

`ocp-lint`
A Plugin-based Style-Checker with Semantic Patches

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1 Overview

Even in languages with strong static typing, style-checkers can be very useful: some coding styles are known to ease the hidden presence of bugs; other coding styles can be inefficient or raise memory issues. Also, having different coding-styles in a project can make code-review more difficult, disturbing the focus of reviewers towards minor style issues instead of looking for algorithmic issues.

A style-checker can solve many of these problems by providing an automatic way to check for coding styles that should be avoided in a project. For that, the style-checker should be fast, to provide feedback almost immediately, configurable, to allow project leaders to express their preferences, and extensible, to allow project developers to design new analysis specific to their needs.

The main design idea behind `ocp-lint` is to provide a framework for checking OCaml projects for coding errors, instead of just another monolithic tool. For that, we have tried to make it easy to extend `ocp-lint`, either using *semantic patches* (patterns of code described in a patch-like syntax on OCaml code) or using dynamic plugins (user code linked at runtime). We also tried to make it as configurable as possible: each plugin and each analysis can be enabled or disabled by a simple project configuration file, and analysis settings can be modified in the same configuration file. We wrote a set of plugins and analyses, both to be able to use the tool for our own purposes, and to provide examples for developers of how to extend the tool.

Configuration files in `ocp-lint` are managed by the `ocplib-config` [1] library. This library provides simple functions to define options, that can be manipulated as simply as references in the program, while being loaded and saved automatically in configuration files. The library also automatically generates command-line arguments to modify the options. `ocp-lint` can use both user- and directory- specific configuration files.

We already implemented a small set of plugins working on different kinds of inputs: `text` plugin (length of lines, extra spaces, non-ASCII characters, etc.), `indent` plugin (correct use of `ocp-indent`), `tokens` plugin (non-ASCII characters in comments, in ids, etc.), `parsetree` plugin (constructor with tuple arguments, local aliases, identifiers lengths, semantic patches, etc.), `sempatch` plugin (detection of patterns provided by semantic patches), `typedtree` plugin (non-qualified external ids), `parsing` plugin (extra-parentheses, use of parentheses instead of `begin..end`, etc.).

Warnings emitted by these analyses are stored in a project-database. The database is then used when the tool is restarted, to avoid checking files again if they have not been modified, and to allow other tools to display the results (`ocp-index` or `Merlin` for example, or on a web interface).

In this document, we will present `ocp-lint`, a style-checker for OCaml projects, that aims at satisfying all these needs. An overview of `ocp-lint` is given in section 1. Of course, `ocp-lint` builds on our experience learnt from using other style-checkers for OCaml, as shown in section 9. It is easy to use and configure, as depicted in appendix 3, and can be extended using both *semantic patches*, in appendix 6, and dynamic plugins using a simple API, described in appendix 7.

2 Configuration, Build, Installation and Testsuite

2.1 Dependencies

There are a few dependencies for `ocp-lint`: `menhir`, `ocp-indent` and `ocp-build`. You can install them via OPAM, the OCaml PACKage Manager:

```
$ opam install menhir ocp-build ocp-indent
```

2.2 Configuration

First, we need to configure **typerex-lint**. To do so, we use **ocp-autoconf** [2], a simple tool to manage standard project files for OCaml projects. It can manage:

- *./configure*: basic *configure.ac* files (autoconf) to detect OCaml and its libraries, and set variables to be used in Makefiles and ‘ocp-build’ files.
- *opam*: generate a standard opam file for your project, and a script to upload new versions of your project to Github
- *Travis files*: standard Travis files to test pull-requests on Github

Basic Usage **ocp-autoconf** will create a ‘configure’ file and a ‘autoconf/’ directory at the root of your project, so you should make sure such files do not already exist. The ‘configure’ file is just a script to call the real ‘configure’ script inside the ‘autoconf/’ directory.

```
$ ocp-autoconf --save-template
```

This will create two configuration files for **ocp-autoconf** :

- *ocp-autoconf.config*: a file containing options to describe your project
- *ocp-autoconf.ac*: a file that you can use to insert ‘autoconf’ instructions inside the ‘autoconf/configure.ac’ file that will be generated.

Then we can start the configure script:

```
$ ./configure
```

2.3 Build

ocp-build is a build system for OCaml application, based on simple descriptions of packages. **ocp-build** combines the descriptions of packages, and optimize the parallel compilation of files depending on the number of cores and the automatically-infered dependencies between source files.

