# Journal

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# Monday (week 5) 29-01-2024

#### Kristoffer

- At Beumer
- · Started project
- Had meeting with Jonas discussing what to start with the first 2 weeks
- Read these papers:
  - A visual introduction to Gaussian Belief Propagation [1]
  - Distributing Collaborative Multi-Robot Planning With Gaussian Belief Propagation [2]
- Tried compiling examples from <a href="https://github.com/aalpatya/gbpplanner">https://github.com/aalpatya/gbpplanner</a> but faced issues with missing X11 headers, even though they were installed on my system.

### Tuesday (week 5) 30-01-2024

### Kristoffer

- Worked from home.
- Created GitHub repository <a href="https://github.com/AU-Master-Thesis/gbp-rs">https://github.com/AU-Master-Thesis/gbp-rs</a> as we want to rewrite the <a href="https://github.com/aalpatya/gbpplanner">https://github.com/aalpatya/gbpplanner</a> in Rust.
- Looked at different Rust simulation/visualization tools to use.
  - https://macroquad.rs/
  - <a href="https://nannou.cc/">https://nannou.cc/</a>
  - <a href="https://bevyengine.org/">https://bevyengine.org/</a>
- Decided to go with **bevy** as it has a lot of community support/solutions and we thought its ECS system is really cool!.
- We read through the introduction book for bevy, to learn the core concepts behind the ECS paradigm and how applications are structured in bevy.

## Wednesday (week 5) 31-01-2024

### Kristoffer

- At OrbitLab
- Continued to have issues compiling the code for <a href="https://github.com/aalpatya/gbpplanner">https://github.com/aalpatya/gbpplanner</a>.

- We both decided to re-flash our OS with NixOS.
- Spent some getting acquainted with the terminology and methodology of how to do things in NixOS
- Create a flake.nix for both our Rust port and gbpplanner to create a reproducible environment, where we can compile and run the code without issue.

### Thursday (week 5) 01-02-2024

#### Kristoffer

- · At OrbitLab
- Continued learning about NixOS and setting up our development environment, with the tools we like to use.
- Spent some time trying to port the code from <a href="https://colab.research.google.com/drive/1-nrE95">https://colab.research.google.com/drive/1-nrE95</a>
  <a href="https://colab.research.google.com/drive/1-nrE95">X4UC9FBLR0-cTnsIP\_XhA\_PZKW?usp=sharing#scrollTo=NzotHENoaY6g</a> to our Rust implementation.

## Friday (week 5) 02-02-2024

#### Kristoffer

- Worked from home.
- Continued our attempt to port the code from <a href="https://colab.research.google.com/drive/1-nrE95">https://colab.research.google.com/drive/1-nrE95</a>
   X4UC9FBLR0-cTnsIP\_XhA\_PZKW?usp=sharing#scrollTo=NzotHENoaY6g to our Rust codebase.
  - Jens wrote the code, while we both discussed how to port the Python code to Rust.

# **Bibliography**

- [1] J. Ortiz, T. Evans, and A. J. Davison, "A visual introduction to Gaussian Belief Propagation", arXiv preprint arXiv:2107.02308, 2021.
- [2] A. Patwardhan, R. Murai, and A. J. Davison, "Distributing Collaborative Multi-Robot Planning With Gaussian Belief Propagation", *IEEE Robotics and Automation Letters*, vol. 8, no. 2, pp. 552–559, 2023, doi: 10.1109/LRA.2022.3227858.