Forces between magnets and multipole arrays of magnets

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magnetforces

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1. About this file. This is a 'literate programming' approach to writing Matlab code using Matlaburgh. To be honest I don't know if it's any better than simply using the Matlab programming language directly. The big advantage for me is that you have access to the entire IATEX document environment, which gives you access to vastly better tools for cross-referencing, maths typesetting, structured formatting, bibliography generation, and so on.

The downside is obviously that you miss out on Matlab's IDE with its integrated M-Lint program, debugger, profiler, and so on. Depending on ones work habits, this may be more or less of limiting factor to using 'literate programming' in this way.

2. Calculating forces between magnets. This is the source of some code to calculate the forces and/or stiffnesses between two cuboid-shaped magnets with arbitary displacements and magnetisation direction. (A cuboid is like a three dimensional rectangle; its faces are all orthogonal but may have different side lengths.)

 $^{^{1} \}verb|http://tug.ctan.org/pkg/matlabweb|$

3. The main function is *magnetforces*, which takes three mandatory arguments: *magnet_fixed*, *magnet_float*, and *displ*. These will be described in more detail below.

Optional string arguments may be any combination of 'force', and/or 'stiffness' to indicate which calculations should be output. If no calculation is specified, 'force' is the default.

4. Variables and data structures.

5. First of all, address the data structures required for the input and output. Because displacement of a single magnet has three components, plus sizes of the faces another three, plus magnetisation strength and direction (two) makes nine in total, we use one of Matlab's structures to pass the information into the function. Otherwise we'd have an overwhelming number of input arguments.

The input variables *magnet.dim* should be the entire side lengths of the magnets; these dimensions are halved when performing all of the calculations. (Because that's just how the maths is.)

We use spherical coordinates to represent magnetisation angle, where *phi* is the angle from the horizontal plane $(-\pi/2 \le \phi \le \pi/2)$ and θ is the angle around the horizontal plane $(0 \le \theta \le 2\pi)$. This follows Matlab's definition; other conventions are commonly used as well. Remember:

```
(1,0,0)_{\rm cartesian} \equiv (0,0,1)_{\rm spherical} (0,1,0)_{\rm cartesian} \equiv (\pi/2,0,1)_{\rm spherical} (0,0,1)_{\rm cartesian} \equiv (0,\pi/2,1)_{\rm spherical} \langle \text{Initialise main variables } \mathbf{5} \rangle \equiv size1 = \text{reshape}(magnet\_fixed.dim/2, [3 1]); size2 = \text{reshape}(magnet\_float.dim/2, [3 1]); J1r = magnet\_fixed.magn; J2r = magnet\_float.magn; J2r = magnet\_float.magdir(1); J2t = magnet\_float.magdir(1); J2t = magnet\_float.magdir(1); J1p = magnet\_float.magdir(2); J2p = magnet\_float.magdir(2); See also sections 17 and 27. This code is used in section 3.
```

6. Superposition is used to turn an arbitrary magnetisation angle into a set of orthogonal magnetisations.

Each magnet can potentially have three components, which can result in up to nine force calculations for a single magnet.

We don't use Matlab's sph2cart here, because it doesn't calculate zero accurately (because it uses radians and $\cos(\pi/2)$ can only be evaluated to machine precision rather than symbolically).

This code is used in section 3.

7. Wrangling user input and output.

8. We now have a choice of calculations to take based on the user input. Take the opportunity to bail out in case the user has requested more calculations than provided as outputs to the function.

```
\langle \text{ Parse calculation args } 8 \rangle \equiv
  Nvargin = length(varargin);
  if (Nvargin \neq 0 \land \land Nvargin \neq nargout)
  error('Must_{\sqcup}have_{\sqcup}as_{\sqcup}many_{\sqcup}outputs_{\sqcup}as_{\sqcup}calculations_{\sqcup}requested.')
  calc\_force\_bool = false;
  calc\_stiffness\_bool = false;
  if Nvargin \equiv 0
     calc\_force\_bool = true;
  else
     for ii = 1: Nvargin
        switch varargin{ii}
        case 'force'
          calc_force_bool = true;
        case 'stiffness'
           calc\_stiffness\_bool = true;
        otherwise
          error(['Unknown_{\square}calculation_{\square}option_{\square}',', varargin\{ii\}, ',','])
        end
     end
  end
```

This code is used in section 3.

9. After all of the calculations have occured, they're placed back into varargout.

```
⟨ Combine results and exit 9⟩ ≡
if Nvargin ≡ 0
   varargout{1} = forces_out;
else
   for ii = 1 : Nvargin
        switch varargin{ii}
        case 'force'
        varargout{ii} = forces_out;
        case 'stiffness'
        varargout{ii} = stiffnesses_out;
        end
        end
        end
        end
```

This code is used in section 3.

10. The actual mechanics.

11. The expressions we have to calculate the forces assume a fixed magnet with positive z magnetisation only. Secondly, magnetisation direction of the floating magnet may only be in the positive z- or y-directions.

The parallel forces are more easily visualised; if J1z is negative, then transform the coordinate system so that up is down and down is up. Then proceed as usual and reverse the vertical forces in the last step.

