Forces between magnets and multipole arrays of magnets

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magnetforces

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1. About this file. This is a 'literate programming' approach to writing Matlab code using Matlabwebl. To be honest I don't know if it's any better than simply using the Matlab programming language directly. The big advantage for me is that you have access to the entire LaTeX document environment, which gives you access to vastly better tools for cross-referencing, maths typesetting, structured formatting, bibliography generation, and so on.

The downside is obviously that you miss out on Matlab's IDE with its integrated M-Lint program, debugger, profiler, and so on. Depending on ones work habits, this may be more or less of limiting factor to using 'literate programming' in this way.

2. Calculating forces between magnets. This is the source of some code to calculate the forces and/or stiffnesses and/or torques between two cuboid-shaped magnets with arbitary displacements and magnetisation direction. (A cuboid is like a three dimensional rectangle; its faces are all orthogonal but may have different side lengths.)

¹http://tug.ctan.org/pkg/matlabweb

3. The main function is *magnetforces*, which takes three mandatory arguments: *magnet_fixed*, *magnet_float*, and *displ*. These will be described in more detail below.

Optional string arguments may be any combination of 'force', 'stiffness', 'torque', or 'angular-stiffness' to indicate which calculations should be output. If no calculation is specified, 'force' is the default.

4. Variables and data structures.

5. First of all, address the data structures required for the input and output. Because displacement of a single magnet has three components, plus sizes of the faces another three, plus magnetisation strength and direction (two) makes nine in total, we use one of Matlab's structures to pass the information into the function. Otherwise we'd have an overwhelming number of input arguments.

We use spherical coordinates to represent magnetisation angle, where *phi* is the angle from the horizontal plane $(-\pi/2 \le \phi \le \pi/2)$ and θ is the angle around the horizontal plane $(0 \le \theta \le 2\pi)$. This follows Matlab's definition; other conventions are commonly used as well. Remember:

```
(1,0,0)_{\text{cartesian}} \equiv (0,0,1)_{\text{spherical}}
       (0,1,0)_{\mathrm{cartesian}} \equiv (\pi/2,0,1)_{\mathrm{spherical}}
       (0,0,1)_{\rm cartesian} \equiv (0,\pi/2,1)_{\rm spherical}
\langle \text{Initialise main variables } 5 \rangle \equiv
  a_1 = 0.5*magnet\_fixed.dim(1);
  b_1 = 0.5*magnet\_fixed.dim(2);
  c_1 = 0.5*magnet_fixed.dim(3);
  size1 = [a_1; b_1; c_1];
  a_2 = 0.5*magnet\_float.dim(1);
  b_2 = 0.5*magnet\_float.dim(2);
  c_2 = 0.5*magnet\_float.dim(3);
  size2 = [a_2; b_2; c_2];
  J1r = magnet\_fixed.magn;
  J2r = magnet\_float.magn;
  J1t = magnet\_fixed.magdir(1);
  J2t = magnet\_float.magdir(1);
  J1p = magnet\_fixed.magdir(2);
  J2p = magnet\_float.magdir(2);
See also section 16.
This code is used in section 3.
```

6. Superposition is used to turn an arbitrary magnetisation angle into a set of orthogonal magnetisations.

Each magnet can potentially have three components, which can result in up to nine force calculations for a single magnet.

We don't use Matlab's sph2cart here, because it doesn't calculate zero accurately (because it uses radians and $\cos(\pi/2)$ can only be evaluated to machine precision rather than symbolically).

7. Wrangling user input and output.

8. We now have a choice of calculations to take based on the user input. Take the opportunity to bail out in case the user has requested more calculations than provided as outputs to the function.

```
\langle \text{ Parse calculation args } 8 \rangle \equiv
  Nvargin = length(varargin);
  if (Nvargin \neq 0 \land \land Nvargin \neq nargout)
  error('Must_{\sqcup}have_{\sqcup}as_{\sqcup}many_{\sqcup}outputs_{\sqcup}as_{\sqcup}calculations_{\sqcup}requested.')
  calc\_force\_bool = false;
  calc\_stiffness\_bool = false;
  calc_torque_bool = false;
  calc\_angular\_stiffness\_bool = false;
  if Nvargin \equiv 0
     calc_force_bool = true;
  else
     for ii = varargin
       switch ii
       case 'force'
          calc_force_bool = true;
       case 'stiffness'
          calc\_stiffness\_bool = true;
       case 'torque'
          calc\_torque\_bool = true;
       case 'angular-stiffness'
          calc_angular_stiffness_bool = true;
       otherwise
          error(['Unknown_{\sqcup}calculation_{\sqcup}option_{\sqcup}',',num2str(ii),',','])
       end
    end
  end
```

9. After all of the calculations have occured, they're placed back into varargout.

```
\langle Combine results and exit |9\rangle \equiv
  if N vargin \equiv 0
     varargout{1} = forces\_out;
  \mathbf{else}
     for ii = length(varargin)
        switch varargin{ii}
       case 'force'
          varargout\{ii\} = forces\_out;
        case 'stiffness'
          varargout\{ii\} = stiffnesses\_out;
        case 'torque'
          varargout{ii} = torques_out;
        {\operatorname{case}} 'angular-stiffness'
          varargout\{ii\} = angular\_stiffnesses\_out;
        end
     \quad \text{end} \quad
  end
```

10. The actual mechanics.

11. The expressions we have to calculate the forces assume a fixed magnet with positive z magnetisation only. Secondly, magnetisation direction of the floating magnet may only be in the positive z- or y-directions.

