

Lecture 2

Lambda calculus

Iztok Sarnik, FAMNIT

March, 2022.

Literature

Henk Barendregt, Erik Barendsen, Introduction to Lambda Calculus, March 2000.

Lambda calculus

- Leibniz had as ideal the following
 - 1) Create a 'universal language' in which all possible problems can be stated.
 - 2) Find a decision method to solve all the problems stated in the universal language.
- (1) was fulfilled by
 - Set theory + predicate calculus (Frege, Russel, Zermelo)
- (2) has become important philosophical problem:
 - Can one solve all problems formulated in the universal language?
 - Entscheidungsproblem

Entscheidungsproblem

- Negative outcome
- Alonzo Church, 1936
 - Proposes LC as extension of logic
 - Shows the existence of undecidable problem
 - Functional programming languages
- Alan Turing, 1936
 - Proposes TM
 - Turing proved that both models define the same class of computable functions
 - Corresponds to Von Neumann computers
 - Imperative programming languages

Functions

- Function is basic concept of classical and modern mathematics
- Let A and B be sets and let f be relation.
 - $\text{dom}(f) = X$
 - $\forall x \in A: \exists$ unique $y \in B$ such that $(x,y) \in f$
 - Uniqueness: $(x,y) \in f \wedge (x,z) \in f \Rightarrow y=z$
 - f maps or transforms x to y
- $f : A \rightarrow B$
 - f is function from A to B

Lambda notation

- Lambda expression
 - Pure lambda calculus expression includes
 - variables: x, y, z, \dots
 - lambda abstraction: $\lambda x.M$
 - application: $M N$
- Lambda abstraction $\lambda x.M$ *represents* function
 - x is function argument
 - M is function expression
 - Receipt that specifies how function is »computed«
- Application $M N$
 - If $M = \lambda x.M'$ then all occurrences of x in M' are replaced with N
 - Mechanical definition of parameter passing

On notations

- Let $x + 1$ be expression with variable x
 - Mathematical notation: $f(x) = x + 1$
 - Lambda notation: $\lambda x.(x + 1)$
- Let $x + y$ be expression where x and y are variables
 - Mathematical notation: $f(x,y) = x + y$
 - Lambda notation: $\lambda x.\lambda y.(x + y)$
- Obvious difference:
 - λ -notation does not name function

Definition of LC syntax

Definition: The set of λ -expressions Λ is **constructed** from infinite set of variables $\{v, v', v'', v''', \dots\}$ by using *application* and *λ -abstraction*:

$$x \in V \Rightarrow x \in \Lambda$$

$$M, N \in \Lambda \Rightarrow (M N) \in \Lambda$$

$$X \in V, M \in \Lambda \Rightarrow \lambda x. M \in \Lambda$$

Backus-Naur form of λ -calculus syntax:

$$M ::= V \mid (\lambda v. M) \mid (M N)$$

$$V ::= v, v', v'' \dots$$

Syntax rules

- *Application* is **left-associative**

$$M N L \equiv (M N) L$$

- *Λ -abstraction* is **right-associative**

$$\lambda x. \lambda y. \lambda z. M N L \equiv \lambda x. (\lambda y. (\lambda z. ((M N) L)))$$

- We often use the following abbreviation

$$\lambda xyz. M \equiv \lambda x. \lambda y. \lambda z. M$$

Examples

- Let's see some examples of λ -expression
 - Notice spaces!

y

$y\ x$

$(\lambda x. y\ x)\ z$

$(\lambda x. \lambda y. x)\ z\ w$

$(\lambda f. \lambda x. f\ (f\ x))\ (\lambda v. \lambda y. v\ y)$

Examples: λ and ocaml

Some λ -expressions (notice spaces!):

```
3
λx.x
(λx.x) (λy.y * y)
(λz.z + 1) 3
```

In OCaml:

```
# 3;;
- : int = 3
# function x -> x;;
- : 'a -> 'a = <fun>
# (function x -> x) (function y->y*y);;
- : int -> int = <fun>
# (function z -> z + 1) 3;;
- : int = 4
```

Free and bound variables

- Abstraction $\lambda x.M$ **binds** variable x in expression M
 - In similar manner the function arguments are bound to the function body
- M is **scope** of variable x in expression $\lambda x.M$
- *Variable x is **free** in some expression M if there exist no λ -abstraction that binds it*
- Name of free variable is important while the name of bound variable is not
- Example:

$$\lambda x.(x + y)$$

Computing free variables

Definition: The set of free variables of λ -expression M , denoted $FV(M)$, is defined with the following rules:

$$FV(x) = \{x\}$$

$$FV(M N) = FV(M) \cup FV(N)$$

$$FV(\lambda x.M) = FV(M) - \{x\}$$

Example:

$$FV(\lambda x.x (\lambda y.x y z)) = \{z\}$$

Definition: λ -expression M is **closed** if $FV(M)=\{\}$.