For building the project you can either use directly **ocp-build** or the Makefile which will just call **ocp-build** :

```
$ make
```

2.4 Installation

You can install **ocp-lint** via OPAM:

```
$ opam install ocp-lint
```

Or pin the development package:

```
$ opam pin add ocp-lint $OCPLINTSOURCES
$ opam install ocp-lint
```

You can install **ocp-lint** directly from the sources:

```
$ make install
```

2.5 Testsuite

Each plugin can define a set of tests. To make all the test easily we use `ocp-build` which will find the `.ocp` file containing the tests. To define a set of test, create a directory in a plugin source:

```
$ mkdir $OCPLINTPATH/plugins/MYPLUGIN/tests
```

Then create a `.ocp` file to describe the tests:

```
begin test "test-ocp-lint-MYPLUGIN"
  test_byte = false
  requires = [ "ocp-lint-testsuite" ]
  test_args = [
    "%{ocp-lint-FULL_DST_DIR}%/ocp-lint.asm" "%{sources}%"
  ]
end
```

TODO cago: michael, il faudrait que tu dÃ©crives le process complet pour ajouter un test avec les histoires de `.result`

Finally you can use `ocp-build` to run the tests anywhere in the source tree:

```
$ ocp-build tests
```

Or in the source directory use the Makefile rule:

```
$ make test
```

3 Usage

3.1 Conventions

For each plugins, 2 options are generated automatically:

- `--enable-PLUGIN` which allow to enable the plugin `PLUGIN` (e.g. `--enable-plugin-typedtree`);
- `--disable-PLUGIN` which allow to disable the plugin `PLUGIN` (e.g. `--disable-plugin-typedtree`);

For each linters, 3 options are generated automatically:

- `--enable-PLUGIN-LINTER` which allow to enable the linter `LINTER` (e.g. `--enable-plugin-parsetree.code-identifier-length`);
- `--disable-PLUGIN-LINTER` which allow to disable the linter `LINTER` (e.g. `--disable-plugin-parsetree.code-identifier-length`);
- `--PLUGIN-LINTER-warnings` which allow to choose warnings raised by the linter `LINTER` (e.g. `--plugin-text.code-length.warnings -A+3..5+8`);

In addition to that, the plugin developers can add specific option to a plugin or a linter: `--PLUGIN-OPTION` or `--PLUGIN-LINTER-OPTION` (e.g. `--plugin-parsetree.code-identifier-length.max-identifier-length 2`).

3.2 Kernel Arguments

```

--init                Init a project
--path DIR            Give a project dir path
--output-txt FILE     Output results in a text file.
--list               List of every plugins and warnings.
--warn-error         Every warning returns an error status code.
--load-plugins PLUGINS Load dynamically plugins with their
                    corresponding 'cmxs' files.
--save-config         Save ocp-lint default config file.
--no-db-cache        Ignore the DB feature.
--print-only-new      Print only new warnings.

```

ocp-lint can use a database to make style-checking a project. To create an initial database, the user should call `ocp-lint --init`, otherwise, no database will be used.

The `--path` argument tells ocp-lint the directory to scan for files to check. ocp-lint will check all the files with extensions `.ml`, `.mli`, `.cmt` and `.cmti`. We are currently parallelizing the process of checking each file in a different process: each internal process will store its results in the (temporary or persistent) database and the calling process will display the results at the end.

The `-load-plugins FILE.cmxs` argument can be used to load a plugin dynamically (ocp-lint comes with a few plugins already statically linked), and the `-list` argument can be used to list plugins and their analyses.

Options changed on the command-line can be saved in the project configuration file using the `-save-config` argument.

Several output formats can be used to print warnings: plain-text, JSON, HTML, etc. This is easily extensible, and we plan to provide more formats.

3.3 Plugins Specific Arguments

Plugin On File System

This plugin contains linters on the file system. For example, we can check if an interface file is missing, or do some checks on files name.

```

--disable-plugin-file-system
    A plugin with linters on file system like
    interface missing, etc.
--enable-plugin-file-system
    A plugin with linters on file system like
    interface missing, etc.

--disable-plugin-file-system.interface-missing
    Enable/Disable linter "Missing interface".
--enable-plugin-file-system.interface-missing
    Enable/Disable linter "Missing interface".
--plugin-file-system.interface-missing.warnings <value>
    Enable/Disable warnings from
    "Missing interface" (current: +A)

--disable-plugin-file-system.project-files
    Enable/Disable linter "File Names".
--enable-plugin-file-system.project-files
    Enable/Disable linter "File Names".
--plugin-file-system.project-files.warnings <value>
    Enable/Disable warnings from "File Names"
    (current: +A)

