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## Approximate Inference and Sampling Methods

# 1 Locally Conjugate Models

Inference with multiple unknows (parameters or hyperparameters) becomes tricky, and usually have intractable posteriors as well. Special methods such as EM or MLE-II have to be used.

We can approximate these posteriors using the ideo of **local** or **conditional conjugacy**. Essentially, the routine is to update one parameter keeping others fixed (similar to EM).

## 1.1 Local Conjugacy

Often is the case that the overall posterior  $p\left(\mathbf{\Theta} \mid \mathbf{X}\right) = \frac{p\left(\mathbf{x} \mid \mathbf{\Theta}\right)p(\mathbf{\Theta})}{p(\mathbf{X})}$  is intractable. We define the conditional probability of a parameter  $\Theta_k$  as follows

$$p\left(\Theta_{k} \mid \mathbf{X}_{k}, \mathbf{\Theta}_{-k}\right) = \frac{p\left(\mathbf{X}_{k} \mid \Theta_{k}, \mathbf{\Theta}_{-k}\right) p\left(\Theta_{k}\right)}{\int p\left(\mathbf{X}_{k} \mid \Theta_{k}, \mathbf{\Theta}_{-k}\right) p\left(\Theta_{k}\right) d\Theta_{k}}$$

**Note** Here,  $\Theta_k$  is the set of all parameters excluding  $\Theta_k$  and  $\mathbf{X}_k$  is the data that is dependent on  $\Theta_k$ 

Suppose the conditional posteriors (CP) admit **local conjugacy** *i.e.* the above term is tractable for all parameters. Such models are called locally conjugate models.

#### 1.2 Bayesian Matrix Factorization

We assume the data to be modelled as a low rank matrix with some noise term. We need to factorize this  $N \times M$  matrix (**R**) into two matrices (interpreted as users and items) **U** and **V** of sizes  $N \times K$  and  $K \times M$  respectively such that  $K \ll N, M$  and  $\mathbf{R} \approx \mathbf{U} \times \mathbf{V}$ 

We assume the error term, and hence the likelihood to be gaussian

$$\begin{aligned} \mathbf{R} &= & \mathbf{U}\mathbf{V} + \boldsymbol{\epsilon} \\ r_{ij} &= & \mathbf{u}_i^T \mathbf{v}_j + \epsilon_{ij} \\ p\left(r_{ij}\right) &= & \mathcal{N}\left(r_{ij} \,\middle|\, \mathbf{u}_i^T \mathbf{v}_j, \boldsymbol{\beta}^{-1}\right) < ++> \end{aligned}$$

We assume Gaussian priors on the user and item latent features

$$p(\mathbf{u}_i) = \mathcal{N}(\mathbf{u}_i \mid \mathbf{0}, \lambda_u^{-1} \mathbf{I}_K)$$
  
$$p(\mathbf{v}_j) = \mathcal{N}(\mathbf{v}_j \mathbf{0}, \lambda_v^{-1} \mathbf{I}_K)$$

The BMF model with Gaussian likelihood and Gaussian priors has local conjugacy. We can write the posteriors for the latent variables as follows

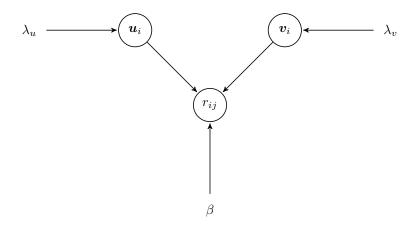


Figure 1: Matrix Factorization as Latent Factor Model

$$p\left(\mathbf{u}_{i} \mid \mathbf{R}, \mathbf{V}, \mathbf{U}_{-i}\right) \qquad \prod_{j: r_{ij} \neq 0} p\left(r_{ij} \mid \mathbf{u}_{i}, \mathbf{v}_{j}\right) p\left(\mathbf{u}_{i}\right)$$
$$p\left(\mathbf{u}_{j} \mid \mathbf{R}, \mathbf{V}, \mathbf{U}_{-j}\right) \qquad \prod_{i: r_{ij} \neq 0} p\left(r_{ij} \mid \mathbf{u}_{i}, \mathbf{v}_{j}\right) p\left(\mathbf{v}_{j}\right)$$

