# Forces between magnets and multipole arrays of magnets: A Matlab implementation

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#### Abstract

This is the user guide and documented implementation of a set of Matlab functions for calculating the forces (and stiffnesses) between cuboid permanent magnets and between multipole arrays of the same.

This document is still evolving. The documentation for the source code, especially, is rather unclear/non-existent at present. The user guide, however, should contain the bulk of the information needed to use this code.

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# 1 User guide

(See Section 2 for installation instructions.)

### 1.1 Forces between magnets

The function magnetforces is used to calculate both forces and stiffnesses between magnets. The syntax is as follows:

```
forces = magnetforces(magnet_fixed, magnet_float, displ);
stiffnesses = magnetforces( ... , 'stiffness');
    [f s] = magnetforces( ... , 'force', 'stiffness');
    ... = magnetforces( ... , 'x');
    ... = magnetforces( ... , 'y');
    ... = magnetforces( ... , 'z');
```

magnetforces takes three mandatory inputs to specify the position and magnetisation of the first and second magnets and the displacement between them. Optional arguments appended indicate whether to calculate force or stiffness or both and whether to calculate components in x- and/or y- and/or z- components respectively. The force is calculated as that imposed on the second magnet; for this reason, I often call the first magnet the 'fixed' magnet and the second 'floating'. If you wish to calculate the force on the first magnet instead, simply reverse the sign of the output.

**Inputs and outputs** The first two inputs are structures containing the following fields:

```
{\tt magnet.dim}\ A\ (3\times 1) vector of the side-lengths of the magnet.
```

magnet.magn The magnetisation magnitude of the magnet.

magnet.magdir A vector representing the direction of the magnetisation. This may be either a  $(3 \times 1)$  vector in cartesian coordinates or a  $(2 \times 1)$  vector in spherical coordinates.

In cartesian coordinates, the vector is interpreted as a unit vector; it is only used to calculate the direction of the magnetisation. In other words, writing [1;0;0] is the same as [2;0;0], and so on. In spherical coordinates  $(\theta, \phi)$ ,  $\theta$  is the vertical projection of the angle around the x-y plane  $(\theta = 0$  coincident with the x-axis), and  $\phi$  is the angle from the x-y plane towards the z-axis. In other words, the following unit vectors are equivalent:

```
(1,0,0)_{\text{cartesian}} \equiv (0,0)_{\text{spherical}}

(0,1,0)_{\text{cartesian}} \equiv (90,0)_{\text{spherical}}

(0,0,1)_{\text{cartesian}} \equiv (0,90)_{\text{spherical}}
```

 $<sup>^1{\</sup>rm From}$  now I will omit most mention of calculating stiffnesses; assume whenever I say 'force' I mean 'force and stiffness'

N.B.  $\theta$  and  $\phi$  must be input in degrees, not radians. This seemingly odd decision was made in order to calculate quantities such as  $\cos(\pi/2) = 0$  exactly rather than to machine precision.

The third mandatory input is displ, which is a matrix of displacement vectors between the two magnets. displ should be a  $(3 \times D)$  matrix, where D is the number of displacements over which to calculate the forces. The size of displ dictates the size of the output force matrix; forces (etc.) will be also of size  $(3 \times D)$ .

**Example** Using magnetforces is rather simple. A magnet is set up as a simple structure like

```
magnet_fixed = struct(...
  'dim' , [0.02 0.012 0.006], ...
  'magn' , 0.38, ...
  'magdir', [0 0 1] ...
);
```

with something similar for magnet\_float. The displacement matrix is then built up as a list of  $(3 \times 1)$  displacement vectors, such as

```
displ = [0; 0; 1]*linspace(0.01,0.03);
```

And that's about it. For a complete example, see 'examples/magnetforces\_example.m'.

#### 1.2 Forces between multipole arrays of magnets

Because multipole arrays of magnets are more complex structures than single magnets, calculating the forces between them requires more setup as well. The syntax for calculating forces between multipole arrays follows the same style as for single magnets:

```
forces = multipoleforces(array_fixed, array_float, displ);
stiffnesses = multipoleforces( ... , 'stiffness');
    [f s] = multipoleforces( ... , 'force', 'stiffness');
    ... = multipoleforces( ... , 'x');
    ... = multipoleforces( ... , 'y');
    ... = multipoleforces( ... , 'z');
```

Because multipole arrays can be defined in various ways, there are several overlapping methods for specifying the structures defining an array. Please escuse a certain amount of dryness in the information to follow; more inspiration for better documentation will come with feedback from those reading this document!

**Linear Halbach arrays** A minimal set of variables to define a linear multipole array are:

array.type Use 'linear' to specify an array of this type.

array.align One of 'x', 'y', or 'z' to specify an alignment axis along which successive magnets are placed.

array.face One of '+x', '+y', '+z', '-x', '-y', or '-z' to specify which direction the 'strong' side of the array faces.

array.msize A  $(3 \times 1)$  vector defining the size of each magnet in the array.

array. Nmag The number of magnets composing the array.

array.magn The magnetisation magnitude of each magnet.

array.magdir\_rotate The amount of rotation, in degrees, between successive magnets.

#### Notes:

- The array must face in a direction orthogonal to its alignment.
- 'up' and 'down' are defined as synonyms for facing '+z' and '-z', respectively, and 'linear' for array type 'linear-x'.
- Singleton input to msize assumes a cube-shaped magnet.

The variables above are the minimum set required to specify a multipole array. In addition, the following array variables may be used instead of or as well as to specify the information in a different way:

array.magdir\_first This is the angle of magnetisation in degrees around the direction of magnetisation rotation for the first magnet. It defaults to ±90° depending on the facing direction of the array.

array.length The total length of the magnet array in the alignment direction of the array. If this variable is used then width and height (see below) must be as well.

array.width The dimension of the array orthogonal to the alignment and facing directions.

array.height The height of the array in the facing direction.

array.wavelength The wavelength of magnetisation. Must be an integer number of magnet lengths.

array. Nwaves The number of wavelengths of magnetisation in the array, which is probably always going to be an integer.

array.Nmag\_per\_wave The number of magnets per wavelength of magnetisation (e.g., Nmag\_per\_wave of four is equivalent to magdir\_rotate of 90°).

array.gap Air-gap between successive magnet faces in the array. Defaults to zero.

#### Notes:

• array.mlength+array.width+array.height may be used as a synonymic replacement for array.msize.

- When using Nwaves, an additional magnet is placed on the end for symmetry.
- Setting gap does not affect length or mlength! That is, when gap is used, length refers to the total length of magnetic material placed end-to-end, not the total length of the array including the gaps.

**Planar Halbach arrays** Most of the information above follows for planar arrays, which can be thought of as a superposition of two orthogonal linear arrays.

array.type Use 'planar' to specify an array of this type.

array.align One of 'xy' (default), 'yz', or 'xz' for a plane with which to align the array.

array.width This is now the 'length' in the second spanning direction of the planar array. E.g., for the array 'planar-xy', 'length' refers to the x-direction and 'width' refers to the y-direction. (And 'height' is z.)

array.mwidth Ditto for the width of each magnet in the array.

All other variables for linear Halbach arrays hold analogously for planar Halbach arrays; if desired, two-element input can be given to specify different properties in different directions.

**Planar quasi-Halbach arrays** This magnetisation pattern is simpler than the planar Halbach array described above.

array.type Use 'quasi-halbach' to specify an array of this type.

array. Nwaves There are always four magnets per wavelength for the quasi-Halbach array. Two elements to specify the number of wavelengths in each direction, or just one if the same in both.

array.Nmag Instead of Nwaves, in case you want a non-integer number of wavelengths (but that would be weird).

#### Patchwork planar array

array.type Use 'patchwork' to specify an array of this type.

array. Nmag There isn't really a 'wavelength of magnetisation' for this one; or rather, there is but it's trivial. So just define the number of magnets per side, instead. (Two-element for different sizes of one-element for an equal number of magnets in both directions.)

**Arbitrary arrays** Until now we have assumed that magnet arrays are composed of magnets with identical sizes and regularly-varying magnetisation directions. Some facilities are provided to generate more general/arbitrary—shaped arrays.

array.type Should be 'generic' but may be omitted.

array.mcount The number of magnets in each direction, say (X, Y, Z).

array.msize\_array An (X, Y, Z, 3)-length matrix defining the magnet sizes for each magnet of the array.

- array.magdir\_fn An anonymous function that takes three input variables (i, j, k) to calculate the magnetisation for the (i, j, k)-th magnet in the (x, y, z)-directions respectively.
- array.magn At present this still must be singleton-valued. This will be amended at some stage to allow magn\_array input to be analogous with msize and msize\_array.

This approach for generating magnet arrays has been little-tested. Please inform me of associated problems if found.

## 2 Meta-information

**Obtaining** The latest version of this package may be obtained from the GitHub repository <a href="http://github.com/wspr/magcode">http://github.com/wspr/magcode</a> with the following command:

```
git clone git://github.com/wspr/magcode.git
```

Installing It may be installed in Matlab simply by adding the 'matlab/' sub-directory to the Matlab path; e.g., adding the following to your startup.m file: (if that's where you cloned the repository)

```
addpath ~/magcode/matlab
```

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**Contributing and feedback** Please report problems and suggestions at the GitHub issue tracker.<sup>3</sup>

The Matlab source code is written using Matlabweb.<sup>4</sup> After it is installed, use mtangle magnetforces to extract the Matlab files magnetforces.m and multipoleforces.m, as well as extracting the test suite (such as it is, for now). Running the Makefile with no targets (i.e., make) will perform this step as well as compiling the documentation you are currently reading.

About this file. This is a 'literate programming' approach to writing Matlab code using MATLABWEB<sup>5</sup>. To be honest I don't know if it's any better than simply using the Matlab programming language directly. The big advantage for me is that you have access to the entire I<sup>A</sup>TEX document environment, which

<sup>&</sup>lt;sup>2</sup>http://www.apache.org/licenses/LICENSE-2.0

<sup>3</sup>http://github.com/wspr/magnetocode/issues

<sup>4</sup>http://www.ctan.org/tex-archive/web/matlabweb/

<sup>&</sup>lt;sup>5</sup>http://tug.ctan.org/pkg/matlabweb

gives you access to vastly better tools for cross-referencing, maths typesetting, structured formatting, bibliography generation, and so on.

The downside is obviously that you miss out on Matlab's IDE with its integrated M-Lint program, debugger, profiler, and so on. Depending on one's work habits, this may be more or less of limiting factor to using literate programming in this way.

