### Overview of Other Topics, Conclusion and Perspectives

Piyush Rai

Probabilistic Machine Learning (CS772A)

Nov 14, 2017

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- Duration of each presentation is 12+3 mins
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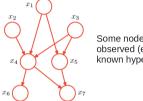
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- Important: Final exam venue will be RM-101 (Nov 25, 9am-12pm), not LHC

### Plan for today

- A quick recap of the previous lecture (graphical models directed and undirected)
- An overview of other topics
  - Probabilistic models for Active Learning
  - Probabilistic models for Semi-supervised Learning
  - Probabilistic models for Transfer and Multitask Learning
- Conclusion and perspectives

# Recap

Represent the joint distribution of a set of random variables using a directed acyclic graph

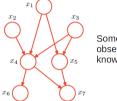


Some nodes may be observed (e.g., data or known hyperparams)

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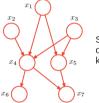
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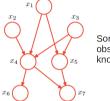
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- In discrete r.v.'s, each  $p(x_k|pa_k)$  is a table with  $|x_k|\prod_{i\in pa_k}|x_i|$  entries (|.| denotes cardinality)
  - For overall p(x), will only need  $\sum_{k=1}^{K} |x_k| \prod_{i \in pa_k} |x_i|$  "numbers" to represent p(x)



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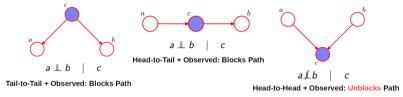
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  - On the other hand, a naïve representation of p(x) would require  $\prod_k |x_k|$  numbers (much larger)

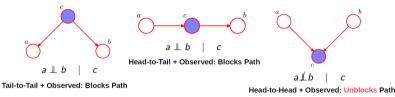
### **DGM: Tests for Independence**

• Some simple tests for conditional independence in a DGM

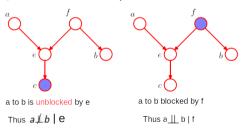


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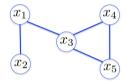


• For sophisticated DGM, apply D-separation test (based on a combination of above simple tests)



### Undirected Graphical Models (UGM) a.k.a. Markov Random Field

• Represent joint distributions as product of non-negative potentials  $\psi()$  defined over cliques

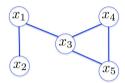


$$p(x_1, x_2, x_3, x_4, x_5) = \frac{1}{Z} \psi(x_1, x_2) \psi(x_1, x_3) \psi(x_3, x_4, x_5)$$

where  $Z = \sum_{x_1, x_2, x_3, x_4, x_5} \psi(x_1, x_2) \psi(x_1, x_3) \psi(x_3, x_4, x_5)$  is a normalizer

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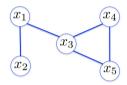
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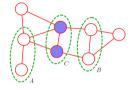
• The joint distribution of a UGM can be then written as

$$p(\mathbf{x}) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c) = \frac{1}{Z} \prod_{c \in C} e^{-E(\mathbf{x}_c | \theta_c)} = \frac{1}{Z} e^{-\sum_{c \in C} E(\mathbf{x}_c | \theta_c)}$$



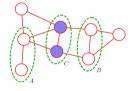
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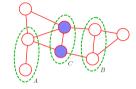
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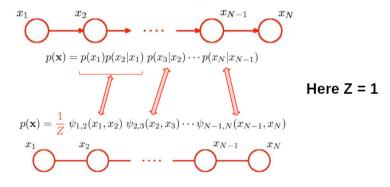


- Another way: See if removing all the nodes (with their edges) in C will "disconnect" A and C
- Also, unlike DGM, Markov blanket of a UGM node only consists only of nodes it is connected to



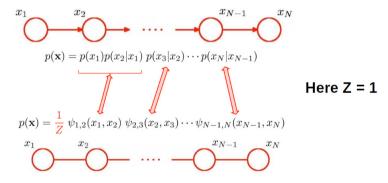
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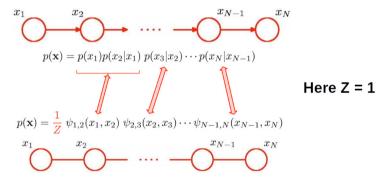
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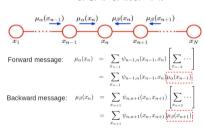
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- Note: For more general DGMs, some more additional care is required in the conversion