This is very similar to bayesian linear regression and we can find compute the posterior which is of the form

For user latent variables

$$p\left(\mathbf{u}_{i} \mid \mathbf{R}, \mathbf{V}\right) = \mathcal{N}\left(\mathbf{u}_{i} \mid \boldsymbol{\mu}_{\mathbf{u}_{i}}, \boldsymbol{\Sigma}_{\mathbf{u}_{i}}\right)$$

$$\boldsymbol{\Sigma}_{\mathbf{u}_{i}} = \left(\lambda_{u} \mathbf{I}_{K} + \beta \sum_{j: r_{ij} \neq 0} \mathbf{v}_{j} \mathbf{v}_{j}^{T}\right)^{-1}$$

$$\boldsymbol{\mu}_{\mathbf{u}_{i}} = \boldsymbol{\Sigma}_{\mathbf{u}_{i}} \left(\beta \sum_{j: r_{ij} \neq 0} r_{ij} \mathbf{v}_{j}\right)$$

For item latent variables

$$p(\mathbf{v}_{j} | \mathbf{R}, \mathbf{U}) = \mathcal{N}(\mathbf{v}_{j} | \boldsymbol{\mu}_{\mathbf{v}_{j}}, \boldsymbol{\Sigma}_{\mathbf{v}_{j}})$$

$$\boldsymbol{\Sigma}_{\mathbf{v}_{j}} = \left(\lambda_{v} \mathbf{I}_{K} + \beta \sum_{i: r_{ij} \neq 0} \mathbf{u}_{i} \mathbf{u}_{i}^{T}\right)^{-1}$$

$$\boldsymbol{\mu}_{\mathbf{u}_{i}} = \boldsymbol{\Sigma}_{\mathbf{v}_{j}} \left(\beta \sum_{i: r_{ij} \neq 0} r_{ij} \mathbf{u}_{i}\right)$$

This idea is similar in spirit to alternating optimization methods (such as EM).

# 2 Sampling from Distributions

We can approximate a distribution using a set of randomly drawn samples from it. However, it is not possible to directly sample difficult distributions. Hence, we need sampling techniques that allow us to sample from

such distributions e.g. we sometimes might need to approximately infer / sample intractable posteriors. These samples can be used to approximate anything that depends on these distributions e.g. expectations or posteriors.

## 2.1 Emperical Distribution

We sample using L points  $\left\{\mathbf{z}^{(l)}\right\}_{l=1}^{L}$  and the emperical distribution is defined as

$$p_L(L) = \sum_{l=1}^{L} w_l \delta_{\mathbf{z}^{(l)}}(A)$$

where  $\delta$  is the Dirac Delta function

$$\delta_{\mathbf{z}}(A) = \begin{cases} 0 & \text{if } \mathbf{z} \in A \\ 1 & \text{if } \mathbf{z} \notin A \end{cases}$$

 $w_l$  is the weight of a point. This distribution can be viewed as a histogram and the weight as the height of the histogram bar. This method can be used to sample from both simple as well as difficult distributions.

#### 2.2 Transformation Methods

Transformation methods are used to sample (mostly) generic or standard distributions, using simple distributions which can be easily sampled (such as uniform distribution). We essentially transform

#### 2.3 Inverse CDF Method

This method uses the change of variable rule to transform a simple distribution to more complex distributions. Suppose we want to sample the random variable z using a simpler distribution x, then we can write

$$p(z) = p(x) \left| \frac{\delta(x)}{\delta(z)} \right|$$

if x is a uniform distribution

$$x = \int_{-\infty}^{\hat{z}} p(z) dz = F(\hat{z})$$

Thus, we can first draw a random sample x from Unif(0,1) and transform into z using  $\hat{z} = h^{-1}(u)$ 

#### 2.4 Box-Muller Method

This is a transformation technique to generate samples from two-dimensional Gaussian Distribution. The transformation is from the distribution  $Unif^2(0,1)$  to the desired one.

