Forces between magnets and multipole arrays of magnets: A Matlab implementation

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Abstract

This is the user guide and documented implementation of a set of Matlab functions for calculating the forces (and stiffnesses) between cuboid permanent magnets and between multipole arrays of the same.

This document is still evolving. The documentation for the source code, especially, is rather unclear/non-existent at present. The user guide, however, should contain the bulk of the information needed to use this code.

Contents

1 User guide			3	
	1.1	Forces between magnets	3	
	1.2	Forces between multipole arrays of magnets	5	
2	Meta-information			
3	Documented code in a literate programming style			
	3.1	Calculating forces between magnets	10	
		3.1.1 Variables and data structures	12	
		3.1.2 Wrangling user input and output	17	
		3.1.3 Functions for calculating forces, torques, and stiffnesses .	26	
		3.1.4 Setup code	44	
	3.2	Test files for magnet forces	49	
	3.3	Forces between (multipole) magnet arrays	69	
		3.3.1 Actual calculation of the forces	71	
		3.3.2 From user input to array generation	73	
		3.3.3 Sub-functions	89	
	3.4	Test files for multipole arrays	90	
4	Chu	ıks	99	
5	Index 10			

1 User guide

(See Section 2 for installation instructions.)

1.1 Forces between magnets

The function magnetforces is used to calculate both forces and stiffnesses between magnets. The syntax is as follows:

```
forces = magnetforces(magnet_fixed, magnet_float, displ);
... = magnetforces( ... , 'force');
... = magnetforces( ... , 'stiffness');
... = magnetforces( ... , 'torque');
... = magnetforces( ... , 'x');
... = magnetforces( ... , 'y');
... = magnetforces( ... , 'z');
```

magnetforces takes three mandatory inputs to specify the position and magnetisation of the first and second magnets and the displacement between them. Optional arguments appended indicate whether to calculate force and/or torque and/or stiffness and whether to calculate components in x- and/or y-and/or z- components respectively. The force is calculated as that imposed on the second magnet; for this reason, I often call the first magnet the 'fixed' magnet and the second 'floating'.

Outputs You must match up the output arguments according to the requested calculations. For example, when only calculating torque, the syntax is

```
T = magnetforces(magnet_fixed, magnet_float, displ,'torque');
```

Similarly, when calculating all three of force/stiffness/torque, write

The ordering of 'force', 'stiffness', 'torque' affects the order of the output arguments. As shown in the original example, if no calculation type is requested then the forces only are calculated.

Cuboid magnets The first two inputs are structures containing the following fields:

```
magnet.dim A (3 \times 1) vector of the side-lengths of the magnet. magnet.grade The 'grade' of the magnet as a string such as 'N42'.
```

¹From now I will omit most mention of calculating torques and stiffnesses; assume whenever I say 'force' I mean 'force and/or stiffness and/or torque'

magnet.magdir A vector representing the direction of the magnetisation. This may be either a (3×1) vector in cartesian coordinates or a (2×1) vector in spherical coordinates.

Instead of specifying a magnet grade, you may explicitly input the remanence magnetisation of the magnet direction with

magnet.magn The remanence magnetisation of the magnet in Tesla.

Note that when not specified, the magn value B_r is calculated from the magnet grade N using $B_r = 2\sqrt{N/100}$.

In cartesian coordinates, the magdir vector is interpreted as a unit vector; it is only used to calculate the direction of the magnetisation. In other words, writing [1;0;0] is the same as [2;0;0], and so on. In spherical coordinates (θ,ϕ) , θ is the vertical projection of the angle around the x-y plane $(\theta=0)$ coincident with the x-axis), and ϕ is the angle from the x-y plane towards the z-axis. In other words, the following unit vectors are equivalent:

$$(1,0,0)_{\text{cartesian}} \equiv (0,0)_{\text{spherical}}$$

 $(0,1,0)_{\text{cartesian}} \equiv (90,0)_{\text{spherical}}$
 $(0,0,1)_{\text{cartesian}} \equiv (0,90)_{\text{spherical}}$

N.B. θ and ϕ must be input in degrees, not radians. This seemingly odd decision was made in order to calculate quantities such as $\cos(\pi/2) = 0$ exactly rather than to machine precision.²

If you are calculating the torque on the second magnet, then it is assumed that the centre of rotation is at the centroid of the second magnet. If this is not the case, the centre of rotation of the second magnet can be specified with

magnet_float.lever A (3×1) vector of the centre of rotation (or $(3 \times D)$ if necessary; see D below).

Cylindrical magnets/coils If the dimension of the magnet (magnet.dim) only has two elements, or the magnet.type is 'cylinder', the forces are calculated between two cylindrical magnets.

Only the force between coaxial cylinders can be calculated at present; this is still an area of active investigation.

magnet.dim A (2×1) vector containing, respectively, the magnet radius and length.

magnet.dir Alignment direction of the cylindrical magnets; 'x' or 'y' or 'z' (default). E.g., for an alignment direction of 'z', the faces of the cylinder will be oriented in the x-y plane.

A 'thin' magnetic coil can be modelled in the same way as a magnet, above; instead of specifying a magnetisation, however, use the following:

²Try for example comparing the logical comparisons cosd(90)==0 versus cos(pi)==0.

coil.turns A scalar representing the number of axial turns of the coil.current Scalar coil current flowing CCW-from-top.

A 'thick' magnetic coil contains multiple windings in the radial direction and requires further specification. The complete list of variables to describe a thick coil, which requires magnet.type to be 'coil' are

- coil.dim A (3×1) vector containing, respectively, the inner coil radius, the outer coil radius, and the coil length.
- coil.turns A (2×1) containing, resp., the number of radial turns and the number of axial turns of the coil.
- coil.current Scalar coil current flowing CCW-from-top.

Again, only coaxial displacements and forces can be investigated at this stage.

Displacement inputs The third mandatory input is displ, which is a matrix of displacement vectors between the two magnets. displ should be a $(3 \times D)$ matrix, where D is the number of displacements over which to calculate the forces. The size of displ dictates the size of the output force matrix; forces (etc.) will be also of size $(3 \times D)$.

Example Using magnetforces is rather simple. A magnet is set up as a simple structure like

```
magnet_fixed = struct(...
  'dim' , [0.02 0.012 0.006], ...
  'magn' , 0.38, ...
  'magdir', [0 0 1] ...
);
```

with something similar for magnet_float. The displacement matrix is then built up as a list of (3×1) displacement vectors, such as

```
displ = [0; 0; 1]*linspace(0.01,0.03);
```

And that's about it. For a complete example, see 'examples/magnetforces_example.m'.

1.2 Forces between multipole arrays of magnets

Because multipole arrays of magnets are more complex structures than single magnets, calculating the forces between them requires more setup as well. The syntax for calculating forces between multipole arrays follows the same style as for single magnets:

```
forces = multipoleforces(array_fixed, array_float, displ);
stiffnesses = multipoleforces( ... , 'stiffness');
    [f s] = multipoleforces( ... , 'force', 'stiffness');
```

```
... = multipoleforces( ... , 'x');
... = multipoleforces( ... , 'y');
... = multipoleforces( ... , 'z');
```

Because multipole arrays can be defined in various ways, there are several overlapping methods for specifying the structures defining an array. Please escuse a certain amount of dryness in the information to follow; more inspiration for better documentation will come with feedback from those reading this document!

Linear Halbach arrays A minimal set of variables to define a linear multipole array are:

```
array.type Use 'linear' to specify an array of this type.
```

array.align One of 'x', 'y', or 'z' to specify an alignment axis along which successive magnets are placed.

array.face One of '+x', '+y', '+z', '-x', '-y', or '-z' to specify which direction the 'strong' side of the array faces.

array.msize A (3×1) vector defining the size of each magnet in the array.

array. Nmag The number of magnets composing the array.

array.magn The magnetisation magnitude of each magnet.

array.magdir_rotate The amount of rotation, in degrees, between successive magnets.

Notes:

- The array must face in a direction orthogonal to its alignment.
- 'up' and 'down' are defined as synonyms for facing '+z' and '-z', respectively, and 'linear' for array type 'linear-x'.
- Singleton input to msize assumes a cube-shaped magnet.

The variables above are the minimum set required to specify a multipole array. In addition, the following array variables may be used instead of or as well as to specify the information in a different way:

array.magdir_first This is the angle of magnetisation in degrees around the direction of magnetisation rotation for the first magnet. It defaults to ±90° depending on the facing direction of the array.

array.length The total length of the magnet array in the alignment direction of the array. If this variable is used then width and height (see below) must be as well.

array.width The dimension of the array orthogonal to the alignment and facing directions.

array.height The height of the array in the facing direction.

array.wavelength The wavelength of magnetisation. Must be an integer number of magnet lengths.

array. Nwaves The number of wavelengths of magnetisation in the array, which is probably always going to be an integer.

array.Nmag_per_wave The number of magnets per wavelength of magnetisation (e.g., Nmag_per_wave of four is equivalent to magdir_rotate of 90°). array.gap Air-gap between successive magnet faces in the array. Defaults to

zero.

Notes:

- array.mlength+array.width+array.height may be used as a synonymic replacement for array.msize.
- When using Nwaves, an additional magnet is placed on the end for symmetry.
- Setting gap does not affect length or mlength! That is, when gap is used, length refers to the total length of magnetic material placed end-to-end, not the total length of the array including the gaps.

Planar Halbach arrays Most of the information above follows for planar arrays, which can be thought of as a superposition of two orthogonal linear arrays.

array.type Use 'planar' to specify an array of this type.

array.align One of 'xy' (default), 'yz', or 'xz' for a plane with which to align the array.

array.width This is now the 'length' in the second spanning direction of the planar array. E.g., for the array 'planar-xy', 'length' refers to the x-direction and 'width' refers to the y-direction. (And 'height' is z.)

array.mwidth Ditto for the width of each magnet in the array.

All other variables for linear Halbach arrays hold analogously for planar Halbach arrays; if desired, two-element input can be given to specify different properties in different directions.

Planar quasi-Halbach arrays This magnetisation pattern is simpler than the planar Halbach array described above.

array.type Use 'quasi-halbach' to specify an array of this type.

array. Nwaves There are always four magnets per wavelength for the quasi-Halbach array. Two elements to specify the number of wavelengths in each direction, or just one if the same in both.

array.Nmag Instead of Nwaves, in case you want a non-integer number of wavelengths (but that would be weird).

Patchwork planar array

array.type Use 'patchwork' to specify an array of this type.

array.Nmag There isn't really a 'wavelength of magnetisation' for this one; or rather, there is but it's trivial. So just define the number of magnets per side, instead. (Two-element for different sizes of one-element for an equal number of magnets in both directions.)

Arbitrary arrays Until now we have assumed that magnet arrays are composed of magnets with identical sizes and regularly-varying magnetisation directions. Some facilities are provided to generate more general/arbitrary—shaped arrays.

array.type Should be 'generic' but may be omitted.

array.mcount The number of magnets in each direction, say (X, Y, Z).

array.msize_array An (X, Y, Z, 3)-length matrix defining the magnet sizes for each magnet of the array.

array.magdir_fn An anonymous function that takes three input variables (i, j, k) to calculate the magnetisation for the (i, j, k)-th magnet in the (x, y, z)-directions respectively.

array.magn At present this still must be singleton-valued. This will be amended
at some stage to allow magn_array input to be analogous with msize and
msize_array.

This approach for generating magnet arrays has been little-tested. Please inform me of associated problems if found.

2 Meta-information

Obtaining The latest version of this package may be obtained from the GitHub repository http://github.com/wspr/magcode with the following command:

```
git clone git://github.com/wspr/magcode.git
```

Installing It may be installed in Matlab simply by adding the 'matlab/' subdirectory to the Matlab path; e.g., adding the following to your startup.m file: (if that's where you cloned the repository)

addpath ~/magcode/matlab

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³http://www.apache.org/licenses/LICENSE-2.0

Contributing and feedback Please report problems and suggestions at the GitHub issue tracker.⁴

The Matlab source code is written using Norman Ramsey's Noweb literate programming tool.⁵ After it is installed, use make code to extract the Matlab files magnetforces.m and multipoleforces.m, as well as extracting the test suite (such as it is, for now). Running make doc will compiling the documentation you are currently reading.

About this file This is a 'literate programming' approach to writing Matlab code using Noweb. To be honest I don't know if it's any better than simply using the Matlab programming language directly. The big advantage for me is that you have access to the entire IATEX document environment, which gives you access to vastly better tools for cross-referencing, maths typesetting, structured formatting, bibliography generation, and so on.

The downside is obviously that you miss out on Matlab's IDE with its integrated M-Lint program, debugger, profiler, and so on. Depending on one's work habits, this may be more or less of limiting factor to using literate programming in this way.

⁴http://github.com/wspr/magcode/issues

⁵http://www.cs.tufts.edu/~nr/noweb/

⁶http://www.cs.tufts.edu/~nr/noweb/

3 Documented code in a literate programming style

3.1 Calculating forces between magnets

This is the source of some code to calculate the forces and/or stiffnesses between two cuboid-shaped magnets with arbitary displacements and magnetisation direction. (A cuboid is like a three dimensional rectangle; its faces are all orthogonal but may have different side lengths.)

The main function is |magnetforces|, which takes three mandatory arguments: |magnet_fixed|, |magnet_float|, and |displ|. These will be described in more detail below.

Optional string arguments may be any combination of 'force', and/or 'stiffness' to indicate which calculations should be output. If no calculation is specified, 'force' is the default.

Displacement between cylindrical magnets may only be in the axial direction; displacement between cuboid magnets in all three directions.

Rather than specifying a magnetisation for a cylindrical magnet, it may be considered a thin current-carrying coil with a certain number of turns.

