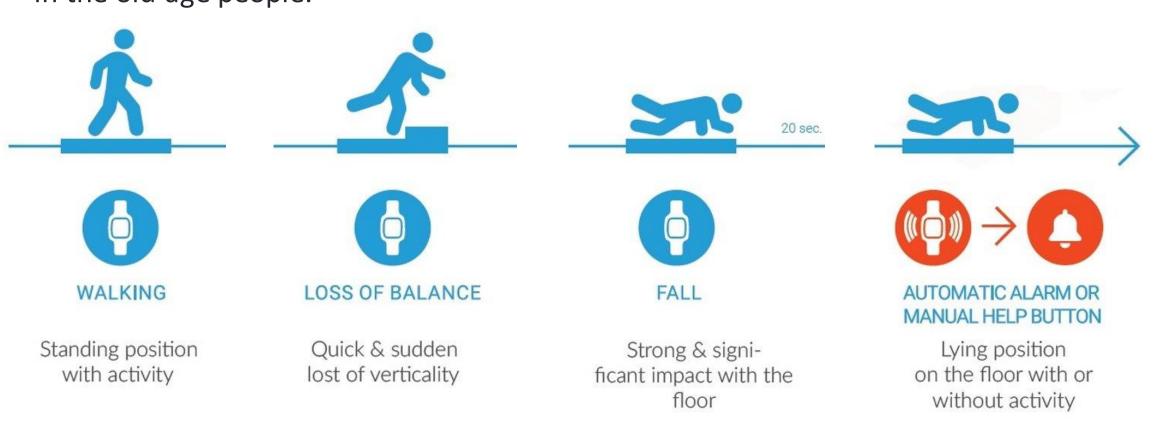
FALL DETECTION USING WEARABLE SENSOR DATA

CMPT 733 – Programming for Big Data 2 Amandeep Singh Kapoor, Inderpreet Singh, Prabhjot Singh Faculty of Applied Science, Simon Fraser University, Burnaby

INTRODUCTION AND MOTIVATION

- This project is a step towards detecting Fall in real-time through the use of trained Machine Learning Classifiers.
- Accurate "Fall detection" is a very important problem which has a great significance especially in the old age people.



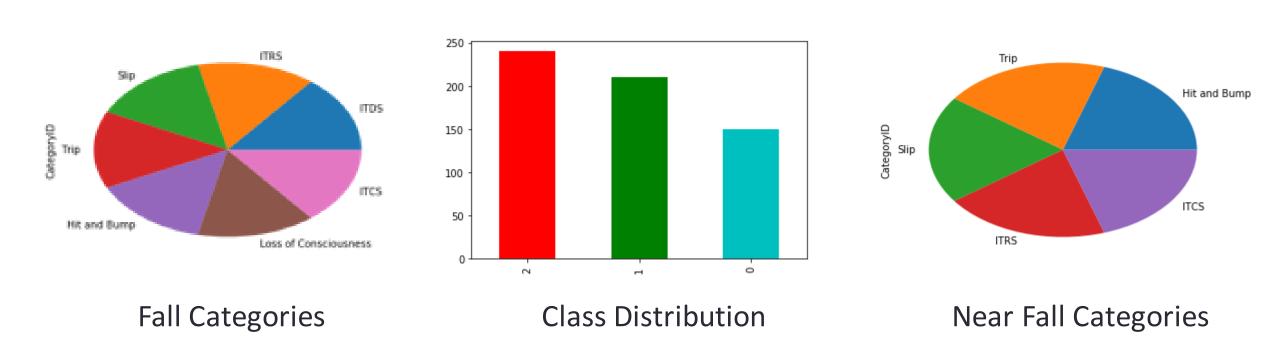
- Over 90 % of hip and wrist fractures and 60 % of traumatic brain injuries in older adults are due to falls
- Half of elderly people who experienced a long lie (for an hour or more) passed away within 6 months, even if no direct injury occurred from the fall.

