Forces between magnets and multipole arrays of magnets: A Matlab implementation

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Abstract

This is the user guide and documented implementation of a set of Matlab functions for calculating the forces (and stiffnesses) between cuboid permanent magnets and between multipole arrays of the same.

This document is still evolving. The documentation for the source code, especially, is rather unclear/non-existent at present. The user guide, however, should contain the bulk of the information needed to use this code.

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1 User guide

(See Section 2 for installation instructions.)

1.1 Forces between magnets

The function magnetforces is used to calculate both forces and stiffnesses between magnets. The syntax is as follows:

```
forces = magnetforces(magnet_fixed, magnet_float, displ);
... = magnetforces(..., 'force');
... = magnetforces(..., 'stiffness');
... = magnetforces(..., 'torque');
... = magnetforces(..., 'x');
... = magnetforces(..., 'y');
... = magnetforces(..., 'z');
```

magnetforces takes three mandatory inputs to specify the position and magnetisation of the first and second magnets and the displacement between them. Optional arguments appended indicate whether to calculate force and/or torque and/or stiffness and whether to calculate components in x- and/or y- and/or z- components respectively. The force is calculated as that imposed on the second magnet; for this reason, I often call the first magnet the 'fixed' magnet and the second 'floating'.

Outputs You must match up the output arguments according to the requested calculations. For example, when only calculating torque, the syntax is

```
T = magnetforces(magnet_fixed, magnet_float, displ, 'torque');
```

Similarly, when calculating all three of force/stiffness/torque, write

As shown in the original example, if no calculation type is requested then the forces only are calculated.

Cuboid magnets The first two inputs are structures containing the following fields:

```
magnet.dim A (3 \times 1) vector of the side-lengths of the magnet.
```

magnet.magn The magnetisation magnitude of the magnet.

magnet.magdir A vector representing the direction of the magnetisation. This may be either a (3×1) vector in cartesian coordinates or a (2×1) vector in spherical coordinates.

¹From now I will omit most mention of calculating torques and stiffnesses; assume whenever I say 'force' I mean 'force and/or stiffness and/or torque'

In cartesian coordinates, the vector is interpreted as a unit vector; it is only used to calculate the direction of the magnetisation. In other words, writing [1;0;0] is the same as [2;0;0], and so on. In spherical coordinates (θ, ϕ) , θ is the vertical projection of the angle around the x-y plane $(\theta = 0$ coincident with the x-axis), and ϕ is the angle from the x-y plane towards the z-axis. In other words, the following unit vectors are equivalent:

```
(1,0,0)_{\text{cartesian}} \equiv (0,0)_{\text{spherical}}

(0,1,0)_{\text{cartesian}} \equiv (90,0)_{\text{spherical}}

(0,0,1)_{\text{cartesian}} \equiv (0,90)_{\text{spherical}}
```

N.B. θ and ϕ must be input in degrees, not radians. This seemingly odd decision was made in order to calculate quantities such as $\cos(\pi/2) = 0$ exactly rather than to machine precision.

If you are calculating the torque on the second magnet, then it is assumed that the centre of rotation is at the centroid of the second magnet. If this is not the case, the centre of rotation of the second magnet can be specified with

magnet_float.lever A (3×1) vector of the centre of rotation (or $(3 \times D)$ if necessary; see D below).

Cylindrical magnets/coils If the dimension of the magnet (magnet.dim) only has two elements, or the magnet.type is 'cylinder', the forces are calculated between two cylindrical magnets.

Only the force between coaxial cylinders can be calculated at present; this is still an area of active investigation.

magnet.dim A (2×1) vector containing, respectively, the magnet radius and length.

magnet.dir Alignment direction of the cylindrical magnets; 'x' or 'y' or 'z' (default). E.g., for an alignment direction of 'z', the faces of the cylinder will be oriented in the x-y plane.

Displacement inputs The third mandatory input is displ, which is a matrix of displacement vectors between the two magnets. displ should be a $(3 \times D)$ matrix, where D is the number of displacements over which to calculate the forces. The size of displ dictates the size of the output force matrix; forces (etc.) will be also of size $(3 \times D)$.

Example Using magnetforces is rather simple. A magnet is set up as a simple structure like

```
magnet_fixed = struct(...
  'dim' , [0.02 0.012 0.006], ...
  'magn' , 0.38, ...
  'magdir', [0 0 1] ...
);
```

with something similar for magnet_float. The displacement matrix is then built up as a list of (3×1) displacement vectors, such as

```
displ = [0; 0; 1]*linspace(0.01,0.03);
```

And that's about it. For a complete example, see 'examples/magnetforces_example.m'.

1.2 Forces between multipole arrays of magnets

Because multipole arrays of magnets are more complex structures than single magnets, calculating the forces between them requires more setup as well. The syntax for calculating forces between multipole arrays follows the same style as for single magnets:

```
forces = multipoleforces(array_fixed, array_float, displ);
stiffnesses = multipoleforces( ... , 'stiffness');
    [f s] = multipoleforces( ... , 'force', 'stiffness');
    ... = multipoleforces( ... , 'x');
    ... = multipoleforces( ... , 'y');
    ... = multipoleforces( ... , 'z');
```

Because multipole arrays can be defined in various ways, there are several overlapping methods for specifying the structures defining an array. Please escuse a certain amount of dryness in the information to follow; more inspiration for better documentation will come with feedback from those reading this document!

Linear Halbach arrays A minimal set of variables to define a linear multipole array are:

```
array.type Use 'linear' to specify an array of this type.
```

array.align One of 'x', 'y', or 'z' to specify an alignment axis along which successive magnets are placed.

array.face One of '+x', '+y', '+z', '-x', '-y', or '-z' to specify which direction the 'strong' side of the array faces.

array.msize A (3×1) vector defining the size of each magnet in the array.

array. Nmag The number of magnets composing the array.

array.magn The magnetisation magnitude of each magnet.

array.magdir_rotate The amount of rotation, in degrees, between successive magnets.

Notes:

- The array must face in a direction orthogonal to its alignment.
- 'up' and 'down' are defined as synonyms for facing '+z' and '-z', respectively, and 'linear' for array type 'linear-x'.

• Singleton input to msize assumes a cube-shaped magnet.

The variables above are the minimum set required to specify a multipole array. In addition, the following array variables may be used instead of or as well as to specify the information in a different way:

- array.magdir_first This is the angle of magnetisation in degrees around the direction of magnetisation rotation for the first magnet. It defaults to ±90° depending on the facing direction of the array.
- array.length The total length of the magnet array in the alignment direction of the array. If this variable is used then width and height (see below) must be as well.
- array.width The dimension of the array orthogonal to the alignment and facing directions.
- array.height The height of the array in the facing direction.
- array.wavelength The wavelength of magnetisation. Must be an integer number of magnet lengths.
- array. Nwaves The number of wavelengths of magnetisation in the array, which is probably always going to be an integer.
- array.Nmag_per_wave The number of magnets per wavelength of magnetisation (e.g., Nmag_per_wave of four is equivalent to magdir_rotate of 90°).
- array.gap Air-gap between successive magnet faces in the array. Defaults to zero.

Notes:

- array.mlength+array.width+array.height may be used as a synonymic replacement for array.msize.
- When using Nwaves, an additional magnet is placed on the end for symmetry.
- Setting gap does not affect length or mlength! That is, when gap is used, length refers to the total length of magnetic material placed end-to-end, not the total length of the array including the gaps.

Planar Halbach arrays Most of the information above follows for planar arrays, which can be thought of as a superposition of two orthogonal linear arrays.

- array.type Use 'planar' to specify an array of this type.
- array.align One of 'xy' (default), 'yz', or 'xz' for a plane with which to align the array.
- array.width This is now the 'length' in the second spanning direction of the planar array. E.g., for the array 'planar-xy', 'length' refers to the x-direction and 'width' refers to the y-direction. (And 'height' is z.)
- array.mwidth Ditto for the width of each magnet in the array.

All other variables for linear Halbach arrays hold analogously for planar Halbach arrays; if desired, two-element input can be given to specify different properties in different directions.

Planar quasi-Halbach arrays This magnetisation pattern is simpler than the planar Halbach array described above.

array.type Use 'quasi-halbach' to specify an array of this type.

array. Nwaves There are always four magnets per wavelength for the quasi-Halbach array. Two elements to specify the number of wavelengths in each direction, or just one if the same in both.

array.Nmag Instead of Nwaves, in case you want a non-integer number of wavelengths (but that would be weird).

Patchwork planar array

array.type Use 'patchwork' to specify an array of this type.

array. Nmag There isn't really a 'wavelength of magnetisation' for this one; or rather, there is but it's trivial. So just define the number of magnets per side, instead. (Two-element for different sizes of one-element for an equal number of magnets in both directions.)

Arbitrary arrays Until now we have assumed that magnet arrays are composed of magnets with identical sizes and regularly-varying magnetisation directions. Some facilities are provided to generate more general/arbitrary—shaped arrays.

array.type Should be 'generic' but may be omitted.

array.mcount The number of magnets in each direction, say (X, Y, Z).

array.msize_array An (X, Y, Z, 3)-length matrix defining the magnet sizes for each magnet of the array.

array.magdir_fn An anonymous function that takes three input variables (i, j, k) to calculate the magnetisation for the (i, j, k)-th magnet in the (x, y, z)-directions respectively.

array.magn At present this still must be singleton-valued. This will be amended at some stage to allow magn_array input to be analogous with msize and msize_array.

This approach for generating magnet arrays has been little-tested. Please inform me of associated problems if found.

2 Meta-information

Obtaining The latest version of this package may be obtained from the GitHub repository http://github.com/wspr/magcode with the following command:

git clone git://github.com/wspr/magcode.git

Installing It may be installed in Matlab simply by adding the 'matlab/' sub-directory to the Matlab path; e.g., adding the following to your startup.m file: (if that's where you cloned the repository)

addpath ~/magcode/matlab

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This means, in essense, that you may freely modify and distribute this code provided that you acknowledge your changes to the work and retain my copyright. See the License text for the specific language governing permissions and limitations under the License.

Contributing and feedback Please report problems and suggestions at the GitHub issue tracker.³

The Matlab source code is written using Norman Ramsey's Noweb literate programming tool.⁴ After it is installed, use make code to extract the Matlab files magnetforces.m and multipoleforces.m, as well as extracting the test suite (such as it is, for now). Running make doc will compiling the documentation you are currently reading.

About this file This is a 'literate programming' approach to writing Matlab code using Noweb. To be honest I don't know if it's any better than simply using the Matlab programming language directly. The big advantage for me is that you have access to the entire IATEX document environment, which gives you access to vastly better tools for cross-referencing, maths typesetting, structured formatting, bibliography generation, and so on.

The downside is obviously that you miss out on Matlab's IDE with its integrated M-Lint program, debugger, profiler, and so on. Depending on one's work habits, this may be more or less of limiting factor to using literate programming in this way.

²http://www.apache.org/licenses/LICENSE-2.0

³http://github.com/wspr/magcode/issues

⁴http://www.cs.tufts.edu/~nr/noweb/

⁵http://www.cs.tufts.edu/~nr/noweb/

3 Documented code in a literate programming style

3.1 Calculating forces between magnets

This is the source of some code to calculate the forces and/or stiffnesses between two cuboid-shaped magnets with arbitary displacements and magnetisation direction. (A cuboid is like a three dimensional rectangle; its faces are all orthogonal but may have different side lengths.)

The main function is magnetforces, which takes three mandatory arguments: magnet_fixed, magnet_float, and displ. These will be described in more detail below.

Optional string arguments may be any combination of 'force', and/or 'stiffness' to indicate which calculations should be output. If no calculation is specified, 'force' is the default.

Displacement between cylindrical magnets may only be in the axial direction; displacement between cuboid magnets in all three directions.

Rather than specifying a magnetisation for a cylindrical magnet, it may be considered a thin current-carrying coil with a certain number of turns.

Inputs:	magnet_fixed	structure describing first magnet
	magnet_float	structure describing the second magnet
	displ	displacement between the magnets
	$[what\ to\ calculate]$	any of 'force', 'torque', 'stiffness'
Outputs:	forces	forces on the second magnet
	stiffnesses	stiffnesses on the second magnet
Magnet properties:	type	'cuboid' (default) or 'cylinder'
	dim	size of each magnet
	magn	magnetisation magnitude
	magdir	magnetisation direction
	lever	displacement from centre of rotation
		(second magnet only when calculating torques)
	dir	alignment direction (cylindrical magnets only)
	current	(cylinder only) current in the coil
	turns	(cylinder only) number of coil turns

```
9 \langle magnet forces.m 9 \rangle \equiv
```

```
function [varargout] = magnetforces(magnet_fixed, magnet_float, displ, varargin)

⟨ Matlab help text (forces) 44b⟩
⟨ Parse calculation args 15⟩
⟨ Organise input displacements 14⟩
⟨ Initialise main variables 11⟩
```

```
\langle \textit{ Precompute rotations } \texttt{42} \rangle \langle \textit{ Calculate for each displacement } \texttt{17} \rangle \langle \textit{ Return all results } \texttt{16} \rangle \langle \textit{ Function for resolving magnetisations } \texttt{41} \rangle \langle \textit{ Function for single force calculation } \texttt{18a} \rangle \langle \textit{ Function for single torque calculation } \texttt{19a} \rangle \langle \textit{ Function for single stiffness calculation } \texttt{18b} \rangle \langle \textit{ Functions for calculating forces and stiffnesses } \texttt{24} \rangle end
```

Root chunk (not used in this document).

