

Introduction

The text below explains the solution for the 2 tasks. The task contains 4 steps :

- 1) Preparing the Bell state
- 2) Implementation of arbitrary “error gate”
- 3) Encoding the error correction
- 4) Testing the solution and discussion of the results.

Part I. The Bell state

The code for the Bell state is in the **bellstate.py**:

```
qb1 = qskt.QuantumRegister(dimension, 'qb1')  
qb2 = qskt.QuantumRegister(dimension, 'qb2')  
cm = qskt.ClassicalRegister(2)
```

```
circuit = qskt.QuantumCircuit(qb1, qb2, cm)
```

```
# Basic circuit
```

```
circuit.h(qb1)  
circuit.cx(qb1, qb2)
```

```
circuit.measure(qb1, cm[0])  
circuit.measure(qb2, cm[1])
```

Part II. Simulating quantum noise

In order to simulate the noise two solutions are possible: using the built-in qiskit noise generator or using additional qubits to add the noise. The second solution requires two qubits of noise per one underlying qubit. One additional qubit is used to generate the error event and the other is to choose the error type: bit flip or sign flip. Below is the code from **BellStateWithNoise.py**:

```
def errorCode(input, errorQb, errorTypeQb, errorProba, bitFlipProba, circuit):
    # circuit.
    for i in range(len(input)):
        circuit.initialize([sqrt(1 - errorProba), sqrt(errorProba)], errorQb[i])
        circuit.initialize([sqrt(1 - bitFlipProba), sqrt(bitFlipProba)], errorTypeQb[i])
        circuit.ccx(errorQb[i], errorTypeQb[i], input[i])

        circuit.x(errorTypeQb[i])
        ccz(errorQb[i], errorTypeQb[i], input[i], circuit)
```

I initialize the sources of randomness with required probabilities and change the input qubits depending on realizations of the error generating qubits. Consider a void circuit with 30% probability of error and 70% probability of bit flip in case of error. Running the file with these parameters gives (for 10000 simulations):

{'00': 3947, **'01': 1019, '10': 1062, '11': 3972**}

As expected the noise affects 21% of scenarios (**in red**). This corresponds to the probability of the bit-flip error. The sign-flip error cannot be observed in this way. To do that one can uncompute the circuit and measure the first qubit only

```
circuit.cx(qb1, qb2)
circuit.h(qb1)
circuit.measure(qb1, cm[0])
```

which yields the results: {'00': 9052, **'01': 948**} in accordance with the expected probability:
 $9\% = 30\% * (1-70\%)$

If we observe both qubits after the full uncomputation of the circuit

{'00': 7175, **'01': 708, '10': 1934, '11': 183**}

total 28% of error affected states is observed close to 30% expected.

The alternative solution is in the **NoiseModelTask2.py**. where I use a built-in noise generating model:

```
def buildNoiseModel(errorProba, probaType):
    noise_bit_flip = NoiseModel()
    error = pauli_error([('X', probaType * errorProba), ('I', 1 - errorProba), ('Z', (1 - probaType) * errorProba)])
    noise_bit_flip.add_all_qubit_quantum_error(error, ["id"])
    return noise_bit_flip
```

With the noise model above the noise will be generated by the **"id"** gates:

```
circ.id(qb)
```

The advantage of using the built-in noise generation is that it economizes the qubits and thus reduces the simulation time.

Part III. Error correction

Single qubit correction

First I am going to briefly discuss the one-dimensional case following ideas from the *wikipedia* article referenced in the task description. Please see the file **BasicErrorCorrectionCircuit.py**

Let's first simulate the noisy qubit repeated 3 times:

{'000': 4979, '001': 1324, '010': 1247, '011': 354, '100': 1276, '101': 374, '110': 351, '111': 95}

Flawless state probability is equal to $(1 - (1 - 30\% * 70\%)^3) = 50.7\%$

To define the correct value we can measure only the last two bits and establish the rule as:

- if the last two bits differ then take the first bit as is
- otherwise if both are equal the result is equal to their value

In that case we will be mistaken about the first bit only in cases

'011': 354, '101': 374, '110': 351, '111': 95

The total probability being 11.7% and we will correctly guess the value of the first bit in 88.3% which is already better than the initial situation.

