# magnetforces

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1. About this file. This is a 'literate programming' approach to writing Matlab code using Matlaburella To be honest I don't know if it's any better than simply using the Matlab programming language directly. The big advantage for me is that you have access to the entire IATEX document environment, which gives you access to vastly better tools for cross-referencing, maths typesetting, structured formatting, bibliography generation, and so on.

The downside is obviously that you miss out on Matlab's IDE with its integrated M-Lint program, debugger, profiler, and so on. Depending on ones work habits, this may be more or less of limiting factor to using 'literate programming' in this way.

2. Calculating forces between magnets. This is the source to some code to calculate the forces (and perhaps torques) between two cuboid-shaped magnets with arbitary displacement and magnetisation direction.

If this code works then I'll look at calculating the forces for magnets with rotation as well.

```
⟨magnetforces.m 2⟩ ≡
    [forces_out] =
        function magnetforces(magnet_fixed, magnet_float, magnet_disp);
    ⟨Matlab help text 21⟩
    ⟨Extract input variables 3⟩
    ⟨Decompose orthogonal superpositions 4⟩
    ⟨Calculate all forces 5⟩
    end
    ⟨Functions for calculating forces and stiffnesses 15⟩
```

<sup>1</sup>http://tug.ctan.org/pkg/matlabweb

3. First of all, address the data structures required for the input and output. Because displacement of a single magnet has three components, plus sizes of the faces another three, plus magnetisation strength and direction (two) makes nine in total, we use one of Matlab's structures to pass the information into the function. Otherwise we'd have an overwhelming number of input arguments.

We use spherical coordinates to represent magnetisation angle, where  $\theta$  is the angle from the vertical  $(0 \le \theta \le \pi)$  and phi is the angle around the horizontal plane  $(0 \le \phi \le 2\pi)$ .

```
\langle \text{Extract input variables } 3 \rangle \equiv
  a_1 = 0.5*magnet\_fixed.dim(1);
  b_1 = 0.5*magnet\_fixed.dim(2);
  c_1 = 0.5*magnet\_fixed.dim(3);
  a_2 = 0.5*magnet\_float.dim(1);
  b_2 = 0.5*magnet\_float.dim(2);
  c_2 = 0.5*magnet\_float.dim(3);
  J1r = magnet\_fixed.magn;
  J2r = magnet\_float.magn;
  J1t = magnet\_fixed.magdir(1);
  J2t = magnet\_float.magdir(1);
  J1p = magnet\_fixed.magdir(2);
  J2p = magnet\_float.magdir(2);
  dx = magnet\_disp(1);
  dy = magnet\_disp(2);
  dz = magnet\_disp(3);
```

This code is used in section 2.

**4.** Superposition is used to turn an arbitrary magnetisation angle into a set of orthogonal magnetisations.

Each magnet can potentially have three components, which can result in up to nine force calculations for a single magnet.

```
\langle \text{ Decompose orthogonal superpositions } 4 \rangle \equiv J1 = \text{sph2cart}(J1t, J1p, J1r);

J2 = \text{sph2cart}(J2t, J2p, J2r);
```

This code is used in section 2.

5. The expressions we have to calculate the forces assume a fixed magnet with positive z magnetisation only. Secondly, magnetisation direction of the floating magnet may only be in the positive z- or y-directions.

The parallel forces are more easily visualised; if J1z is negative, then transform the coordinate system so that up is down and down is up. Then proceed as usual and reverse the vertical forces in the last step.

The orthogonal forces require reflection and/or rotation to get the displacements in a form suitable for calculation.