Inputs:	magnet fixed	structure describing first magnet
	magnet float	structure describing the second magnet
	displ	displacement between the magnets
	[what to calculate]	any of 'force', 'torque', 'stiffness'
Outputs:	forces	forces on the second magnet
	stiffnesses	stiffnesses on the second magnet
Magnet properties:	type	'cuboid' (default) or 'cylinder'
	$ \dim $	size of each magnet
	magn	magnetisation magnitude
	magdir	magnetisation direction
	lever	displacement from centre of rotation
		(second magnet only when calculating torques)
	dir	alignment direction (cylindrical magnets only)
	current	(cylinder only) current in the coil
	turns	(cylinder only) number of coil turns

```
10 \langle magnet forces.m \ 10 \rangle \equiv
```

```
function [varargout] = magnetforces(magnet_fixed, magnet_float, displ, varargin)

⟨ Matlab help text (forces) 48b⟩

⟨ Parse calculation args 17⟩
⟨ Organise input displacements 16⟩
⟨ Initialise main variables 12⟩
```

```
⟨ Precompute rotations 46a⟩

⟨ Calculate for each displacement 19⟩
⟨ Return all results 18⟩

⟨ Function for calculating magnetisation from grade 44⟩
⟨ Function for resolving magnetisations 45⟩
⟨ Function for single force calculation 20a⟩
⟨ Function for single torque calculation 21a⟩
⟨ Function for single stiffness calculation 20b⟩
⟨ Functions for calculating forces and stiffnesses 26⟩

end
```

Root chunk (not used in this document).

3.1.1 Variables and data structures

First of all, address the data structures required for the input and output. Because displacement of a single magnet has three components, plus sizes of the faces another three, plus magnetisation strength and direction (two) makes nine in total, we use one of Matlab's structures to pass the information into the function. Otherwise we'd have an overwhelming number of input arguments.

The input variables |magnet.dim| should be the entire side lengths of the magnets; these dimensions are halved when performing all of the calculations. (Because that's just how the maths is.)

We use spherical coordinates to represent magnetisation angle, where |phi| is the angle from the horizontal plane $(-\pi/2 \le \phi \le \pi/2)$ and |theta| is the angle around the horizontal plane $(0 \le \theta \le 2\pi)$. This follows Matlab's definition; other conventions are commonly used as well. Remember:

```
(1,0,0)_{\text{cartesian}} \equiv (0,0,1)_{\text{spherical}}

(0,1,0)_{\text{cartesian}} \equiv (\pi/2,0,1)_{\text{spherical}}

(0,0,1)_{\text{cartesian}} \equiv (0,\pi/2,1)_{\text{spherical}}
```

Cartesian components can also be used as input as well, in which case they are made into a unit vector before multiplying it by the magnetisation magnitude. Either way (between spherical or cartesian input), |J1| and |J2| are made into the magnetisation vectors in cartesian coordinates.

12 $\langle Initialise \ main \ variables \ 12 \rangle \equiv$

```
if ~isfield(magnet_fixed,'type')
  if length(magnet_fixed.dim) == 2
    magnet_fixed.type = 'cylinder';
    magnet_fixed.type = 'cuboid';
  end
end
if ~isfield(magnet_float,'type')
  if length(magnet_float.dim) == 2
    magnet_float.type = 'cylinder';
    magnet_float.type = 'cuboid';
  end
end
if isfield(magnet_fixed,'grade')
  if isfield(magnet_fixed,'magn')
    error('Cannot specify both 'magn' and 'grade'.')
    magnet_fixed.magn = grade2magn(magnet_fixed.grade);
  end
```

```
end
if isfield(magnet_float,'grade')
  if isfield(magnet_float,'magn')
    error('Cannot specify both 'magn' and 'grade'.')
   magnet_float.magn = grade2magn(magnet_float.grade);
  end
end
coil_bool = false;
if strcmp(magnet_fixed.type, 'coil')
  if ~strcmp(magnet_float.type, 'cylinder')
    error('Coil/magnet forces can only be calculated for cylindrical magnets.')
  end
 coil_bool = true;
  coil = magnet_fixed;
  magnet = magnet_float;
  magtype = 'cylinder';
  coil_sign = +1;
end
if strcmp(magnet_float.type, 'coil')
  if ~strcmp(magnet_fixed.type, 'cylinder')
   error('Coil/magnet forces can only be calculated for cylindrical magnets.')
  end
  coil_bool = true;
  coil = magnet_float;
  magnet = magnet_fixed;
  magtype = 'cylinder';
  coil_sign = -1;
end
if coil_bool
  error('to do')
else
```

```
if ~strcmp(magnet_fixed.type, magnet_float.type)
    error('Magnets must be of same type')
  magtype = magnet_fixed.type;
if strcmp(magtype,'cuboid')
  size1 = reshape(magnet_fixed.dim/2,[3 1]);
  size2 = reshape(magnet_float.dim/2,[3 1]);
  J1 = resolve_magnetisations(magnet_fixed.magn,magnet_fixed.magdir);
  J2 = resolve_magnetisations(magnet_float.magn,magnet_float.magdir);
  if calc_torque_bool
    if ~isfield(magnet_float,'lever')
      magnet_float.lever = [0; 0; 0];
    else
      ss = size(magnet_float.lever);
      if (ss(1)^{-3}) \&\& (ss(2)==3)
        magnet_float.lever = magnet_float.lever'; % attempt [3 M] shape
      end
    end
  end
elseif strcmp(magtype,'cylinder')
  size1 = magnet_fixed.dim(:);
  size2 = magnet_float.dim(:);
  if ~isfield(magnet_fixed,'dir')
   magnet_fixed.dir = [0 0 1];
  if ~isfield(magnet_float,'dir')
    magnet_float.dir = [0 0 1];
  end
  if abs(magnet_fixed.dir) ~= abs(magnet_float.dir)
    error('Cylindrical magnets must be oriented in the same direction')
  end
  if ~isfield(magnet_fixed,'magdir')
   magnet_fixed.magdir = [0 0 1];
  end
  if abs(magnet_fixed.dir) ~= abs(magnet_fixed.magdir)
    error('Cylindrical magnets must be magnetised in the same direction as their orientation
  end
```

```
if ~isfield(magnet_float,'magdir')
    magnet_float.magdir = [0 0 1];
  if abs(magnet_float.dir) ~= abs(magnet_float.magdir)
    error('Cylindrical magnets must be magnetised in the same direction as their orientati
  cyldir = find(magnet_float.magdir ~= 0);
  cylnotdir = find(magnet_float.magdir == 0);
  if length(cyldir) ~= 1
    error('Cylindrical magnets must be aligned in one of the x, y or z directions')
  end
  magnet_float.magdir = magnet_float.magdir(:);
  magnet_fixed.magdir = magnet_fixed.magdir(:);
  magnet_float.dir = magnet_float.dir(:);
  magnet_fixed.dir = magnet_fixed.dir(:);
  if ~isfield(magnet_fixed,'magn')
   magnet_fixed.magn = 4*pi*1e-7*magnet_fixed.turns*magnet_fixed.current/magnet_fixed.dim
  if ~isfield(magnet_float,'magn')
   magnet_float.magn = 4*pi*1e-7*magnet_float.turns*magnet_float.current/magnet_float.din
  end
  J1 = magnet_fixed.magn*magnet_fixed.magdir;
  J2 = magnet_float.magn*magnet_float.magdir;
end
end
```

This definition is continued in chunk 43a. This code is used in chunk 10.

Gotta check the displacement input for both functions. After sorting that out, we can initialise the output variables now we know how big they need to me.

16 $\langle Organise input displacements 16 \rangle \equiv$

```
if size(displ,1) == 3
 % all good
elseif size(displ,2) == 3
  displ = transpose(displ);
  error(['Displacements matrix should be of size (3, D) ',...
         'where D is the number of displacements.'])
end
Ndispl = size(displ,2);
if calc_force_bool
 forces_out = nan([3 Ndispl]);
end
if calc_stiffness_bool
  stiffnesses_out = nan([3 Ndispl]);
end
if calc_torque_bool
  torques_out = nan([3 Ndispl]);
```

This code is used in chunks 10 and 69a.

3.1.2 Wrangling user input and output

We now have a choice of calculations to take based on the user input. This chunk and the next are used in both magnetforces.m and multipoleforces.m.

 $\langle Parse\ calculation\ args\ 17 \rangle \equiv$ 17 debug_disp = @(str) disp([]); calc_force_bool = false; calc_stiffness_bool = false; calc_torque_bool = false; % Undefined calculation flags for the three directions: $calc_xyz = [-1; -1; -1];$ for ii = 1:length(varargin) switch varargin{ii} case 'debug', debug_disp = @(str) disp(str); case 'force', calc_force_bool = true; case 'stiffness', calc_stiffness_bool = true; calc_torque_bool case 'torque', = true; case 'x', $calc_xyz(1) = 1$; case 'y', $calc_xyz(2) = 1$; case 'z', $calc_xyz(3) = 1$; otherwise error(['Unknown calculation option "", varargin{ii},""]) end end % If none of |'x'|, |'y'|, |'z'| are specified, calculate all. if all($calc_xyz == -1$) $calc_xyz = [1; 1; 1];$ end $calc_xyz(calc_xyz == -1) = 0;$ if ~calc_force_bool && ~calc_stiffness_bool && ~calc_torque_bool varargin{end+1} = 'force'; calc_force_bool = true; end

This code is used in chunks 10 and 69a.

After all of the calculations have occured, they're placed back into |varargout|. (This happens at the very end, obviously.) Outputs are ordered in the same order as the inputs are specified.

```
varargout = {};

for ii = 1:length(varargin)
    switch varargin{ii}
    case 'force'
       varargout{end+1} = forces_out;

    case 'stiffness'
       varargout{end+1} = stiffnesses_out;

    case 'torque'
       varargout{end+1} = torques_out;
    end
end
```

This code is used in chunks 10 and 69a.

The actual mechanics. The idea is that a multitude of displacements can be passed to the function and we iterate to generate a matrix of vector outputs.

19 $\langle Calculate for each displacement 19 \rangle \equiv$ if coil_bool forces_out = coil_sign*coil.dir*... forces_magcyl_shell_calc(mag.dim, coil.dim, squeeze(displ(cyldir,:)), J1(cyldir), coil else if strcmp(magtype,'cuboid') if calc_force_bool for ii = 1:Ndispl forces_out(:,ii) = single_magnet_force(displ(:,ii)); end if calc_stiffness_bool for ii = 1:Ndispl stiffnesses_out(:,ii) = single_magnet_stiffness(displ(:,ii)); end end if calc_torque_bool torques_out = single_magnet_torque(displ,magnet_float.lever); elseif strcmp(magtype,'cylinder') if strcmp(magtype,'cylinder') if any(displ(cylnotdir,:)~=0) error(['Displacements for cylindrical magnets may only be axial. ',... 'I.e., only in the direction of their alignment.']) end end if calc_force_bool forces_out = magnet_fixed.dir*... forces_cyl_calc(size1, size2, squeeze(displ(cyldir,:)), J1(cyldir), J2(cyldir)); end if calc_stiffness_bool

error('Stiffness cannot be calculated for cylindrical magnets yet.')

```
end
           if calc_torque_bool
             error('Torques cannot be calculated for cylindrical magnets yet.')
           end
           end
           end
        This code is used in chunk 10.
        And this is what does the calculations.
        \langle Function for single force calculation 20a\rangle
20a
           function force_out = single_magnet_force(displ)
           force_components = nan([9 3]);
           \langle Precompute displacement rotations | 46b \rangle
            Print diagnostics 48a
           \langle Calculate | x | force 22a \rangle
           \langle Calculate | y | force 22b \rangle
           \langle Calculate | z | force 21b \rangle
           force_out = sum(force_components);
           end
        This code is used in chunk 10.
        And this is what does the calculations for stiffness.
20b
        \langle Function for single stiffness calculation 20b \rangle \equiv
           function stiffness_out = single_magnet_stiffness(displ)
           stiffness_components = nan([9 3]);
           ⟨ Precompute displacement rotations 46b⟩
           ⟨ Print diagnostics 48a⟩
           \langle Calculate stiffnesses 23 \rangle
           stiffness_out = sum(stiffness_components);
           end
        This code is used in chunk 10.
```

```
⟨ Function for single torque calculation 21a⟩≡
21a
         function torques_out = single_magnet_torque(displ,lever)
         torque_components = nan([size(displ) 9]);
         ⟨ Precompute torque displacement rotations 47a⟩
          ⟨ Print diagnostics 48a⟩
          ⟨ Calculate torques 25⟩
         torques_out = sum(torque_components,3);
         end
       This code is used in chunk 10.
       The easy one first, where our magnetisation components align with the direction
       expected by the force functions.
       \langle Calculate | z | force 21b \rangle \equiv
21b
         debug_disp('z-z force:')
         force_components(9,:) = forces_calc_z_z( size1,size2,disp1,J1,J2 );
         debug_disp('z-y force:')
         force_components(8,:) = forces_calc_z_y( size1,size2,displ,J1,J2 );
         debug_disp('z-x force:')
         force_components(7,:) = forces_calc_z_x( size1,size2,displ,J1,J2 );
```

This code is used in chunk 20a.

The other forces (i.e., $|\mathbf{x}|$ and $|\mathbf{y}|$ components) require a rotation to get the magnetisations correctly aligned. In the case of the magnet sizes, the lengths are just flipped rather than rotated (in rotation, sign is important). After the forces are calculated, rotate them back to the original coordinate system.

```
\langle Calculate | x | force 22a \rangle \equiv
22a
         calc_xyz = swap_x_z(calc_xyz);
         debug_disp('Forces x-x:')
         force_components(1,:) = ...
           rotate_z_to_x( forces_calc_z_z(size1_x,size2_x,d_x,J1_x,J2_x) );
         debug_disp('Forces x-y:')
         force_components(2,:) = ...
           rotate_z_to_x( forces_calc_z_y(size1_x,size2_x,d_x,J1_x,J2_x) );
         debug_disp('Forces x-z:')
         force_components(3,:) = ...
           rotate_z_to_x( forces_calc_z_x(size1_x,size2_x,d_x,J1_x,J2_x) );
         calc_xyz = swap_x_z(calc_xyz);
       This code is used in chunk 20a.
       Same again, this time making |y| the 'up' direction.
       \langle Calculate | y | force 22b \rangle \equiv
22b
         calc_xyz = swap_y_z(calc_xyz);
         debug_disp('Forces y-x:')
         force_components(4,:) = ...
           rotate_z_to_y( forces_calc_z_x(size1_y,size2_y,d_y,J1_y,J2_y) );
         debug_disp('Forces y-y:')
         force_components(5,:) = ...
           rotate_z_to_y( forces_calc_z_z(size1_y,size2_y,d_y,J1_y,J2_y) );
         debug_disp('Forces y-z:')
         force_components(6,:) = ...
           rotate_z_to_y( forces_calc_z_y(size1_y,size2_y,d_y,J1_y,J2_y) );
         calc_xyz = swap_y_z(calc_xyz);
```

This code is used in chunk 20a.