APPROACH

- This project is based on the paper "A comparison of accuracy of fall detection algorithms (threshold-based vs. machine learning) using waist-mounted tri-axial accelerometer signals from a comprehensive set of falls and non-fall trials"
- In this we have used the data generated from the tri-axial sensors mounted at 7 different body parts, capturing body kinematics such as Angular Velocity, Magnetic Field and Acceleration
- The major goal of this project revolves around optimizing two requirements which are **Sensitivity** (ability to detect actual fall) and **Specificity** (ability to avoid False Positive which could desensitize the receiver) I.e. how to identify Optimal window size or data points corresponding to each trial
- We have applied advanced machine learning algorithms in order to achieve better sensitivity/specificity. These techniques include Logistic, Decision, Gaussian Naïve Bayes, Ada Boost, Gradient Boost, Random Forest.
- We have also identified ways to simulate real-life scenario in which sensor data is continuously generated, handled the streaming data and then applied a machine learning model to detect

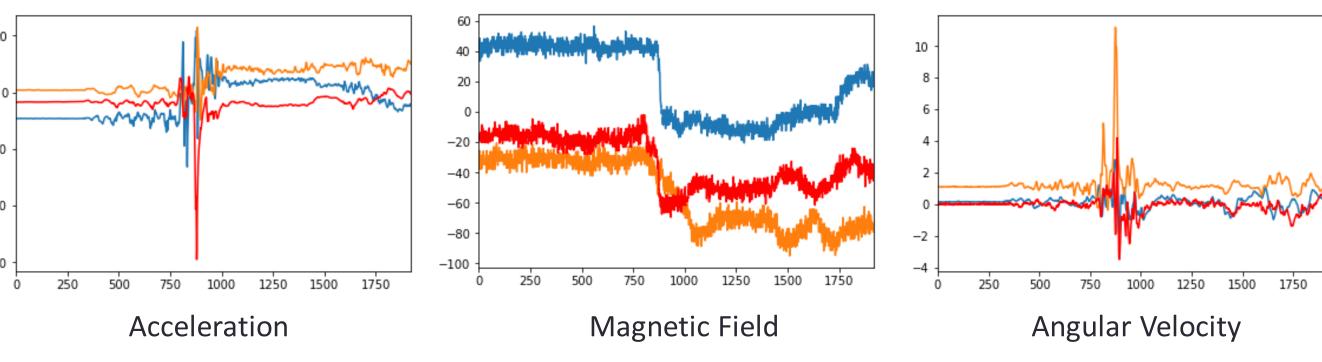
UNDERSTANDING DATA

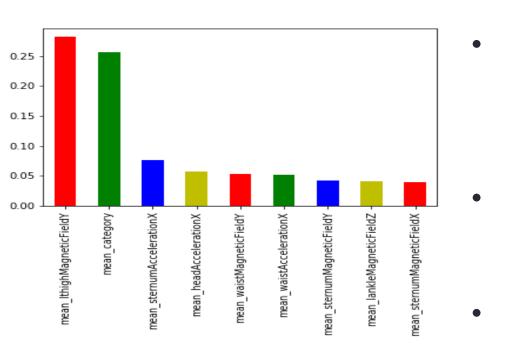
- The current trial data is taken from 10 subjects across 3 categories of Fall, Near Fall and Activity of Daily Living.
- Each of these categories is divided further in to subcategories and there are 3 trials for each of them.



FEATURE SELECTION

- The data for each trial is collected for duration of 15 s. This was taken from the tri-axial accelerometer mounted at 5 different body part, recording body kinematics (acceleration, angular velocity, magnetic field.)
- Below is the line graph representing the flow of the collected body kinematics Acceleration, Magnetic Field and Angular Velocity





