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جلسه‌ی بیست و هفتم
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جلسه گذشته

جلسه‌ی جدید

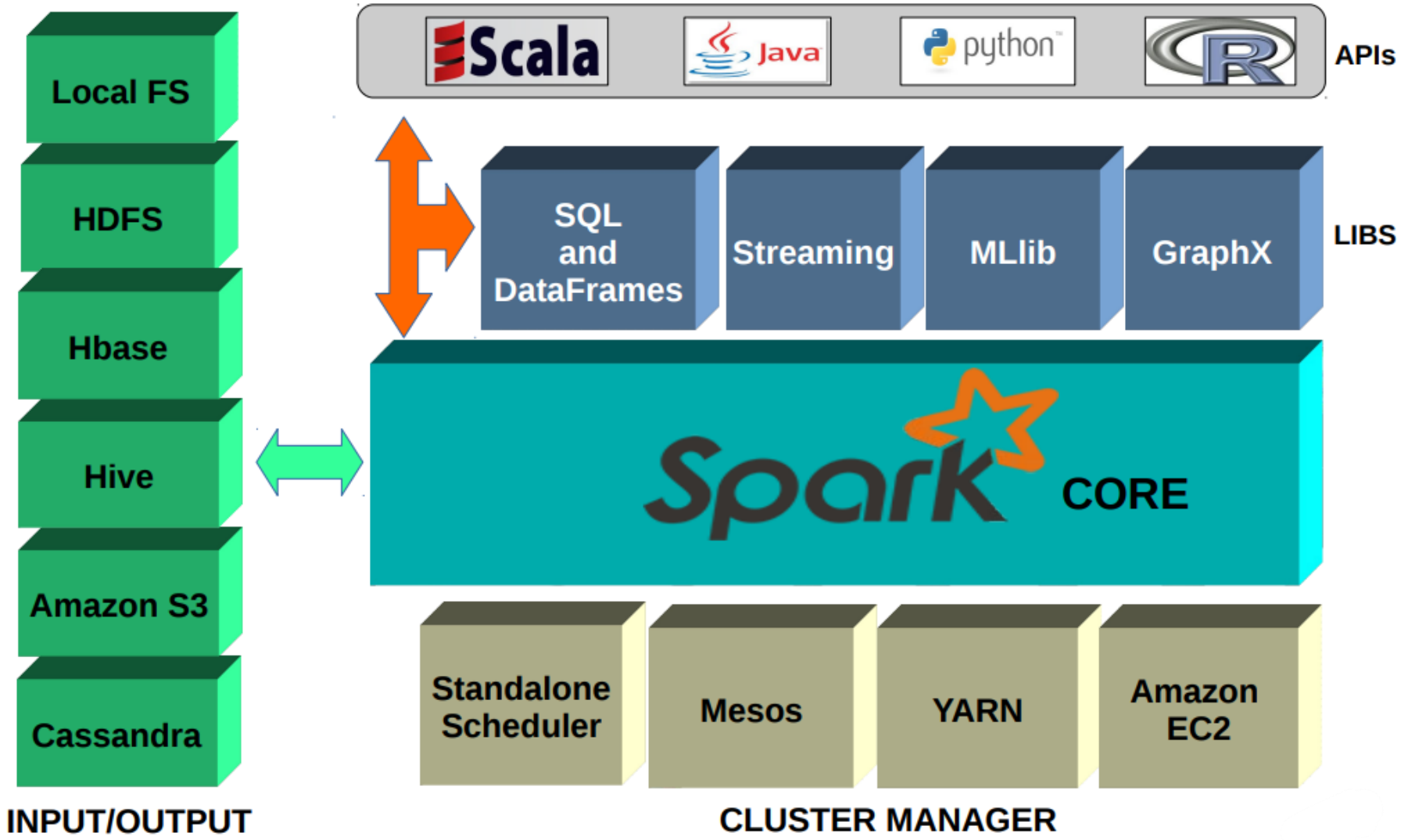
SPARK

Spark Vs. Hadoop MapReduce

	Hadoop	Spark 100TB	Spark 1PB
Data Size	102.5 TB	100 TB	1000 TB
Elapsed Time	72 mins	23 mins	234 mins
# Nodes	2100	206	190
# Cores	50400	6592	6080
# Reducers	10,000	29,000	250,000
Rate	1.42 TB/min	4.27 TB/min	4.27 TB/min
Rate/node	0.67 GB/min	20.7 GB/min	22.5 GB/min

Use memory!