```

Plugin On Text

This plugins contains linters on the source.

```
--disable-plugin-text      A plugin with linters on the source.
--enable-plugin-text       A plugin with linters on the source.

--disable-plugin-text.code-length
                           Enable/Disable linter "Code Length".
--enable-plugin-text.code-length
                           Enable/Disable linter "Code Length".
--plugin-text.code-length.max-line-length <int>
                           Maximum line length
--plugin-text.code-length.warnings <value>
                           Enable/Disable warnings from "Code Length"
                           (current: +A)

--disable-plugin-text.not-that-char
                           Enable/Disable linter "Detect use of unwanted
                           chars in files".
--enable-plugin-text.not-that-char
                           Enable/Disable linter "Detect use of unwanted
                           chars in files".
--plugin-text.not-that-char.warnings <value>
                           Enable/Disable warnings from "Detect use of
                           unwanted chars in files" (current: +A)

--disable-plugin-text.ocp-indent
                           Enable/Disable linter "Indention with ocp-indent".
--enable-plugin-text.ocp-indent
                           Enable/Disable linter "Indention with ocp-indent".
--plugin-text.ocp-indent.warnings <value>
                           Enable/Disable warnings from "Indention with
                           ocp-indent" (current: +A)

--disable-plugin-text.useless-space-line
                           Enable/Disable linter "Useless space
                           character and empty line at the end of file".
--enable-plugin-text.useless-space-line
                           Enable/Disable linter "Useless space
                           character and empty line at the end of file".
--plugin-text.useless-space-line.warnings <value>
                           Enable/Disable warnings from "Useless space
                           character and empty line at the end of file."
                           (current: +A)
```

Plugin On Parsetree

This plugins contains linters that take the parsetree as input.

```
--disable-plugin-parsetree
                           A plugin with linters on parsetree.
--enable-plugin-parsetree
                           A plugin with linters on parsetree.

--disable-plugin-parsetree.check-constr-args
                           Enable/Disable linter
                           "Check Constructor Arguments".
```

```

--enable-plugin-parsetree.check-constr-args
    Enable/Disable linter
    "Check Constructor Arguments".

--plugin-parsetree.check-constr-args.warnings <value>
    Enable/Disable warnings from
    "Check Constructor Arguments" (current: +A)

--disable-plugin-parsetree.code-identifier-length
    Enable/Disable linter
    "Code Identifier Length".
--enable-plugin-parsetree.code-identifier-length
    Enable/Disable linter
    "Code Identifier Length".
--plugin-parsetree.code-identifier-length.max-identifier-length <int>
    Identifiers with a longer name will
    trigger a warning
--plugin-parsetree.code-identifier-length.min-identifier-length <int>
    Identifiers with a shorter name will
    trigger a warning
--plugin-parsetree.code-identifier-length.warnings <value>
    Enable/Disable warnings from
    "Code Identifier Length" (current: +A)

--disable-plugin-parsetree.code-list-on-singleton
    Enable/Disable linter "List function
    on singleton".
--enable-plugin-parsetree.code-list-on-singleton
    Enable/Disable linter "List function
    on singleton".
--plugin-parsetree.code-list-on-singleton.warnings <value>
    Enable/Disable warnings from "List function
    on singleton" (current: +A)

--disable-plugin-parsetree.phys-comp-allocated-lit
    Enable/Disable linter "Physical comparison
    between allocated literals.".
--enable-plugin-parsetree.phys-comp-allocated-lit
    Enable/Disable linter "Physical comparison
    between allocated literals.".
--plugin-parsetree.phys-comp-allocated-lit.warnings <value>
    Enable/Disable warnings from "Physical
    comparison between allocated literals."
    (current: +A)

```

Plugin On Typedtree

This plugin contains linters that take the typedtree as input.

```

--disable-plugin-typedtree
    A plugin with linters on typed tree.
--enable-plugin-typedtree
    A plugin with linters on typed tree.

--disable-plugin-typedtree.fully-qualified-identifiers
    Enable/Disable linter
    "Fully-Qualified Identifiers".
--enable-plugin-typedtree.fully-qualified-identifiers