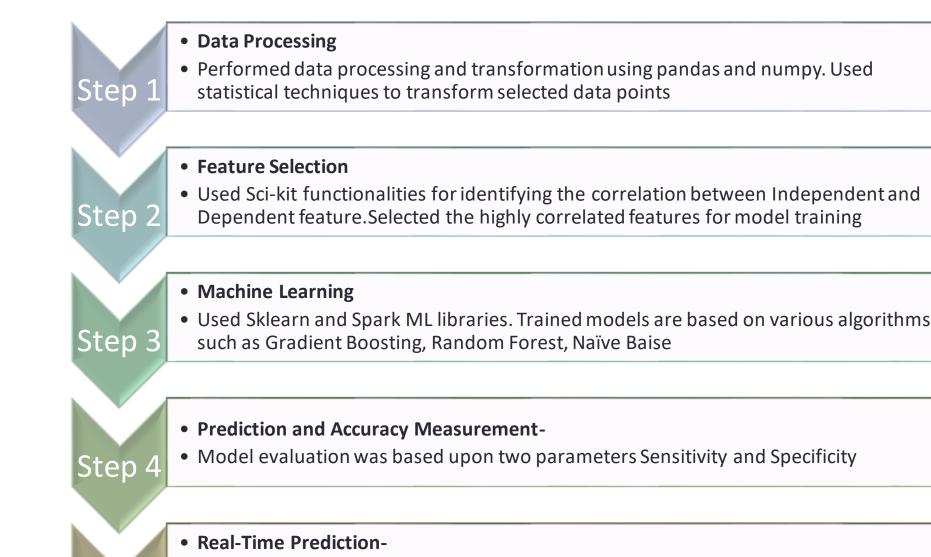
Top 10 Features

For training our model, we have only considered those data points (collected over a certain time period) which are consistent with the type of the trial i.e. Fall, Near-Fall and ADL.

Feature transformation for the identified data points was done using various statistical techniques like Mean, Standard Deviation and Covariance

Feature selection was done using the correlation between dependent and independent features. (as shown in "Top 10 Features")

DATA PIPELINE



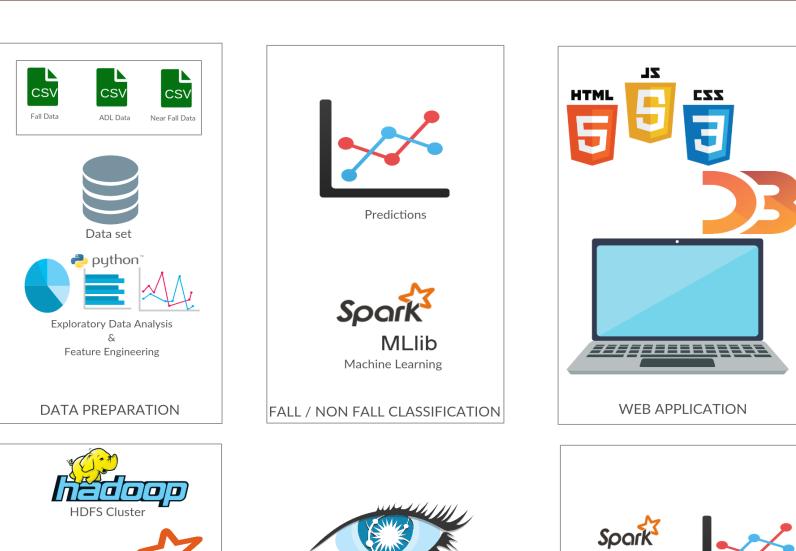
displaying the behavior of the simulated data

• Kafka was used as a message broker for processing streaming data. Integrated with

• Created Web dashboard using d3.js, canvas.js for visualizing the dynamic graphs for

Spark Structured streaming for performing real-time prediction

- This project data flow is broadly divided in to 2 categories:
 Offline Model Training using Batch Processing and Real-Time prediction using trained Model.
 - In the offline model training, regular batch processing concept is utilized. That is loading the batches/generated data in to Cassandra/HDFS and utilizing Spark ML for training the classifier based on different Machine Learning Models like Random Forest, Gradient Boost
 - For real-time prediction, we have used Kafka message broker for storing the stream of data getting generated in real-time
 - Spark Structured Streaming is used to consume the data in real-time from the message broker and load the already trained classifiers for making prediction in real-time.
 - Once prediction is made, spark streaming would act as a producer and store the data in to a different topic in Kafka where it can be used for web application
 - We have also considered a model for **Active Learning**, where the real-time data sitting in Kafka would be loaded in to Cassandra for Batch Processing and Offline training.





