

Anthony Sokry

San Jose, CA

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Education

2020 BFA Digital Media Art, San Jose State University, San Jose, CA
Minor in Computer Science, San Jose State University, San Jose, CA

Work Experience

Present New Art City Intern
Working Remotely
Drafted accessibility document for virtual art exhibition platform, following Voluntary Product Accessibility Template (VPAT) standards.

2020 CADRE Media Lab Website Developer Student Assistant
San Jose State University, San Jose, CA
Worked with faculty to update CADRE Media Lab website using PHP, HTML, and WAMP server.

2020 Department Website Developer Student Assistant
San Jose State University, San Jose, CA
Worked with the Art and Art History department on migrating website code to a new stable platform.

Exhibitions

Group Exhibitions

2020 *Dreamscape* (Virtual Art Exhibition, Project Manager), Online Gallery, [Link](#)

2020 *Collective Conscious* (Virtual Art Exhibition, Curator and Website Director), Online Gallery, [Link](#)

2020 *P5 Summer Showcase* (Creative Code Showcase), Individual Websites, [Link](#)

2019 *System-Attic* (In-person Art Exhibition, Gallery Coordinator), San Jose State University Black

Gallery, San Jose, CA

2019 *Queue Our Codes* (QR Codes directing to Interactive Websites), San Jose State University Hall Display, San Jose, CA

Projects

Collaborative Projects

2020 Programmer, [Crab Life: Algae Bandit](#), Personal Group Project

2020 Vice President, *CADRE Mentorship Program*, Establishing the Program

2020 Lead Programmer, [Cards of the Future](#), Personal Group Project

2019 Lead Programmer, [Spaceship Repair](#), Personal Group Project

Solo Projects

2020 [Game Dev Club Website](#), Club Web Director

2020 [CADRE Mentorship Website](#), Vice President

2020 [How Are You](#), Exhibition Project

2017 [PowerUp](#), Personal Project

Technical Experience

Programming Languages

C#, Java, HTML, CSS, JavaScript, Python

Frameworks & Libraries

P5.js, Bootstrap, React, Three.js, turn.js, A-Frame, AR.js

Software

Unity2D, Unity3D, Arduino, GitHub, Photoshop, Illustrator, Premiere Pro, Adobe After Effects, GameMaker, RPG Maker, Fusion 360, Autodesk Maya, Meshmixer, Cura Luzbot

Applications & Platforms

Firebase, Processing, Node.js

Machines

LulzBot TAZ 6, Ultimaker 3, Laser Cutting Machine, CNC Router

Organizations

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| 2020 | Secretary, CADRE Student Organization Led officer meetings, kept agendas and documents, planned events, and updated website |
| 2020 | Web Director, SJSU Game Development Club Developed and managed website, created semester schedule, and updated discord server |
| 2020 | Vice President, CADRE Mentorship Program Developed and managed website, interviewed mentor candidates, and planned and led activities |
| 2020 | President, SJSU AR/VR Club Led meetings, kept agendas and documents, assigned tasks, and planned events |
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Presentations

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| 2020 | Dreamscape Virtual Art Exhibition, <i>co-speaker and presenter</i> , Graduation Art Show at San Jose State University, San Jose, CA, December 4 |
| 2020 | Collective Conscious Virtual Art Exhibition, <i>co-speaker and presenter</i> , Art Show hosted by the CADRE Mentorship Program at San Jose State University, San Jose, CA, November 19 |
| 2020 | AR.js & A-Frame Workshop, <i>workshop lead</i> , hosted by the AR/VR Club at San Jose State University, San Jose, CA, October 23 |