3.1.1 Variables and data structures

First of all, address the data structures required for the input and output. Because displacement of a single magnet has three components, plus sizes of the faces another three, plus magnetisation strength and direction (two) makes nine in total, we use one of Matlab's structures to pass the information into the function. Otherwise we'd have an overwhelming number of input arguments.

The input variables magnet.dim should be the entire side lengths of the magnets; these dimensions are halved when performing all of the calculations. (Because that's just how the maths is.)

We use spherical coordinates to represent magnetisation angle, where phi is the angle from the horizontal plane $(-\pi/2 \le \phi \le \pi/2)$ and theta is the angle around the horizontal plane $(0 \le \theta \le 2\pi)$. This follows Matlab's definition; other conventions are commonly used as well. Remember:

```
(1,0,0)_{\mathrm{cartesian}} \equiv (0,0,1)_{\mathrm{spherical}}

(0,1,0)_{\mathrm{cartesian}} \equiv (\pi/2,0,1)_{\mathrm{spherical}}

(0,0,1)_{\mathrm{cartesian}} \equiv (0,\pi/2,1)_{\mathrm{spherical}}
```

Cartesian components can also be used as input as well, in which case they are made into a unit vector before multiplying it by the magnetisation magnitude. Either way (between spherical or cartesian input), J1 and J2 are made into the magnetisation vectors in cartesian coordinates.

11 $\langle Initialise \ main \ variables \ 11 \rangle \equiv$

```
if ~isfield(magnet_fixed,'type')
  if length(magnet_fixed.dim) == 2
    magnet_fixed.type = 'cylinder';
    magnet_fixed.type = 'cuboid';
  end
end
if ~isfield(magnet_float,'type')
  if length(magnet_float.dim) == 2
    magnet_float.type = 'cylinder';
    magnet_float.type = 'cuboid';
  end
end
if ~strcmp(magnet_fixed.type, magnet_float.type)
  error('Magnets must be of same type')
end
magtype = magnet_fixed.type;
```

```
if strcmp(magtype,'cuboid')
  size1 = reshape(magnet_fixed.dim/2,[3 1]);
  size2 = reshape(magnet_float.dim/2,[3 1]);
  J1 = resolve_magnetisations(magnet_fixed.magn, magnet_fixed.magdir);
  J2 = resolve_magnetisations(magnet_float.magn,magnet_float.magdir);
  if calc_torque_bool
    if ~isfield(magnet_float,'lever')
      magnet_float.lever = [0 0 0];
  end
elseif strcmp(magtype,'cylinder')
  size1 = reshape(magnet_fixed.dim,[2 1]);
  size2 = reshape(magnet_float.dim,[2 1]);
  if ~isfield(magnet_fixed,'dir')
   magnet_fixed.dir = [0 0 1];
  if ~isfield(magnet_float,'dir')
   magnet_float.dir = [0 0 1];
  if abs(magnet_fixed.dir) ~= abs(magnet_float.dir)
    error('Cylindrical magnets must be oriented in the same direction')
  if ~isfield(magnet_fixed,'magdir')
   magnet_fixed.magdir = [0 0 1];
  if abs(magnet_fixed.dir) ~= abs(magnet_fixed.magdir)
    error('Cylindrical magnets must be magnetised in the same direction as their orientation
  if ~isfield(magnet_float,'magdir')
    magnet_float.magdir = [0 0 1];
  if abs(magnet_float.dir) ~= abs(magnet_float.magdir)
    error('Cylindrical magnets must be magnetised in the same direction as their orientati
  cyldir = find(magnet_float.magdir ~= 0);
  cylnotdir = find(magnet_float.magdir == 0);
  if length(cyldir) ~= 1
```

```
error('Cylindrical magnets must be aligned in one of the x, y or z directions')
end

magnet_float.magdir = magnet_float.magdir(:);
magnet_fixed.magdir = magnet_fixed.magdir(:);
magnet_float.dir = magnet_float.dir(:);
magnet_fixed.dir = magnet_fixed.dir(:);

if ~isfield(magnet_fixed,'magn')
    magnet_fixed.magn = 4*pi*1e-7*magnet_fixed.turns*magnet_fixed.current/magnet_fixed.dir
end
if ~isfield(magnet_float,'magn')
    magnet_float.magn = 4*pi*1e-7*magnet_float.turns*magnet_float.current/magnet_float.dir
end

J1 = magnet_fixed.magn*magnet_fixed.magdir;
J2 = magnet_float.magn*magnet_float.magdir;
end
```

This definition is continued in chunk 40a.

This code is used in chunk 9.

Gotta check the displacement input for both functions. After sorting that out, we can initialise the output variables now we know how big they need to me.

14 $\langle Organise input displacements 14 \rangle \equiv$

```
if size(displ,1) == 3
 % all good
elseif size(displ,2) == 3
  displ = transpose(displ);
  error(['Displacements matrix should be of size (3, D) ',...
         'where D is the number of displacements.'])
end
Ndispl = size(displ,2);
if calc_force_bool
 forces_out = repmat(NaN,[3 Ndispl]);
end
if calc_stiffness_bool
  stiffnesses_out = repmat(NaN,[3 Ndispl]);
end
if calc_torque_bool
  torques_out = repmat(NaN,[3 Ndispl]);
```

This code is used in chunks 9 and 62.

3.1.2 Wrangling user input and output

We now have a choice of calculations to take based on the user input. This chunk and the next are used in both magnetforces.m and multipoleforces.m.

 $\langle Parse\ calculation\ args\ 15 \rangle \equiv$ 15 debug_disp = @(str) disp([]); calc_force_bool = false; calc_stiffness_bool = false; calc_torque_bool = false; % Undefined calculation flags for the three directions: $calc_xyz = [-1 -1 -1];$ for ii = 1:length(varargin) switch varargin{ii} debug_disp = @(str) disp(str);
calc_force_bool = true; case 'debug', case 'force', case 'stiffness', calc_stiffness_bool = true; calc_torque_bool case 'torque', = true; case 'x', $calc_xyz(1) = 1$; case 'y', $calc_xyz(2) = 1$; case 'z', $calc_xyz(3) = 1$; otherwise error(['Unknown calculation option "", varargin{ii},""]) end end % If none of 'x', 'y', 'z' are specified, calculate all. if all($calc_xyz == -1$) $calc_xyz = [1 1 1];$ end $calc_xyz(calc_xyz == -1) = 0;$ if ~calc_force_bool && ~calc_stiffness_bool && ~calc_torque_bool calc_force_bool = true; end

This code is used in chunks 9 and 62.

After all of the calculations have occured, they're placed back into varargout. (This happens at the very end, obviously.)

```
ii = 0;
if calc_force_bool
    ii = ii + 1;
    varargout{ii} = forces_out;
end

if calc_stiffness_bool
    ii = ii + 1;
    varargout{ii} = stiffnesses_out;
end

if calc_torque_bool
    ii = ii + 1;
    varargout{ii} = torques_out;
end
```

This code is used in chunks 9 and 62.

The actual mechanics. The idea is that a multitude of displacements can be passed to the function and we iterate to generate a matrix of vector outputs.

 $\langle Calculate for each displacement 17 \rangle \equiv$ 17

```
if strcmp(magtype,'cuboid')
if calc_force_bool
  for ii = 1:Ndispl
   forces_out(:,ii) = single_magnet_force(displ(:,ii));
end
if calc_stiffness_bool
  for ii = 1:Ndispl
    stiffnesses_out(:,ii) = single_magnet_stiffness(displ(:,ii));
  end
end
if calc_torque_bool
  torques_out = single_magnet_torque(displ,magnet_float.lever);
end
elseif strcmp(magtype,'cylinder')
if strcmp(magtype,'cylinder')
  if any(displ(cylnotdir,:)~=0)
    error(['Displacements for cylindrical magnets may only be axial. ',...
           'I.e., only in the direction of their alignment.'])
  end
end
if calc_force_bool
  forces_out = magnet_fixed.dir*...
    forces_cyl_calc(size1, size2, squeeze(displ(cyldir,:)), J1(cyldir), J2(cyldir));
end
if calc_stiffness_bool
  error('Stiffness cannot be calculated for cylindrical magnets yet.')
end
if calc_torque_bool
  error('Torques cannot be calculated for cylindrical magnets yet.')
end
```

```
end
```

This code is used in chunk 9.

```
This code is used in chunk 9.
        And this is what does the calculations.
        \langle Function for single force calculation 18a\rangle
18a
          function force_out = single_magnet_force(displ)
          force_components = repmat(NaN,[9 3]);
          ⟨ Precompute displacement rotations 43a⟩
          ⟨ Print diagnostics 44a⟩
          ⟨ Calculate x force 20a⟩
          ⟨ Calculate y force 20b⟩
          ⟨ Calculate z force 19b⟩
          force_out = sum(force_components);
          end
        This code is used in chunk 9.
        And this is what does the calculations for stiffness.
        \langle Function for single stiffness calculation 18b \rangle \equiv
18b
          function stiffness_out = single_magnet_stiffness(displ)
          stiffness_components = repmat(NaN,[9 3]);
          ⟨ Precompute displacement rotations 43a⟩
          ⟨ Print diagnostics 44a⟩
          \langle Calculate stiffnesses 21 \rangle
          stiffness_out = sum(stiffness_components);
          end
```

```
⟨ Function for single torque calculation 19a⟩≡
19a
         function torques_out = single_magnet_torque(displ,lever)
         force_components = repmat(NaN,[9 3]);
         ⟨ Precompute displacement rotations 43a⟩
          ⟨ Print diagnostics 44a⟩
          ⟨ Calculate torques 23⟩
         torques_out = sum(torque_components);
         end
       This code is used in chunk 9.
       The easy one first, where our magnetisation components align with the direction
       expected by the force functions.
       \langle \textit{ Calculate z force } 19b \rangle \equiv
19b
         debug_disp('z-z force:')
         force_components(9,:) = forces_calc_z_z( size1,size2,disp1,J1,J2 );
         debug_disp('z-y force:')
         force_components(8,:) = forces_calc_z_y( size1,size2,displ,J1,J2 );
         debug_disp('z-x force:')
         force_components(7,:) = forces_calc_z_x( size1,size2,displ,J1,J2 );
```

This code is used in chunk 18a.

The other forces (i.e., x and y components) require a rotation to get the magnetisations correctly aligned. In the case of the magnet sizes, the lengths are just flipped rather than rotated (in rotation, sign is important). After the forces are calculated, rotate them back to the original coordinate system.

```
\langle Calculate \times force \ 20a \rangle \equiv
20a
         calc_xyz = swap_x_z(calc_xyz);
         debug_disp('Forces x-x:')
         force_components(1,:) = ...
           rotate_z_to_x( forces_calc_z_z(size1_x,size2_x,d_x,J1_x,J2_x) );
         debug_disp('Forces x-y:')
         force_components(2,:) = ...
           rotate_z_to_x( forces_calc_z_y(size1_x,size2_x,d_x,J1_x,J2_x) );
         debug_disp('Forces x-z:')
         force_components(3,:) = ...
           rotate_z_to_x( forces_calc_z_x(size1_x,size2_x,d_x,J1_x,J2_x) );
         calc_xyz = swap_x_z(calc_xyz);
       This code is used in chunk 18a.
       Same again, this time making y the 'up' direction.
       ⟨ Calculate y force 20b⟩≡
20b
         calc_xyz = swap_y_z(calc_xyz);
         debug_disp('Forces y-x:')
         force_components(4,:) = ...
           rotate_z_to_y( forces_calc_z_x(size1_y,size2_y,d_y,J1_y,J2_y) );
         debug_disp('Forces y-y:')
         force_components(5,:) = ...
           rotate_z_to_y( forces_calc_z_z(size1_y,size2_y,d_y,J1_y,J2_y) );
         debug_disp('Forces y-z:')
         force_components(6,:) = ...
           rotate_z_to_y( forces_calc_z_y(size1_y,size2_y,d_y,J1_y,J2_y) );
         calc_xyz = swap_y_z(calc_xyz);
```

This code is used in chunk 18a.

Same as all the above. Except not really. Because stiffness isn't the same sort of vector quantity (if at all, really) as force, we simply 'flip' the directions around between different coordinate systems rather than rotate them.