Now we can make the error correction automatic with the following code:

```
def bitFlipCode(input, ancilla, circuit):
    # bit flip correction -----
    circuit.cx(input[0], ancilla[0])
    circuit.cx(input[1], ancilla[0])
    circuit.cx(input[0], ancilla[1])
    circuit.cx(input[2], ancilla[1])

    circuit.ccx(ancilla[0], ancilla[1], input[0])

    errorCode(qb1, errorQB[:3], errorQB[3:6], 0.3, 0.7, circuit)
    bitFlipCode(qb1, ancilla, circuit)
    circuit.measure(qb1[0], cm[0])
```

The principle is the same but there is no need to analyze the measurements. On the other hand we need to use two additional ancilla bits. The quality of the error correction is clearly the same. With the code below

```
# Error code
errorCode(qb1, errorQB[:dimension], errorQB[dimension : (2*dimension)], 0.3, 0.7,
circuit)
# bit-flip correction code
bitFlipCode(qb1, ancilla, circuit)
# measuring
circuit.measure(qb1[0], cm[0])
```

the results are in line with the manual calculation presented above.

{'000': 8859, '001': 1141}

To fix the sign-flip error one needs to rotate the basis and perform the same procedure:

```
def signFlipCode(input, ancilla, circuit):
    circuit.h(input)
    bitFlipCode(input, ancilla, circuit)
    circuit.h(input)
```

To verify that it works one needs to run the circuit on the balanced state as in the code below.

```

circuit.h(qb1)
# Error code
errorCode(qb1, errorQB[:dimension], errorQB[dimension : (2*dimension)], 0.3, 0.7,
circuit)
signFlipCode(qb1, ancilla, circuit)
circuit.h(qb1)
# measuring
circuit.measure(qb1[0], cm[0])

```

It is important to observe that in case of the balanced state the error rate was equal to the probability of the sign-flip while for a simple state only the bit-flip error affected the result.

Noise correction for the Bell states

Now let's get back to the initial circuit. Let's first analyze the errors affecting the circuit. To that I propose to uncompute the circuit. As in the code below (see **BellStateWithNoise.py**)

```

circuit.h(qb1)
# Error code
errorCode(qb1, errorQB[:dimension], errorQB[dimension : (2*dimension)], 0.3, 0.7, circuit)
errorCode(qb2, errorQB[(2*dimension):(3*dimension)], errorQB[(3*dimension):], 0.3, 0.7,
circuit)

circuit.cx(qb1, qb2)
# Uncomputing
circuit.cx(qb1, qb2)
circuit.h(qb1)

circuit.measure(qb1, cm[0])
circuit.measure(qb2, cm[1])

```

In case there is no error the result will be 00 in all cases, otherwise we'll see a proportion of 1 that corresponds to the error probabilities.

Important observation: we can verify the bit flip error has no effect on the first bit as well as the sign bit error has no effect on the second one. This is an important observation that will simplify the error correction.

Also as the sign-flip error affects only the phase of the $|11\rangle$ state the best way to observe the error and calculate the error rate is to uncompute the circuit and calculate the proportion of $|00\rangle$ in the simulation results.

It might be tempting to use the error correction described earlier in a straightforward way but it does not actually work. Entanglement of the second qubit with a balanced state complicates things as error-induced uncertainty is mixed with the rotation induced one.

To avoid that we either need to adapt the error correction idea (**Solution 1**) to the current situation or entangle the duplicated qubits before the Hadamard gate (**Solution 2**).

Solution 1

Let's explore the first approach. Suppose there is only a bit flip error that is happening on the second qubit, In that case we get the following state after the error is introduced:

$$\text{CNOT} [(A * | +0 \rangle + B * | +1 \rangle)] = A * (|00\rangle + |11\rangle) + B * (|01\rangle + |10\rangle)$$

where $A = \text{Sqrt}(1 - \text{ErrorProbability}^2) / \text{sqrt}(2)$ and $B = \text{Sqrt}(\text{ErrorProbability}) / \text{sqrt}(2)$

In the below I'll skip the precise expressions for A and B as their exact values are not important for the logic of the algorithm.