The parallel forces are more easily visualised; if J1z is negative, then transform the coordinate system so that up is down and down is up. Then proceed as usual and reverse the vertical forces in the last step.

The orthogonal forces require reflection and/or rotation to get the displacements in a form suitable for calculation.

Initialise a 9×3 array to store each force component in each direction, and then fill 'er up.

```
\langle Calculate everything |11\rangle \equiv

\langle Print diagnostics |12\rangle

\langle Calculate x |14\rangle

\langle Calculate y |15\rangle

\langle Calculate z |13\rangle

forces\_out = sum(force\_components);

This code is used in section 3.
```

12. Let's print information to the terminal to aid debugging. This is especially important (for me) when looking at the rotated coordinate systems.

```
⟨ Print diagnostics 12 ⟩ ≡

debug_disp('□□')
debug_disp('CALCULATING□THINGS')
debug_disp('=======')
debug_disp('Displacement:')
debug_disp(displ')
debug_disp('Magnetisations:')
debug_disp(J1')
debug_disp(J2')
```

13. The easy one first, where our magnetisation components align with the direction expected by the force functions.

```
\begin{split} &\langle \operatorname{Calculate} \ z \ \ \frac{13}{2} \equiv \\ & \operatorname{debug\_disp}(\text{`z-z:'}) \\ & \operatorname{forces\_z\_z} = \operatorname{forces\_calc\_z\_z}(\operatorname{size1}, \operatorname{size2}, \operatorname{displ}, \operatorname{J1}, \operatorname{J2}); \\ & \operatorname{force\_components}(7,:) = \operatorname{forces\_z\_z}; \\ & \operatorname{debug\_disp}(\text{`z-y:'}) \\ & \operatorname{forces\_z\_y} = \operatorname{forces\_calc\_z\_y}(\operatorname{size1}, \operatorname{size2}, \operatorname{displ}, \operatorname{J1}, \operatorname{J2}); \\ & \operatorname{force\_components}(8,:) = \operatorname{forces\_z\_y}; \\ & \operatorname{debug\_disp}(\text{`z-x:'}) \\ & \operatorname{forces\_z\_x} = \operatorname{forces\_calc\_z\_x}(\operatorname{size1}, \operatorname{size2}, \operatorname{displ}, \operatorname{J1}, \operatorname{J2}); \\ & \operatorname{force\_components}(9,:) = \operatorname{forces\_z\_x}; \end{split}
```

This code is used in section 11.

14. The other forces (i.e., x and y components) require a rotation to get the magnetisations correctly aligned. In the case of the magnet sizes, the lengths are just flipped rather than rotated (in rotation, sign is important). After the forces are calculated, rotate them back to the original coordinate system.

```
 \begin{split} &\langle \text{Calculate } x \quad \textbf{14} \rangle \equiv \\ & \text{size1\_rot} = \text{swap\_x\_z}(\text{size1}); \\ & \text{size2\_rot} = \text{swap\_x\_z}(\text{size2}); \\ & \text{d\_rot} = \text{rotate\_x\_to\_z}(\text{displ}); \\ & J1\_\text{rot} = \text{rotate\_x\_to\_z}(J1); \\ & J2\_\text{rot} = \text{rotate\_x\_to\_z}(J2); \\ & \text{debug\_disp}(\text{`Forces\_x\_x}:\text{`}) \\ & \text{forces\_x\_x} = \text{forces\_calc\_z\_z}(\text{size1\_rot}, \text{size2\_rot}, \text{d\_rot}, J1\_\text{rot}, J2\_\text{rot}); \\ & \text{force\_components}(1,:) = \text{rotate\_z\_to\_x}(\text{forces\_x\_x}); \\ & \text{debug\_disp}(\text{`Forces\_x-y}:\text{`}) \\ & \text{forces\_x\_y} = \text{forces\_calc\_z\_y}(\text{size1\_rot}, \text{size2\_rot}, \text{d\_rot}, J1\_\text{rot}, J2\_\text{rot}); \\ & \text{force\_components}(2,:) = \text{rotate\_z\_to\_x}(\text{forces\_x\_y}); \\ & \text{debug\_disp}(\text{`Forces\_x-z}:\text{`}) \\ & \text{forces\_x\_z} = \text{forces\_calc\_z\_y}(\text{size1\_rot}, \text{size2\_rot}, \text{d\_rot}, J1\_\text{rot}, J2\_\text{rot}); \\ & \text{force\_components}(3,:) = \text{rotate\_z\_to\_x}(\text{forces\_x\_z}); \\ \end{aligned}
```