21 $\langle Calculate stiffnesses 21 \rangle \equiv$ debug_disp('z-x stiffness:') stiffness_components(7,:) = ... stiffnesses_calc_z_x(size1,size2,displ,J1,J2); debug_disp('z-y stiffness:') stiffness_components(8,:) = ... stiffnesses_calc_z_y(size1,size2,displ,J1,J2); debug_disp('z-z stiffness:') stiffness_components(9,:) = ... stiffnesses_calc_z_z(size1,size2,displ,J1,J2); calc_xyz = swap_x_z(calc_xyz); debug_disp('x-x stiffness:') stiffness_components(1,:) = ... swap_x_z(stiffnesses_calc_z_z(size1_x,size2_x,d_x,J1_x,J2_x)); debug_disp('x-y stiffness:') stiffness_components(2,:) = ... swap_x_z(stiffnesses_calc_z_y(size1_x,size2_x,d_x,J1_x,J2_x)); debug_disp('x-z stiffness:') stiffness_components(3,:) = ... swap_x_z(stiffnesses_calc_z_x(size1_x,size2_x,d_x,J1_x,J2_x)); calc_xyz = swap_x_z(calc_xyz); calc_xyz = swap_y_z(calc_xyz); debug_disp('y-x stiffness:') stiffness_components(4,:) = ... swap_y_z(stiffnesses_calc_z_x(size1_y,size2_y,d_y,J1_y,J2_y)); debug_disp('y-y stiffness:') stiffness_components(5,:) = ... $swap_y_z(\ stiffnesses_calc_z_z(\ size1_y,size2_y,d_y,J1_y,J2_y\)\);$ debug_disp('y-z stiffness:')

stiffness_components(6,:) = ...

```
swap_y_z( stiffnesses_calc_z_y( size1_y,size2_y,d_y,J1_y,J2_y ) );
calc_xyz = swap_y_z(calc_xyz);
```

This code is used in chunk 18b.

```
\langle Calculate\ torques\ 23 \rangle \equiv
23
       debug_disp('Torque: z-z:')
       torque_components(9,:) = torques_calc_z_z( size1, size2, displ,lever, J1, J2 );
       debug_disp('Torque z-y:')
       torque_components(8,:) = torques_calc_z_y( size1,size2,disp1,lever,J1,J2 );
       debug_disp('Torque z-x:')
       torque_components(7,:) = torques_calc_z_x( size1,size2,displ,lever,J1,J2 );
       calc_xyz = swap_x_z(calc_xyz);
       debug_disp('Torques x-x:')
       torque_components(1,:) = ...
         rotate_z_to_x( torques_calc_z_z(size1_x,size2_x,d_x,l_x,J1_x,J2_x) );
       debug_disp('Torques x-y:')
       torque_components(2,:) = ...
         rotate_z_to_x( torques_calc_z_y(size1_x,size2_x,d_x,l_x,J1_x,J2_x) );
       debug_disp('Torques x-z:')
       torque_components(3,:) = ...
         rotate_z_to_x( torques_calc_z_x(size1_x,size2_x,d_x,l_x,J1_x,J2_x) );
       calc_xyz = swap_x_z(calc_xyz);
       calc_xyz = swap_y_z(calc_xyz);
       debug_disp('Torques y-x:')
       torque_components(4,:) = ...
         rotate_z_to_y( torques_calc_z_x(size1_y,size2_y,d_y,l_y,J1_y,J2_y) );
       debug_disp('Torques y-y:')
       torque_components(5,:) = ...
         rotate_z_to_y( torques_calc_z_z(size1_y,size2_y,d_y,l_y,J1_y,J2_y) );
       debug_disp('Torques y-z:')
       torque_components(6,:) = ...
         rotate_z_to_y( torques_calc_z_y(size1_y,size2_y,d_y,l_y,J1_y,J2_y) );
       calc_xyz = swap_y_z(calc_xyz);
```

This code is used in chunk 19a.

3.1.3 Functions for calculating forces, torques, and stiffnesses

The calculations for forces between differently-oriented cuboid magnets are all directly from the literature. The stiffnesses have been derived by differentiating the force expressions, but that's the easy part.

```
24 ⟨ Functions for calculating forces and stiffnesses 24⟩≡
⟨ Parallel magnets force calculation 25⟩
⟨ Orthogonal magnets force calculation 27⟩
⟨ Parallel magnets stiffness calculation 37⟩
⟨ Orthogonal magnets stiffness calculation 38⟩
⟨ Parallel magnets torque calculation 34⟩
⟨ Cylindrical magnets force calculation 31⟩
⟨ Helper functions 43b⟩
This code is used in chunk 9.
```

The expressions here follow directly from Akoun and Yonnet [1].

```
Inputs:
                  size1=(a,b,c)
                                             the half dimensions of the fixed magnet
                  size2=(A,B,C)
                                             the half dimensions of the floating magnet
                  displ=(dx,dy,dz)
                                             distance between magnet centres
                  (J,J2)
                                             magnetisations of the magnet in the z-direction
       Outputs: forces_xyz=(Fx,Fy,Fz)
                                             Forces of the second magnet
      \langle Parallel magnets force calculation 25 \rangle \equiv
25
        function calc_out = forces_calc_z_z(size1,size2,offset,J1,J2)
        J1 = J1(3);
        J2 = J2(3);
        ⟨ Initialise subfunction variables 39b⟩
        if calc_xyz(1)
          component_x = \dots
            + multiply_x_log_y( 0.5*(v.^2-w.^2), r-u ) ...
            + multiply_x_log_y( u.*v, r-v ) ...
             + v.*w.*atan1(u.*v,r.*w) ...
             + 0.5*r.*u;
        end
        if calc_xyz(2)
          component_y = ...
             + multiply_x_log_y( 0.5*(u.^2-w.^2), r-v ) ...
            + multiply_x_log_y( u.*v, r-u ) ...
             + u.*w.*atan1(u.*v,r.*w) ...
             + 0.5*r.*v;
        end
        if calc_xyz(3)
          component_z = \dots
             - multiply_x_log_y( u.*w, r-u ) ...
             - multiply_x_log_y( v.*w, r-v ) ...
             + u.*v.*atan1(u.*v,r.*w) ...
             - r.*w;
        end
        \langle Finish up 40b \rangle
```

This code is used in chunk 24.

Orthogonal magnets forces given by Yonnet and Allag [3]. Note those equations seem to be written to calculate the force on the first magnet due to the second, so we negate all the values to get the force on the latter instead.

27 $\langle Orthogonal \ magnets \ force \ calculation \ 27 \rangle \equiv$ function calc_out = forces_calc_z_y(size1,size2,offset,J1,J2) J1 = J1(3);J2 = J2(2);⟨ Initialise subfunction variables 39b⟩ allag_correction = -1; if calc_xyz(1) $component_x = ...$ - multiply_x_log_y (v .* w , r-u) ... + multiply_x_log_y (v .* u , r+w) ... + multiply_x_log_y (u .* w , r+v) ... $-0.5 * u.^2 .* atan1(v.* w, u.* r) ...$ $-0.5 * v.^2 .* atan1(u.* w, v.* r) ...$ $-0.5 * w.^2 .* atan1(u.* v, w.* r);$ component_x = allag_correction*component_x; end if calc_xyz(2) component_y = ... $0.5 * multiply_x_log_y(u.^2 - v.^2, r+w) ...$ - multiply_x_log_y(u .* w , r-u) ... - u .* v .* atan1(u .* w , v .* r) ... -0.5 * w .* r;component_y = allag_correction*component_y; end if calc_xyz(3) component_z = ... $0.5 * multiply_x_log_y(u.^2 - w.^2, r+v) ...$ - multiply_x_log_y(u .* v , r-u) ... - u .* w .* atan1(u .* v , w .* r) ... -0.5 * v .* r;component_z = allag_correction*component_z; end

 $\langle Finish up 40b \rangle$

This definition is continued in chunk 30. This code is used in chunk 24.

This is the same calculation with Janssen's equations instead. By default this code never runs, but if you like it can be enabled to prove that the equations are consistent.

29 ⟨ Test against Janssen results 29⟩≡ S=u;T=v;U=w; R=r;component_x_ii = ... $(0.5*atan1(U,S)+0.5*atan1(T.*U,S.*R)).*S.^2...$ + T.*S - 3/2*U.*S - multiply_x_log_y(S.*T , U+R)-T.^2 .* atan1(S,T) ... + U.* (U.* (... 0.5*atan1(S,U)+0.5*atan1(S.*T,U.*R) ...) ... - multiply_x_log_y(T , S+R)+multiply_x_log_y(S,R-T) ... + 0.5*T.^2 .* atan1(S.*U,T.*R)... ; component_y_ii = ... 0.5*U.*(R-2*S)+...multiply_x_log_y($0.5*(T.^2-S.^2)$, U+R)+... S.*T.*(atan1(U,T)+atan1(S.*U,T.*R))+...multiply_x_log_y(S.*U , R-S)... ; component_z_ii = ... 0.5*T.*(R-2*S)+... $\label{eq:multiply_x_log_y(0.5*(U.^2-S.^2), T+R)+...} \\$ S.*U.*(atan1(T,U)+atan1(S.*T,U.*R))+...multiply_x_log_y(S.*T , R-S)... xx = index_sum.*component_x; xx_ii = index_sum.*component_x_ii; $assert(abs(sum(xx(:)) - sum(xx_ii(:))) < 1e-8)$ yy = index_sum.*component_y; yy_ii = index_sum.*component_y_ii; $assert(abs(sum(yy(:)) - sum(yy_ii(:))) < 1e-8)$ zz = index_sum.*component_z;

zz_ii = index_sum.*component_z_ii;

```
assert( abs(sum(zz(:)) - sum(zz_ii(:))) < 1e-8 )
component_x = component_x_ii;
component_y = component_y_ii;
component_z = component_z_ii;</pre>
```

Root chunk (not used in this document).

The improvement in processing time between typing in the actual equals compared to just transforming the z-y case isn't worth the tedium of actually doing it.

30 $\langle Orthogonal \ magnets \ force \ calculation \ \ {\color{red} 27} \rangle + \equiv$

```
function calc_out = forces_calc_z_x(size1,size2,offset,J1,J2)
calc_xyz = swap_x_y(calc_xyz);

forces_xyz = forces_calc_z_y(...
    swap_x_y(size1), swap_x_y(size2), rotate_x_to_y(offset),...
    J1, rotate_x_to_y(J2) );

calc_xyz = swap_x_y(calc_xyz);
calc_out = rotate_y_to_x( forces_xyz );
end
```

Cylindrical magnets are incomplete.

31 $\langle Cylindrical \ magnets \ force \ calculation \ 31 \rangle \equiv$

```
function calc_out = forces_cyl_calc(size1,size2,h_gap,J1,J2)
% inputs
r1 = size1(1);
r2 = size2(1);
% implicit
z = nan(4,length(h_gap));
z(1,:) = -size1(2)/2;
z(2,:) = size1(2)/2;
z(3,:) = h_{gap} - size2(2)/2;
z(4,:) = h_{gap} + size2(2)/2;
C_d = zeros(size(h_gap));
for ii = [1 \ 2]
 for jj = [3 \ 4]
   a1 = z(ii,:) - z(jj,:);
   a2 = 1 + ((r1-r2)./a1).^2;
   a3 = sqrt((r1+r2).^2 + a1.^2);
   a4 = 4*r1.*r2./((r1+r2).^2 + a1.^2);
    [K, E, PI] = ellipkepi(a4./(1-a2), a4);
    if a2 == 1
      % singularity at a2=1 (i.e., equal radii)
     PI_term = 0;
      PI_term = (1-a1.^2/a3.^2).*PI;
    end
   f_z = a1.*a2.*a3.*(K - E./a2 - PI_term);
   f_z(abs(a1)<eps)=0; % singularity at a1=0 (i.e., coincident faces)</pre>
   C_d = C_d + (-1)^(ii+jj).*f_z;
  end
```

```
end
calc_out = J1*J2/(8*pi*1e-7)*C_d;
end
function [k,e,PI] = ellipkepi(a,m)
% Complete elliptic integrals calculated with the arithmetric-geometric mean
% algorithms contained here: http://dlmf.nist.gov/19.8
% Valid for a <= 1 and m <= 1
a0 = 1;
g0 = sqrt(1-m);
s0 = m;
nn = 0;
p0 = sqrt(1-a);
QO = 1;
QQ = QO;
w1 = ones(size(m));
while max(w1(:)) > eps % assume ellip2 converges slower than ellip3
 % for Elliptic I
 a1 = (a0+g0)/2;
  g1 = sqrt(a0.*g0);
 % for Elliptic II
 nn = nn + 1;
  c1 = (a0-g0)/2;
 w1 = 2^nn*c1.^2;
  s0 = s0 + w1;
  % for Elliptic III
  rr = p0.^2+a0.*g0;
 p1 = rr./(2.*p0);
 Q1 = 0.5*Q0.*(p0.^2-a0.*g0)./rr;
  QQ = QQ+Q1;
  a0 = a1;
  g0 = g1;
```

```
Q0 = Q1;
p0 = p1;
end
k = pi./(2*a1);
e = k.*(1-s0/2);
PI = pi./(4.*a1).*(2+a./(1-a).*QQ);
im = find(m == 1);
if ~isempty(im)
  k(im) = inf;
  e(im) = ones(length(im),1);
  PI(im) = inf;
end
end
```

This code is used in chunk 24.

