

Evaluation

Part 1

Evaluation

Evaluation is the process of **computing** a value from some program.

Example Evaluation

$$2 + 2$$

$$\leadsto 4$$

Example Evaluation

`first (2, 42)`

`~ 2`

Example Evaluation

second (2, 42)

\leadsto 42

Example Evaluation

```
var numbers = new List<int> { 6, 2, 8, 3 };
```

```
numbers.Aggregate(func: (result, item) => result + item)
```

```
~ 19 = ((6+2)+8)+3)
```

The question

program

↷ value

How do we describe the process from program to value?

Iffy Lang

$$b ::= T \mid F \mid \text{if } b_1 \text{ then } b_2 \text{ else } b_3$$

Iffy Lang

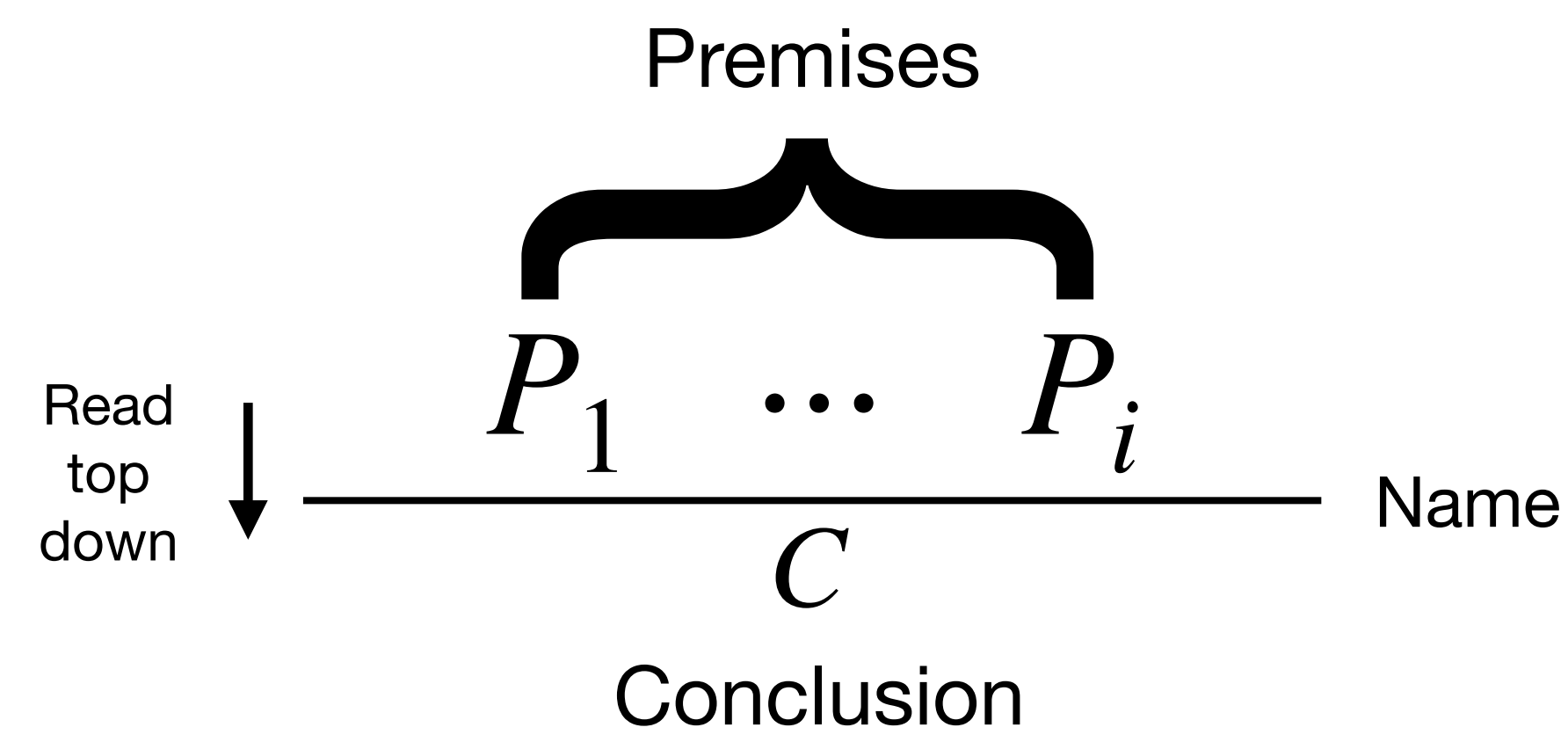
$$b ::= T \mid F \mid \text{if } b_1 \text{ then } b_2 \text{ else } b_3$$

