Forces between magnets and multipole arrays of magnets: A Matlab implementation

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March 10, 2010

Abstract

This is the user guide and documented implementation of a set of Matlab functions for calculating the forces (and stiffnesses) between cuboid permanent magnets and between multipole arrays of the same.

This document is still evolving. The documentation for the source code, especially, is rather unclear/non-existent at present. The user guide, however, should contain the bulk of the information needed to use this code.

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1 User guide

(See Section 2 for installation instructions.)

1.1 Forces between magnets

The function magnetforces is used to calculate both forces and stiffnesses between magnets. The syntax is as follows:

```
forces = magnetforces(magnet_fixed, magnet_float, displ);
stiffnesses = magnetforces( ... , 'stiffness');
    [f s] = magnetforces( ... , 'force', 'stiffness');
    ... = magnetforces( ... , 'x');
    ... = magnetforces( ... , 'y');
    ... = magnetforces( ... , 'z');
```

magnetforces takes three mandatory inputs to specify the position and magnetisation of the first and second magnets and the displacement between them. Optional arguments appended indicate whether to calculate force or stiffness or both and whether to calculate components in x- and/or y- and/or z- components respectively. The force is calculated as that imposed on the second magnet; for this reason, I often call the first magnet the 'fixed' magnet and the second 'floating'. If you wish to calculate the force on the first magnet instead, simply reverse the sign of the output.

Inputs and outputs The first two inputs are structures containing the following fields:

```
{\tt magnet.dim}\ A\ (3\times 1) vector of the side-lengths of the magnet.
```

magnet.magn The magnetisation magnitude of the magnet.

magnet.magdir A vector representing the direction of the magnetisation. This may be either a (3×1) vector in cartesian coordinates or a (2×1) vector in spherical coordinates.

In cartesian coordinates, the vector is interpreted as a unit vector; it is only used to calculate the direction of the magnetisation. In other words, writing [1;0;0] is the same as [2;0;0], and so on. In spherical coordinates (θ, ϕ) , θ is the vertical projection of the angle around the x-y plane $(\theta = 0$ coincident with the x-axis), and ϕ is the angle from the x-y plane towards the z-axis. In other words, the following unit vectors are equivalent:

```
(1,0,0)_{\text{cartesian}} \equiv (0,0)_{\text{spherical}}

(0,1,0)_{\text{cartesian}} \equiv (90,0)_{\text{spherical}}

(0,0,1)_{\text{cartesian}} \equiv (0,90)_{\text{spherical}}
```

 $^{^1{\}rm From}$ now I will omit most mention of calculating stiffnesses; assume whenever I say 'force' I mean 'force and stiffness'

N.B. θ and ϕ must be input in degrees, not radians. This seemingly odd decision was made in order to calculate quantities such as $\cos(\pi/2) = 0$ exactly rather than to machine precision.

The third mandatory input is displ, which is a matrix of displacement vectors between the two magnets. displ should be a $(3 \times D)$ matrix, where D is the number of displacements over which to calculate the forces. The size of displ dictates the size of the output force matrix; forces (etc.) will be also of size $(3 \times D)$.

Example Using magnetforces is rather simple. A magnet is set up as a simple structure like

```
magnet_fixed = struct(...
  'dim' , [0.02 0.012 0.006], ...
  'magn' , 0.38, ...
  'magdir', [0 0 1] ...
);
```

with something similar for magnet_float. The displacement matrix is then built up as a list of (3×1) displacement vectors, such as

```
displ = [0; 0; 1]*linspace(0.01,0.03);
```

And that's about it. For a complete example, see 'examples/magnetforces_example.m'.

1.2 Forces between multipole arrays of magnets

Because multipole arrays of magnets are more complex structures than single magnets, calculating the forces between them requires more setup as well. The syntax for calculating forces between multipole arrays follows the same style as for single magnets:

```
forces = multipoleforces(array_fixed, array_float, displ);
stiffnesses = multipoleforces( ... , 'stiffness');
    [f s] = multipoleforces( ... , 'force', 'stiffness');
    ... = multipoleforces( ... , 'x');
    ... = multipoleforces( ... , 'y');
    ... = multipoleforces( ... , 'z');
```

Because multipole arrays can be defined in various ways, there are several overlapping methods for specifying the structures defining an array. Please escuse a certain amount of dryness in the information to follow; more inspiration for better documentation will come with feedback from those reading this document!

Linear Halbach arrays A minimal set of variables to define a linear multipole array are:

array.type Use 'linear' to specify an array of this type.

array.align One of 'x', 'y', or 'z' to specify an alignment axis along which successive magnets are placed.

array.face One of '+x', '+y', '+z', '-x', '-y', or '-z' to specify which direction the 'strong' side of the array faces.

array.msize A (3×1) vector defining the size of each magnet in the array.

array. Nmag The number of magnets composing the array.

array.magn The magnetisation magnitude of each magnet.

array.magdir_rotate The amount of rotation, in degrees, between successive magnets.