Substitution

- Substitution is the basis of LC evaluation
 - Computing is string rewriting ?
- Substitute all instances of a variable x in λ -expression M with N :

$$[N/x]M$$

Definition: Let $M, N \in \Lambda$ and $x, z \in V$. Substitution rules:

$$[N/x]x = N$$

$$[N/x]z = z, \text{ if } z \neq x$$

$$[N/x](L M) = ([N/x]L)([N/x]M)$$

$$[N/x](\lambda z.M) = \lambda z.([N/x]M), \text{ if } z \neq x \wedge z \notin FV(N)$$

Example

$$\begin{aligned} & [y(\lambda v.v)/x]\lambda z.(\lambda u.u) z x \\ \equiv & \lambda z.(\lambda u.u) z (y (\lambda v.v)) \end{aligned}$$

- Check evaluation of substitution rules !

Alpha conversion

- Renaming bound variables in λ -expression yields equivalent λ -expression
- Example:

$$\lambda x.x \equiv \lambda y.y$$

- *Alpha conversion rule:*

$$\lambda x.M \equiv \lambda y.([y/x]M), \text{ if } y \notin FV(M).$$

Example: α -conversion

- Λ -expression:

$$(\lambda f. \lambda x. f (f x)) (\lambda y. y + x)$$

- Analysis of expression:

- $(\lambda f. \lambda x. f (f x))$ -- x and f are bound variables.
- $(\lambda y. y + x)$ – y is bound and x is free variable.
- We have two instances of variable x
 - Can not rename free variables!
- Variable x in $(\lambda f. \lambda x. f (f x))$ can be renamed.

- Λ -conversion:

- $(\lambda f. \lambda x. f (f x)) \equiv \lambda f. \lambda z. [z/x]f (f x) \equiv \lambda f. \lambda z. f (f z)$
- Result: $(\lambda f. \lambda z. f (f z)) (\lambda y. y + x)$

Evaluation

- Λ -calculus is very expressive language equivalent to Turing machine
- Evaluation of λ -expressions is based on:
 - 1) α -conversion and
 - 2) substitution
- Evaluation is often called **reduction**
- Λ -expressions are reduced to **value**
 - Values are normal forms of λ -expressions i.e. λ -expressions that can not be further reduced

β -reduction

- β -reduction is the only rule used for evaluation of pure λ -calculus (aside from renaming)
- Expression $(\lambda x.M) N$ stands for **operator** $(\lambda x.M)$ applied to **parameter** N
- Intuitive interpretation of $(\lambda x.M) N$ is substitution of x in M for N

β -reduction

Definition: Let $\lambda x.M$ be λ -expression. Application of $(\lambda x.M)$ on parameter N is implemented with β -reduction:

$$(\lambda x.M) N \rightarrow [N/x]M$$

- Expression $(\lambda x.M) N$ is called **redex** (reducible expression)
- Expression $[N/x]M$ is called **contractum**

β -reduction

- P includes redex $(\lambda x.M) N$ that is substituted with $[N/x]M$ and we obtain P'
- We say that P β -reduces to P' :

$$P \rightarrow_{\beta} P'$$

Definition: β -derivation is composed of one or more β -reductions. β -derivation from M to N :

$$M \rightarrow_{\beta}^* N$$

β -normal form

Definition: 1) λ -expression Q that does not include β -redexes is in β -normal form.

2) The class of all β -normal forms is called β -nf.

3) If P β -reduces to Q , which is β -nf, then Q is β -normal form of P .

