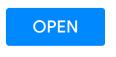


Sefik Ilkin Serengil

Open LHS

Model Any Disease or Condition



Code wins arguments



Deep Face Recognition with ArcFace in Keras and Python

December 14, 2020 / Machine Learning

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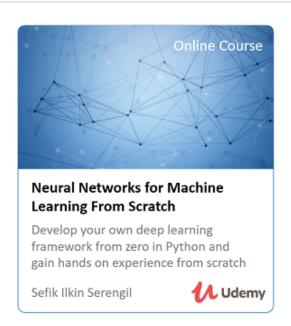
ArcFace is <u>developed</u> by the researchers of Imperial College London. It is a module of <u>InsightFace</u> face analysis toolbox. The original study is based on MXNet and Python. However, we will run its third part <u>re-implementation</u> on Keras. The original study got 99.83% accuracy score on <u>LFW</u> data set whereas Keras re-implementation got 99.40% accuracy. So, re-implementation seems robust as well. Besides, MXNet model is seen to be reproducible with Keras. So, we will build ArcFace model from scratch in this post.



Apple Face Id launch

Face recognition pipeline

A <u>pipeline</u> consists of 4 common stages: <u>detect</u>, <u>align</u>, represent and <u>verify</u>. Herein, ArcFace is a regular face recognition algorithm responsible for representation.



Source code

The source code of this study is <u>pushed</u> to GitHub as a jupyer notebook. You should clone it before starting this tutorial. Besides, you should clone <u>ResNet architecture building</u> dependency and <u>pre-trained weights</u>. BTW, you can support this study ★ if you star the repo.

Pre-trained model

Keras re-implementation of ArcFace shared the pre-trained model in its repo. However, it is saved as monolithic. I mean that model structure and pre-trained weights are stored in a single h5 file here. However, model was saved in tensorflow 2 and it might cause troubles if you try load the model in different tensorflow versions. That's why, I prefer to build model structure in the code manually and save just pre-trained weights to avoid version problems.

Model structure

ArcFace is mainly based on ResNet34 model. The following illustration explains the model. It has a very complex architecture.



ResNet34 Architecture

I've already designed the network architecture from scratch. You should download ArcFace.py <u>here</u>, and then call its load model function as demonstrated below. Notice that

the following program should be in the same directory with ArcFace.py.

```
#https://github.com/serengil/deepface/blob/master/deepface/basemodels/A
import ArcFace
ArcFace.loadModel()
```

ArcFace model expects (112, 112, 3) shaped inputs whereas it returns 512 dimensional vector representations.

Pre-trained weights

Your friendly neighbor blogger saved just pre-trained weights and share in <u>Google Drive</u>. Its size is 133 MB. We have already built the model structure in the previous step. Now, we can load the pre-trained weights as shown below.

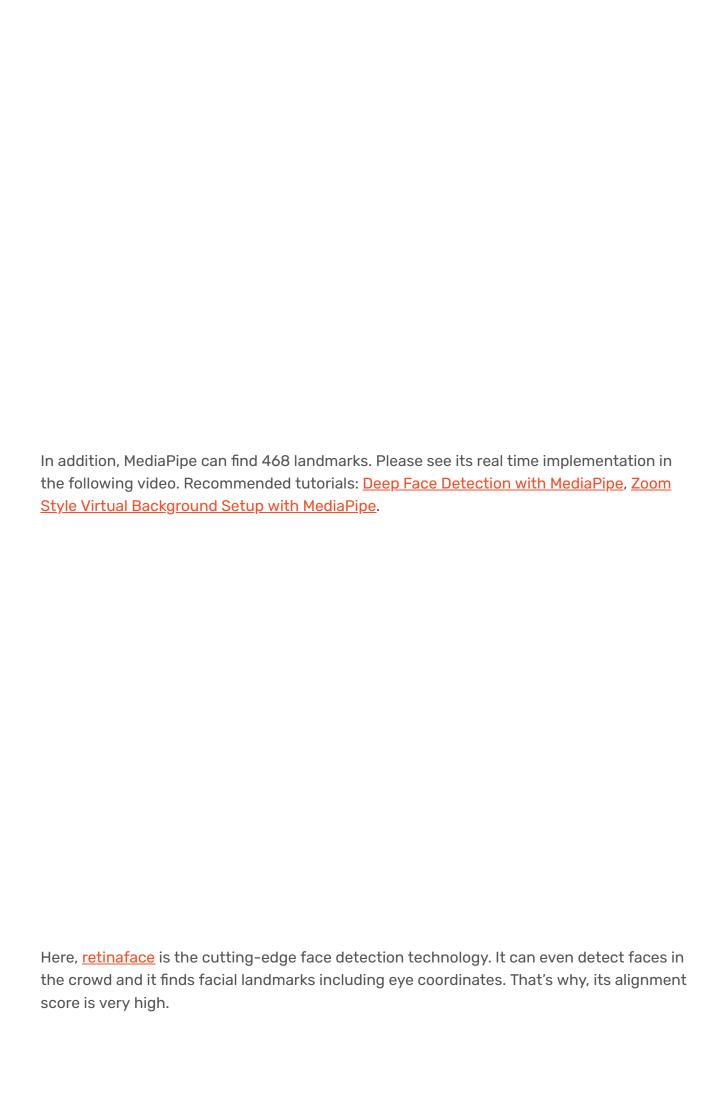
```
#Google Drive Link: <a href="https://drive.google.com/uc?id=1LVB3CdVejpmGHM28Bpq">https://drive.google.com/uc?id=1LVB3CdVejpmGHM28Bpq</a> model.load_weights("arcface_weights.h5")
```