This work consists of the source file magnetforces.web and its associated derived files. It is released under the Apache License v2.0.6

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Calculating forces between magnets. This is the source of some code to calculate the forces and/or stiffnesses between two cuboid-shaped magnets with arbitary displacements and magnetisation direction. (A cuboid is like a three dimensional rectangle; its faces are all orthogonal but may have different side lengths.)

The main function is magnetforces, which takes three mandatory arguments: magnet\_fixed, magnet\_float, and displ. These will be described in more detail below.

Optional string arguments may be any combination of 'force', and/or 'stiffness' to indicate which calculations should be output. If no calculation is specified, 'force' is the default.

Inputs:	magnet_fixed	structure describing first magnet
	magnet_float	structure describing the second magnet
	displ	displacement between the magnets
	[what to calculate]	'force' and/or 'stiffness'
Outputs:	forces	forces on the second magnet
	stiffnesses	stiffnesses on the second magnet
Magnet properties:	dim	size of each magnet
	magn	magnetisation magnitude
	magdir	magnetisation direction

 $\langle magnet forces.m \rangle \equiv$ 

function [varargout] = magnetforces(magnet\_fixed, magnet\_float, displ, varargin)

```
⟨ Matlab help text (forces) 30a⟩
⟨ Parse calculation args 10⟩
⟨ Organise input displacements 9⟩
⟨ Initialise main variables 8⟩
⟨ Precompute rotations 28a⟩
```

 $<sup>^6 {\</sup>tt http://www.apache.org/licenses/LICENSE-2.0}$ 

```
⟨ Calculate for each displacement 11b⟩
⟨ Return all results 11a⟩
⟨ Function for resolving magnetisations 27⟩
⟨ Function for single force calculation 12a⟩
⟨ Function for single stiffness calculation 12b⟩
⟨ Functions for calculating forces and stiffnesses 16⟩
end
```

Root chunk (not used in this document).

Variables and data structures. First of all, address the data structures required for the input and output. Because displacement of a single magnet has three components, plus sizes of the faces another three, plus magnetisation strength and direction (two) makes nine in total, we use one of Matlab's structures to pass the information into the function. Otherwise we'd have an overwhelming number of input arguments.

The input variables magnet.dim should be the entire side lengths of the magnets; these dimensions are halved when performing all of the calculations. (Because that's just how the maths is.)

We use spherical coordinates to represent magnetisation angle, where phi is the angle from the horizontal plane  $(-\pi/2 \le \phi \le \pi/2)$  and theta is the angle around the horizontal plane  $(0 \le \theta \le 2\pi)$ . This follows Matlab's definition; other conventions are commonly used as well. Remember:

```
(1,0,0)_{\text{cartesian}} \equiv (0,0,1)_{\text{spherical}}

(0,1,0)_{\text{cartesian}} \equiv (\pi/2,0,1)_{\text{spherical}}

(0,0,1)_{\text{cartesian}} \equiv (0,\pi/2,1)_{\text{spherical}}
```

Cartesian components can also be used as input as well, in which case they are made into a unit vector before multiplying it by the magnetisation magnitude. Either way (between spherical or cartesian input), J1 and J2 are made into the magnetisation vectors in cartesian coordinates.

8  $\langle Initialise \ main \ variables \ 8 \rangle \equiv$ 

```
size1 = reshape(magnet_fixed.dim/2,[3 1]);
size2 = reshape(magnet_float.dim/2,[3 1]);

J1 = resolve_magnetisations(magnet_fixed.magn,magnet_fixed.magdir);
J2 = resolve_magnetisations(magnet_float.magn,magnet_float.magdir);
```

This definition is continued in chunk 26a. This code is used in chunk 7.

Gotta check the displacement input for both functions. After sorting that out, we can initialise the output variables now we know how big they need to me.

9  $\langle Organise input displacements 9 \rangle \equiv$ 

This code is used in chunks 7 and 45a.

Wrangling user input and output. We now have a choice of calculations to take based on the user input. This chunk and the next are used in both magnetforces.m and multipoleforces.m.

```
10
     \langle Parse\ calculation\ args\ 10 \rangle \equiv
       debug_disp = @(str) disp([]);
       calc_force_bool = false;
       calc_stiffness_bool = false;
       % Undefined calculation flags for the three directions:
       calc_xyz = [-1 -1 -1];
       for ii = 1:length(varargin)
          switch varargin{ii}
                               debug_disp = @(str) disp(str);
           case 'debug',
                               calc_force_bool
                                                   = true;
            case 'force',
            case 'stiffness', calc_stiffness_bool = true;
            case 'x', calc_xyz(1) = 1;
            case 'y', calc_xyz(2) = 1;
            case 'z', calc_xyz(3) = 1;
           otherwise
              error(['Unknown calculation option ''', varargin{ii},'"'])
          end
       end
       \% If none of 'x', 'y', 'z' are specified, calculate all.
       if all( calc_xyz == -1 )
          calc_xyz = [1 \ 1 \ 1];
       end
       calc_xyz(calc_xyz == -1) = 0;
       if ~calc_force_bool && ~calc_stiffness_bool
          calc_force_bool = true;
       end
```

This code is used in chunks 7 and 45a.

After all of the calculations have occured, they're placed back into varargout. (This happens at the very end, obviously.)

```
ii = 0;
if calc_force_bool
    ii = ii + 1;
    varargout{ii} = forces_out;
end

if calc_stiffness_bool
    ii = ii + 1;
    varargout{ii} = stiffnesses_out;
end
```

This code is used in chunks 7 and 45a.

The actual mechanics. The idea is that a multitude of displacements can be passed to the function and we iterate to generate a matrix of vector outputs.

11b  $\langle Calculate for each displacement 11b \rangle \equiv$ 

```
if calc_force_bool
  for ii = 1:Ndispl
    forces_out(:,ii) = single_magnet_force(displ(:,ii));
  end
end

if calc_stiffness_bool
  for ii = 1:Ndispl
    stiffnesses_out(:,ii) = single_magnet_stiffness(displ(:,ii));
  end
end
```

This code is used in chunk 7.

```
And this is what does the calculations.
12a
        \langle Function for single force calculation 12a \rangle \equiv
          function force_out = single_magnet_force(displ)
          force_components = repmat(NaN,[9 3]);
          ⟨ Precompute displacement rotations 28b⟩
           ⟨ Print diagnostics 29c⟩
          \langle Calculate \times force \ 13b \rangle
          ⟨ Calculate y force 14⟩
          ⟨ Calculate z force 13a⟩
          force_out = sum(force_components);
          end
        This code is used in chunk 7.
        And this is what does the calculations for stiffness.
12b
        \langle Function for single stiffness calculation 12b \rangle \equiv
          function stiffness_out = single_magnet_stiffness(displ)
          stiffness_components = repmat(NaN,[9 3]);
          ⟨ Precompute displacement rotations 28b⟩
          ⟨ Print diagnostics 29c⟩
          ⟨ Calculate stiffnesses 15⟩
          stiffness_out = sum(stiffness_components);
```

This code is used in chunk 7.

The easy one first, where our magnetisation components align with the direction expected by the force functions.

```
debug_disp('z-z force:')
  force_components(9,:) = forces_calc_z_z( size1,size2,disp1,J1,J2 );
  debug_disp('z-y force:')
  force_components(8,:) = forces_calc_z_y( size1,size2,disp1,J1,J2 );
  debug_disp('z-x force:')
```

This code is used in chunk 12a.

The other forces (i.e., x and y components) require a rotation to get the magnetisations correctly aligned. In the case of the magnet sizes, the lengths are just flipped rather than rotated (in rotation, sign is important). After the forces are calculated, rotate them back to the original coordinate system.

force\_components(7,:) = forces\_calc\_z\_x( size1,size2,displ,J1,J2 );

```
13b \langle Calculate \times force \ \ 13b \rangle \equiv
```

```
calc_xyz = swap_x_z(calc_xyz);

debug_disp('Forces x-x:')
force_components(1,:) = ...
    rotate_z_to_x( forces_calc_z_z(size1_x,size2_x,d_x,J1_x,J2_x) );

debug_disp('Forces x-y:')
force_components(2,:) = ...
    rotate_z_to_x( forces_calc_z_y(size1_x,size2_x,d_x,J1_x,J2_x) );

debug_disp('Forces x-z:')
force_components(3,:) = ...
    rotate_z_to_x( forces_calc_z_x(size1_x,size2_x,d_x,J1_x,J2_x) );

calc_xyz = swap_x_z(calc_xyz);
```

This code is used in chunk 12a.

Same again, this time making  ${\tt y}$  the 'up' direction.

```
calc_xyz = swap_y_z(calc_xyz);

debug_disp('Forces y-x:')
force_components(4,:) = ...
    rotate_z_to_y( forces_calc_z_x(size1_y,size2_y,d_y,J1_y,J2_y) );

debug_disp('Forces y-y:')
force_components(5,:) = ...
    rotate_z_to_y( forces_calc_z_z(size1_y,size2_y,d_y,J1_y,J2_y) );

debug_disp('Forces y-z:')
force_components(6,:) = ...
    rotate_z_to_y( forces_calc_z_y(size1_y,size2_y,d_y,J1_y,J2_y) );

calc_xyz = swap_y_z(calc_xyz);
```

This code is used in chunk 12a.

Same as all the above. Except not really. Because stiffness isn't the same sort of vector quantity (if at all, really) as force, we simply 'flip' the directions around between different coordinate systems rather than rotate them.

15  $\langle Calculate stiffnesses 15 \rangle \equiv$ debug\_disp('z-x stiffness:') stiffness\_components(7,:) = ... stiffnesses\_calc\_z\_x( size1,size2,displ,J1,J2 ); debug\_disp('z-y stiffness:') stiffness\_components(8,:) = ... stiffnesses\_calc\_z\_y( size1,size2,displ,J1,J2 ); debug\_disp('z-z stiffness:') stiffness\_components(9,:) = ... stiffnesses\_calc\_z\_z( size1,size2,displ,J1,J2 ); calc\_xyz = swap\_x\_z(calc\_xyz); debug\_disp('x-x stiffness:') stiffness\_components(1,:) = ... swap\_x\_z( stiffnesses\_calc\_z\_z( size1\_x,size2\_x,d\_x,J1\_x,J2\_x ) ); debug\_disp('x-y stiffness:') stiffness\_components(2,:) = ... swap\_x\_z( stiffnesses\_calc\_z\_y( size1\_x,size2\_x,d\_x,J1\_x,J2\_x ) ); debug\_disp('x-z stiffness:') stiffness\_components(3,:) = ... swap\_x\_z( stiffnesses\_calc\_z\_x( size1\_x,size2\_x,d\_x,J1\_x,J2\_x ) ); calc\_xyz = swap\_x\_z(calc\_xyz); calc\_xyz = swap\_y\_z(calc\_xyz); debug\_disp('y-x stiffness:') stiffness\_components(4,:) = ... swap\_y\_z( stiffnesses\_calc\_z\_x( size1\_y,size2\_y,d\_y,J1\_y,J2\_y ) ); debug\_disp('y-y stiffness:') stiffness\_components(5,:) = ... swap\_y\_z( stiffnesses\_calc\_z\_z( size1\_y,size2\_y,d\_y,J1\_y,J2\_y ) ); debug\_disp('y-z stiffness:') stiffness\_components(6,:) = ...

```
swap_y_z( stiffnesses_calc_z_y( size1_y,size2_y,d_y,J1_y,J2_y ) );
calc_xyz = swap_y_z(calc_xyz);
```

This code is used in chunk 12b.

