

```

0x00000000 PUSH1 0x80
0x00000002 PUSH1 0x40
0x00000004 MSTORE
0x00000005 PUSH1 0x0
0x00000007 PUSH1 0x7
0x00000009 SSTORE
0x0000000a PUSH1 0x1
0x0000000c PUSH1 0x8
0x0000000e SSTORE
0x0000000f PUSH1 0x0
0x00000011 PUSH1 0x9
0x00000013 SSTORE
0x00000014 PUSH10 0x2a5a058fc295ed000000
0x0000001f PUSH1 0xa
0x00000021 SSTORE
0x00000022 PUSH1 0x1
0x00000024 PUSH1 0xb
0x00000026 SSTORE
0x00000027 PUSH1 0x0
0x00000029 PUSH1 0xd
0x0000002b SSTORE
0x0000002c PUSH1 0x0
0x0000002e PUSH1 0xe
0x00000030 SSTORE
0x00000031 PUSH1 0x0
0x00000033 PUSH1 0xf
0x00000035 SSTORE
0x00000036 PUSH1 0x0
0x00000038 PUSH1 0x10
0x0000003a SSTORE
0x0000003b PUSH1 0x0
0x0000003d PUSH1 0x11
0x0000003f SSTORE
0x00000040 PUSH8 0x4563918244f40000
0x00000049 PUSH1 0x12
0x0000004b SSTORE
0x0000004c PUSH1 0x0
0x0000004e PUSH1 0x14
0x00000050 SSTORE
0x00000051 CALLVALUE
0x00000052 DUP1
0x00000053 ISZERO
0x00000054 PUSH2 0x5c
0x00000057 JUMPI

```

0x00000125 STOP

[illegible]

```
0x00000058 PUSH1 0x0
0x0000005a DUP1
0x0000005b REVERT
```