15. Same again, this time making y the 'up' direction. $\langle \text{ Calculate } y \mid 15 \rangle \equiv$ ${\tt size1_rot} = {\tt swap_y_z(size1)};$ $size2_rot = swap_y_z(size2);$ $d_rot = rotate_y_to_z(displ);$ $J1_rot = rotate_y_to_z(J1);$ $J2_rot = rotate_y_to_z(J2);$ debug_disp('Forces_y-x:') forces_y_x = forces_calc_z_x(size1_rot, size2_rot, d_rot, J1_rot, J2_rot); $force_components(4, :) = rotate_z_to_y(forces_y_x);$ debug_disp('Forces_y-y:') $forces_y_y = forces_calc_z_z(size1_rot, size2_rot, d_rot, J1_rot, J2_rot);$ $force_components(5, :) = rotate_z_to_y(forces_y_y);$ debug_disp('Forces_y-z:') forces_y_z = forces_calc_z_y(size1_rot, size2_rot, d_rot, J1_rot, J2_rot); $force_components(6, :) = rotate_z_to_y(forces_y_z);$ This code is used in section 11. You might have noticed that the initialisation of the force_components 16. (and other) variables has not yet been listed. That's because the code is boring. $\langle \text{Initialise main variables } 5 \rangle + \equiv$ if calc_force_bool $force_components = repmat(NaN, [9 3]);$ end if calc_stiffness_bool $stiffness_components = repmat(NaN, [9 3]);$ end if calc_torque_bool torque_components = repmat(NaN, [9 3]); end if calc_angular_stiffness_bool angular_stiffness_components = repmat(NaN, [9 3]); end

17. Functions for calculating forces and stiffnesses. The calculations for forces between differently-oriented cuboid magnets are all directly from the literature. The stiffnesses have been derived by differentiating the force expressions, but that's the easy part.

```
\label{eq:parameters} \begin{array}{l} \langle \, {\rm Functions} \,\, {\rm for} \,\, {\rm calculating} \,\, {\rm forces} \,\, {\rm and} \,\, {\rm stiffnesses} \,\, & \, {\rm 17} \, \rangle \equiv \\ \langle \, {\rm Parallel} \,\, {\rm magnets} \,\, {\rm force} \,\, {\rm calculation} \,\, & \, {\rm 18} \, \rangle \\ \langle \, {\rm Orthogonal} \,\, {\rm magnets} \,\, {\rm force} \,\, {\rm calculation} \,\, & \, {\rm 19} \, \rangle \\ \langle \, {\rm Helper} \,\, {\rm functions} \,\, & \, {\rm 28} \, \rangle \end{array}
```

This code is used in section 3.

18. The expressions here follow directly from Akoun and Yonnet [1].

```
Inputs:
              size1 = (a, b, c)
                                             the half dimensions of the fixed magnet
              size2 = (A, B, C)
                                             the half dimensions of the floating magnet
              displ=(dx, dy, dz)
                                             distance between magnet centres
              (J, J2)
                                             magnetisations of the magnet in the z-direction
             forces_xyz = (Fx, Fy, Fz)
 Outputs:
                                             Forces of the second magnet
\langle Parallel magnets force calculation |18\rangle \equiv
  function calc_out = forces_calc_z_z(size1, size2, offset, J1, J2)
       J1 = J1(3);
       J2 = J2(3);
       ⟨Initialise subfunction variables 24⟩
       component_x = \dots
       +0.5*(v.^2 - w.^2).*log(r - u)...
       +u \cdot *v \cdot * \log(r-v) \dots
       +v .* w .* atan2(u .* v, r .* w) ...
       +0.5*r.*u;
       component_y = \dots
       +0.5*(u.^2 - w.^2).*log(r - v)...
       +u \cdot *v \cdot * \log(r-u) \dots
       +u .* w .* atan2(u .* v, r .* w) ...
       +0.5*r.*v;
       component_z = \dots
       -u \cdot *w \cdot * \log(r-u) \dots
       -v \cdot *w \cdot * \log(r-v) \dots
       +u .* v .* atan2(u .* v, r .* w) ...
       -r \cdot *w;
       \langle \text{Finish up } 25 \rangle
```