The expressions here follow directly from Janssen et al. [2]. The code below was largely written by Allan Liu; thanks! We have checked it against Janssen's own Matlab code and the two give identical output.

```
Inputs:
                  size1=(a1,b1,c1)
                                             the half dimensions of the fixed magnet
                  size2=(a2,b2,c2)
                                             the half dimensions of the floating magnet
                  displ=(a,b,c)
                                             distance between magnet centres
                  lever=(d,e,f)
                                             distance between floating magnet and its centre of rotation
                  (J,J2)
                                             magnetisations of the magnet in the z-direction
       Outputs:
                 forces_xyz=(Fx,Fy,Fz)
                                             Forces of the second magnet
      \langle Parallel magnets torque calculation 34 \rangle \equiv
34
        function calc_out = torques_calc_z_z(size1,size2,offset,lever,J1,J2)
        br1 = J1(3);
        br2 = J2(3);
        if br1==0 br2==0
          debug_disp('Zero magnetisation')
          calc_out = 0*offset;
          return
        end
        a1 = size1(1)/2;
        b1 = size1(2)/2;
        c1 = size1(3)/2;
        a2 = size2(1)/2;
        b2 = size2(2)/2;
        c2 = size2(3)/2;
        a = offset(1);
        b = offset(2);
        c = offset(3);
        d = a + lever(1);
        e = b+lever(2);
        f = c + lever(3);
        Tx=0;
        Ty=0;
        Tz=0;
        for ii=[0,1]
          for jj=[0,1]
```

```
for kk=[0,1]
  for ll=[0,1]
    for mm=[0,1]
      for nn=[0,1]
        Cw=(-1)^mm.*c1-f;
        Cv=(-1)^kk.*b1-e;
        Cu=(-1)^i.*a1-d;
        w=c-(-1)^m.*c1+(-1)^n.*c2;
        v=b-(-1)^kk.*b1+(-1)^l1.*b2;
        u=a-(-1)^ii.*a1+(-1)^jj.*a2;
        s=sqrt(u.^2+v.^2+w.^2);
        Ex=(1/8).*(-2.*Cw.*(-4.*v.*u+s.^2+2.*v.*s)-w.*...
          (-8.*v.*u+s.^2+8.*Cv.*s+6.*v.*s)+4.*(2.*Cv.*u.*...
          w.*acoth(u./s)+w.*(v.^2+2.*Cv.*v-w.*(2.*Cw+w))...
          *acoth(v./s)-u.*(2.*w.*(Cw+w).*atan(v./w)+2*v.*...
          (Cw+w).*log(s-u)+(w.^2+2.*Cw.*w-v.*(2.*Cv+v)).*...
          atan(u.*v./(w.*s)))+2.*(2.*Cw+w).*(u.^2+w.^2).*log(v+s));
        Ey=(1/8)*...
          ((2.*Cw+w).*u.^2-8.*u.*v.*(Cw+w)+8.*u.*v.*(Cw+w).*log(s-v)...
          +4.*Cw.*u.*s+6.*w.*s.*u+(2.*Cw+w).*(v.^2+w.^2)+...
          4.*w.*(w.^2+2.*Cw.*w-u.*(2.*Cu+u)).*acoth(u./s)+...
          4.*v.*(-2.*Cu.*w.*acoth(v./s)+2.*w.*(Cw+w).*atan(u./w)...
          +(w.^2+2.*Cw.*w-u.*(2.*Cu+u)).*atan(u.*v./(w.*s)))...
          -2.*(2.*Cw+w).*(v.^2+w.^2).*log(u+s)+8.*Cu.*w.*s);
        Ez=(1/36).*(-u.^3-18.*v.*u.^2-6.*u.*(w.^2+6.*Cu...
          .*v-3.*v.*(2.*Cv+v)+3.*Cv.*s)+v.*(v.^2+6.*(w.^2+...
          3.*Cu.*s)+6.*w.*(w.^2-3.*v.*(2.*Cv+v)).*atan(u./w)...
          -6.*w.*(w.^2-3.*u.*(2.*Cu+u)).*atan(v./w)-9.*...
          (2.*(v.^2+2.*Cv.*v-u.*(2.*Cu+u)).*w.*atan(u.*v./(w.*s))...
          -2.*u.*(2.*Cu+u).*v.*log(s-u)-(2.*Cv+v).*(v.^2-w.^2)...
          .*log(u+s)+2.*u.*v.*(2.*Cv+v).*log(s-v)+(2.*Cu+...
          u).*(u.^2-w.^2).*log(v+s)));
        Tx=Tx+(-1)^(ii+jj+kk+ll+mm+nn)*Ex;
        Ty=Ty+(-1)^(ii+jj+kk+ll+mm+nn)*Ey;
        Tz=Tz+(-1)^(ii+jj+kk+ll+mm+nn)*Ez;
      end
    end
  end
```

```
end
  end
end
calc_out = real([Tx; Ty; Tz].*br1*br2/(16*pi^2*1e-7));
end
function calc_out = torques_calc_z_y(size1,size2,offset,lever,J1,J2)
if J1(3)^{-}=0 \&\& J2(2)^{-}=0
 error('Torques cannot be calculated for orthogonal magnets yet.')
end
calc_out = 0*offset;
end
function calc_out = torques_calc_z_x(size1,size2,offset,lever,J1,J2)
if J1(3)^{-}=0 \&\& J2(1)^{-}=0
 error('Torques cannot be calculated for orthogonal magnets yet.')
end
calc_out = 0*offset;
end
```

This code is used in chunk 24.

Stiffness calculations are simply differentiated (in Mathematica) from the forces.

37 $\langle Parallel \ magnets \ stiffness \ calculation \ 37 \rangle \equiv$

```
function calc_out = stiffnesses_calc_z_z(size1,size2,offset,J1,J2)

J1 = J1(3);
    J2 = J2(3);

⟨ Initialise subfunction variables 39b⟩

if calc_xyz(1) calc_xyz(3)
    component_x = - r - (u.^2 .*v)./(u.^2+w.^2) - v.*log(r-v);
end

if calc_xyz(2) calc_xyz(3)
    component_y = - r - (v.^2 .*u)./(v.^2+w.^2) - u.*log(r-u);
end

if calc_xyz(3)
    component_z = - component_x - component_y;
end

⟨ Finish up 40b⟩
```

This code is used in chunk 24.

Orthogonal magnets stiffnesses derived from Yonnet and Allag [3]. First the z-y magnetisation.

38 ⟨ Orthogonal magnets stiffness calculation 38⟩≡

function calc_out = stiffnesses_calc_z_y(size1,size2,offset,J1,J2)

J1 = J1(3);
J2 = J2(2);

 $\langle Finish up 40b \rangle$

end

if calc_xyz(3)

This definition is continued in chunk $39\mathrm{a}.$

component_z = - component_x - component_y;

⟨ Initialise subfunction variables 39b⟩

This code is used in chunk 24.

Now the z-x magnetisation, which is z-y rotated.

39a $\langle Orthogonal \ magnets \ stiffness \ calculation \ 38 \rangle + \equiv$

```
function calc_out = stiffnesses_calc_z_x(size1,size2,offset,J1,J2)

calc_xyz = swap_x_y(calc_xyz);

stiffnesses_xyz = stiffnesses_calc_z_y(...
    swap_x_y(size1), swap_x_y(size2), rotate_x_to_y(offset),...
    J1, rotate_x_to_y(J2) );

calc_xyz = swap_x_y(calc_xyz);
calc_out = swap_x_y(stiffnesses_xyz);
end
```

Some shared setup code. First return early if either of the magnetisations are zero — that's the trivial solution. Assume that the magnetisation has already been rounded down to zero if necessary; i.e., that we don't need to check for J1 or J2 are less than 1e-12 or whatever.

39b ⟨ Initialise subfunction variables 39b⟩≡

```
if (J1==0 J2==0)
  debug_disp('Zero magnetisation.')
  calc_out = [0; 0; 0];
  return;
end

u = offset(1) + size2(1)*(-1).^index_j - size1(1)*(-1).^index_i;
v = offset(2) + size2(2)*(-1).^index_l - size1(2)*(-1).^index_k;
w = offset(3) + size2(3)*(-1).^index_q - size1(3)*(-1).^index_p;
r = sqrt(u.^2+v.^2+w.^2);
```

This code is used in chunks 25, 27, 37, and 38.

Here are some variables used above that only need to be computed once. The idea here is to vectorise instead of using for loops because it allows more convenient manipulation of the data later on.

```
40a
       \langle Initialise \ main \ variables \ 11 \rangle + \equiv
         magconst = 1/(4*pi*(4*pi*1e-7));
         [index_i, index_j, index_k, index_l, index_p, index_q] = ndgrid([0 1]);
         index_sum = (-1).^(index_i+index_j+index_k+index_l+index_p+index_q);
       And some shared finishing code.
40b
       \langle Finish up 40b \rangle \equiv
         if calc_xyz(1)
           component_x = index_sum.*component_x;
            component_x = 0;
         end
         if calc_xyz(2)
           component_y = index_sum.*component_y;
         else
            component_y = 0;
         end
         if calc_xyz(3)
            component_z = index_sum.*component_z;
         else
            component_z = 0;
         end
         calc_out = J1*J2*magconst .* ...
            [ sum(component_x(:));
              sum(component_y(:));
              sum(component_z(:)) ];
         debug_disp(calc_out')
         end
```

This code is used in chunks 25, 27, 37, and 38.

3.1.4 Setup code

Magnetisation directions are specified in either cartesian or spherical coordinates. Since this is shared code, it's sent to the end to belong in a nested function.

We don't use Matlab's sph2cart here, because it doesn't calculate zero accurately (because it uses radians and cos(pi/2) can only be evaluated to machine precision of pi rather than symbolically).

41 $\langle Function for resolving magnetisations 41 \rangle \equiv$

```
function J = resolve_magnetisations(magn,magdir)
```

```
if length(magdir)==2
  J_r = magn;
  J_t = magdir(1);
  J_p = magdir(2);
  J = [J_r * cosd(J_p) * cosd(J_t) ; ...
          J_r * cosd(J_p) * sind(J_t); ...
          J_r * sind(J_p)];
else
  if all(magdir == zeros(size(magdir)) )
    J = [0; 0; 0];
  else
    J = magn*magdir/norm(magdir);
    J = reshape(J,[3 1]);
  end
\quad \text{end} \quad
end
```

This code is used in chunk 9.

Forces due to magnetisations in x and y are calculated by rotating the original expressions. The rotated magnet sizes and magnetisation vectors are calculated here once only.

The rotation matrices are precalculated to avoid performing the matrix multiplications each time.

42 $\langle Precompute \ rotations \ 42 \rangle \equiv$

```
if strcmp(magtype,'cuboid')
swap_x_y = 0(vec) vec([2 1 3]);
swap_x_z = 0(vec) vec([3 2 1]);
swap_y_z = 0(vec) vec([1 3 2]);
rotate_z_to_x = @(vec) [ vec(3); vec(2); -vec(1) ]; % Ry( 90)
rotate_x_to_z = @(vec) [ -vec(3); vec(2); vec(1) ] ; % Ry(-90)
rotate_y_to_z = @(vec) [ vec(1); -vec(3); vec(2) ]; % Rx(90)
rotate_z_{to_y} = @(vec) [ vec(1); vec(3); -vec(2) ]; % Rx(-90)
rotate_x_to_y = @(vec) [ -vec(2); vec(1); vec(3) ]; % Rz(90)
rotate_y_to_x = @(vec) [ vec(2); -vec(1); vec(3) ]; % Rz(-90)
size1_x = swap_x_z(size1);
size2_x = swap_x_z(size2);
J1_x = rotate_x_to_z(J1);
J2_x
     = rotate_x_to_z(J2);
size1_y = swap_y_z(size1);
size2_y = swap_y_z(size2);
J1_y
       = rotate_y_to_z(J1);
J2_y
       = rotate_y_to_z(J2);
end
```

This code is used in chunk 9.

And the rotated displacement vectors are calculated once per loop:

43a $\langle Precompute displacement rotations 43a \rangle \equiv$

```
d_x = rotate_x_to_z(displ);
d_y = rotate_y_to_z(displ);

if calc_torque_bool
    l_x = rotate_x_to_z(lever);
    l_y = rotate_y_to_z(lever);
end
```

This code is used in chunks 18 and 19a.

The equations contain two singularities. Specifically, the equations contain terms of the form $x \log(y)$, which becomes NaN when both x and y are zero since $\log(0)$ is negative infinity.

This function computes $x \log(y)$, special-casing the singularity to output zero, instead. (This is indeed the value of the limit.)

43b $\langle Helper functions 43b \rangle \equiv$

```
function out = multiply_x_log_y(x,y)
  out = x.*log(y);
  out(~isfinite(out))=0;
end
```

This definition is continued in chunk 43c. This code is used in chunk 24.