Notes:

- The array must face in a direction orthogonal to its alignment.
- 'up' and 'down' are defined as synonyms for facing '+z' and '-z', respectively, and 'linear' for array type 'linear-x'.
- Singleton input to msize assumes a cube-shaped magnet.

The variables above are the minimum set required to specify a multipole array. In addition, the following array variables may be used instead of or as well as to specify the information in a different way:

array.magdir_first This is the angle of magnetisation in degrees around the direction of magnetisation rotation for the first magnet. It defaults to ±90° depending on the facing direction of the array.

array.length The total length of the magnet array in the alignment direction of the array. If this variable is used then width and height (see below) must be as well.

array.width The dimension of the array orthogonal to the alignment and facing directions.

array.height The height of the array in the facing direction.

array.wavelength The wavelength of magnetisation. Must be an integer number of magnet lengths.

array. Nwaves The number of wavelengths of magnetisation in the array, which is probably always going to be an integer.

array.Nmag_per_wave The number of magnets per wavelength of magnetisation (e.g., Nmag_per_wave of four is equivalent to magdir_rotate of 90°).

array.gap Air-gap between successive magnet faces in the array. Defaults to zero.

Notes:

• array.mlength+array.width+array.height may be used as a synonymic replacement for array.msize.

- When using Nwaves, an additional magnet is placed on the end for symmetry.
- Setting gap does not affect length or mlength! That is, when gap is used, length refers to the total length of magnetic material placed end-to-end, not the total length of the array including the gaps.

Planar Halbach arrays Most of the information above follows for planar arrays, which can be thought of as a superposition of two orthogonal linear arrays.

array.type Use 'planar' to specify an array of this type.

array.align One of 'xy' (default), 'yz', or 'xz' for a plane with which to align the array.

array.width This is now the 'length' in the second spanning direction of the planar array. E.g., for the array 'planar-xy', 'length' refers to the x-direction and 'width' refers to the y-direction. (And 'height' is z.)

array.mwidth Ditto for the width of each magnet in the array.

All other variables for linear Halbach arrays hold analogously for planar Halbach arrays; if desired, two-element input can be given to specify different properties in different directions.

Planar quasi-Halbach arrays This magnetisation pattern is simpler than the planar Halbach array described above.

array.type Use 'quasi-halbach' to specify an array of this type.

array. Nwaves There are always four magnets per wavelength for the quasi-Halbach array. Two elements to specify the number of wavelengths in each direction, or just one if the same in both.

array.Nmag Instead of Nwaves, in case you want a non-integer number of wavelengths (but that would be weird).

Patchwork planar array

array.type Use 'patchwork' to specify an array of this type.

array. Nmag There isn't really a 'wavelength of magnetisation' for this one; or rather, there is but it's trivial. So just define the number of magnets per side, instead. (Two-element for different sizes of one-element for an equal number of magnets in both directions.)

Arbitrary arrays Until now we have assumed that magnet arrays are composed of magnets with identical sizes and regularly-varying magnetisation directions. Some facilities are provided to generate more general/arbitrary—shaped arrays.

array.type Should be 'generic' but may be omitted.

array.mcount The number of magnets in each direction, say (X, Y, Z).

array.msize_array An (X, Y, Z, 3)-length matrix defining the magnet sizes for each magnet of the array.

- array.magdir_fn An anonymous function that takes three input variables (i, j, k) to calculate the magnetisation for the (i, j, k)-th magnet in the (x, y, z)-directions respectively.
- array.magn At present this still must be singleton-valued. This will be amended at some stage to allow magn_array input to be analogous with msize and msize_array.

This approach for generating magnet arrays has been little-tested. Please inform me of associated problems if found.

2 Meta-information

Obtaining The latest version of this package may be obtained from the GitHub repository http://github.com/wspr/magcode with the following command:

```
git clone git://github.com/wspr/magcode.git
```

Installing It may be installed in Matlab simply by adding the 'matlab/' sub-directory to the Matlab path; e.g., adding the following to your startup.m file: (if that's where you cloned the repository)

```
addpath ~/magcode/matlab
```

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Contributing and feedback Please report problems and suggestions at the GitHub issue tracker.³

The Matlab source code is written using Matlabweb.⁴ After it is installed, use mtangle magnetforces to extract the Matlab files magnetforces.m and multipoleforces.m, as well as extracting the test suite (such as it is, for now). Running the Makefile with no targets (i.e., make) will perform this step as well as compiling the documentation you are currently reading.

3 Implementation

magnetforces

Section Page

²http://www.apache.org/licenses/LICENSE-2.0

³http://github.com/wspr/magnetocode/issues

⁴http://www.ctan.org/tex-archive/web/matlabweb/

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1. About this file. This is a 'literate programming' approach to writing Matlab code using MATLABWEB⁵. To be honest I don't know if it's any better than simply using the Matlab programming language directly. The big advantage for me is that you have access to the entire LATEX document environment, which gives you access to vastly better tools for cross-referencing, maths typesetting, structured formatting, bibliography generation, and so on.