19. Orthogonal magnets forces given by Yonnet and Allag [2]. $\langle \text{ Orthogonal magnets force calculation } 19 \rangle \equiv$ function calc_out = forces_calc_z_y(size1, size2, offset, J1, J2) J1 = J1(3);J2 = J2(2);⟨Initialise subfunction variables 24⟩ $component_x = \dots$ -multiply_x_log_y(v : * w, r - u)... +multiply_x_log_y($v \cdot * u, r + w$)... +multiply_x_log_y($u \cdot * w, r + v$)... $-0.5*u.^2.*atan1(v.*w, u.*r)...$ $-0.5*v.^2.*$ atan1 (u.*w, v.*r)... $-0.5*w.^2.*atan1(u.*v, w.*r);$ $component_y = \dots$ $0.5*multiply_x_log_y(u.^2 - v.^2, r + w)...$ -multiply_x_log_y($u \cdot * w, r - u$)... -u .* v .* atan1(u .* w, v .* r) ...-0.5*w.*r; $component_z = \dots$ 0.5*multiply_x_log_y(u.^2 - w.^2, r + v)... -multiply_x_log_y($u \cdot * v, r - u$)... -u .* w .* atan1(u .* v, w .* r)...-0.5*v.*r; $\langle \text{Finish up } 25 \rangle$

See also section 20.

This code is used in section 17.

20. Don't bother with rotation matrices for the z-x case; just reflect the coordinate system by swapping the components. Don't need to swap J1 because it should only contain z components anyway. (This is assumption isn't tested because it it's wrong we're in more trouble anyway; this should all be taken care of earlier when the magnetisation components were separated out.)

 $\langle \text{ Orthogonal magnets force calculation } 19 \rangle + \equiv$

```
\begin{aligned} & \textbf{function} \ \ \textit{calc\_out} = \textit{forces\_calc\_z\_x}(\textit{size1}, \textit{size2}, \textit{offset}, \textit{J1}, \textit{J2}) \\ & \textit{forces\_xyz} = \textit{forces\_calc\_z\_y}(\dots \\ & \textit{swap\_x\_y}(\textit{size1}), \textit{swap\_x\_y}(\textit{size2}), \textit{swap\_x\_y}(\textit{offset}), \dots \\ & \textit{J1}, \textit{swap\_x\_y}(\textit{J2})); \\ & \textit{calc\_out} = \textit{swap\_x\_y}(\textit{forces\_xyz}); \\ & \textbf{end} \end{aligned}
```

21. Stiffness calculations are derived² from the forces.

```
\langle Parallel magnets stiffness calculation |21\rangle \equiv
```

```
function calc_out = stiffnesses_calc_z_z(size1, size2, offset, J1, J2) J1 = J1(3); \\ J2 = J2(3); \\ \langle \text{Initialise subfunction variables } 24 \rangle \\ component\_x = \dots \\ -r \dots \\ -(u \cdot ^2.*v) ./ (u \cdot ^2 + w \cdot ^2) \dots \\ -v .* \log(r - v); \\ component\_y = \dots \\ -r \dots \\ -(v \cdot ^2.*u) ./ (v \cdot ^2 + w \cdot ^2) \dots \\ -u .* \log(r - u); \\ component\_z = -component\_x - component\_y; \\ \langle \text{Finish up } 25 \rangle
```

22. Orthogonal magnets stiffnesses derived from Yonnet and Allag [2]. First the z-y magnetisation.

```
\langle Orthogonal magnets stiffness calculation 22 \rangle \equiv
```

```
 \begin{array}{l} {\rm function} \ \ calc\_out = stiffnesses\_calc\_z\_y (size1\,,\,size2\,,\,offset\,,\,J1\,,\,J2) \\ J1 = J1(3); \\ J2 = J2(2); \\ \langle {\rm Initialise \ subfunction \ variables} \ \ {\rm 24}\,\rangle \\ component\_x = -((u.^2.*v)/(u.^2+v.^2)) - (u.^2.*w)/(u.^2+w.^2) + \dots \\ -u.* \ {\rm atan}\,((v.*w)/(r.*u)) - w.* \log(r+v) - v.* \log(r+w); \\ component\_y = v/2. - (u.^2.*v)/(u.^2+v.^2) + (u.*v.*w)/(v.^2+w.^2) + \dots \\ -u.* \ {\rm atan}\,((u.*w)/(r.*v)) + v.* \log(r+w); \\ component\_z = -component\_x - component\_z; \\ \langle {\rm Finish \ up \ 25} \rangle \end{array}
```

See also section 23.

²Literally.