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- E.g., for a chain-structured UGM, computing node marginal  $p(x_n) = \sum_{x_1, x_2, x_{n-1}, x_{n+1}, \dots, x_N} p(x)$

$$p(x_n) = \frac{1}{Z} \underbrace{\left[\sum_{x_{n-1}} \psi_{n-1,n}(x_{n-1},x_n) \cdots \left[\sum_{x_2} \psi_{2,3}(x_2,x_3) \left[\sum_{x_1} \psi_{1,2}(x_1,x_2)\right]\right] \cdots \right]}_{\mu_{\alpha}(x_n)}$$
 
$$\mathbf{Cost} = \mathbf{O}(\mathsf{NK^2})$$
 
$$\mathbf{X} \underbrace{\left[\sum_{x_{n+1}} \psi_{n,n+1}(x_n,x_{n+1}) \cdots \left[\sum_{x_N} \psi_{N-1,N}(x_{N-1},x_N)\right] \cdots \right]}_{\mu_{\beta}(x_n)}$$



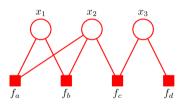
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• Significant saving: Assume each node is discrete with K possible values, the cost reduces from  $O(K^N)$  to  $O(NK^2)$  for computing each node's marginal

### **Factor Graphs**

- A unified representation for general DGM/UGM
- Useful for designing message-passing algos for general DGM/UGM
- A bipartite graph consisting of variable nodes and factor nodes

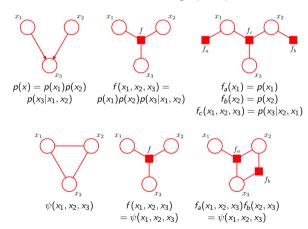


$$p(\mathbf{x}) = f_a(x_1, x_2) f_b(x_1, x_2) f_c(x_2, x_3) f_d(x_3)$$
$$p(\mathbf{x}) = \prod_{a} f_s(\mathbf{x}_s)$$

• Basic idea: Original nodes become the variable nodes, conditionals/potentials becomes factor nodes (which represent a computation over the variable nodes connected to the factor node)

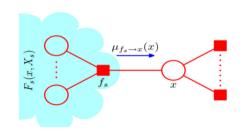
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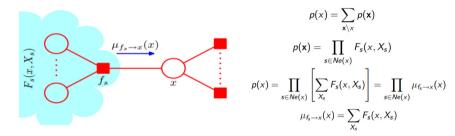
$$p(x) = \sum_{\mathbf{x} \setminus X} p(\mathbf{x})$$

$$p(\mathbf{x}) = \prod_{s \in Ne(x)} F_s(x, X_s)$$

$$p(x) = \prod_{s \in Ne(x)} \left[ \sum_{X_s} F_s(x, X_s) \right] = \prod_{s \in Ne(x)} \mu_{f_s \to x}(x)$$

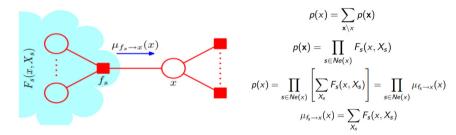
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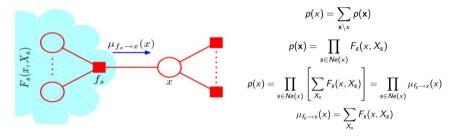
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- This is the sum-product algorithm for marginals with each message  $\mu_{f_c \to x}$  recursively defined
- For tree-structured graphs, converges in a finite many steps and gives the exact marginals
- PRML Chapter 8 contains more details of such algorithms



## An Overview of Some Other Topics

## Active Learning

### **Passive vs Active Learning**

Standard supervised learning assumes a "passive" learner







raw unlabeled data  $x_1, x_2, x_3, \dots$ 



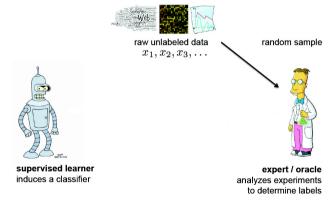
supervised learner induces a classifier



expert / oracle analyzes experiments to determine labels

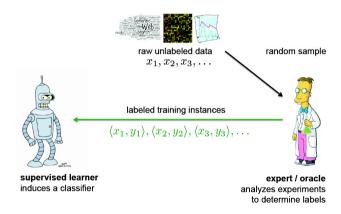
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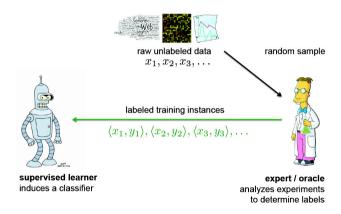
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Standard supervised learning assumes a "passive" learner



Called "passive" because the learner doesn't have any control over the labeled data it gets to learn







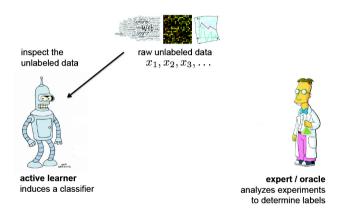
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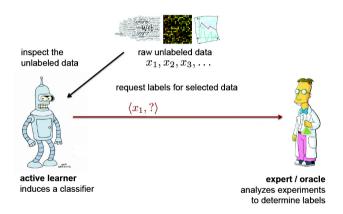


