```
0x00000000 PUSH1 0x80
0x000000002 PUSH1 0x40
0x000000004 MSTORE
0x00000005 PUSH8 0xde0b6b3a7640000
0x0000000e PUSH1 0x2
0x00000010 SSTORE
0x00000011 CALLVALUE
0x00000012 DUP1
0x00000013 ISZERO
0x00000014 PUSH2 0x1c
0x00000017 JUMPI
```

0x0000005b STOP

0x0000001c JUMPDEST 0x0000001d POP 0x0000001e PUSH1 0x40 0x00000020 MLOAD 0x00000021 PUSH2 0x349 0x00000024 DUP1 0x00000025 PUSH1 0x5c 0x00000027 PUSH1 0x0 0x00000029 CODECOPY 0x0000002a DUP2 0x0000002b ADD 0x0000002c PUSH1 0x40 0x0000002e MSTORE 0x0000002f MLOAD 0x00000030 PUSH1 0x1 0x00000032 DUP1 0x00000033 SLOAD 0x00000034 PUSH1 0x1 0x00000036 PUSH1 0xa0 0x00000038 PUSH1 0x2 0x0000003a EXP 0x0000003b SUB 0x0000003c NOT 0x0000003d AND 0x0000003e PUSH1 0x1 0x00000040 PUSH1 0xa0 0x00000042 PUSH1 0x2 0x00000044 EXP 0x00000045 SUB 0x00000046 SWAP1 0x00000047 SWAP3 0x00000048 AND 0x00000049 SWAP2 0x0000004a SWAP1 0x0000004b SWAP2 0x0000004c OR 0x0000004d SWAP1 0x0000004e SSTORE 0x0000004f PUSH2 0x33c 0x00000052 DUP1 0x00000053 PUSH2 0x5c 0x00000056 PUSH1 0x0 0x00000058 PUSH1 0x0

0x0000005a RETURN

0x00000018 PUSH1 0x0
0x0000001a DUP1
0x0000001b REVERT