The downside is obviously that you miss out on Matlab's IDE with its integrated M-Lint program, debugger, profiler, and so on. Depending on one's work habits, this may be more or less of limiting factor to using literate programming in this way.

2. This work consists of the source file magnetforces.web and its associated derived files. It is released under the Apache License v2.0.6

This means, in essense, that you may freely modify and distribute this code provided that you acknowledge your changes to the work and retain my copyright. See the License text for the specific language governing permissions and limitations under the License.

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3. Calculating forces between magnets. This is the source of some code to calculate the forces and/or stiffnesses between two cuboid-shaped magnets with arbitary displacements and magnetisation direction. (A cuboid is like a three dimensional rectangle; its faces are all orthogonal but may have different side lengths.)

⁵http://tug.ctan.org/pkg/matlabweb

⁶http://www.apache.org/licenses/LICENSE-2.0

4. The main function is magnetforces, which takes three mandatory arguments: magnet_fixed, magnet_float, and displ. These will be described in more detail below.

Optional string arguments may be any combination of 'force', and/or 'stiffness' to indicate which calculations should be output. If no calculation is specified, 'force' is the default.

Inputs:	magnet_fixed	structure describing first magnet
	magnet_float	structure describing the second magnet
	displ	displacement between the magnets
	$[what\ to\ calculate]$	'force' and/or 'stiffness'
Outputs:	forces	forces on the second magnet
	stiffnesses	stiffnesses on the second magnet
Magnet properties:	dim	size of each magnet
	magn	magnetisation magnitude
	magdir	magnetisation direction

5. Variables and data structures. First of all, address the data structures required for the input and output. Because displacement of a single magnet has three components, plus sizes of the faces another three, plus magnetisation strength and direction (two) makes nine in total, we use one of Matlab's structures to pass the information into the function. Otherwise we'd have an overwhelming number of input arguments.

The input variables *magnet.dim* should be the entire side lengths of the magnets; these dimensions are halved when performing all of the calculations. (Because that's just how the maths is.)

We use spherical coordinates to represent magnetisation angle, where *phi* is the angle from the horizontal plane $(-\pi/2 \le \phi \le \pi/2)$ and θ is the angle around the horizontal plane $(0 \le \theta \le 2\pi)$. This follows Matlab's definition; other conventions are commonly used as well. Remember:

```
(1,0,0)_{\text{cartesian}} \equiv (0,0,1)_{\text{spherical}}

(0,1,0)_{\text{cartesian}} \equiv (\pi/2,0,1)_{\text{spherical}}

(0,0,1)_{\text{cartesian}} \equiv (0,\pi/2,1)_{\text{spherical}}
```

Cartesian components can also be used as input as well, in which case they are made into a unit vector before multiplying it by the magnetisation magnitude. Either way (between spherical or cartesian input), J1 and J2 are made into the magnetisation vectors in cartesian coordinates.

```
⟨Initialise main variables 5⟩ ≡
size1 = reshape(magnet_fixed.dim/2, [3 1]);
size2 = reshape(magnet_float.dim/2, [3 1]);
J1 = resolve_magnetisations(magnet_fixed.magn, magnet_fixed.magdir);
J2 = resolve_magnetisations(magnet_float.magn, magnet_float.magdir);
See also section 25.
```

This code is used in section 4.

6. Gotta check the displacement input for both functions. After sorting that out, we can initialise the output variables now we know how big they need to me

```
\langle Organise input displacements _{6}\rangle \equiv
  if size(displ, 1) \equiv 3
          % all good
  elseif size(displ, 2) \equiv 3
     displ = transpose(displ);
  else
     error(['Displacements\_matrix\_should\_be\_of\_size\_(3,\_D)', \dots
          'where \square D \sqcup is \sqcup the \sqcup number \sqcup of \sqcup displacements.']
  end
  Ndispl = size(displ, 2);
  if \ \textit{calc\_force\_bool}
     forces\_out = repmat(NaN, [3 Ndispl]);
  end
  if calc_stiffness_bool
     stiffnesses\_out = repmat(NaN, [3 Ndispl]);
  end
```