Initialise a  $3 \times 3 \times 3$  array to store each force component in each direction, and fill it up by calculating

```
 \langle \text{Calculate all forces} \ \ 5 \rangle \equiv \\ \text{force\_components} = \text{zeros}(3, 3, 3); \\ \langle \text{Calculate forces } x\text{-}x \quad 9 \rangle \\ \langle \text{Calculate forces } x\text{-}y \quad 12 \rangle \\ \langle \text{Calculate forces } x\text{-}z \quad 14 \rangle \\ \langle \text{Calculate forces } y\text{-}x \quad 13 \rangle \\ \langle \text{Calculate forces } y\text{-}x \quad 10 \rangle \\ \langle \text{Calculate forces } y\text{-}z \quad 11 \rangle \\ \langle \text{Calculate forces } z\text{-}x \quad 8 \rangle \\ \langle \text{Calculate forces } z\text{-}y \quad 7 \rangle \\ \langle \text{Calculate forces } z\text{-}z \quad 6 \rangle \\ \text{forces\_out} = \text{sum}(\text{force\_components}, 3);
```

This code is used in section 2.

**6.** The easy one. Note that J1z and J2z can be negative and the forces calculated will be correct.

```
\langle \text{Calculate forces } z\text{-}z \mid 6 \rangle \equiv
[Fx \ Fy \ Fz] = forces\_parallel(a_1, b_1, c_1, a_2, b_2, c_2, dx, dy, dz, J1z, J2z);
force\_components(3, 3, :) = [Fx \ Fy \ Fz];
```

This code is used in section 5.

**7.** Now the analogous calculation with the orthogonal force. I'm hoping that the correct forces are calculated even if the magnetisations are negative.

```
\langle \text{Calculate forces } z\text{-}y \mid 7 \rangle \equiv
[Fx \ Fy \ Fz] = forces\_orthogonal(a_1, b_1, c_1, a_2, b_2, c_2, dx, dy, dz, J1(3), J2(2));
force\_components(3, 2, :) = [Fx \ Fy \ Fz];
```

This code is used in section 5.

**8.** For x magnetisation, we can just calculate it as is it were in the y direction, ensuring to swap the necessary components.

```
 \begin{split} \langle \, \text{Calculate forces } z\text{-}x \quad & 8 \,\rangle \equiv \\ [ Fy \ Fx \ Fz ] = forces\_orthogonal(b_1, \, a_1, \, c_1, \, b_2, \, a_2, \, c_2, \, dy, \, dx, \, dz, \, J1(3), \\ J2(1)); \\ force\_components(3, \, 1, \, :) = [Fx \ Fy \ Fz]; \end{split}
```

This code is used in section 5.

**9.** The other parallel forces (x-x) and y-y require a rotation to get the magnetisations correctly aligned. In this case, rotate the entire coordinate system around the y-axis so that the new z is the old x. After the forces are calculated, rotate them back to the original coordinate system.

```
 \begin{split} &\langle \text{Calculate forces } x\text{-}x \quad \mathbf{9} \rangle \equiv \\ &[dxr\ dyr\ dzr] = rotate\_x\_to\_z([dx\ dy\ dz]); \\ &Jrot = rotate\_x\_to\_z(J2); \\ &[Fx\ Fy\ Fz] = forces\_parallel(c_1,\ b_1,\ a_1,\ c_2,\ b_2,\ a_2,\ dxr,\ dyr,\ dzr,\ J1(1), \\ &Jrot(3)); \\ &force\_components(1,\ 1,\ :) = rotate\_z\_to\_x([Fx\ Fy\ Fz]); \end{split}
```

10. Same again, this time making y the 'up' direction.

```
⟨ Calculate forces y-y | 10⟩ ≡
[dxr dyr dzr] = rotate\_y\_to\_z([dx dy dz]);
Jrot = rotate\_y\_to\_z(J2);
[Fx Fy Fz] = forces\_parallel(a_1, c_1, b_1, a_2, c_2, b_2, dxr, dyr, dzr, J1(2), Jrot(3));
force\_components(2, 2, :) = rotate\_z\_to\_y([Fx Fy Fz]);
```

This code is used in section 5.

This code is used in section 5.

