

CPSC 327

Project 5

Teams: None, please work individually on this project

References:

1. Building and linking to a Static Library lectures and projects
2. Pointers Memory lectures and projects
3. Classes, Objects lectures and projects

Sample Code:

See 2 starter projects on course website

Topics covered by this project;

- Creating and using a static library
- Using pointers to manipulate objects
- Using vectors to hold objects and pointers
- Class Heiarchies
- Abstract Base Classes
- Polymorphism
- Composition

Class Heiarchy

You are developing a class hierarchy for this project. An Abstract Base Class (ABC), 'Smalltalk' defines the hierarchy behavior. Most of your work in this class structure will take place in Smalltalk.

Classes derived from Smalltalk must implement `populatePhrases()`. A function that initializes the baseclass vector with phrases that are unique to that class type. For instance, `Smalltalk_American` will populate its internal vector of strings with the american phrases found in `constants.h`.

Additionally you are given a complete watch object. You may give or take a watch from any instance of `Smalltalk_American`, `ST_American_DonutEnthusiest` or `Smalltalk_Brit`. Note that watches cannot be created out of thin air, if you give one to an instance you no longer have that watch, the instance does. So this is one case where a shallow pointer copy is appropriate. See `Smalltalk.h` for further guidance.

Please also provide a function (as specifies in Functions.h and outlined in Functions.cpp) that generates a vector of unique pointers to objects derived from smalltalk. Please pay attention to the hints I've left you in the implementation.

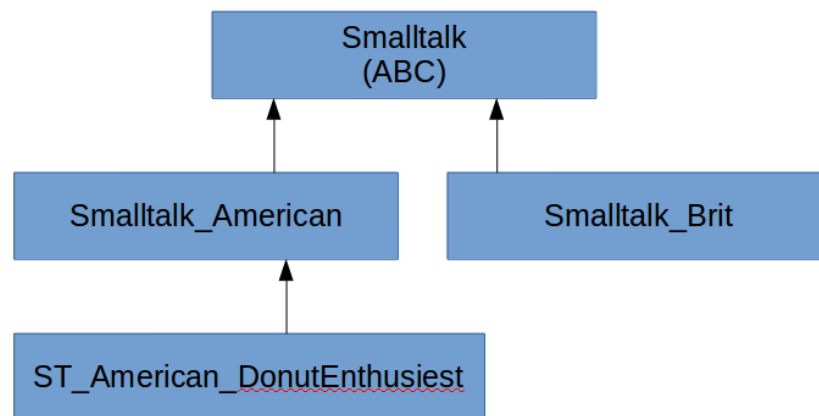
Please compile both projects using the C++11 language standard.

Library

I would like you to develop a static library with the following name and file structure.

- ▶ 327_Proj5_Lib
 - ▶ Archives
 - ▶ Includes
 - ▼ includes
 - ▶ constants.h
 - ▶ Functions.h
 - ▶ Smalltalk_American.h
 - ▶ Smalltalk_Brit.h
 - ▶ Smalltalk.h
 - ▶ ST_American_DonutEnthusiest.h
 - ▶ Watch.h
 - ▶ Debug
 - ▶ Functions.cpp
 - ▶ Smalltalk_American.cpp
 - ▶ Smalltalk_Brit.cpp
 - ▶ Smalltalk.cpp
 - ▶ ST_American_DonutEnthusiest.cpp
 - ▶ Watch.cpp

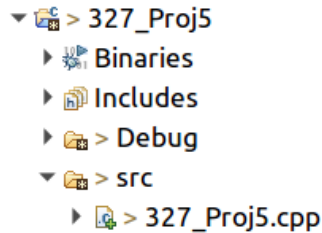
All classes inherit publicly. The class hierarchy is as follows;



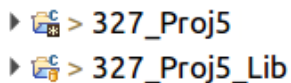
I have given you the header files and some of the implementation.

Testing

Please see the test application with the following name and file structure:



327_Proj5.cpp is a complete tester for the classes and functions you develop in the lib. This application should link statically to the above library. The projects as they appear in the eclipse workspace.



Submission:

Only the following 5 files. Please do not zip them together, or embed them in a directory structure. Just the 5 files.

Functions.cpp

Smalltalk_American.cpp

Smalltalk_Brit.cpp

Smalltalk.cpp

ST_American_DonutEnthusiest.cpp

Grading:

For each concrete class remember to push as much common functionality as possible into base classes! This cuts down on repetitive code in derived classes.

5% Submission instructions followed

25% `getPeople` populated correctly with unique pointers

25% `populatePhrases` implemented correctly

`saySomething` cycles correctly through available phrases

25% `takeWatch`, `giveWatch`, `getTime` correct

10% `valgrind` returns no errors

10% Code style (refactor repetitive code into functions, no magic numbers, no large blocks of empty space, no large chunks of commented out code, pushing as much functionality in base class as possible, appropriate comments, your name at the top of each file, etc.)