C++: A simple program

Outline

- Source Code
- IDE and compiler interaction
- Compiling and Running (no IDE)
- Debugging (no IDE)
- Compiling, Running and Debugging with IDE

Source Code - hello.cpp

```
// a small C++ program
#include <iostream>
int main() 
{
   std::cout << "Hello, world!" << std::endl;
   return 0;
}</pre>
```

Something Different- header files

- Java
- classes are all in 1 file
 import statements used to include references to classes from libraries
- C++
 - classes are in 2 files (.cpp and .h)
- Include files reference a library (or object file)linker includes it in executable
- C++ is more difficult to use in this respect

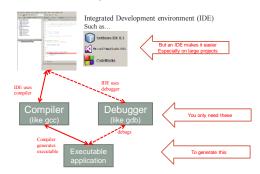
import java.lang.String;

#include <string>

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IDE and compiler interaction



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Compilers

See https://en.wikipedia.org/wiki/List_of_compilers#C.2B.2B_compilers

Compiler 4	Author 4	Windows e	Unite-like 4	Other OSs e	License type +	1067	Standard conformance		
							0++11 #	0++14 #	0++17 +
C++Builder	Embarcadero (Code/Gear)	Yes	os x, ios¤	No	Proprietary	Yes	Y670	Yesho	Y65763
							(Sup	(Supported via Clang. ^[1])	
Tatto C++ Explorer	Embarcadero (CodeGear)	Yes	No.	160	Freexare	766			
C++ Compiler	Embarcadero (Code/Gear)	Yes	No	No	Freeware	No.	?	9	9
ONT	CERN	Yes	Yes	Britisk, DOS, Convex, etc.	XHMIT	Yes	?		
Borland C++	Botand (CodeGear)	Yes	No	008	Proprietary	Yes	No	No	No
Tarbo C++ for DOS	Borland (CodeGear)	No	No	008	Proprietary	Yes	No	No	No
Clang	LUM Project	Yes	Yes	Yes	860-like	Xxode, QXCreator (optional)	Wis	Yes	Partial
Codeviarror	Metowerks	Yes	Yes	Yes	Freeware	165	7	7	7
Comeau C/C++	Corneau Computing	Yes	Yes	Yes	Proprietary	No	No	No	No
CoSy compiler development system	ACE Associated Compiler Experts #	Yes	Yes	No	Proprietary	No	7	7	7
Digital Mars	Digital Mars	Yes	No	008	Proprietary	No			
EDGE ARM CIC++	Menter Graphics	Yes	Yes	Yes	Proprietary	Yes			
Edean Design Group	Edison Design Group	Yes	Yes	Yes	Proprietary	No.	Yes	Yes	Partal
600	GNU Project	MinGHI, Cygnin	Yes	Yes	GPLv8	CRCreator, Holevelop, Eclipse, Notificans, Code: Blocks, Geory	165(1)	Yes	Partal
Vessel C++	Microsoft	Yes	can target Linux, OS X, Android and iOS (since VS 2015)	No	Proprietary	Yes	Yes ^{TS}	Incomplete	Incomplete

Getting a compiler

- Visual C++ comes with MS compiler, see Readings
- · GCC depends on OS
- Linux install build essentials to get GCC

```
S sudo apt-get update

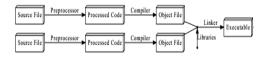
9 sudo apt-get upgrade

9 sudo apt-get install build-essential

9 gec -v
```

- · Windows minGW or Cygwin for GCC
 - http://www.mingw.org/wiki/HOWTO_Install_the_MinGW_GCC_Compiler_Suite
 - https://www.cygwin.com/

Compiling/Linking - overview



Source File - .cpp .hpp .h files files

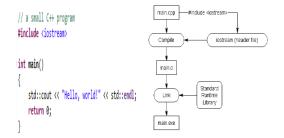
 $\label{eq:processor} \textbf{Preprocessor} - \text{program that performs text substitution}$

Compiler- converts preprocessed source code to object code for a particular processor

Linker – Links object files and external libraries to form exe (or library) Will always link the Cruntime and StandardLibrary

See http://www.ntu.edu.sg/home/ehchua/programming/cpp/gcc_make.html for more information

Compiling/Linking



See http://www.ntu.edu.sg/home/ehchua/programming/cpp/gcc_make.html for more information Diagram from http://www.learncpp.com/cpp-tutorial/19-header-files/

Compiling/Linking - Example 1

- · As simple as g++ -o hello.exe hello.cpp
- · Can become very complex
- · Commands reside in make file

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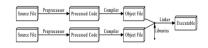
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Compiling/Linking - Example 2

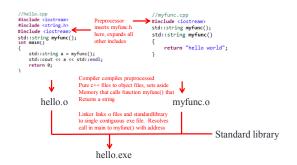
- · 2 source files; hello.cpp, myfunc.cpp
- 1 user defined header file myfunc.h
- · See Project -> 2_files_simple

```
//hello.cpp
#include <iostream> #include <iost
```

Compiling/Linking - Example 2



Compiling/Linking – Example 2



Compiling/Linking - Example 2

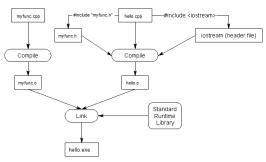


Diagram from http://www.learncpp.com/cpp-tutorial/19-header-files/

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Debugging



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Compiling/Linking - Using an IDE

- Let Integrated Development Environment (IDE) handle all details
- (build settings still there just using default project settings)
- · Create C++ project
- · Copy 3 files from example 2 to it
- Build it
- · Here are some key shortcuts

Key bindings I use

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Running

- · Its an Executable! (no virtual machine)
- · Can run from command line or IDE
- · Fast Demo Various bits of IDE

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What have we learned

- C++ has lots of similarities to Java (more as we go)
- How to write a simple C++ program
- · How to compile using command line
- · How to use an IDE to create a program
- For this class and most likely professionally, let the IDE manage your builds.
- Basic IDE usage (Debug/release build, variables, breakpoints etc)
- · How to run a program
- PRACTICE PLEASE