Same as all the above. Except not really. Because stiffness isn't the same sort of vector quantity (if at all, really) as force, we simply 'flip' the directions around between different coordinate systems rather than rotate them.

23 $\langle Calculate stiffnesses 23 \rangle \equiv$ debug_disp('z-x stiffness:') stiffness_components(7,:) = ... stiffnesses_calc_z_x(size1,size2,displ,J1,J2); debug_disp('z-y stiffness:') stiffness_components(8,:) = ... stiffnesses_calc_z_y(size1,size2,displ,J1,J2); debug_disp('z-z stiffness:') stiffness_components(9,:) = ... stiffnesses_calc_z_z(size1,size2,displ,J1,J2); calc_xyz = swap_x_z(calc_xyz); debug_disp('x-x stiffness:') stiffness_components(1,:) = ... swap_x_z(stiffnesses_calc_z_z(size1_x,size2_x,d_x,J1_x,J2_x)); debug_disp('x-y stiffness:') stiffness_components(2,:) = ... swap_x_z(stiffnesses_calc_z_y(size1_x,size2_x,d_x,J1_x,J2_x)); debug_disp('x-z stiffness:') stiffness_components(3,:) = ... swap_x_z(stiffnesses_calc_z_x(size1_x,size2_x,d_x,J1_x,J2_x)); calc_xyz = swap_x_z(calc_xyz); calc_xyz = swap_y_z(calc_xyz); debug_disp('y-x stiffness:') stiffness_components(4,:) = ... swap_y_z(stiffnesses_calc_z_x(size1_y,size2_y,d_y,J1_y,J2_y)); debug_disp('y-y stiffness:') stiffness_components(5,:) = ... swap_y_z(stiffnesses_calc_z_z(size1_y,size2_y,d_y,J1_y,J2_y)); debug_disp('y-z stiffness:') stiffness_components(6,:) = ...

```
swap_y_z( stiffnesses_calc_z_y( size1_y,size2_y,d_y,J1_y,J2_y ) );
calc_xyz = swap_y_z(calc_xyz);
```

This code is used in chunk 20b.

```
\langle Calculate\ torques\ 25 \rangle \equiv
25
       debug_disp('Torque: z-z:')
       torque_components(:,:,9) = torques_calc_z_z( size1,size2,disp1,lever,J1,J2 );
       debug_disp('Torque z-y:')
       torque_components(:,:,8) = torques_calc_z_y( size1,size2,disp1,lever,J1,J2 );
       debug_disp('Torque z-x:')
       torque_components(:,:,7) = torques_calc_z_x( size1,size2,disp1,lever,J1,J2 );
       calc_xyz = swap_x_z(calc_xyz);
       debug_disp('Torques x-x:')
       torque_components(:,:,1) = ...
         rotate_z_to_x( torques_calc_z_z(size1_x,size2_x,d_x,l_x,J1_x,J2_x) );
       debug_disp('Torques x-y:')
       torque_components(:,:,2) = ...
         rotate_z_to_x( torques_calc_z_y(size1_x,size2_x,d_x,l_x,J1_x,J2_x) );
       debug_disp('Torques x-z:')
       torque_components(:,:,3) = ...
         rotate_z_to_x( torques_calc_z_x(size1_x,size2_x,d_x,l_x,J1_x,J2_x) );
       calc_xyz = swap_x_z(calc_xyz);
       calc_xyz = swap_y_z(calc_xyz);
       debug_disp('Torques y-x:')
       torque_components(:,:,4) = ...
         rotate_z_to_y( torques_calc_z_x(size1_y,size2_y,d_y,l_y,J1_y,J2_y) );
       debug_disp('Torques y-y:')
       torque_components(:,:,5) = ...
         rotate_z_to_y( torques_calc_z_z(size1_y,size2_y,d_y,l_y,J1_y,J2_y) );
       debug_disp('Torques y-z:')
       torque_components(:,:,6) = ...
         rotate_z_to_y( torques_calc_z_y(size1_y,size2_y,d_y,l_y,J1_y,J2_y) );
       calc_xyz = swap_y_z(calc_xyz);
```

This code is used in chunk 21a.

3.1.3 Functions for calculating forces, torques, and stiffnesses

The calculations for forces between differently-oriented cuboid magnets are all directly from the literature. The stiffnesses have been derived by differentiating the force expressions, but that's the easy part.

```
⟨ Functions for calculating forces and stiffnesses 26⟩ ≡
⟨ Parallel magnets force calculation 27⟩
⟨ Orthogonal magnets force calculation 29⟩
⟨ Parallel magnets stiffness calculation 40⟩
⟨ Orthogonal magnets stiffness calculation 41⟩
⟨ Parallel magnets torque calculation 37⟩
⟨ Parallel magnets force calculation 33⟩
⟨ Magnet/coil coaxial force function (shell) 36⟩
⟨ Helper functions 47b⟩

This code is used in chunk 10.
```

The expressions here follow directly from Akoun and Yonnet [1].

```
Inputs:
                   |size1| = |(a,b,c)|
                                              the half dimensions of the fixed magnet
                   |size2| = |(A,B,C)|
                                              the half dimensions of the floating magnet
                   |displ| = |(dx, dy, dz)|
                                              distance between magnet centres
                   |(J,J2)|
                                              magnetisations of the magnet in the z-direction
       Outputs:
                  |forces xyz| = |(Fx,Fy,Fz)|
                                             Forces of the second magnet
      \langle Parallel magnets force calculation 27 \rangle \equiv
27
        function calc_out = forces_calc_z_z(size1,size2,offset,J1,J2)
        J1 = J1(3);
        J2 = J2(3);
        ⟨ Initialise subfunction variables 42b⟩
        if calc_xyz(1)
           component_x = ...
             + multiply_x_log_y( 0.5*(v.^2-w.^2), r-u ) ...
             + multiply_x_log_y( u.*v, r-v ) ...
             + v.*w.*atan1(u.*v,r.*w) ...
             + 0.5*r.*u;
        end
        if calc_xyz(2)
           component_y = ...
             + multiply_x_log_y( 0.5*(u.^2-w.^2), r-v ) ...
             + multiply_x_log_y( u.*v, r-u ) ...
             + u.*w.*atan1(u.*v,r.*w) ...
             + 0.5*r.*v;
        end
        if calc_xyz(3)
           component_z = ...
             - multiply_x_log_y( u.*w, r-u ) ...
             - multiply_x_log_y( v.*w, r-v ) ...
             + u.*v.*atan1(u.*v,r.*w) ...
             - r.*w;
        end
        \langle Finish up 43b \rangle
```

This code is used in chunk 26.

Orthogonal magnets forces given by Yonnet and Allag [3]. Note those equations seem to be written to calculate the force on the first magnet due to the second, so we negate all the values to get the force on the latter instead.

29 $\langle Orthogonal\ magnets\ force\ calculation\ 29 \rangle \equiv$ function calc_out = forces_calc_z_y(size1,size2,offset,J1,J2) J1 = J1(3);J2 = J2(2);⟨ Initialise subfunction variables 42b⟩ allag_correction = -1; if calc_xyz(1) $component_x = ...$ - multiply_x_log_y (v .* w , r-u) ... + multiply_x_log_y (v .* u , r+w) ... + multiply_x_log_y (u .* w , r+v) ... $-0.5 * u.^2 .* atan1(v.* w, u.* r) ...$ $-0.5 * v.^2 .* atan1(u.* w, v.* r) ...$ $-0.5 * w.^2 .* atan1(u.* v, w.* r);$ component_x = allag_correction*component_x; end if calc_xyz(2) component_y = ... $0.5 * multiply_x_log_y(u.^2 - v.^2, r+w) \dots$ - multiply_x_log_y(u .* w , r-u) ... - u .* v .* atan1(u .* w , v .* r) ... -0.5 * w .* r;component_y = allag_correction*component_y; end if calc_xyz(3) component_z = ... $0.5 * multiply_x_log_y(u.^2 - w.^2, r+v) ...$ - multiply_x_log_y(u .* v , r-u) ... - u .* w .* atan1(u .* v , w .* r) ... -0.5 * v .* r;component_z = allag_correction*component_z; end

 $\langle Finish up 43b \rangle$

This definition is continued in chunk 32. This code is used in chunk 26.

This is the same calculation with Janssen's equations instead. By default this code never runs, but if you like it can be enabled to prove that the equations are consistent.

31 $\langle Test \ against \ Janssen \ results \ 31 \rangle \equiv$ S=u;T=v;U=w; R=r;component_x_ii = ... $(0.5*atan1(U,S)+0.5*atan1(T.*U,S.*R)).*S.^2...$ + T.*S - 3/2*U.*S - multiply_x_log_y(S.*T , U+R)-T.^2 .* atan1(S,T) ... + U.* (U.* (... 0.5*atan1(S,U)+0.5*atan1(S.*T,U.*R) ...) ... - multiply_x_log_y(T , S+R)+multiply_x_log_y(S,R-T) ... + 0.5*T.^2 .* atan1(S.*U,T.*R)... ; component_y_ii = ... 0.5*U.*(R-2*S)+...multiply_x_log_y($0.5*(T.^2-S.^2)$, U+R)+... S.*T.*(atan1(U,T)+atan1(S.*U,T.*R))+...multiply_x_log_y(S.*U , R-S)... ; component_z_ii = ... 0.5*T.*(R-2*S)+...multiply_x_log_y(0.5*(U.^2-S.^2), T+R)+... S.*U.*(atan1(T,U)+atan1(S.*T,U.*R))+...multiply_x_log_y(S.*T , R-S)... xx = index_sum.*component_x; xx_ii = index_sum.*component_x_ii; $assert(abs(sum(xx(:)) - sum(xx_ii(:))) < 1e-8)$ yy = index_sum.*component_y; yy_ii = index_sum.*component_y_ii; $assert(abs(sum(yy(:)) - sum(yy_ii(:))) < 1e-8)$ zz = index_sum.*component_z;

zz_ii = index_sum.*component_z_ii;

```
assert( abs(sum(zz(:)) - sum(zz_ii(:))) < 1e-8 )
component_x = component_x_ii;
component_y = component_y_ii;
component_z = component_z_ii;</pre>
```

Root chunk (not used in this document).

The improvement in processing time between typing in the actual equals compared to just transforming the z-y case isn't worth the tedium of actually doing it.

32 $\langle Orthogonal \ magnets \ force \ calculation \ 29 \rangle + \equiv$

```
function calc_out = forces_calc_z_x(size1,size2,offset,J1,J2)
calc_xyz = swap_x_y(calc_xyz);

forces_xyz = forces_calc_z_y(...
    swap_x_y(size1), swap_x_y(size2), rotate_x_to_y(offset),...
    J1, rotate_x_to_y(J2) );

calc_xyz = swap_x_y(calc_xyz);
calc_out = rotate_y_to_x( forces_xyz );
end
```

Cylindrical magnets are incomplete.

33 $\langle Cylindrical \ magnets \ force \ calculation \ 33 \rangle \equiv$ function calc_out = forces_cyl_calc(size1,size2,h_gap,J1,J2) % inputs r1 = size1(1);r2 = size2(1);% implicit z = nan(4,length(h_gap)); z(1,:) = -size1(2)/2;z(2,:) = size1(2)/2; $z(3,:) = h_{gap} - size2(2)/2;$ $z(4,:) = h_{gap} + size2(2)/2;$ C_d = zeros(size(h_gap)); for $ii = [1 \ 2]$ for $jj = [3 \ 4]$ a1 = z(ii,:) - z(jj,:); $a2 = 1 + ((r1-r2)./a1).^2;$ $a3 = sqrt((r1+r2).^2 + a1.^2);$ $a4 = 4*r1.*r2./((r1+r2).^2 + a1.^2);$ [K, E, PI] = ellipkepi(a4./(1-a2), a4); $a2_{ind} = (a2 == 1 | isnan(a2));$ if all(a2_ind)% singularity at a2=1 (i.e., equal radii) $PI_{term}(a2_{ind}) = 0;$ elseif all(~a2_ind) PI_term = (1-a1.^2./a3.^2).*PI; else % this branch just for completeness PI_term = zeros(size(a2)); $PI_{term(^a2_ind)} = (1-a1.^2/a3.^2).*PI;$ $f_z = a1.*a2.*a3.*(K - E./a2 - PI_term);$

f_z(abs(a1)<eps)=0; % singularity at a1=0 (i.e., coincident faces)</pre>

```
C_d = C_d + (-1)^(ii+jj).*f_z;
  end
end
calc_out = J1*J2/(8*pi*1e-7)*C_d;
end
function [k,e,PI] = ellipkepi(a,m)
% Complete elliptic integrals calculated with the arithmetric-geometric mean
% algorithms contained here: http://dlmf.nist.gov/19.8
\% Valid for a <= 1 and m <= 1
a0 = 1;
g0 = sqrt(1-m);
s0 = m;
nn = 0;
p0 = sqrt(1-a);
QO = 1;
Q1 = 1;
QQ = QO;
w1 = ones(size(m));
while max(Q1(:)) > eps
  % for Elliptic I
  a1 = (a0+g0)/2;
  g1 = sqrt(a0.*g0);
  % for Elliptic II
  nn = nn + 1;
  c1 = (a0-g0)/2;
  w1 = 2^nn*c1.^2;
  s0 = s0 + w1;
  % for Elliptic III
  rr = p0.^2+a0.*g0;
  p1 = rr./(2.*p0);
  Q1 = 0.5*Q0.*(p0.^2-a0.*g0)./rr;
```

```
QQ = QQ+Q1;
  a0 = a1;
  g0 = g1;
  Q0 = Q1;
  p0 = p1;
end
k = pi./(2*a1);
e = k.*(1-s0/2);
PI = pi./(4.*a1).*(2+a./(1-a).*QQ);
im = find(m == 1);
if ~isempty(im)
  k(im) = inf;
  e(im) = ones(length(im),1);
  PI(im) = inf;
end
\quad \text{end} \quad
```

This code is used in chunk 26.