7. Wrangling user input and output. We now have a choice of calculations to take based on the user input. This chunk and the next are used in both magnetforces.m and multipoleforces.m.

```
\langle \text{ Parse calculation args } 7 \rangle \equiv
  debug\_disp = @(str) disp([]);
  calc_force_bool = false;
  calc\_stiffness\_bool = false;
  % Undefined calculation flags for the three directions:
  calc_xyz = [-1 - 1 - 1];
  for ii = 1: length (varargin)
    switch varargin{ii}
    case 'debug', debug\_disp = @(str) \operatorname{disp}(str);
    case 'force', calc_force_bool = true;
    case 'stiffness', calc_stiffness_bool = true;
    case 'x', calc_xyz(1) = 1;
    case 'y', calc_xyz(2) = 1;
    case 'z', calc_xyz(3) = 1;
    otherwise
       error(['Unknown_{\sqcup}calculation_{\sqcup}option_{\sqcup}''', varargin\{ii\}, ''''])
    end
  end
  % If none of 'x', 'y', 'z' are specified, calculate all.
  if all(calc\_xyz \equiv -1)
    calc_xyz = [1 \ 1 \ 1];
  end
  calc\_xyz(calc\_xyz \equiv -1) = 0;
  if \  \, \texttt{NOT} \,\, \textit{calc\_force\_bool} \,\, \land \,\, \texttt{NOT} \,\, \textit{calc\_stiffness\_bool}
  calc\_force\_bool = true;
  \mathbf{end}
```

This code is used in sections 4 and 57.

8. After all of the calculations have occured, they're placed back into varargout. (This happens at the very end, obviously.)

```
\langle \text{ Return all results } 8 \rangle \equiv \\ ii = 0; \\ \text{if } calc\_force\_bool \\ ii = ii + 1; \\ \text{ varargout}\{ii\} = \text{forces\_out}; \\ \text{end} \\ \text{if } calc\_stiffness\_bool \\ ii = ii + 1; \\ \text{ varargout}\{ii\} = \text{stiffnesses\_out}; \\ \text{end} \\ \end{cases}
```

This code is used in sections 4 and 57.

9. The actual mechanics. The idea is that a multitude of displacements can be passed to the function and we iterate to generate a matrix of vector outputs.

```
\langle Calculate for each displacement |9\rangle \equiv
  if calc_force_bool
     for ii = 1: Ndispl
       forces\_out(:, ii) = single\_magnet\_force(displ(:, ii));
     end
  end
  if calc_stiffness_bool
     for ii = 1: Ndispl
       stiffnesses\_out(:, ii) = single\_magnet\_stiffness(displ(:, ii));
     end
  end
This code is used in section 4.
       And this is what does the calculations.
\langle Function for single force calculation 10 \rangle \equiv
  function force_out = single_magnet_force(displ)
       force_components = repmat(NaN, [9 3]);
        ⟨ Precompute displacement rotations 30 ⟩
        (Print diagnostics 33)
        \langle \text{ Calculate } x \text{ force } 13 \rangle
        \langle \text{ Calculate } y \text{ force } 14 \rangle
        \langle \text{ Calculate } z \text{ force } 12 \rangle
       force_out = sum(force_components);
       end
This code is used in section 4.
11.
       And this is what does the calculations for stiffness.
\langle Function for single stiffness calculation | | |
  function \ stiffness\_out = single\_magnet\_stiffness(displ)
       stiffness\_components = repmat(NaN, [9 3]);
        ⟨ Precompute displacement rotations 30 ⟩
        (Print diagnostics 33)
        \langle Calculate stiffnesses 15\rangle
       stiffness_out = sum(stiffness_components);
       end
This code is used in section 4.
```

12. The easy one first, where our magnetisation components align with the direction expected by the force functions.

```
 \begin{split} &\langle \text{Calculate } z \text{ force } \underline{12} \rangle \equiv \\ & \text{debug\_disp('z-z_{\sqcup}force:')} \\ & \text{force\_components}(9,:) = \text{forces\_calc\_z\_z(size1, size2, displ, J1, J2);} \\ & \text{debug\_disp('z-y_{\sqcup}force:')} \\ & \text{force\_components}(8,:) = \text{forces\_calc\_z\_y(size1, size2, displ, J1, J2);} \\ & \text{debug\_disp('z-x_{\sqcup}force:')} \\ & \text{force\_components}(7,:) = \text{forces\_calc\_z\_x(size1, size2, displ, J1, J2);} \\ \end{split}
```

This code is used in section 10.

13. The other forces (i.e., x and y components) require a rotation to get the magnetisations correctly aligned. In the case of the magnet sizes, the lengths are just flipped rather than rotated (in rotation, sign is important). After the forces are calculated, rotate them back to the original coordinate system.

```
 \begin{split} &\langle \operatorname{Calculate} \ x \ \operatorname{force} \ \ 13 \rangle \equiv \\ & \operatorname{calc\_xyz} = \operatorname{swap\_x\_z}(\operatorname{calc\_xyz}); \\ & \operatorname{debug\_disp}(`\operatorname{Forces\_x-x:'}) \\ & \operatorname{force\_components}(1,:) = \dots \\ & \operatorname{rotate\_z\_to\_x}(\operatorname{forces\_calc\_z\_z}(\operatorname{size1\_x}, \operatorname{size2\_x}, \operatorname{d\_x}, \operatorname{J1\_x}, \operatorname{J2\_x})); \\ & \operatorname{debug\_disp}(`\operatorname{Forces\_x-y:'}) \\ & \operatorname{force\_components}(2,:) = \dots \\ & \operatorname{rotate\_z\_to\_x}(\operatorname{forces\_calc\_z\_y}(\operatorname{size1\_x}, \operatorname{size2\_x}, \operatorname{d\_x}, \operatorname{J1\_x}, \operatorname{J2\_x})); \\ & \operatorname{debug\_disp}(`\operatorname{Forces\_x-z:'}) \\ & \operatorname{force\_components}(3,:) = \dots \\ & \operatorname{rotate\_z\_to\_x}(\operatorname{forces\_calc\_z\_x}(\operatorname{size1\_x}, \operatorname{size2\_x}, \operatorname{d\_x}, \operatorname{J1\_x}, \operatorname{J2\_x})); \\ & \operatorname{calc\_xyz} = \operatorname{swap\_x\_z}(\operatorname{calc\_xyz}); \end{split}
```