The orthogonal forces require reflection and/or rotation to get the displacements in a form suitable for calculation.

Initialise a 9×3 array to store each force component in each direction, and then fill 'er up.

This code is used in section 3.

12. Let's print some information to the terminal to aid debugging. This is especially important (for me) when looking at the rotated coordinate systems.

```
⟨ Print diagnostics 12⟩ ≡

debug_disp('□□')
debug_disp('CALCULATING□THINGS')
debug_disp('Pisplacement:')
debug_disp(displ')
debug_disp('Magnetisations:')
debug_disp(J1')
debug_disp(J2')
```

This code is used in section 11.

13. The easy one first, where our magnetisation components align with the direction expected by the force functions.

```
\langle \text{ Calculate } z \mid 13 \rangle \equiv
            if calc_force_bool
                             debug\_disp('z-z_{\sqcup}force:')
                             force\_components(9,:) = forces\_calc\_z\_z(size1, size2, displ, J1, J2);
                             debug_disp('z-y⊔force:')
                             force\_components(8, :) = forces\_calc\_z\_y(size1, size2, displ, J1, J2);
                             debug_disp('z-x⊔force:')
                             force\_components(7, :) = forces\_calc\_z\_x(size1, size2, displ, J1, J2);
            end
            if calc_stiffness_bool
                             debug_disp('z-z_stiffness:')
                             {\tt stiffness\_components}(9,:) = {\tt stiffnesses\_calc\_z\_z}({\tt size1}, {\tt size2}, {\tt displ}, {\tt J1},
                                                            J2);
                             debug_disp('z-y_stiffness:')
                             stiffness\_components(8,:) = stiffnesses\_calc\_z\_y(size1, size2, displ, J1, size2, displ, dis
                             debug_disp('z-x_stiffness:')
                             stiffness\_components(7, :) = stiffnesses\_calc\_z\_x(size1, size2, displ, J1, size2, displ, di
            end
```

This code is used in section 11.

14. The other forces (i.e., x and y components) require a rotation to get the magnetisations correctly aligned. In the case of the magnet sizes, the lengths are just flipped rather than rotated (in rotation, sign is important). After the forces are calculated, rotate them back to the original coordinate system.

```
\langle \text{ Calculate } x \mid 14 \rangle \equiv
         size1\_rot = swap\_x\_z(size1);
         size2\_rot = swap\_x\_z(size2);
         d_rot = rotate_x_to_z(displ);
         J1\_rot = rotate\_x\_to\_z(J1);
          J2\_rot = rotate\_x\_to\_z(J2);
         if calc_force_bool
                     debug_disp('Forces_x-x:')
                     forces_x = forces_calc_z (size1\_rot, size2\_rot, d\_rot, J1\_rot, J2\_rot);
                     force\_components(1, :) = rotate\_z\_to\_x(forces\_x\_x);
                     debug_disp('Forces<sub>□</sub>x-y:')
                     forces_x_y = forces_calc_z_y(size1_rot, size2_rot, d_rot, J1_rot, J2_rot);
                     force\_components(2, :) = rotate\_z\_to\_x(forces\_x\_y);
                     debug_disp('Forces_x-z:')
                     forces_x_z = forces_calc_z_y(size1_rot, size2_rot, d_rot, J1_rot, J2_rot);
                     force\_components(3, :) = rotate\_z\_to\_x(forces\_x\_z);
         end
         if calc_stiffness_bool
                     debug_disp('x-z_stiffness:')
                     stiffness\_components(3, :) = rotate\_z\_to\_x(stiffnesses\_calc\_z\_x(size1\_rot, stiffnesses\_calc\_z\_x(size1\_rot, stiffnesses\_calc\_x\_x(size1\_rot, stiffnesses\_calc\_
                                           size2_rot, d_rot, J1_rot, J2_rot));
                     debug_disp('x-y_stiffness:')
                     stiffness\_components(2, :) = rotate\_z\_to\_x(stiffnesses\_calc\_z\_y(size1\_rot, stiffnesses\_calc\_z\_y(size1\_rot, stiffnesses\_calc\_
                                            size2_rot, d_rot, J1_rot, J2_rot));
                     debug_disp('x-x_stiffness:')
                     size2_rot, d_rot, J1_rot, J2_rot));
         end
```

This code is used in section 11.