 ${\it Magnet/coil}$ forces are more complete in the Mathematica implementation.

```
function Fz = forces_magcyl_shell_calc(magsize,coilsize,displ,Jmag,Nrz,I)

Jcoil = 4*pi*1e-7*Nrz(2)*I/coil.dim(3);

shell_forces = nan([length(displ) Nrz(1)]);

for rr = 1:Nrz(1)

this_radius = coilsize(1)+(rr-1)/(Nrz(1)-1)*(coilsize(2)-coilsize(1));

shell_size = [this_radius, coilsize(3)];

shell_forces(:,rr) = forces_cyl_calc(magsize,shell_size,displ,Jmag,Jcoil)

end

Fz = sum(shell_forces,2);

end
```

This code is used in chunk 26.

The expressions here follow directly from Janssen et al. [2]. The code below was largely written by Allan Liu; thanks! We have checked it against Janssen's own Matlab code and the two give identical output.

```
Inputs:
                   |size1| = |(a1,b1,c1)|
                                               the half dimensions of the fixed magnet
                                               the half dimensions of the floating magnet
                    |size2| = |(a2,b2,c2)|
                    |displ| = |(a,b,c)|
                                               distance between magnet centres
                   ||\text{lever}|| = ||(d, e, f)||
                                               distance between floating magnet and its centre of rotation
                    |(J,J2)|
                                               magnetisations of the magnet in the z-direction
        Outputs:
                   |forces xyz| = |(Fx,Fy,Fz)|
                                               Forces of the second magnet
       \langle Parallel \ magnets \ torque \ calculation \ 37 \rangle \equiv
37
         function calc_out = torques_calc_z_z(size1,size2,offset,lever,J1,J2)
         br1 = J1(3);
         br2 = J2(3);
         if br1==0 || br2==0
           debug_disp('Zero magnetisation')
           calc_out = 0*offset;
           return
         end
         a1 = size1(1);
         b1 = size1(2);
         c1 = size1(3);
         a2 = size2(1);
         b2 = size2(2);
         c2 = size2(3);
         a = offset(1,:);
         b = offset(2,:);
         c = offset(3,:);
         d = a+lever(1,:);
         e = b+lever(2,:);
         f = c + lever(3,:);
         Tx=zeros([1 size(offset,2)]);
         Ty=Tx;
         Tz=Tx;
         for ii=[0,1]
           for jj=[0,1]
```

```
for kk=[0,1]
  for ll=[0,1]
    for mm=[0,1]
      for nn=[0,1]
        Cu=(-1)^i.*a1-d;
        Cv=(-1)^kk.*b1-e;
        Cw=(-1)^mm.*c1-f;
        u=a-(-1)^ii.*a1+(-1)^jj.*a2;
        v=b-(-1)^kk.*b1+(-1)^ll.*b2;
        w=c-(-1)^mm.*c1+(-1)^nn.*c2;
        s=sqrt(u.^2+v.^2+w.^2);
        Ex=(1/8).*(...
          -2.*Cw.*(-4.*v.*u+s.^2+2.*v.*s)-...
          w.*(-8.*v.*u+s.^2+8.*Cv.*s+6.*v.*s)+...
          2.*(2.*Cw+w).*(u.^2+w.^2).*log(v+s)+...
          4.*(...
            2.*Cv.*u.*w.*acoth(u./s) + ...
            w.*(v.^2+2.*Cv.*v-w.*(2.*Cw+w)).*acoth(v./s) - ...
            u.*(...
              2*w.*(Cw+w).*atan(v./w) + ...
              2*v.*(Cw+w).*log(s-u) + ...
              (w.^2+2.*Cw.*w-v.*(2.*Cv+v)).*atan(u.*v./(w.*s))...
            )...
          ) . . .
        );
        Ey=(1/8)*...
          ((2.*Cw+w).*u.^2-8.*u.*v.*(Cw+w)+8.*u.*v.*(Cw+w).*log(s-v)...
          +4.*Cw.*u.*s+6.*w.*s.*u+(2.*Cw+w).*(v.^2+w.^2)+...
          4.*w.*(w.^2+2.*Cw.*w-u.*(2.*Cu+u)).*acoth(u./s)+...
          4.*v.*(-2.*Cu.*w.*acoth(v./s)+2.*w.*(Cw+w).*atan(u./w)...
          +(w.^2+2.*Cw.*w-u.*(2.*Cu+u)).*atan(u.*v./(w.*s)))...
          -2.*(2.*Cw+w).*(v.^2+w.^2).*log(u+s)+8.*Cu.*w.*s);
        Ez=(1/36).*(-u.^3-18.*v.*u.^2-6.*u.*(w.^2+6.*Cu...
          .*v-3.*v.*(2.*Cv+v)+3.*Cv.*s)+v.*(v.^2+6.*(w.^2+...
          3.*Cu.*s)+6.*w.*(w.^2-3.*v.*(2.*Cv+v)).*atan(u./w)...
          -6.*w.*(w.^2-3.*u.*(2.*Cu+u)).*atan(v./w)-9.*...
          (2.*(v.^2+2.*Cv.*v-u.*(2.*Cu+u)).*w.*atan(u.*v./(w.*s))...
          -2.*u.*(2.*Cu+u).*v.*log(s-u)-(2.*Cv+v).*(v.^2-w.^2)...
          .*log(u+s)+2.*u.*v.*(2.*Cv+v).*log(s-v)+(2.*Cu+...
          u).*(u.^2-w.^2).*log(v+s)));
```

```
Tx=Tx+(-1)^(ii+jj+kk+ll+mm+nn)*Ex;
            Ty=Ty+(-1)^(ii+jj+kk+ll+mm+nn)*Ey;
            Tz=Tz+(-1)^(ii+jj+kk+ll+mm+nn)*Ez;
          end
        end
      end
    end
 end
end
calc_out = real([Tx; Ty; Tz].*br1*br2/(16*pi^2*1e-7));
end
function calc_out = torques_calc_z_y(size1,size2,offset,lever,J1,J2)
if J1(3)^{=0} \&\& J2(2)^{=0}
  error('Torques cannot be calculated for orthogonal magnets yet.')
end
calc_out = 0*offset;
end
function calc_out = torques_calc_z_x(size1,size2,offset,lever,J1,J2)
if J1(3)^{-}=0 \&\& J2(1)^{-}=0
 error('Torques cannot be calculated for orthogonal magnets yet.')
end
calc_out = 0*offset;
end
```

This code is used in chunk 26.

Stiffness calculations are simply differentiated (in Mathematica) from the forces.

40 $\langle Parallel \ magnets \ stiffness \ calculation \ 40 \rangle \equiv$

```
function calc_out = stiffnesses_calc_z_z(size1,size2,offset,J1,J2)

J1 = J1(3);
  J2 = J2(3);

⟨ Initialise subfunction variables 42b⟩

if calc_xyz(1) || calc_xyz(3)
    component_x = - r - (u.^2 .*v)./(u.^2+w.^2) - v.*log(r-v);
end

if calc_xyz(2) || calc_xyz(3)
    component_y = - r - (v.^2 .*u)./(v.^2+w.^2) - u.*log(r-u);
end

if calc_xyz(3)
    component_z = - component_x - component_y;
end

⟨ Finish up 43b⟩
```

This code is used in chunk 26.

Orthogonal magnets stiffnesses derived from Yonnet and Allag [3]. First the z-y magnetisation.

41 $\langle Orthogonal\ magnets\ stiffness\ calculation\ 41 \rangle \equiv$

```
function calc_out = stiffnesses_calc_z_y(size1,size2,offset,J1,J2)
J1 = J1(3);
J2 = J2(2);
⟨ Initialise subfunction variables 42b⟩
if calc_xyz(1) || calc_xyz(3)
  component_x = ((u.^2 .*v)./(u.^2 + v.^2)) + (u.^2 .*w)./(u.^2 + w.^2) ...
       - u.*atan1(v.*w,r.*u) + multiply_x_log_y( w , r + v ) + ...
       + multiply_x_log_y( v , r + w );
end
if calc_xyz(2) || calc_xyz(3)
  component_y = -v/2 + (u.^2 .*v)./(u.^2 + v.^2) - (u.*v.*w)./(v.^2 + w.^2) ...
       - u.*atan1(u.*w,r.*v) - multiply_x_log_y( v , r + w );
end
if calc_xyz(3)
  component_z = - component_x - component_y;
end
\langle Finish up 43b \rangle
```

This definition is continued in chunk $42\mathrm{a}.$

This code is used in chunk 26.

Now the z-x magnetisation, which is z-y rotated.

42a $\langle Orthogonal \ magnets \ stiffness \ calculation \ 41 \rangle + \equiv$

```
function calc_out = stiffnesses_calc_z_x(size1,size2,offset,J1,J2)

calc_xyz = swap_x_y(calc_xyz);

stiffnesses_xyz = stiffnesses_calc_z_y(...
    swap_x_y(size1), swap_x_y(size2), rotate_x_to_y(offset),...
    J1, rotate_x_to_y(J2) );

calc_xyz = swap_x_y(calc_xyz);

calc_out = swap_x_y(stiffnesses_xyz);

end
```

Some shared setup code. First |return| early if either of the magnetisations are zero — that's the trivial solution. Assume that the magnetisation has already been rounded down to zero if necessary; i.e., that we don't need to check for |J1| or |J2| are less than |1e-12| or whatever.

42b ⟨ Initialise subfunction variables 42b⟩≡

```
if (J1==0 || J2==0)
  debug_disp('Zero magnetisation.')
  calc_out = [0; 0; 0];
  return;
end

u = offset(1) + size2(1)*(-1).^index_j - size1(1)*(-1).^index_i;
v = offset(2) + size2(2)*(-1).^index_l - size1(2)*(-1).^index_k;
w = offset(3) + size2(3)*(-1).^index_q - size1(3)*(-1).^index_p;
r = sqrt(u.^2+v.^2+w.^2);
```

This code is used in chunks 27, 29, 40, and 41.

Here are some variables used above that only need to be computed once. The idea here is to vectorise instead of using |for| loops because it allows more convenient manipulation of the data later on.

```
\langle Initialise \ main \ variables \ 12 \rangle + \equiv
43a
         magconst = 1/(4*pi*(4*pi*1e-7));
         [index_i, index_j, index_k, index_l, index_p, index_q] = ndgrid([0 1]);
         index_sum = (-1).^(index_i+index_j+index_k+index_l+index_p+index_q);
       And some shared finishing code.
43b
       \langle Finish up 43b \rangle \equiv
         if calc_xyz(1)
           component_x = index_sum.*component_x;
            component_x = 0;
         end
         if calc_xyz(2)
           component_y = index_sum.*component_y;
         else
            component_y = 0;
         end
         if calc_xyz(3)
            component_z = index_sum.*component_z;
         else
            component_z = 0;
         end
         calc_out = J1*J2*magconst .* ...
            [ sum(component_x(:));
              sum(component_y(:));
              sum(component_z(:)) ];
         debug_disp(calc_out')
         end
```

This code is used in chunks 27, 29, 40, and 41.

3.1.4 Setup code

Magnet 'strength' can be specified using either magn or grade. In the latter case, this should be a string such as 'N42', from which the |magn| is automatically calculated using the equation

$$B_r = 2\sqrt{\mu_0 [BH]_{\text{max}}}$$

where $[BH]_{\rm max}$ is the numeric value given in the grade in MG Oe. I.e., an N42 magnet has $[BH]_{\rm max}=42\,{\rm MG}$ Oe. Since $1\,{\rm MG}$ Oe $=100/(4\pi)\,{\rm kJ/m^3}$, the calculation simplifies to

$$B_r = 2\sqrt{N/100}$$

where N is the numeric grade in MGOe. Easy.

44 \langle Function for calculating magnetisation from grade 44 $\rangle \equiv$

```
function magn = grade2magn(grade)

if isnumeric(grade)
  magn = 2*sqrt(grade/100);
else
  if strcmp(grade(1),'N')
   magn = 2*sqrt(str2num(grade(2:end))/100);
  else
   magn = 2*sqrt(str2num(grade)/100);
  end
end
```

This code is used in chunk 10.

Magnetisation directions are specified in either cartesian or spherical coordinates. Since this is shared code, it's sent to the end to belong in a nested function.

We don't use Matlab's |sph2cart| here, because it doesn't calculate zero accurately (because it uses radians and |cos(pi/2)| can only be evaluated to machine precision of pi rather than symbolically).

45 $\langle Function for resolving magnetisations | 45 \rangle \equiv$

```
function J = resolve_magnetisations(magn,magdir)
if length(magdir)==2
  J_r = magn;
  J_t = magdir(1);
  J_p = magdir(2);
    = [ J_r * cosd(J_p) * cosd(J_t) ; ...
          J_r * cosd(J_p) * sind(J_t); ...
          J_r * sind(J_p)];
else
  if all(magdir == zeros(size(magdir)) )
    J = [0; 0; 0];
  else
    J = magn*magdir/norm(magdir);
    J = reshape(J,[3 1]);
  end
end
```

This code is used in chunk 10.

end

Forces due to magnetisations in x and y are calculated by rotating the original expressions. The rotated magnet sizes and magnetisation vectors are calculated here once only.

The rotation matrices are precalculated to avoid performing the matrix multiplications each time.

46a $\langle Precompute rotations 46a \rangle \equiv$

```
if strcmp(magtype,'cuboid')
swap_x_y = 0(vec) vec([2 1 3],:);
swap_x_z = 0(vec) vec([3 2 1],:);
swap_y_z = @(vec) vec([1 3 2],:);
rotate_z_to_x = @(vec) [ vec(3,:); vec(2,:); -vec(1,:) ]; % Ry( 90)
rotate_x_{to_z} = @(vec) [ -vec(3,:); vec(2,:); vec(1,:) ] ; % Ry(-90)
rotate_y_to_z = @(vec) [ vec(1,:); -vec(3,:); vec(2,:)]; % Rx(90)
rotate_z_to_y = @(vec) [ vec(1,:); vec(3,:); -vec(2,:)]; % Rx(-90)
rotate_x_to_y = @(vec) [ -vec(2,:); vec(1,:); vec(3,:) ] ; % Rz(90)
rotate_y_to_x = @(vec) [ vec(2,:); -vec(1,:); vec(3,:) ]; % Rz(-90)
size1_x = swap_x_z(size1);
size2_x = swap_x_z(size2);
J1_x = rotate_x_to_z(J1);
J2_x
       = rotate_x_to_z(J2);
size1_y = swap_y_z(size1);
size2_y = swap_y_z(size2);
J1_y
       = rotate_y_to_z(J1);
       = rotate_y_to_z(J2);
J2_y
end
```

This code is used in chunk 10.