Also, we're using atan instead of atan2 (otherwise the wrong results are calculated — I guess I don't totally understand that), which becomes a problem when trying to compute atan(0/0) since 0/0 is NaN.

This function computes atan but takes two arguments.

43c $\langle Helper functions 43b \rangle + \equiv$

```
function out = atan1(x,y)
  out = zeros(size(x));
  ind = x~=0 & y~=0;
  out(ind) = atan(x(ind)./y(ind));
end
```

Let's print some information to the terminal to aid debugging. This is especially important (for me) when looking at the rotated coordinate systems.

```
⟨ Print diagnostics 44a⟩≡
44a
         debug_disp(' ')
         debug_disp('CALCULATING THINGS')
         debug_disp('=======;')
         debug_disp('Displacement:')
         debug_disp(displ')
         debug_disp('Magnetisations:')
         debug_disp(J1')
         debug_disp(J2')
       This code is used in chunks 18 and 19a.
       When users type help magnetforces this is what they see.
       \langle Matlab \ help \ text \ (forces) \ 44b \rangle \equiv
44b
         %% MAGNETFORCES Calculate forces between two cuboid magnets
         \% Finish this off later. Please read the PDF documentation instead for now.
```

This code is used in chunk 9.

3.2 Test files for magnet forces

The chunks that follow are designed to be saved into individual files and executed automatically to check for (a) correctness and (b) regression problems as the code evolves.

How do I know if the code produces the correct forces? Well, for many cases I can compare with published values in the literature. Beyond that, I'll be setting up some tests that I can logically infer should produce the same results (such as mirror-image displacements) and test that.

There are many Matlab unit test frameworks but I'll be using a fairly low-tech method. In time this test suite should be (somehow) useable for all implementations of magnetocode, not just Matlab. But I haven't thought about doing anything like that, yet.

Because I'm lazy, just run the tests manually for now. This script must be run twice if it updates itself.

This definition is continued in chunk 84b. Root chunk (not used in this document).

Force testing. This test checks that square magnets produce the same forces in the each direction when displaced in positive and negative x, y, and z directions, respectively. In other words, this tests the function forces_calc_z_y directly. Both positive and negative magnetisations are used.

```
\langle test001a.m \ 46 \rangle \equiv
46
         disp('======;')
         fprintf('TEST 001a: ')
         magnet_fixed.dim = [0.04 0.04 0.04];
         magnet_float.dim = magnet_fixed.dim;
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
         offset = 0.1;
         \langle Test z-z magnetisations 47a \rangle
         ⟨ Assert magnetisations tests 53a⟩
         \langle Test \ x - x \ magnetisations \ 47b \rangle
         ⟨ Assert magnetisations tests 53a⟩
         \langle Test y-y magnetisations 48 \rangle
         ⟨ Assert magnetisations tests 53a⟩
         fprintf('passed\n')
         disp('======;')
```

Root chunk (not used in this document).

Testing vertical forces. $\langle Test\ z - z\ magnetisations\ 47a \rangle \equiv$ 47af = [];for ii = [1, -1]magnet_fixed.magdir = [0 ii*90]; % \$\pm z\$ for jj = [1, -1]magnet_float.magdir = [0 jj*90]; for kk = [1, -1]displ = kk*[0 0 offset]; f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ); end end $\quad \text{end} \quad$ dirforces = chop(f(3,:), 8); otherforces = f([1 2],:); This code is used in chunk 46. Testing horizontal x forces. 47b $\langle Test \ x-x \ magnetisations \ 47b \rangle \equiv$ f = [];for ii = [1, -1]magnet_fixed.magdir = [90+ii*90 0]; % \$\pm x\$ for jj = [1, -1]magnet_float.magdir = [90+jj*90 0]; for kk = [1, -1]displ = kk*[offset 0 0]; f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ); end end end dirforces = chop(f(1,:), 8);

This code is used in chunk 46.

otherforces = f([2 3],:);

Testing horizontal y forces.

```
f = [];

for ii = [1, -1]
    magnet_fixed.magdir = [ii*90 0]; % $\pm y$
    for jj = [1, -1]
        magnet_float.magdir = [jj*90 0];
        for kk = [1, -1]
            displ = kk*[0 offset 0];
            f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
        end
    end
end
dirforces = chop( f(2,:), 8 );
otherforces = f([1 3],:);
```

This code is used in chunk 46.

This test does the same thing but for orthogonally magnetised magnets.

```
\langle test001b.m \ 49 \rangle \equiv
49
         disp('======;')
         fprintf('TEST 001b: ')
         magnet_fixed.dim = [0.04 0.04 0.04];
         magnet_float.dim = magnet_fixed.dim;
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
          \langle Test\ ZYZ\ 50a \rangle
         ⟨ Assert magnetisations tests 53a⟩
          \langle Test ZXZ 50b \rangle
          \langle Assert magnetisations tests 53a \rangle
          \langle Test ZXX 52 \rangle
          ⟨ Assert magnetisations tests 53a⟩
          \langle Test\ ZYY\ 51 \rangle
          \langle Assert magnetisations tests 53a \rangle
         fprintf('passed\n')
         disp('======;')
```

Root chunk (not used in this document).

```
z-y magnetisations, z displacement.
       \langle Test\ ZYZ\ 50a \rangle \equiv
50a
         fzyz = [];
         for ii = [1, -1]
           for jj = [1, -1]
             for kk = [1, -1]
               magnet_fixed.magdir = ii*[0 90]; % $\pm z$
               magnet_float.magdir = jj*[90 0];  % $\pm y$
                displ = kk*[0 \ 0 \ 0.1]; % $\pm z$
                fzyz(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
             end
           end
         end
         dirforces = chop( fzyz(2,:), 8 );
         otherforces = fzyz([1 3],:);
       This code is used in chunk 49.
        z-x magnetisations, z displacement.
50b
       \langle Test ZXZ 50b \rangle \equiv
         fzxz = [];
         for ii = [1, -1]
           for jj = [1, -1]
             for kk = [1, -1]
               magnet_fixed.magdir = ii*[0 90]; % $\pm z$
               magnet_float.magdir = [90+jj*90 0]; % pm x
                displ = kk*[0.1 \ 0 \ 0]; % pm x
                fzxz(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
              end
           end
         end
         dirforces = chop( fzxz(3,:), 8 );
         otherforces = fzxz([1 2],:);
```

This code is used in chunk 49.

z–y magnetisations, y displacement.

This code is used in chunk 49.

```
fzyy = [];

for ii = [1, -1]
    for jj = [1, -1]
    for kk = [1, -1]

    magnet_fixed.magdir = ii*[0 90]; % $\pm z$
    magnet_float.magdir = jj*[90 0]; % $\pm y$
    displ = kk*[0 0.1 0]; % $\pm y$
    fzyy(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);

    end
    end
    end
end
dirforces = chop( fzyy(3,:), 8 );
otherforces = fzyy([1 2],:);
```

z-x magnetisations, x displacement.

```
fzxx = [];

for ii = [1, -1]
    for jj = [1, -1]
    for kk = [1, -1]

    magnet_fixed.magdir = ii*[0 90]; % $\pm z$
    magnet_float.magdir = [90+jj*90 0]; % $\pm x$
    displ = kk*[0 0 0.1]; % $\pm z$
    fzxx(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);

    end
    end
    end
end
dirforces = chop( fzxx(1,:), 8 );
otherforces = fzxx([2 3],:);
```

This code is used in chunk 49.

The assertions, common between directions.

```
\langle Assert magnetisations tests 53a \rangle \equiv
53a
         assert ( ...
                        all(abs(otherforces(:)) < 1e-11), ...
                        'Orthogonal forces should be zero' ...
         assert ( ...
                        all( abs(dirforces) == abs(dirforces(1)) ) , ...
                        'Force magnitudes should be equal' ...
         assert ( ...
                        all( dirforces(1:4) == -dirforces(5:8) ) , ...
                        'Forces should be opposite with reversed fixed magnet magnetisation' ...
         assert ( ...
                        all( dirforces([1 3 5 7]) == -dirforces([2 4 6 8]) ) , ...
                        'Forces should be opposite with reversed float magnet magnetisation' ...
                      )
       This code is used in chunks 46 and 49.
       Now try combinations of displacements.
53b
       \langle test001c.m \ 53b \rangle \equiv
         disp('======;')
         fprintf('TEST 001c: ')
         magnet_fixed.dim = [0.04 \ 0.04 \ 0.04];
         magnet_float.dim = magnet_fixed.dim;
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
          \langle Test \ combinations \ ZZ \ 54 \rangle
          ⟨ Assert combinations tests 56a⟩
          \langle Test \ combinations \ ZY \ 55 \rangle
          ⟨ Assert combinations tests 56a⟩
         fprintf('passed\n')
         disp('======;')
       Root chunk (not used in this document).
```

```
Tests.
      \langle \ \textit{Test combinations ZZ } \ 54 \rangle \equiv
54
         f = [];
         for ii = [-1 \ 1]
           for jj = [-1 \ 1]
             for xx = 0.12*[-1, 1]
               for yy = 0.12*[-1, 1]
                  for zz = 0.12*[-1, 1]
                         magnet_fixed.magdir = [0 ii*90]; % $z$
                         magnet_float.magdir = [0 jj*90]; % $z$
                         displ = [xx yy zz];
                         f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
                  end
                end
             end
           \quad \text{end} \quad
         end
         f = chop(f, 8);
         uniquedir = f(3,:);
         otherdir = f([1 2],:);
```

This code is used in chunk 53b.

```
Tests.
      \langle Test \ combinations \ ZY \ 55 \rangle \equiv
55
        f = [];
        for ii = [-1 \ 1]
          for jj = [-1 \ 1]
             for xx = 0.12*[-1, 1]
               for yy = 0.12*[-1, 1]
                 for zz = 0.12*[-1, 1]
                        magnet_fixed.magdir = [0 ii*90]; % $\pm z$
                        magnet_float.magdir = [jj*90 0]; % $\pm y$
                        displ = [xx yy zz];
                        f(:,end+1) = magnetforces(magnet_fixed,magnet_float,displ);
                  end
               end
             end
           \quad \text{end} \quad
        end
        f = chop(f, 8);
        uniquedir = f(1,:);
        otherdir = f([2 3],:);
```

This code is used in chunk 53b.

```
Shared tests, again.
56a
       \langle Assert combinations tests 56a \rangle \equiv
         test1 = abs(diff(abs(f(1,:))))<1e-10;
         test2 = abs(diff(abs(f(2,:))))<1e-10;
         test3 = abs(diff(abs(f(3,:))))<1e-10;
         assert (all(test1) && all(test2) && all(test3), ...
                   'All forces in a single direction should be equal' )
         test = abs(diff(abs(otherdir))) < 1e-11;</pre>
         assert (all(test), 'Orthogonal forces should be equal')
         test1 = f(:,1:8) == f(:,25:32);
         test2 = f(:,9:16) == f(:,17:24);
         assert ( all( test1(:) ) && all( test2(:)) , ...
                        'Reverse magnetisation shouldn't make a difference' )
       This code is used in chunk 53b.
       Now we want to try non-orthogonal magnetisation.
56b
       \langle test001d.m \ 56b \rangle \equiv
         disp('======;')
         fprintf('TEST 001d: ')
         magnet_fixed.dim = [0.04 0.04 0.04];
         magnet_float.dim = magnet_fixed.dim;
         % Fixed parameters:
         magnet_fixed.magn = 1.3;
         magnet_float.magn = 1.3;
         magnet_fixed.magdir = [0 90]; % $z$
         displ = 0.12*[1 1 1];
           Test XY superposition 57a
         ⟨ Assert superposition 58b⟩
         \langle Test \ XZ \ superposition \ 57b \rangle
           Assert superposition 58b
         ⟨ Test planar superposition 58a⟩
         ⟨ Assert superposition 58b⟩
         fprintf('passed\n')
         disp('======;')
```

Root chunk (not used in this document).

```
Test with a magnetisation unit vector of (1, 1, 0).
       \langle Test \ XY \ superposition \ 57a \rangle \equiv
57a
         magnet_float.magdir = [45 0]; % $\vec e_x+\vec e_y$
         f1 = magnetforces(magnet_fixed,magnet_float,displ);
         % Components:
         magnet_float.magdir = [0 0]; % $\vec e_x$
         fc1 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [90 0]; % $\vec e_y$
         fc2 = magnetforces(magnet_fixed,magnet_float,displ);
         f2 = (fc1+fc2)/sqrt(2);
       This code is used in chunk 56b.
       Test with a magnetisation unit vector of (1,0,1).
57b
       \langle Test \ XZ \ superposition \ 57b \rangle \equiv
         magnet_float.magdir = [0 45]; % $\vec e_y+\vec e_z$
         f1 = magnetforces(magnet_fixed,magnet_float,displ);
         % Components:
         magnet_float.magdir = [0 0]; % $\vec e_x$
         fc1 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [0 90]; % $\vec e_z$
         fc2 = magnetforces(magnet_fixed,magnet_float,displ);
         f2 = (fc1+fc2)/sqrt(2);
```

This code is used in chunk 56b.