This code is used in section 10.

14. Same again, this time making y the 'up' direction.

```
 \begin{split} &\langle \text{Calculate } y \text{ force } \underline{14} \rangle \equiv \\ & \text{calc\_xyz} = swap\_y\_z(\text{calc\_xyz}); \\ & \text{debug\_disp}(\text{`Forces}_{\square}y-x:\text{`}) \\ & \text{force\_components}(4,:) = \dots \\ & \text{rotate\_z\_to\_y}(\text{forces\_calc\_z\_x}(\text{size1\_y}, \text{size2\_y}, \text{d\_y}, \text{J1\_y}, \text{J2\_y})); \\ & \text{debug\_disp}(\text{`Forces}_{\square}y-y:\text{`}) \\ & \text{force\_components}(5,:) = \dots \\ & \text{rotate\_z\_to\_y}(\text{forces\_calc\_z\_z}(\text{size1\_y}, \text{size2\_y}, \text{d\_y}, \text{J1\_y}, \text{J2\_y})); \\ & \text{debug\_disp}(\text{`Forces}_{\square}y-z:\text{`}) \\ & \text{force\_components}(6,:) = \dots \\ & \text{rotate\_z\_to\_y}(\text{forces\_calc\_z\_y}(\text{size1\_y}, \text{size2\_y}, \text{d\_y}, \text{J1\_y}, \text{J2\_y})); \\ & \text{calc\_xyz} = swap\_y\_z(\text{calc\_xyz}); \end{split}
```

This code is used in section 10.

15. Same as all the above. Except not really. Because stiffness isn't the same sort of vector quantity (if at all, really) as force, we simply 'flip' the directions around between different coordinate systems rather than rotate them.

```
\langle \text{ Calculate stiffnesses } 15 \rangle \equiv
  debug_disp('z-x_stiffness:')
 stiffness\_components(7, :) = ...
 stiffnesses_calc_z_x(size1, size2, displ, J1, J2);
  debug disp('z-y|stiffness:')
 stiffness\_components(8,:) = \dots
 stiffnesses_calc_z_y(size1, size2, displ, J1, J2);
  debug_disp('z-z_stiffness:')
 stiffness\_components(9, :) = \dots
 stiffnesses calc z z(size1, size2, displ, J1, J2);
 calc\_xyz = swap\_x\_z(calc\_xyz);
 debug_disp('x-x_stiffness:')
 stiffness\_components(1, :) = \dots
 swap_x_z(stiffnesses_calc_z_z(size1_x, size2_x, d_x, J1_x, J2_x));
  debug_disp('x-y<sub>□</sub>stiffness:')
 stiffness\_components(2, :) = \dots
 swap\_x\_z(stiffnesses\_calc\_z\_y(size1\_x, size2\_x, d\_x, J1\_x, J2\_x));
 debug_disp('x-z_stiffness:')
 stiffness\_components(3, :) = \dots
 swap_x_z(stiffnesses_calc_z_x(size1_x, size2_x, d_x, J1_x, J2_x));
 calc_xyz = swap_x_z(calc_xyz);
  calc_xyz = swap_y_z(calc_xyz);
 debug disp('y-x<sub>|</sub>stiffness:')
 stiffness\_components(4,:) = \dots
 swap\_y\_z(stiffnesses\_calc\_z\_x(size1\_y, size2\_y, d\_y, J1\_y, J2\_y));
 debug_disp('y-y_stiffness:')
 stiffness components (5, :) = \dots
 swap\_y\_z(stiffnesses\_calc\_z\_z(size1\_y, size2\_y, d\_y, J1\_y, J2\_y));
 debug disp('v-z_stiffness:')
 stiffness\_components(6, :) = \dots
 swap_y_z(stiffnesses_calc_z_y(size1_y, size2_y, d_y, J1_y, J2_y));
  calc_xyz = swap_y_z(calc_xyz);
```

This code is used in section 11.

