Recursive Descent Parser

Below is a recursive descent parser for the following grammar. In the following, "e" is used to represent the empty string.

```
P -> SP
       P -> e
       S \rightarrow id = E
       E -> TE'
       E' -> +TE'
       E' -> e
       T -> FT'
       T' -> *FT'
       T' -> e
       F -> (E)
                      // I'm cheating here. I want "id" to match
       F -> id
                      // integer number (-6, 0, 47, ...)
                      // or identifier (x, thisIsAlongName, L2, ...)
/* The first part of the "program" includes "general" routines that would
   be used for any recursive descent parser */
int lookahead;
error()
       printf("Parsing Error\n");
       exit(1);
}
match(t)
       int t;
       if(lookahead == t)
              lookahead = getchar(); /* actually you want the
                                       next TOKEN */
       else
              error();
}
main()
{
       lookahead = getchar();  /* actually you want the next TOKEN */
       start();
}
```

```
start()
{
      P(); /* the start symbol of the grammar */
}
P()
{
       if( lookahead != NULL ) {
              S();
             P(); }
       /* else P -> e --- do nothing */
}
S()
{
                  // match any possible ID.
      match(id);
      match('=');
      E();
}
E()
{
       T();
      EPrime();
}
EPrime()
       if( lookahead == '+' ) {
             match('+');
              T();
              EPrime(); }
}
T()
{
      F();
      TPrime();
}
TPrime()
       if(lookahead == '*') {
             match('*');
              F();
              TPrime(); }
       /* else E' -> e --- do nothing */
}
F()
{
       if( lookahead == 'id' )
              match(id);
       else
       {
              match('(');
              E();
              match(')');
       }
}
```