Same again, this time making y the 'up' direction. **15.** $\langle \text{ Calculate } y \mid 15 \rangle \equiv$ $size1_rot = swap_y_z(size1);$ $size2_rot = swap_y_z(size2);$ $d_rot = rotate_y_to_z(displ);$ $J1_rot = rotate_y_to_z(J1);$ $J2_rot = rotate_y_to_z(J2);$ if calc_force_bool debug_disp('Forces_y-x:') $forces_y_x = forces_calc_z_x(size1_rot, size2_rot, d_rot, J1_rot, J2_rot);$ $force_components(4, :) = rotate_z_to_y(forces_y_x);$ debug_disp('Forces_y-y:') forces_y_y = forces_calc_z_z(size1_rot, size2_rot, d_rot, J1_rot, J2_rot); $force_components(5, :) = rotate_z_to_y(forces_y_y);$ debug_disp('Forces_y-z:') forces_y_z = forces_calc_z_y(size1_rot, size2_rot, d_rot, J1_rot, J2_rot); $force_components(6, :) = rotate_z_to_y(forces_y_z);$ if calc_stiffness_bool debug_disp('y-z_\stiffness:') $stiffness_components(6, :) = rotate_z_to_y(stiffnesses_calc_z_y(size1_rot, stiffnesses_calc_z_y(size1_rot, stiffnesses_calc_$ size2_rot, d_rot, J1_rot, J2_rot)); debug_disp('y-y_stiffness:') $stiffness_components(5, :) = rotate_z_to_y(stiffnesses_calc_z_z(size1_rot, stiffnesses_calc_z_z(size1_rot, stiffnesses_calc_z))$ size2_rot, d_rot, J1_rot, J2_rot)); debug_disp('y-x_□stiffness:') $stiffness_components(4, :) = rotate_z_to_y(stiffnesses_calc_z_x(size1_rot, stiffnesses_calc_z_x(size1_rot, stiffnesses_calc_x_x(size1_rot, stiffnesses_x(size1_rot, stiffnesses_x(size1_rot, stiffnesses_x(size1_rot, stiffnesses_x(size1_rot, stiffnesses_x$ size2_rot, d_rot, J1_rot, J2_rot)); end This code is used in section 11. Finally sum all the components in each direction to get the total forces. \langle Combine calculations $| 16 \rangle \equiv$ if calc_force_bool $forces_out = sum(force_components);$ if calc_stiffness_bool stiffnesses_out = sum(stiffness_components); This code is used in section 11.

17. You might have noticed that the initialisation of the force_components (and other) variables has not yet been listed. That's because the code is boring. \langle Initialise main variables $5\rangle$ $+\equiv$

```
\label{eq:calc_force_bool} \begin{split} & \textit{force\_bool} \\ & \textit{force\_components} = \texttt{repmat}(\texttt{NaN}, [9\ 3]); \\ & \textbf{end} \\ & \textbf{if}\ \textit{calc\_stiffness\_bool} \\ & \textit{stiffness\_components} = \texttt{repmat}(\texttt{NaN}, [9\ 3]); \\ & \textbf{end} \end{split}
```

18. Functions for calculating forces and stiffnesses. The calculations for forces between differently-oriented cuboid magnets are all directly from the literature. The stiffnesses have been derived by differentiating the force expressions, but that's the easy part.

```
\langle Functions for calculating forces and stiffnesses 18\rangle \equiv \langle Parallel magnets force calculation 19\rangle \langle Orthogonal magnets force calculation 20\rangle \langle Parallel magnets stiffness calculation 23\rangle \langle Orthogonal magnets stiffness calculation 24\rangle \langle Helper functions 31\rangle This code is used in section 3.
```

19. The expressions here follow directly from Akoun and Yonnet [1].

```
Inputs:
             size1=(a, b, c)
                                            the half dimensions of the fixed magnet
             size2 = (A, B, C)
                                            the half dimensions of the floating magnet
             displ=(dx, dy, dz)
                                            distance between magnet centres
                                            magnetisations of the magnet in the z-direction
             (J, J2)
 Outputs:
             forces_xyz = (Fx, Fy, Fz)
                                            Forces of the second magnet
\langle Parallel magnets force calculation |19\rangle \equiv
  function calc_out = forces_calc_z_z(size1, size2, offset, J1, J2)
       J1 = J1(3);
       J2 = J2(3);
       \langle Initialise subfunction variables 26 \rangle
       component_x = \dots
       +0.5*(v.^2 - w.^2).*\log(r - u)...
       +u \cdot *v \cdot * \log(r-v) \dots
       +v .* w .* atan2(u .* v, r .* w) ...
       +0.5*r.*u;
       component_y = \dots
       +0.5*(u.^2 - w.^2).*log(r - v)...
       +u \cdot *v \cdot * \log(r-u) \dots
       +u * w * atan2(u * v, r * w) ...
       +0.5*r.*v;
       component_z = \dots
       -u \cdot *w \cdot * \log(r-u) \dots
       -v \cdot *w \cdot * \log(r-v) \dots
       +u .* v .* atan2(u .* v, r .* w)...
       -r \cdot *w;
       ⟨Finish up 28⟩
```

```
20.
      Orthogonal magnets forces given by Yonnet and Allag [2].
\langle Orthogonal magnets force calculation 20 \rangle \equiv
  function calc_out = forces_calc_z_y(size1, size2, offset, J1, J2)
      J1 = J1(3);
      J2 = J2(2);
      ⟨Initialise subfunction variables 26⟩
      component_x = \dots
      -multiply_x_log_y(v \cdot * w, r - u)...
      +multiply_x_log_y(v \cdot * u, r + w)...
      +multiply_x_log_y(u \cdot * w, r + v)...
      -0.5*u.^2.*atan1(v.*w, u.*r)...
      -0.5*v.^2.* atan1 (u.*w, v.*r)...
      -0.5*w.^2.*atan1(u.*v, w.*r);
      component_y = \dots
      0.5*multiply_x_log_y(u.^2 - v.^2, r + w)...
      -multiply_x_log_y(u \cdot * w, r - u)...
      -u * v * atan1(u * w, v * r) \dots
      -0.5*w.*r;
      component_z = \dots
      0.5*multiply_x_log_y(u.^2 - w.^2, r + v)...
      -multiply_x_log_y(u \cdot * v, r - u)...
      -u .* w .* atan1(u .* v, w .* r) ...
      -0.5*v.*r;
      allag\_correction = -1;
      component_x = allag_correction*component_x;
      component_y = allag\_correction*component_y;
      component_z = allag\_correction*component_z;
      if 0
         (Test against Janssen results 21)
      end
      (Finish up 28)
See also section 22.
```

This code is used in section 18.