57

Test with a magnetisation unit vector of (1,1,1). This is about as much as I can be bothered testing for now. Things seem to be working.

```
58a
       ⟨ Test planar superposition 58a⟩≡
         [t p r] = cart2sph(1/sqrt(3), 1/sqrt(3), 1/sqrt(3));
         magnet_float.magdir = [t p]*180/pi; % $\vec e_y+\vec e_z+\vec e_z$
         f1 = magnetforces(magnet_fixed,magnet_float,displ);
         % Components:
         magnet_float.magdir = [0 0]; % $\vec e_x$
         fc1 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [90 0]; % $\vec e_y$
         fc2 = magnetforces(magnet_fixed,magnet_float,displ);
         magnet_float.magdir = [0 90]; % $\vec e_z$
         fc3 = magnetforces(magnet_fixed,magnet_float,displ);
         f2 = (fc1+fc2+fc3)/sqrt(3);
       This code is used in chunk 56b.
       The assertion is the same each time.
       \langle Assert superposition 58b \rangle \equiv
58b
         assert ( ...
                      isequal ( chop(f1, 4) , chop(f2, 4) ) , ...
                       'Components should sum due to superposition' ...
```

This code is used in chunk 56b.

Now check that components are calculated correctly.

```
\langle test001e.m 59 \rangle \equiv
59
       disp('======;')
       fprintf('TEST 001e: ')
       magnet_fixed.dim = [0.03 0.04 0.05];
       magnet_float.dim = [0.055 0.045 0.035];
       magnet_fixed.magn = 1;
       magnet_float.magn = 1;
       magnet_fixed.magdir = [30 50];
       magnet_fixed.magdir = [60 45];
       displ = [0.1 \ 0.09 \ 0.11];
       f_all = magnetforces(magnet_fixed,magnet_float,displ);
       f_x = magnetforces(magnet_fixed,magnet_float,displ,'x');
       f_y = magnetforces(magnet_fixed,magnet_float,displ,'y');
       f_z = magnetforces(magnet_fixed,magnet_float,displ,'z');
       assert( all(f_all==[f_x(1); f_y(2); f_z(3)]) , ...
          'Forces components calculated separately shouldn't change.')
       k_all = magnetforces(magnet_fixed,magnet_float,displ,'stiffness');
       k_x = magnetforces(magnet_fixed,magnet_float,displ,'stiffness','x');
       k_y = magnetforces(magnet_fixed,magnet_float,displ,'stiffness','y');
       k_z = magnetforces(magnet_fixed,magnet_float,displ,'stiffness','z');
       assert( all(k_all==[k_x(1); k_y(2); k_z(3)]), ...
          'Stiffness components calculated separately shouldn't change.')
       fprintf('passed\n')
       disp('======;')
```

Root chunk (not used in this document).

Cylindrical magnets testing.

```
\langle testcyl01.m \ 60 \rangle \equiv
60
       disp('======;')
       fprintf('TEST cylinder forces: ')
       magnet_fixed.dim = [0.02 0.04];
       magnet_float.dim = magnet_fixed.dim;
       magnet_fixed.magn = 1.3;
       magnet_float.magn = 1.3;
       magnet_fixed.type = 'cylinder';
       magnet_float.type = magnet_fixed.type;
       magnet_fixed.dir = [0 0 1];
       magnet_float.dir = [0 0 1]; % must be same
       magnet_fixed.magdir = [0 0 1];
       magnet_float.magdir = [0 0 -1]; % must be aligned
       F = magnetforces(magnet_fixed,magnet_float,[0 0 0.05]);
       assert( round(1000*F(3)) == 265537, 'forces between cylindrical magnets');
       fprintf('passed\n')
       disp('======;')
```

Root chunk (not used in this document).

Cuboid torques tests.

61 $\langle testcuboidtorque01.m \ 61 \rangle \equiv$

```
disp('======;')
fprintf('TEST cuboid torques: ')
magnet_fixed.dim = [0.04 0.04 0.02];
magnet_float.dim = magnet_fixed.dim;
magnet_fixed.magn = 1.3;
magnet_float.magn = 1.3;
magnet_fixed.magdir = [0 0 1];
magnet_float.magdir = [0 0 1]; % must be (anti-)parallel
T = magnetforces(magnet_fixed,magnet_float,[0.02 0 0.03],'torque');
assert( all( round(1e6*T) == [0 33877 0] ), 'incorrect reference torques between parallel
magnet_fixed.dim = [0.04 0.02 0.04];
magnet_float.dim = magnet_fixed.dim;
magnet_fixed.magn = 1.3;
magnet_float.magn = 1.3;
magnet_fixed.magdir = [0 1 0];
magnet_float.magdir = [0 1 0]; % must be (anti-)parallel
T2 = magnetforces(magnet_fixed,magnet_float,[0 0.03 0.02],'torque');
assert( all( round(1e6*T2) == [33877 0 0] ), 'incorrect reference torques between parallel
magnet_fixed.dim = [0.02 0.04 0.04];
magnet_float.dim = magnet_fixed.dim;
magnet_fixed.magn = 1.3;
magnet_float.magn = 1.3;
magnet_fixed.magdir = [1 0 0];
magnet_float.magdir = [1 0 0]; % must be (anti-)parallel
T3 = magnetforces(magnet_fixed,magnet_float,[0.03 0.02 0],'torque');
```

```
assert( all( round(1e6*T3) == [0 0 33877] ), 'incorrect reference torques between parallel
fprintf('passed\n')
disp('====="")
```

Root chunk (not used in this document).

3.3 Forces between (multipole) magnet arrays

This function uses magnetforces.m to compute the forces between two multipole magnet arrays. As before, we can calculate either force and/or stiffness in all three directions.

The structure of the function itself should look fairly straightforward. Some of the code is repeated from magnetforces (an advantage of the literate programming approach) for parsing the inputs for which calculations to perform and return.

```
function [varargout] = multipoleforces(fixed_array, float_array, displ, varargin)

\( \begin{align*} Matlab \text{ help text (multipole)} & 84a \end{align*}

\( \begin{align*} Parse \text{ calculation args } 15 \\ \text{ Organise input displacements } 14 \\ \text{ Initialise multipole variables } 66 \\ \text{ Calculate array forces } 65 \\ \text{ Return all results } 16 \end{align*}

\( \begin{align*} Multipole \text{ sub-functions } 63 \end{align*}

\]

end
```

Root chunk (not used in this document).

```
And nested sub-functions.  \langle \textit{Multipole sub-functions } 63 \rangle \equiv   \langle \textit{Create arrays from input variables } 68 \rangle   \langle \textit{Extrapolate variables from input } 83 \rangle  This code is used in chunk 62.
```

Table 1: Description of multipoleforces data structures.

Inputs:	fixed_array float_array displ [what to calculate]	structure describing first magnet array structure describing the second magnet array displacement between first magnet of each array 'force' and/or 'stiffness'
Outputs:	forces stiffnesses	forces on the second array stiffnesses on the second array
Arrays:	type align face mcount msize mgap magn magdir_fn	See Table 2 See Table 3 See Table 4 [i j k] magnets in each direction size of each magnet gap between successive magnets magnetisation magnitude function to calculate the magnetisation direction

Table 2: Possibilities for the type of a multipole array.

generic	Magnetisation directions &c. are defined manually
linear	Linear Halbach array
planar	Planar Halbach array
quasi-Halbach	Quasi-Halbach planar array
patchwork	'Patchwork' planar array

Table 3: Axes or plane with which to align the array, set with align.

x, y, z	For linear arrays
xy, yz, xz	For planar arrays

Table 4: Facing direction for the strong side of the array, set with face.

+x, -x	Horizontal
+y, -y	Horizontal
+z, -z, up, down	Vertical

Although the input to these functions is described in the user guide, there's a quick summary in Tables 1 and 2.

3.3.1 Actual calculation of the forces

To calculate these forces, let's assume that we have two large arrays enumerating the positions and magnetisations of each individual magnet in each magnet array.

Required fields for each magnet array: total M total number of magnets in the array dim $(M \times 3)$ size of each magnet

magloc $(M \times 3)$ location of each magnet from the local coordinate system of the array

magn $(M \times 1)$ magnetisation magnitude of each magnet magdir $(M \times 2)$ magnetisation direction of each magnet in spherical coordinates

size $(M \times 3)$ total actual dimensions of the array Then it's just a matter of actually calculating each force and summing them

Then it's just a matter of actually calculating each force and summing them together, as shown below. We'll discuss how to actually populate these data structures later.

65 $\langle Calculate \ array \ forces \ 65 \rangle \equiv$

```
for ii = 1:fixed_array.total
  fixed_magnet = struct(...
                 fixed_array.dim(ii,:), ...
        'dim',
                fixed_array.magn(ii), ...
        'magdir', fixed_array.magdir(ii,:) ...
  );
  for jj = 1:float_array.total
    float_magnet = struct(...
               float_array.dim(jj,:), ...
      'dim',
      'magn',
               float_array.magn(jj), ...
      'magdir', float_array.magdir(jj,:) ...
   );
   mag_displ = displ_from_array_corners ...
                  - repmat(fixed_array.magloc(ii,:)',[1 Ndispl]) ...
                  + repmat(float_array.magloc(jj,:)',[1 Ndispl]);
    if calc_force_bool && ~calc_stiffness_bool
      array_forces(:,:,ii,jj) = ...
          magnetforces(fixed_magnet, float_magnet, mag_displ,varargin{:});
    elseif calc_stiffness_bool && ~calc_force_bool
      array_stiffnesses(:,:,ii,jj) = ...
```

```
magnetforces(fixed_magnet, float_magnet, mag_displ,varargin{:});
            else
               [array_forces(:,:,ii,jj) array_stiffnesses(:,:,ii,jj)] = ...
                   magnetforces(fixed_magnet, float_magnet, mag_displ,varargin{:});
            end
          end
        end
        if calc_force_bool
          forces_out = sum(sum(array_forces,4),3);
        end
        if calc_stiffness_bool
          stiffnesses_out = sum(sum(array_stiffnesses,4),3);
        end
      This code is used in chunk 62.
      This is where it begins. This is basically just initialisation, but note the impor-
      tant complete_array_from_input function. This is what takes the high-level
      Halbach array (or whatever array) descriptions and translates them into a more
      direct (if tedious) form.
      \langle Initialise multipole variables 66 \rangle \equiv
66
        part = @(x,y) x(y);
        fixed_array = complete_array_from_input(fixed_array);
        float_array = complete_array_from_input(float_array);
        if calc_force_bool
          array_forces = repmat(NaN,[3 Ndispl fixed_array.total float_array.total]);
        end
        if calc_stiffness_bool
          array_stiffnesses = repmat(NaN,[3 Ndispl fixed_array.total float_array.total]);
        end
        displ_from_array_corners = displ ...
          + repmat(fixed_array.size/2,[1 Ndispl]) ...
          - repmat(float_array.size/2,[1 Ndispl]);
```

This code is used in chunk 62.

3.3.2 From user input to array generation

We separate the force calculation from transforming the inputs into an intermediate form used for that purpose. This will hopefully allow us a little more flexibility.

This is the magic abstraction behind complete_array_from_input that allows us to write readable input code describing multipole arrays in as little detail as possible.

As input variables for a linear multipole array, we want to use some combination of the following:

- w wavelength of magnetisation
- l length of the array without magnet gaps
- N number of wavelengths
- d magnet length
- T total number of magnets
- M number of magnets per wavelength
- ϕ rotation between successive magnets

These are related via the following equations of constraint:

$$w = Md$$
 $l = Td$ $N = T/M$ $M = 360^{\circ}/\phi$ (1)

Taking logarithms and writing in matrix form yields

$$\begin{bmatrix} 1 & 0 & 0 & -1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \end{bmatrix} \log \begin{bmatrix} w \\ l \\ N \\ d \\ T \\ M \\ \phi \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \log(360^{\circ}) \end{bmatrix}$$
 (2)

We can use this matrix to compute whichever variables we need given enough inputs.

However, we generally do not want an integer number of wavelengths of magnetisation in the magnet arrays; if T = MN then we get small lateral forces that are undesirable for stability. We prefer instead to have T = MN + 1, but this cannot be represented by our linear (after taking logarithms) algebra above. Therefore, if the user requests a total number of wavelengths of magnetisation, we automatically add one end magnet to restore the symmetry of the forces.