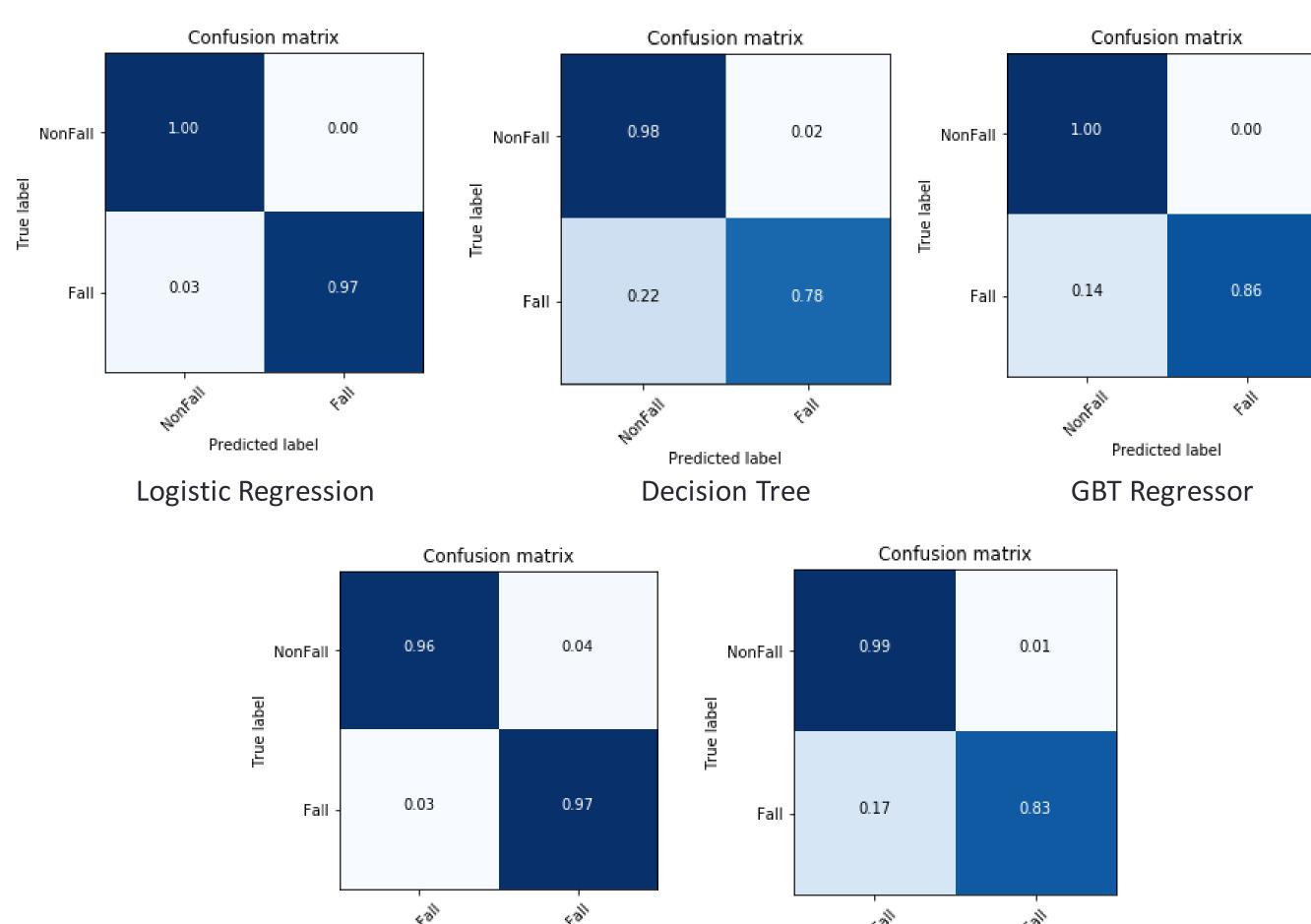






RESULTS

- We have used the values of specificity and sensitivity for evaluating the accuracy of our trained classifiers.
- Specificity is True Negative / (True Negative + False Positive)
- Sensitivity is True Positive/ (True Positive + False Negative)
- Below are the confusion matrices showing the rate of True Negative, True Positive, False Positive and False Negative from different machine learning models. (2.5 sec window)