21. This is the same calculation with Janssen's equations instead.

```
\langle \text{ Test against Janssen results } 21 \rangle \equiv
  S = u:
  T = v;
  U = w;
  R = r;
  component_x_i = \dots
  (0.5*atan1(U, S) + 0.5*atan1(T .* U, S .* R)) .* S .^2 ...
  +T.*S-3/2*U.*S-\texttt{multiply\_x\_log\_y}(S.*T,U+R)-T.^2.*\mathtt{atan1}(S,T)
       T)\dots
  +U .* (U .* (...
      0.5*\mathtt{atan1}(S,U) + 0.5*\mathtt{atan1}(S.*T,U.*R)\dots
    -multiply_x_log_y(T, S + R) + multiply_x_log_y(S, R - T)...
  +0.5*T. ^{\circ} 2 .* atan1 (S .* U, T .* R)...
  component_y_i = \dots
  0.5*U.*(R-2*S)+...
  multiply_x_log_y(0.5*(T . ^2 - S . ^2), U + R) + ...
  S . *T . * (\mathtt{atan1}(U,T) + \mathtt{atan1}(S . *U,T . *R)) + \dots
  multiply_x_log_y(S .* U, R - S) ...
  component_z_{ii} = \dots
  0.5*T .* (R - 2*S) + ...
  multiply_x_log_y(0.5*(U .^2 - S .^2), T + R) + ...
  S .* U .* (atan1(T, U) + atan1(S .* T, U .* R)) + ...
  multiply_x_log_y(S.*T, R-S)...
  if 0
    xx = component_x(:);
    xx_i = component_x_i (:);
    assert(all(xx \equiv xx_ii))
  end
  if 0
    yy = component_y(:);
    yy_i = component_y_i (:);
    assert(all(abs(abs(yy) - abs(yy_ii)) < 1 \cdot 10^{-4}))
  end
  if 0
    zz = component_z(:);
    zz_i = component_z_i (:);
    assert(all(abs(abs(zz) - abs(zz_ii)) < 1 \cdot 10^{-4}))
  end
```

```
if 1
   component_x = component_x_ii;
   component_y = component_y_ii;
   component_z = component_z_ii;
end
```

This code is used in section 20.

end

22. Don't need to swap J1 because it should only contain z components anyway. (This is assumption isn't tested because it it's wrong we're in more trouble anyway; this should all be taken care of earlier when the magnetisation components were separated out.)

```
⟨Orthogonal magnets force calculation 20⟩ +≡

function calc_out = forces_calc_z_x(size1, size2, offset, J1, J2)

forces_xyz = forces_calc_z_y(...

rotate_x_to_y(size1), rotate_x_to_y(size2), rotate_x_to_y(offset), ...

J1, rotate_x_to_y(J2));

calc_out = rotate_y_to_x(forces_xyz);
```

23. Stiffness calculations are derived² from the forces.

```
\langle Parallel magnets stiffness calculation 23 \rangle \equiv
```

```
function calc_out = stiffnesses_calc_z_z(size1, size2, offset, J1, J2) J1 = J1(3); \\ J2 = J2(3); \\ \langle \text{Initialise subfunction variables } 26 \rangle \\ component\_x = \dots \\ -r \dots \\ -(u \cdot 2 \cdot * v) \cdot / (u \cdot 2 + w \cdot 2) \dots \\ -v \cdot * \log(r - v); \\ component\_y = \dots \\ -r \dots \\ -(v \cdot 2 \cdot * u) \cdot / (v \cdot 2 + w \cdot 2) \dots \\ -u \cdot * \log(r - u); \\ component\_z = -component\_x - component\_y; \\ \langle \text{Finish up } 28 \rangle
```

This code is used in section 18.

²Literally.