23. Now the z-x magnetisation, which is just z-y reflected. (See discussion for the equivalent force calculation.)

```
\langle Orthogonal magnets stiffness calculation |22\rangle + \equiv
```

```
\begin{split} & \textbf{function} \ \ \textit{calc\_out} = \textit{stiffnesses\_calc\_z\_x}(\textit{size1}, \textit{size2}, \textit{offset}, \textit{J1}, \textit{J2}) \\ & \textit{stiffnesses\_xyz} = \textit{stiffnesses\_calc\_z\_y}(\dots \\ & \textit{swap\_x\_y}(\textit{size1}), \textit{swap\_x\_y}(\textit{size2}), \textit{swap\_x\_y}(\textit{offset}), \dots \\ & \textit{J1}, \textit{swap\_x\_y}(\textit{J2})); \\ & \textit{calc\_out} = \textit{swap\_x\_y}(\textit{stiffnesses\_xyz}); \\ & \textbf{end} \end{split}
```

24. Some shared setup code. First **return** early if either of the magnetisations are zero — that's the trivial solution. Assume that the magnetisation has already been rounded down to zero if necessary; i.e., that we don't need to check for J1 or J2 are less than $1 \cdot 10^{-12}$ or whatever.

```
\langle Initialise subfunction variables 24 \rangle \equiv
       if (J1 \equiv 0 \text{ or } J2 \equiv 0)
       debug_disp('Zero_magnetisation.')
       calc\_out = [0; 0; 0];
       return;
       end
       dx = offset(1);
       dv = offset(2);
       dz = offset(3);
       a = size1(1);
       b = size1(2);
       c = size1(3);
       A = size2(1);
       B = size2(2);
       C = size2(3);
       [index_h, index_j, index_k, index_l, index_p, index_q] = ndgrid([0\ 1]);
       index\_sum = (-1) .^(index\_h + index\_j + index\_k + index\_l + index\_p + index\_k + index\_l + index\_p + index\_k + index\_l + index_l + inde
                        index_q);
                        % (Using this vectorised method is less efficient than using six for
                        % loops over [0, 1]! To be addressed, it really makes much difference.)
       u = dx + A*(-1). index_j - a*(-1). index_h;
       v = dy + B*(-1) . index_l - b*(-1) . index_k;
       w = dz + C*(-1) . index_q - c*(-1) . index_p;
       r = \operatorname{sqrt}(u \cdot \hat{2} + v \cdot \hat{2} + w \cdot \hat{2});
```

25. And some shared finishing code.

```
\label{eq:finish_up_25} $\left< \text{Finish up 25} \right> \equiv $$ component_x = index_sum.* component_x; $$ component_y = index_sum.* component_y; $$ component_z = index_sum.* component_z; $$ calc_out = J1*J2/(4*\pi*(4*\pi*1\cdot10^{-7})).*... $$ [sum(component_x(:)); $$ sum(component_y(:)); $$ sum(component_z(:)); $$ sum(component_z(:))]; $$ debug_disp(calc_out') $$ end $$
```

This code is used in sections 18, 19, 21, and 22.

26. Setup code.

27. When the forces are rotated we use these rotation matrices to avoid having to think too hard. Use degrees in order to compute $\sin(\pi/2)$ exactly!

```
\langle \text{ Precompute rotation matrices } 27 \rangle \equiv
  swap_x_y = @(vec) \ vec([2\ 1\ 3]);
  swap_x_z = @(vec) \ vec([3\ 2\ 1]);
  swap_vz = @(vec) vec([1 3 2]);
  Rx = @(\theta) [1 \ 0 \ 0; \ 0 \ cosd(\theta) - sind(\theta); \ 0 \ sind(\theta) \ cosd(\theta)];
  Ry = \mathbb{Q}(\theta) [cosd(\theta) 0 sind(\theta); 0 1 0; -sind(\theta) 0 cosd(\theta)];
  Rz = @(\theta) [cosd(\theta) - sind(\theta) 0; sind(\theta) cosd(\theta) 0; 0 0 1];
  Rx_{-}180 = Rx(180);
  Rx_{-}090 = Rx(90);
  Rx_{-}270 = Rx(-90);
  Ry_{-}180 = Ry(180);
  Ry_{-}090 = Ry(90);
  Ry_{-}270 = Ry(-90);
  Rz_{-}180 = Rz(180);
  identity\_function = @(inp) inp;
  rotate\_round\_x = @(vec) Rx\_180*vec;
  rotate\_round\_y = @(vec) Ry\_180*vec;
  rotate\_round\_z = @(vec) Rz\_180*vec;
  rotate_none = identity_function;
  rotate\_z\_to\_x = @(vec) Rv\_090*vec;
  rotate_x_{to_z} = @(vec) Ry_270*vec;
  rotate\_z\_to\_y = @(vec) Rx\_090*vec;
  rotate_y_to_z = @(vec) Rx_270*vec;
```

28. The equations contain some odd singularities. Specifically, the equations contain terms of the form $x \log(y)$, which becomes NaN when both x and y are zero since $\log(0)$ is negative infinity.

This function computes $x \log(y)$, special-casing the singularity to output zero, instead.

```
\langle Helper functions 28\rangle \equiv function out = multiply_x_log_y(x, y) out = x \cdot * \log(y); out(isnan(out)) = 0; end

See also sections 29 and 30.
```

This code is used in section 3.

