using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace WindowsFormsApp1

{

public partial class Form1 : Form

{

static double SafeDivision(double x, double y)

{

if (y == 0) {

throw new DivideByZeroException(); }

return x / y;

}

static double SafeSqrt(double x)

{

if (x < 0)

{

throw new NumberException("number less than 0 ");

}

return x;

}

public Form1()

// y =(3\*i+4)/

}

}

class NumberException : ArgumentException

{

public int Value { get; }

public NumberException(string message):base(message)

{

}

}

}

}