24. Orthogonal magnets stiffnesses derived from Yonnet and Allag [2]. First the z-y magnetisation. \langle Orthogonal magnets stiffness calculation $24 \rangle \equiv$ function calc_out = stiffnesses_calc_z_y(size1, size2, offset, J1, J2) J1 = J1(3);J2 = J2(2);⟨Initialise subfunction variables 26⟩ component_x = $-((u.^2.*v)./(u.^2+v.^2))-(u.^2.*w)./(u.^2+w.^2)...$ $+u * atan1(v * w, r * u) - multiply_x_log_y(w, r + v) + \dots$ -multiply_x_log_y(v, r + w); component_y = $v/2-(u.^2.*v)./(u.^2+v.^2)+(u.*v.*w)./(v.^2+w.^2)...$ $+u \cdot * \operatorname{atan1}(u \cdot * w, r \cdot * v) + \operatorname{multiply_x_log_y}(v, r + w);$ $component_z = -component_x - component_y;$ $allag_correction = -1;$ $component_x = allag_correction*component_x;$ $component_y = allag_correction*component_y;$ $component_z = allag_correction*component_z;$ ⟨Finish up 28⟩ See also section 25. This code is used in section 18. Now the z-x magnetisation, which is z-y rotated. \langle Orthogonal magnets stiffness calculation $24 \rangle + \equiv$ function calc_out = stiffnesses_calc_z_x(size1, size2, offset, J1, J2) $stiffnesses_xyz = stiffnesses_calc_z_y(...$ $rotate_x_to_y(size1)$, $rotate_x_to_y(size2)$, $rotate_x_to_y(offset)$, ... J1, rotate_x_to_y(J2)); $calc_out = rotate_y_to_x(stiffnesses_xyz);$ end

26. Some shared setup code. First **return** early if either of the magnetisations are zero — that's the trivial solution. Assume that the magnetisation has already been rounded down to zero if necessary; i.e., that we don't need to check for J1 or J2 are less than $1 \cdot 10^{-12}$ or whatever.

```
 \begin{split} &\langle \text{Initialise subfunction variables} \quad \textbf{26} \, \rangle \equiv \\ & \text{if} \quad ( \text{ } J1 \equiv 0 \text{ } \text{OR} \text{ } J2 \equiv 0 \text{ } ) \\ & \text{debug\_disp}(\text{'Zero}\_\text{magnetisation.'}) \\ & \text{calc\_out} = [0; \quad 0; \quad 0]; \\ & \text{return}; \\ & \text{end} \\ & u = \text{offset}(1) + \text{size2}(1)*(-1) \text{ .^ index\_j} - \text{size1}(1)*(-1) \text{ .^ index\_i}; \\ & v = \text{offset}(2) + \text{size2}(2)*(-1) \text{ .^ index\_l} - \text{size1}(2)*(-1) \text{ .^ index\_k}; \\ & w = \text{offset}(3) + \text{size2}(3)*(-1) \text{ .^ index\_q} - \text{size1}(3)*(-1) \text{ .^ index\_p}; \\ & r = \text{sqrt}(u \text{ .^ } 2 + v \text{ .^ } 2 + w \text{ .^ } 2); \\ \end{split}
```

This code is used in sections 19, 20, 23, and 24.

27. Here are some variables used above that only needs to be computed once (and is slow). The idea here is to vectorise instead of use **for** loops because it allows more convenient manipulation of the data later on.

```
 \begin{split} &\langle \text{ Initialise main variables } \begin{array}{l} \mathbf{5} \rangle + \equiv \\ & \text{magconst} = 1/(4*\pi*(4*\pi*1 \cdot 10^{-7})); \\ & [index\_i, index\_j, index\_k, index\_l, index\_p, index\_q] = ndgrid([0\ 1]); \\ & [index2\_j, index2\_l, index2\_q] = ndgrid([0\ 1]); \\ & index\_sum = (-1).^(index\_i+index\_j+index\_k+index\_l+index\_p+index\_q); \end{split}
```

28. And some shared finishing code.

```
⟨ Finish up 28⟩ ≡
component_x = index_sum .* component_x;
component_y = index_sum .* component_y;
component_z = index_sum .* component_z;
calc_out = J1*J2*magconst .* ...
[sum(component_x(:));
sum(component_y(:));
sum(component_z(:))];
debug_disp(calc_out')
end
```

This code is used in sections 19, 20, 23, and 24.

29. Setup code.

This code is used in section 3.

30. When the forces are rotated we use these rotation matrices to avoid having to think too hard. Use degrees in order to compute $\sin(\pi/2)$ exactly!

```
\langle \text{ Precompute rotation matrices } 30 \rangle \equiv
  swap_x_y = @(vec) vec([2 1 3]);
  swap_x_z = 0 (vec) vec([3\ 2\ 1]);
  swap_v_z = @(vec) \ vec([1\ 3\ 2]);
  Rx = @(\theta) [1 \ 0 \ 0; \ 0 \ cosd(\theta) - sind(\theta); \ 0 \ sind(\theta) \ cosd(\theta)];
  Ry = @(\theta) [cosd(\theta) \ 0 \ sind(\theta); \ 0 \ 1 \ 0; \ -sind(\theta) \ 0 \ cosd(\theta)];
  Rz = @(\theta) [cosd(\theta) - sind(\theta) 0; sind(\theta) cosd(\theta) 0; 0 0 1];
  Rx_{-}180 = Rx(180);
  Rx_{-}090 = Rx(90);
  Rx_{-}270 = Rx(-90);
  Ry_{-}180 = Ry(180);
  Ry_{-}090 = Ry(90);
  Ry_{-}270 = Ry(-90);
  Rz_{-}180 = Rz(180);
  Rz_{-}090 = Rz(90);
  Rz_{270} = Rz(-90);
  identity\_function = @(inp) inp;
  rotate\_round\_x = @(vec) Rx\_180*vec;
  rotate_round_y = @(vec) Ry_180*vec;
  rotate\_round\_z = @(vec) Rz\_180*vec;
  rotate_none = identity_function;
  rotate_z_{to_x} = @(vec) Ry_090*vec;
  rotate_x_to_z = @(vec) Ry_270*vec;
  rotate_z_{to_y} = @(vec) Rx_090*vec;
  rotate_y_to_z = @(vec) Rx_270*vec;
  rotate_x_to_y = @(vec) Rz_090*vec;
  rotate_y_to_x = @(vec) Rz_270*vec;
```