And the rotated displacement vectors are calculated once per loop:

46b ⟨ Precompute displacement rotations 46b⟩≡

```
d_x = rotate_x_to_z(displ);
d_y = rotate_y_to_z(displ);
```

This code is used in chunk 20.

For torque need lever arm as well:

47a $\langle Precompute torque displacement rotations 47a \rangle \equiv$

```
d_x = rotate_x_to_z(displ);
d_y = rotate_y_to_z(displ);

l_x = rotate_x_to_z(lever);
l_y = rotate_y_to_z(lever);
```

This code is used in chunk 21a.

The equations contain two singularities. Specifically, the equations contain terms of the form $x \log(y)$, which becomes |NaN| when both x and y are zero since $\log(0)$ is negative infinity.

This function computes $x \log(y)$, special-casing the singularity to output zero, instead. (This is indeed the value of the limit.)

47b $\langle Helper functions 47b \rangle \equiv$

```
function out = multiply_x_log_y(x,y)
  out = x.*log(y);
  out(~isfinite(out))=0;
end
```

This definition is continued in chunk 47c. This code is used in chunk 26.

Also, we're using |atan| instead of |atan2| (otherwise the wrong results are calculated — I guess I don't totally understand that), which becomes a problem when trying to compute |atan(0/0)| since |0/0| is |NaN|.

This function computes |atan| but takes two arguments.

47c $\langle Helper functions 47b \rangle + \equiv$

```
function out = atan1(x,y)
  out = zeros(size(x));
  ind = x~=0 & y~=0;
  out(ind) = atan(x(ind)./y(ind));
end
```

Let's print some information to the terminal to aid debugging. This is especially important (for me) when looking at the rotated coordinate systems.

```
⟨ Print diagnostics 48a⟩≡
48a
         debug_disp(' ')
         debug_disp('CALCULATING THINGS')
         debug_disp('=======;')
         debug_disp('Displacement:')
         debug_disp(displ')
         debug_disp('Magnetisations:')
         debug_disp(J1')
         debug_disp(J2')
       This code is used in chunks 20 and 21a.
       When users type help magnetforces this is what they see.
       \langle Matlab \ help \ text \ (forces) \ 48b \rangle \equiv
48b
         %% MAGNETFORCES Calculate forces between two cuboid magnets
         % Finish this off later. Please read the PDF documentation instead for now.
```

This code is used in chunk 10.

3.2 Test files for magnet forces

The chunks that follow are designed to be saved into individual files and executed automatically to check for (a) correctness and (b) regression problems as the code evolves.

How do I know if the code produces the correct forces? Well, for many cases I can compare with published values in the literature. Beyond that, I'll be setting up some tests that I can logically infer should produce the same results (such as mirror-image displacements) and test that.

There are many Matlab unit test frameworks but I'll be using a fairly low-tech method. In time this test suite should be (somehow) useable for all implementations of magnetocode, not just Matlab. But I haven't thought about doing anything like that, yet.

Because I'm lazy, just run the tests manually for now. This script must be run twice if it updates itself.

```
 \begin{array}{c} 49 & \langle \ testall.m \ \ \ 49 \rangle \equiv \\ \\ & \text{clc} \\ \\ & \text{test001a} \\ & \text{test001b} \\ & \text{test001c} \\ & \text{test001d} \\ & \text{testcyl01} \\ & \text{testcyl01} \\ & \text{testcuboidtorque01} \\ & \text{testgrades01} \\ \end{array}
```

This definition is continued in chunk 90b. Root chunk (not used in this document).

Force testing. This test checks that square magnets produce the same forces in the each direction when displaced in positive and negative $|\mathbf{x}|$, $|\mathbf{y}|$, and $|\mathbf{z}|$ directions, respectively. In other words, this tests the function $|\text{forces_calc_-z}|$ y directly. Both positive and negative magnetisations are used.

```
\langle test001a.m \ 50 \rangle \equiv
50
         clear all
         disp('======;')
         fprintf('TEST 001a: ')
         magnet_fixed.dim = [0.04 0.04 0.04];
         magnet_float.dim = magnet_fixed.dim;
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
         offset = 0.1;
         \langle Test \ z - z \ magnetisations \ 51a \rangle
         ⟨ Assert magnetisations tests 57a⟩
         \langle Test \ x - x \ magnetisations \ 51b \rangle
         ⟨ Assert magnetisations tests 57a⟩
         \langle Test y - y magnetisations 52 \rangle
         \langle Assert magnetisations tests 57a \rangle
         fprintf('passed\n')
         disp('======;')
```

Root chunk (not used in this document).

Testing vertical forces. $\langle Test\ z-z\ magnetisations\ 51a \rangle \equiv$ 51a f = [];for ii = [1, -1]magnet_fixed.magdir = [0 ii*90]; % \$\pm z\$ for jj = [1, -1]magnet_float.magdir = [0 jj*90]; for kk = [1, -1]displ = kk*[0 0 offset]; f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ); end end $\quad \text{end} \quad$ dirforces = chop(f(3,:), 8); otherforces = f([1 2],:); This code is used in chunk 50. Testing horizontal x forces. 51b $\langle Test \ x-x \ magnetisations \ 51b \rangle \equiv$ f = [];for ii = [1, -1] $magnet_fixed.magdir = [90+ii*90 0]; % $pm x$$ for jj = [1, -1]magnet_float.magdir = [90+jj*90 0]; for kk = [1, -1]displ = kk*[offset 0 0]; f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ); end end end dirforces = chop(f(1,:), 8);otherforces = f([2 3],:);

This code is used in chunk 50.

Testing horizontal y forces.

```
f = [];

for ii = [1, -1]
    magnet_fixed.magdir = [ii*90 0]; % $\pm y$
    for jj = [1, -1]
        magnet_float.magdir = [jj*90 0];
        for kk = [1, -1]
            displ = kk*[0 offset 0];
            f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
        end
        end
    end
end

dirforces = chop( f(2,:), 8 );
    otherforces = f([1 3],:);
```

This code is used in chunk 50.

This test does the same thing but for orthogonally magnetised magnets.

```
\langle test001b.m \ 53 \rangle \equiv
53
         clear all
         disp('======;')
         fprintf('TEST 001b: ')
         magnet_fixed.dim = [0.04 0.04 0.04];
         magnet_float.dim = magnet_fixed.dim;
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
          \langle Test\ ZYZ\ 54a \rangle
          ⟨ Assert magnetisations tests 57a⟩
          \langle Test ZXZ 54b \rangle
         \langle Assert magnetisations tests 57a \rangle
          \langle Test\ ZXX\ 56 \rangle
          \langle Assert magnetisations tests 57a \rangle
          \langle Test\ ZYY\ 55 \rangle
          ⟨ Assert magnetisations tests 57a⟩
         fprintf('passed\n')
         disp('======;')
```

Root chunk (not used in this document).

```
z-y magnetisations, z displacement.
       \langle Test ZYZ 54a \rangle \equiv
54a
         fzyz = [];
         for ii = [1, -1]
           for jj = [1, -1]
             for kk = [1, -1]
               magnet_fixed.magdir = ii*[0 90]; % $\pm z$
               magnet_float.magdir = jj*[90 0];  % $\pm y$
                displ = kk*[0 \ 0 \ 0.1]; % $\pm z$
                fzyz(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
             end
           end
         end
         dirforces = chop( fzyz(2,:), 8 );
         otherforces = fzyz([1 3],:);
       This code is used in chunk 53.
        z-x magnetisations, z displacement.
54b
       \langle Test ZXZ 54b \rangle \equiv
         fzxz = [];
         for ii = [1, -1]
           for jj = [1, -1]
             for kk = [1, -1]
               magnet_fixed.magdir = ii*[0 90]; % $\pm z$
               magnet_float.magdir = [90+jj*90 0]; % pm x
                displ = kk*[0.1 \ 0 \ 0]; \% pm x
                fzxz(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
             end
           end
         end
         dirforces = chop( fzxz(3,:), 8 );
         otherforces = fzxz([1 2],:);
```

This code is used in chunk 53.

z–y magnetisations, y displacement.

```
fzyy = [];

for ii = [1, -1]
    for jj = [1, -1]
    for kk = [1, -1]

    magnet_fixed.magdir = ii*[0 90]; % $\pm z$
    magnet_float.magdir = jj*[90 0]; % $\pm y$
    displ = kk*[0 0.1 0]; % $\pm y$
    fzyy(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);

    end
    end
end
dirforces = chop( fzyy(3,:), 8 );
otherforces = fzyy([1 2],:);
```

This code is used in chunk 53.

z-x magnetisations, x displacement.

```
fzxx = [];

for ii = [1, -1]
    for jj = [1, -1]
    for kk = [1, -1]

        magnet_fixed.magdir = ii*[0 90]; % $\pm z$
        magnet_float.magdir = [90+jj*90 0]; % $\pm x$
        displ = kk*[0 0 0.1]; % $\pm z$
        fzxx(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);

        end
        end
```

This code is used in chunk 53.

The assertions, common between directions.

```
\langle Assert magnetisations tests 57a \rangle \equiv
57a
         assert ( ...
                        all(abs(otherforces(:)) < 1e-11), ...
                        'Orthogonal forces should be zero' ...
         assert ( ...
                        all( abs(dirforces) == abs(dirforces(1)) ) , ...
                         'Force magnitudes should be equal' ...
         assert ( ...
                        all( dirforces(1:4) == -dirforces(5:8) ) , ...
                        'Forces should be opposite with reversed fixed magnet magnetisation' ...
         assert ( ...
                        all( dirforces([1 3 5 7]) == -dirforces([2 4 6 8]) ) , ...
                         'Forces should be opposite with reversed float magnet magnetisation' ...
                      )
       This code is used in chunks 50 and 53.
       Now try combinations of displacements.
57b
       \langle test001c.m 57b \rangle \equiv
         clear all
         disp('======;')
         fprintf('TEST 001c: ')
         magnet_fixed.dim = [0.04 0.04 0.04];
         magnet_float.dim = magnet_fixed.dim;
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
          \langle Test \ combinations \ ZZ \ 58 \rangle
          \langle Assert combinations tests 60 \rangle
          \langle Test \ combinations \ ZY \ 59 \rangle
          \langle Assert combinations tests 60 \rangle
         fprintf('passed\n')
         disp('======;')
```

Root chunk (not used in this document).

```
Tests.
      \langle \ \textit{Test combinations ZZ } \ 58 \rangle \equiv
58
         f = [];
         for ii = [-1 \ 1]
           for jj = [-1 \ 1]
             for xx = 0.12*[-1, 1]
               for yy = 0.12*[-1, 1]
                  for zz = 0.12*[-1, 1]
                         magnet_fixed.magdir = [0 ii*90]; % $z$
                         magnet_float.magdir = [0 jj*90]; % $z$
                         displ = [xx yy zz];
                         f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
                  end
                end
             end
           \quad \text{end} \quad
         end
         f = chop(f, 8);
         uniquedir = f(3,:);
         otherdir = f([1 2],:);
```

This code is used in chunk 57b.

```
Tests.
      \langle Test \ combinations \ ZY \ 59 \rangle \equiv
59
        f = [];
        for ii = [-1 \ 1]
          for jj = [-1 \ 1]
             for xx = 0.12*[-1, 1]
               for yy = 0.12*[-1, 1]
                 for zz = 0.12*[-1, 1]
                        magnet_fixed.magdir = [0 ii*90]; % $\pm z$
                        magnet_float.magdir = [jj*90 0]; % $\pm y$
                        displ = [xx yy zz];
                        f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
                  end
               end
             end
           \quad \text{end} \quad
        end
        f = chop(f, 8);
        uniquedir = f(1,:);
        otherdir = f([2 3],:);
```

This code is used in chunk 57b.

Shared tests, again.

60 $\langle Assert combinations tests 60 \rangle \equiv$

This code is used in chunk 57b.

Now we want to try non-orthogonal magnetisation.

```
\langle test001d.m \ 61a \rangle \equiv
61a
         clear all
         disp('======;')
         fprintf('TEST 001d: ')
         magnet_fixed.dim = [0.04 0.04 0.04];
         magnet_float.dim = magnet_fixed.dim;
         % Fixed parameters:
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
         magnet_fixed.magdir = [0 90]; % $z$
         displ = 0.12*[1 1 1];
         ⟨ Test XY superposition 61b⟩
         ⟨ Assert superposition 63⟩
         ⟨ Test XZ superposition 62a⟩
          Assert superposition 63
          Test planar superposition 62b
         ⟨ Assert superposition 63⟩
         fprintf('passed\n')
         disp('======;')
       Root chunk (not used in this document).
       Test with a magnetisation unit vector of (1, 1, 0).
61b
       \langle Test \ XY \ superposition \ 61b \rangle \equiv
         magnet_float.magdir = [45 0];  % $\vec e_x+\vec e_y$
         f1 = magnetforces(magnet_fixed,magnet_float,displ);
         % Components:
         magnet_float.magdir = [0 0]; % $\vec e_x$
         fc1 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [90 0]; % $\vec e_y$
         fc2 = magnetforces(magnet_fixed,magnet_float,displ);
         f2 = (fc1+fc2)/sqrt(2);
```

This code is used in chunk 61a.

```
Test with a magnetisation unit vector of (1,0,1).
       \langle Test \ XZ \ superposition \ 62a \rangle \equiv
62a
         magnet_float.magdir = [0 45]; % $\vec e_y+\vec e_z$
         f1 = magnetforces(magnet_fixed,magnet_float,displ);
         % Components:
         magnet_float.magdir = [0 0]; % $\vec e_x$
         fc1 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [0 90]; % $\vec e_z$
         fc2 = magnetforces(magnet_fixed,magnet_float,displ);
         f2 = (fc1+fc2)/sqrt(2);
       This code is used in chunk 61a.
       Test with a magnetisation unit vector of (1,1,1). This is about as much as I
       can be bothered testing for now. Things seem to be working.
       \langle Test \ planar \ superposition \ 62b \rangle \equiv
62b
         [t p r] = cart2sph(1/sqrt(3),1/sqrt(3),1/sqrt(3));
         magnet_float.magdir = [t p]*180/pi; % $\vec e_y+\vec e_z+\vec e_z$
         f1 = magnetforces(magnet_fixed,magnet_float,displ);
         % Components:
         magnet_float.magdir = [0 0]; % $\vec e_x$
         fc1 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [90 0]; % $\vec e_y$
         fc2 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [0 90]; % $\vec e_z$
         fc3 = magnetforces(magnet_fixed,magnet_float,displ);
         f2 = (fc1+fc2+fc3)/sqrt(3);
```

This code is used in chunk 61a.