Functions for calculating forces and stiffnesses. The calculations for forces between differently-oriented cuboid magnets are all directly from the literature. The stiffnesses have been derived by differentiating the force expressions, but that's the easy part.

This code is used in chunk 7.

The expressions here follow directly from Akoun and Yonnet [1].

```
Inputs:
                  size1=(a,b,c)
                                             the half dimensions of the fixed magnet
                  size2=(A,B,C)
                                             the half dimensions of the floating magnet
                                             distance between magnet centres
                  displ=(dx,dy,dz)
                  (J,J2)
                                             magnetisations of the magnet in the z-direction
       Outputs: forces_xyz=(Fx,Fy,Fz)
                                            Forces of the second magnet
      \langle Parallel magnets force calculation 17 \rangle \equiv
17
        function calc_out = forces_calc_z_z(size1,size2,offset,J1,J2)
        J1 = J1(3);
        J2 = J2(3);
        ⟨ Initialise subfunction variables 25b⟩
        if calc_xyz(1)
          component_x = ...
            + multiply_x_log_y( 0.5*(v.^2-w.^2), r-u ) ...
            + multiply_x_log_y( u.*v, r-v ) ...
            + v.*w.*atan1(u.*v,r.*w) ...
            + 0.5*r.*u;
        end
        if calc_xyz(2)
          component_y = ...
            + multiply_x_log_y( 0.5*(u.^2-w.^2), r-v ) ...
            + multiply_x_log_y( u.*v, r-u ) ...
            + u.*w.*atan1(u.*v,r.*w) ...
            + 0.5*r.*v;
        end
        if calc_xyz(3)
          component_z = \dots
            - multiply_x_log_y( u.*w, r-u ) ...
            - multiply_x_log_y( v.*w, r-v ) ...
            + u.*v.*atan1(u.*v,r.*w) ...
             - r.*w;
        end
        \langle Finish up 26b \rangle
```

This code is used in chunk 16.

Orthogonal magnets forces given by Yonnet and Allag [2]. Note those equations seem to be written to calculate the force on the first magnet due to the second, so we negate all the values to get the force on the latter instead.

19  $\langle Orthogonal\ magnets\ force\ calculation\ 19 \rangle \equiv$ function calc\_out = forces\_calc\_z\_y(size1,size2,offset,J1,J2) J1 = J1(3);J2 = J2(2);⟨ Initialise subfunction variables 25b⟩ allag\_correction = -1; if calc\_xyz(1)  $component_x = ...$ - multiply\_x\_log\_y ( v .\* w , r-u ) ... + multiply\_x\_log\_y ( v .\* u , r+w ) ... + multiply\_x\_log\_y ( u .\* w , r+v ) ...  $-0.5 * u.^2 .* atan1(v.* w, u.* r) ...$  $-0.5 * v.^2 .* atan1(u.* w, v.* r) ...$  $-0.5 * w.^2 .* atan1(u.* v, w.* r);$ component\_x = allag\_correction\*component\_x; end if calc\_xyz(2) component\_y = ...  $0.5 * multiply_x_log_y(u.^2 - v.^2, r+w) \dots$ - multiply\_x\_log\_y( u .\* w , r-u ) ... - u .\* v .\* atan1( u .\* w , v .\* r ) ... -0.5 \* w .\* r;component\_y = allag\_correction\*component\_y; end if calc\_xyz(3)  $component_z = ...$  $0.5 * multiply_x_log_y(u.^2 - w.^2, r+v) ...$ - multiply\_x\_log\_y( u .\* v , r-u ) ... - u .\* w .\* atan1( u .\* v , w .\* r ) ...

component\_z = allag\_correction\*component\_z;

-0.5 \* v .\* r;

end

 $\langle Finish up 26b \rangle$ 

This definition is continued in chunk 22. This code is used in chunk 16.

This is the same calculation with Janssen's equations instead. By default this code never runs, but if you like it can be enabled to prove that the equations are consistent.

21  $\langle Test \ against \ Janssen \ results \ 21 \rangle \equiv$ S=u;T=v;U=w; R=r;component\_x\_ii = ...  $(0.5*atan1(U,S)+0.5*atan1(T.*U,S.*R)).*S.^2...$ + T.\*S - 3/2\*U.\*S - multiply\_x\_log\_y( S.\*T , U+R )-T.^2 .\* atan1(S,T) ... + U.\* ( U.\* ( ... 0.5\*atan1(S,U)+0.5\*atan1(S.\*T,U.\*R) ... ) ... - multiply\_x\_log\_y( T , S+R )+multiply\_x\_log\_y(S,R-T) ... + 0.5\*T.^2 .\* atan1(S.\*U,T.\*R)... ; component\_y\_ii = ... 0.5\*U.\*(R-2\*S)+...multiply\_x\_log\_y(  $0.5*(T.^2-S.^2)$  , U+R )+... S.\*T.\*(atan1(U,T)+atan1(S.\*U,T.\*R))+...multiply\_x\_log\_y( S.\*U , R-S )... ; component\_z\_ii = ... 0.5\*T.\*(R-2\*S)+... $\label{eq:multiply_x_log_y(0.5*(U.^2-S.^2), T+R)+...} \\$ S.\*U.\*(atan1(T,U)+atan1(S.\*T,U.\*R))+...multiply\_x\_log\_y( S.\*T , R-S )... xx = index\_sum.\*component\_x; xx\_ii = index\_sum.\*component\_x\_ii;  $assert(abs(sum(xx(:)) - sum(xx_ii(:))) < 1e-8)$ yy = index\_sum.\*component\_y; yy\_ii = index\_sum.\*component\_y\_ii;  $assert(abs(sum(yy(:)) - sum(yy_ii(:))) < 1e-8)$ zz = index\_sum.\*component\_z;

zz\_ii = index\_sum.\*component\_z\_ii;

```
assert( abs(sum(zz(:)) - sum(zz_ii(:))) < 1e-8 )
component_x = component_x_ii;
component_y = component_y_ii;
component_z = component_z_ii;</pre>
```

Root chunk (not used in this document).

The improvement in processing time between typing in the actual equals compared to just transforming the z-y case isn't worth the tedium of actually doing it.

22  $\langle Orthogonal \ magnets \ force \ calculation \ 19 \rangle + \equiv$ 

```
function calc_out = forces_calc_z_x(size1,size2,offset,J1,J2)
calc_xyz = swap_x_y(calc_xyz);

forces_xyz = forces_calc_z_y(...
    swap_x_y(size1), swap_x_y(size2), rotate_x_to_y(offset),...
    J1, rotate_x_to_y(J2) );

calc_xyz = swap_x_y(calc_xyz);
calc_out = rotate_y_to_x( forces_xyz );
end
```

This code is used in chunk 16.

Stiffness calculations are simply differentiated (in Mathematica) from the forces.

23  $\langle Parallel \ magnets \ stiffness \ calculation \ 23 \rangle \equiv$ 

```
function calc_out = stiffnesses_calc_z_z(size1,size2,offset,J1,J2)

J1 = J1(3);
    J2 = J2(3);

⟨ Initialise subfunction variables 25b⟩

if calc_xyz(1) calc_xyz(3)
    component_x = - r - (u.^2 .*v)./(u.^2+w.^2) - v.*log(r-v);
end

if calc_xyz(2) calc_xyz(3)
    component_y = - r - (v.^2 .*u)./(v.^2+w.^2) - u.*log(r-u);
end

if calc_xyz(3)
    component_z = - component_x - component_y;
end

⟨ Finish up 26b⟩
```

This code is used in chunk 16.

Orthogonal magnets stiffnesses derived from Yonnet and Allag [2]. First the z-ymagnetisation.

 $\langle Orthogonal\ magnets\ stiffness\ calculation\ 24 \rangle \equiv$ 

```
function calc_out = stiffnesses_calc_z_y(size1,size2,offset,J1,J2)
J1 = J1(3);
J2 = J2(2);
⟨ Initialise subfunction variables 25b⟩
if calc_xyz(1) calc_xyz(3)
  component_x = ((u.^2 .*v)./(u.^2 + v.^2)) + (u.^2 .*w)./(u.^2 + w.^2) ...
       - u.*atan1(v.*w,r.*u) + multiply_x_log_y( w , r + v ) + ...
       + multiply_x_log_y( v , r + w );
end
if calc_xyz(2) calc_xyz(3)
  component_y = -v/2 + (u.^2 .*v)./(u.^2 + v.^2) - (u.*v.*w)./(v.^2 + w.^2) ...
       - u.*atan1(u.*w,r.*v) - multiply_x_log_y( v , r + w );
end
if calc_xyz(3)
  component_z = - component_x - component_y;
\quad \text{end} \quad
\langle Finish up 26b \rangle
```

This definition is continued in chunk 25a.

This code is used in chunk 16.

24

Now the z-x magnetisation, which is z-y rotated.

25a  $\langle Orthogonal \ magnets \ stiffness \ calculation \ 24 \rangle + \equiv$ 

```
function calc_out = stiffnesses_calc_z_x(size1,size2,offset,J1,J2)

calc_xyz = swap_x_y(calc_xyz);

stiffnesses_xyz = stiffnesses_calc_z_y(...
    swap_x_y(size1), swap_x_y(size2), rotate_x_to_y(offset),...
    J1, rotate_x_to_y(J2) );

calc_xyz = swap_x_y(calc_xyz);
calc_out = swap_x_y(stiffnesses_xyz);
end
```

This code is used in chunk 16.

Some shared setup code. First return early if either of the magnetisations are zero — that's the trivial solution. Assume that the magnetisation has already been rounded down to zero if necessary; i.e., that we don't need to check for J1 or J2 are less than 1e-12 or whatever.

25b  $\langle Initialise subfunction variables 25b \rangle \equiv$ 

```
if (J1==0 J2==0)
  debug_disp('Zero magnetisation.')
  calc_out = [0; 0; 0];
  return;
end

u = offset(1) + size2(1)*(-1).^index_j - size1(1)*(-1).^index_i;
v = offset(2) + size2(2)*(-1).^index_l - size1(2)*(-1).^index_k;
w = offset(3) + size2(3)*(-1).^index_q - size1(3)*(-1).^index_p;
r = sqrt(u.^2+v.^2+w.^2);
```

This code is used in chunks 17, 19, 23, and 24.