Now we somehow need to fix the value of the second state. As the initial pair is an entangled Bell pair we intend to use the first qubit along with an additional ancilla qubit. The code below fixes the qb2.

```
circuit.cx(qb1, ancilla[0])
circuit.cx(qb2, ancilla[0])
circuit.cx(ancilla[0], qb2)
```

To fix the sign flip we employ a similar idea combined with qubit rotation:

```
circuit.h(qb1)
circuit.h(qb2)

circuit.cx(qb1, ancilla[1])
circuit.cx(qb2, ancilla[1])
circuit.cx(ancilla[1], qb1)

circuit.h(qb1)
circuit.h(qb2)
```

Using the uncomputation test we can see the main qubits qb1[0] and qb2[0] are fixed.

Solution 2

This solution employs the error correction scheme in a more standard way. To avoid the dimension curse I had to use the built-in noise simulator, see the file **Solution2withBuiltInNoiseModel.py**.

The problem with employing the bit-flip correction in a straightforward manner is that the mixing induced but the Hadamard gate cannot be distinguished from the noise. To avoid that we would prefer to have the repeated qubits fully synchronized.

The solution consists in 4 steps:

1. Uncomputing the CNOT gate of the initial circuit
2. Fixing the sign-flip error on the 1st qubit
3. Applying the CNOT gate again conditioned on the 1st copy of the 1st qubit only
4. Now that all the copies of the 2nd qubit are synchronized we apply the standard bit-flip correction.

```
# We uncompute the CNOT of the initial circuit
circ.cx(qb1, qb2)
# And we apply the standard sign-flip correction
signFlipCode(qb1, ancilla[:2], circ)
# We apply CNOT again but with the fixed qubit only
circ.cx(qb1[0], qb2)
# Now all copies of the 2nd qubit are synchronized and we can use the standard bit-flip correction
bitFlipCode(qb2, ancilla[2:], circ)
```

To measure the total error rate I uncompute the circuit and measurement the corrected qubits:

```
# Uncomputing the qubits
circ.cx(qb1[0], qb2)
circ.h(qb1)
# Now we measure the main qubits
circ.measure(qb1[0], c[0])
circ.measure(qb2[0], c[1])
```

Part IV. Discussion

Although the Solution I reproduces the Bell step I doubt that it is what was expected. To my mind it is not really an error-correction code as it will only work if the initial state is initialized as $|00\rangle$. I do not think that it is a valid solution as fundamentally it consists of building an alternative Bell state from an ancilla qubit and then swapping the ancilla with the initial qubit.

The second solution is more cumbersome, requires more qubits (although some ancillas can be uncomputed) and may seem less precise but it works whatever the value of the initial state of 2nd qubit is.

Below is some analysis of the behaviour of the **Solution 2**.

Let's play with error probabilities. We'll observe two metrics:

- Proportion of the entangled states $|00\rangle$, $|11\rangle$ in the results
- Proportion of the $|00\rangle$ after the full uncomputation of the circuit

As we have mentioned before the first one is not sensitive to the sign-flip error. The second is better to analyze the quality of the error correction.

Bit-flip probability	Bell state proportion	Total error probability		
		30.00%	10.00%	
		Uncomputation test	Uncomputation test	
	0%	0%	22%	3%
	10%	0%	18%	2%
	25%	2%	14%	2%
	50%	6%	12%	1%
	75%	13%	14%	2%
	90%	18%	19%	2%
	100%	22%	22%	3%

In the results above we observe we should compare the observed error rate to the total error probability. Two things must be mentioned:

1. Correction rate is better for smaller error probabilities
This is due to the quadratic nature of the residual error rate of the bit-flip corrective circuit. Indeed the bit-flip correction does not work when two or of the corrective qubits are simultaneously affected by the error. This a more rare event and its probability is proportional to the square of the error probability.
2. Noise that mix both bit-flip and sign-flip errors are better corrected
This is related to the previous point as when the errors are mixed the probability of each type of error is halved. As a result the probability that the corrective circuit does not work is divided by four. But as in the global circuit there are two sources off error, the resulting error rate is reduced by less than four.

The error rates observed are in line with the estimations for a single qubit correction circuit presented in the beginning of the Part III.