16. Functions for calculating forces and stiffnesses. The calculations for forces between differently-oriented cuboid magnets are all directly from the literature. The stiffnesses have been derived by differentiating the force expressions, but that's the easy part.

```
\langle \, \text{Functions for calculating forces and stiffnesses} \quad \begin{array}{l} 16 \, \rangle \equiv \\ \langle \, \text{Parallel magnets force calculation} \quad 17 \, \rangle \\ \langle \, \text{Orthogonal magnets force calculation} \quad 18 \, \rangle \\ \langle \, \text{Parallel magnets stiffness calculation} \quad 21 \, \rangle \\ \langle \, \text{Orthogonal magnets stiffness calculation} \quad 22 \, \rangle \\ \langle \, \text{Helper functions} \quad 31 \, \rangle \\ \end{array} This code is used in section 4.
```

17. The expressions here follow directly from Akoun and Yonnet [1].

```
Inputs:
             size1 = (a, b, c)
                                           the half dimensions of the fixed magnet
             size2 = (A, B, C)
                                           the half dimensions of the floating magnet
             displ=(dx, dy, dz)
                                           distance between magnet centres
             (J, J2)
                                           magnetisations of the magnet in the z-direction
 Outputs:
             forces\_xyz=(Fx, Fy, Fz)
                                           Forces of the second magnet
\langle Parallel magnets force calculation |17\rangle \equiv
 function calc_out = forces_calc_z_z(size1, size2, offset, J1, J2)
      J1 = J1(3);
      J2 = J2(3);
      \langle Initialise subfunction variables 24 \rangle
      if calc_xyz(1)
         component_x = \dots
         +multiply_x_log_y(0.5*(v.^2-w.^2), r-u)...
         +multiply_x_log_y(u \cdot * v, r - v)...
         +v .* w .* atan1(u .* v, r .* w)...
         +0.5*r.*u;
      end
      if calc_xyz(2)
         component\_y = \dots
         +multiply_x_log_y(0.5*(u \cdot ^2 - w \cdot ^2 ), r - v)...
         +multiply_x_log_y(u \cdot * v, r - u)...
         +u .* w .* atan1(u .* v, r .* w)...
         +0.5*r.*v;
      end
      if calc_xyz(3)
         component\_z = \dots
         -multiply_x_log_y(u \cdot * w, r - u)...
         -multiply_x_log_y(v \cdot * w, r - v)...
         +u .* v .* atan1(u .* v, r .* w)...
         -r \cdot *w;
      end
      \langle \text{Finish up } 26 \rangle
```

18. Orthogonal magnets forces given by Yonnet and Allag [2]. Note those equations seem to be written to calculate the force on the first magnet due to the second, so we negate all the values to get the force on the latter instead.

 \langle Orthogonal magnets force calculation $|18\rangle \equiv$

This code is used in section 16.

```
function calc_out = forces_calc_z_y(size1, size2, offset, J1, J2)
      J1 = J1(3):
      J2 = J2(2);
      ⟨Initialise subfunction variables 24⟩
      allag\_correction = -1;
      if calc_xyz(1)
        component_x = \dots
        -multiply_x_log_y(v \cdot * w, r - u)...
        +multiply_x_log_y(v \cdot * u, r + w)...
        +multiply_x_log_y(u \cdot * w, r + v)...
        -0.5*u.^2.*atan1(v.*w, u.*r)...
        -0.5*v.^2.* atan1 (u.*w, v.*r)...
        -0.5*w.^2.*atan1(u.*v, w.*r);
        component_x = allag_correction*component_x;
      end
      if calc_xyz(2)
        component_y = \dots
        0.5*multiply_x_log_y(u.^2 - v.^2, r + w)...
        -multiply_x_log_y(u \cdot * w, r - u)...
        -u .* v .* atan1(u .* w, v .* r)...
        -0.5*w.*r;
        component_y = allag_correction*component_y;
      end
      if calc_xyz(3)
        component\_z = \dots
        0.5*multiply_x_log_y(u.^2 - w.^2, r + v)...
        -multiply_x_log_y(u \cdot * v, r - u) \dots
        -u : * w : * atan1(u : * v, w : * r) \dots
        -0.5*v.*r;
        component\_z = allag\_correction*component\_z;
      ⟨Finish up 26⟩
See also section 20.
```

