NOMOR IJAZAH NASIONAL / 352012020XX044
NATIONAL DIPLOMA NUMBER

TRANSKRIP AKADEMIK
TRANSCRIPT ACADEMIC RECORD
NOMOR / NUMBER : 042/UNLA/R/PP/IPK/II/2020

Nama Mahasiswa / Name Of Student	: FACHRI ARIEF RACHMAN AGUSTIAN	Fakultas / Faculty	: TEKNIK / ENGINEERING
Nomor Pokok Mahasiswa / Student Number	: 41155050150021	Program Studi / Study Program	: TEKNIK INFORMATIKA / INFORMATICS ENGINEERING
Tempat dan Tanggal Lahir / Place and Date of Birth	: Bandung, 12/03/1995	Gelar / Degree	: SARJANA KOMPUTER (S.Kom.)
Program Pendidikan / Education Program	: Sarjana / Bachelor	Tanggal Kelulusan / Date of Graduation	: 09/08/2019

No.	Mata Kuliah / Course	SKS Credits	Nilai Grade	Angka Score	SKS x Angka Point
1	PENDIDIKAN PANCASILA & KEWARGANEGARAAN / PANCASILA & CITIZENSHIP EDUCATION	2	A	4	8
2	PEMBANGUNAN KARAKTER / CHARACTER BUILDING	2	B	3	6
3	BAHASA INGGRIS / ENGLISH	2	A	4	8
4	KALKULUS / CALCULUS	3	A	4	12
5	MATEMATIKA DISKRET / DISCRETE MATHEMATICS	3	A	4	12
6	PRAKTIKUM ALGORITMA DAN PEMROGRAMAN I (C++) / ALGORITHM AND PROGRAMMING LABORATORY I (C++)	1	C	2	2
7	ALGORITMA DAN PEMROGRAMAN I / ALGORITHM AND PROGRAMMING I	2	C	2	4
8	PENGANTAR INFORMATIKA / INTRODUCTION TO INFORMATION	2	A	4	8
9	PRAKTIKUM KONSEP BHS PEMROGRAMAN I / CONCEPT OF PROGRAMMING LANGUAGE I LABORATORY	1	A	4	4
10	KONSEP BAHASA PEMROGRAMAN I / CONCEPT OF PROGRAMMING LANGUAGE I	2	A	4	8
11	PENDIDIKAN AGAMA / RELIGION	2	A	4	8
12	ALGORITMA & PEMROGRAMAN II / ALGORITHM & PROGRAMMING II	2	A	4	8
13	PROBABILITAS & STATISTIKA / PROBABILITY & STATISTICS	3	B	3	9
14	PRAKTIKUM ALGORITMA & PEMROGRAMAN II / ALGORITHM & PROGRAMMING LABORATORY II	1	A	4	4
15	BASIS DATA / DATABASE	3	A	4	12
16	PRAKTIKUM BASIS DATA / DATABASE LABORATORY	1	B	3	3
17	PRAKTIKUM KONSEP BHS PEMROGRAMAN II / CONCEPT OF PROGRAMMING LANGUAGE II LABORATORY	1	A	4	4
18	KONSEP BAHASA PEMROGRAMAN II / CONCEPT OF PROGRAMMING LANGUAGE II	2	A	4	8
19	ORGANISASI DAN ARSITEKTUR KOMPUTER / ORGANIZATION AND COMPUTER ARCHITECTURE	3	A	4	12
20	SISTEM INFORMASI / INFORMATION SYSTEM	3	A	4	12
21	STRUKTUR DATA / DATA STRUCTURE	3	B	3	9
22	METODE NUMERIK / NUMERICAL METHOD	3	A	4	12
23	REKAYASA PERANGKAT LUNAK I / SOFTWARE ENGINEERING I	3	B	3	9
24	JARINGAN KOMPUTER / COMPUTER NETWORK	3	A	4	12
25	SISTEM OPERASI / OPERATING SYSTEM	3	A	4	12
26	PRAKTIKUM SISTEM OPERASI (LINUX) / OPERATION SYSTEM LABORATORY (LINUX)	1	A	4	4
27	PRAKTIKUM JARINGAN KOMPUTER / COMPUTER NETWORK LABORATORY	1	A	4	4
28	TEKNIK ANIMASI / ANIMATION ENGINEERING	3	A	4	12
29	REKAYASA PERANGKAT LUNAK II / SOFTWARE ENGINEERING II	3	A	4	12
30	METODE ORIENTASI OBJEK / METHOD OF OBJECT ORIENTATION	3	B	3	9