11. There are four more force calculations. y-z is z-y rotated.

```
\langle \text{Calculate forces } y\text{-}z \mid 11 \rangle \equiv
[dxr \ dyr \ dzr] = rotate\_y\_to\_z([dx \ dy \ dz]);
Jrot = rotate\_y\_to\_z(J2);
[Fx \ Fy \ Fz] = forces\_orthogonal(a_1, c_1, b_1, a_2, c_2, b_2, dxr, dyr, dzr, J1(2), Jrot(2));
force\_components(2, 3, :) = rotate\_z\_to\_y([Fx \ Fy \ Fz]);
```

This code is used in section 5.

```
12.
       x-y is z-y rotated.
\langle \text{ Calculate forces } x \text{-} y \mid 12 \rangle \equiv
  [dxr \ dyr \ dzr] = rotate\_x\_to\_z([dx \ dy \ dz]);
  Jrot = rotate\_x\_to\_z(J2);
  [Fy Fx Fz] = forces\_orthogonal(c_1, b_1, a_1, c_2, b_2, a_2, dyr, dxr, dzr, J1(1),
        Jrot(2);
  force\_components(1, 2, :) = rotate\_z\_to\_x([Fx\ Fy\ Fz]);
This code is used in section 5.
       The last two are more difficult. y-x is z-x rotated; z-x is z-y with swapped
x and y components.
\langle \text{ Calculate forces } y\text{-}x \mid 13 \rangle \equiv
  [dxr \ dyr \ dzr] = rotate\_y\_to\_z([dx \ dy \ dz]);
  Jrot = rotate\_y\_to\_z(J2);
  [Fy Fx Fz] = forces\_orthogonal(c_1, a_1, b_1, c_2, a_2, b_2, dyr, dxr, dzr, J1(y),
        Jrot(2);
  force\_components(2, 1, :) = rotate\_z\_to\_y([Fx Fy Fz]);
This code is used in section 5.
       x-z is z-x rotated; z-x is z-y with swapped x and y components.
\langle \text{ Calculate forces } x\text{-}z \mid 14 \rangle \equiv
  [dxr \ dyr \ dzr] = rotate\_x\_to\_z([dx \ dy \ dz]);
  Jrot = rotate\_x\_to\_z(J2);
  [Fy Fx Fz] = forces\_orthogonal(b_1, c_1, a_1, b_2, c_2, a_2, dyr, dxr, dzr, J1(1),
        Jrot(2);
  force\_components(1, 3, :) = rotate\_z\_to\_x([Fx Fy Fz]);
This code is used in section 5.
```

15. Functions for calculating forces and stiffnesses. The calculations for forces between differently-oriented cuboid magnets are all directly from the literature. The stiffnesses have been derived by differentiating the force expressions, but that's the easy part.

```
\begin{split} &\langle\, \text{Functions for calculating forces and stiffnesses} \quad 15\,\rangle \equiv \\ &\langle\, \text{Parallel magnets force calculation} \quad 16\,\rangle \\ &\langle\, \text{Parallel magnets stiffness calculation} \quad 17\,\rangle \\ &\langle\, \text{Orthogonal magnets force calculation} \quad 18\,\rangle \\ &\langle\, \text{Orthogonal magnets stiffness calculation} \quad 19\,\rangle \end{split}
```

This code is used in section 2.

