# HW Report #7

# Problem 1.

#### Part a.

There did not appear to be a significant change in the mean misclassification error or mean square error while using the traincgf function on the single layer neural network regardless of how I changed the parameters net.trainParam.epochs, net.trainParam.show, and net.trainParam.max\_fail.

The train and test classification error tended to float around 0.23+/-0.02 The train and test mean square error stayed around 0.46+/-0.02

I did, however, notice that when using the given values of epochs, show, and max\_fail (2000, 10, and 5 respectively) with the trainlm function I was able to get a lower mean misclassification error and a significantly lower mean square error. I have included the weights, errors, and performance graph of this model below.

# Weights:

w0 = 0.3231

w1 = 0.9712

w2 = 3.4008

w3 = -0.3573

w4 = -0.4936

w5 = 0.1797

w6 = 2.1343

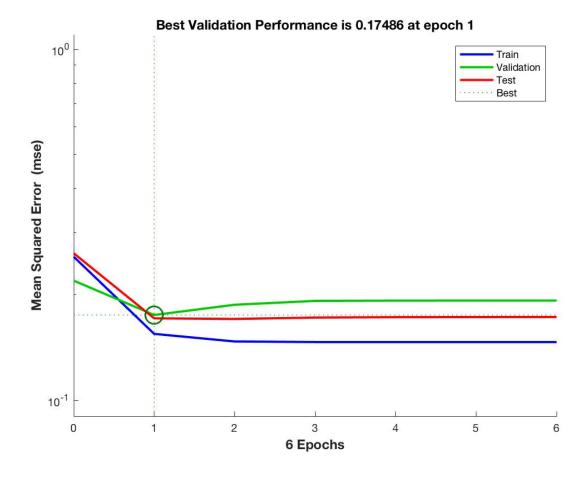
w7 = 1.8285

w8 = 0.5915

Train classification error = 0.2301 Test mean square error = 0.1571

Test classification error = 0.1965

Test mean square error = 0.1478



**Part b.**For this part, I set the number of units in the hidden layer to 2, epochs to 2000, show to 10, and max\_fail to 2000. Once reaching 2000 epochs I found these results:

Train classification error = 0.2226 Test mean square error = 0.1551

Test classification error = 0.2096 Test mean square error = 0.1485

On average, it appears that by adding two units to a hidden layer in the neural network, the mse and classification error for the train data slightly improves while the mse and classification error for the test data gets slightly worse.

I would say that in this case the first model (the one from part a) is better because it produces lower mse and classification error for the test data. Based on these results I would assume our data has a decently linear decision boundary. This would mean that adding multiple logistic regression units in a hidden layer to try and model nonlinearities would cause overfitting, which I believe is being expressed here.

### Part c.

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Train function = trainlm show = 10 epochs = 2000 max fail = 2000

Train classification error = 0.2301 Train mean square error = 0.1563 Test classification error = 0.2096

Test mean square error = 0.1474

Train function = trainlm show = 10 epochs = 2000 max\_fail = 15

Train classification error = 0.2319 Train mean square error = 0.1551 Test classification error = 0.1878

Test mean square error = 0.1460

Train function = traincgf show = 10 epochs = 2000 max\_fail = 2000

Train classification error = 0.2263 Train mean square error = 0.4838 Test classification error = 0.2183 Test mean square error = 0.4476

Train function = traincgf show = 10 epochs = 2000 max\_fail = 15

Train classification error = 0.2876 Train mean square error = 0.6135 Test classification error = 0.2707 Test mean square error = 0.6288

#### **Hidden units = 3:**

Train function = trainlm show = 10 epochs = 2000 max\_fail = 2000

Train classification error = 0.2263 Train mean square error = 0.1562 Test classification error = 0.2140 Test mean square error = 0.1457

Train function = trainlm show = 10 epochs = 2000 max fail = 15

Train classification error = 0.2171 Train mean square error = 0.1519 Test classification error = 0.2314 Test mean square error = 0.1468

Train function = traincgf show = 10 epochs = 2000 max fail = 2000

Train classification error = 0.2449 Train mean square error = 0.5052 Test classification error = 0.2489

# Test mean square error = 0.4654

Train function = traincgf show = 10 Train classification error = 0.2430 Train mean square error = 0.5005 Test classification error = 0.2314 Test mean square error = 0.4516	epochs = 2000	max_fail = 15
Hidden units = 5:  Train function = trainIm show = 10  Train classification error = 0.2134  Train mean square error = 0.1417  Test classification error = 0.1921  Test mean square error = 0.1441	epochs = 2000	max_fail = 2000
Train function = trainIm show = 10 Train classification error = 0.1967 Train mean square error = 0.1404 Test classification error = 0.1921 Test mean square error = 0.1430	epochs = 2000	max_fail = 15
Train function = traincgf show = 10 Train classification error = 0.2319 Train mean square error = 0.4778 Test classification error = 0.2052 Test mean square error = 0.4356	epochs = 2000	max_fail = 2000
Train function = traincgf show = 10 Train classification error = 0.2597 Train mean square error = 0.5207 Test classification error = 0.2533 Test mean square error = 0.5039	epochs = 2000	max_fail = 15
Hidden units = 10:  Train function = trainIm show = 10  Train classification error = 0.2115  Train mean square error = 0.1518  Test classification error = 0.2489  Test mean square error = 0.1579	epochs = 2000	max_fail = 2000
Train function = trainIm show = 10 Train classification error = 0.2096 Train mean square error = 0.1477 Test classification error = 0.1921	epochs = 2000	max_fail = 15