The assertion is the same each time.

```
63 \langle Assert superposition 63\rangle \equiv assert ( ... isequal ( chop( f1 , 4 ) , chop ( f2 , 4 ) ) , ... 'Components should sum due to superposition' ... )
```

This code is used in chunk 61a.

Now check that components are calculated correctly.

```
\langle test001e.m \ 64 \rangle \equiv
64
       clear all
       disp('======;')
       fprintf('TEST 001e: ')
       magnet_fixed.dim = [0.03 0.04 0.05];
       magnet_float.dim = [0.055 0.045 0.035];
       magnet_fixed.magn = 1;
       magnet_float.magn = 1;
       magnet_fixed.magdir = [30 50];
       magnet_fixed.magdir = [60 45];
       displ = [0.1 \ 0.09 \ 0.11];
       f_all = magnetforces(magnet_fixed,magnet_float,displ);
       f_x = magnetforces(magnet_fixed,magnet_float,displ,'x');
       f_y = magnetforces(magnet_fixed,magnet_float,displ,'y');
       f_z = magnetforces(magnet_fixed,magnet_float,displ,'z');
       assert( all(f_all==[f_x(1); f_y(2); f_z(3)]) , ...
          'Forces components calculated separately shouldn't change.')
       k_all = magnetforces(magnet_fixed,magnet_float,displ,'stiffness');
       k_x = magnetforces(magnet_fixed,magnet_float,displ,'stiffness','x');
       k_y = magnetforces(magnet_fixed,magnet_float,displ,'stiffness','y');
       k_z = magnetforces(magnet_fixed,magnet_float,displ,'stiffness','z');
       assert( all(k_all==[k_x(1); k_y(2); k_z(3)]), ...
          'Stiffness components calculated separately shouldn't change.')
       fprintf('passed\n')
       disp('======;')
```

Root chunk (not used in this document).

Cylindrical magnets testing.

```
\langle testcyl01.m \ 65 \rangle \equiv
65
       clear all
       disp('======;')
       fprintf('TEST cylinder forces: ')
       magnet_fixed.dim = [0.02 0.04];
       magnet_float.dim = magnet_fixed.dim;
       magnet_fixed.magn = 1.3;
       magnet_float.magn = 1.3;
       magnet_fixed.type = 'cylinder';
       magnet_float.type = magnet_fixed.type;
       magnet_fixed.dir = [0 0 1];
       magnet_float.dir = [0 0 1]; % must be same
       magnet_fixed.magdir = [0 0 1];
       magnet_float.magdir = [0 0 -1]; % must be aligned
       F = magnetforces(magnet_fixed,magnet_float,[0 0 0.05]);
       assert( round(1000*F(3)) == 265537, 'forces between cylindrical magnets');
       fprintf('passed\n')
       disp('======;')
```

Cuboid torques tests.

```
\langle testcuboidtorque01.m | 66 \rangle \equiv
66
       clear all
       disp('======;')
       fprintf('TEST cuboid torques: ')
       magnet_fixed.dim = [0.04 0.04 0.02];
       magnet_float.dim = magnet_fixed.dim;
       magnet_fixed.magn = 1.3;
       magnet_float.magn = 1.3;
       magnet_fixed.magdir = [0 0 1];
       magnet_float.magdir = [0 0 1]; % must be (anti-)parallel
       T = magnetforces(magnet_fixed,magnet_float,[0.02 0 0.03],'torque');
       assert( all( round(1e6*T) == [0 33877 0] ), 'incorrect reference torques between parallel
       magnet_fixed.dim = [0.04 0.02 0.04];
       magnet_float.dim = magnet_fixed.dim;
       magnet_fixed.magn = 1.3;
       magnet_float.magn = 1.3;
       magnet_fixed.magdir = [0 1 0];
       magnet_float.magdir = [0 1 0]; % must be (anti-)parallel
       T2 = magnetforces(magnet_fixed,magnet_float,[0 0.03 0.02],'torque');
       assert( all( round(1e6*T2) == [33877 0 0] ), 'incorrect reference torques between parallel
       magnet_fixed.dim = [0.02 0.04 0.04];
       magnet_float.dim = magnet_fixed.dim;
       magnet_fixed.magn = 1.3;
       magnet_float.magn = 1.3;
       magnet_fixed.magdir = [1 0 0];
       magnet_float.magdir = [1 0 0]; % must be (anti-)parallel
       T3 = magnetforces(magnet_fixed,magnet_float,[0.03 0.02 0],'torque');
```

```
assert( all( round(1e6*T3) == [0 0 33877] ), 'incorrect reference torques between parallel
fprintf('passed\n')
disp('====="")
```

Root chunk (not used in this document).

Specifying grades.

```
\langle testgrades01.m | 68 \rangle \equiv
68
       clear all
       disp('======;')
       fprintf('TEST ''grade'' specification: ')
       displ = [0.03 \ 0.05 \ 0.07];
       magnet_fixed.dim = [0.01 0.02 0.03];
       magnet_fixed.magn = 2*sqrt(42/100); % = 'N42'
       magnet_fixed.magdir = [1 0 0];
       magnet_float = magnet_fixed;
       magnet_fixed2.dim = [0.01 0.02 0.03];
       magnet_fixed2.grade = 'N42';
       magnet_fixed2.magdir = [1 0 0];
       magnet_float2 = magnet_fixed2;
       magnet_fixed3.dim = [0.01 0.02 0.03];
       magnet_fixed3.grade = '42';
       magnet_fixed3.magdir = [1 0 0];
       magnet_float3 = magnet_fixed3;
       magnet_fixed4.dim = [0.01 0.02 0.03];
       magnet_fixed4.grade = '42';
       magnet_fixed4.magdir = [1 0 0];
       magnet_float4 = magnet_fixed4;
       F1 = magnetforces(magnet_fixed, magnet_float, displ);
       F2 = magnetforces(magnet_fixed2,magnet_float2,displ);
       F3 = magnetforces(magnet_fixed3,magnet_float3,displ);
       F4 = magnetforces(magnet_fixed4,magnet_float4,displ);
       assert( all( round(1e6*F1) == round(1e6*F2) ), 'grade spec should be consistent')
       assert( all( round(1e6*F1) == round(1e6*F3) ), 'grade spec should be consistent')
       assert( all( round(1e6*F1) == round(1e6*F4) ), 'grade spec should be consistent' )
       fprintf('passed\n')
       disp('======;')
```

Root chunk (not used in this document).

3.3 Forces between (multipole) magnet arrays

This function uses magnetforces.m to compute the forces between two multipole magnet arrays. As before, we can calculate either force and/or stiffness in all three directions.

The structure of the function itself should look fairly straightforward. Some of the code is repeated from |magnetforces| (an advantage of the literate programming approach) for parsing the inputs for which calculations to perform and return.

```
\langle multipoleforces.m 69a \rangle \equiv
69a
          function [varargout] = multipoleforces(fixed_array, float_array, displ, varargin)
           ⟨ Matlab help text (multipole) 90a⟩
           ⟨ Parse calculation args 17⟩
           ⟨ Organise input displacements 16⟩
           ⟨ Initialise multipole variables 72⟩
           ⟨ Calculate array forces 71⟩
           ⟨ Return all results 18⟩
          ⟨ Multipole sub-functions 69b⟩
          end
        Root chunk (not used in this document).
        And nested sub-functions.
        \langle Multipole sub-functions 69b \rangle \equiv
69b
           ⟨ Create arrays from input variables 74⟩
           ⟨ Extrapolate variables from input 89⟩
```

This code is used in chunk 69a.

Table 1: Description of multipoleforces data structures.

Inputs:	fixed_array float_array displ [what to calculate]	structure describing first magnet array structure describing the second magnet array displacement between first magnet of each array 'force' and/or 'stiffness'
Outputs:	forces stiffnesses	forces on the second array stiffnesses on the second array
Arrays:	type align face mcount msize mgap magn magdir_fn	See Table 2 See Table 3 See Table 4 [i j k] magnets in each direction size of each magnet gap between successive magnets magnetisation magnitude function to calculate the magnetisation direction

Table 2: Possibilities for the type of a multipole array.

	<u> </u>
generic	Magnetisation directions &c. are defined manually
linear	Linear Halbach array
planar	Planar Halbach array
quasi-Halbach	Quasi-Halbach planar array
patchwork	'Patchwork' planar array

Table 3: Axes or plane with which to align the array, set with align.

x, y, z	For linear arrays
xy, yz, xz	For planar arrays

Table 4: Facing direction for the strong side of the array, set with face.

+x, -x	Horizontal
+y, -y	Horizontal
+z, -z, up, down	Vertical

Although the input to these functions is described in the user guide, there's a quick summary in Tables 1 and 2.

3.3.1 Actual calculation of the forces

To calculate these forces, let's assume that we have two large arrays enumerating the positions and magnetisations of each individual magnet in each magnet array.

Required fields for each magnet array: total M total number of magnets in the array $\dim (M \times 3)$ size of each magnet magnet from the local coordinate system of the array magn $(M \times 1)$ magnetisation magnitude of each magnet magnet $(M \times 2)$ magnetisation direction of each magnet in spherical coordinates

size $(M \times 3)$ total actual dimensions of the array Then it's just a matter of actually calculating each force and summing them together, as shown below. We'll discuss how to actually populate these data structures later.

71 $\langle Calculate \ array \ forces \ 71 \rangle \equiv$

```
for ii = 1:fixed_array.total
  fixed_magnet = struct(...
                 fixed_array.dim(ii,:), ...
        'dim',
                fixed_array.magn(ii), ...
        'magdir', fixed_array.magdir(ii,:) ...
  );
  for jj = 1:float_array.total
    float_magnet = struct(...
               float_array.dim(jj,:), ...
      'dim',
      'magn',
               float_array.magn(jj), ...
      'magdir', float_array.magdir(jj,:) ...
   );
   mag_displ = displ_from_array_corners ...
                  - repmat(fixed_array.magloc(ii,:)',[1 Ndispl]) ...
                  + repmat(float_array.magloc(jj,:)',[1 Ndispl]);
    if calc_force_bool && ~calc_stiffness_bool
      array_forces(:,:,ii,jj) = ...
          magnetforces(fixed_magnet, float_magnet, mag_displ,varargin{:});
    elseif calc_stiffness_bool && ~calc_force_bool
      array_stiffnesses(:,:,ii,jj) = ...
```

```
else
               [array_forces(:,:,ii,jj) array_stiffnesses(:,:,ii,jj)] = ...
                   magnetforces(fixed_magnet, float_magnet, mag_displ,varargin{:});
            end
          end
        end
        if calc_force_bool
          forces_out = sum(sum(array_forces,4),3);
        end
        if calc_stiffness_bool
          stiffnesses_out = sum(sum(array_stiffnesses,4),3);
        end
      This code is used in chunk 69a.
      This is where it begins. This is basically just initialisation, but note the impor-
      tant |complete array from input| function. This is what takes the high-level
      Halbach array (or whatever array) descriptions and translates them into a more
      direct (if tedious) form.
      \langle Initialise multipole variables 72 \rangle \equiv
72
        part = @(x,y) x(y);
        fixed_array = complete_array_from_input(fixed_array);
        float_array = complete_array_from_input(float_array);
        if calc_force_bool
          array_forces = nan([3 Ndispl fixed_array.total float_array.total]);
        end
        if calc_stiffness_bool
          array_stiffnesses = nan([3 Ndispl fixed_array.total float_array.total]);
        end
        displ_from_array_corners = displ ...
          + repmat(fixed_array.size/2,[1 Ndispl]) ...
          - repmat(float_array.size/2,[1 Ndispl]);
```

magnetforces(fixed_magnet, float_magnet, mag_displ,varargin{:});

This code is used in chunk 69a.

3.3.2 From user input to array generation

We separate the force calculation from transforming the inputs into an intermediate form used for that purpose. This will hopefully allow us a little more flexibility.

This is the magic abstraction behind |complete_array_from_input| that allows us to write readable input code describing multipole arrays in as little detail as possible.

As input variables for a linear multipole array, we want to use some combination of the following:

- w wavelength of magnetisation
- l length of the array without magnet gaps
- N number of wavelengths
- d magnet length
- T total number of magnets
- M number of magnets per wavelength
- ϕ rotation between successive magnets

These are related via the following equations of constraint:

$$w = Md$$
 $l = Td$ $N = T/M$ $M = 360^{\circ}/\phi$ (1)

Taking logarithms and writing in matrix form yields

$$\begin{bmatrix} 1 & 0 & 0 & -1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \end{bmatrix} \log \begin{bmatrix} w \\ l \\ N \\ d \\ T \\ M \\ \phi \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \log(360^{\circ}) \end{bmatrix}$$
 (2)

We can use this matrix to compute whichever variables we need given enough inputs.

However, we generally do not want an integer number of wavelengths of magnetisation in the magnet arrays; if T = MN then we get small lateral forces that are undesirable for stability. We prefer instead to have T = MN + 1, but this cannot be represented by our linear (after taking logarithms) algebra above. Therefore, if the user requests a total number of wavelengths of magnetisation, we automatically add one end magnet to restore the symmetry of the forces.

