

Exam 5: Classes

1. If you need a C++ class function to be unusable by other parts of the program, what access modifier is used?
 - a) public
 - b) private
 - c) protected
 - d) void
2. By default class members are treated as ____
 - a) Public
 - b) Private
 - c) Protected
 - d) Unprotected
3. Create an object of **MyClass** called **myObj**.

```
 ;
```

4. Use an **access specifier** to make members of MyClass accessible from outside the class.

```
class MyClass {  
     :  
    int myNum;  
};
```