```
0x00000000 PUSH1 0x60
                    0x00000002 PUSH1 0x40
                    0x00000004 MSTORE
                    0x00000005 PUSH1 0x0
                    0x00000007 PUSH1 0x1
                    0x00000009 SSTORE
                    0x0000000a PUSH1 0x5
                    0x0000000c PUSH1 0x2
0x00000049 STOP
                    0x0000000e SSTORE
                    0x0000000f PUSH1 0x7d
                    0x00000011 PUSH1 0x3
                    0x00000013 SSTORE
                    0x00000014 CALLVALUE
                    0x00000015 ISZERO
                    0x00000016 PUSH2 0x1e
                    0x00000019 JUMPI
                            0x0000001a PUSH1 0x0
  0x0000001e JUMPDEST
                            0x0000001c DUP1
                            0x0000001d REVERT
  0x0000001f JUMPDEST
  0x00000020 PUSH1 0x0
  0x00000022 DUP1
  0x00000023 SLOAD
  0x00000024 PUSH1 0x1
  0x00000026 PUSH1 0xa0
  0x00000028 PUSH1 0x2
  0x0000002a EXP
  0x0000002b SUB
  0x0000002c NOT
  0x0000002d AND
  0x0000002e CALLER
  0x0000002f PUSH1 0x1
  0x00000031 PUSH1 0xa0
  0x00000033 PUSH1 0x2
  0x00000035 EXP
  0x00000036 SUB
  0x00000037 AND
  0x00000038 OR
  0x00000039 SWAP1
  0x0000003a SSTORE
  0x0000003b JUMPDEST
 0x0000003c JUMPDEST
 0x0000003d PUSH2 0xd4e
 0x00000040 DUP1
 0x00000041 PUSH1 0x4b
 0x00000043 PUSH1 0x0
 0x00000045 CODECOPY
 0x00000046 PUSH1 0x0
```

0x00000048 RETURN