31. The equations contain some odd singularities. Specifically, the equations contain terms of the form $x \log(y)$, which becomes NaN when both x and y are zero since $\log(0)$ is negative infinity.

This function computes $x \log(y)$, special-casing the singularity to output zero, instead.

```
\langle Helper functions 31\rangle \equiv function out = multiply_x_log_y(x, y) out = x \cdot * \log(y); out(isnan(out)) = 0; end

See also sections 32 and 33.
```

This code is used in section 18.

32. Also, we're using atan instead of atan2 (otherwise the wrong results are calculated. I guess I don't totally understand that), which becomes a problem when trying to compute atan(0/0) since 0/0 is NaN.

This function computes atan but takes two arguments.

33. This function is for easy debugging; in normal use it gobbles its argument but will print diagnostics when required.

34. When users type help magnetforces this is what they see.

This code is used in section 3.

35. Test files. The chunks that follow are designed to be saved into individual files and executed automatically to check for (a) correctness and (b) regression problems as the code evolves.

How do I know if the code produces the correct forces? Well, for many cases I can compare with published values in the literature. Beyond that, I'll be setting up some tests that I can logically infer should produce the same results (such as mirror-image displacements) and test that.

There are many Matlab unit test frameworks but I'll be using a fairly low-tech method. In time this test suite should be (somehow) useable for all implementations of magnetocode, not just Matlab. But I haven't thought about doing anything like that, yet.

36. Because I'm lazy, just run the tests manually for now. This script must be run twice if it updates itself.

```
⟨testall.m 36⟩ ≡
clc;
unix('~/bin/mtangle_magnetforces');
magforce_test001a
magforce_test001b
magforce_test001c
magforce_test001d
```

37. Force testing.

38. This test checks that square magnets produce the same forces in the each direction when displaced in positive and negative x, y, and z directions, respectively. In other words, this tests the function $forces_calc_z_y$ directly. Both positive and negative magnetisations are used.

```
\langle magforce\_test001a.m 38 \rangle \equiv
  disp('=======,')
  fprintf('TEST_001a:_')
  magnet\_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet\_float.dim = magnet\_fixed.dim;
  magnet_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
  offset = 0.1;
   \langle \text{ Test } z - z \text{ magnetisations } 39 \rangle
   \langle Assert magnetisations tests 47 \rangle
   \langle \text{ Test } x - x \text{ magnetisations } 40 \rangle
   \langle Assert magnetisations tests 47 \rangle
   \langle \text{ Test } y - y \text{ magnetisations } 41 \rangle
   (Assert magnetisations tests 47)
  fprintf('passed\n')
  disp('=======,')
39.
       Testing vertical forces.
\langle \text{ Test } z - z \text{ magnetisations } 39 \rangle \equiv
  f = [];
  for ii = [1, -1]
     magnet_fixed.magdir = [0 ii*90];
                                                     \% \pm z
     for jj = [1, -1]
        magnet\_float.magdir = [0 jj*90];
        for kk = [1, -1]
           displ = kk*[0\ 0\ offset];
           f(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
        end
     end
  \quad \mathbf{end} \quad
  dirforces = chop(f(3, :), 8);
  otherforces = f([1\ 2],:);
This code is used in section 38.
```

```
40.
       Testing horizontal x forces.
\langle \text{Test } x - x \text{ magnetisations } 40 \rangle \equiv
  f = [];
  for ii = [1, -1]
     magnet_fixed.magdir = [90 + ii*90 0];
                                                       % ±x
     for jj = [1, -1]
       magnet\_float.magdir = [90 + jj*90 \ 0];
       for kk = [1, -1]
          displ = kk*[offset 0 0];
          f(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
     end
  end
  dirforces = chop(f(1, :), 8);
  otherforces = f([2\ 3],:);
This code is used in section 38.
       Testing horizontal y forces.
\langle \text{ Test } y - y \text{ magnetisations } 41 \rangle \equiv
  f = [];
  for ii = [1, -1]
     magnet\_fixed.magdir = [ii*90 0];
                                                 % ±y
     for jj = [1, -1]
       magnet\_float.magdir = [jj*90\ 0];
       for kk = [1, -1]
          displ = kk*[0 \text{ offset } 0];
          f(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
     end
  end
  dirforces = chop(f(2, :), 8);
  otherforces = f([1\ 3],:);
This code is used in section 38.
```

