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# TOURNAMENT MANAGEMENT

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—Team 2

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#### **OVERVIEW:**

This Tournament management project is mainly used for organising and administering tournaments organised using computers with Python and Database (MySQL). This makes manipulating and storing tournament records easier

#### **NEED FOR COMPUTERISATION:**

In this day man work is not mandatory, all the work needs to be done fast in this competitive world. So which made Computerisation a necessary task in our daily life.

- ▶ accuracy and speed
- ▶ simple and integrated
- **▶** instant reporting
- **▶** security
- reliability
- ▶ quick decision making
- scalability

#### **REQUIRED SPECIFICATIONS:**

Operating System: WIndows, Mac, Linux based OSs.

RAM: 2GB or above

CPU: Intel i3 or AMD a9 and above

### **Software requirements:**

- \* MySQL Community v8.0
- \* Custom PyPI packages

#### **ADVANTAGES OF**

#### **TOURNAMENT MANAGEMENT:**

- \* Computerising Tournament management is necessary because it is saving lot's and lots of time for humans
- \*The record stored in database will be so secure and the accessibility of the data will be faster than the manual records
- \*The accounts prepared with the use of computerized accounting system are usually uniform, neat, accurate, and more legible than a manual job
- \*It provide transparency, so that any malpractices can be avoided
- \*By computerising ,it makes the tournament more attractive and it will attract more crowd to watch the tournament

#### **LIMITATIONS OF**

#### **TOURNAMENT MANAGEMENT:**

- \*Once if a mistake is done, it can not be changed
- \*The data can't be stored in online for future purpose
- \*The data can't be accessed after the tournament has completed

#### **SOURCE CODE:**

import mysql.connector

```
from pyfiglet import Figlet
from tabulate import tabulate
mydb = mysql.connector.connect (host = "localhost", user = "root", pass
wd="29@2004@sriram")
c=mydb.cursor()
c.execute('drop database if exists tournament')
def fun():
  c.execute("CREATE DATABASE IF NOT EXISTS tournament")
  c.execute('use tournament')
  c.execute('create table if not exists tour(S NO int primary key,\
        team name varchar(30),\
        represented school varchar(30),\
        location varchar(20),\
        player 1 varchar(20),\
        player_2 varchar(20),\
```

```
player_3 varchar(20),\
         player_4 varchar(20),\
         player_5 varchar(20),\
         age varchar(10),\
        score int)')
  c.execute('create table if not exists duplicate(S NO int primary
key,\
  team_name varchar(30),\
  represented_school varchar(30),\
  location varchar(20),\
  player_1 varchar(20),\
  player_2 varchar(20),\
  player_3 varchar(20),\
  player_4 varchar(20),\
  player_5 varchar(20),\
  age varchar(10),\
  score int)')
def start():
```

```
c.execute('use tournament')
  m=input("enter 'm' if you want to access management part
enter 'v' if you want to access viewer mode: "')
  print('')
  if m.lower()=='m':
     pw=input('enter the password to confrim that you are from
managent: ')
     print(")
     if pw = = '123':
       n=int(input('enter the number of teams participating: '))
       print('')
       list1=[]
       for i in range(1,n+1):
          team=input('enter the team name : ')
          represented school=input('enter the school name which
the team is representing: ')
          location=input('enter the location of the school : ')
          player_1=input('enter the player 1 name : ')
          player_2=input('enter the player 2 name : ')
          player_3=input('enter the player 3 name : ')
```

```
player 4=input('enter the player 4 name : ')
          player 5=input('enter the player 5 name : ')
          age=input('enter the age category of the team : ')
          score val=int(input('enter the score of each teams : '))
          print('')
          c.execute("insert into tour
values(%s,%s,%s,%s,%s,%s,%s,%s,%s,%s)",(i,team,represented s
chool,location,player_1,player_2,player_3,player_4,player_5,age,scor
e val))
       mydb.commit()
       def fun():
          s=int(input(""enter 1 for displaying the content
enter 2 for altering the table
enter 3 to update the values in table
enter 4 to delete the row in the table: ""))
          if s==1:
            c.execute('select*from tour')
            for i in c:
                 print(i)
          elif s==2:
```

```
n2=input("enter in which attribute, the change need
to be done:\nteam_name\nrepresented_school\nlocation:")
```

```
if n2=='team name':
```

q=int(input("enter 1 to increase the range\nenter 2
to change the name of the table : "))

if q==1:

c.execute('alter table tour modify team\_name varchar(40)')

elif q==2:

nf=input('enter the new name of the table : ')

print('nf in q2 of team name : ')

c.execute(f'alter table tour rename column
team name to {nf}')

