Cameron Palmer, Programming Languages, February 2007

Jeff Grammar

Program -> FunctionsList FunctionsList -> Function | FunctionsList Function -> Name (ParameterList) Block ParameterList -> Name // C Style function call with no parameters ParameterList -> Name , ParameterList Block -> begin StatementList end Assignment -> Identifier [[Expression]] = Expression\n // Array notation included StatementList -> Statement StatementList Statement -> \n | | Block | Assignment | ForStatement | IfStatement | WhileStatement | BreakStatement II ReturnStatement SwitchStatement -> switch (Identifier) CaseStatements CaseStatements -> CaseStatement CaseStatements II CaseStatement CaseStatement -> case Literal : { StatementList II BreakStatement } ForStatement -> for (initialize; condition; increment) Block IfStatement -> if (Expression) Block [else Block] WhileStatement -> while (Expression) Block BreakStatement -> break ReturnStatement -> return statement Expression -> Conjunction { II Conjunction } Conjunction -> Equality { && Equality } Equality -> Relation [EquOp Relation] EquOp -> == I != Relation -> Addition [RelOp Addition] RelOp -> < || <= || > || >= Addition -> Term { AddOp Term } AddOp -> + II -Term -> Factor { MulOp Factor } MulOp -> * || / || % Factor -> [UnaryOp] Primary UnaryOp -> - II! Primary -> Identifier [[Expression]] | Literal | (Expression) | Type (Expression) Identifier -> Letter { Letter | Digit } Letter -> a-z II A-Z Digit -> 0-9 Literal -> Integer II Boolean II Float II Char Integer -> Digit { Digit } Boolean -> true II false Float -> Integer . Integer Char -> 'ASCIIChar'