Early stages of pipeline

ArcFace is responsible for the representation stage of a face recognition pipeline whereas detection and alignment are early stages. Luckily, <u>deepface</u> can handle those early stages. It wraps opency, ssd, mtcnn and dlib for face detection.

My experiments show that MTCNN is the most robust detector but it is the slowest. SSD is the fastest one but its alignment is not as good as mtcnn.





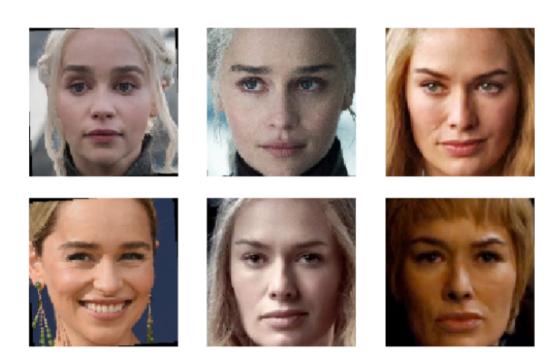
Preprocessing

```
#!pip install deepface
from deepface.commons import functions

img1_path = "img1.jpg"
img2_path = "img2.jpg"

img1 = functions.preprocess_face(img1_path, target_size = (112, 112))
img2 = functions.preprocess face(img2 path, target size = (112, 112))
```

I'm going to test the model for the two iconic characters of Game of Thrones: Emilia Clarke (Daenerys Targaryen) and Lena Headey (Cersei Lannister). In particular, Emilia's daily appearance and her role look very different. I even might not recognize her even if I didn't know her. Similarly, Lena looks very different with her short and long hair.



Game of Thrones ladies

Representation

We already applied detection and alignment to facial images and also resize themto the expected size. Now, we can feed those preprocessed facial images to the ArcFace.

```
img1_embedding = model.predict(img1)[0]
img2_embedding = model.predict(img2)[0]
```

Verification

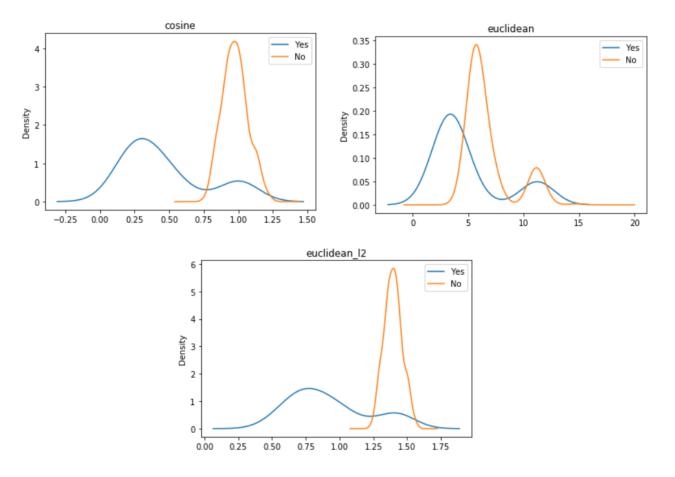
We fed facial images to a CNN model and it represents facial image pairs to 512 dimensional vectors. Here, we expect that distance between the image pair representations should be low for same person whereas it should be higher for different persons.

```
from deepface.commons import distance as dst
metric = 'euclidean'
```

```
if metric == 'cosine':
    distance = dst.findCosineDistance(img1_embedding, img2_embedding)
elif metric == 'euclidean':
    distance = dst.findEuclideanDistance(img1_embedding, img2_embedding)
elif metric == 'euclidean_l2':
    distance = dst.findEuclideanDistance(dst.l2 normalize(img1_embedding))
```

Threshold

We have distance values but how to determine a distance is low or high? The easiest way to determine it to feed lots of positive and negative instances. Then, decision tree algorithms can find the best split point. Here, you can find a detailed tutorial: Fine Tuning the Threshold in Face Recognition. I fed the unit test images of deepface. Here, master.csv stores the image pairs and they are same person or not. There are 37 positive; 239 negative; 276 total instances here.