Test mean square error = 0.1432

Train function = traincgf show = 10 epochs = 2000 max\_fail = 2000

Train classification error = 0.2319 Train mean square error = 0.4729 Test classification error = 0.2052 Test mean square error = 0.4454

Train function = traincgf show = 10 epochs = 2000 max\_fail = 15

Train classification error = 0.2171 Train mean square error = 0.4550 Test classification error = 0.2183 Test mean square error = 0.4484

Analyzing this data seems to be a quite complex task as there is a lot going on. However, there are some fairly consistent trends that should be noted. One is that with trainlm function, train and test error both tended to get better with a lower max\_fail value. Another is that with the traincgf function error seems to improve for the train data and get worse for the test data as the value of max\_fail decreases. There are some exceptions in the data I found but I can see some evidence of and would hypothesize that as you add more hidden units to the model trained on this data the error gets worse. I believe that the more units you add the more overfitting you get, and thus worse error.

My hypothesis is supported by the fact that the best accuracy and error calculcated in this problem was using the normal logistic regression without any hidden layers.

# Problem 2.

#### Part a.

Between the two trees built by the code provided, assuming no pruning is performed, the second tree built (new\_tree) is better for prediction as it performs with a lower misclassification error on the test set. This is likely due to over fitting.

However, when experimenting with pruning I found that the first tree which (built with less restrictions) achieved the lowest overall error between the two trees of 0.2009 at a pruning level of 8. The minimum I found for the second tree (built with more restrictions) was 0.2271 at a pruning level of 2. It was possible to lower the misclassification error of both trees through backpruning, so I believe that we should always try to perform backpruning.

### Part b.

Additional Settings: splitcriterion = twoing

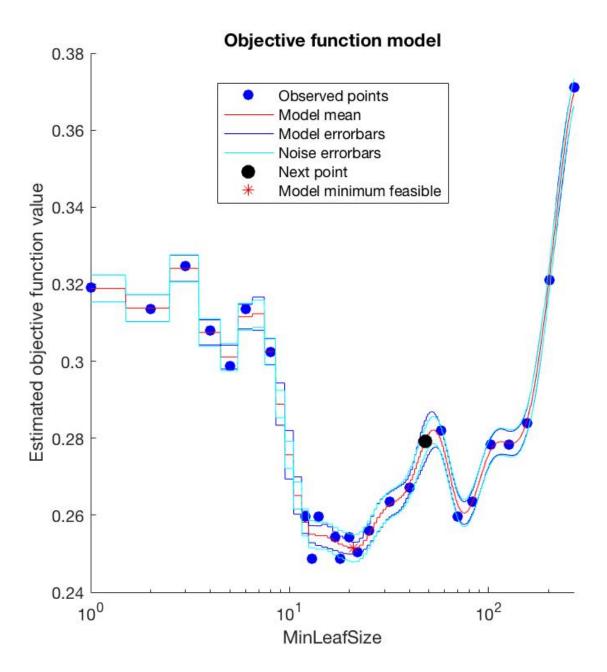
Unrestricted tree test error = 0.2751 Restricted tree test error = 0.2576

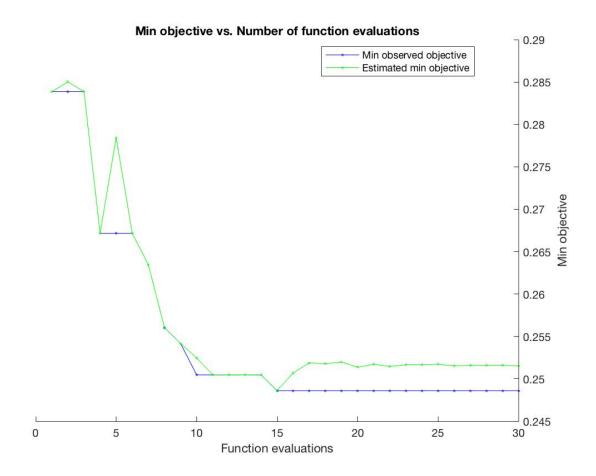
# Additional Settings: splitcriterion = deviance