Sensitivity Analysis corresponding to different window sizes											
Window Size(in sec)	Logistic	DecisionTree	GNB	Adaboost	GradBoost	RForest	MajorityVoting				
1	91.176	97.05	91.176	88.23	94.17	91.17	91.176				
1.5	98.4	96.26	96.29	97.5	96.29	96.29	96.29				
2	93.75	87.5	97	96.8	93.75	96	96				
2.5	97	77	97	94	86	83	91				

Predicted label

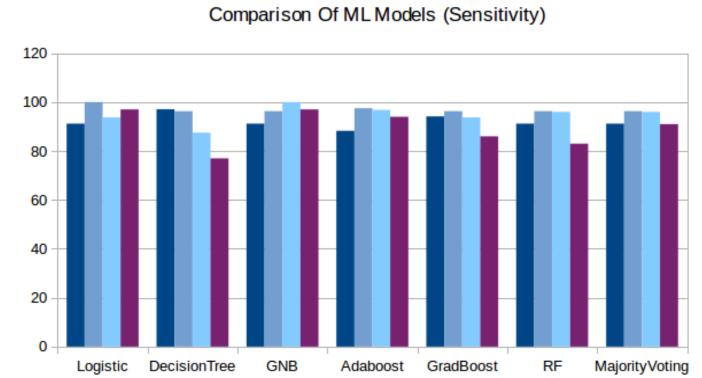
Naïve Bayes

	Specificity Analysis corresponding to different window sizes										
	Window Size(in sec)	Logistic	DecisionTree	GNB	Adaboost	GradBoost	RForest	MajorityVoting			
	1	97.27	97.27	95.45	96.36	95.45	96.36	96.36			
	1.5	94.87	98.29	88.88	99.145	95.72	96.58	95.72			
	2	98.2	97.3	92.85	99.1	99.1	98.214	98.2			
	2.5	100	98	96	99	100	99	99			

Predicted label

Random Forest

Sensitivity and Specificity Analysis for different Window Size (in secs)



- Sensitivity across different models
- We have trained our model on various window sizes (in sec).
 - It was done to identify the best possible data points that exhibits the behavior of a particular event. (Fall, Near Fall, ADL)
 - Based upon our evaluation on different models and window sizes. The best identified model is **Majority Voting** and Optimal Window is **1.5 sec**.
 - The best sensitivity is 96.29 and specificity is 95.72 for Majority Voting.

REFERENCES

- Aziz, Omar, Magnus Musngi, Edward J. Park, Greg Mori, and Stephen N. Robinovitch. "A comparison of accuracy of fall detection algorithms (threshold-based vs. machine learning) using waist-mounted tri-axial accelerometer signals from a comprehensive set of falls and non-fall trials." *Medical & biological engineering & computing* 55, no. 1 (2017): 45-55.
- Aziz, Omar, Colin M. Russell, Edward J. Park, and Stephen N. Robinovitch. "The effect of window size and lead time on pre-impact fall detection accuracy using support vector machine analysis of waist mounted inertial sensor data." In *Engineering in Medicine and Biology Society (EMBC)*, 2014 36th Annual International Conference of the IEEE, pp. 30-33. IEEE, 2014.
- Hsu, Yu-Wei, Kuang-Hsuan Chen, Jing-Jung Yang, and Fu-Shan Jaw. "Smartphone-based fall detection algorithm using feature extraction." In *Image and Signal Processing, BioMedical Engineering and Informatics (CISP-BMEI), International Congress on*, pp. 1535-1540. IEEE, 2016.