ARTEMII MIASOEDOV

Innopolis, Russia

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MACHINE LEARNING / COMPUTER SCIENCE ENGINEER

An IT-savvy enthusiast, with 7 years of experience, who strives to adopt Machine Learning and Computer Vision to bring innovation to life. Possess leadership qualities, able to guide a team. Experienced in various programming languages, such as: C, C++, Java, Kotlin and others. Mastered and applied in practice different computer graphics and machine learning tools.

Machine Learning / Computer Vision / IT Solutions / Team Leadership / Tutorship

Experience

MACHINE LEARNING ENGINEER, Universal Cloud Systems Ltd., Kazan, Russia 2023 – 2025 Reworked an existing legacy ANPR system, migrating from YOLO-v3 to D-FINE neural network. Fine-tuned the model using dataset of 2,000 manually annotated and 100k+ unlabeled images via Semi-Supervised Learning strategy. Increased the confidence of the dirty number plates recognition from ~30% to ~80-90%.

LINUX ADMINISTRATOR, Universal Cloud Systems Ltd., Kazan, Russia

2023

Administrated up to 3 production Gentoo servers. Managed Gentoo Portage package system. Configured and built Linux 6.x kernels and components, including proprietary CUDA drivers. Built various Machine Learning development and deployment software, such as Caffe2, PyTorch, ONNX, ONNX Runtime.

TELEGRAM CONTESTS PARTICIPANT, International

2021 - 2023

Developed Computer Vision, Machine Learning, and Android Application solutions for Telegram.

- \$2000 real-time face augmentation https://contest.com/cpp2022/entry4100
- \$1000 official app improvements https://contest.com/android-nov2021/entry4002
- \$750 code language classification https://contest.com/ml2023/entry4650

COMPUTER VISION DEVELOPER, Itech inc., Uzbekistan

2023

Successfully led a team, developed signature and stamp recognition tool and API.

https://github.com/ATMI/Signex

ANDROID DEVELOPER, Freelance

2019 – Present

Started career in developing Android applications using Java and Kotlin. Gained 10,000+ downloads of self-made applications in the Google Play Store with average rating 4+ stars.

WORLDSKILLS & DIGITAL SKILLS PARTICIPANT, Russia

2018 - 2022

Took several prizes as Junior and Senior participant in IT Software Solutions for Business competence. Judged in Digital Skills 2022 Mobile Development competence.

Projects

IFOND, Android **2020 – 2025**

Android application that allows users to change wallpapers on schedule using photos and videos from their gallery. 10,000+ downloads on Google Play with rating of 4.26/5 stars.

Developed a user interface with Kotlin and Jetpack Compose, managed the database using Room, and handled rendering with JNI, C++, and OpenGL ES.

https://play.google.com/store/apps/details?id=su.mya.wallpaper

CGLM, C, contribution for OSS

2025

Added support for 2D affine post-transformations in an open-source 2D/3D math library.

https://github.com/recp/cglm

A-SHOT, Kotlin, C++

2024

Led a team in developing a user-friendly, cross-platform tool to streamline the photo culling process for photographers. Designed the UI using Jetpack Compose Multiplatform, configured ONNX Runtime for blur detection and similarity scoring models inference, and utilized C++ along with ImageMagick for efficient graphics handling.

- https://capstone.innopolis.university/docs/2024/a-shot/week06/
- https://github.com/IU-Capstone-Project-2024/A-Shot

SOSNA, Reinforcement Learning, Unity 3D

2024

Developed a multi-agent environment using Unity 3D and trained two agents to research collision avoidance behavior.

https://github.com/ATMI/Sosna/blob/master/Assets/Report/Report.pdf

XCHANGE, Kotlin, Ktor, PostgreSQL

2024

Developed a simple open ledger currency exchange system with in-database transaction verification for a fin-tech course. Designed a PostgreSQL database to store transactions and implemented record verification using the ED25519 algorithm. Created a simple Ktor API and TUI client for interacting with the database.

https://github.com/ATMI/Xchange

OSMAND, Android, contribution for OSS

2020

Participated in the open-source, community developed navigation and cartography project. Enhanced AIDL interface for plug-in development.

https://github.com/osmandapp/OsmAnd

Skills & Knowledge

PROGRAMMING LANGUAGES

■ C, C++
■ Java, Kotlin

Python

Rust

TECHNOLOGIES

PyTorch

ONNX Runtime

OpenCV

Jetpack Compose

Room, SQLite

PostgreSQL

OpenGL

Vulkan

Unity 3D

Linux

Git

Secure shells

Education

INNOPOLIS UNIVERSITY, Innopolis, RT

2022 - 2026

BEIJING INSTITUTE OF TECHNOLOGY, Beijing, China

2024