No.	Mata Kuliah / Course	SKS Credits	Nilai Grade	Angka Score	SKS x Angka Point
31	PEMROGRAMAN INTERNET DASAR / BASIC INTERNET PROGRAMMING	2	A	4	8
32	SISTEM CLIENT SERVER / CLIENT SERVER SYSTEM	3	B	3	9
33	PRAKTIKUM PEMROGRAMAN INTERNET DASAR / BASIC INTERNET PROGRAMMING LABORATORY	1	A	4	4
34	PRAKTIKUM SISTEM CLIENT SERVER / CLIENT SERVER SYSTEM LABORATORY	1	A	4	4
35	PENGANTAR KEAMANAN KOMPUTER / INTRODUCTION TO COMPUTER SECURITY	3	A	4	12
36	INTERAKSI MANUSIA DAN KOMPUTER / HUMAN AND COMPUTER INTERACTION	2	B	3	6
37	KOMPUTER MASYARAKAT / COMPUTER SOCIETY	3	A	4	12
38	PENULISAN KARYA ILMIAH / WRITING OF SCIENTIFIC WORKS	2	A	4	8
39	PEMROGRAMAN BERORIENTASI OBJEK / OBJECT ORIENTED PROGRAMMING	3	A	4	12
40	KRIPTOGRAFI / CREOGTOGRAPHY	3	A	4	12
41	KEAMANAN APLIKASI @ / SECURITY APPLICATIONS @	3	A	4	12
42	PEMROGRAMAN MOBILE / MOBILE PROGRAMMING	3	A	4	12
43	PERENCANAAN JARINGAN @ / NETWORK PLANNING @	3	A	4	12
44	PRAKTIKUM KEAMANAN APLIKASI @ / APPLICATION SECURITY PRACTICES @	1	A	4	4
45	KERJA PRAKTEK / PRACTICAL WORK	2	A	4	8
46	KULIAH KERJA NYATA MAHASISWA (KKNM) / REAL EMPLOYEE STUDENTS (KKNM)	2	A	4	8
47	SISTEM INFORMASI GEOGRAFIS / GEOGRAPHIC INFORMATION SYSTEM	3	B	3	9
48	KEAMANAN JARINGAN / SECURITY NETWORK	3	C	2	6
49	KEAMANAN SISTEM OPERASI / SAFETY OPERATION SYSTEM	3	B	3	9
50	ETHICAL HACKING @ / ETHICAL HACKING @	2	B	3	6
51	KECERDASAN BUATAN / ARTIFICIAL INTELLEGENCE	3	B	3	9
52	PRAKTIKUM ETHICAL HACKING @ / ETHICAL HACKING PRACTICES @	1	B	3	3
53	HUKUM KEPOLISIAN / POLICE LAW	2	B	3	6
54	MANAJEMEN KEAMANAN TEKNOLOGI INFORMASI / INFORMATION TECHNOLOGY SECURITY MANAGEMENT	3	B	3	9
55	MANAJEMEN PROYEK / PROJECT MANAGEMENT	3	A	4	12
56	DEFENSIVE NETWORKING @ / DEFENSIVE NETWORKING @	3	A	4	12
57	KEAMANAN BASIS DATA / DATABASE SECURITY	3	B	3	9
58	TUGAS AKHIR / FINAL ASSIGNMENT	6	A	4	24
59	KEWIRAUSAHAAN / ENTREPRENEURSHIP	3	A	4	12
60	KOMPUTER FORENSIK DAN KEJAHATAN SIBER @ / FORENSIC COMPUTERS AND SIBER CRIMES @	3	B	3	9

Jumlah SKS / : 145
Total Credit

IPK / : 3.62
GPA

Yudisium / : Dengan Pujian
Degree Class Awarded

Sistem Penilaian Matakuliah / :
Course Grading System

Huruf Mutu Grade	Angka Mutu Score	Arti Meaning
A	4	Sangat Baik Excellent
B	3	Baik Good
C	2	Cukup Fair
D	1	Kurang Poor
E	0	Gagal Fail

Judul Tugas Akhir :

Manajamen Keamanan Jaringan WIFI Terhadap Serangan ARP Spoofing Packet Sniffer Dan DNS Spoofing

Title of Final Assignment :

WIFI Network Security Management Against ARP Spoofing Packet Sniffer And DNS Spoofing Attacks

Transkrip ini dibuat dengan sebenarnya / This transcript is certified to be accurate

Bandung, 1 Februari 2020
Dekan / Dean,

Dr. Hennie Husniah, Dra., M.T.