29. Also, we're using atan instead of atan2 (otherwise the wrong results are calculated. I guess I don't totally understand that), which becomes a problem when trying to compute atan(0/0) since 0/0 is NaN.

This function computes atan but takes two arguments.

30. This function is for easy debugging; in normal use it gobbles its argument but will print diagnostics when required.

```
\langle Helper functions 28\rangle +\equiv function debug_disp(str)
%disp(str)
end
```

31. When users type help magnetforces this is what they see.

32. Test files. The chunks that follow are designed to be saved into individual files and executed automatically to check for (a) correctness and (b) regression problems as the code evolves.

How do I know if the code produces the correct forces? Well, for many cases I can compare with published values in the literature. Beyond that, I'll be setting up some tests that I can logically infer should produce the same results (such as mirror-image displacements) and test that.

There are many Matlab unit test frameworks but I'll be using a fairly low-tech method. In time this test suite should be (somehow) useable for all implementations of magnetocode, not just Matlab. But I haven't thought about doing anything like that, yet.

33. Because I'm lazy, just run the tests manually for now. This script must be run twice if it updates itself.

```
⟨testall.m 33⟩ ≡
  clc;
  unix('~/bin/mtangle_magnetforces');
  magforce_test001a
  magforce_test001b
  magforce_test001c
  magforce_test001d
```