Here are some variables used above that only need to be computed once. The idea here is to vectorise instead of using for loops because it allows more convenient manipulation of the data later on.

```
26a
       \langle Initialise \ main \ variables \ 8 \rangle + \equiv
         magconst = 1/(4*pi*(4*pi*1e-7));
          [index_i, index_j, index_k, index_l, index_p, index_q] = ndgrid([0 1]);
         index_sum = (-1).^(index_i+index_j+index_k+index_l+index_p+index_q);
       This code is used in chunk 7.
       And some shared finishing code.
       \langle Finish up 26b \rangle \equiv
26b
         if calc_xyz(1)
            component_x = index_sum.*component_x;
            component_x = 0;
         end
         if calc_xyz(2)
            component_y = index_sum.*component_y;
            component_y = 0;
         end
         if calc_xyz(3)
            component_z = index_sum.*component_z;
         else
            component_z = 0;
         end
         calc_out = J1*J2*magconst .* ...
            [ sum(component_x(:));
              sum(component_y(:));
              sum(component_z(:)) ] ;
         debug_disp(calc_out')
         end
```

This code is used in chunks 17, 19, 23, and 24.

Setup code.

Magnetisation directions are specified in either cartesian or spherical coordinates. Since this is shared code, it's sent to the end to belong in a nested function.

We don't use Matlab's sph2cart here, because it doesn't calculate zero accurately (because it uses radians and cos(pi/2) can only be evaluated to machine precision of pi rather than symbolically).

27  $\langle Function for resolving magnetisations 27 \rangle \equiv$ 

function J = resolve\_magnetisations(magn,magdir)

This code is used in chunk 7.

end end

end

Forces due to magnetisations in x and y are calculated by rotating the original expressions. The rotated magnet sizes and magnetisation vectors are calculated here once only.

The rotation matrices are precalculated to avoid performing the matrix multiplications each time.

28a ⟨ Precompute rotations 28a⟩≡

```
swap_x_y = 0(vec) vec([2 1 3]);
swap_x_z = 0(vec) vec([3 2 1]);
swap_y_z = 0(vec) vec([1 3 2]);
rotate_z_to_x = @(vec) [ vec(3); vec(2); -vec(1) ]; % Ry( 90)
rotate_x_to_z = @(vec) [ -vec(3); vec(2); vec(1) ]; % Ry(-90)
rotate_y_to_z = @(vec) [ vec(1); -vec(3); vec(2) ]; % Rx(90)
rotate_z_{to_y} = @(vec) [ vec(1); vec(3); -vec(2) ]; % Rx(-90)
rotate_x_to_y = @(vec) [ -vec(2); vec(1); vec(3) ]; % Rz(90)
rotate_y_to_x = @(vec) [ vec(2); -vec(1); vec(3)]; % Rz(-90)
size1_x = swap_x_z(size1);
size2_x = swap_x_z(size2);
J1_x
       = rotate_x_to_z(J1);
J2_x
       = rotate_x_to_z(J2);
size1_y = swap_y_z(size1);
size2_y = swap_y_z(size2);
J1_y
       = rotate_y_to_z(J1);
J2_y
       = rotate_y_to_z(J2);
```

This code is used in chunk 7.

And the rotated displacement vectors are calculated once per loop:

28b ⟨ Precompute displacement rotations 28b⟩≡

```
d_x = rotate_x_to_z(displ);
d_y = rotate_y_to_z(displ);
```

This code is used in chunk 12.

The equations contain two singularities. Specifically, the equations contain terms of the form  $x \log(y)$ , which becomes NaN when both x and y are zero since  $\log(0)$  is negative infinity.

This function computes  $x \log(y)$ , special-casing the singularity to output zero, instead. (This is indeed the value of the limit.)

```
29a ⟨ Helper functions 29a⟩≡

function out = multiply_x_log_y(x,y)

out = x.*log(y);

out(~isfinite(out))=0;
end
```

This definition is continued in chunk 29b. This code is used in chunk 16.

Also, we're using atan instead of atan2 (otherwise the wrong results are calculated — I guess I don't totally understand that), which becomes a problem when trying to compute atan(0/0) since 0/0 is NaN.

This function computes atan but takes two arguments.

```
function out = atan1(x,y)
  out = zeros(size(x));
  ind = x~=0 & y~=0;
  out(ind) = atan(x(ind)./y(ind));
end
```

This code is used in chunk 16.

Let's print some information to the terminal to aid debugging. This is especially important (for me) when looking at the rotated coordinate systems.

```
29c \langle Print \ diagnostics \ 29c \rangle \equiv
```

```
debug_disp(' ')
debug_disp('CALCULATING THINGS')
debug_disp('=========')
debug_disp('Displacement:')
debug_disp(displ')
debug_disp('Magnetisations:')
debug_disp(J1')
debug_disp(J2')
```

This code is used in chunk 12.

When users type help magnetforces this is what they see.

```
30a ⟨ Matlab help text (forces) 30a⟩≡

%% MAGNETFORCES Calculate forces between two cuboid magnets
%
% Finish this off later. Please read the PDF documentation instead for now.
%
```

This code is used in chunk 7.

Test files. The chunks that follow are designed to be saved into individual files and executed automatically to check for (a) correctness and (b) regression problems as the code evolves.

How do I know if the code produces the correct forces? Well, for many cases I can compare with published values in the literature. Beyond that, I'll be setting up some tests that I can logically infer should produce the same results (such as mirror-image displacements) and test that.

There are many Matlab unit test frameworks but I'll be using a fairly low-tech method. In time this test suite should be (somehow) useable for all implementations of magnetocode, not just Matlab. But I haven't thought about doing anything like that, yet.

Because I'm lazy, just run the tests manually for now. This script must be run twice if it updates itself.

```
30b \langle testall.m \ 30b \rangle \equiv clc; test001a test001b test001c test001d
```

This definition is continued in chunk 66b. Root chunk (not used in this document).

Force testing. This test checks that square magnets produce the same forces in the each direction when displaced in positive and negative x, y, and z directions, respectively. In other words, this tests the function forces\_calc\_z\_y directly. Both positive and negative magnetisations are used.

```
\langle test001a.m \ 31 \rangle \equiv
31
         disp('======;')
         fprintf('TEST 001a: ')
         magnet_fixed.dim = [0.04 0.04 0.04];
         magnet_float.dim = magnet_fixed.dim;
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
         offset = 0.1;
         \langle Test \ z - z \ magnetisations \ 32a \rangle
         ⟨ Assert magnetisations tests 38a⟩
         \langle Test \ x - x \ magnetisations \ 32b \rangle
         ⟨ Assert magnetisations tests 38a⟩
         \langle Test y-y magnetisations 33 \rangle
         ⟨ Assert magnetisations tests 38a⟩
         fprintf('passed\n')
         disp('======;')
```

Root chunk (not used in this document).

Testing vertical forces.  $\langle Test\ z - z\ magnetisations\ 32a \rangle \equiv$ 32af = [];for ii = [1, -1]magnet\_fixed.magdir = [0 ii\*90]; % \$\pm z\$ for jj = [1, -1]magnet\_float.magdir = [0 jj\*90]; for kk = [1, -1]displ = kk\*[0 0 offset]; f(:,end+1) = magnetforces(magnet\_fixed,magnet\_float,displ); end end  $\quad \text{end} \quad$ dirforces = chop(f(3,:), 8);otherforces = f([1 2],:); This code is used in chunk 31. Testing horizontal x forces. 32b $\langle Test \ x-x \ magnetisations \ 32b \rangle \equiv$ f = [];for ii = [1, -1] $magnet_fixed.magdir = [90+ii*90 0]; % $pm x$$ for jj = [1, -1]magnet\_float.magdir = [90+jj\*90 0]; for kk = [1, -1]displ = kk\*[offset 0 0]; f(:,end+1) = magnetforces(magnet\_fixed,magnet\_float,displ); end end end dirforces = chop(f(1,:), 8);otherforces = f([2 3],:);

This code is used in chunk 31.

Testing horizontal y forces.

```
f = [];

for ii = [1, -1]
    magnet_fixed.magdir = [ii*90 0]; % $\pm y$
    for jj = [1, -1]
        magnet_float.magdir = [jj*90 0];
        for kk = [1, -1]
            displ = kk*[0 offset 0];
            f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
        end
        end
    end

dirforces = chop( f(2,:), 8 );
    otherforces = f([1 3],:);
```

This code is used in chunk 31.

This test does the same thing but for orthogonally magnetised magnets.

```
\langle test001b.m \ 34 \rangle \equiv
34
          disp('======;')
          fprintf('TEST 001b: ')
          magnet_fixed.dim = [0.04 0.04 0.04];
          magnet_float.dim = magnet_fixed.dim;
          magnet_fixed.magn = 1.3;
          magnet_float.magn = 1.3;
          \langle Test\ ZYZ\ 35a \rangle
          ⟨ Assert magnetisations tests 38a⟩
          \langle Test ZXZ 35b \rangle
          \langle Assert magnetisations tests 38a \rangle
          \langle Test ZXX 37 \rangle
          ⟨ Assert magnetisations tests 38a⟩
          \langle Test\ ZYY\ 36 \rangle
          \langle Assert magnetisations tests 38a \rangle
          fprintf('passed\n')
          disp('======;')
```

Root chunk (not used in this document).

```
z-y magnetisations, z displacement.
       \langle Test ZYZ 35a \rangle \equiv
35a
         fzyz = [];
         for ii = [1, -1]
           for jj = [1, -1]
             for kk = [1, -1]
               magnet_fixed.magdir = ii*[0 90]; % $\pm z$
               magnet_float.magdir = jj*[90 0];  % $\pm y$
                displ = kk*[0 \ 0 \ 0.1]; % $\pm z$
                fzyz(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
             end
           end
         end
         dirforces = chop( fzyz(2,:), 8 );
         otherforces = fzyz([1 3],:);
       This code is used in chunk 34.
        z-x magnetisations, z displacement.
35b
       \langle Test ZXZ 35b \rangle \equiv
         fzxz = [];
         for ii = [1, -1]
           for jj = [1, -1]
             for kk = [1, -1]
               magnet_fixed.magdir = ii*[0 90]; % $\pm z$
               magnet_float.magdir = [90+jj*90 0]; % pm x
                displ = kk*[0.1 \ 0 \ 0]; \% pm x
                fzxz(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
             end
           end
         end
         dirforces = chop( fzxz(3,:), 8 );
         otherforces = fzxz([1 2],:);
```

This code is used in chunk 34.

z–y magnetisations, y displacement.

```
fzyy = [];

for ii = [1, -1]
    for jj = [1, -1]
    for kk = [1, -1]

    magnet_fixed.magdir = ii*[0 90]; % $\pm z$
    magnet_float.magdir = jj*[90 0]; % $\pm y$
    displ = kk*[0 0.1 0]; % $\pm y$
    fzyy(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);

    end
    end
end
dirforces = chop( fzyy(3,:), 8 );
otherforces = fzyy([1 2],:);
```

This code is used in chunk 34.

