```
0x00000000 PUSH1 0x60
0x00000002 PUSH1 0x40
0x00000004 MSTORE
0x00000005 PUSH1 0x0
0x00000007 DUP1
0x00000008 SLOAD
0x00000009 PUSH1 0xa0
0x0000000b PUSH1 0x2
0x0000000d EXP
0x0000000e PUSH1 0xff
0x00000010 MUL
0x00000011 NOT
0x00000012 AND
0x00000013 DUP2
0x00000014 SSTORE
0x00000015 PUSH1 0x1
0x00000017 DUP1
0x00000018 SSTORE
0x00000019 NUMBER
0x0000001a PUSH1 0x2
0x0000001c SSTORE
0x0000001d PUSH1 0x3
0x0000001f SSTORE
0x00000020 CALLVALUE
0x00000021 ISZERO
0x00000022 PUSH2 0x2a
0x00000025 JUMPI
```

```
0x00000056 STOP
```

```
0x00000026 PUSH1 0x0
0x00000028 DUP1
0x00000029 REVERT
```

```
0x0000002a JUMPDEST
```

```
0x0000002b JUMPDEST
0x0000002c PUSH1 0x0
0x0000002e DUP1
0x0000002f SLOAD
0x00000030 PUSH1 0x1
0x00000032 PUSH1 0xa0
0x00000034 PUSH1 0x2
0x00000036 EXP
0x00000037 SUB
0x00000038 NOT
0x00000039 AND
0x0000003a CALLER
0x0000003b PUSH1 0x1
0x0000003d PUSH1 0xa0
0x0000003f PUSH1 0x2
0x00000041 EXP
0x00000042 SUB
0x00000043 AND
0x00000044 OR
0x00000045 SWAP1
0x00000046 SSTORE
```

```
0x00000047 JUMPDEST
```

```
0x00000048 JUMPDEST
0x00000049 PUSH2 0xa7b
0x0000004c DUP1
0x0000004d PUSH2 0x57
0x00000050 PUSH1 0x0
0x00000052 CODECOPY
0x00000053 PUSH1 0x0
0x00000055 RETURN
```