Examples of β -reduction

- $(\lambda x.x\ y)(u\ v) \rightarrow_{\beta} u\ v\ y$
- $(\lambda x.\lambda y.x)\ z\ w \rightarrow_{\beta} (\lambda y.z)w \rightarrow_{\beta} z$
 $(\lambda x.\lambda y.x)\ z\ w \twoheadrightarrow_{\beta} z$
- $(\lambda x.(\lambda y.yx)z)v \rightarrow [v/x](\lambda y.yx)\ z = (\lambda y.yv)\ z$
 $\rightarrow [z/y]yv = zv$

Example: α -conversion in β -reduction

- Λ -expression:

$$(\lambda f. \lambda x. f (f x)) (\lambda y. y + x)$$

- Blind substitution:

$$= \lambda x. ((\lambda y. y + x) ((\lambda y. y + x) x))$$

$$= \lambda x. (\lambda y. y + x) (x + x)$$

$$= \lambda x. x + x + x$$

- Correct substitution:

$$(\lambda f. \lambda z. f (f z)) (\lambda y. y + x)$$

$$= \lambda z. ((\lambda y. y + x) ((\lambda y. y + x) z))$$

$$= \lambda z. ((\lambda y. y + x) (z + x))$$

$$= \lambda z. z + x + x$$

Examples of the evaluation

- Example with identity function

$$(\lambda x.x)E \rightarrow [E/x]x = E$$

- Another example with identity function

$$(\lambda f.f (\lambda x.x))(\lambda x.x) \rightarrow$$

$$[(\lambda x.x)/f]f (\lambda x.x) = [(\lambda x.x)/f]f (\lambda y.y) \rightarrow$$

$$(\lambda x.x)(\lambda y.y) \rightarrow$$

$$[(\lambda y.y)/x]x = \lambda y.y$$

Examples of the evaluation

- Repeating β -derivation

$$(\lambda x.xx)(\lambda y.yy)$$

$$\rightarrow [(\lambda y.yy)/x]xx = (\lambda x.xx)(\lambda y.yy)$$

$$\rightarrow [(\lambda y.yy)/x]xx = (\lambda x.xx)(\lambda y.yy)$$

$$\rightarrow \dots$$

- Counting β -derivation:

$$(\lambda x.xxy)(\lambda x.xxy)$$

$$\rightarrow [(\lambda x.xxy)/x]xxy = (\lambda x.xxy)(\lambda x.xxy)y$$

$$\rightarrow ([(\lambda x.xxy)/x]xxy)y = (\lambda x.xxy)(\lambda x.xxy)yy \rightarrow \dots$$

Higher-order functions

- Higher-order function is a function that can either:
 - take another function as an argument, or,
 - return function as the result of function application.
- Example:
 - Construct compositum: $(f \circ f)(x) = f(f(x))$
 - Lambda expression: $\lambda f. \lambda x. f (f x)$

$$\begin{aligned} & (\lambda f. \lambda x. f (f x))(\lambda y. y + 1) \\ &= \lambda x. (\lambda y. y + 1)((\lambda y. y + 1) x) \\ &= \lambda x. (\lambda y. y + 1)(x + 1) \\ &= \lambda x. (x + 1) + 1 \end{aligned}$$

Higher-order functions

- The same function $(f \circ f)(x)$ in Lisp

```
(lambda(f)(lambda(x)(f (f x))))
```

```
((lambda(f)(lambda(x)(f (f x))))(lambda(y)(+ y 1))  
= (lambda(x)((lambda(y)(+ y 1))((lambda(y)(+ y 1)) x))))  
= (lambda(x)((lambda(y)(+ y 1))(+ x 1))))  
= (lambda(x)(+ (+ x 1) 1))
```

Examples in Ocaml

```
# let c = 4;;
val c : int = 4
# let sq = function x -> x*x;;      (* λx.x*x *)
val sq : int -> int = <fun>
# let nx = function x -> x + 1;;    (* λx.x+1 *)
val nx : int -> int = <fun>

# let compose1 = function f -> function x -> f(f(x));;      (* λf.λx.f(f(x)) *)
val compose1 : ('a -> 'a) -> 'a -> 'a = <fun>
# let compose = function f -> function g -> function x -> f(g(x));;  (* λf.λg.λx.f(g(x)) *)
val compose : ('a -> 'b) -> ('c -> 'a) -> 'c -> 'b = <fun>
# let rcompose = function f -> function g -> function x -> g(f(x));;  (* λf.λg.λx.g(f(x)) *)
val rcompose : ('a -> 'b) -> ('b -> 'c) -> 'a -> 'c = <fun>

# (compose nx nx) 3;;
- : int = 5
# (compose sq nx) 3;;
- : int = 16
# (rcompose sq nx) 3;;
- : int = 10
```