**16.** The expressions here follow directly from Akoun and Yonnet [1].

```
Inputs:
                                  (a, b, c)
                                                                             the half dimensions of the fixed magnet
                                  (A, B, C)
                                                                             the half dimensions of the floating magnet
                                  (dx, dy, dz)
                                                                             distance between magnet centres
                                  (J, J2)
                                                                             magnetisations of the magnet(s) in the z-direction
  Outputs:
                                  (Fx, Fy, Fz)
                                                                            Forces of the second magnet
\langle Parallel magnets force calculation |16\rangle \equiv
     function [Fx \ Fy \ Fz] = forces\_parallel(a, b, c, A, B, C, dx, dy, dz, J, J2)
                        \% You probably want to call
                        % warning off MATLAB:divideByZero
                       \% warning off MATLAB:log:logOfZero
           if nargin < 11
                 J2 = J;
           elseif nargin < 10
                 error('Wrong | number | of | input | arguments.')
           if (J \equiv 0 \text{ or } J2 \equiv 0)
           Fx = 0;
           Fy = 0;
           Fz = 0;
           return;
           end
           [index_h, index_j, index_k, index_l, index_p, index_q] = ndgrid([0\ 1]);
           index\_sum = (-1).^ (index\_h + index\_j + index\_k + index\_l + index\_p + index\_k + index\_l + index\_p + index\_k + index\_l + index\_p + index\_l + index\_p + index\_l + in
                        index_q;
                        % (Using this method is actually LESS efficient than using six for
                        % loops for h..q over [0 1], but it looks a bit nicer, huh?)
           u = dx + A*(-1) îndex_j - a*(-1) îndex_h;
           v = dy + B*(-1) . and ex_l - b*(-1) . and ex_k;
           w = dz + C*(-1) . index_q - c*(-1) . index_p;
           r = \operatorname{sqrt}(u \cdot \hat{2} + v \cdot \hat{2} + w \cdot \hat{2});
           f_{-}x = \dots
           +0.5*(v.^2 - w.^2).*\log(r - u)...
           +u \cdot *v \cdot * \log(r-v) \dots
            +v * w * atan(u * v . / r . / w) ...
           +0.5*r.*u;
           f_{-}v = \dots
           +0.5*(u.^2 - w.^2).*\log(r - v)...
           +u \cdot *v \cdot * \log(r-u) \dots
           +u * w * atan(u * v . / r . / w) ...
            +0.5*r.*v;
```

```
\begin{split} &f.z = \dots \\ &-u.*w.*\log(r-u)\dots \\ &-v.*w.*\log(r-v)\dots \\ &+u.*v.* \operatorname{atan}(u.*v./r./w)\dots \\ &-r.*w; \\ &fx = \operatorname{index\_sum}.*f.x; \\ &fy = \operatorname{index\_sum}.*f.y; \\ &fz = \operatorname{index\_sum}.*f.z; \\ &fz = \operatorname{index\_sum}.*f.z; \\ &magconst = J*J2/(4*\pi*(4*\pi*1\cdot 10^{-7})); \\ &Fx = \operatorname{magconst}*\operatorname{sum}(fx(:)); \\ &Fy = \operatorname{magconst}*\operatorname{sum}(fy(:)); \\ &Fz = \operatorname{magconst}*\operatorname{sum}(fz(:)); \\ &end \end{split}
```

This code is used in section 15.

## 17. And these are the stiffnesses.

```
Inputs:
                                                              (a, b, c)
                                                                                                                                               the half dimensions of the fixed magnet
                                                              (A, B, C)
                                                                                                                                               the half dimensions of the floating magnet
                                                              (dx, dy, dz)
                                                                                                                                               distance between magnet centres
                                                              (J, J2)
                                                                                                                                               magnetisations of the magnet(s) in the z-direction
     Outputs:
                                                              (Kx, Ky, Kz)
                                                                                                                                              Stiffnesses of the 2nd magnet
\langle Parallel magnets stiffness calculation |17\rangle \equiv
         function [Kx Ky Kz] = stiffness\_parallel(a, b, c, A, B, C, dx, dy, dz, J, J2)
                                           \% You probably want to call
                                           % warning off MATLAB:divideByZero
                                          \% warning off MATLAB:log:logOfZero
                     if nargin < 11
                               J2 = J;
                     elseif nargin < 10
                               error('Wrong | number | of | input | arguments.')
                     if (J \equiv 0 \text{ or } J2 \equiv 0)
                     Kx = 0;
                     Ky = 0;
                     Kz = 0;
                     return;
                     end
                     [index_h, index_j, index_k, index_l, index_p, index_q] = ndgrid([0\ 1]);
                     index\_sum = (-1).^ (index\_h + index\_j + index\_k + index\_l + index\_p + index\_k + index\_l + index\_p + index\_k + index\_l + index\_p + index\_l + index\_p + index\_l + in
                                          index_q;
                                           % Using this method is actually less efficient than using six for
                                           \% loops for h..q over [0 1]. To be addressed.
                     u = dx + A*(-1) îndex_j - a*(-1) îndex_h;
                     v = dy + B*(-1) . \hat{b}*(-1) 
                     w = dz + C*(-1) . index_q - c*(-1) . index_p;
                     r = \operatorname{sqrt}(u \cdot \hat{2} + v \cdot \hat{2} + w \cdot \hat{2});
                     k_{-}x = \dots
                     -(u \cdot \hat{2} \cdot v) \cdot / (u \cdot \hat{2} + w \cdot \hat{2}) \dots
                     -v \cdot * \log(r - v);
                     k_{-}y = \dots
                     -r\dots
                     -(v.^2.*u)./(v.^2+w.^2)...
                     -u \cdot * \log(r - u);
                     k_{-}z = -k_{-}x - k_{-}y;
```

```
\begin{array}{l} kx = index\_sum .* k\_x; \\ ky = index\_sum .* k\_y; \\ kz = index\_sum .* k\_z; \\ magconst = J*J2/(4*\pi*(4*\pi*1 \cdot 10^{-7})); \\ Kx = magconst*sum(kx(:)); \\ Ky = magconst*sum(ky(:)); \\ Kz = magconst*sum(kz(:)); \\ end \end{array}
```