 $z\!\!-\!\!x$  magnetisations, x displacement.

```
fzxx = [];

for ii = [1, -1]
    for jj = [1, -1]
        for kk = [1, -1]

        magnet_fixed.magdir = ii*[0 90]; % $\pm z$
        magnet_float.magdir = [90+jj*90 0]; % $\pm x$
        displ = kk*[0 0 0.1]; % $\pm z$
        fzxx(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);

        end
        end
```

The assertions, common between directions.

```
\langle Assert magnetisations tests 38a \rangle \equiv
38a
         assert ( ...
                        all(abs(otherforces(:)) < 1e-11), ...
                        'Orthogonal forces should be zero' ...
         assert ( ...
                        all( abs(dirforces) == abs(dirforces(1)) ) , ...
                        'Force magnitudes should be equal' ...
         assert ( ...
                        all( dirforces(1:4) == -dirforces(5:8) ) , ...
                        'Forces should be opposite with reversed fixed magnet magnetisation' ...
         assert ( ...
                        all( dirforces([1 3 5 7]) == -dirforces([2 4 6 8]) ) , ...
                        'Forces should be opposite with reversed float magnet magnetisation' ...
                      )
       This code is used in chunks 31 and 34.
       Now try combinations of displacements.
38b
       \langle test001c.m \ 38b \rangle \equiv
         disp('======;')
         fprintf('TEST 001c: ')
         magnet_fixed.dim = [0.04 \ 0.04 \ 0.04];
         magnet_float.dim = magnet_fixed.dim;
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
          \langle Test \ combinations \ ZZ \ 39 \rangle
          ⟨ Assert combinations tests 41a⟩
          \langle Test \ combinations \ ZY \ 40 \rangle
          ⟨ Assert combinations tests 41a⟩
         fprintf('passed\n')
         disp('======;')
```

```
Tests.
       \langle \ Test \ combinations \ ZZ \ \ {}^{39} \rangle \equiv
39
         f = [];
         for ii = [-1 \ 1]
           for jj = [-1 \ 1]
              for xx = 0.12*[-1, 1]
                for yy = 0.12*[-1, 1]
                   for zz = 0.12*[-1, 1]
                          magnet_fixed.magdir = [0 ii*90]; % $z$
                          magnet_float.magdir = [0 jj*90]; % $z$
                          displ = [xx yy zz];
                          f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
                   end
                \quad \text{end} \quad
              end
           \quad \text{end} \quad
         end
         f = chop(f, 8);
         uniquedir = f(3,:);
         otherdir = f([1 2],:);
```

```
Tests.
      \langle Test \ combinations \ ZY \ 40 \rangle \equiv
40
        f = [];
        for ii = [-1 \ 1]
          for jj = [-1 \ 1]
             for xx = 0.12*[-1, 1]
               for yy = 0.12*[-1, 1]
                 for zz = 0.12*[-1, 1]
                        magnet_fixed.magdir = [0 ii*90]; % $\pm z$
                        magnet_float.magdir = [jj*90 0]; % $\pm y$
                        displ = [xx yy zz];
                        f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
                  end
               end
             end
           \quad \text{end} \quad
        end
        f = chop(f, 8);
        uniquedir = f(1,:);
        otherdir = f([2 3],:);
```

```
Shared tests, again.
41a
       \langle Assert combinations tests 41a \rangle \equiv
         test1 = abs(diff(abs(f(1,:))))<1e-10;
         test2 = abs(diff(abs(f(2,:))))<1e-10;
         test3 = abs(diff(abs(f(3,:))))<1e-10;
         assert (all(test1) && all(test2) && all(test3), ...
                   'All forces in a single direction should be equal' )
         test = abs(diff(abs(otherdir))) < 1e-11;</pre>
         assert (all(test), 'Orthogonal forces should be equal')
         test1 = f(:,1:8) == f(:,25:32);
         test2 = f(:,9:16) == f(:,17:24);
         assert ( all( test1(:) ) && all( test2(:)) , ...
                        'Reverse magnetisation shouldn't make a difference' )
       This code is used in chunk 38b.
       Now we want to try non-orthogonal magnetisation.
41b
       \langle test001d.m \ 41b \rangle \equiv
         disp('======;')
         fprintf('TEST 001d: ')
         magnet_fixed.dim = [0.04 0.04 0.04];
         magnet_float.dim = magnet_fixed.dim;
         % Fixed parameters:
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
         magnet_fixed.magdir = [0 90]; % $z$
         displ = 0.12*[1 1 1];
         ⟨ Test XY superposition 42a⟩
         \langle Assert superposition 43b \rangle
         \langle Test \ XZ \ superposition \ 42b \rangle
           Assert superposition 43b
          ⟨ Test planar superposition 43a⟩
         ⟨ Assert superposition 43b⟩
         fprintf('passed\n')
         disp('======;')
```

```
Test with a magnetisation unit vector of (1, 1, 0).
       \langle Test \ XY \ superposition \ 42a \rangle \equiv
42a
         magnet_float.magdir = [45 0]; % $\vec e_x+\vec e_y$
         f1 = magnetforces(magnet_fixed,magnet_float,displ);
         % Components:
         magnet_float.magdir = [0 0]; % $\vec e_x$
         fc1 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [90 0]; % $\vec e_y$
         fc2 = magnetforces(magnet_fixed,magnet_float,displ);
         f2 = (fc1+fc2)/sqrt(2);
       This code is used in chunk 41b.
       Test with a magnetisation unit vector of (1,0,1).
       \langle Test \ XZ \ superposition \ 42b \rangle \equiv
42b
         magnet_float.magdir = [0 45]; % $\vec e_y+\vec e_z$
         f1 = magnetforces(magnet_fixed,magnet_float,displ);
         % Components:
         magnet_float.magdir = [0 0]; % $\vec e_x$
         fc1 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [0 90]; % $\vec e_z$
         fc2 = magnetforces(magnet_fixed,magnet_float,displ);
         f2 = (fc1+fc2)/sqrt(2);
```

Test with a magnetisation unit vector of (1,1,1). This is about as much as I can be bothered testing for now. Things seem to be working.

```
43a
       ⟨ Test planar superposition 43a⟩≡
         [t p r] = cart2sph(1/sqrt(3), 1/sqrt(3), 1/sqrt(3));
         magnet_float.magdir = [t p]*180/pi; % $\vec e_y+\vec e_z+\vec e_z$
         f1 = magnetforces(magnet_fixed,magnet_float,displ);
         % Components:
         magnet_float.magdir = [0 0]; % $\vec e_x$
         fc1 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [90 0]; % $\vec e_y$
         fc2 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [0 90]; % $\vec e_z$
         fc3 = magnetforces(magnet_fixed,magnet_float,displ);
         f2 = (fc1+fc2+fc3)/sqrt(3);
       This code is used in chunk 41b.
       The assertion is the same each time.
       \langle Assert superposition 43b \rangle \equiv
43b
         assert ( ...
                      isequal ( chop(f1, 4) , chop(f2, 4) ) , ...
                       'Components should sum due to superposition' ...
```

Now check that components are calculated correctly.

```
\langle test001e.m \ 44 \rangle \equiv
44
       disp('======;')
       fprintf('TEST 001e: ')
       magnet_fixed.dim = [0.03 0.04 0.05];
       magnet_float.dim = [0.055 0.045 0.035];
       magnet_fixed.magn = 1;
       magnet_float.magn = 1;
       magnet_fixed.magdir = [30 50];
       magnet_fixed.magdir = [60 45];
       displ = [0.1 \ 0.09 \ 0.11];
       f_all = magnetforces(magnet_fixed,magnet_float,displ);
       f_x = magnetforces(magnet_fixed,magnet_float,displ,'x');
       f_y = magnetforces(magnet_fixed,magnet_float,displ,'y');
       f_z = magnetforces(magnet_fixed,magnet_float,displ,'z');
       assert( all(f_all==[f_x(1); f_y(2); f_z(3)]) , ...
          'Forces components calculated separately shouldn't change.')
       k_all = magnetforces(magnet_fixed,magnet_float,displ,'stiffness');
       k_x = magnetforces(magnet_fixed,magnet_float,displ,'stiffness','x');
       k_y = magnetforces(magnet_fixed,magnet_float,displ,'stiffness','y');
       k_z = magnetforces(magnet_fixed,magnet_float,displ,'stiffness','z');
       assert( all(k_all==[k_x(1); k_y(2); k_z(3)]), ...
          'Stiffness components calculated separately shouldn't change.')
       fprintf('passed\n')
       disp('======;')
```

Forces between (multipole) magnet arrays. This function uses magnetforces.m to compute the forces between two multipole magnet arrays. As before, we can calculate either force and/or stiffness in all three directions.

The structure of the function itself should look fairly straightforward. Some of the code is repeated from magnetforces (an advantage of the literate programming approach) for parsing the inputs for which calculations to perform and return.

```
\langle multipole forces.m \ 45a \rangle \equiv
45a
           function [varargout] = multipoleforces(fixed_array, float_array, displ, varargin)
           ⟨ Matlab help text (multipole) 66a⟩
           ⟨ Parse calculation args 10⟩
           ⟨ Organise input displacements 9⟩
           ⟨ Initialise multipole variables 48⟩
             Calculate array forces 47
           ⟨ Return all results 11a⟩
           \langle Multipole sub-functions 45b \rangle
           end
        Root chunk (not used in this document).
        And nested sub-functions.
45b
         \langle Multipole sub-functions 45b \rangle \equiv
           ⟨ Create arrays from input variables 50⟩
           ⟨ Extrapolate variables from input 65⟩
```

Table 1: Description of multipoleforces data structures.

