

ABDUL SAMED WALKER

LinkedIn: [linkedin.com/in/abdulsamed-walker](https://www.linkedin.com/in/abdulsamed-walker)

Mobile: (342)422-2198

GitHub: github.com/ASamedWalker

Email: samedwalker50@gmail.com

EDUCATION & RELEVANT COURSEWORK

BARUCH COLLEGE / CUNY ~ Manhattan, NY

08/19 – 05/21

Bachelor's in **Business Administration (Computer Information Systems)**

Major: Computer Information Systems

BRONX COMMUNITY COLLEGE / CUNY ~ Bronx, NY

8/17 – 5/19

Associate in **Applied Science (Computer Information Systems)**

Major: Computer Information Systems (Computer Programming Specialization)

TECH-RELATED EXPERIENCE

NYC DEPARTMENT OF EDUCATION ~ Brooklyn, NY

01/20 – 08/20

Information Technology Support Technician

- Assist in software installation and setup of new computer equipment in classrooms and offices.
- Ensure that LCD projectors, smart boards, and other related equipment are functioning.
- Troubleshoot hardware and software problems and aid in the use of technology equipment.
- Configure wireless devices to access the DOE network.

JPMORGAN CHASE & CO. ~ New York, NY

11/19 – 01/20

Software Engineer Virtual Experience Internship

- Leverage knowledge of Python, Git, Node, and GitHub to solve data and visualization challenges in a trading environment. Interface with a stock price data feed and set up the system to analyze data to help JPMC traders identify and act upon over and undervalued stocks.

TECH PROJECTS

FOOD TRACKER APP, <https://asamedwalker.github.io/FoodTrackWebpack/>

08/21 – 09/21

- Created a food tracker application using google's firebase Cloud API to accept read-only preselected food names in the select dropdown list that prevents write-only to the API cloud data storage. The application displays a chart showing the number of calories in each of the food items selected. Developed using HTML, CSS, and JavaScript, Google's Firebase, Chart.js and Snackbar.js

MASTERMIND GAME, <https://asamedwalker.github.io/MastermindGame/>

10/21 – 11/21

- Created a web-based application of the Mastermind board game. The game is a two-sided code-solving game played by a computer and player. Using a series of randomly generated numbers ranging from (0 – 7), developed using HTML, CSS, and JavaScript, and Random API generator.

HONORS & CERTIFICATIONS

CodePath Cyber Security Fellow, New York, NY

MongoDB, Diversity Scholarship/MongoDB World Participant, New York, NY

Google, Technical Support Fundamentals/Bits & Bytes of Networking, Coursera

TECHNICAL SKILLS & STRENGTHS

- Trilingual (Hausa, Portuguese, English)
- Software: HTML & CSS, JavaScript, UNIX/Linux, SQL, Webpack, NodeJS