42. This test does the same thing but for orthogonally magnetised magnets. $\langle magforce_test001b.m | 42 \rangle \equiv$ disp('======;') fprintf('TEST_001b:_') $magnet_fixed.dim = [0.04 \ 0.04 \ 0.04];$ magnet_float.dim = magnet_fixed.dim; $magnet_fixed.magn = 1.3;$ $magnet_float.magn = 1.3;$ ⟨Test ZYZ 43⟩ (Assert magnetisations tests 47) ⟨Test ZXZ 44⟩ (Assert magnetisations tests 47) $\langle \text{ Test ZXX } 46 \rangle$ (Assert magnetisations tests 47) $\langle \text{ Test ZYY } 45 \rangle$ (Assert magnetisations tests 47) fprintf('passed\n') disp('=======,') z-y magnetisations, z displacement. $\langle \text{ Test ZYZ } 43 \rangle \equiv$ fzyz = [];for ii = [1, -1]for jj = [1, -1]for kk = [1, -1] $magnet_fixed.magdir = ii * [0 90];$ $\% \pm z$ $magnet_float.magdir = jj*[90\ 0];$ % ±y $displ = kk*[0\ 0\ 0.1];$ $fzyz(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);$ end end end dirforces = chop(fzyz(2, :), 8);otherforces = $fzyz([1 \ 3], :);$

