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1  |----- MODULE PoDCon -----|
2  EXTENDS Integers, FiniteSets, Sequences

4  INSTANCE Block

5  |-----|
6  CONSTANTS Validator,                               The set of honest validators
7             FakeValidator,                           The set of malicious or crashed validators
8             ByzQuorum                                Set of  $n$  honest validators with  $f$  fake validators, where  $n \geq 2f+1$ . Each byzant
10 ByzValidator  $\triangleq$  Validator  $\cup$  FakeValidator

12 ***** Constants for TLC Model.*****
13 Validator  $\leftarrow \{“v1”, “v2”, “v3”, “v4”\}$ 
14 FakeValidator  $\leftarrow \{“f1”\}$ 
15 ByzQuorum  $\leftarrow \{\{“v1”, “v2”, “v3”, “f1”\}, \{“v4”, “v2”, “v3”, “f1”\}, \{“v1”, “v4”, “v3”, “f1”\}, \{“v1”, “v2”, “v4”, “f1”\}, \{“v1”, “v2”, “v3”, “v4”\}\}$ 
17 ASSUME BQA  $\triangleq$   $\wedge$  Validator  $\cap$  FakeValidator  $= \{\}$ 
18              $\wedge \forall Q \in \textit{ByzQuorum} : Q \subseteq \textit{ByzValidator}$ 
19              $\wedge \forall Q1, Q2 \in \textit{ByzQuorum} : Q1 \cap Q2 \cap \textit{Validator} \neq \{\}$ 
20 |-----|
21 CONSTANTS Blocks

23 Genesis  $\triangleq [id \mapsto 1, parent \mapsto 0]$            Geneis block

25 ASSUME BA  $\triangleq \forall b \in \textit{Blocks} : b \in \textit{Block}$ 

27 ***** Constants for TLC Model.*****
28 Blocks  $\leftarrow \{[id \mapsto 1, parent \mapsto 0], [id \mapsto 2, parent \mapsto 1], [id \mapsto 3, parent \mapsto 2]\}$ 

31 |-----|
32 --algorithm PoDCon
33   variables localBlocks =  $[v \in \textit{ByzValidator} \mapsto \{ \textit{Genesis} \}]$ ,           Local chain
34             beaconChain =  $[v \in \textit{ByzValidator} \mapsto \langle \textit{Genesis} \rangle]$ ,           chain that records finalized blocks
35             votedPath =  $[v \in \textit{ByzValidator} \mapsto \{\}]$ ,                       voted path in the first round
36             prefixPaths =  $[v \in \textit{ByzValidator} \mapsto \{\}]$ ,                   all posible prefix paths of a byzvalidator
37             votedPrefix =  $[v \in \textit{ByzValidator} \mapsto \{\}]$ ,                   voted prefix in the second round
38             msgs =  $\{\}$ ;                                                         all messages

40   define
41     Here we need some useful operatos, and some of them are defined in Block.tla
42     IsChain(blocks)
43     IsPath(blocks)
44     Prefix(chains)
45     GetPath(s, t, blocks)
46     LongestPath(paths)

48     Get the set of all elements in seq
49     SeqToSet(seq)  $\triangleq \{seq[i] : i \in 1 \dots Len(seq)\}$ 

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51      True for did not vote the path or any path conflicting before.
52      The first block of the path should be finalized which means shoule be in the beaconChain
53       $DidNotVotePath(v, path) \triangleq \text{LET } head \triangleq HeadBlock(path)$ 
54       $finalized\_blocks \triangleq SeqToSet(beaconChain[v])$ 
55      IN
56       $\wedge \forall b \in path \setminus \{head\} : b \notin finalized\_blocks$ 
57       $\wedge head \in finalized\_blocks$ 
58  end define ;

60  Phase of receiving new blocks
61  macro ReceiveNewBlock() begin
62      For test here
63       $localBlocks[self] := AddBlocks(Blocks, localBlocks[self])$ ;
64  end macro ;

