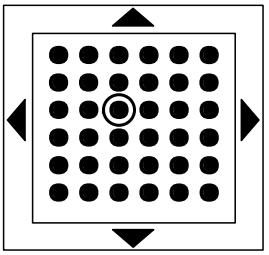
On the Subject of Morse AMaze



It is AMazing that the status light got a life of its own.

- Decode the Morse code from the blinking status light. The lights off state is actually green.
- The first thing transmitted is the word used to find the maze.
- The second thing transmitted is the coordinates the status light needs to be placed on.
- If the word is listed in Table 1, use the matching information in the table to determine what maze to look up. If the number you get is greater than 18, keep subtracting 18 until you are in a number between 0-17.
- Otherwise Look up the word in Tables 2 and 3.
- **Warning:** Do not cross the lines shown in the maze. These lines are invisible on the bomb.
- If there is an unlit BOB and 4 Batteries in 3 holders in the configuration of 2xAA and 2xD, Bob has made the walls visible for the defuser. Thanks Bob.

Table 1:

SHELL*	• If any Two factor are present, use the sum of the 2nd least significant digit of each Two Factor code • Otherwise, use the Number of Unsolved modules.		
LEAKS*	Number of Solved modules.	STRIKE*	The Number of strikes you have.
HELLO	Number of Battery Holders	VICTOR	Number of Unique Ports
ALIEN 3	Total Number of Ports	BISTRO	Number of Lit Indicators
TANGO	Number of Unlit Indicators	TIMER	Nomber of Indicators
BOXES	Number of Port Plates	TRICK	The Last digit of the Serial number
PENGUIN	The Sum of the serial number digits	STING	Number of Batteries
ELIAS	First Serial number digit.	KTANE	Starting Time in Minutes
MANUAL	Day of Week of Defuser	ZULU	Number of Empty Port Plates
NOVEMBER	Position of First Serial Number Letter. (A=0, B=1 C=2 etc...)		

* – The Maze for these words can change.

Table 2:

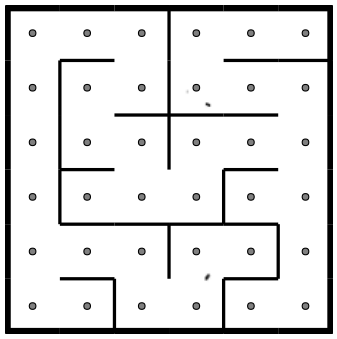
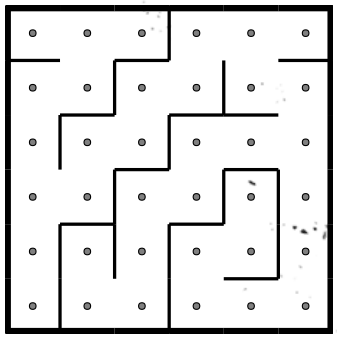
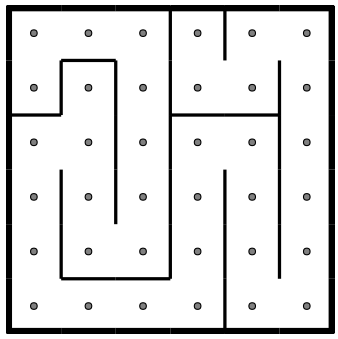
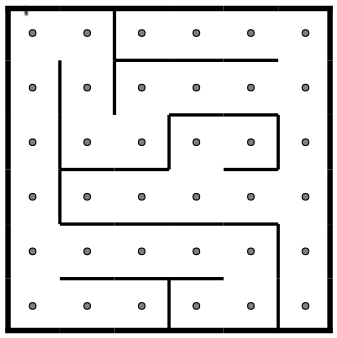
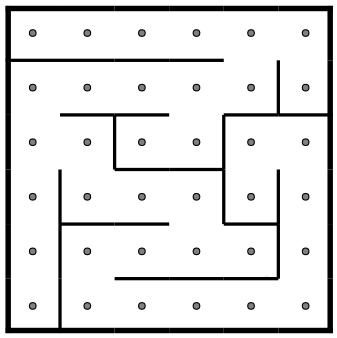
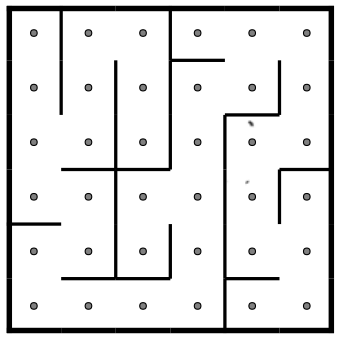
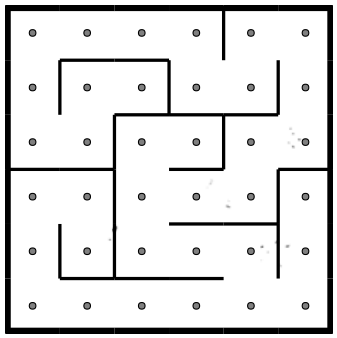
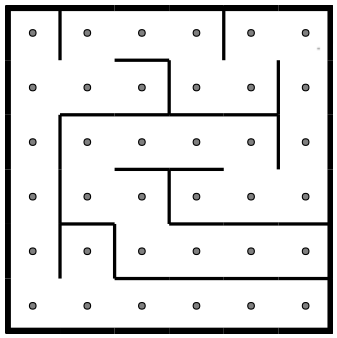
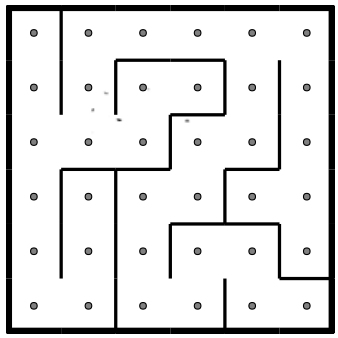
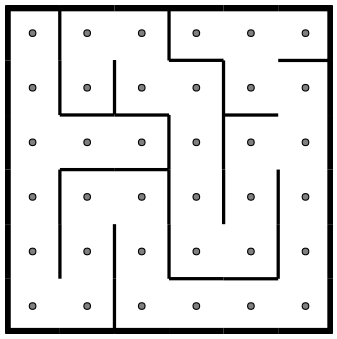
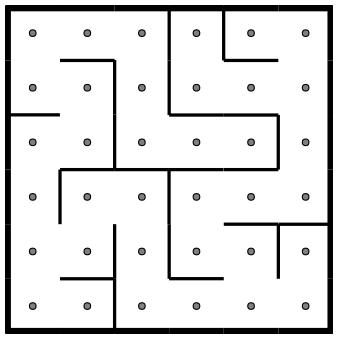
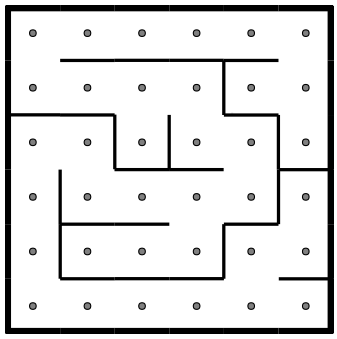
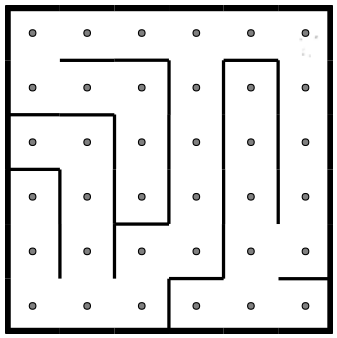
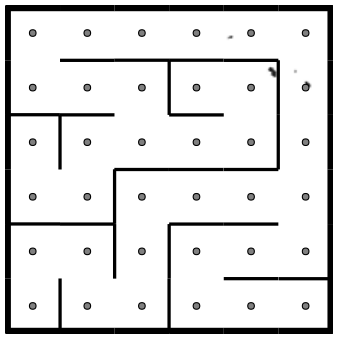
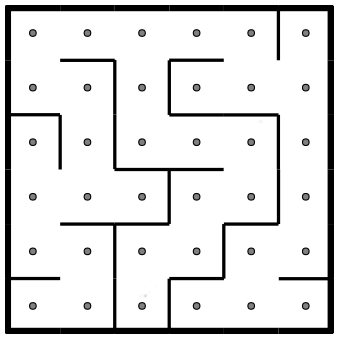
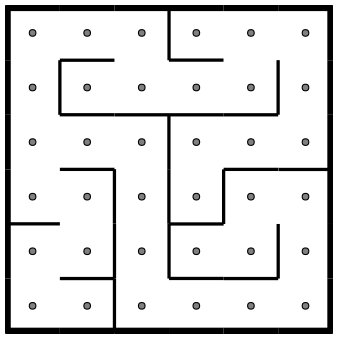
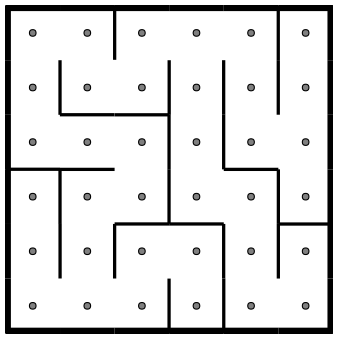
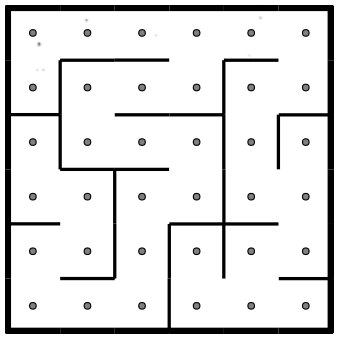
0 – KABOOM 	1 – UNICORN 	2 – QUEBEC 
3 – BASHLY 	4 – SLICK 	5 – VECTOR 
6 – FLICK 	7 – TIMWI 	8 – STROBE 

Table 3:

9 - BOMBS 	10 - BRAVO 	11 - LAUNDRY 
12 - BRICK 	13 - KITTY 	14 - HALLS 
15 - STEAK 	16 - BREAK 	17 - BEATS 

How to Interpret

1. A short flash represents a dot.
2. A long flash represents a dash.
3. There is a long gap between letters.
4. There is a very long gap before the word repeats.