19. This is the same calculation with Janssen's equations instead. By default this code never runs, but if you like it can be enabled to prove that the equations are consistent.

```
\langle Test against Janssen results | 19\rangle \equiv
 S = u:
 T = v:
 U=w:
 R = r;
 component_x_{ii} = \dots
 (0.5*atan1(U, S) + 0.5*atan1(T .* U, S .* R)) .* S .^ 2 ...
 +T.*S-3/2*U.*S-multiply_x_log_y(S.*T, U+R)-T.^2.*atan1(S, T)
      T)\dots
 +U .* (U .* (...
      0.5*\mathtt{atan1}(S,U) + 0.5*\mathtt{atan1}(S.*T,U.*R)\dots
    -multiply_x_log_y(T, S+R) + multiply_x_log_y(S, R-T) \dots
 +0.5*T.^2.*atan1(S.*U, T.*R)...
 component\_y\_ii = \dots
 0.5*U.*(R-2*S)+...
 multiply_x_log_y(0.5*(T . ^2 - S . ^2), U + R) + . . .
 S .* T .* (atan1(U, T) + atan1(S .* U, T .* R)) + ...
 multiply_x_log_y(S .* U, R - S) ...
 component\_z\_ii = \dots
 0.5*T .* (R - 2*S) + ...
 \verb|multiply_x_log_y(0.5*(U.^2-S.^2),T+R)+...|
 S .* U .* (atan1(T, U) + atan1(S .* T, U .* R)) + ...
 multiply_x_log_y(S * T, R - S) \dots
 xx = index\_sum .* component\_x;
 xx_ii = index_sum .* component_x_ii;
 assert(abs(sum(xx(:)) - sum(xx_ii(:))) < 1 \cdot 10^{-8})
 yy = index_sum .* component_y;
 yy_ii = index_sum .* component_y_ii;
 assert(abs(sum(yy(:)) - sum(yy_ii(:))) < 1 \cdot 10^{-8})
 zz = index_sum .* component_z;
 zz_ii = index_sum .* component_z_ii;
 assert(abs(sum(zz(:)) - sum(zz_ii(:))) < 1 \cdot 10^{-8})
 component_x = component_x_{ii};
 component_y = component_y_ii;
 component_z = component_z_{ii};
```

20. The improvement in processing time between typing in the actual equals compared to just transforming the z-y case isn't worth the tedium of actually doing it.

compared to just transforming the z-y case isn't worth the tedium of actuary doing it.

(Orthogonal magnets force calculation 18) $+\equiv$

```
\begin{aligned} & \textbf{function} \ \ \textit{calc\_out} = \textit{forces\_calc\_z\_x}(\textit{size1}, \textit{size2}, \textit{offset}, \textit{J1}, \textit{J2}) \\ & \textit{calc\_xyz} = \textit{swap\_x\_y}(\textit{calc\_xyz}); \\ & \textit{forces\_xyz} = \textit{forces\_calc\_z\_y}(\dots \\ & \textit{swap\_x\_y}(\textit{size1}), \textit{swap\_x\_y}(\textit{size2}), \textit{rotate\_x\_to\_y}(\textit{offset}), \dots \\ & \textit{J1}, \textit{rotate\_x\_to\_y}(\textit{J2})); \\ & \textit{calc\_xyz} = \textit{swap\_x\_y}(\textit{calc\_xyz}); \\ & \textit{calc\_out} = \textit{rotate\_y\_to\_x}(\textit{forces\_xyz}); \\ & \textbf{end} \end{aligned}
```

21. Stiffness calculations are simply differentiated (in Mathematica) from the forces.

 \langle Parallel magnets stiffness calculation $21 \rangle \equiv$

```
function calc_out = stiffnesses_calc_z_z(size1, size2, offset, J1, J2)  J1 = J1(3); \\ J2 = J2(3); \\ \langle \text{Initialise subfunction variables } 24 \rangle \\ \text{if } calc_xyz(1) \text{ OR } calc_xyz(3) \\ component_x = -r - (u \cdot ^2 \cdot *v) \cdot / (u \cdot ^2 + w \cdot ^2) - v \cdot *\log(r - v); \\ \text{end} \\ \text{if } calc_xyz(2) \text{ OR } calc_xyz(3) \\ component_y = -r - (v \cdot ^2 \cdot *u) \cdot / (v \cdot ^2 + w \cdot ^2) - u \cdot *\log(r - u); \\ \text{end} \\ \text{if } calc_xyz(3) \\ component_z = -component_x - component_y; \\ \text{end} \\ \langle \text{Finish up } 26 \rangle
```

This code is used in section 16.