```



```

        Enable/Disable linter
        "Fully-Qualified Identifiers".
--plugin-typedtree.fully-qualified-identifiers.ignore-depth <int>
    Ignore qualified identifiers of that depth,
    not fully qualified
--plugin-typedtree.fully-qualified-identifiers.ignore-operators <bool>
    Ignore symbolic operators
--plugin-typedtree.fully-qualified-identifiers.warnings <value>
    Enable/Disable warnings from "Fully-Qualified
    Identifiers" (current: +A)

--disable-plugin-typedtree.polymorphic-function
    Enable/Disable linter "Polymorphic function".
--enable-plugin-typedtree.polymorphic-function
    Enable/Disable linter "Polymorphic function".
--plugin-typedtree.polymorphic-function.warnings <value>
    Enable/Disable warnings from
    "Polymorphic function" (current: +A)

```

Plugin Complex

This plugin contains linters which takes different inputs to do their checks (e.g. parsetree and typedtree, lexer tokens and source, etc.)

```

--disable-plugin-complex    A plugin with linters on different inputs.
--enable-plugin-complex    A plugin with linters on different inputs.

--disable-plugin-complex.interface-module-type-name
    Enable/Disable linter "Checks on
    module type name".
--enable-plugin-complex.interface-module-type-name
    Enable/Disable linter "Checks on
    module type name".

--plugin-complex.interface-module-type-name.warnings <value>
    Enable/Disable warnings from "Checks on
    module type name." (current: +A)

```

Plugin On Semantic Patches

```

--disable-plugin-patch      Detect pattern with semantic patch.
--enable-plugin-patch      Detect pattern with semantic patch.

--disable-plugin-patch.sempatch-lint-default
    Enable/Disable linter "Lint from semantic
    patches (default)".
--enable-plugin-patch.sempatch-lint-default
    Enable/Disable linter "Lint from semantic
    patches (default)".

--plugin-patch.sempatch-lint-default.warnings <value>
    Enable/Disable warnings from "Lint from
    semantic patches (default)" (current: +A)

--disable-plugin-patch.sempatch-lint-user-defined
    Enable/Disable linter "Lint from semantic

```

```

                                patches (user defined)".
--enable-plugin-patch.sempatch-lint-user-defined
                                Enable/Disable linter "Lint from semantic
                                patches (user defined)".
--plugin-patch.sempatch-lint-user-defined.warnings <value>
                                Enable/Disable warnings from "Lint from
                                semantic patches (user defined)." (current: +A)

```

3.4 A Short Example

A typical example of running `ocp-lint`:

```

$ ocp-lint --path tools/ocp-lint --disable-plugin-typedtree
Summary:
* 11 files were linted
* 40 warnings were emitted:
  * 2 "interface_missing" number 1
  * 2 "code_length" number 1
  * 4 "ocp_indent" number 1
File "lint_input.ml", line 1:
  "ocp_indent" number 1:
    File lint_input.ml' is not indented correctly.
File "lint_actions.ml", line 1:
  "code_length" number 1:
    This line is too long ('82'): it should be at most of size '80'.
File "main.ml", line 1:
  "interface_missing" number 1:
    Missing interface for main.ml'.

```

4 Configuration File

TODO `ocplib-config`

5 Database

TODO `cache system`

6 Using Semantic Patches

The `ocplib-sempatch` library was inspired the Semantic Patches from by Coccinelle [3]. It provides a simple text DSL to describe patterns on OCaml syntax in a patch-like style, and these patterns can be used to locate these patterns in source files. For that, it uses a regular expression engine operating on the OCaml AST — the parsing AST or, when needed and possible, the typed AST.

In `ocp-lint`, we use this library to allow the user to provide its own OCaml patterns to recognize. For example, the following patch will make `ocp-lint` raise a warning, proposing to replace a `if-then-else` constructs with identical expressions in both branches by a simple sequence, ignoring the result of the condition:

```

@ConstantIf
expressions : cond, e1, e2
when: "e1 = e2"
...
- if cond then e1 else e2
+ ignore (cond:bool); e1
...

```

We were able to use these semantic patches to express most of the patterns recognized by `ocamlLint`.

7 Extensibility

It is difficult to forecast all the checks that users will want to apply on their code. We implemented a large set of checks, that can be configured on a user basis, or per project, and semantic patches can be used to add more patterns to detect. Nevertheless, we thought it would be useful to allow users to define their own complex checks, and for that, we provided a simple way to develop plugins and link them at runtime.