This code is used in section 42.

```
z-x magnetisations, z displacement.
\langle \text{ Test ZXZ } 44 \rangle \equiv
  fzxz = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
         magnet\_fixed.magdir = ii*[0 \ 90];
         magnet\_float.magdir = [90 + jj*90 \ 0];
                                                       % ±x
         displ = kk*[0.1 \ 0 \ 0];
                                      % ±x
         fzxz(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
    end
  end
  dirforces = chop(fzxz(3, :), 8);
  otherforces = fzxz([1\ 2],:);
This code is used in section 42.
45. z-y magnetisations, y displacement.
\langle \text{ Test ZYY } 45 \rangle \equiv
  fzyy = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
         magnet\_fixed.magdir = ii*[0 90];
                                                    % ±z
         magnet\_float.magdir = jj*[90\ 0];
                                                    % ±y
         displ = kk*[0 \ 0.1 \ 0];
                                    % ±y
         fzyy(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
              displ);
       end
    end
  end
  dirforces = chop(fzyy(3, :), 8);
  otherforces = fzyy([1\ 2],:);
This code is used in section 42.
```

```
46.
       z-x magnetisations, x displacement.
\langle \text{ Test ZXX } 46 \rangle \equiv
  fzxx = [];
  for ii = [1, -1]
     for jj = [1, -1]
        for kk = [1, -1]
          magnet_fixed.magdir = ii*[0 90];
          magnet\_float.magdir = [90 + jj*90 0];
          displ = kk*[0 \ 0 \ 0.1];
                                          % ±z
          fzxx(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
     end
  end
  dirforces = chop(fzxx(1, :), 8);
  otherforces = fzxx([2\ 3],:);
This code is used in section 42.
       The assertions, common between directions.
\langle Assert magnetisations tests 47 \rangle \equiv
  assert(...
     all(abs(otherforces(:)) < 1 \cdot 10^{-11}), \dots
     \verb|'Orthogonal| | forces | | should | | be | | zero' ... |
     )
  assert(...
     all(abs(dirforces) \equiv abs(dirforces(1))), \dots
     \texttt{`Force} \_ \texttt{magnitudes} \_ \texttt{should} \_ \texttt{be} \_ \texttt{equal'} \dots
     )
  assert(...
     all(dirforces(1:4) \equiv -dirforces(5:8)), \dots
     \verb|'Forces| Should| \verb|Lbe| Opposite| \verb|With| Lreversed| fixed| \verb|Lmagnet| Lmagnetisation'...
     )
  assert(...
     all(dirforces([1\ 3\ 5\ 7]) \equiv -dirforces([2\ 4\ 6\ 8])), \dots
     'Forces_should_be_opposite_with_reversed_float_magnet_magnetisation'...
This code is used in sections 38 and 42.
```

```
48.
      Now try combinations of displacements.
\langle magforce\_test001c.m | 48 \rangle \equiv
  disp('======,')
  fprintf('TEST_001c:_')
  magnet\_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet_float.dim = magnet_fixed.dim;
  magnet\_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
  ⟨ Test combinations ZZ 49⟩
  \langle Assert combinations tests 51 \rangle
  ⟨ Test combinations ZY 50 ⟩
  \langle Assert combinations tests 51\rangle
  fprintf('passed\n')
  disp('=======,')
49.
      Tests.
\langle Test combinations ZZ 49 \rangle \equiv
  f = [];
  for ii = [-1 \ 1]
    for jj = [-1 \ 1]
       for xx = 0.12*[-1, 1]
         for yy = 0.12*[-1, 1]
            for zz = 0.12*[-1, 1]
              magnet\_fixed.magdir = [0 \ ii*90];
                                                         % z
              magnet\_float.magdir = [0 jj*90];
                                                        % z
              displ = [xx yy zz];
              f(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
                   displ);
            end
         end
       end
    \mathbf{end}
  end
  f = \operatorname{chop}(f, 8);
  uniquedir = f(3, :);
  otherdir = f([1\ 2],:);
This code is used in section 48.
```

```
50.
       Tests.
\langle Test combinations ZY | 50 \rangle \equiv
  f = [];
  for ii = [-1 \ 1]
     for jj = [-1 \ 1]
       for xx = 0.12*[-1, 1]
          for yy = 0.12*[-1, 1]
            for zz = 0.12*[-1, 1]
               magnet\_fixed.magdir = [0 ii*90];
                                                            \% \pm z
               magnet\_float.magdir = [jj*90\ 0];
                                                           \% \pm y
               displ = [xx yy zz];
               f(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
            end
          \mathbf{end}
       end
     end
  end
  f = \operatorname{chop}(f, 8);
  uniquedir = f(1, :);
  otherdir = f([2\ 3],:);
This code is used in section 48.
       Shared tests, again.
\langle Assert combinations tests 51 \rangle \equiv
  test1 = abs(diff(abs(f(1,:)))) < 1 · 10<sup>-10</sup>;
  test2 = abs(diff(abs(f(2,:)))) < 1 \cdot 10^{-10};
  test3 = abs(diff(abs(f(3,:)))) < 1 · 10<sup>-10</sup>;
  assert(all(test1) \land \land all(test2) \land \land all(test3), ...
     'All_forces_in_a_single_direction_should_be_equal')
  test = abs(diff(abs(otherdir))) < 1 \cdot 10^{-11};
  assert(all(test), 'Orthogonal forces should be equal')
  test1 = f(:, 1:8) \equiv f(:, 25:32);
  test2 = f(:, 9:16) \equiv f(:, 17:24);
  assert(all(test1(:)) \land \land all(test2(:)), ...
     'Reverse_magnetisation_shouldn','t_make_a_difference')
This code is used in section 48.
```

```
52.
      Now we want to try non-orthogonal magnetisation.
\langle magforce\_test001d.m 52 \rangle \equiv
  disp('======,')
  fprintf('TEST_001d:_')
  magnet\_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet_float.dim = magnet_fixed.dim;
       % Fixed parameters:
  magnet_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
  magnet\_fixed.magdir = [0 \ 90];
                                         % z
  displ = 0.12*[1 \ 1 \ 1];
  \langle Test XY superposition 53\rangle
  (Assert superposition 56)
  ⟨ Test XZ superposition 54⟩
  (Assert superposition 56)
  ⟨ Test planar superposition 55⟩
  (Assert superposition 56)
  fprintf('passed\n')
  disp('=======,')
53.
      Test with a magnetisation unit vector of (1, 1, 0).
\langle \text{ Test XY superposition } 53 \rangle \equiv
  magnet\_float.magdir = [45 \ 0];
                                         \vec{e}_x + \vec{e}_y
  f1 = magnetforces(magnet\_fixed, magnet\_float, displ);
       % Components:
  magnet\_float.magdir = [0 \ 0];
                                        \% \ \vec{e}_x
  fc1 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [90 \ 0];
  fc2 = magnetforces(magnet_fixed, magnet_float, displ);
  f2 = (fc1 + fc2)/sqrt(2);
This code is used in section 52.
```

```
54.
       Test with a magnetisation unit vector of (1, 0, 1).
\langle \text{ Test XZ superposition } 54 \rangle \equiv
  magnet\_float.magdir = [0 \ 45];
                                           \% \vec{e}_y + \vec{e}_z
  f1 = magnetforces(magnet_fixed, magnet_float, displ);
       % Components:
  magnet\_float.magdir = [0 \ 0];
  fc1 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [0 \ 90];
                                           \% \vec{e}_z
  fc2 = magnetforces(magnet_fixed, magnet_float, displ);
  f2 = (fc1 + fc2)/sqrt(2);
This code is used in section 52.
       Test with a magnetisation unit vector of (1, 1, 1). This is about as much
as I can be bothered testing for now. Things seem to be working.
\langle \text{ Test planar superposition } 55 \rangle \equiv
  [t \ p \ r] = \text{cart2sph}(1/\text{sqrt}(3), 1/\text{sqrt}(3), 1/\text{sqrt}(3));
  magnet\_float.magdir = [t \ p]*180/\pi;
                                                 \% \vec{e}_y + \vec{e}_z + \vec{e}_z
  f1 = magnetforces(magnet_fixed, magnet_float, displ);
       % Components:
  magnet\_float.magdir = [0 \ 0];
                                          \% \vec{e}_x
  fc1 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [90\ 0];
                                           \% \vec{e}_y
  fc2 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [0 \ 90];
  fc3 = magnetforces(magnet_fixed, magnet_float, displ);
  f2 = (fc1 + fc2 + fc3)/sqrt(3);
This code is used in section 52.
       The assertion is the same each time.
\langle Assert superposition 56 \rangle \equiv
  assert(...
     isequal(chop(f1, 5), chop(f2, 5)), \ldots
     `Components\_should\_sum\_due\_to\_superposition'...
This code is used in section 52.
        These are MATLABWEB declarations to improve the formatting of this
document. Ignore unless you're editing magnetforces.web.
define end \equiv end
format END TeX
```

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