This code is used in section 15.

18. Orthogonal magnets forces given by Yonnet and Allag [2]. The magnetisation of the floating magnet J2 is in the positive y-direction.  $\langle$  Orthogonal magnets force calculation  $18 \rangle \equiv$ 

```
function [Fx Fy Fz] = forces\_orthogonal(a, b, c, A, B, C, dx, dy, dz, J, J2)
  if nargin < 11
     J2 = J;
  elseif nargin < 10
     error('Wrong | number | of | input | arguments.')
  end
  if (J \equiv 0 \text{ or } J2 \equiv 0)
  Fx = 0;
  Fv = 0;
  Fz = 0;
  return;
  end
  [index_h, index_j, index_k, index_l, index_p, index_q] = ndgrid([0\ 1]);
  index\_sum = (-1).^ (index\_h + index\_j + index\_k + index\_l + index\_p + index\_sum = (-1).
       index_q);
       % (Using this method is actually LESS efficient than using six for
       % loops for h..q over [0 1], but it looks a bit nicer, huh?)
  u = dx + A*(-1) . a*(-1) . index_j - a*(-1) . index_h;
  v = dy + B*(-1) îndex_l - b*(-1) îndex_k;
  w = dz + C*(-1) îndex_q - c*(-1) îndex_p;
  r = \operatorname{sqrt}(u \cdot \hat{2} + v \cdot \hat{2} + w \cdot \hat{2});
  f_{-}x = \dots
  -v \cdot *w \cdot * \ln(r-u) \dots
  +v \cdot *u \cdot *ln(r+w) \dots
  +w \cdot *u \cdot * \ln(r+v) \dots
  -0.5*u.^2.*arctan(v.*w./(u.*r))...
  -0.5*v.^2.* \arctan(u.*w./(v.*r))...
  -0.5*w.^2 = \arctan(u.*v./(w.*r));
  fy = \dots
  0.5*(u.^2 - v.^2).*ln(r + w)...
  -u \cdot *w \cdot * \ln(r-u) \dots
  -u * v * arctan(u * w . / (v * r)) ...
  -0.5*w.*r;
  fz = \dots
  0.5*(u.^2 - w.^2).*ln(r+v)...
  -u \cdot v \cdot v \cdot \ln(r-u) \dots
  -u * w * \arctan(u * v . / (w * r)) \dots
  -0.5*v.*r;
  fx = index\_sum .* f\_x;
  fy = index\_sum .* f\_y;
  fz = index\_sum .* f\_z;
```

```
\begin{aligned} & magconst = J*J2/(4*\pi*(4*\pi*1\cdot 10^{-7})); \\ & Fx = magconst*sum(fx(:)); \\ & Fy = magconst*sum(fy(:)); \\ & Fz = magconst*sum(fz(:)); \end{aligned}
```

This code is used in section 15.

19. Orthogonal magnets stiffnesses.

```
\langle Orthogonal magnets stiffness calculation | 19 \rangle \equiv
```

```
% not yet calculated
```

This code is used in section 15.