Programming in LC

- Function in Curry form
- Combinators
 - Primitives of programming languages
- Logical values
 - If statement
- Integer numbers
 - Arithmetics
- Recursion

Curry functions

- Functions can have single parameter in λ -calculus
- Multiple parameters can be implemented by using higher-order functions
- F is function with parameters (N, L) and body M
 - M be expression with free variables x and y
 - We wish to replace x with N and y with L
- Curry notation: $F \equiv \lambda x. \lambda y. M$
 - $F N L \rightarrow (\lambda y. [N/x]M) L \rightarrow [L/y][N/x]M$
 - Λ -calculus with pairs: $F \equiv \lambda(x,y). M$
- Transformation from $\lambda(x,y). M$ to $\lambda x. \lambda y. M$ is called Currying

Example: Curry functions

- Math notation: $\text{sum} \equiv \lambda\langle x, y \rangle. x + y$
 - $\text{sum} : \mathbb{Z} \rightarrow \mathbb{Z} \rightarrow \mathbb{Z}$ (type of sum)
- Curry notation: $\text{sum} \equiv \lambda x. \lambda y. x + y$
 - Application to the first argument returns a function.
funkcijo.
 - $\text{suma} \equiv (\lambda x. \lambda y. x + y) a \rightarrow \lambda y. a + y$
 - $\text{suma} : \mathbb{Z} \rightarrow \mathbb{Z}$
- Ocaml libraries are written in Curry notation
 - New functions can be defined from existing functions.
 - Examples will be presented on the lecture on Functional languages

Combinators

- Combinators are primitive functions
 - Expressing basic operations of computation
 - Functions: identity, composition, choice, etc.
- **Combinatory logic CL**
 - Curry, Feys, 1958
 - Combinators are building blocks of CL
 - CL uses combinators **I**, **K** and **S**
- Combinators are often used in programming languages
 - Functions that construct new functions (genericity?)
 - Examples will be given when we present fun. languages
 - Higher-order functions: apply, map, fold, filter, etc.

Combinators

- Identity function:

$$\mathbf{I} = \lambda x.x$$

- Choosing one argument of two (if):

$$\mathbf{K} = \lambda x.(\lambda y.x)$$

- Passing argument to two functions:

$$\mathbf{S} = \lambda x.\lambda y.\lambda z.(x\ z)(y\ z)$$

- Function that repeats itself (loop):

$$\mathbf{\Omega} = (\lambda x.x\ x)(\lambda x.x\ x)$$

- Function composition:

$$\mathbf{B} = \lambda f.\lambda g.\lambda x.f(g\ x)$$

Combinators

- Inverse function composition:

$$\mathbf{B'} = \lambda f. \lambda g. \lambda x. g(f\ x)$$

- Duplication of function argument:

$$\mathbf{W} = \lambda f. \lambda x. f\ x\ x$$

- Recursive function:

$$\mathbf{Y} = \lambda f. (\lambda x. f\ (x\ x)) (\lambda x. f\ (x\ x))$$

Logical values

- How to represent truth (logical) values?
 - $\text{true} \equiv \lambda t. \lambda f. t$ | function returning first argument of two
 - $\text{false} \equiv \lambda t. \lambda f. f$ | function returning second argument of two
- IF statement is simple application of truth value
 - $\lambda l. \lambda m. \lambda n. l\ m\ n$
 - Truth value determines first or second choice
- Evaluation of IF statement
$$\begin{aligned}\text{IF true } M\ N &\equiv (\lambda l. \lambda m. \lambda n. l\ m\ n)\ \text{true}\ M\ N \rightarrow \\ &(\lambda m. \lambda n. \text{true}\ m\ n)\ M\ N \rightarrow \\ \text{true } M\ N &= (\lambda t. \lambda f. t)\ M\ N \rightarrow \\ &(\lambda f. M)\ N \rightarrow M\end{aligned}$$

Logical values

- Logical operations

AND $\equiv \lambda p.\lambda q.p \ q \ p$

OR $\equiv \lambda p.\lambda q.p \ p \ q$

NOT $\equiv \lambda p.p \ \text{false} \ \text{true}$

IF $\equiv \lambda p.\lambda a.\lambda b.p \ a \ b$

- Examples:

$(\lambda x.\lambda y.\text{IF} (\text{AND } x (\text{NOT } y)) \ M \ N) \ \text{true} \ \text{false}$
= IF (AND true (NOT false)) M N
= $(\lambda p.\lambda a.\lambda b.p \ a \ b) (\text{AND true (NOT false)}) \ M \ N$
= (AND true (NOT false)) M N
= true M N
= M

AND true false

= $(\lambda p.\lambda q.p \ q \ p) \ \text{true} \ \text{false}$

= true false true

= $(\lambda t.\lambda f.t) \ \text{false} \ \text{true}$

= false

OR true false

= $(\lambda p.\lambda q.p \ p \ q) \ \text{true} \ \text{false}$

= true true false

= $(\lambda t.\lambda f.t) \ \text{true} \ \text{false}$

= true

NOT true

= $(\lambda p.p \ \text{false} \ \text{true}) \ \text{true}$

= true false true

= false

Church numbers

- Peanovi aksiomi
 - $0 \in \mathbb{N}_0$
 - $n \in \mathbb{N}_0 \Rightarrow n+1 \in \mathbb{N}_0$
- Number n is represented with C_n
 - $n = 0+1+\dots+1$ | n times successor of 0
 - z stands for zero and s represents successor function
- Arithmetic operations
 - Plus = $\lambda m. \lambda n. \lambda z. \lambda s. m (n z s) s$
 - Times = $\lambda m. \lambda n. m C_0$ (Plus n)

$$C_0 = \lambda z. \lambda s. z$$

$$C_1 = \lambda z. \lambda s. s z$$

$$C_2 = \lambda z. \lambda s. s(s z)$$

...

$$C_n = \lambda z. \lambda s. s(s(\dots (s z) \dots))$$

Church numbers

$(\text{Plus } 1 \ 2) \rightarrow^* 3$

$\text{Plus } (\lambda z. \lambda s. s \ z) (\lambda z. \lambda s. s(s \ z)) \rightarrow$
 $(\lambda m. \lambda n. \lambda z. \lambda s. m(n \ z \ s)s) (\lambda z. \lambda s. s \ z) (\lambda z. \lambda s. s(s \ z)) \rightarrow$
 $(\lambda n. \lambda z. \lambda s. (\lambda z. \lambda s. s \ z)(n \ z \ s)s) (\lambda z. \lambda s. s(s \ z)) \rightarrow$
 $\lambda z. \lambda s. (\lambda z. \lambda s. s \ z)((\lambda z. \lambda s. s(s \ z)) \ z \ s)s \rightarrow$
 $\lambda z. \lambda s. (\lambda z. \lambda s. s \ z)((\lambda s. s(s \ z)) \ s)s \rightarrow$
 $\lambda z. \lambda s. (\lambda z. \lambda s. s \ z)(s(s \ z))s =$
 $\lambda z. \lambda s. (((\lambda z. \lambda s. s \ z) (s(s \ z))))s \rightarrow$
 $\lambda z. \lambda s. ((\lambda s. s(s \ z)))s \rightarrow$
 $\lambda z. \lambda s. s(s \ z))$

Recursion

- Recursion can be expressed using combinator **Y**
 - $Y = \lambda f.(\lambda x.f (x x))(\lambda x.f (x x))$
- Important property of **Y**
 - $Y F =_{\beta} F (Y F)$
 - Proof:
$$\begin{aligned} Y F &= \lambda f.(\lambda x.f (x x))(\lambda x.f (x x)) F \rightarrow \\ &(\lambda x.F (x x))(\lambda x.F (x x)) \rightarrow \\ &F ((\lambda x.F (x x))(\lambda x.F (x x))) \leftarrow \\ &F ((\lambda f.(\lambda x.f (x x))(\lambda x.f (x x))) F) = \\ &F (Y F) \end{aligned}$$

Recursion

- Operation factorial: $n!$
 - Intuitive definition
- Definition of recursive function F
 - $G = \lambda f.M$ | M is body of f
 - $F = Y\ G$
- Derivation of F

if $n = 0$ then 1
else $n * (\text{if } n - 1 = 0 \text{ then } 1$
else $(n - 1) * (\text{if } n - 2 = 0 \text{ then } 1$
else $(n - 2) * \dots$

$F = Y\ G$
 $=_{\beta} G\ (Y\ G)$
 $=_{\beta} G\ (Y\ G)$
 $=_{\beta} G\ (G\ (Y\ G))$
 \dots

Factorial

Fact = $\lambda \text{fact}.\lambda n.\text{if } (\text{IsZero } n) \text{ C1 } (\text{Times } n \text{ (fact (Pred } n)))$

Factorial = Y Fact

Factorial C2 = Y Fact C2

$=_{\beta}$ Fact (Y Fact) C2

$=_{\beta}$ ($\lambda \text{fact}.\lambda n.\text{if } (\text{IsZero } n) \text{ C1 } (\text{Times } n \text{ (fact (Pred } n)))$) (Y Fact) C2

$=_{\beta}$ ($\lambda n.\text{if } (\text{IsZero } n) \text{ C1 } (\text{Times } n \text{ (Y Fact (Pred } n)))$) C2

$=_{\beta}$ if (IsZero C2) C1 (Times C2 (Y Fact (Pred C2)))

$=_{\beta}$ if False C1 (Times C2 (Y Fact C1))

$=_{\beta}$ Times C2 (Y Fact C1)

= Times C2 (Factorial C1)

Is every λ -expression normalizable?

- Definitely not!
- Let $L \equiv (\lambda x. xxy)(\lambda x. xxy)$.
$$L \rightarrow Ly \rightarrow Lyy \rightarrow \dots$$
- Let $P \equiv (\lambda u. v)L$. P can be reduced in two ways.
 - $P \equiv (\lambda u. v)L \rightarrow ([L/u]v)L \equiv v$
 - $P \rightarrow (\lambda u. v)Ly$
$$\rightarrow (\lambda u. v)Lyy$$
$$\rightarrow \dots$$
- P has β -nf but also infinite derivation!
 - Λ -calculus is undecidable (partial computable function)

On evaluation order

- Some λ -expressions can be reduced in more than one way.
- Example:
 - 1) $(\lambda x.(\lambda y.y\ x)\ z)\ v \rightarrow (\lambda y.y\ v)\ z \rightarrow z\ v$
 - 2) $(\lambda x.(\lambda y.y\ x)\ z)\ v \rightarrow (\lambda x.z\ x)\ v \rightarrow z\ v$
- Evaluation strategies:
 - Normal form strategie
 - Call by name
 - Call by value

Evaluation strategies

Example λ -expression: $(\lambda x.x) ((\lambda x.x) (\lambda z. (\lambda x.x) z))$

Shorter form: $\text{id} (\text{id} (\lambda z.\text{id } z))$

1) Full β -reduction is a strategie: At each step we pick some redex, anywhere inside the term we are evaluating, and reduce it.

$\text{id} (\text{id} (\lambda z.\underline{\text{id } z}))$
 $\rightarrow \text{id} (\underline{\text{id } (\lambda z.z)})$
 $\rightarrow \underline{\text{id } (\lambda z.z)}$
 $\rightarrow \lambda z.z$

Evaluation strategies

- 2) Under the normal order strategy, the leftmost, outermost redex is always reduced first.

$$\begin{aligned} & \underline{\text{id (id (\lambda z.\text{id } z))}} \\ \rightarrow & \underline{\text{id (\lambda z.\text{id } z)}} \\ \rightarrow & \lambda z.\underline{\text{id } z} \\ \rightarrow & \lambda z.z \end{aligned}$$

- 3) The call by name strategy is yet more restrictive, allowing no reductions inside λ -abstractions. Except for this rule, the strategy is the same as the normal form strategy.

$$\begin{aligned} & \underline{\text{id (id (\lambda z.\text{id } z))}} \\ \rightarrow & \underline{\text{id (\lambda z.\text{id } z)}} \\ \rightarrow & \lambda z.\underline{\text{id } z} \\ \rightarrow & / \end{aligned}$$

Evaluation strategies

- 4) The call by value strategy reduces only outermost redexes and a redex is reduced only when its right-hand side has already been reduced to a value.

$$\begin{aligned} & \text{id } (\text{id } (\lambda z.\text{id } z)) \\ \rightarrow & \text{id } (\lambda z.\text{id } z) \\ \rightarrow & \lambda z.\text{id } z \\ \rightarrow & / \end{aligned}$$

In the second line, the argument $(\lambda z.\text{id } z)$ is not reduced (before the reduction of outermost redex) since it is not redex.