Spark Basics: architecture



Resilient Distributed Datasets (RDDs)

Data manipulation in Spark is heavily based on RDDs. An RDD is an interface composed of:

- a set of partitions
- a list of dependencies
- a function to compute a partition given its parents
- a partitioner (optional)
- a set of preferred locations per partition (optional)

- Simply stated: an RDD is a distributed collections of items.
- an RDD is a read-only (i.e., immutable) collection of items partitioned across a set of machines that can be rebuilt if a partition is destroyed.

The RDD is the most fundamental concept in Spark since all work in Spark is expressed as:

- creating RDDs
- transforming existing RDDs
- performing actions on RDDs

Creating RDDs

Spark provides two ways to create an RDD:

- **loading** an already existing set of objects
- **parallelizing** a data collection in the driver

Creating RDDs

```
// define the spark context
val sc = new SparkContext(...)

// hdfsRDD is an RDD from an HDFS file
val hdfsRDD = sc.textFile("hdfs://...")

// localRDD is an RDD from a file in the local file system
val localRDD = sc.textFile("localfile.txt")

// define a List of strings
val myList = List("this", "is", "a", "list", "of", "strings")

// define an RDD by parallelizing the List
val listRDD = sc.parallelize(myList)
```

RDD Operations

There are **transformations** on RDDs that allow us to create new RDDs: `map, filter, groupBy, reduceByKey, partitionBy, sortByKey, join, etc`

Also, there are **actions** applied in the RDDs: `reduce, collect, take, count, saveAsTextFile, etc`

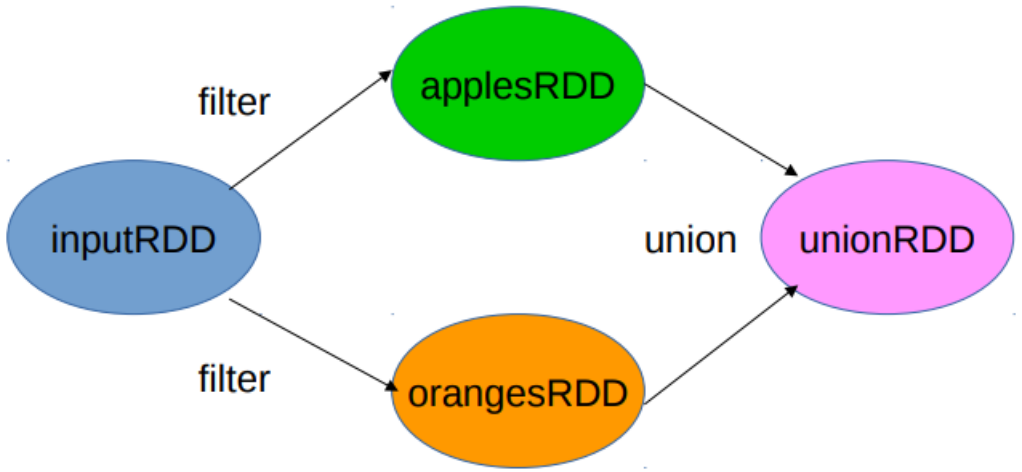
Note: computation takes place only in actions and not on transformations! (This is a form of **lazy evaluation**. More on this soon.)

RDD Operations: transformations

```
val inputRDD = sc.textFile("myfile.txt")

// lines containing the word “apple”
val applesRDD = inputRDD.filter(x => x.contains("apple"))

// lines containing the word “orange”
val orangesRDD = inputRDD.filter(x => x.contains("orange"))

// perform the union
val aoRDD = applesRDD.union(orangesRDD)
```

RDD Operations: transformations

Graphically speaking:



RDD Operations: actions

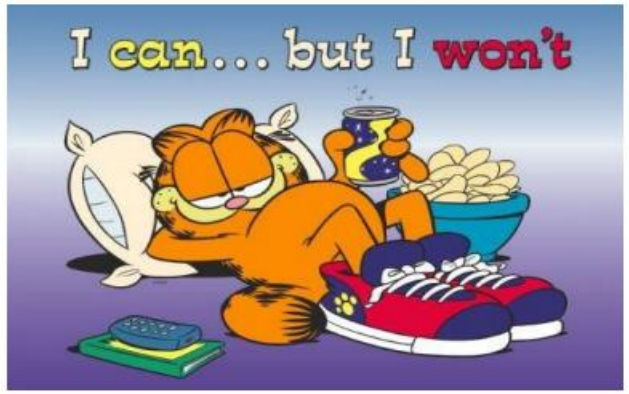
An action denotes that **something must be done**

We use the action `count()` to find the number of lines in unionRDD containing apples or oranges (or both) and then we print the 5 first lines using the action `take()`

```
val numLines = unionRDD.count()
unionRDD.take(5).foreach(println)
```

Lazy Evaluation

The benefits of being lazy



1. more optimization alternatives are possible if we see the **big picture**
2. we can avoid unnecessary computations

Ex:

Assume that from the unionRDD we need only the first 5 lines.