More variables that can be set are:

- ϕ_0 magnetisation direction of the first magnet
- g additional gap between adjacent magnet faces (optional)
- e array height (or magnet height)
- f array width (or magnet width)

For both technical reasons and reasons of convenience, the length of the array l does not take into account any specified magnet gap g. In other words, l is actually the length of the possibly discontiguous magnetic material; the length of the array will be l + (N-1)g.

```
\langle Create \ arrays \ from \ input \ variables \ 74 \rangle \equiv
74
         function array = complete_array_from_input(array)
         if ~isfield(array,'type')
           array.type = 'generic';
         end
         ⟨ Set alignment/facing directions 77⟩
         switch array.type
           case 'linear'
         ⟨ Infer linear array variables 78⟩
           case 'linear-quasi'
         ⟨ Infer linear-quasi array variables 79⟩
           case 'planar'
         ⟨ Infer planar array variables 81⟩
           case 'quasi-halbach'
         ⟨ Infer quasi-Halbach array variables 82⟩
           case 'patchwork'
         ⟨ Infer patchwork array variables 83⟩
         end
         ⟨ Array sizes 84⟩
         ⟨ Array magnetisation strengths 85⟩
         ⟨ Array magnetisation directions 86⟩
         ⟨ Fill in array structures 75⟩
         end
```

This is the part where those big data structures are filled up based on the user input data. I guess you could consider the process to consist of three stages. User input is the most abstract, from which the code above infers the other variables that have only been implied. Then the following code uses all that to construct a most basic description of the arrays, literally a listing of each magnet, its dimensions and position, and its magnetisation vector.

75 $\langle Fill \ in \ array \ structures \ 75 \rangle \equiv$

```
array.magloc = nan([array.total 3]);
array.magdir = array.magloc;
arrat.magloc_array = nan([array.mcount(1) array.mcount(2) array.mcount(3) 3]);
nn = 0;
for iii = 1:array.mcount(1)
  for jjj = 1:array.mcount(2)
   for kkk = 1:array.mcount(3)
     nn = nn + 1;
      array.magdir(nn,:) = array.magdir_fn(iii,jjj,kkk);
    end
  end
end
magsep_x = zeros(size(array.mcount(1)));
magsep_y = zeros(size(array.mcount(2)));
magsep_z = zeros(size(array.mcount(3)));
magsep_x(1) = array.msize_array(1,1,1,1)/2;
magsep_y(1) = array.msize_array(1,1,1,2)/2;
magsep_z(1) = array.msize_array(1,1,1,3)/2;
for iii = 2:array.mcount(1)
  magsep_x(iii) = array.msize_array(iii-1,1,1,1)/2 ...
                + array.msize_array(iii ,1,1,1)/2;
end
for jjj = 2:array.mcount(2)
  magsep_y(jjj) = array.msize_array(1,jjj-1,1,2)/2 ...
                + array.msize_array(1,jjj ,1,2)/2;
end
for kkk = 2:array.mcount(3)
  magsep_z(kkk) = array.msize_array(1,1,kkk-1,3)/2 ...
                + array.msize_array(1,1,kkk ,3)/2;
end
magloc_x = cumsum(magsep_x);
magloc_y = cumsum(magsep_y);
```

```
magloc_z = cumsum(magsep_z);
for iii = 1:array.mcount(1)
  for jjj = 1:array.mcount(2)
   for kkk = 1:array.mcount(3)
      array.magloc_array(iii,jjj,kkk,:) = ...
        [magloc_x(iii); magloc_y(jjj); magloc_z(kkk)] ...
        + [iii-1; jjj-1; kkk-1].*array.mgap;
    end
  end
end
array.magloc = reshape(array.magloc_array,[array.total 3]);
array.size = squeeze( array.magloc_array(end,end,end,:) ...
           - array.magloc_array(1,1,1,:) ...
           + array.msize_array(1,1,1,:)/2 ...
           + array.msize_array(end,end,end,:)/2 );
debug_disp('Magnetisation directions')
debug_disp(array.magdir)
debug_disp('Magnet locations:')
debug_disp(array.magloc)
```

For all arrays that aren't |generic|, an alignment direction(s) and facing direction can be specified. By default, arrays face upwards and are aligned along x for linear arrays and on the x-y plane for planar.

77 $\langle Set \ alignment/facing \ directions \ 77 \rangle \equiv$ if ~isfield(array,'face') array.face = 'undefined'; end linear_index = 0; planar_index = [0 0]; switch array.type case 'generic' case 'linear', linear_index = 1; case 'linear-quasi', linear_index = 1; case 'planar', planar_index = [1 2]; case 'quasi-halbach', planar_index = [1 2]; case 'patchwork', planar_index = [1 2]; otherwise error(['Unknown array type ''',array.type,'''.']) end if ~isequal(array.type, 'generic') if linear_index == 1 if ~isfield(array, 'align') array.align = 'x'; switch array.align case 'x', linear_index = 1; case 'y', linear_index = 2; case 'z', linear_index = 3; otherwise error('Alignment for linear array must be "x", "y", or "z".') end else if ~isfield(array,'align') array.align = 'xy'; end switch array.align case 'xy', planar_index = [1 2]; case 'yz', planar_index = [2 3]; case 'xz', planar_index = [1 3]; otherwise error('Alignment for planar array must be 'xy', 'yz", or 'xz".')

```
end
    end
  end
  switch array.face
    case {'+x','-x'},
                         facing_index = 1;
    case {'+y','-y'},
                         facing_index = 2;
    case {'up', 'down'}, facing_index = 3;
    case {'+z','-z'},
                         facing_index = 3;
                         facing_index = 0;
    case 'undefined',
  end
  if linear_index ~= 0
    if linear_index == facing_index
      error('Arrays cannot face into their alignment direction.')
  elseif ~isequal( planar_index, [0 0] )
    if any( planar_index == facing_index )
      error('Planar-type arrays can only face into their orthogonal direction')
    end
  end
This code is used in chunk 74.
We need to finish off infering those variables that weren't specified but are
implicit. This will be different for each type of multipole array, as you would
have picked up on by now.
\langle Infer linear array variables 78 \rangle \equiv
  array = extrapolate_variables(array);
  array.mcount = ones(1,3);
  array.mcount(linear_index) = array.Nmag;
```

The |linear-quasi| array is like the linear Halbach array but always has (except in the degenerate case) four magnets per wavelength. The magnet sizes are not equal.

79 $\langle Infer\ linear-quasi\ array\ variables\ 79 \rangle \equiv$

```
if isfield(array, 'ratio') && isfield(array, 'mlength')
  error('Cannot specify both 'ratio' and 'mlength'.')
elseif ~isfield(array, 'ratio') && ~isfield(array, 'mlength')
  error('Must specify either 'ratio' or 'mlength'.')
end
array.Nmag_per_wave = 4;
array.magdir_rotate = 90;
if isfield(array,'Nwaves')
  array.Nmag = array.Nmag_per_wave*array.Nwaves+1;
else
  error("'Nwaves" must be specified.")
end
if isfield(array,'mlength')
  if numel(array.mlength) ~=2
    error(""mlength" must have length two for linear-quasi arrays.")
  array.ratio = array.mlength(2)/array.mlength(1);
  if isfield(array, 'length')
    array.mlength(1) = 2*array.length/(array.Nmag*(1+array.ratio)+1-array.ratio);
    array.mlength(2) = array.mlength(1)*array.ratio;
    error("'length" must be specified.')
  end
end
array.mcount = ones(1,3);
array.mcount(linear_index) = array.Nmag;
array.msize = nan([array.mcount 3]);
[sindex_x sindex_y sindex_z] = ...
  meshgrid(1:array.mcount(1), 1:array.mcount(2), 1:array.mcount(3));
%% Because the array is linear, the |sindex| terms will be linear also.
```

```
all_indices = [1 1 1];
all_indices(linear_index) = 0;
all_indices(facing_index) = 0;
width_index = find(all_indices);

for ii = 1:array.Nmag
    array.msize(sindex_x(ii),sindex_y(ii),sindex_z(ii),linear_index) = ...
    array.mlength(mod(ii-1,2)+1);
    array.msize(sindex_x(ii),sindex_y(ii),sindex_z(ii),facing_index) = ...
    array.height;
    array.msize(sindex_x(ii),sindex_y(ii),sindex_z(ii),width_index) = ...
    array.width;
end
```

For now it's a bit more messy to do the planar array variables.

```
\langle Infer planar array variables 81 \rangle \equiv
81
        if isfield(array,'length')
          if length(array.length) == 1
            if isfield(array,'width')
              array.length = [ array.length array.width ];
            else
              array.length = [ array.length array.length ];
            end
          end
        end
        if isfield(array,'mlength')
          if length(array.mlength) == 1
            if isfield(array.mwidth)
              array.mlength = [ array.mlength array.mwidth ];
              array.mlength = [ array.mlength array.mlength ];
            end
          end
        end
        var_names = {'length', 'mlength', 'wavelength', 'Nwaves',...
                      'Nmag', 'Nmag_per_wave', 'magdir_rotate'};
        tmp_array1 = struct();
        tmp_array2 = struct();
        var_index = zeros(size(var_names));
        for iii = 1:length(var_names)
          if isfield(array,var_names(iii))
            tmp_array1.(var_names{iii}) = array.(var_names{iii})(1);
            tmp_array2.(var_names{iii}) = array.(var_names{iii})(end);
          else
            var_index(iii) = 1;
          end
        end
        tmp_array1 = extrapolate_variables(tmp_array1);
        tmp_array2 = extrapolate_variables(tmp_array2);
        for iii = find(var_index)
          array.(var_names{iii}) = [tmp_array1.(var_names{iii}) tmp_array2.(var_names{iii})];
        end
```

```
array.mwidth = array.mlength(2);
        array.mlength = array.mlength(1);
        array.mcount = ones(1,3);
        array.mcount(planar_index) = array.Nmag;
      This code is used in chunk 74.
      The other two planar arrays are less complicated than the planar Halbach array
      above. Still lots of annoying variable-wrangling, though.
      \langle Infer quasi-Halbach array variables 82 \rangle \equiv
82
        if isfield(array,'mcount')
          if numel(array.mcount) ~=3
            error("'mcount" must always have three elements.')
          end
        elseif isfield(array,'Nwaves')
          if numel(array.Nwaves) > 2
            error("'Nwaves" must have one or two elements only.')
          array.mcount(facing_index) = 1;
          array.mcount(planar_index) = 4*array.Nwaves+1;
        elseif isfield(array,'Nmag')
          if numel(array.Nmag) > 2
            error("'Nmag" must have one or two elements only.")
          array.mcount(facing_index) = 1;
          array.mcount(planar_index) = array.Nmag;
        else
          error('Must specify the number of magnets ('mcount' or 'Nmag') or wavelengths ('Nwaves')
        end
```

array.width = array.length(2); array.length = array.length(1); Basically the same for the patchwork array but without worrying about wavelengths.

if isfield(array,'mcount')
 if numel(array.mcount) ~=3
 error(""mcount" must always have three elements.")
 end
elseif isfield(array,'Nmag')
 if numel(array.Nmag) > 2
 error(""Nmag" must have one or two elements only.")
 end
 array.mcount(facing_index) = 1;
 array.mcount(planar_index) = array.Nmag;
else
 error('Must specify the number of magnets ("mcount" or "Nmag")")
end

Sizes.

```
\langle Array \ sizes \ 84 \rangle \equiv
84
       array.total = prod(array.mcount);
       if ~isfield(array,'msize')
          array.msize = [NaN NaN NaN];
          if linear_index ~=0
            array.msize(linear_index) = array.mlength;
            array.msize(facing_index) = array.height;
            array.msize(isnan(array.msize)) = array.width;
          elseif ~isequal( planar_index, [0 0] )
            array.msize(planar_index) = [array.mlength array.mwidth];
            array.msize(facing_index) = array.height;
          else
            error('The array property 'msize' is not defined and I have no way to infer it.')
          end
       elseif numel(array.msize) == 1
          array.msize = repmat(array.msize,[3 1]);
       end
       if numel(array.msize) == 3
          array.msize_array = ...
              repmat(reshape(array.msize,[1 1 1 3]), array.mcount);
       else
          if isequal([array.mcount 3],size(array.msize))
            array.msize_array = array.msize;
            error('Magnet size' 'msize' must have three elements (or one element for a cube magnet)
          end
       end
       array.dim = reshape(array.msize_array, [array.total 3]);
       if ~isfield(array,'mgap')
          array.mgap = [0; 0; 0];
       elseif length(array.mgap) == 1
          array.mgap = repmat(array.mgap,[3 1]);
       end
```

Magnetisation strength of each magnet.

```
if ~isfield(array,'magn')
    if isfield(array,'grade')
        array.magn = grade2magn(array.grade);
    else
        array.magn = 1;
    end
end

if length(array.magn) == 1
    array.magn = repmat(array.magn,[array.total 1]);
else
    error('Magnetisation magnitude 'magn' must be a single value.')
end
```

Magnetisation direction of each magnet.

```
\langle Array magnetisation directions 86 \rangle \equiv
86
       if ~isfield(array,'magdir_fn')
          if ~isfield(array,'face')
           array.face = '+z';
          end
          switch array.face
            case {'up', '+z', '+y', '+x'}, magdir_rotate_sign = 1;
            case {'down','-z','-y','-x'}, magdir_rotate_sign = -1;
          end
          if ~isfield(array,'magdir_first')
            array.magdir_first = magdir_rotate_sign*90;
          end
          magdir_fn_comp{1} = @(ii,jj,kk) 0;
          magdir_fn_comp{2} = @(ii,jj,kk) 0;
          magdir_fn_comp{3} = @(ii,jj,kk) 0;
          switch array.type
          case 'linear'
           magdir_theta = @(nn) ...
              array.magdir_first+magdir_rotate_sign*array.magdir_rotate*(nn-1);
           magdir_fn_comp{linear_index} = @(ii,jj,kk) ...
              cosd(magdir_theta(part([ii,jj,kk],linear_index)));
            magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
              sind(magdir_theta(part([ii,jj,kk],linear_index)));
          case 'linear-quasi'
           magdir_theta = @(nn) ...
              array.magdir_first+magdir_rotate_sign*90*(nn-1);
           magdir_fn_comp{linear_index} = @(ii,jj,kk) ...
              cosd(magdir_theta(part([ii,jj,kk],linear_index)));
           magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
              sind(magdir_theta(part([ii,jj,kk],linear_index)));
          case 'planar'
```

```
magdir_theta = @(nn) ...
    array.magdir_first(1)+magdir_rotate_sign*array.magdir_rotate(1)*(nn-1);
 magdir_phi = @(nn) ...
    array.magdir_first(end)+magdir_rotate_sign*array.magdir_rotate(end)*(nn-1);
 magdir_fn_comp{planar_index(1)} = @(ii,jj,kk) ...
    cosd(magdir_theta(part([ii,jj,kk],planar_index(2))));
 magdir_fn_comp{planar_index(2)} = @(ii,jj,kk) ...
    cosd(magdir_phi(part([ii,jj,kk],planar_index(1))));
 magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
   sind(magdir_theta(part([ii,jj,kk],planar_index(1)))) ...
    + sind(magdir_phi(part([ii,jj,kk],planar_index(2))));
case 'patchwork'
 magdir_fn_comp{planar_index(1)} = @(ii,jj,kk) 0;
 magdir_fn_comp{planar_index(2)} = @(ii,jj,kk) 0;
 magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
   magdir_rotate_sign*(-1)^( ...
         part([ii,jj,kk],planar_index(1)) ...
          + part([ii,jj,kk],planar_index(2)) ...
        );
case 'quasi-halbach'
 magdir_fn_comp{planar_index(1)} = @(ii,jj,kk) ...
    sind(90*part([ii,jj,kk],planar_index(1))) ...
    * cosd(90*part([ii,jj,kk],planar_index(2)));
 magdir_fn_comp{planar_index(2)} = @(ii,jj,kk) ...
    cosd(90*part([ii,jj,kk],planar_index(1))) ...
    * sind(90*part([ii,jj,kk],planar_index(2)));
 magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
   magdir_rotate_sign ...
    * sind(90*part([ii,jj,kk],planar_index(1))) ...
    * sind(90*part([ii,jj,kk],planar_index(2)));
otherwise
```

```
error('Array property 'magdir_fn' not defined and I have no way to infer it.')
end

array.magdir_fn = @(ii,jj,kk) ...
  [ magdir_fn_comp{1}(ii,jj,kk) ...
        magdir_fn_comp{2}(ii,jj,kk) ...
        magdir_fn_comp{3}(ii,jj,kk) ];
end
```

