```
In [3]:
        import math
        from pomegranate import *
        # Initially the door selected by the guest is completely random
        guest =DiscreteDistribution( { 'A': 1./3, 'B': 1./3, 'C': 1./3 } )
        # The door containing the prize is also a random process
        prize =DiscreteDistribution( { 'A': 1./3, 'B': 1./3, 'C': 1./3 } )
        # The door Monty picks, depends on the choice of the guest and the prize door
        monty =ConditionalProbabilityTable(
        [[ 'A', 'A', 'A', 0.0 ],
        [ 'A', 'A', 'B', 0.5 ],
          'A', 'A', 'C', 0.5 ],
               'B',
                    'A', 0.0 ],
          'Α',
          'A', 'B', 'B', 0.0 ],
               'B',
          'Α',
                    'C', 1.0 ],
          'Α',
               'C',
                    'A', 0.0 ],
          'Α',
               'C'
                    'B', 1.0],
          'Α',
               'C',
                    'C', 0.0 ],
          'B', 'A', 'A', 0.0 ],
               'Α',
          'B',
                     'B', 0.0 ],
          'B',
               'A', 'C', 1.0 ],
          'B',
               'B',
                    'A', 0.5],
          'Β',
               'Β',
                    'B', 0.0 ],
          'B',
               'B', 'C', 0.5],
          'B',
                    'A', 1.0 ],
               'C'
          'B', 'C', 'B', 0.0 ],
               'C',
          'B',
                    'C', 0.0 ],
          'C',
               'A', 'A', 0.0 ],
             , 'A', 'B', 1.0 ],
          'C',
                    'C', 0.0 ],
               'Α',
          'C', 'B', 'A', 1.0 ],
          'C',
               'B',
                    'B', 0.0],
          'C', 'B', 'C', 0.0 ],
             ', 'C', 'A', 0.5 ],
          'C'
        ['C',
               'C', 'B', 0.5 ],
        [ 'C', 'C', 'C', 0.0 ]], [guest, prize] )
        d1 = State( guest, name="guest" )
        d2 = State( prize, name="prize" )
        d3 = State( monty, name="monty" )
        #Building the Bayesian Network
        network = BayesianNetwork( "Solving the Monty Hall Problem With Bayesian Network
        network.add states(d1, d2, d3)
        network.add_edge(d1, d3)
        network.add_edge(d2, d3)
        network.bake()
        print("***Model with only Guest selects Door A***")
        beliefs = network.predict_proba({ 'guest' : 'A' })
        beliefs = map(str, beliefs)
        print("\n".join( "{}\t{}".format( state.name, belief ) for state, belief in zi
        beliefs ) ))
        print("\n\n***Model with Guest selects Door A and Monty selects Door B***")
        beliefs = network.predict_proba({'guest' : 'A', 'monty' : 'B'})
        print("\n".join( "{}\t{}".format( state.name, str(belief) ) for state, belief :
        network.states, beliefs )))
```

```
***Model with only Guest selects Door A***
guest
prize
       {
    "class": "Distribution",
    "dtype" : "str",
    "name" : "DiscreteDistribution",
    "parameters" : [
       {
           "C" : 0.33333333333333333
       }
    "frozen" : false
}
monty {
    "class": "Distribution",
    "dtype" : "str",
    "name" : "DiscreteDistribution",
    "parameters" : [
       {
           "B": 0.49999999999999983,
           "A" : 0.0,
           "C": 0.4999999999999983
       }
    "frozen" : false
}
***Model with Guest selects Door A and Monty selects Door B***
guest
prize
    "class": "Distribution",
    "dtype" : "str",
    "name" : "DiscreteDistribution",
    "parameters" : [
       {
           "A" : 0.3333333333333334,
           "B" : 0.0,
           "C" : 0.66666666666664
       }
    ],
    "frozen" : false
}
monty
       В
```

In []: