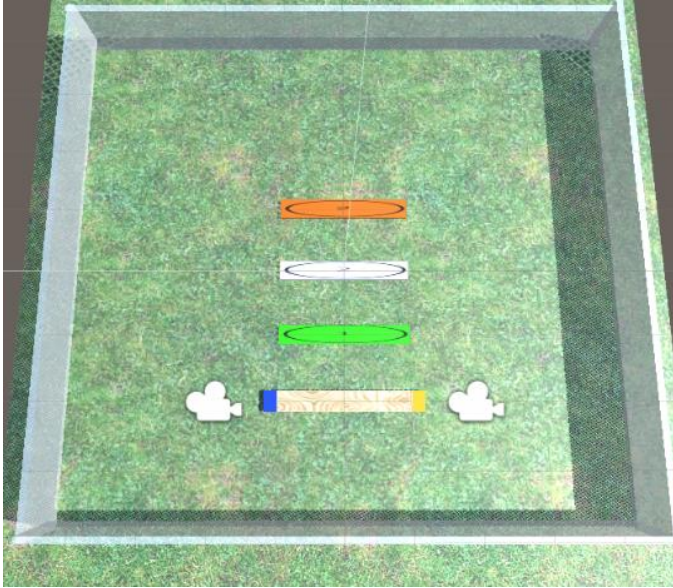


Instruction sheet 2

Asymmetric goal-information allocation

The goal options (multi-colored rectangles) have been provided on the screen. Only one of the partners knows the exact goal location out of the options. Again, you will be informed by the instructor which side of the table you push. Your partner will push the other side. You have a time limit of 10 seconds to reach the goal. You will do each scene 10 times. For each time, start only when the cue to start is given and stop as soon as the cue to stop is given. Your actions after the stop cue will not be recorded.

4. Scene-4:



5. Scene-5:

