

Introduction to Python

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What is Python?

Python is an elegant and robust programming language that combines the power and flexibility of traditional compiled languages with the ease-of-use of simpler scripting and interpreted languages.

What is Python?

- High level
- Interpreted
- Scalable
- Extensible
- Portable
- Easy to learn, read and maintain
- Robust
- Object oriented
- Versatile

Why Python?

- Free and Open source
- Built-in run-time checks
- Nested, heterogeneous data structures
- OO programming
- Support for efficient numerical computing
- Good memory management
- Can be integrated with C, C++, Fortran and Java
- Easier to create stand-alone applications on any platform

What Will be Covered Today

- 1 Using the Python Interpreter**
- 2 Simple Program**
- 3 Print Statement**
- 4 Python Expression**
- 5 If Statements, Loops, While Statements**
- 6 List, Tuples, Dictionary**
- 7 Functions and Modules**
- 8 Files I/O**
- 9 Exception Handling**
- 10 List Comprehension (if possible)**

Using the Python Interpreter

■ Interactive interface to Python

```
1 % python
2 Python 2.7.9 |Anaconda 1.8.0 (x86_64)| (default, Dec
3 [GCC 4.2.1 (Apple Inc. build 5577)] on darwin
4 Type "help", "copyright", "credits" or "license" for
5 Anaconda is brought to you by Continuum Analytics.
6 Please check out: http://continuum.io/thanks and http
7 >>>
```

■ Python prompts with >>> .

Using the Python Interpreter

- **Python interpreter evaluates inputs:**

```
1 | >>> -2*(4+9)
2 | -26
3 | >>>
```

- **To exit Python:**

- CTRL-D

Examples

Type

```
1 | % python
2 | >>>
```

and let us do some basic operations.

Scientific Hello World

- Provide a number to the script
- Print 'Hello World' and the *sine* value of the number

To run the script, type:

```
%python helloWorld.py 3.14
```

Purpose of the Script

- Read a command line argument
- Call a math (sine) function
- Work with variables
- Print text and numbers

The Code

```
1  #!/usr/bin/env python
2
3  import sys
4  import math
5
6  r = float(sys.argv[1])
7  s = math.sin(r)
8  print "Hello, World! sin(" + str(r) + ")=" + str(s)
```

Header

- **Explicit path to the interpreter:**

```
#!/usr/bin/python
```

- **Using env to find the first Python interpreter in the path:**

```
#!/usr/bin/env python
```

Importing Python Modules

The standard way of loading a module is:

```
import scipy
```

We can also use:

```
from scipy import *
```

We may choose to load a sub-module of the main one:

```
import scipy.optimize  
from scipy.optimize import *
```

We can choose to retrieve a specific function of a module:

```
from scipy.optimize import fsolve
```

You can even rename a module:

```
import scipy as sp
```

Alternative Print Statements

■ String concatenation:

```
print "Hello, World! sin(" + str(r) + ")=" + str(s)
```

■ C printf-like statement:

```
print "Hello, World! sin(%g)=%g" % (r,s)
```

■ Variable interpolation:

```
print "Hello, World! sin(%(r)g)=%(s)g" % vars()
```

Printf Format Strings

`%d` : integer

`%5d` : integer in a field of width 5 chars

`%-5d` : integer in a field of width 5 chars, but adjusted to the left

`%05d` : integer in a field of width 5 chars, padded with zeroes from the left

`%g` : float variable in `%f` or `%g` notation

`%e` : float variable in scientific notation

`%11.3e` : float variable in scientific notation, with 3 decimals, field of width 11 chars

`%5.1f` : float variable in fixed decimal notation, with one decimal, field of width 5 chars

`%3f` : float variable in fixed decimal form, with three decimals, field of min. width

`%s` : string

`%-20s` : string in a field of width 20 chars, and adjusted to the left

Exercise

Write a Python script that:

- Takes your first name and the city you live, and
- Prints: My name is **firstName** and I live in **cityName**

Python Types

- Numbers: float, complex, int (+ bool)
- Sequences: list, tuple, str, NumPy arrays
- Mappings: dict (dictionary/hash)
- Instances: user-defined class
- Callables: functions, callable instances

Numerical Expressions

■ Python distinguishes between strings and numbers:

```
b = 1.2          # b is a number
b = '1.2'        # b is a string
a = 0.5 * b       # illegal: b is NOT converted to float
a = 0.5 * float(b) # this works
```

■ All Python objects are compared with:

```
==  !=  <  >  <=  >=
```

Boolean Expressions

- bool is True or False
- Can mix bool with int 0 (false) or 1 (true)
- Boolean tests:

```
a = ''; a = []; a = (); a = ; # empty structures
a = 0; a = 0.0
if a: # false
if not a: # true
```

other values of a: if a is true

Strings

- **Single- and double-quoted strings work in the same way:**

```
s1 = "some string with a number %g" % r
s2 = 'some string with a number %g' % r      # = s1
```

- **Triple-quoted strings can be multi line with embedded newlines:**

```
text = """
large portions of a text can be conveniently
placed inside triple-quoted strings
(newlines are preserved)"""
```

- **Raw strings, where backslash is backslash:**

```
s3 = r"\\(\\s+\\.\\d+\\)"
# with ordinary string (must quote backslash):
s3 = '\\(\\s+\\.\\d+\\)'
```

Variables and Data Types

Type	Range	To Define	To Covert
float	numbers	<code>x=1.0</code>	<code>z=float(x)</code>
integer	numbers	<code>x=1</code>	<code>z=int(x)</code>
complex	complex numbers	<code>x=1+3j</code>	<code>z=complex(a,b)</code>
string	text string	<code>x='test'</code>	<code>z=str(x)</code>
boolean	True or False	<code>x=True</code>	<code>z=bool(x)</code>