More variables that can be set are:

- ϕ_0 magnetisation direction of the first magnet
- g additional gap between adjacent magnet faces (optional)
- e array height (or magnet height)
- f array width (or magnet width)

For both technical reasons and reasons of convenience, the length of the array l does not take into account any specified magnet gap g. In other words, l is actually the length of the possibly discontiguous magnetic material; the length of the array will be l + (N-1)g.

```
\langle Create \ arrays \ from \ input \ variables \ 68 \rangle \equiv
68
         function array = complete_array_from_input(array)
         if ~isfield(array,'type')
            array.type = 'generic';
         end
         \langle Set \ alignment/facing \ directions \ 71 \rangle
         switch array.type
            case 'linear'
         ⟨ Infer linear array variables 72⟩
            case 'linear-quasi'
         ⟨ Infer linear-quasi array variables 73⟩
            case 'planar'
         ⟨ Infer planar array variables 75⟩
            case 'quasi-halbach'
         ⟨ Infer quasi-Halbach array variables 76⟩
            case 'patchwork'
         ⟨ Infer patchwork array variables 77⟩
         end
         \langle Array sizes 78 \rangle
         ⟨ Array magnetisation strengths 79⟩
         \langle Array magnetisation directions 80 \rangle
         ⟨ Fill in array structures 69⟩
         end
```

This code is used in chunk 63.

This is the part where those big data structures are filled up based on the user input data. I guess you could consider the process to consist of three stages. User input is the most abstract, from which the code above infers the other variables that have only been implied. Then the following code uses all that to construct a most basic description of the arrays, literally a listing of each magnet, its dimensions and position, and its magnetisation vector.

69 $\langle Fill \ in \ array \ structures \ 69 \rangle \equiv$

```
array.magloc = repmat(NaN,[array.total 3]);
array.magdir = array.magloc;
arrat.magloc_array = repmat(NaN,[array.mcount(1) array.mcount(2) array.mcount(3) 3]);
nn = 0;
for iii = 1:array.mcount(1)
  for jjj = 1:array.mcount(2)
   for kkk = 1:array.mcount(3)
     nn = nn + 1;
      array.magdir(nn,:) = array.magdir_fn(iii,jjj,kkk);
    end
  end
end
magsep_x = zeros(size(array.mcount(1)));
magsep_y = zeros(size(array.mcount(2)));
magsep_z = zeros(size(array.mcount(3)));
magsep_x(1) = array.msize_array(1,1,1,1)/2;
magsep_y(1) = array.msize_array(1,1,1,2)/2;
magsep_z(1) = array.msize_array(1,1,1,3)/2;
for iii = 2:array.mcount(1)
  magsep_x(iii) = array.msize_array(iii-1,1,1,1)/2 ...
                + array.msize_array(iii ,1,1,1)/2;
end
for jjj = 2:array.mcount(2)
  magsep_y(jjj) = array.msize_array(1,jjj-1,1,2)/2 ...
                + array.msize_array(1,jjj ,1,2)/2;
end
for kkk = 2:array.mcount(3)
  magsep_z(kkk) = array.msize_array(1,1,kkk-1,3)/2 ...
                + array.msize_array(1,1,kkk ,3)/2;
end
magloc_x = cumsum(magsep_x);
magloc_y = cumsum(magsep_y);
```

```
magloc_z = cumsum(magsep_z);
for iii = 1:array.mcount(1)
  for jjj = 1:array.mcount(2)
   for kkk = 1:array.mcount(3)
      array.magloc_array(iii,jjj,kkk,:) = ...
        [magloc_x(iii); magloc_y(jjj); magloc_z(kkk)] ...
        + [iii-1; jjj-1; kkk-1].*array.mgap;
    end
  end
end
array.magloc = reshape(array.magloc_array,[array.total 3]);
array.size = squeeze( array.magloc_array(end,end,end,:) ...
           - array.magloc_array(1,1,1,:) ...
           + array.msize_array(1,1,1,:)/2 ...
           + array.msize_array(end,end,end,:)/2 );
debug_disp('Magnetisation directions')
debug_disp(array.magdir)
debug_disp('Magnet locations:')
debug_disp(array.magloc)
```

This code is used in chunk 68.

For all arrays that aren't generic, an alignment direction(s) and facing direction can be specified. By default, arrays face upwards and are aligned along x for linear arrays and on the x-y plane for planar.

71 $\langle Set \ alignment/facing \ directions \ 71 \rangle \equiv$ if ~isfield(array,'face') array.face = 'undefined'; end linear_index = 0; planar_index = [0 0]; switch array.type case 'generic' case 'linear', linear_index = 1; case 'linear-quasi', linear_index = 1; case 'planar', planar_index = [1 2]; case 'quasi-halbach', planar_index = [1 2]; case 'patchwork', planar_index = [1 2]; otherwise error(['Unknown array type ''',array.type,'''.']) end if ~isequal(array.type,'generic') if linear_index == 1 if ~isfield(array, 'align') array.align = 'x'; switch array.align case 'x', linear_index = 1; case 'y', linear_index = 2; case 'z', linear_index = 3; otherwise error('Alignment for linear array must be 'x', 'y', or 'z'.') end else if ~isfield(array,'align') array.align = 'xy'; end switch array.align case 'xy', planar_index = [1 2]; case 'yz', planar_index = [2 3]; case 'xz', planar_index = [1 3]; otherwise

error('Alignment for planar array must be 'xy', 'yz", or 'xz".')

```
end
    end
  end
  switch array.face
    case {'+x','-x'},
                         facing_index = 1;
    case {'+y','-y'},
                         facing_index = 2;
    case {'up', 'down'}, facing_index = 3;
    case {'+z','-z'},
                         facing_index = 3;
                         facing_index = 0;
    case 'undefined',
  end
  if linear_index ~= 0
    if linear_index == facing_index
      error('Arrays cannot face into their alignment direction.')
  elseif ~isequal( planar_index, [0 0] )
    if any( planar_index == facing_index )
      error('Planar-type arrays can only face into their orthogonal direction')
    end
  end
This code is used in chunk 68.
We need to finish off infering those variables that weren't specified but are
implicit. This will be different for each type of multipole array, as you would
have picked up on by now.
\langle Infer linear array variables 72 \rangle \equiv
  array = extrapolate_variables(array);
  array.mcount = ones(1,3);
  array.mcount(linear_index) = array.Nmag;
```

72

This code is used in chunk 68.

The linear-quasi array is like the linear Halbach array but always has (except in the degenerate case) four magnets per wavelength. The magnet sizes are not equal.

73 $\langle Infer linear-quasi array variables 73 \rangle \equiv$

```
if isfield(array, 'ratio') && isfield(array, 'mlength')
  error('Cannot specify both 'ratio' and 'mlength'.')
elseif ~isfield(array, 'ratio') && ~isfield(array, 'mlength')
  error('Must specify either 'ratio' or 'mlength'.')
end
array.Nmag_per_wave = 4;
array.magdir_rotate = 90;
if isfield(array,'Nwaves')
  array.Nmag = array.Nmag_per_wave*array.Nwaves+1;
else
  error("'Nwaves" must be specified.")
end
if isfield(array,'mlength')
  if numel(array.mlength) ~=2
    error(""mlength" must have length two for linear-quasi arrays.")
  array.ratio = array.mlength(2)/array.mlength(1);
  if isfield(array,'length')
    array.mlength(1) = 2*array.length/(array.Nmag*(1+array.ratio)+1-array.ratio);
    array.mlength(2) = array.mlength(1)*array.ratio;
    error("'length" must be specified.')
  end
end
array.mcount = ones(1,3);
array.mcount(linear_index) = array.Nmag;
array.msize = repmat(NaN,[array.mcount 3]);
[sindex_x sindex_y sindex_z] = ...
  meshgrid(1:array.mcount(1), 1:array.mcount(2), 1:array.mcount(3));
%% Because the array is linear, the sindex terms will be linear also.
```

```
all_indices = [1 1 1];
all_indices(linear_index) = 0;
all_indices(facing_index) = 0;
width_index = find(all_indices);

for ii = 1:array.Nmag
    array.msize(sindex_x(ii),sindex_y(ii),sindex_z(ii),linear_index) = ...
    array.mlength(mod(ii-1,2)+1);
    array.msize(sindex_x(ii),sindex_y(ii),sindex_z(ii),facing_index) = ...
    array.height;
    array.msize(sindex_x(ii),sindex_y(ii),sindex_z(ii),width_index) = ...
    array.width;
end
```

For now it's a bit more messy to do the planar array variables.

```
75
     \langle Infer planar array variables 75 \rangle \equiv
       if isfield(array,'length')
          if length(array.length) == 1
            if isfield(array,'width')
              array.length = [ array.length array.width ];
            else
              array.length = [ array.length array.length ];
            end
          end
       end
       if isfield(array,'mlength')
         if length(array.mlength) == 1
            if isfield(array.mwidth)
              array.mlength = [ array.mlength array.mwidth ];
              array.mlength = [ array.mlength array.mlength ];
            end
          end
        end
       var_names = {'length', 'mlength', 'wavelength', 'Nwaves',...
                     'Nmag', 'Nmag_per_wave', 'magdir_rotate'};
       tmp_array1 = struct();
       tmp_array2 = struct();
       var_index = zeros(size(var_names));
       for iii = 1:length(var_names)
         if isfield(array,var_names(iii))
            tmp_array1.(var_names{iii}) = array.(var_names{iii})(1);
            tmp_array2.(var_names{iii}) = array.(var_names{iii})(end);
          else
            var_index(iii) = 1;
          end
       end
       tmp_array1 = extrapolate_variables(tmp_array1);
       tmp_array2 = extrapolate_variables(tmp_array2);
       for iii = find(var_index)
         array.(var_names{iii}) = [tmp_array1.(var_names{iii}) tmp_array2.(var_names{iii})];
       end
```

```
array.mwidth = array.mlength(2);
        array.mlength = array.mlength(1);
        array.mcount = ones(1,3);
        array.mcount(planar_index) = array.Nmag;
      This code is used in chunk 68.
      The other two planar arrays are less complicated than the planar Halbach array
      above. Still lots of annoying variable-wrangling, though.
      \langle Infer quasi-Halbach array variables 76 \rangle \equiv
76
        if isfield(array,'mcount')
          if numel(array.mcount) ~=3
            error(""mcount" must always have three elements.")
          end
        elseif isfield(array,'Nwaves')
          if numel(array.Nwaves) > 2
            error("'Nwaves" must have one or two elements only.')
          array.mcount(facing_index) = 1;
          array.mcount(planar_index) = 4*array.Nwaves+1;
        elseif isfield(array,'Nmag')
          if numel(array.Nmag) > 2
            error("'Nmag" must have one or two elements only.")
          array.mcount(facing_index) = 1;
          array.mcount(planar_index) = array.Nmag;
        else
          error('Must specify the number of magnets ('mcount' or 'Nmag') or wavelengths ('Nwaves')
        end
```

This code is used in chunk 68.

array.width = array.length(2); array.length = array.length(1); Basically the same for the patchwork array but without worrying about wavelengths.

if isfield(array,'mcount')
 if numel(array.mcount) ~=3
 error(""mcount" must always have three elements.")
 end
elseif isfield(array,'Nmag')
 if numel(array.Nmag) > 2
 error(""Nmag" must have one or two elements only.")
 end
 array.mcount(facing_index) = 1;
 array.mcount(planar_index) = array.Nmag;
else
 error('Must specify the number of magnets ('mcount' or 'Nmag')')
end

Sizes.

```
78
     \langle Array \ sizes \ 78 \rangle \equiv
       array.total = prod(array.mcount);
       if ~isfield(array,'msize')
         array.msize = [NaN NaN NaN];
         if linear_index ~=0
            array.msize(linear_index) = array.mlength;
            array.msize(facing_index) = array.height;
            array.msize(isnan(array.msize)) = array.width;
         elseif ~isequal( planar_index, [0 0] )
            array.msize(planar_index) = [array.mlength array.mwidth];
            array.msize(facing_index) = array.height;
         else
            error('The array property 'msize' is not defined and I have no way to infer it.')
          end
       elseif numel(array.msize) == 1
          array.msize = repmat(array.msize,[3 1]);
       end
       if numel(array.msize) == 3
         array.msize_array = ...
              repmat(reshape(array.msize,[1 1 1 3]), array.mcount);
       else
          if isequal([array.mcount 3],size(array.msize))
            array.msize_array = array.msize;
            error('Magnet size' 'msize' must have three elements (or one element for a cube magnet)
         end
       end
       array.dim = reshape(array.msize_array, [array.total 3]);
       if ~isfield(array,'mgap')
         array.mgap = [0; 0; 0];
       elseif length(array.mgap) == 1
          array.mgap = repmat(array.mgap,[3 1]);
       end
```

Magnetisation strength of each magnet.

```
79  ⟨ Array magnetisation strengths 79⟩≡

if ~isfield(array,'magn')
    array.magn = 1;
end

if length(array.magn) == 1
    array.magn = repmat(array.magn,[array.total 1]);
else
    error('Magnetisation magnitude 'magn' must be a single value.')
end
```