#### print('comment executed on team')

```
elif n2=='represented school':
               q=int(input('enter 1 to increase the range\nenter 2
to change the name of the table: '))
               if q==1:
                 c.execute('alter table tour modify
represented_school varchar(40)')
               elif q==2:
                 nf=input('enter the new name of the table : ')
                 c.execute(f'alter table tour rename column
"represented_school" to {nf}')
            elif n2=='location':
               print('entered the location : ')
```

q=int(input('enter 1 to increase the range\nenter 2

to change the name of the table: '))

```
if q==1:
                 c.execute('alter table tour modify team_name
varchar(30)')
               elif q==2:
                 nf=input('enter the new name of the table : ')
                 c.execute(f'alter table tour rename column
"location" to {nf}')
         elif s==3:
            Recid = int(input("Enter the Record's S_No : "))
            colname = input("enter the column name , in which
the updade need to be done:
column name:player_1
       player_2
       player_3
       player_4
       player_5 : ''')
```

```
dict = {"player1" : ("player_1" ,"1" ,"player 1" ,"pla 1") ,
              "player2":("player_2","2","player 2","pla 2"),
              'player3': ('player_3','3','player 3','pla 3'),
              "player4" :("player 4" ,"4" ,"player 4" ,"pla 4") ,
              'player5': ('player 5','5','player 5','pla 5'),
              'score_val':('score','val','scr')}
             for i in list(dict.values()):
                if colname in i:
                  change = input('Enter the value to be changed : ')
                  c.execute("update tour set " + i[0] + " = %s where
S NO = %s" ,(change ,Recid))
                  break
          elif s==4:
             deleted row=int(input('enter the row number to
delete the team from the list: '))
```

```
c.execute("delete from tour where S_NO=
'{}'".format(deleted_row))
             print('job done')
          else:
             print('the enterd value is wrong!Please check the value
you have entered')
       fun()
  elif m.lower()=='v':
     def viewer():
       c.execute('use tournament')
       c.execute('select*from tour')
       for i in c:
          print(i)
  else:
     print("not a valid value, please check the variable you have
entered")
     v=input('press yes if you want to continue : ')
```

```
if v.lower()=='yes' or v.lower()=='y':
       start()
  mydb.commit()
  while True:
     w=input('enter "yes" or "y" to continue to managent or press
"no" or "n" to pass to next: ')
     if w.lower() in 'yes':
       fun()
     else:
       print('you will be in next phase')
       break
  p=input('enter "v" to get into viewer mode or "n" to get to next
phase: ')
  if p=='v':
     viewer()
def managment():
  c.execute('select max(score) from tour')
```

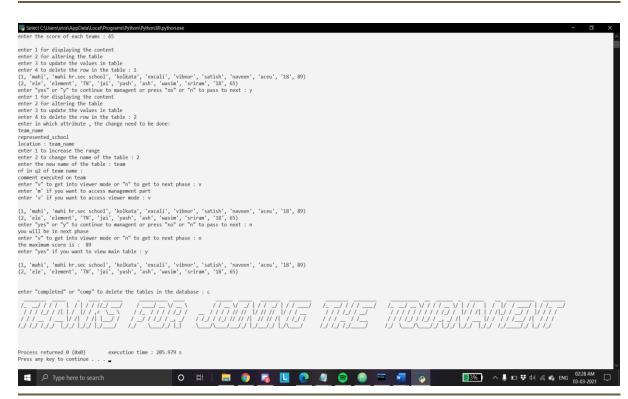
```
for i in c:
     print('the maximum score is : ',i[0])
  mydb.commit()
fun()
start()
managment()
l=input('enter "yes" if you want to view main table : ')
print(")
if I.lower()=='yes' or I.lower()=='y':
  c.execute('select*from tour')
  for i in c:
     print(i)
  print(")
  c.execute('select*from duplicate')
  for i in c:
     print(i)
  print(")
l=input('enter "completed" or "comp" to delete the tables in the
database: ')
```

```
if I.lower() in 'completed':
    c.execute('delete from tour')
    c.execute('delete from duplicate')
mydb.commit()

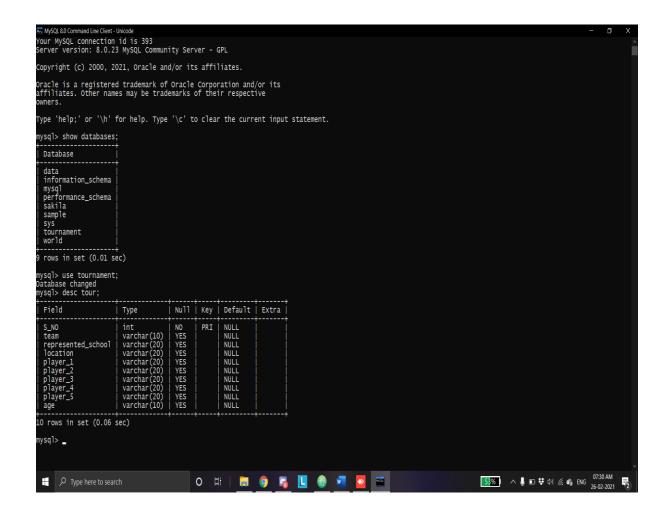
figlet=Figlet(font='slant')
print(figlet.renderText('THANKS FOR JOINING THE TOURNAMENT '))
```

#### **OUTPUT:**

```
Sect Clusterians Apphanical Program Priority Priority Priority Priority Priority Priority States an angesent part enter "a" if you want to access same mode: a cater the password to contrain that you are from amagent: 123 center the maker of team participating: 2 center the password to contrain that you are from amagent: 123 center the heating of the school: Indicate the school name which the team is representing: awhi hr.sec school center the location of the school: Indicate center the player I ame: creatile enter I for displaying the content ent
```



#### **SQL OUTPUT:**



#### **FUTURE ENHANCEMENT:**

- \*Number of teams will be decided by the user
- \*Match making for all number (both even and odd)
- \*\*all matches data will be stored even after the tournament has completed

#### **BIBLIOGRAPHY:**

- \*\*stackoverflow
- ₩w3school
- **sumita arora**