**20.** When the forces are rotated we use these rotation matrices to avoid having to think too hard.

```
 \langle \text{Precompute rotation matrices} \quad 20 \rangle \equiv \\ Rx = @(\theta) \left[ 1 \ 0 \ 0; \ 0 \cos(\theta) - \sin(\theta); \ 0 \sin(\theta) \cos(\theta) \right]; \\ Ry = @(\theta) \left[ \cos(\theta) \ 0 \sin(\theta); \ 0 \ 1 \ 0; \ -\sin(\theta) \ 0 \cos(\theta) \right]; \\ Rz = @(\theta) \left[ \cos(\theta) - \sin(\theta) \ 0; \ \sin(\theta) \cos(\theta) \ 0; \ 0 \ 0 \ 1 \right]; \\ rotate\_z\_to\_x = @(vec) \ Ry(\pi/2)*vec' \\ rotate\_x\_to\_z = @(vec) \ Ry(-\pi/2)*vec'
```

rotate\_z\_to\_z = @(vec)  $Rx(-\pi/2)*vec'$ rotate\_y\_to\_z = @(vec)  $Rx(\pi/2)*vec'$ 

21. When users type help magnetforces this is what they see. This is designed to be displayed in a fixed-width font so the output here will be fairly ugly.

```
\langle Matlab help text 21 \rangle \equiv %% MAGNETFORCES Calculate forces between two cuboid magnets % % Finish this off later. %
```

This code is used in section 2.

22. Test files. The chunks that follow are designed to be saved into individual files and executed automatically to check for (a) correctness and (b) regression problems as the code evolves.

How do I know if the code produces the correct forces? Well, for many cases I can compare with published values in the literature. Beyond that, I'll be setting up some tests that I can logically infer should produce the same results (such as mirror-image displacements) and test that.

There are many Matlab unit test frameworks but I'll be using a fairly low-tech method. In time this test suite should be (somehow) useable for all implementations of magnetocode, not just Matlab.

```
\label{eq:magnet_fixed_dim} $\left( \begin{array}{l} \text{magnet\_fixed.dim} = [0.02 \ 0.04 \ 0.06]; \\ \text{magnet\_fixed.magn} = 1.3; \\ \text{magnet\_fixed.madir} = [0 \ 0]; \\ \text{magnet\_float.dim} = [0.07 \ 0.05 \ 0.03]; \\ \text{magnet\_float.magn} = 1.1; \\ \text{magnet\_float.madir} = [0 \ 0]; \\ \text{magnet\_float.madir} = [0 \ 0]; \\ \text{magnet\_disp} = [0.1 \ 0.15 \ 0.05]; \\ \end{cases} $\left( \begin{array}{l} \text{vertical} \\ \text{vertical} \\ \text{magnet\_disp} \\ \text{magnet\_disp} \\ \text{vertical} \\ \text{magnet\_disp} \\ \text{vertical} \\ \text{magnet\_disp} \\ \text{vertical} \\ \text{vertical} \\ \text{magnet\_disp} \\ \text{vertical} \\ \text{ve
```