Example: Evaluation strategies

$\text{Gcd} \equiv \lambda \text{gcd}.\lambda x.\lambda y.\text{IF } (\text{EQ } y \text{ C0}) \text{ x (gcd y (MOD x y))}$

$\text{GCD} \equiv \text{Y Gcd}$

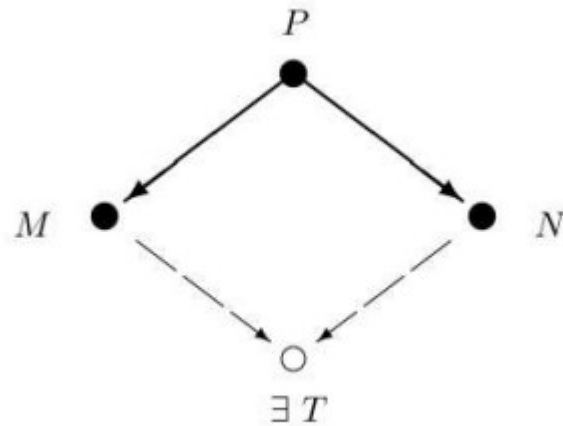
Strategy call-by-value:

$\text{GCD } (\text{Times } \text{C2 } \text{C2}) \text{ (Minus C3 C1)}$
= $\text{GCD } (\text{Times } \text{C2 } \text{C2}) \text{ C2}$
= $\underline{\text{GCD}} \text{ C4 C2} = \underline{(\text{Y Gcd})} \text{ C4 C2} = \underline{\text{Gcd}} (\text{Y Gcd}) \text{ C4 C2}$
= $\underline{(\lambda \text{gcd}.\lambda x.\lambda y.\text{IF } (\text{EQ } y \text{ C0}) \text{ x (gcd y (MOD x y))})} (\text{Y Gcd}) \text{ C4 C2}$
= $\text{IF } (\text{EQ } \text{C2 } \text{C0}) \text{ C4 } ((\text{Y Gcd}) \text{ C2 } \underline{(\text{MOD } \text{C4 } \text{C2})})$
= $\text{IF } (\text{EQ } \text{C2 } \text{C0}) \text{ C4 } (\underline{(\text{Y Gcd})} \text{ C2 } \text{C0})$
= $\text{IF } (\text{EQ } \text{C2 } \text{C0}) \text{ C4 } (\underline{\text{Gcd}} (\text{Y Gcd}) \text{ C2 } \text{C0})$
= $\text{IF } (\text{EQ } \text{C2 } \text{C0}) \text{ C4 } (\underline{(\lambda \text{gcd}.\lambda x.\lambda y.\text{IF } (\text{EQ } y \text{ 0}) \text{ x (gcd y (MOD x y))})} (\text{Y Gcd}) \text{ C2 } \text{C0})$
= $\text{IF } (\text{EQ } \text{C2 } \text{C0}) \text{ C4 } (\underline{\text{IF } (\text{EQ } \text{C0 } \text{C0}) \text{ C2 } ((\text{Y Gcd}) \text{ C0 } (\text{MOD } \text{C2 } \text{C0}))})$
= $\underline{\text{IF } (\text{EQ } \text{C2 } \text{C0}) \text{ C4 } \text{C2}}$
= C2

Church-Rosser theorem

A central theorem in lambda calculus.

Theorem: Let $P \twoheadrightarrow_{\beta} M$ and $P \twoheadrightarrow_{\beta} N$, then there exists T such that $M \twoheadrightarrow_{\beta} T$ and $N \twoheadrightarrow_{\beta} T$.



Consequences of CR

- $M =_{\beta} N \Rightarrow \exists L: M \twoheadrightarrow_{\beta} L \wedge N \twoheadrightarrow_{\beta} L$
 - M derivation of (derived from) N \Rightarrow they have the same value
- If N is β -nf of expression M then $M \twoheadrightarrow_{\beta} N$
 - N is value of M \Rightarrow there must be a derivation
- Every expression has exactly one β -nf
 - Consistency of λ -calculus: $\Lambda \not\vdash \text{true} =_{\beta} \text{false}$

Properties of LC

- LC is consistent
- LC is equivalent to TM (Turing machine)
 - LC is r.e. language
 - LC is partially computable (not total !)
- LC with types is total function
 - Very limited class of languages
- The characterisation of total TM is not known