3.3.3 Sub-functions

 $\langle Extrapolate \ variables \ from \ input \ 89 \rangle \equiv$ 89 function array_out = extrapolate_variables(array) var_names = {'wavelength', 'length', 'Nwaves', 'mlength',... 'Nmag', 'Nmag_per_wave', 'magdir_rotate'}; if isfield(array,'Nwaves') mcount_extra = 1; else mcount_extra = 0; end if isfield(array, 'mlength') mlength_adjust = false; mlength_adjust = true; end variables = nan([7 1]); for iii = 1:length(var_names); if isfield(array,var_names(iii)) variables(iii) = array.(var_names{iii}); end end var_matrix = ... [1, 0, 0, -1, 0, -1, 0; 0, 1, 0, -1, -1, 0, 0; 0, 0, 1, 0, -1, 1, 0; 0, 0, 0, 0, 0, 1, 1]; var_results = [0 0 0 log(360)]'; variables = log(variables); idx = ~isnan(variables); var_known = var_matrix(:,idx)*variables(idx); var_calc = var_matrix(:,~idx)\(var_results-var_known); variables(~idx) = var_calc; variables = exp(variables); for iii = 1:length(var_names); array.(var_names{iii}) = variables(iii);

```
end
         array.Nmag = round(array.Nmag) + mcount_extra;
         array.Nmag_per_wave = round(array.Nmag_per_wave);
         if mlength_adjust
            array.mlength = array.mlength * (array.Nmag-mcount_extra)/array.Nmag;
         \quad \text{end} \quad
         array_out = array;
         end
       This code is used in chunk 69b.
       When users type help multipoleforces this is what they see.
        ⟨ Matlab help text (multipole) 90a⟩≡
90a
         \%\% MULTIPOLEFORCES Calculate forces between two multipole arrays of magnets
         \% Finish this off later. Please read the PDF documentation instead for now.
         %
       This code is used in chunk 69a.
              Test files for multipole arrays
       3.4
       Not much here yet.
       \langle testall.m \ 49 \rangle + \equiv
90b
         test002a
         test002b
         test002c
         test002d
```

test003a

First test just to check the numbers aren't changing.

Root chunk (not used in this document).

```
\langle test002a.m 91 \rangle \equiv
91
        clear all
        disp('======;')
        fprintf('TEST 002a: ')
        fixed_array = ...
          struct(...
                'type', 'linear', ...
                'align', 'x', ...
                'face','up', ...
                'length', 0.01, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 4, ...
                'Nwaves', 1, ...
                'magn', 1, ...
                'magdir_first', 90 ...
          );
        float_array = fixed_array;
        float_array.face = 'down';
        float_array.magdir_first = -90;
        displ = [0 \ 0 \ 0.02];
        f_total = multipoleforces(fixed_array, float_array, displ);
        assert( chop(f_total(3),5)==0.13909 , 'Regression shouldn''t fail');
        fprintf('passed\n')
        disp('======;')
```

Test against single magnet.

Root chunk (not used in this document).

```
\langle test002b.m 92 \rangle \equiv
92
       clear all
       disp('======;')
       fprintf('TEST 002b: ')
       fixed_array = ...
          struct(...
                'type', 'linear', ...
                'align', 'x', ...
                'face','up', ...
                'length', 0.01, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 1, ...
                'Nwaves', 1, ...
                'magn', 1, ...
                'magdir_first', 90 ...
         );
       float_array = fixed_array;
       float_array.face = 'down';
       float_array.magdir_first = -90;
       displ = [0 \ 0 \ 0.02];
       f_total = multipoleforces(fixed_array, float_array, displ);
       fixed_mag = struct('dim',[0.01 0.01 0.01],'magn',1,'magdir',[0 90]);
       float_mag = struct('dim',[0.01 0.01 0.01],'magn',1,'magdir',[0 -90]);
       f_mag = magnetforces(fixed_mag,float_mag,displ);
       assert( chop(f_total(3),6) == chop(f_mag(3),6));
       fprintf('passed\n')
       disp('======;')
```

Test that linear arrays give consistent results regardless of orientation.

```
\langle test002c.m \ 93 \rangle \equiv
93
        clear all
        disp('======;')
        fprintf('TEST 002c: ')
        % Fixed parameters
        fixed_array = ...
          struct(...
                'length', 0.10, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 4, ...
                'Nwaves', 1, ...
                'magn', 1, ...
                'magdir_first', 90 ...
          );
        float_array = fixed_array;
        float_array.magdir_first = -90;
        f = nan([3 0]);
        % The varying calculations
        fixed_array.type = 'linear';
        float_array.type = fixed_array.type;
        fixed_array.align = 'x';
        float_array.align = fixed_array.align;
        fixed_array.face = 'up';
        float_array.face = 'down';
        displ = [0 \ 0 \ 0.02];
        f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
        fixed_array.type = 'linear';
        float_array.type = fixed_array.type;
        fixed_array.align = 'x';
        float_array.align = fixed_array.align;
        fixed_array.face = '+y';
        float_array.face = '-y';
        displ = [0 \ 0.02 \ 0];
        f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
```

```
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'y';
float_array.align = fixed_array.align;
fixed_array.face = 'up';
float_array.face = 'down';
displ = [0 \ 0 \ 0.02];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'y';
float_array.align = fixed_array.align;
fixed_array.face = '+x';
float_array.face = '-x';
displ = [0.02 \ 0 \ 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'z';
float_array.align = fixed_array.align;
fixed_array.face = '+x';
float_array.face = '-x';
displ = [0.02 \ 0 \ 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'z';
float_array.align = fixed_array.align;
fixed_array.face = '+y';
float_array.face = '-y';
displ = [0 \ 0.02 \ 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
assert( all(chop(sum(f),4)==37.31) , ...
  'Arrays aligned in different directions should produce consistent results.');
fprintf('passed\n')
disp('======;')
```

Test that planar arrays give consistent results regardless of orientation.

```
\langle test002d.m 95 \rangle \equiv
95
        clear all
        disp('======;')
        fprintf('TEST 002d: ')
        % Fixed parameters
        fixed_array = ...
          struct(...
                'length', [0.10 0.10], ...
                'width', 0.10, ...
                'height', 0.01, ...
                'Nmag_per_wave', [4 4], ...
                'Nwaves', [1 1], ...
                'magn', 1, ...
                'magdir_first', [90 90] ...
          );
        float_array = fixed_array;
        float_array.magdir_first = [-90 -90];
        f = nan([3 0]);
        % The varying calculations
        fixed_array.type = 'planar';
        float_array.type = fixed_array.type;
        fixed_array.align = 'xy';
        float_array.align = fixed_array.align;
        fixed_array.face = 'up';
        float_array.face = 'down';
        displ = [0 \ 0 \ 0.02];
        f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
        fixed_array.type = 'planar';
        float_array.type = fixed_array.type;
        fixed_array.align = 'yz';
        float_array.align = fixed_array.align;
        fixed_array.face = '+x';
        float_array.face = '-x';
        displ = [0.02 \ 0 \ 0];
        f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
```

```
fixed_array.type = 'planar';
float_array.type = fixed_array.type;
fixed_array.align = 'xz';
float_array.align = fixed_array.align;
fixed_array.face = '+y';
float_array.face = '-y';
displ = [0 0.02 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);

ind = [3 4 8];

assert( all(round(f(ind) * 100)/100==589.05) , ...
   'Arrays aligned in different directions should produce consistent results.');

assert( all(f(~ind)<1e-10) , ...
   'These forces should all be (essentially) zero.');

fprintf('passed\n')
disp('===========')</pre>
```

Root chunk (not used in this document).

Check that the |linear-quasi| array gives same output as |linear| array for equivalent parameters.

```
\langle test003a.m 97 \rangle \equiv
97
        clear all
        disp('======;')
        fprintf('TEST 003a: ')
        displ = [0.02 \ 0.02 \ 0.02];
        % Test against Halbach array with four magnets per wavelength
        fixed_array = struct(...
                'type', 'linear', ...
                'align','x', ...
                'face','up', ...
                'length', 0.05, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 4, ...
                'Nwaves', 1 ...
          );
        float_array = fixed_array;
        float_array.face = 'down';
        f1 = multipoleforces(fixed_array, float_array, displ);
        fixed_array = struct(...
                'type', 'linear-quasi', ...
                'align','x', ...
                'face','up', ...
                'length', 0.05, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nwaves', 1, ...
                'ratio', 1 ...
          );
        float_array = fixed_array;
        float_array.face = 'down';
        f2 = multipoleforces(fixed_array, float_array, displ);
        assert( all(chop(f1,6)==chop(f2,6)) , ...
```

```
'linear (4mag) and linear-quasi should be equivalent');
% Test against Halbach array with two magnets per wavelength
fixed_array = struct(...
        'type','linear', ...
        'align','x', ...
        'face','up', ...
        'length', 0.03, ...
        'width', 0.01, ...
        'height', 0.01, ...
        'Nmag_per_wave', 2, ...
        'Nwaves', 1 ...
  );
float_array = fixed_array;
float_array.face = 'down';
f3 = multipoleforces(fixed_array, float_array, displ);
fixed_array = struct(...
        'type', 'linear-quasi', ...
        'align','x', ...
        'face','up', ...
        'length', 0.03, ...
        'width', 0.01, ...
        'height', 0.01, ...
        'Nwaves', 1, ...
        'ratio', 0 ...
  );
float_array = fixed_array;
float_array.face = 'down';
f4 = multipoleforces(fixed_array, float_array, displ);
assert( all(chop(f3,6)==chop(f4,6)) , ...
  'linear (2mag) and linear-quasi should be equivalent');
fprintf('passed\n')
disp('======;')
```

Root chunk (not used in this document).

4 Chunks

```
⟨ Array magnetisation directions 86⟩
 Array magnetisation strengths 85
 Array sizes 84
 Assert combinations tests 60
 Assert magnetisations tests 57a
 Assert superposition 63
 Calculate array forces 71
 Calculate for each displacement 19
 Calculate stiffnesses 23
 Calculate torques 25
 Calculate x force 22a
 Calculate y force 22b
 Calculate z force 21b
 Create arrays from input variables 74
 Cylindrical magnets force calculation 33
 Extrapolate variables from input 89
 Fill in array structures 75
 Finish up 43b
 Function for calculating magnetisation from grade |44\rangle
 Function for resolving magnetisations 45
 Function for single force calculation 20a
 Function for single stiffness calculation 20b
 Function for single torque calculation 21a
 Functions for calculating forces and stiffnesses 26\
 Helper functions 47b\rangle
 Infer linear array variables 78
 Infer linear-quasi array variables 79
 Infer patchwork array variables 83>
 Infer planar array variables 81
 Infer quasi-Halbach array variables 82
 Initialise main variables 12
 Initialise multipole variables 72
 Initialise subfunction variables 42b
 Magnet/coil\ coaxial\ force\ function\ (shell) 36\rangle
 Matlab help text (forces) 48b>
 Matlab help text (multipole) 90a
 Multipole sub-functions 69b
 Organise input displacements 16
 Orthogonal magnets force calculation 29
 Orthogonal magnets stiffness calculation 41
 Parallel magnets force calculation 27
 Parallel magnets stiffness calculation 40
 Parallel magnets torque calculation 37
```

```
⟨ Parse calculation args 17⟩
 Precompute displacement rotations 46b
 Precompute rotations 46a
 Precompute torque displacement rotations 47a
 Print diagnostics 48a
 Return all results 18>
 Set alignment/facing directions 77
 Test XY superposition 61b⟩
 Test XZ superposition 62a
 Test ZXX 56\rangle
 Test ZXZ 54b\rangle
 Test ZYY 55\rangle
 Test ZYZ 54a\rangle
 Test against Janssen results 31
 Test combinations ZY 59\rangle
 Test combinations ZZ 58
 Test planar superposition 62b
 Test x-x magnetisations 51b\rangle
 Test y-y magnetisations 52
 Test z-z magnetisations 51a\rangle
 magnet forces.m 10\rangle
 multipoleforces.m 69a
 testall.m 49\rangle
 test001a.m 50
 test002a.m 91\rangle
 test003a.m 97
 test001b.m 53\rangle
 test002b.m 92
 test001c.m 57b\rangle
 test002c.m 93\rangle
 testcuboidtorque01.m 66\rangle
 testcyl01.m 65\rangle
 test001d.m 61a
 test002d.m 95\rangle
 test001e.m 64
 testgrades01.m 68\rangle
```

5 Index

*

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