Inputs:	fixed_array float_array displ [what to calculate]	structure describing first magnet array structure describing the second magnet array displacement between first magnet of each array 'force' and/or 'stiffness'
Outputs:	forces stiffnesses	forces on the second array stiffnesses on the second array
Arrays:	type align face mcount msize mgap magn magdir_fn	See Table 2 See Table 3 See Table 4 [i j k] magnets in each direction size of each magnet gap between successive magnets magnetisation magnitude function to calculate the magnetisation direction

Table 2: Possibilities for the type of a multipole array.

generic	Magnetisation directions &c. are defined manually
linear	Linear Halbach array
planar	Planar Halbach array
quasi-Halbach	Quasi-Halbach planar array
patchwork	'Patchwork' planar array

Table 3: Axes or plane with which to align the array, set with align.

x, y, z	For linear arrays
xy, yz, xz	For planar arrays

Table 4: Facing direction for the strong side of the array, set with face.

+x, -x	Horizontal
+y, -y	Horizontal
+z, -z, up, down	Vertical

Although the input to these functions is described in the user guide, there's a quick summary in Tables 1 and 2.

Actual calculation of the forces. To calculate these forces, let's assume that we have two large arrays enumerating the positions and magnetisations of each individual magnet in each magnet array.

Required fields for each magnet array:

total M total number of magnets in the array

 $\dim (M \times 3)$  size of each magnet

magloc  $(M \times 3)$  location of each magnet from the local coordinate system of the array

magn  $(M \times 1)$  magnetisation magnitude of each magnet

magdir  $(M \times 2)$  magnetisation direction of each magnet in spherical coordinates size  $(M \times 3)$  total actual dimensions of the array

Then it's just a matter of actually calculating each force and summing them together, as shown below. We'll discuss how to actually populate these data structures later.

47  $\langle Calculate \ array \ forces \ 47 \rangle \equiv$ 

```
for ii = 1:fixed_array.total
  fixed_magnet = struct(...
                  fixed_array.dim(ii,:), ...
                  fixed_array.magn(ii), ...
        'magn',
        'magdir', fixed_array.magdir(ii,:) ...
  );
  for jj = 1:float_array.total
    float_magnet = struct(...
      'dim',
                float_array.dim(jj,:), ...
                float_array.magn(jj), ...
      'magdir', float_array.magdir(jj,:) ...
    );
    mag_displ = displ_from_array_corners ...
                  - repmat(fixed_array.magloc(ii,:)',[1 Ndispl]) ...
                  + repmat(float_array.magloc(jj,:)',[1 Ndispl]);
    if calc_force_bool && ~calc_stiffness_bool
      array_forces(:,:,ii,jj) = ...
          magnetforces(fixed_magnet, float_magnet, mag_displ,varargin{:});
    elseif calc_stiffness_bool && ~calc_force_bool
      array_stiffnesses(:,:,ii,jj) = ...
          magnetforces(fixed_magnet, float_magnet, mag_displ,varargin{:});
    else
```

```
[array_forces(:,:,ii,jj) array_stiffnesses(:,:,ii,jj)] = ...
                   magnetforces(fixed_magnet, float_magnet, mag_displ,varargin{:});
            end
          end
        end
        if calc_force_bool
          forces_out = sum(sum(array_forces,4),3);
        end
        if calc_stiffness_bool
          stiffnesses_out = sum(sum(array_stiffnesses,4),3);
        end
      This code is used in chunk 45a.
      This is where it begins. This is basically just initialisation, but note the impor-
      tant complete_array_from_input function. This is what takes the high-level
      Halbach array (or whatever array) descriptions and translates them into a more
      direct (if tedious) form.
      \langle Initialise multipole variables 48 \rangle \equiv
48
        part = @(x,y) x(y);
        fixed_array = complete_array_from_input(fixed_array);
        float_array = complete_array_from_input(float_array);
        if calc_force_bool
          array_forces = repmat(NaN,[3 Ndispl fixed_array.total float_array.total]);
        end
        if calc_stiffness_bool
          array_stiffnesses = repmat(NaN,[3 Ndispl fixed_array.total float_array.total]);
        end
        displ_from_array_corners = displ ...
          + repmat(fixed_array.size/2,[1 Ndispl]) ...
          - repmat(float_array.size/2,[1 Ndispl]);
```

From user input to array generation. We separate the force calculation from transforming the inputs into an intermediate form used for that purpose. This will hopefully allow us a little more flexibility.

This is the magic abstraction behind complete\_array\_from\_input that allows us to write readable input code describing multipole arrays in as little detail as possible.

As input variables for a linear multipole array, we want to use some combination of the following:

- w wavelength of magnetisation
- l length of the array without magnet gaps
- N number of wavelengths
- d magnet length
- T total number of magnets
- M number of magnets per wavelength
- $\phi$  rotation between successive magnets

These are related via the following equations of constraint:

$$w = Md$$
  $l = Td$   $N = T/M$   $M = 360^{\circ}/\phi$  (1)

Taking logarithms and writing in matrix form yields

$$\begin{bmatrix} 1 & 0 & 0 & -1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \end{bmatrix} \log \begin{bmatrix} w \\ l \\ N \\ d \\ T \\ M \\ \phi \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \log(360^{\circ}) \end{bmatrix}$$
 (2)

We can use this matrix to compute whichever variables we need given enough inputs.

However, we generally do not want an integer number of wavelengths of magnetisation in the magnet arrays; if T = MN then we get small lateral forces that are undesirable for stability. We prefer instead to have T = MN + 1, but this cannot be represented by our linear (after taking logarithms) algebra above. Therefore, if the user requests a total number of wavelengths of magnetisation, we automatically add one end magnet to restore the symmetry of the forces.

More variables that can be set are:

- $\phi_0$  magnetisation direction of the first magnet
- q additional gap between adjacent magnet faces (optional)
- e array height (or magnet height)
- f array width (or magnet width)

For both technical reasons and reasons of convenience, the length of the array l does not take into account any specified magnet gap g. In other words, l is

actually the length of the possibly discontiguous magnetic material; the length of the array will be l + (N-1)g.

```
\langle Create \ arrays \ from \ input \ variables \ 50 \rangle \equiv
50
         function array = complete_array_from_input(array)
         if ~isfield(array,'type')
           array.type = 'generic';
         ⟨ Set alignment/facing directions 53⟩
         switch array.type
            case 'linear'
         ⟨ Infer linear array variables 54⟩
            case 'linear-quasi'
         ⟨ Infer linear-quasi array variables 55⟩
            case 'planar'
         ⟨ Infer planar array variables 57⟩
            case 'quasi-halbach'
         ⟨ Infer quasi-Halbach array variables 58⟩
            case 'patchwork'
         \langle Infer patchwork array variables 59\rangle
         \langle Array sizes 60 \rangle
         ⟨ Array magnetisation strengths 61⟩
         ⟨ Array magnetisation directions 62⟩
         ⟨ Fill in array structures 51⟩
         end
```

This is the part where those big data structures are filled up based on the user input data. I guess you could consider the process to consist of three stages. User input is the most abstract, from which the code above infers the other variables that have only been implied. Then the following code uses all that to construct a most basic description of the arrays, literally a listing of each magnet, its dimensions and position, and its magnetisation vector.

51  $\langle Fill \ in \ array \ structures \ 51 \rangle \equiv$ 

```
array.magloc = repmat(NaN,[array.total 3]);
array.magdir = array.magloc;
arrat.magloc_array = repmat(NaN,[array.mcount(1) array.mcount(2) array.mcount(3) 3]);
nn = 0;
for iii = 1:array.mcount(1)
  for jjj = 1:array.mcount(2)
   for kkk = 1:array.mcount(3)
     nn = nn + 1;
      array.magdir(nn,:) = array.magdir_fn(iii,jjj,kkk);
    end
  end
end
magsep_x = zeros(size(array.mcount(1)));
magsep_y = zeros(size(array.mcount(2)));
magsep_z = zeros(size(array.mcount(3)));
magsep_x(1) = array.msize_array(1,1,1,1)/2;
magsep_y(1) = array.msize_array(1,1,1,2)/2;
magsep_z(1) = array.msize_array(1,1,1,3)/2;
for iii = 2:array.mcount(1)
  magsep_x(iii) = array.msize_array(iii-1,1,1,1)/2 ...
                + array.msize_array(iii ,1,1,1)/2;
end
for jjj = 2:array.mcount(2)
  magsep_y(jjj) = array.msize_array(1,jjj-1,1,2)/2 ...
                + array.msize_array(1,jjj ,1,2)/2;
end
for kkk = 2:array.mcount(3)
  magsep_z(kkk) = array.msize_array(1,1,kkk-1,3)/2 ...
                + array.msize_array(1,1,kkk ,3)/2;
end
magloc_x = cumsum(magsep_x);
magloc_y = cumsum(magsep_y);
```

```
magloc_z = cumsum(magsep_z);
for iii = 1:array.mcount(1)
  for jjj = 1:array.mcount(2)
   for kkk = 1:array.mcount(3)
      array.magloc_array(iii,jjj,kkk,:) = ...
        [magloc_x(iii); magloc_y(jjj); magloc_z(kkk)] ...
        + [iii-1; jjj-1; kkk-1].*array.mgap;
    end
  end
end
array.magloc = reshape(array.magloc_array,[array.total 3]);
array.size = squeeze( array.magloc_array(end,end,end,:) ...
           - array.magloc_array(1,1,1,:) ...
           + array.msize_array(1,1,1,:)/2 ...
           + array.msize_array(end,end,end,:)/2 );
debug_disp('Magnetisation directions')
debug_disp(array.magdir)
debug_disp('Magnet locations:')
debug_disp(array.magloc)
```

For all arrays that aren't generic, an alignment direction(s) and facing direction can be specified. By default, arrays face upwards and are aligned along x for linear arrays and on the x-y plane for planar.

53  $\langle Set \ alignment/facing \ directions \ 53 \rangle \equiv$ if ~isfield(array,'face') array.face = 'undefined'; end linear\_index = 0; planar\_index = [0 0]; switch array.type case 'generic' case 'linear', linear\_index = 1; linear\_index = 1; case 'linear-quasi', case 'planar', planar\_index = [1 2]; case 'quasi-halbach', planar\_index = [1 2]; case 'patchwork', planar\_index = [1 2]; otherwise error(['Unknown array type ''',array.type,'''.']) end if ~isequal(array.type, 'generic') if linear\_index == 1 if ~isfield(array, 'align') array.align = 'x'; switch array.align case 'x', linear\_index = 1; case 'y', linear\_index = 2; case 'z', linear\_index = 3; otherwise error('Alignment for linear array must be 'x', 'y', or 'z'.') end else if ~isfield(array,'align') array.align = 'xy'; end switch array.align case 'xy', planar\_index = [1 2]; case 'yz', planar\_index = [2 3]; case 'xz', planar\_index = [1 3]; otherwise error('Alignment for planar array must be 'xy', 'yz", or 'xz".')

```
end
    end
  end
  switch array.face
    case {'+x','-x'},
                          facing_index = 1;
    case {'+y','-y'},
                         facing_index = 2;
    case {'up', 'down'}, facing_index = 3;
    case {'+z','-z'},
                          facing_index = 3;
                          facing_index = 0;
    case 'undefined',
  end
  if linear_index ~= 0
    if linear_index == facing_index
      error('Arrays cannot face into their alignment direction.')
  elseif ~isequal( planar_index, [0 0] )
    if any( planar_index == facing_index )
      error('Planar-type arrays can only face into their orthogonal direction')
    end
  end
This code is used in chunk 50.
We need to finish off infering those variables that weren't specified but are
implicit. This will be different for each type of multipole array, as you would
have picked up on by now.
\langle Infer\ linear\ array\ variables\ 54 \rangle \equiv
  array = extrapolate_variables(array);
  array.mcount = ones(1,3);
  array.mcount(linear_index) = array.Nmag;
```

54

The linear-quasi array is like the linear Halbach array but always has (except in the degenerate case) four magnets per wavelength. The magnet sizes are not equal.