66  Phase of voting for paht
67  macro VoteForPath() begin
68      with  $s = beaconChain[self][Len(beaconChain[self])]$ , get the last block in beacon chain as the initiative block
69       $t = TailBlock(localBlocks[self])$  do get the last block in local blocks as the terminated block
70      if  $IsPrev(s, t, localBlocks[self])$  then  $IsPrev()$  will return false if  $s = t$ , which means the vote is not valid
71      with  $path = GetPath(s, t, localBlocks[self])$  do
72          if  $DidNotVotePath(self, path)$  then
73               $votedPath[self] := path$ ; empty the set when go to final height vote pathse
74               $msgs := msgs \cup \{[type \mapsto "path\_vote", sender \mapsto self, val \mapsto path]\}$ ;
75          else
76              skip;
77          end if ;
78      end with ;
79      else
80          skip;
81      end if ;
82  end with ;
83  end macro ;

86  Phase of voting for longest common prefix, TBA
87  macro VoteForCommonPrefix() begin
88      if  $votedPath[self] \neq \{\}$  then
89          wait until
90          await  $\exists Q \in ByzQuorum : \wedge \forall v \in (Q \cap Validator) : votedPath[v] \neq \{\}$ 
91           $\wedge self \in Q$ ; may not to have this
92          with  $quorum\_set = \{Q \in ByzQuorum : \wedge \forall v \in (Q \cap Validator) : votedPath[v] \neq \{\}$ 
93           $\wedge self \in Q\}$  do
94              with  $all\_prefixes = \{GetPrefix(\{votedPath[v] : v \in (q \cap Validator)\}) : q \in quorum\_set\}$  do
95                   $votedPrefix[self] := LongestPath(all\_prefixes)$ ;
96                   $msgs := msgs \cup \{[type \mapsto "prefix\_vote", sender \mapsto self, val \mapsto votedPrefix[self]]\}$ ;

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97         end with ;
98     end with ;
99     else
100         skip ;
101     end if ;
102 end macro ;

105 macro PhaseFinalHeightVote() begin
106
107 end macro ;

109 macro FakingValidator() begin
110
111     skip ;
112 end macro ;

114 We combine these actions into separate process decalrations for validators and fake validators
115 fair process  $v \in \text{Validator}$ 
116 begin vote:
117     while TRUE do
118         either
119             ReceiveNewBlock() ;
120         or
121             VoteForPath() ;
122         or
123             VoteForCommonPrefix() ;
124         or
125             PhaseFinalHeightVote();
126         or
127             skip;
128         end either ;
129     end while ;
130     skip;
131 end process ;

133 Fake validators
134 process  $fv \in \text{FakeValidator}$ 
135 begin fake_vote:
136     while TRUE do
137         skip ;           do nothing
138     end while ;
139 end process ;

142 end algorithm ;
143 BEGIN TRANSLATION

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144 VARIABLES *localBlocks*, *beaconChain*, *votedPath*, *prefixPaths*, *votedPrefix*, *msgs*

146 **define statement**

147  $SeqToSet(seq) \triangleq \{seq[i] : i \in 1 \dots Len(seq)\}$

151  $DidNotVotePath(v, path) \triangleq$  LET  $head \triangleq HeadBlock(path)$   
 152  $finalized\_blocks \triangleq SeqToSet(beaconChain[v])$   
 153 IN  
 154  $\wedge \forall b \in path \setminus \{head\} : b \notin finalized\_blocks$   
 155  $\wedge head \in finalized\_blocks$

158  $vars \triangleq \langle localBlocks, beaconChain, votedPath, prefixPaths, votedPrefix,$   
 159  $msgs \rangle$

161  $ProcSet \triangleq (Validator) \cup (FakeValidator)$

163  $Init \triangleq$  **Global variables**

164  $\wedge localBlocks = [v \in ByzValidator \mapsto \{Genesis\}]$   
 165  $\wedge beaconChain = [v \in ByzValidator \mapsto \langle Genesis \rangle]$   
 166  $\wedge votedPath = [v \in ByzValidator \mapsto \{\}]$   
 167  $\wedge prefixPaths = [v \in ByzValidator \mapsto \{\}]$   
 168  $\wedge votedPrefix = [v \in ByzValidator \mapsto \{\}]$   
 169  $\wedge msgs = \{\}$