We sketch here the development of a simple plugin. First, we create a `Plugin` to which analyses will be attached:

```
module Plugin = Lint_plugin_api.MakePlugin (struct
  let name = "Text_Plugin"
  let short_name = "plugin_text"
  let details = "A_plugin..."
end)
```

Then, we attach a first analysis to this plugin:

```
module Linter = Plugin.MakeLint(struct
  let name = "Detect_use_of.."
  let version = 1
  let short_name = "not_that_char"
  let details = "Detect_..."
end)
```

We can now define and attach the warnings that will be raised. For brevity, we just display one definition:

```
let w_non_ascii_char =
  Linter.new_warning ~id:1
    ~short_name:"non_ascii_char"
    ~msg:"Non-ASCII_char_$char_used"
```

In the code, we usually prefer the use of symbolic warnings, so we define them and provide a translation function:

```
type warning =
  | NonAsciiChar of string
  | ..
module Warnings =
  Linter.MakeWarnings(struct
    type t = warning
    let to_warning = function
      | NonAsciiChar s ->
        w_non_ascii_char, ["char", s]
      | ..
    end)
```

We can now define our analysis. We can use several reporting functions defined by the `MakeWarnings` functor:

```
let check_line lnum line file =
  ..
```

```

Warnings.report_file_line_col file lnum i
  (NonAsciiChar (Printf.sprintf "\\%03d" c))
..
let check_file file =
  FileString.iteri_lines (fun lnum line ->
    check_line lnum line file) file

Finally, we declare that the analysis should be carried out on source files:
module MainSRC = Linter.MakeInputML(struct
  let main source = check_file source
end)

```

We have predefined several kinds of inputs for analysis:

- All files: the input is the list of files to check
- Source file: the input is the name of a source file to check
- Tokens: the input is the list of tokens from the OCaml lexer
- Parsetree: the input is the standard AST
- Typedtree: the input is the typed AST, from the `.cmt` file

Currently, we have created one plugin per input, that gathers together all the analyses on that input. However, we expect users to define their own plugins, mixing analyses on the different inputs, as better suited for their checks.

Finally, we are now working on *custom inputs*, i.e. an input that can be defined by the user, and then used by multiple analyses. A typical example of use is the `ocp-lint-plugin-parsing` plugin, that includes a full OCaml 4.03 parser, that we have modified to generate an AST closer to the real input. Currently, this plugin is defined as one analysis, taking a source and applying many checks on the AST (for example, to warn for extra parenthesis). However, we would like to define the analysis separately, while still parsing only once the file with the new parser, defined as a user custom input.

8 Use Cases

8.1 Using Occasionally

8.2 Using During the Development

8.3 Using in a Git-development process

As a Pre-commit Hook

As a Pre-push Hook

8.4 Using in a CI Process

9 Related Works

`ocp-lint` is not the only tool that can be used to improve the quality of the code of an OCaml project. In this section, we compare `ocp-lint` with three other tools that can be used for this purpose.

Mascot [4] was probably the most exhaustive style-checker for OCaml. It provided many checks in various categories: code, documentation, interface, metrics, and typography. However,

it is not maintained anymore, and hard to extend, especially as analyses are heavily based on using Camlp4 syntax trees.

`ocamllint` [5] is a style-checker that runs as `ppx` [6] while compiling the project. Thus, it requires minimum effort to be used on an OCaml project. However, the number of analyses is currently very limited, and they can only be applied on the AST, whereas `ocp-lint` can work also on text files, and on typedtrees.

Dead code analyzer [7] tries to detect useless patterns in an OCaml project. For example, it detects never used values, types fields and constructors (that can thus be removed as dead code), and optional labels either always or never used. The tool assumes that interface files (`.mli`) are compiled with the `-keep-locs` and source files (`.ml`) with `-bin-annot`. The analysis can be quite expensive, but the tool is a good complement to `ocp-lint`, and could be added as a plugin to benefit from its database and project management.

10 Conclusion

When designing `ocp-lint`, our goal was to use it on our own Github projects, to check pull-requests both from the project developers and from external contributors. We plan to apply it soon to all our projects, once most of the analyses we need are implemented.

Although we currently use a non-optimized approach in the implementation of the analyses (different checks are often done in different analyses, while they could be done in the same iteration on the AST), performance is good enough for its purpose. For example, running *sequentially* all the current 30 analysis of our 6 plugins, we get the following performances:

Project	Files	LOC	Warnings	Time
ocp-index	12	4333	36	0.14s
ocp-indent	12	5763	44	0.32s
stdlib	35	12957	80	2.18s
opam	64	26906	362	3.09s
flow	119	47833	563	13.25s
hack	386	73715	1213	33.57s

We also took internationalization into account in the design: the message associated with each warning is a simple string, that will be customized in the future for different languages.

The project sources are hosted on Github, and an OPAM package should be available soon.

References

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