55  $\langle Infer linear-quasi array variables 55 \rangle \equiv$ 

```
if isfield(array, 'ratio') && isfield(array, 'mlength')
  error('Cannot specify both 'ratio' and 'mlength'.')
elseif ~isfield(array, 'ratio') && ~isfield(array, 'mlength')
  error('Must specify either 'ratio' or 'mlength'.')
end
array.Nmag_per_wave = 4;
array.magdir_rotate = 90;
if isfield(array,'Nwaves')
  array.Nmag = array.Nmag_per_wave*array.Nwaves+1;
else
  error("'Nwaves" must be specified.")
end
if isfield(array,'mlength')
  if numel(array.mlength) ~=2
    error(""mlength" must have length two for linear-quasi arrays.")
  array.ratio = array.mlength(2)/array.mlength(1);
  if isfield(array,'length')
    array.mlength(1) = 2*array.length/(array.Nmag*(1+array.ratio)+1-array.ratio);
    array.mlength(2) = array.mlength(1)*array.ratio;
    error("'length" must be specified.')
  end
end
array.mcount = ones(1,3);
array.mcount(linear_index) = array.Nmag;
array.msize = repmat(NaN,[array.mcount 3]);
[sindex_x sindex_y sindex_z] = ...
  meshgrid(1:array.mcount(1), 1:array.mcount(2), 1:array.mcount(3));
%% Because the array is linear, the sindex terms will be linear also.
```

```
all_indices = [1 1 1];
all_indices(linear_index) = 0;
all_indices(facing_index) = 0;
width_index = find(all_indices);

for ii = 1:array.Nmag
    array.msize(sindex_x(ii),sindex_y(ii),sindex_z(ii),linear_index) = ...
    array.mlength(mod(ii-1,2)+1);
    array.msize(sindex_x(ii),sindex_y(ii),sindex_z(ii),facing_index) = ...
    array.height;
    array.msize(sindex_x(ii),sindex_y(ii),sindex_z(ii),width_index) = ...
    array.width;
end
```

For now it's a bit more messy to do the planar array variables.

```
57
      \langle Infer planar array variables 57 \rangle \equiv
        if isfield(array,'length')
          if length(array.length) == 1
            if isfield(array,'width')
              array.length = [ array.length array.width ];
            else
              array.length = [ array.length array.length ];
            end
          end
        end
        if isfield(array,'mlength')
          if length(array.mlength) == 1
            if isfield(array.mwidth)
              array.mlength = [ array.mlength array.mwidth ];
              array.mlength = [ array.mlength array.mlength ];
            end
          end
        end
        var_names = {'length', 'mlength', 'wavelength', 'Nwaves',...
                      'Nmag', 'Nmag_per_wave', 'magdir_rotate'};
        tmp_array1 = struct();
        tmp_array2 = struct();
        var_index = zeros(size(var_names));
        for iii = 1:length(var_names)
          if isfield(array, var_names(iii))
            tmp_array1.(var_names{iii}) = array.(var_names{iii})(1);
            tmp_array2.(var_names{iii}) = array.(var_names{iii})(end);
          else
            var_index(iii) = 1;
          end
        end
        tmp_array1 = extrapolate_variables(tmp_array1);
        tmp_array2 = extrapolate_variables(tmp_array2);
        for iii = find(var_index)
          array.(var_names{iii}) = [tmp_array1.(var_names{iii}) tmp_array2.(var_names{iii})];
        end
```

```
array.mwidth = array.mlength(2);
        array.mlength = array.mlength(1);
        array.mcount = ones(1,3);
        array.mcount(planar_index) = array.Nmag;
      This code is used in chunk 50.
      The other two planar arrays are less complicated than the planar Halbach array
      above. Still lots of annoying variable-wrangling, though.
      ⟨ Infer quasi-Halbach array variables 58⟩≡
58
        if isfield(array,'mcount')
          if numel(array.mcount) ~=3
            error("'mcount" must always have three elements.')
          end
        elseif isfield(array,'Nwaves')
          if numel(array.Nwaves) > 2
            error("'Nwaves" must have one or two elements only.')
          array.mcount(facing_index) = 1;
          array.mcount(planar_index) = 4*array.Nwaves+1;
        elseif isfield(array,'Nmag')
          if numel(array.Nmag) > 2
            error("'Nmag" must have one or two elements only.")
          array.mcount(facing_index) = 1;
          array.mcount(planar_index) = array.Nmag;
        else
          error('Must specify the number of magnets ('mcount' or 'Nmag') or wavelengths ('Nwaves')
        end
```

This code is used in chunk 50.

array.width = array.length(2); array.length = array.length(1); Basically the same for the patchwork array but without worrying about wavelengths.

if isfield(array,'mcount')
 if numel(array.mcount) ~=3
 error(""mcount" must always have three elements.")
 end
elseif isfield(array,'Nmag')
 if numel(array.Nmag) > 2
 error(""Nmag" must have one or two elements only.")
 end
 array.mcount(facing\_index) = 1;
 array.mcount(planar\_index) = array.Nmag;
else
 error('Must specify the number of magnets ("mcount" or "Nmag")")
end

Sizes.

```
60
      \langle Array \ sizes \ 60 \rangle \equiv
       array.total = prod(array.mcount);
       if ~isfield(array,'msize')
          array.msize = [NaN NaN NaN];
          if linear_index ~=0
            array.msize(linear_index) = array.mlength;
            array.msize(facing_index) = array.height;
            array.msize(isnan(array.msize)) = array.width;
          elseif ~isequal( planar_index, [0 0] )
            array.msize(planar_index) = [array.mlength array.mwidth];
            array.msize(facing_index) = array.height;
          else
            error('The array property 'msize' is not defined and I have no way to infer it.')
          end
       elseif numel(array.msize) == 1
          array.msize = repmat(array.msize,[3 1]);
        end
       if numel(array.msize) == 3
          array.msize_array = ...
              repmat(reshape(array.msize,[1 1 1 3]), array.mcount);
       else
          if isequal([array.mcount 3],size(array.msize))
            array.msize_array = array.msize;
            error('Magnet size' 'msize' must have three elements (or one element for a cube magnet)
          end
        end
       array.dim = reshape(array.msize_array, [array.total 3]);
       if ~isfield(array,'mgap')
          array.mgap = [0; 0; 0];
       elseif length(array.mgap) == 1
          array.mgap = repmat(array.mgap,[3 1]);
       end
```

Magnetisation strength of each magnet.

```
61    ⟨ Array magnetisation strengths 61⟩≡
    if ~isfield(array,'magn')
        array.magn = 1;
    end

    if length(array.magn) == 1
        array.magn = repmat(array.magn,[array.total 1]);
    else
        error('Magnetisation magnitude 'magn' must be a single value.')
    end
```

Magnetisation direction of each magnet.

```
\langle Array \ magnetisation \ directions \ 62 \rangle \equiv
62
       if ~isfield(array,'magdir_fn')
          if ~isfield(array,'face')
            array.face = '+z';
          end
          switch array.face
            case {'up', '+z', '+y', '+x'}, magdir_rotate_sign = 1;
            case {'down','-z','-y','-x'}, magdir_rotate_sign = -1;
          end
          if ~isfield(array,'magdir_first')
            array.magdir_first = magdir_rotate_sign*90;
          end
          magdir_fn_comp{1} = @(ii,jj,kk) 0;
          magdir_fn_comp{2} = @(ii,jj,kk) 0;
          magdir_fn_comp{3} = @(ii,jj,kk) 0;
          switch array.type
          case 'linear'
            magdir_theta = @(nn) ...
              array.magdir_first+magdir_rotate_sign*array.magdir_rotate*(nn-1);
            magdir_fn_comp{linear_index} = @(ii,jj,kk) ...
              cosd(magdir_theta(part([ii,jj,kk],linear_index)));
            magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
              sind(magdir_theta(part([ii,jj,kk],linear_index)));
          case 'linear-quasi'
            magdir_theta = @(nn) ...
              array.magdir_first+magdir_rotate_sign*90*(nn-1);
            magdir_fn_comp{linear_index} = @(ii,jj,kk) ...
              cosd(magdir_theta(part([ii,jj,kk],linear_index)));
            magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
              sind(magdir_theta(part([ii,jj,kk],linear_index)));
          case 'planar'
```

```
magdir_theta = @(nn) ...
    array.magdir_first(1)+magdir_rotate_sign*array.magdir_rotate(1)*(nn-1);
 magdir_phi = @(nn) ...
    array.magdir_first(end)+magdir_rotate_sign*array.magdir_rotate(end)*(nn-1);
 magdir_fn_comp{planar_index(1)} = @(ii,jj,kk) ...
    cosd(magdir_theta(part([ii,jj,kk],planar_index(2))));
 magdir_fn_comp{planar_index(2)} = @(ii,jj,kk) ...
    cosd(magdir_phi(part([ii,jj,kk],planar_index(1))));
 magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
   sind(magdir_theta(part([ii,jj,kk],planar_index(1)))) ...
    + sind(magdir_phi(part([ii,jj,kk],planar_index(2))));
case 'patchwork'
 magdir_fn_comp{planar_index(1)} = @(ii,jj,kk) 0;
 magdir_fn_comp{planar_index(2)} = @(ii,jj,kk) 0;
 magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
   magdir_rotate_sign*(-1)^( ...
         part([ii,jj,kk],planar_index(1)) ...
          + part([ii,jj,kk],planar_index(2)) ...
        );
case 'quasi-halbach'
 magdir_fn_comp{planar_index(1)} = @(ii,jj,kk) ...
    sind(90*part([ii,jj,kk],planar_index(1))) ...
    * cosd(90*part([ii,jj,kk],planar_index(2)));
 magdir_fn_comp{planar_index(2)} = @(ii,jj,kk) ...
    cosd(90*part([ii,jj,kk],planar_index(1))) ...
    * sind(90*part([ii,jj,kk],planar_index(2)));
 magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
   magdir_rotate_sign ...
    * sind(90*part([ii,jj,kk],planar_index(1))) ...
    * sind(90*part([ii,jj,kk],planar_index(2)));
otherwise
```

```
error('Array property 'magdir_fn' not defined and I have no way to infer it.')
end

array.magdir_fn = @(ii,jj,kk) ...
  [ magdir_fn_comp{1}(ii,jj,kk) ...
      magdir_fn_comp{2}(ii,jj,kk) ...
      magdir_fn_comp{3}(ii,jj,kk) ];
end
```