Distributions

It seems that yes and no classes are distributed discretely. That's good. Target labels are unbalanced. That's why, no classes seem higher values in the y-axis.

When I feed distance values and target classes to the <u>C4.5 algorithm</u>, it finds the best threshold values when information gain maximizes.

```
def findThreshold(metric):
    if metric == 'cosine':
        return 0.6871912959056619
elif metric == 'euclidean':
```

```
return 4.1591468986978075
elif metric == 'euclidean_12':
return 1.1315718048269017
```

Accuracy

As I mentioned before, this keras re-implementation got 99.40% accuracy on <u>LFW data set</u>. I also fed the unit test instances of deepface and find the best thresholds. Here are the accuracy, precision and recall values for each metric based on found thresholds.

metric	precision	recall	f1-score	accuracy
cosine	0.98	0.89	0.93	0.97
euclidean	0.98	0.86	0.91	0.96
euclidean l2	0.98	0.89	0.93	0.97

Decision

We have the both distance and threshold values for each distance metric. Now, let's find the decision.

True positive pairs

ArcFace amazingly verifies the identities of Emilia Clarke and Lena Headey. Emilia has a very different look in her daily life and the role in GOT. Similarly, Lena's look is very different when she has a short hair and long hair. Still the ArcFace model verifies them.

they are same person Distance is 3.9 whereas as expected max threshold is 4.16





they are same person Distance is 4.02 whereas as expected max threshold is 4.16





they are same person Distance is 3.61 whereas as expected max threshold is 4.16







they are same person Distance is 2.67 whereas as expected max threshold is 4.16





they are same person Distance is 3.7 whereas as expected max threshold is 4.16





True positives

True negative pairs

ArcFace succeeded the verification for true negative pairs. That's an amazing work!

they are different persons Distance is 5.47 whereas as expected max threshold is 4.16







they are different persons
Distance is 5.7 whereas as expected max threshold is 4.16





they are different persons Distance is 5.09 whereas as expected max threshold is 4.16 they are different persons Distance is 5.42 whereas as expected max threshold is 4.16









they are different persons Distance is 5.77 whereas as expected max threshold is 4.16





they are different persons Distance is 5.05 whereas as expected max threshold is 4.16





they are different persons Distance is 5.32 whereas as expected max threshold is 4.16





they are different persons Distance is $5.76\,$ whereas as expected max threshold is $4.16\,$





Running ArcFace in deepface

We have built ArcFace model from scratch and applied all stages of a pipeline step by step. On the other hand, we can build and run ArcFace model within deepface with a few lines of code.

We can apply face verification or find an identity in a database. We just set model name argument to ArcFace here.

```
#!pip install deepface
2
     from deepface import DeepFace
3
4
     #face verification
     obj = DeepFace.verify("img1.jpg", "img2.jpg", model_name = 'ArcFace')
5
6
     print(obj)
7
8
     #face recognition
9
     df = DeepFace.find("img1.jpg", db_path = "C:/my_db", model_name = 'Arc
    print(df.head())
10
```

