```
0x00000000 PUSH1 0x80
0x000000002 PUSH1 0x40
0x00000004 MSTORE
0x00000005 PUSH8 0xde0b6b3a7640000
0x0000000e PUSH1 0x2
0x00000010 SSTORE
0x00000011 CALLVALUE
0x00000012 DUP1
0x00000013 ISZERO
0x00000014 PUSH2 0x1c
0x00000017 JUMPI
```

0x0000005b STOP

0x0000001c JUMPDEST 0x0000001d POP 0x0000001e PUSH1 0x40 0x00000020 MLOAD 0x00000021 PUSH1 0x20 0x00000023 DUP1 0x00000024 PUSH2 0x398 0x00000027 DUP4 0x00000028 CODECOPY 0x00000029 DUP2 0x0000002a ADD 0x0000002b PUSH1 0x40 0x0000002d MSTORE 0x0000002e MLOAD 0x0000002f PUSH1 0x1 0x00000031 DUP1 0x00000032 SLOAD 0x00000033 PUSH1 0x1 0x00000035 PUSH1 0xa0 0x00000037 PUSH1 0x2 0x00000039 EXP 0x0000003a SUB 0x0000003b NOT 0x0000003c AND 0x0000003d PUSH1 0x1 0x0000003f PUSH1 0xa0 0x00000041 PUSH1 0x2 0x00000043 EXP 0x00000044 SUB 0x00000045 SWAP1 0x00000046 SWAP3 0x00000047 AND 0x00000048 SWAP2 0x00000049 SWAP1 0x0000004a SWAP2 0x0000004b OR 0x0000004c SWAP1 0x0000004d SSTORE 0x0000004e PUSH2 0x33c 0x00000051 DUP1 0x00000052 PUSH2 0x5c 0x00000055 PUSH1 0x0 0x00000057 CODECOPY

0x00000058 PUSH1 0x0

0x0000005a RETURN

0x00000018 PUSH1 0x0
0x0000001a DUP1
0x0000001b REVERT