Anthony Sokry

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Education

BFA Digital Media Arts, San Jose State University   **2020**

Skills

Adobe Photoshop Adobe Illustrator Adobe After Effects Adobe Premiere Google Drive	HTML & CSS Javascript Java C# Arduino	RPG Maker MV GameMaker Studio Unity GitHub Discord	Sublime Text Atom Brackets

Experience

SJSU Game Development Club   **2015-Present**

Developed a variety of games using GameMaker Studio, RPG Maker MV, and Unity. Managed club arcade cabinets on campus and at conventions such as Califronia Extreme(CAX), MagWest, Rockage, and Maker Faire.

Cadre Media Labs   **2018-Present**

Expanded upon knowledge of electronic hardware and software. Constructed a wooden tower with LED lights for Maker Faire.

Completed Projects

PowerUPs Video Game   **2017**
- GameMaker Studio
- Handwritten Code
- Two Players

LED Light Towers   **2018**
- Concept Design
- Arduino Programming
- Hardware Installation