34. This test checks that square magnets produce the same forces in the each direction when displaced in positive and negative x, y, and z directions, respectively. In other words, this tests the function $forces_calc_z_y$ directly. Both positive and negative magnetisations are used.

```
\langle magforce\_test001a.m \quad 34 \rangle \equiv
  disp('=======,')
  fprintf('TEST_001a:_')
  magnet\_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet_float.dim = magnet_fixed.dim;
  magnet_fixed.magn = 1.3;
  magnet_float.magn = 1.3;
  offset = 0.1;
  \langle \text{ Test } z - z \text{ magnetisations } 35 \rangle
  \langle Assert magnetisations tests 43\rangle
  \langle \text{ Test } x - x \text{ magnetisations } 36 \rangle
  (Assert magnetisations tests 43)
  \langle \text{ Test } y - y \text{ magnetisations } 37 \rangle
  (Assert magnetisations tests 43)
  fprintf('passed\n')
  disp('=======,')
```

```
35.
       Testing vertical forces.
\langle \text{ Test } z - z \text{ magnetisations } 35 \rangle \equiv
  f = [];
  for ii = [1, -1]
     magnet\_fixed.magdir = [0 \ ii*90];
                                                   % ±z
     for jj = [1, -1]
       magnet\_float.magdir = [0 jj*90];
       for kk = [1, -1]
          displ = kk*[0 \ 0 \ offset];
          f(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
     end
  end
  dirforces = chop(f(3, :), 8);
  otherforces = f([1\ 2],:);
This code is used in section 34.
36.
       Testing horizontal x forces.
\langle \text{ Test } x - x \text{ magnetisations } 36 \rangle \equiv
  f = [];
  for ii = [1, -1]
     magnet\_fixed.magdir = [90 + ii*90 0];
                                                         \% \pm x
     for jj = [1, -1]
       magnet\_float.magdir = [90 + jj*90 \ 0];
       for kk = [1, -1]
          displ = kk*[offset 0 0];
          f(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
     end
  \quad \mathbf{end} \quad
  dirforces = chop(f(1, :), 8);
  otherforces = f([2\ 3],:);
This code is used in section 34.
```

```
37.
       Testing horizontal y forces.
\langle \text{ Test } y - y \text{ magnetisations } 37 \rangle \equiv
  f = [];
  for ii = [1, -1]
     magnet\_fixed.magdir = [ii*90 0];
                                                  % ±y
     for jj = [1, -1]
       magnet\_float.magdir = [jj*90\ 0];
       for kk = [1, -1]
          displ = kk*[0 offset 0];
          f(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
     end
  end
  dirforces = chop(f(2, :), 8);
  otherforces = f([1\ 3],:);
This code is used in section 34.
       This test does the same thing but for orthogonally magnetised magnets.
\langle magforce\_test001b.m 38 \rangle \equiv
  disp('======,')
  fprintf('TEST_001b:_'')
  magnet\_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet_float.dim = magnet_fixed.dim;
  magnet\_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
  \langle \text{ Test ZYZ } 39 \rangle
  \langle Assert magnetisations tests 43\rangle
  \langle \text{ Test ZXZ } 40 \rangle
  \langle Assert magnetisations tests 43\rangle
  \langle \text{ Test ZXX } 42 \rangle
  ⟨ Assert magnetisations tests 43⟩
  \langle \text{ Test ZYY } 41 \rangle
  (Assert magnetisations tests 43)
  fprintf('passed\n')
  disp('=======,')
```

```
z-y magnetisations, z displacement.
\langle \text{ Test ZYZ } 39 \rangle \equiv
  fzyz = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
                                                    % ±z
         magnet_fixed.magdir = ii*[0 90];
         magnet\_float.magdir = jj*[90\ 0];
                                                    % ±y
         displ = kk*[0 \ 0 \ 0.1];
                                    % ±z
         fzyz(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
    end
  end
  dirforces = chop(fzyz(2, :), 8);
  otherforces = fzyz([1 \ 3], :);
This code is used in section 38.
40. z-x magnetisations, z displacement.
\langle \text{ Test ZXZ } 40 \rangle \equiv
  fzxz = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
         magnet\_fixed.magdir = ii*[0 90];
                                                    % ±z
         magnet\_float.magdir = [90 + jj*90 \ 0];
                                                     % ±x
         displ = kk*[0.1 \ 0 \ 0];
                                      % ±x
         fzxz(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
    end
  end
  dirforces = chop(fzxz(3, :), 8);
  otherforces = fzxz([1\ 2], :);
This code is used in section 38.
```

```
z-y magnetisations, y displacement.
\langle \text{ Test ZYY } 41 \rangle \equiv
  fzyy = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
                                                     % ±z
          magnet_fixed.magdir = ii*[0 90];
          magnet\_float.magdir = jj*[90\ 0];
                                                     % ±y
          displ = kk*[0 \ 0.1 \ 0];
                                     % ±y
          fzyy(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
       end
    end
  end
  \textit{dirforces} = \texttt{chop}(\textit{fzyy}(3,:),8);
  otherforces = fzyy([1\ 2],:);
This code is used in section 38.
42.
       z-x magnetisations, x displacement.
\langle \text{ Test ZXX } 42 \rangle \equiv
  fzxx = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
          magnet\_fixed.magdir = ii*[0 90];
          magnet\_float.magdir = [90 + jj*90 \ 0];
                                                           % ±x
          displ = kk*[0 \ 0 \ 0.1];
          fzxx(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
     end
  end
  dirforces = chop(fzxx(1, :), 8);
  otherforces = fzxx([2\ 3],:);
This code is used in section 38.
```

```
43.
       The assertions, common between directions.
\langle Assert magnetisations tests 43 \rangle \equiv
  assert(...
     all(abs(otherforces(:)) < 1 \cdot 10^{-11}), \dots
     \verb|'Orthogonal| | forces | | should | | be | | zero' \dots |
     )
  assert(...
     all(abs(dirforces) \equiv abs(dirforces(1))), \dots
     \texttt{'Force\_magnitudes\_should\_be\_equal'...}
  assert(...
     all(dirforces(1:4) \equiv -dirforces(5:8)), \dots
     `Forces \sqcup should \sqcup be \sqcup opposite \sqcup with \sqcup reversed \sqcup fixed \sqcup magnet \sqcup magnetisation' \dots \\
     )
  assert(...