Sub-functions.

```
65
     \langle Extrapolate \ variables \ from \ input \ 65 \rangle \equiv
       function array_out = extrapolate_variables(array)
       var_names = {'wavelength','length','Nwaves','mlength',...
                     'Nmag', 'Nmag_per_wave', 'magdir_rotate'};
       if isfield(array,'Nwaves')
         mcount_extra = 1;
       else
         mcount_extra = 0;
       end
       if isfield(array, 'mlength')
         mlength_adjust = false;
       else
         mlength_adjust = true;
       end
       variables = repmat(NaN,[7 1]);
       for iii = 1:length(var_names);
         if isfield(array,var_names(iii))
            variables(iii) = array.(var_names{iii});
         end
       end
       var_matrix = ...
            [1, 0, 0, -1, 0, -1, 0;
            0, 1, 0, -1, -1, 0, 0;
             0, 0, 1, 0, -1, 1, 0;
             0, 0, 0, 0, 0, 1, 1];
       var_results = [0 0 0 log(360)]';
       variables = log(variables);
       idx = ~isnan(variables);
       var_known = var_matrix(:,idx)*variables(idx);
       var_calc = var_matrix(:,~idx)\(var_results-var_known);
       variables(~idx) = var_calc;
       variables = exp(variables);
       for iii = 1:length(var_names);
         array.(var_names{iii}) = variables(iii);
```

```
end
         array.Nmag = round(array.Nmag) + mcount_extra;
         array.Nmag_per_wave = round(array.Nmag_per_wave);
         if mlength_adjust
            array.mlength = array.mlength * (array.Nmag-mcount_extra)/array.Nmag;
         \quad \text{end} \quad
         array_out = array;
         end
       This code is used in chunk 45b.
       When users type help multipoleforces this is what they see.
        ⟨ Matlab help text (multipole) 66a⟩≡
66a
         %% MULTIPOLEFORCES Calculate forces between two multipole arrays of magnets
         % Finish this off later. Please read the PDF documentation instead for now.
         %
       This code is used in chunk 45a.
       Test files for multipole arrays. Not much here yet.
66b
       \langle testall.m 30b \rangle + \equiv
         test002a
         test002b
         test002c
         test002d
         test003a
```

First test just to check the numbers aren't changing.

```
\langle test002a.m \ 67 \rangle \equiv
67
        disp('======;')
        fprintf('TEST 002a: ')
        fixed_array = ...
          struct(...
                'type', 'linear', ...
                'align','x', ...
                'face','up', ...
                'length', 0.01, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 4, ...
                'Nwaves', 1, ...
                'magn', 1, ...
                'magdir_first', 90 ...
          );
        float_array = fixed_array;
        float_array.face = 'down';
        float_array.magdir_first = -90;
        displ = [0 \ 0 \ 0.02];
        f_total = multipoleforces(fixed_array, float_array, displ);
        assert( chop(f_total(3),5)==0.13909 , 'Regression shouldn''t fail');
        fprintf('passed\n')
        disp('======;')
```

Test against single magnet.

```
\langle test002b.m 68 \rangle \equiv
68
       disp('======;')
       fprintf('TEST 002b: ')
       fixed_array = ...
         struct(...
                'type', 'linear', ...
                'align', 'x', ...
                'face','up', ...
                'length', 0.01, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 1, ...
                'Nwaves', 1, ...
                'magn', 1, ...
                'magdir_first', 90 ...
         );
       float_array = fixed_array;
       float_array.face = 'down';
       float_array.magdir_first = -90;
       displ = [0 \ 0 \ 0.02];
       f_total = multipoleforces(fixed_array, float_array, displ);
       fixed_mag = struct('dim',[0.01 0.01 0.01],'magn',1,'magdir',[0 90]);
       float_mag = struct('dim',[0.01 0.01 0.01],'magn',1,'magdir',[0 -90]);
       f_mag = magnetforces(fixed_mag,float_mag,displ);
       assert( chop(f_total(3),6) == chop(f_mag(3),6));
       fprintf('passed\n')
       disp('======;')
```

Test that linear arrays give consistent results regardless of orientation.

```
\langle test002c.m 69 \rangle \equiv
69
       disp('======;')
       fprintf('TEST 002c: ')
       % Fixed parameters
       fixed_array = ...
          struct(...
                'length', 0.10, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 4, ...
                'Nwaves', 1, ...
                'magn', 1, ...
                'magdir_first', 90 ...
          );
       float_array = fixed_array;
       float_array.magdir_first = -90;
       f = repmat(NaN,[3 0]);
       % The varying calculations
       fixed_array.type = 'linear';
       float_array.type = fixed_array.type;
       fixed_array.align = 'x';
       float_array.align = fixed_array.align;
       fixed_array.face = 'up';
       float_array.face = 'down';
       displ = [0 \ 0 \ 0.02];
       f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
       fixed_array.type = 'linear';
       float_array.type = fixed_array.type;
       fixed_array.align = 'x';
       float_array.align = fixed_array.align;
       fixed_array.face = '+y';
       float_array.face = '-y';
       displ = [0 \ 0.02 \ 0];
       f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
       fixed_array.type = 'linear';
```

```
float_array.type = fixed_array.type;
fixed_array.align = 'y';
float_array.align = fixed_array.align;
fixed_array.face = 'up';
float_array.face = 'down';
displ = [0 \ 0 \ 0.02];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'y';
float_array.align = fixed_array.align;
fixed_array.face = '+x';
float_array.face = '-x';
displ = [0.02 \ 0 \ 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'z';
float_array.align = fixed_array.align;
fixed_array.face = '+x';
float_array.face = '-x';
displ = [0.02 \ 0 \ 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'z';
float_array.align = fixed_array.align;
fixed_array.face = '+y';
float_array.face = '-y';
displ = [0 \ 0.02 \ 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
assert( all(chop(sum(f),4)==37.31), ...
  'Arrays aligned in different directions should produce consistent results.');
fprintf('passed\n')
disp('======;')
```

Test that planar arrays give consistent results regardless of orientation.

```
\langle test002d.m 71 \rangle \equiv
71
       disp('======;')
       fprintf('TEST 002d: ')
       % Fixed parameters
       fixed_array = ...
          struct(...
                'length', [0.10 0.10], ...
                'width', 0.10, ...
                'height', 0.01, ...
                'Nmag_per_wave', [4 4], ...
                'Nwaves', [1 1], ...
                'magn', 1, ...
                'magdir_first', [90 90] ...
          );
       float_array = fixed_array;
       float_array.magdir_first = [-90 -90];
       f = repmat(NaN,[3 0]);
       % The varying calculations
       fixed_array.type = 'planar';
       float_array.type = fixed_array.type;
       fixed_array.align = 'xy';
       float_array.align = fixed_array.align;
       fixed_array.face = 'up';
       float_array.face = 'down';
       displ = [0 \ 0 \ 0.02];
       f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
       fixed_array.type = 'planar';
       float_array.type = fixed_array.type;
       fixed_array.align = 'yz';
       float_array.align = fixed_array.align;
       fixed_array.face = '+x';
       float_array.face = '-x';
       displ = [0.02 \ 0 \ 0];
       f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
       fixed_array.type = 'planar';
```

```
float_array.type = fixed_array.type;
fixed_array.align = 'xz';
float_array.align = fixed_array.align;
fixed_array.face = '+y';
float_array.face = '-y';
displ = [0 0.02 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
ind = [3 4 8];
assert( all(round(f(ind) * 100)/100==589.05) , ...
    'Arrays aligned in different directions should produce consistent results.');
assert( all(f(~ind)<1e-10) , ...
    'These forces should all be (essentially) zero.');
fprintf('passed\n')
disp('==========')</pre>
```

Check that the linear-quasi array gives same output as linear array for equivalent parameters.

```
\langle test003a.m 73 \rangle \equiv
73
       disp('======;')
       fprintf('TEST 003a: ')
       displ = [0.02 \ 0.02 \ 0.02];
       % Test against Halbach array with four magnets per wavelength
       fixed_array = struct(...
                'type','linear', ...
                'align', 'x', ...
                'face','up', ...
                'length', 0.05, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 4, ...
                'Nwaves', 1 ...
         );
       float_array = fixed_array;
       float_array.face = 'down';
       f1 = multipoleforces(fixed_array, float_array, displ);
       fixed_array = struct(...
                'type', 'linear-quasi', ...
                'align','x', ...
                'face','up', ...
                'length', 0.05, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nwaves', 1, ...
                'ratio', 1 ...
          );
       float_array = fixed_array;
       float_array.face = 'down';
       f2 = multipoleforces(fixed_array, float_array, displ);
       assert( all(chop(f1,6)==chop(f2,6)) , ...
          'linear (4mag) and linear-quasi should be equivalent');
```

```
% Test against Halbach array with two magnets per wavelength
fixed_array = struct(...
        'type','linear', ...
        'align','x', ...
        'face','up', ...
        'length', 0.03, ...
        'width', 0.01, ...
        'height', 0.01, ...
        'Nmag_per_wave', 2, ...
        'Nwaves', 1 ...
 );
float_array = fixed_array;
float_array.face = 'down';
f3 = multipoleforces(fixed_array, float_array, displ);
fixed_array = struct(...
        'type', 'linear-quasi', ...
        'align', 'x', ...
        'face','up', ...
        'length', 0.03, ...
        'width', 0.01, ...
        'height', 0.01, ...
        'Nwaves', 1, ...
        'ratio', 0 ...
 );
float_array = fixed_array;
float_array.face = 'down';
f4 = multipoleforces(fixed_array, float_array, displ);
assert( all(chop(f3,6)==chop(f4,6)) , ...
  'linear (2mag) and linear-quasi should be equivalent');
fprintf('passed\n')
disp('======;')
```

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\*

## References

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- [2] Jean-Paul Yonnet and Hicham Allag. "Analytical Calculation of CuboÃŕdal Magnet Interactions in 3D". In: The 7th International Symposium on Linear Drives for Industry Application. 2009. See pp. 19, 24.