Unrestricted tree test error = 0.2882 Restricted tree test error = 0.2620

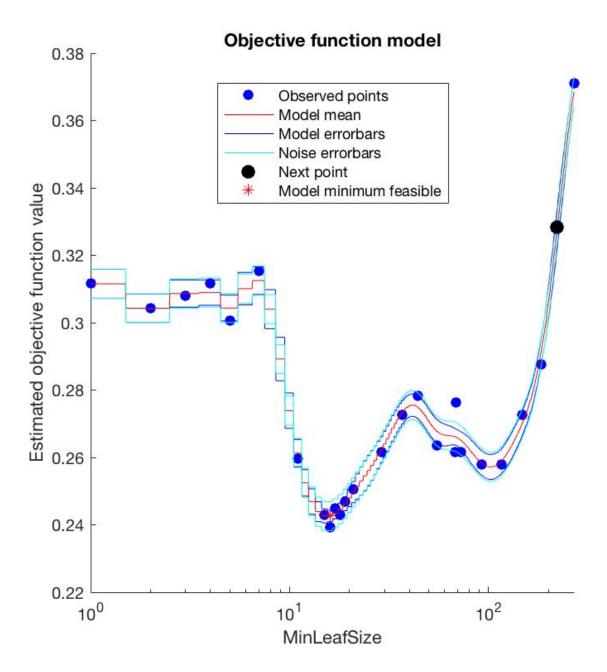
# **Settings: OptimizeHyperparameters = auto**

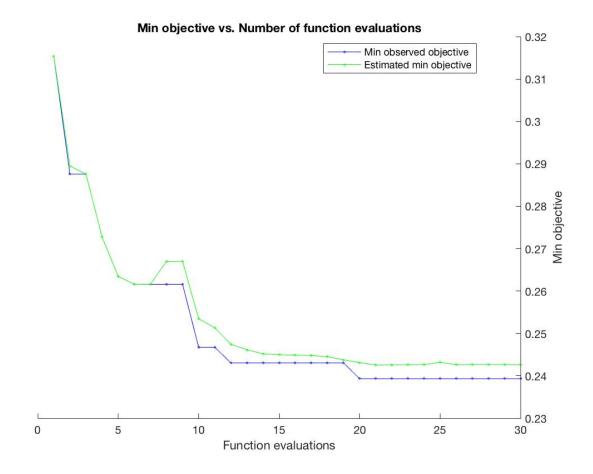
(graphs obtained from hyperparameter optimization are included below as well) Unrestricted tree test error = 0.2358





Restricted tree test error = 0.2227





# Problem 3.

## Part a.

With neighbors set to 3: Accuracy = 0.7336 Error = 0.2664

With neighbors set to 1: Accuracy = 0.7031 Error = 0.2969

With neighbors set to 5: Accuracy = 0.7773 Error = 0.2227

## Part b.

With neighbors set to 3 and normalized data: Accuracy = 0.7555

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Error = 0.2445
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With neighbors set to 1 and normalized data: Accuracy = 0.7118

Error = 0.2882

With neighbors set to 5 and normalized data:

Accuracy = 0.7686

Error = 0.2314

After normalizing both the train and test datasets my results improved when using 3 and 1 neighbors, however, my results got worse after normalization when using 5 neighbors.

#### Part c.

## h = 0.2

error = 0.2882 accuracy = 0.7118

#### h = 0.5

error = 0.2576 accuracy = 0.7424

#### h = 2

error = 0.2795 accuracy = 0.7205

#### h = 10

error = 0.2969 accuracy = 0.7031

#### h = 50

error = 0.2969 accuracy = 0.7031

For the values of h that I tested it appears that this model tends to perform worse than the model from part b of this question.

It should be noted that at a certain value of h that increases in h's value stop changing the calculated accuracy and error.

# Problem 4.

## Part a.

1.) 
$$P(F \mid A, D) = P(F \mid D)$$
  $P(F, A \mid D) = P(F \mid D)*P(A \mid D)$ 

2.) 
$$P(D \mid C, E) = P(D \mid C)$$
  $P(D, E \mid C) = P(D \mid C)*P(E \mid C)$ 

3.) 
$$P(F \mid B, D) = P(F \mid D)$$
  $P(F, B \mid D) = P(F \mid D)*P(B \mid D)$ 

4.) 
$$P(F \mid C, D) = P(F \mid D)$$
  $P(F, C \mid D) = P(F \mid D)*P(C \mid D)$ 

5.) 
$$P(A, B) = P(A)*P(B)$$

### Part b.

There would be 96 - 1 (due to inference) = **95** variables in the problem domain.

# Part c.

$$P(A, B, C, D, E, F) =$$
 $P(F \mid A, B, C, D, E) * P(A, B, C, D, E) =$ 
 $P(F \mid D) * P(D \mid A, B, C, E) * P(A, B, C, D, E) =$ 
 $P(F \mid D) * P(D \mid A, B, C) * P(E \mid C, B, A) * P(A, B, C) =$ 
 $P(F \mid D) * P(D \mid A, B, C) * P(E \mid C) * P(A) * P(B) * P(C)$ 

### Part d.

There are **24** parameters needed to define the belief network in the figure.