     all(dirforces([1 \ 3 \ 5 \ 7]) \equiv -dirforces([2 \ 4 \ 6 \ 8])), \dots
     \verb|'Forces| Should| \verb|Lbe| Opposite| \verb|With| Lreversed| float| \verb|Lmagnet| Lmagnetisation'...
This code is used in sections 34 and 38.
       Now try combinations of displacements.
\langle magforce\_test001c.m | 44 \rangle \equiv
  disp('======,')
  fprintf('TEST_001c:_')
  magnet\_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet\_float.dim = magnet\_fixed.dim;
  magnet_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
  ⟨ Test combinations ZZ 45⟩
  ⟨ Assert combinations tests 47⟩
  ⟨ Test combinations ZY 46⟩
  ⟨ Assert combinations tests 47⟩
  fprintf('passed\n')
  disp('=======,')
```

```
45.
       Tests.
\langle Test combinations ZZ |45\rangle \equiv
  f = [];
  for ii = [-1 \ 1]
     for jj = [-1 \ 1]
        for xx = 0.12*[-1, 1]
          for yy = 0.12*[-1, 1]
             for zz = 0.12*[-1, 1]
                magnet\_fixed.magdir = [0 ii*90];
                                                               % z
                magnet\_float.magdir = [0 jj*90];
                                                               % z
                displ = [xx yy zz];
                f(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
             end
          end
        end
     \quad \text{end} \quad
  \quad \mathbf{end} \quad
  f = \operatorname{chop}(f, 8);
  uniquedir = f(3, :);
  otherdir = f([1 \ 2], :);
This code is used in section 44.
```

```
46.
       Tests.
\langle Test combinations ZY | 46 \rangle \equiv
  f = [];
  for ii = [-1 \ 1]
     for jj = [-1 \ 1]
        for xx = 0.12*[-1, 1]
          for yy = 0.12*[-1, 1]
             for zz = 0.12*[-1, 1]
                magnet\_fixed.magdir = [0 ii*90];
                                                               \% \pm z
                magnet\_float.magdir = [jj*90\ 0];
                                                               \% \pm y
                displ = [xx yy zz];
                f(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
             end
          \mathbf{end}
        end
     end
  end
  f = \operatorname{chop}(f, 8);
  uniquedir = f(1, :);
  otherdir = f([2\ 3],:);
This code is used in section 44.
        Shared tests, again.
\langle Assert combinations tests 47 \rangle \equiv
  test1 = abs(diff(abs(f(1,:)))) < 1 · 10<sup>-10</sup>;
  test2 = abs(diff(abs(f(2,:)))) < 1 \cdot 10^{-10};
  test3 = abs(diff(abs(f(3,:)))) < 1 · 10<sup>-10</sup>;
  assert(all(test1) \land \land all(test2) \land \land all(test3), ...
     'All_forces_in_a_single_direction_should_be_equal')
  test = abs(diff(abs(otherdir))) < 1 \cdot 10^{-11};
  assert(all(test), 'Orthogonal forces should be equal')
  test1 = f(:, 1:8) \equiv f(:, 25:32);
  test2 = f(:, 9:16) \equiv f(:, 17:24);
  assert(all(test1(:)) \land \land all(test2(:)), ...
     \verb|'Reverse_{\sqcup}| magnetisation_{\sqcup}| shouldn', \verb|'t_{\sqcup}| make_{\sqcup}| a_{\sqcup}| difference'| \\
This code is used in section 44.
```

```
48.
      Now we want to try non-orthogonal magnetisation.
\langle magforce\_test001d.m | 48 \rangle \equiv
  disp('======,')
  fprintf('TEST_001d:_')
  magnet\_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet_float.dim = magnet_fixed.dim;
       % Fixed parameters:
  magnet_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
  magnet\_fixed.magdir = [0 \ 90];
                                         % z
  displ = 0.12*[1 \ 1 \ 1];
  ⟨ Test XY superposition 49⟩
  (Assert superposition 52)
  ⟨ Test XZ superposition 50⟩
  (Assert superposition 52)
  ⟨ Test planar superposition 51⟩
  (Assert superposition 52)
  fprintf('passed\n')
  disp('=======,')
49.
      Test with a magnetisation unit vector of (1, 1, 0).
\langle \text{ Test XY superposition } 49 \rangle \equiv
  magnet\_float.magdir = [45 \ 0];
                                        \vec{e}_x + \vec{e}_y
  f1 = magnetforces(magnet\_fixed, magnet\_float, displ);
       % Components:
  magnet\_float.magdir = [0 \ 0];
                                       \% \ \vec{e}_x
  fc1 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [90 \ 0];
  fc2 = magnetforces(magnet_fixed, magnet_float, displ);
  f2 = (fc1 + fc2)/sqrt(2);
This code is used in section 48.
```

```
50.
       Test with a magnetisation unit vector of (1, 0, 1).
\langle \text{ Test XZ superposition } 50 \rangle \equiv
  magnet\_float.magdir = [0 \ 45];
                                            \% \vec{e}_y + \vec{e}_z
  f1 = magnetforces(magnet_fixed, magnet_float, displ);
       % Components:
                                          % \vec{e}_x
  magnet\_float.magdir = [0 \ 0];
  fc1 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [0 \ 90];
                                            \% \vec{e}_z
  fc2 = magnetforces(magnet_fixed, magnet_float, displ);
  f2 = (fc1 + fc2)/sqrt(2);
This code is used in section 48.
       Test with a magnetisation unit vector of (1, 1, 1). This is about as much
as I can be bothered testing for now. Things seem to be working.
\langle \text{ Test planar superposition } 51 \rangle \equiv
  [t \ p \ r] = \text{cart2sph}(1/\text{sqrt}(3), 1/\text{sqrt}(3), 1/\text{sqrt}(3));
  magnet\_float.magdir = [t \ p]*180/\pi;
                                                  \% \vec{e}_y + \vec{e}_z + \vec{e}_z
  f1 = magnetforces(magnet_fixed, magnet_float, displ);
       % Components:
  magnet\_float.magdir = [0 \ 0];
                                          \% \vec{e}_x
  fc1 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [90\ 0];
                                            \% \vec{e}_y
  fc2 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [0 \ 90];
  fc3 = magnetforces(magnet_fixed, magnet_float, displ);
  f2 = (fc1 + fc2 + fc3)/sqrt(3);
This code is used in section 48.
       The assertion is the same each time.
\langle Assert superposition 52 \rangle \equiv
  assert(...
     isequal(chop(f1, 6), chop(f2, 6)), \ldots
     `Components\_should\_sum\_due\_to\_superposition'...
This code is used in section 48.
        These are MATLABWEB declarations to improve the formatting of this
document. Ignore unless you're editing magnetforces.web.
define end \equiv end
format END TeX
```

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```

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