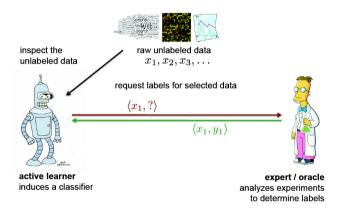
active learner induces a classifier

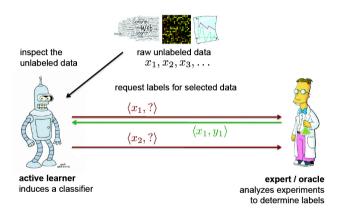


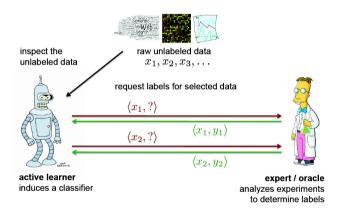
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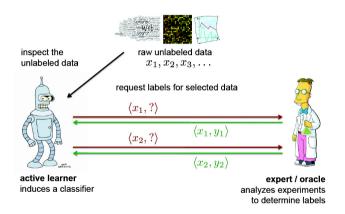








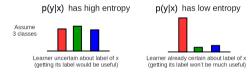
An "active" learner can specifically request labels of "hard" examples that are most useful for learning



How to quantify the "hardness" or "usefulness" of an unlabeled example?

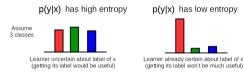
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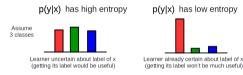


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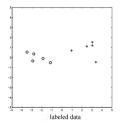


- .. and choose choose example(s) for which variance of posterior predictive is the largest
- .. many other ways to utilize the information in p(y|x)

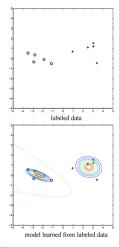
# Semi-supervised Learning

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- But how might structure of unlabeled data help in supervised learning?

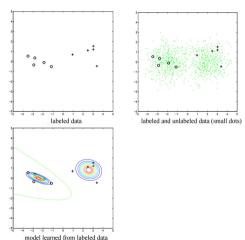
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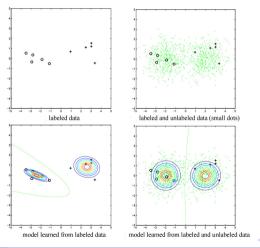
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- SSL tries to leverage the structure in unlabeled data to help a supervised learner
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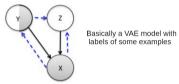
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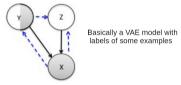
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- A fairly general framework for semi-supervised learning. Can be used for different types of data (by choosing the appropriate p(x|y) distribution)

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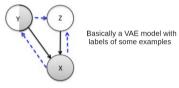


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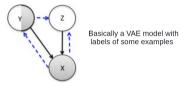
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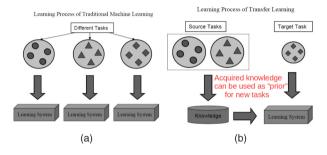
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- Many other recent advances in SSL using models such as GAN and hybrids of VAE and GAN (too rapid progress to cover in a course like this; look at follow-up work of Kingman et al (2014))

4 D > 4 D > 4 E > 4 E > E = 900

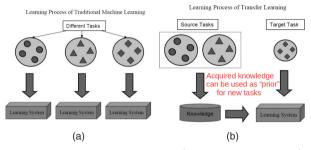
Semi-Supervised Learning with Deep Generative Models (Kingma et al, 2014)

# Transfer and Multi-task Learning

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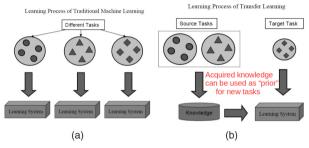


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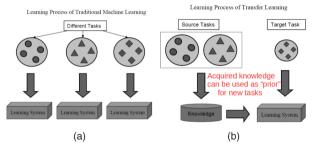
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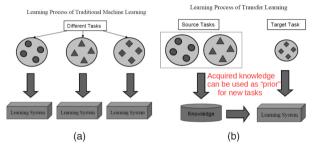
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## **Transfer Learning**

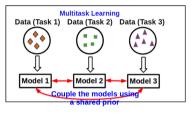
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  - Train a model for some task, use the learned parameters as hyperparams of prior of the new task

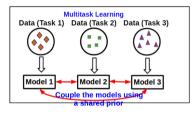
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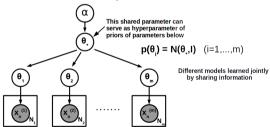


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A probabilistic model is natural to use in such problems



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  - .. and various other benefits as we saw during this course
- Fast-moving field, lots of recent advances on new models and inference methods
  - The course is an attempt to guide you into exploring the area further



## We won't be here without..



**Thomas Bayes** 



Pierre-Simon Laplace

# Thank You!