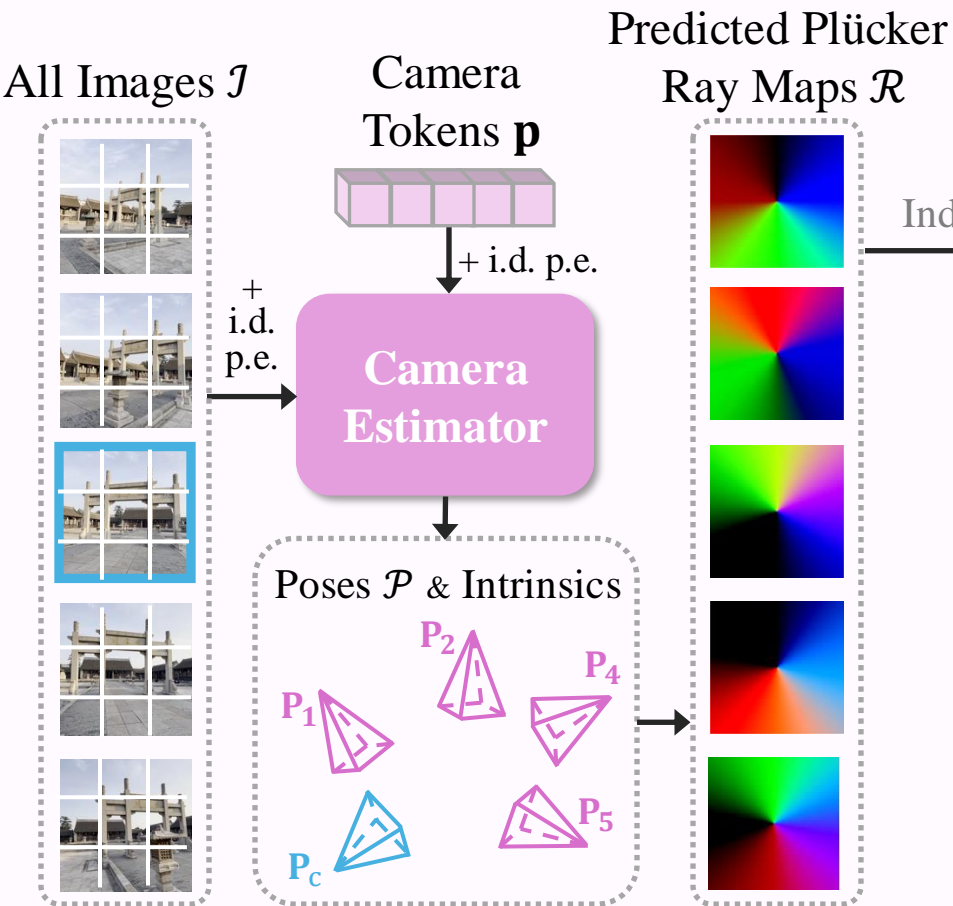
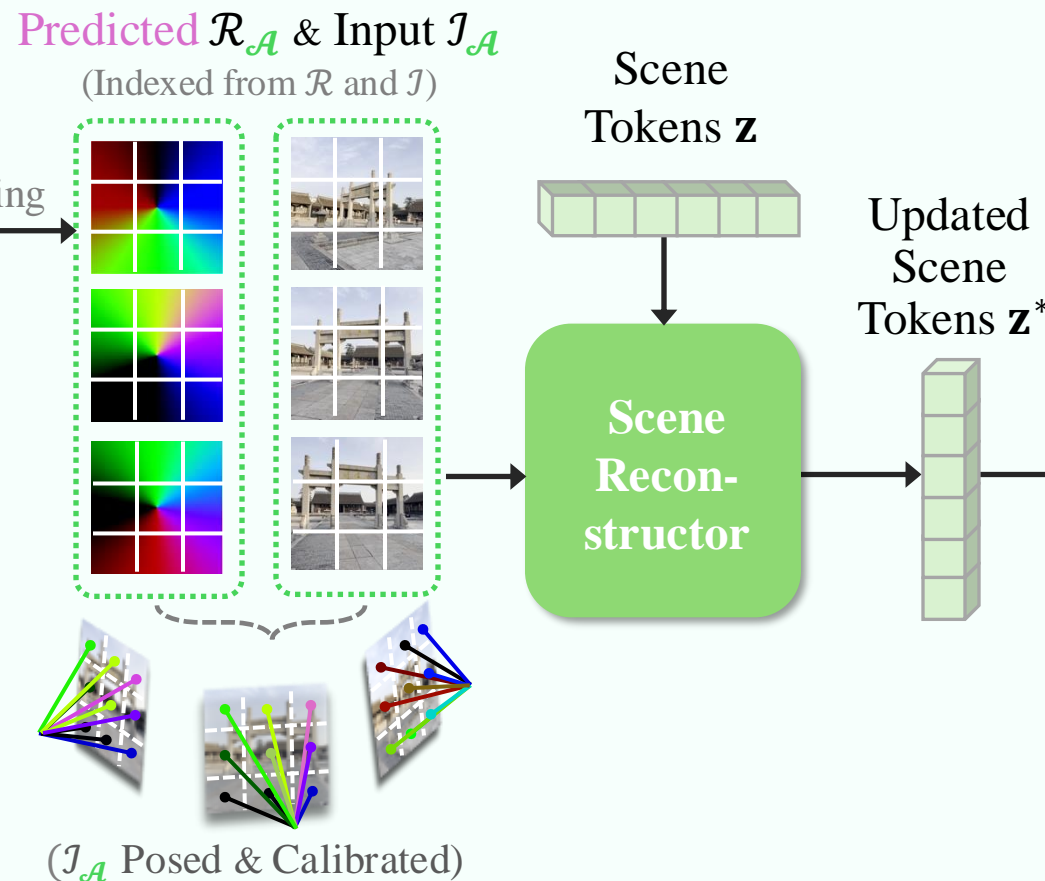


Camera Estimation



Latent Scene Reconstruction



Rendering (Training)