How do we evaluate Iffy Lang programs to values?

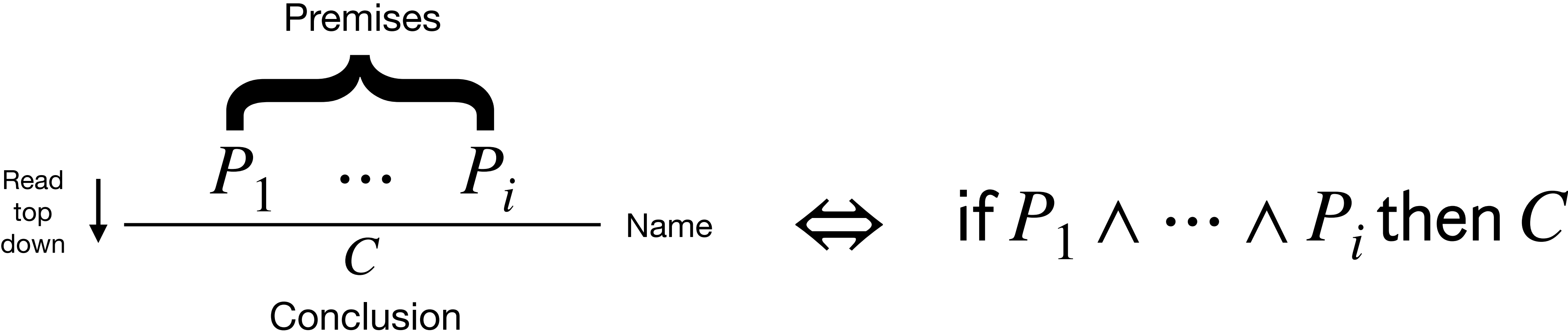
Inference Rules

$$\frac{P_1 \quad \dots \quad P_i}{C} \text{ Name}$$

Inference Rules



Inference Rules



Iffy Lang Evaluation: Axioms

$b ::= T \mid F \mid \text{if } b_1 \text{ then } b_2 \text{ else } b_3$

$$\frac{}{\text{if } T \text{ then } b_2 \text{ else } b_3 \rightsquigarrow b_2} \text{ ifT}$$

$$\frac{}{\text{if } F \text{ then } b_2 \text{ else } b_3 \rightsquigarrow b_3} \text{ ifF}$$

Iffy Lang Evaluation: Congruences

$b ::= T \mid F \mid \text{if } b_1 \text{ then } b_2 \text{ else } b_3$

$$\begin{array}{c} \frac{b_1 \rightsquigarrow b'_1}{\text{if } b_1 \text{ then } b_2 \text{ else } b_3 \rightsquigarrow \text{if } b'_1 \text{ then } b_2 \text{ else } b_3} \text{if}_1 \qquad \frac{b_2 \rightsquigarrow b'_2}{\text{if } b_1 \text{ then } b_2 \text{ else } b_3 \rightsquigarrow \text{if } b_1 \text{ then } b'_2 \text{ else } b_3} \text{if}_2 \\[2ex] \frac{b_3 \rightsquigarrow b'_3}{\text{if } b_1 \text{ then } b_2 \text{ else } b_3 \rightsquigarrow \text{if } b_1 \text{ then } b_2 \text{ else } b'_3} \text{if}_3 \end{array}$$

So how do we use these rules to evaluate programs?

That y'all will learn in class.