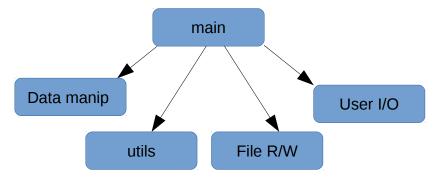
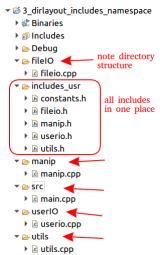
Demo – outline a project



Use Case?

- 1. Get src filename to from user
- 2. load filename
- 3. manipulate filename data
- 4. get dest filename to put manipulated data
- 5. save to dest filename
- 6. go to 1

Have module functions, Set up dir structure



Now flesh out code in each module

- 1. create class userio
- 2. move header to includes_usr (adjust header include in userio.cpp)
- 3. add two functions in userio.h

```
std::string read(const std::string &phrase);
void write(const std::string &phrase);
```

but these are common so put them in a namespace to avoid collisions

4. then main whole thing is a loop, always ask for "Please enter a filename or X to exit" so make a constant in constants.h so make a constant in the constants file

- 5. build the constants.h file as we go
- 6. As we build the modules move the header files up into includes_usr and adjust the paths in the cpp files
- 7. declare minimal functionality in the headers, define minimal functions in cpp
- 8. get it to compile and run
- 9. fill infunction definitions one at a time