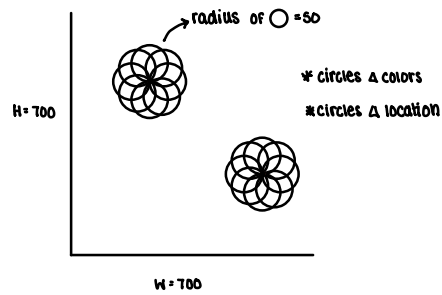


PC04: Generative Art



TASKS

- Import
- Define
- B loop
- R loop

Steps

- Import libraries (turtle, math, random)
- Create panel
 - Width and height = 700
- Define variables
 - Create list of locations (coordinates)
 - Create palettes
 - Create radius
- Create blueturtle = bt
 - Change bt pen size(5) and speed (10)
 - for b in range(30):
 - bt.goto(random.choice(location))
 - bt.pencolor(random.choice(bpalette))
 - bt.circle(radius)
 - bt.left(10)
- Create redturtle = rt
 - Change rt pen size(5) and speed (10)
 - for b in range(30):
 - rt.goto(random.choice(location))
 - rt.pencolor(random.choice(rpallette))
 - rt.circle(radius)
 - rt.left(10)