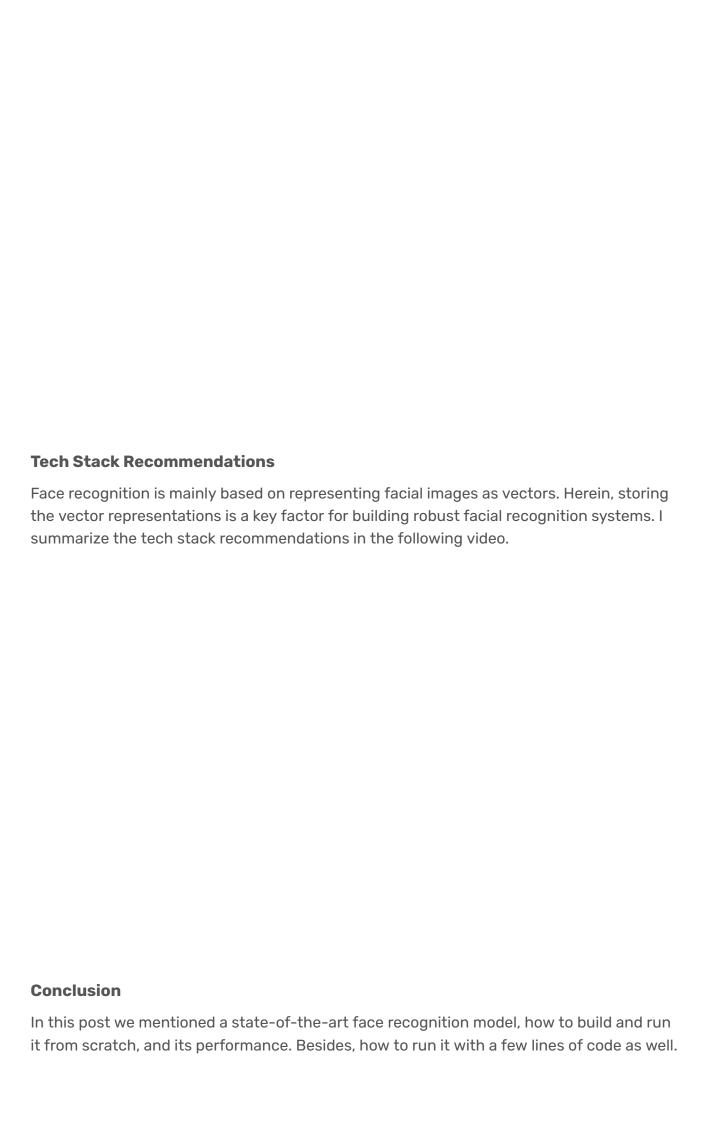
doonfood also wrang VCC Food Coogle FaceNet OpenFace Facebook DoonFace Doonly	
deepface also wraps <u>VGG-Face</u> , <u>Google FaceNet</u> , <u>OpenFace</u> , <u>Facebook DeepFace</u> , <u>DeepII</u> and <u>Dlib</u> models. Herein, the both FaceNet, VGG-Face and Dlib overperform than others.	<u>J</u>
Real time face recognition	
It supports real time face recognition as well.	

Large scale face recognition
A face recognition pipeline actually verifies an image pair is same person or different persons. Herein, <u>face recognition</u> requires to apply face verification several times. Deepface can find an identity in a database fast because it stores the representations of database items beforehand.
Notice that face recognition requires O(n) time complexity and this becomes problematic for millions level data. Herein, you can run deepface with <u>Elasticsearch</u> .

On the other hand, a-nn algorithm does not guarantee to find the closest one always. We
can still apply k-nn algorithm here. Map reduce technology of big data systems might satisfy the both speed and confidence here. mongoDB , Cassandra and Hadoop are the most popular solutions for no-sql databases. Besides, if you have a powerful database such as Oracle Exadata, then RDBMS and regular sql might satisfy your concerns as well.
Ensemble

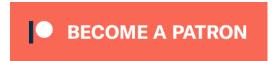
deepface wraps many face recognition models and they are all amazing. Herein, deepface offers a special <u>boosting solution</u> to improve the model accuracy. This comes with higher accuracy but it is really slow. If your priority is the accuracy instead of speed, you might

think to adopt this approach.



I <u>pushed</u> the source code of this study to GitHub. You can support this study if you star \(\psi \) the repo.

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#arcface, #face recognition

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4 Comments

Pingback: DeepFace - Most Popular Deep Face Recognition in 2021 (Guide) | viso.ai

Sam

September 16, 2021 at 10:25 pm

Deepface weights take a long time to load. I am using an Intel Corel3 processor with 8 GB RAM, Windows. It takes 50 seconds to 2 minutes to load the weights. "DeepFace.analyze" with images does not take that much time though.

Would you please suggest how I can reduce the loading time reasonably?

^ Reply

Toh Zhen Kang

September 26, 2022 at 6:56 am

Hi, a wonderful notebook to follow through, most resources are accessible and convenient.

However, you mention that you have already provided the pre-train weights for Arcface in this notebook, I would like to know the dataset used to train this. Is it all right if you share the data?

^ Reply



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  author ={Serengil, Sefik Ilkin},
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  howpublished = {
  https://sefiks.com/2020/12/14/deep-face-
  recognition-with-arcface-in-keras-and-python/
  },
  year = { 2020 },
  note = "[Online; accessed 2023-01-13]"
  }
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