171  $v(self) \triangleq$   $\wedge \vee \wedge localBlocks' = [localBlocks \text{ EXCEPT } ![self] = AddBlocks(Blocks, localBlocks[self])]$   
 172  $\wedge \text{UNCHANGED } \langle votedPath, votedPrefix, msgs \rangle$   
 173  $\vee \wedge \text{LET } s \triangleq beaconChain[self][Len(beaconChain[self])] \text{ IN}$   
 174  $\text{LET } t \triangleq TailBlock(localBlocks[self]) \text{ IN}$   
 175  $\text{IF } IsPrev(s, t, localBlocks[self])$   
 176  $\text{THEN } \wedge \text{LET } path \triangleq GetPath(s, t, localBlocks[self]) \text{ IN}$   
 177  $\text{IF } DidNotVotePath(self, path)$   
 178  $\text{THEN } \wedge votedPath' = [votedPath \text{ EXCEPT } ![self] = path]$   
 179  $\wedge msgs' = (msgs \cup \{[type \mapsto \text{"path\_vote"}, sender \mapsto self, val \mapsto path]\})$   
 180  $\text{ELSE } \wedge \text{TRUE}$   
 181  $\wedge \text{UNCHANGED } \langle votedPath, msgs \rangle$   
 182  $\text{ELSE } \wedge \text{TRUE}$   
 183  $\wedge \text{UNCHANGED } \langle votedPath, msgs \rangle$   
 184  $\wedge \text{UNCHANGED } \langle localBlocks, votedPrefix \rangle$   
 185  $\vee \wedge \text{IF } votedPath[self] \neq \{\}$   
 186  $\text{THEN } \wedge \exists Q \in ByzQuorum : \wedge \forall v \in (Q \cap Validator) : votedPath[v] \neq \{\}$   
 187  $\wedge self \in Q$   
 188  $\wedge \text{LET } quorum\_set \triangleq \{Q \in ByzQuorum : \wedge \forall v \in (Q \cap Validator) : votedPath[v] \neq \{\}$   
 189  $\wedge self \in Q\} \text{ IN}$   
 190  $\text{LET } all\_prefixs \triangleq \{GetPrefix(\{votedPath[v] : v \in (Q \cap Validator)\}) : Q \in quorum\_set\}$   
 191  $\wedge votedPrefix' = [votedPrefix \text{ EXCEPT } ![self] = LongestPath(all\_prefixs)]$

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192                                      $\wedge \text{msgs}' = (\text{msgs} \cup \{[type \mapsto \text{"prefix\_vote"}, sender \mapsto self, val \mapsto votedPrefix]$ 
193                               ELSE  $\wedge \text{TRUE}$ 
194                                      $\wedge \text{UNCHANGED } \langle votedPrefix, msgs \rangle$ 
195                                $\wedge \text{UNCHANGED } \langle localBlocks, votedPath \rangle$ 
196                                $\wedge \text{UNCHANGED } \langle beaconChain, prefixPaths \rangle$ 
198  $fv(self) \triangleq \wedge \text{TRUE}$ 
199                                $\wedge \text{UNCHANGED } \langle localBlocks, beaconChain, votedPath, prefixPaths,$ 
200                                $votedPrefix, msgs \rangle$ 
202  $Next \triangleq (\exists self \in Validator : v(self))$ 
203                                $\vee (\exists self \in FakeValidator : fv(self))$ 
205  $Spec \triangleq \wedge Init \wedge \square [Next]_{vars}$ 
206                                $\wedge \forall self \in Validator : \text{WF}_{vars}(v(self))$ 
208   END TRANSLATION

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211   ***** Invariants *****
212    $ChainCorrectness \triangleq \forall i \in Validator : \wedge localBlocks[i] \subseteq Blocks$ 
213                                $\wedge votedPath[i] \subseteq Blocks$ 
214                                $\wedge prefixPaths[i] \subseteq Blocks$ 
216    $GenesisInvariants \triangleq \forall i \in ByzValidator : \wedge Genesis \in localBlocks[i]$ 
217                                $\wedge Genesis = beaconChain[i][1]$ 

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220   ***** Properties *****
221    $Liveness \triangleq \forall i \in Validator : \wedge \Diamond (Blocks = localBlocks[i])$ 
222                                $\wedge \Diamond (Blocks = votedPath[i])$  for test
223                                $\wedge \Diamond (Blocks = votedPrefix[i])$  for test
224
  \ * Modification History
  \ * Last modified Fri Jun 14 17:41:47 CST 2019 by tangzaiyang
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