Magnetisation direction of each magnet.

```
\langle Array \ magnetisation \ directions \ 80 \rangle \equiv
80
       if ~isfield(array,'magdir_fn')
          if ~isfield(array,'face')
            array.face = '+z';
          end
          switch array.face
            case {'up', '+z', '+y', '+x'}, magdir_rotate_sign = 1;
            case {'down','-z','-y','-x'}, magdir_rotate_sign = -1;
          end
          if ~isfield(array,'magdir_first')
            array.magdir_first = magdir_rotate_sign*90;
          end
          magdir_fn_comp{1} = @(ii,jj,kk) 0;
          magdir_fn_comp{2} = @(ii,jj,kk) 0;
          magdir_fn_comp{3} = @(ii,jj,kk) 0;
          switch array.type
          case 'linear'
            magdir_theta = @(nn) ...
              array.magdir_first+magdir_rotate_sign*array.magdir_rotate*(nn-1);
            magdir_fn_comp{linear_index} = @(ii,jj,kk) ...
              cosd(magdir_theta(part([ii,jj,kk],linear_index)));
            magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
              sind(magdir_theta(part([ii,jj,kk],linear_index)));
          case 'linear-quasi'
            magdir_theta = @(nn) ...
              array.magdir_first+magdir_rotate_sign*90*(nn-1);
            magdir_fn_comp{linear_index} = @(ii,jj,kk) ...
              cosd(magdir_theta(part([ii,jj,kk],linear_index)));
            magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
              sind(magdir_theta(part([ii,jj,kk],linear_index)));
          case 'planar'
```

```
magdir_theta = @(nn) ...
    array.magdir_first(1)+magdir_rotate_sign*array.magdir_rotate(1)*(nn-1);
 magdir_phi = @(nn) ...
    array.magdir_first(end)+magdir_rotate_sign*array.magdir_rotate(end)*(nn-1);
 magdir_fn_comp{planar_index(1)} = @(ii,jj,kk) ...
    cosd(magdir_theta(part([ii,jj,kk],planar_index(2))));
 magdir_fn_comp{planar_index(2)} = @(ii,jj,kk) ...
    cosd(magdir_phi(part([ii,jj,kk],planar_index(1))));
 magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
   sind(magdir_theta(part([ii,jj,kk],planar_index(1)))) ...
    + sind(magdir_phi(part([ii,jj,kk],planar_index(2))));
case 'patchwork'
 magdir_fn_comp{planar_index(1)} = @(ii,jj,kk) 0;
 magdir_fn_comp{planar_index(2)} = @(ii,jj,kk) 0;
 magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
   magdir_rotate_sign*(-1)^( ...
         part([ii,jj,kk],planar_index(1)) ...
          + part([ii,jj,kk],planar_index(2)) ...
        );
case 'quasi-halbach'
 magdir_fn_comp{planar_index(1)} = @(ii,jj,kk) ...
    sind(90*part([ii,jj,kk],planar_index(1))) ...
    * cosd(90*part([ii,jj,kk],planar_index(2)));
 magdir_fn_comp{planar_index(2)} = @(ii,jj,kk) ...
    cosd(90*part([ii,jj,kk],planar_index(1))) ...
    * sind(90*part([ii,jj,kk],planar_index(2)));
 magdir_fn_comp{facing_index} = @(ii,jj,kk) ...
   magdir_rotate_sign ...
    * sind(90*part([ii,jj,kk],planar_index(1))) ...
    * sind(90*part([ii,jj,kk],planar_index(2)));
otherwise
```

```
error('Array property 'magdir_fn' not defined and I have no way to infer it.')
end

array.magdir_fn = @(ii,jj,kk) ...
  [ magdir_fn_comp{1}(ii,jj,kk) ...
      magdir_fn_comp{2}(ii,jj,kk) ...
      magdir_fn_comp{3}(ii,jj,kk) ];
end
```

3.3.3 Sub-functions

 $\langle Extrapolate \ variables \ from \ input \ 83 \rangle \equiv$ 83 function array_out = extrapolate_variables(array) var_names = {'wavelength', 'length', 'Nwaves', 'mlength',... 'Nmag', 'Nmag_per_wave', 'magdir_rotate'}; if isfield(array,'Nwaves') mcount_extra = 1; else mcount_extra = 0; end if isfield(array, 'mlength') mlength_adjust = false; mlength_adjust = true; end variables = repmat(NaN,[7 1]); for iii = 1:length(var_names); if isfield(array,var_names(iii)) variables(iii) = array.(var_names{iii}); end end var_matrix = ... [1, 0, 0, -1, 0, -1, 0; 0, 1, 0, -1, -1, 0, 0; 0, 0, 1, 0, -1, 1, 0; 0, 0, 0, 0, 0, 1, 1]; var_results = [0 0 0 log(360)]'; variables = log(variables); idx = ~isnan(variables); var_known = var_matrix(:,idx)*variables(idx); var_calc = var_matrix(:,~idx)\(var_results-var_known); variables(~idx) = var_calc; variables = exp(variables); for iii = 1:length(var_names); array.(var_names{iii}) = variables(iii);

```
end
         array.Nmag = round(array.Nmag) + mcount_extra;
         array.Nmag_per_wave = round(array.Nmag_per_wave);
         if mlength_adjust
            array.mlength = array.mlength * (array.Nmag-mcount_extra)/array.Nmag;
         \quad \text{end} \quad
         array_out = array;
         end
       This code is used in chunk 63.
       When users type help multipoleforces this is what they see.
        ⟨ Matlab help text (multipole) 84a⟩≡
84a
         %% MULTIPOLEFORCES Calculate forces between two multipole arrays of magnets
         \% Finish this off later. Please read the PDF documentation instead for now.
         %
       This code is used in chunk 62.
              Test files for multipole arrays
       Not much here yet.
       \langle testall.m \ 45 \rangle + \equiv
84b
         test002a
         test002b
         test002c
         test002d
```

test003a

First test just to check the numbers aren't changing.

```
\langle test002a.m 85 \rangle \equiv
85
       disp('======;')
       fprintf('TEST 002a: ')
       fixed_array = ...
         struct(...
                'type', 'linear', ...
                'align','x', ...
                'face','up', ...
                'length', 0.01, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 4, ...
                'Nwaves', 1, ...
                'magn', 1, ...
                'magdir_first', 90 ...
         );
       float_array = fixed_array;
       float_array.face = 'down';
       float_array.magdir_first = -90;
       displ = [0 \ 0 \ 0.02];
       f_total = multipoleforces(fixed_array, float_array, displ);
       assert( chop(f_total(3),5)==0.13909 , 'Regression shouldn't fail');
       fprintf('passed\n')
       disp('======;')
```

Test against single magnet. $\langle test002b.m 86 \rangle \equiv$ 86 disp('======;') fprintf('TEST 002b: ') fixed_array = ... struct(... 'type', 'linear', ... 'align', 'x', ... 'face','up', ... 'length', 0.01, ... 'width', 0.01, ... 'height', 0.01, ... 'Nmag_per_wave', 1, ... 'Nwaves', 1, ... 'magn', 1, ... 'magdir_first', 90 ...); float_array = fixed_array; float_array.face = 'down'; float_array.magdir_first = -90; $displ = [0 \ 0 \ 0.02];$ f_total = multipoleforces(fixed_array, float_array, displ); fixed_mag = struct('dim',[0.01 0.01 0.01],'magn',1,'magdir',[0 90]); float_mag = struct('dim',[0.01 0.01 0.01],'magn',1,'magdir',[0 -90]); f_mag = magnetforces(fixed_mag,float_mag,displ); assert($chop(f_total(3),6) == chop(f_mag(3),6)$); fprintf('passed\n') disp('======;')

Test that linear arrays give consistent results regardless of orientation.

```
\langle test002c.m 87 \rangle \equiv
87
       disp('======;')
       fprintf('TEST 002c: ')
       % Fixed parameters
       fixed_array = ...
          struct(...
                'length', 0.10, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 4, ...
                'Nwaves', 1, ...
                'magn', 1, ...
                'magdir_first', 90 ...
          );
       float_array = fixed_array;
       float_array.magdir_first = -90;
       f = repmat(NaN,[3 0]);
       % The varying calculations
       fixed_array.type = 'linear';
       float_array.type = fixed_array.type;
       fixed_array.align = 'x';
       float_array.align = fixed_array.align;
       fixed_array.face = 'up';
       float_array.face = 'down';
       displ = [0 \ 0 \ 0.02];
       f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
       fixed_array.type = 'linear';
       float_array.type = fixed_array.type;
       fixed_array.align = 'x';
       float_array.align = fixed_array.align;
       fixed_array.face = '+y';
       float_array.face = '-y';
       displ = [0 \ 0.02 \ 0];
       f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
       fixed_array.type = 'linear';
```

```
float_array.type = fixed_array.type;
fixed_array.align = 'y';
float_array.align = fixed_array.align;
fixed_array.face = 'up';
float_array.face = 'down';
displ = [0 \ 0 \ 0.02];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'y';
float_array.align = fixed_array.align;
fixed_array.face = '+x';
float_array.face = '-x';
displ = [0.02 \ 0 \ 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'z';
float_array.align = fixed_array.align;
fixed_array.face = '+x';
float_array.face = '-x';
displ = [0.02 \ 0 \ 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'z';
float_array.align = fixed_array.align;
fixed_array.face = '+y';
float_array.face = '-y';
displ = [0 \ 0.02 \ 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
assert( all(chop(sum(f),4)==37.31), ...
  'Arrays aligned in different directions should produce consistent results.');
fprintf('passed\n')
disp('======;')
```

Test that planar arrays give consistent results regardless of orientation.

```
\langle test002d.m 89 \rangle \equiv
89
       disp('======;')
       fprintf('TEST 002d: ')
       % Fixed parameters
       fixed_array = ...
          struct(...
                'length', [0.10 0.10], ...
                'width', 0.10, ...
                'height', 0.01, ...
                'Nmag_per_wave', [4 4], ...
                'Nwaves', [1 1], ...
                'magn', 1, ...
                'magdir_first', [90 90] ...
          );
       float_array = fixed_array;
       float_array.magdir_first = [-90 -90];
       f = repmat(NaN,[3 0]);
       % The varying calculations
       fixed_array.type = 'planar';
       float_array.type = fixed_array.type;
       fixed_array.align = 'xy';
       float_array.align = fixed_array.align;
       fixed_array.face = 'up';
       float_array.face = 'down';
       displ = [0 \ 0 \ 0.02];
       f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
       fixed_array.type = 'planar';
       float_array.type = fixed_array.type;
       fixed_array.align = 'yz';
       float_array.align = fixed_array.align;
       fixed_array.face = '+x';
       float_array.face = '-x';
       displ = [0.02 \ 0 \ 0];
       f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
       fixed_array.type = 'planar';
```

```
float_array.type = fixed_array.type;
fixed_array.align = 'xz';
float_array.align = fixed_array.align;
fixed_array.face = '+y';
float_array.face = '-y';
displ = [0 0.02 0];
f(:,end+1) = multipoleforces(fixed_array, float_array, displ);
ind = [3 4 8];
assert( all(round(f(ind) * 100)/100=589.05) , ...
   'Arrays aligned in different directions should produce consistent results.');
assert( all(f(~ind)<1e-10) , ...
   'These forces should all be (essentially) zero.');
fprintf('passed\n')
disp('==========")</pre>
```

Check that the linear-quasi array gives same output as linear array for equivalent parameters.

```
\langle test003a.m 91 \rangle \equiv
91
        disp('======;')
        fprintf('TEST 003a: ')
        displ = [0.02 \ 0.02 \ 0.02];
        % Test against Halbach array with four magnets per wavelength
        fixed_array = struct(...
                'type','linear', ...
                'align', 'x', ...
                'face','up', ...
                'length', 0.05, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nmag_per_wave', 4, ...
                'Nwaves', 1 ...
          );
        float_array = fixed_array;
        float_array.face = 'down';
        f1 = multipoleforces(fixed_array, float_array, displ);
        fixed_array = struct(...
                'type', 'linear-quasi', ...
                'align','x', ...
                'face','up', ...
                'length', 0.05, ...
                'width', 0.01, ...
                'height', 0.01, ...
                'Nwaves', 1, ...
                'ratio', 1 ...
          );
        float_array = fixed_array;
        float_array.face = 'down';
        f2 = multipoleforces(fixed_array, float_array, displ);
        assert( all(chop(f1,6)==chop(f2,6)) , ...
          'linear (4mag) and linear-quasi should be equivalent');
```

```
% Test against Halbach array with two magnets per wavelength
fixed_array = struct(...
        'type','linear', ...
        'align','x', ...
        'face','up', ...
        'length', 0.03, ...
        'width', 0.01, ...
        'height', 0.01, ...
        'Nmag_per_wave', 2, ...
        'Nwaves', 1 ...
 );
float_array = fixed_array;
float_array.face = 'down';
f3 = multipoleforces(fixed_array, float_array, displ);
fixed_array = struct(...
        'type', 'linear-quasi', ...
        'align', 'x', ...
        'face','up', ...
        'length', 0.03, ...
        'width', 0.01, ...
        'height', 0.01, ...
        'Nwaves', 1, ...
        'ratio', 0 ...
 );
float_array = fixed_array;
float_array.face = 'down';
f4 = multipoleforces(fixed_array, float_array, displ);
assert( all(chop(f3,6)==chop(f4,6)) , ...
  'linear (2mag) and linear-quasi should be equivalent');
fprintf('passed\n')
disp('======;')
```

4 Chunks

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