#### Index of magnetforces

```
arctan: 18
                                       f_z: 16, 18
atan : 16
                                       force_components: 5, 6, 7, 8, 9, 10,
a_1: 3, 6, 7, 8, 9, 10, 11, 12, 13, 14
                                            11, 12, 13, 14
a_2: 3, 6, 7, 8, 9, 10, 11, 12, 13, 14
                                       forces_orthogonal: 7, 8, 11, 12,
b_1: 3, 6, 7, 8, 9, 10, 11, 12, 13, 14
                                            13, 14, 18
                                       forces\_out: 2, 5
b_2: 3, 6, 7, 8, 9, 10, 11, 12, 13, 14
                                       forces_parallel: 6, 9, 10, 16
c_1: 3, 6, 7, 8, 9, 10, 11, 12, 13, 14
                                       fx: 16, 18
c_2: 3, 6, 7, 8, 9, 10, 11, 12, 13, 14
                                       Fx: 6, 7, 8, 9, 10, 11, 12, 13,
                                            14, 16, 18
dim: 3, 22
                                       fy: 16, 18
dx: 3, 6, 7, 8, 9, 10, 11, 12, 13,
    14, 16, 17, 18
                                        Fy: 6, 7, 8, 9, 10, 11, 12, 13,
dxr: 9, 10, 11, 12, 13, 14
                                            14, 16, 18
                                       fz: 16, 18
dy: 3, 6, 7, 8, 9, 10, 11, 12, 13,
    14, 16, 17, 18
                                       Fz: 6, 7, 8, 9, 10, 11, 12, 13,
dyr: 9, 10, 11, 12, 13, 14
                                            14, 16, 18
                                       index_h: 16, 17, 18
dz: 3, 6, 7, 8, 9, 10, 11, 12, 13,
    14, 16, 17, 18
                                       index_{j}: 16, 17, 18
dzr: 9, 10, 11, 12, 13, 14
                                       index_k : 16, 17, 18
error: 16, 17, 18
                                       index_{-}l: 16, 17, 18
f_x: 16, 18
                                       index_p : 16, 17, 18
f_{-y}: 16, 18
                                       index_q : 16, 17, 18
```

```
index_sum: 16, 17, 18
                                     magconst: 16, 17, 18
Jrot: 9, 10, 11, 12, 13, 14
                                     magdir: 3
J1: 4, 7, 8, 9, 10, 11, 12, 13, 14
                                     magn: 3, 22
J1p : 3, 4
                                     magnet\_disp: 2, 3, 22
J1r : 3, 4
                                     magnet\_fixed: 2, 3, 22
J1t : 3, 4
                                     magnet\_float : 2, 3, 22
                                     magnet forces: 2
J1z : 5, 6
J2: 4, 7, 8, 9, 10, 11, 12, 13, 14,
                                     nargin: 16, 17, 18
    16, 17, 18
                                     ndgrid: 16, 17, 18
J2p : 3, 4
                                     phi: 3
J2r : 3, 4
                                     rotate_x_{to_z}: 9, 12, 14, 20
J2t : 3, 4
                                     rotate\_y\_to\_z : 10, 11, 13, 20
J2z : 6
                                     rotate\_z\_to\_x : 9, 12, 14, 20
k_{-}x : 17
                                     rotate_z_to_v: 10, 11, 13, 20
k_{-}y : 17
                                     Rx: 20
k_{-}z: 17
                                     Ry:
                                           20
kx: 17
                                     Rz: 20
Kx: 17
                                     \sin : 20
ky: 17
                                     sph2cart: 4
                                     sqrt: 16, 17, 18
Ky: 17
kz: 17
                                     stiffness_parallel: 17
Kz: 17
                                     sum: 5, 16, 17, 18
                                     \theta: 3, 20
ln: 18
\log : 16, 17
                                     vec: 20
madir: 22
                                     zeros: 5
```

## List of Refinements in magnetforces

```
\langle magforce-test001a.m 22 \rangle
magnetforces.m 2
Calculate all forces 5 \ Used in section 2.
 Calculate forces x-x 9 Used in section 5.
 Calculate forces x-y 12 \rightarrow Used in section 5.
 Calculate forces x-z 14\rangle
                             Used in section 5.
 Calculate forces y-x 13\rangle
                             Used in section 5.
 Calculate forces y-y 10
                             Used in section 5.
 Calculate forces y-z 11 \ Used in section 5.
 Calculate forces z-x 8 Used in section 5.
 Calculate forces z-y 7 Used in section 5.
 Calculate forces z-z 6 Used in section 5.
Decompose orthogonal superpositions 4
                                               Used in section 2.
Extract input variables 3 Used in section 2.
(Functions for calculating forces and stiffnesses 15) Used in section 2.
(Matlab help text 21) Used in section 2.
(Orthogonal magnets force calculation 18) Used in section 15.
```

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\langle Orthogonal magnets stiffness calculation 19\rangle Used in section 15. \langle Parallel magnets force calculation 16\rangle Used in section 15. \langle Parallel magnets stiffness calculation 17\rangle Used in section 15. \langle Precompute rotation matrices 20\rangle
```

# References

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