# **ASGS1115 - Support for Science**

Semester 1 - 2019

## LAB week 5: Recursion

## **Function Syntax Review**

- Pattern Matching
- Guards
- Cases
- If statement
- List Comprehension

#### Fibonacci Recursion

Load Haskell script Fibonacci.hs which contains the following Haskell function:

```
1 -- returns the n-th fibonacci number
2 fibonacci :: (Integral x) => x -> x
3 fibonacci 0 = 0
4 fibonacci 1 = 1
5 fibonacci x = (fibonacci (x-1)) + (fibonacci (x-2))
```

Take a look at how Fibonacci sequence works and draw or imagine a Fibonacci tree (see resource) as you input a number into the fibonacci function.

#### **List Recursion**

Load Haskell script ListRecursion.hs, which contains the functions below:

```
_{8} pickseq [] y = 0
               pickseq x 0 = 0
                 pickseq [x] y
                                               | x>y = 0
                                               | X<=A = X
12
                  pickseq (x:xs) y
                                          | x>y = pickseq xs y
                                                | x \le y = x + (pickseq xs (y-x))
15
                  -- returns a sorted list
                  sortasc :: (Integral a) => [a] -> [a]
                  sortasc [] = []
                 sortasc[x] = [x]
              sortasc (x:xs) = (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ [x] ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sortasc [e | e < -xs, e < x]) ++ (sor
                         \rightarrow | e<-xs, e>=x])
```

Try inputting list of numbers to each of the function and understand the recursion happened in each of them.

### **Challenges:**

- Rewrite the function sortasc as a sortdesc, which takes a list of numbers and return a list sorted in descending order.
- Write a recursive function sumnum that takes a list of numbers [a] as argument and a number y, and sums all numbers in [a] that is less than y.

```
test cases:
```

```
sumnum [3,2,1,5] 3 should return 3 sumnum [6,2,2,2] 4 should return 6
```

■ Write a function similar to pickseq called maxSum which takes two arguments: a list of numbers [a] and a number y, and returns the maximum sum of elements of list [a] that is ≤ y.

#### test cases:

```
maxSum [2,5,3,6] 4 should return 3.
maxSum [5,7,8,9] 5 should return 5.
maxSum [8,17,19] 7 should return 0.
```