If we are eager, we need to compute the union of the two RDDs, materialize the result and then select the first 5 lines.

If we are lazy, there is no need to even compute the whole union of the two RDDs, since when we find the first 5 lines we may stop.

Lazy Evaluation

At any point we can **force the execution** of transformation by applying a simple action such as **`count()`**. This may be needed for debugging and testing.

Basic RDD Transformations

Assume that our RDD contains the list `{1,2,3}`.

map()	`rdd.map(x => x + 2)`	`{3,4,5}`
flatMap()	`rdd.flatMap(x => List(x-1,x,x+1))`	`{0,1,2,1,2,3,2,3,4}`
filter()	`rdd.filter(x => x>1)`	`{2,3}`
distinct()	`rdd.distinct()`	`{1,2,3}`
sample()	`rdd.sample(false,0.2)`	non-predictable

Two-RDD Transformations

These transformations require two RDDs

union()	`rdd.union(another)`
intersection()	`rdd.intersection(another)`
subtract()	`rdd.substract(another)`
cartesian()	`rdd.cartesian(another)`

Some Actions

collect()	`rdd.collect()`	`{1,2,3}`
count()	`rdd.count()`	`3`
countByValue()	`rdd.countByValue()`	`{(1,1),(2,1),(3,1)}`
take()	`rdd.take(2)`	`{1,2}`
top()	`rdd.top(2)`	`{3,2}`
reduce()	`rdd.reduce((x,y) => x+y)`	`6`
foreach()	`rdd.foreach(func)`	

DAG (DIRECTED ACYCLIC GRAPHS)

RDDs and DAGs

A set of RDDs corresponds is transformed to a Directed Acyclic Graph (DAG)

Input: RDD and partitions to compute

Output: output from actions on those partitions

Roles:

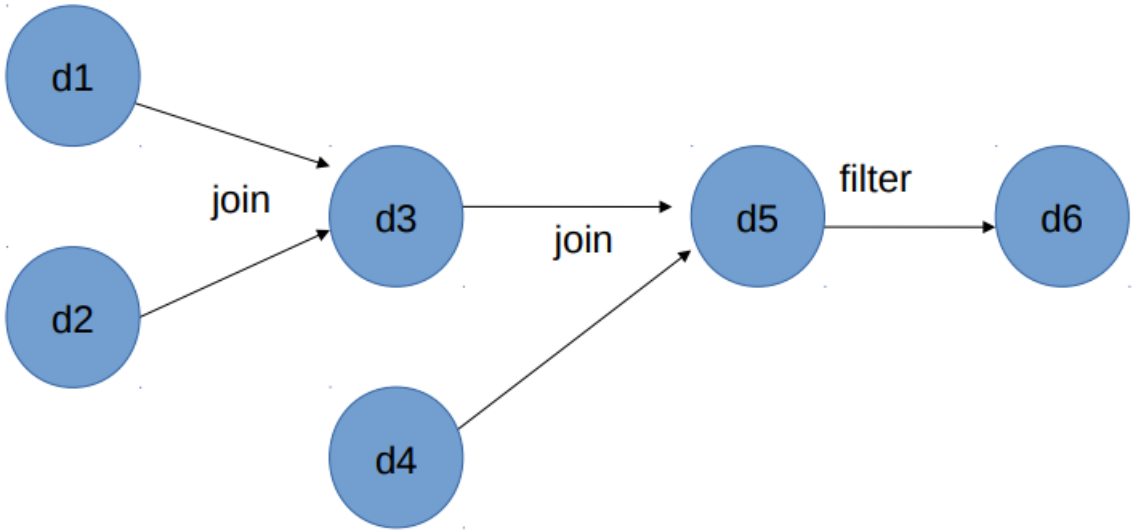
> Build stages of tasks

> Submit them to lower level scheduler (e.g. YARN, Mesos, Standalone) as ready

> Lower level scheduler will schedule data based on locality

> Resubmit failed stages if outputs are lost

DAG Scheduling

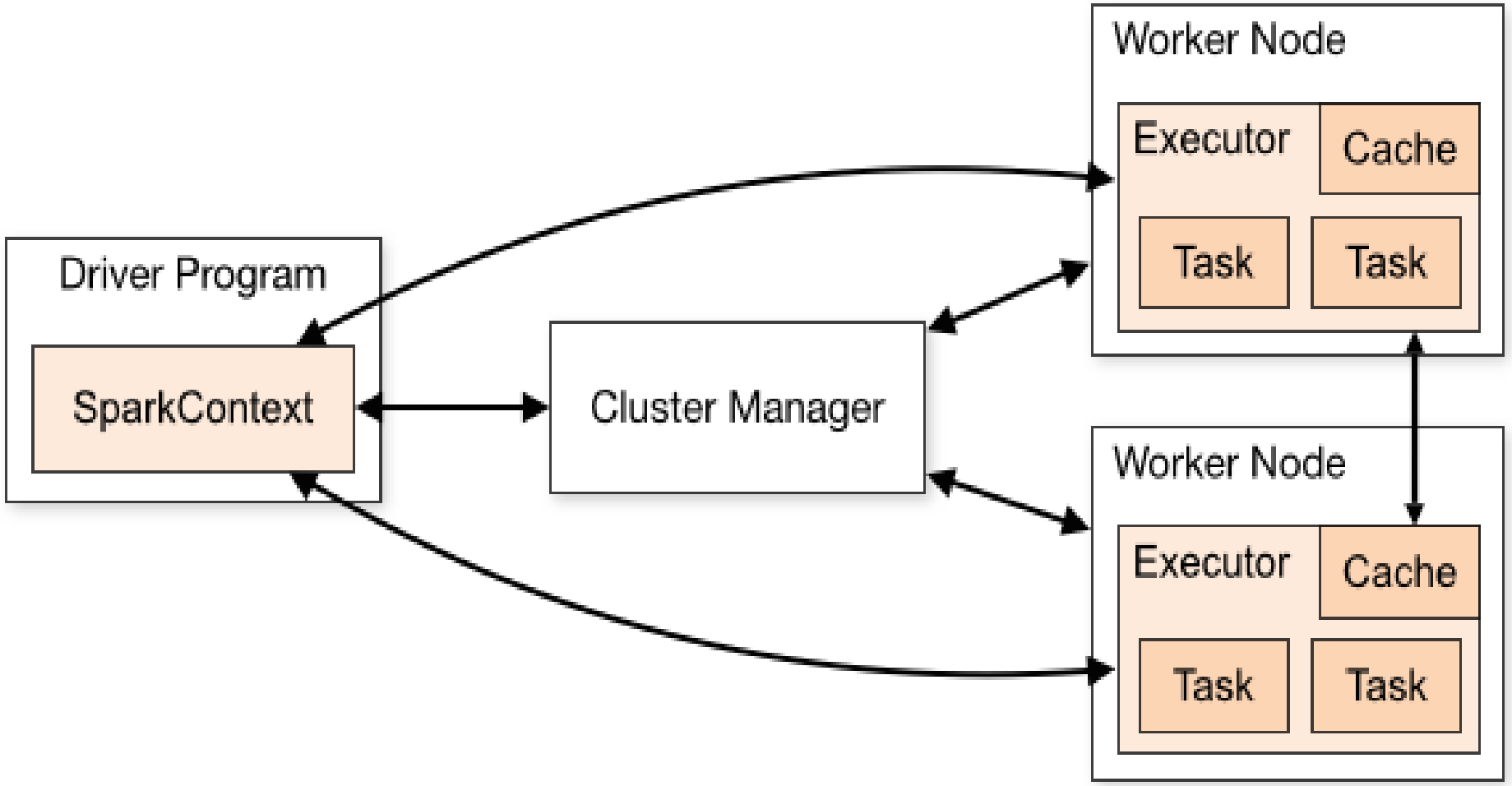


Distributed Execution in Spark

Outline of the whole process:

1. The user submits a job with **`spark-submit`**.
2. **`spark-submit`** launches the driver program and invokes the **`main()`** method specified by the user.
3. The **driver program** contacts the **cluster manager** to ask for resources to launch **executors**.
4. The **cluster manager** launches **executors** on behalf of the **driver program**.
5. The **driver process** runs through the user application. Based on the RDD actions and transformations in the program, the **driver** sends work to **executors** in the form of **tasks**.
6. **Tasks** are run on **executor processes** to compute and save results.
7. If the **driver's `main()`** method exits or it calls **`SparkContext.stop()`** , it will terminate the **executors** and release resources from the **cluster manager**.

Under the Hood



Shuffle in spark

Spark dataset / dataframe / sql

Spark Structured Streaming

کار کردن با HDFS