#### Algorithm 1: Box-Muller Transformation

- 1. Assume two samples u,v drawn from  $U\sim Unif\left(0,1\right)$  and  $V\sim Unif\left(0,1\right)$
- 2. Transform these random variables into  $R, \Theta$  such that  $R = \sqrt{-2 \log U}$  and  $\Theta = 2\pi V$
- 3. Since  $\Theta$  is a linear transformation, we know  $\Theta \sim Unif(0, 2\pi)$
- 4. For R

$$\begin{split} p\left(R \leq r\right) &= p\left(\sqrt{-2\log U} \leq r\right) \\ &= 1 - p\left(U < e^{-\frac{r^2}{2}}\right) \\ &= 1 - e^{-\frac{r^2}{2}} \end{split}$$

$$\implies f_R(r) = re^{-\frac{r^2}{2}}$$

- 5. Since U and V are independent, R and  $\Theta$  will also be independent. Hence  $f_{R,\Theta}\left(r,\theta\right)=\frac{1}{2\pi}re^{-\frac{r^2}{2}}$
- 6. We further transform these into two random variables  $\mathbb{Z}_1$  and  $\mathbb{Z}_2$

$$Z_1 = R\cos 2\pi\Theta$$
 and  $Z_2 = R\sin 2\pi\Theta$ 

7. The join distribution of  $Z_1, Z_2$  is given by

$$f_{Z_1,Z_2}(z_1,z_2) \frac{\delta(z_1,z_2)}{\delta(r,\theta)} = f_{R,\Theta}(r,\theta)$$

$$= \left[\frac{1}{\sqrt{2\pi}}e^{-\frac{z_1^2}{2}}\right] \left[\frac{1}{\sqrt{2\pi}}e^{-\frac{z_2^2}{2}}\right]$$

$$= \mathcal{N}(z_1,z_2 \mid \mathbf{0},\mathbf{I}_2)$$

It is also possible to transform Normal distribution to any other gaussian distribution. Suppose a random variable  $X \sim \mathcal{N}(\mathbf{0}, \mathbf{I}_k)$ . Transform this into  $Z \sim \mu, \Sigma$  as follows

$$Z = \mu + LX$$

where L is the Cholesky decomposition of  $\Sigma$ 

Note Cholesky decomposition of will always exist as it is a positive definite matrix

## 2.5 Rejection Sampling

Suppose we have a random variable with an intractable normalization factor, we can still sample it using rejection sampling. Consider a distribution p(z) such that

$$p(z) = \frac{\tilde{p}(z)}{Z_p}$$

where  $Z_p$  is not computable.

In order to sample, we need a proposal distribution q(z) such that

$$Mq(z) > \tilde{p}(z)$$
  $\forall z$  where M is a constant

The steps to generate sample are as follows

Algorithm 2: Rejection Sampling

- 1. Sample a random variable  $z_*$  from q(z)
- 2. Sample a uniform random variable  $u \sim Unif(0, Mq(z_*))$
- 3. If  $u \leq \tilde{p}(z_*)$ , then accept else reject

The proof of the algorithm can be seen as follows

$$\begin{array}{lll} p\left(\operatorname{accept}\, \middle|\, z\right) & = & \frac{\tilde{p}\left(z\right)}{Mq\left(z\right)} \\ & & \\ p\left(z,\operatorname{accept}\right) & = & q\left(z\right)p\left(\operatorname{accept}\,\middle|\, z\right) & = & \frac{\tilde{p}\left(z\right)}{M} \\ & & \\ p\left(\operatorname{accept}\right) & = & \int \frac{\tilde{p}\left(z\right)}{M}dz & = & \frac{Z_p}{M} \\ & & \\ p\left(z\,\middle|\,\operatorname{accept}\right) & = & \frac{\tilde{p}\left(z\right)}{Z_p} & = & p\left(z\right) \end{array}$$