22. Orthogonal magnets stiffnesses derived from Yonnet and Allag [2]. First the z-y magnetisation.

```
\langle Orthogonal magnets stiffness calculation 22 \rangle \equiv
        function calc_out = stiffnesses_calc_z_v(size1, size2, offset, J1, J2)
                          J1 = J1(3);
                          J2 = J2(2);
                          ⟨Initialise subfunction variables 24⟩
                          if calc_xyz(1) OR calc_xyz(3)
                          component_x = ((u.^2.*v)./(u.^2+v.^2))+(u.^2.*w)./(u.^2+w.^2)...
                          -u * atan1 (v \cdot * w, r \cdot * u) + multiply_x_log_y(w, r + v) + ...
                          +multiply_x_log_y(v, r + w);
                          end
                          if calc xyz(2) OR calc xyz(3)
                          component_y = -v/2 + (u \cdot 2 \cdot v) \cdot / (u \cdot 2 + v \cdot 2) - (u \cdot v \cdot w) \cdot / (u \cdot 2 + v \cdot 2) - (u \cdot v \cdot 2) - (u \cdot v \cdot 2) - (u \cdot 2 \cdot 
                                            (v \cdot \hat{} 2 + w \cdot \hat{} 2) \dots
                          -u * atan1(u * w, r * v) - multiply_x_log_y(v, r + w);
                          end
                          if calc_xyz(3)
                                   component_z = -component_x - component_y;
                          \langle \text{Finish up } 26 \rangle
See also section 23.
This code is used in section 16.
23.
                          Now the z-x magnetisation, which is z-y rotated.
 \langle \text{Orthogonal magnets stiffness calculation } 22 \rangle + \equiv
        function calc_out = stiffnesses_calc_z_x(size1, size2, offset, J1, J2)
                          calc_xyz = swap_x_y(calc_xyz);
                          stiffnesses\_xyz = stiffnesses\_calc\_z\_y(...
                                   swap_x_y(size1), swap_x_y(size2), rotate_x_to_y(offset), ...
                                   J1, rotate x to y(J2);
                          calc_xyz = swap_x_y(calc_xyz);
```

 $calc_out = swap_x_y(stiffnesses_xyz);$

end

24. Some shared setup code. First **return** early if either of the magnetisations are zero — that's the trivial solution. Assume that the magnetisation has already been rounded down to zero if necessary; i.e., that we don't need to check for J1 or J2 are less than $1 \cdot 10^{-12}$ or whatever.

```
 \begin{split} & \text{if } (J1 \equiv 0 \text{ OR } J2 \equiv 0 \text{ }) \\ & \text{debug\_disp('Zero\_magnetisation.')} \\ & \text{calc\_out} = [0; \ 0; \ 0]; \\ & \text{return;} \\ & \text{end} \\ & u = \text{offset}(1) + \text{size2}(1)*(-1) \cdot \hat{} \text{index\_j} - \text{size1}(1)*(-1) \cdot \hat{} \text{index\_i;} \\ & v = \text{offset}(2) + \text{size2}(2)*(-1) \cdot \hat{} \text{index\_l} - \text{size1}(2)*(-1) \cdot \hat{} \text{index\_k;} \\ & w = \text{offset}(3) + \text{size2}(3)*(-1) \cdot \hat{} \text{index\_q} - \text{size1}(3)*(-1) \cdot \hat{} \text{index\_p;} \\ & r = \text{sqrt}(u \cdot \hat{} 2 + v \cdot \hat{} 2 + w \cdot \hat{} 2); \end{split}
```

This code is used in sections 17, 18, 21, and 22.

25. Here are some variables used above that only need to be computed once. The idea here is to vectorise instead of using **for** loops because it allows more convenient manipulation of the data later on.

26. And some shared finishing code.

```
\langle \text{ Finish up } 26 \rangle \equiv
  if calc_xyz(1)
    component\_x = index\_sum .* component\_x;
  \mathbf{else}
    component_x = 0;
  \quad \mathbf{end} \quad
  if calc_xyz(2)
    component\_y = index\_sum .* component\_y;
    component_y = 0;
  end
  if calc_xyz(3)
    component\_z = index\_sum .* component\_z;
  else
    component\_z = 0;
  end
  calc_out = J1*J2*magconst .* . . .
  [sum(component_x(:));
     sum(component_y(:));
     sum(component\_z(:))];
  debug\_disp(calc\_out')
  end
```

This code is used in sections 17, 18, 21, and 22.

27. Setup code.

28. Magnetisation directions are specified in either cartesian or spherical coordinates. Since this is shared code, it's sent to the end to belong in a nested function.

We don't use Matlab's sph2cart here, because it doesn't calculate zero accurately (because it uses radians and $\cos(\pi/2)$ can only be evaluated to machine precision of pi rather than symbolically).

 \langle Function for resolving magnetisations $28 \rangle \equiv$

```
function J = resolve\_magnetisations(magn, magdir)
    if length(magdir) \equiv 2
      J_r = magn;
      J_t = magdir(1);
      J_p = magdir(2);
      J = [J_r * cosd(J_p) * cosd(J_t); \dots
        J_r*cosd(J_p)*sind(J_t); \dots
         J_r*sind(J_p);
    else
      if all(magdir \equiv zeros(size(magdir)))
        J = [0; 0; 0];
      else
        J = magn*magdir/norm(magdir);
        J = reshape(J, [3\ 1]);
      end
    end
    end
```

This code is used in section 4.

29. Forces due to magnetisations in x and y are calculated by rotating the original expressions. The rotated magnet sizes and magnetisation vectors are calculated here once only.

The rotation matrices are precalculated to avoid performing the matrix multiplications each time.

```
\langle \text{ Precompute rotations } 29 \rangle \equiv
 swap_x_y = @(vec) \ vec([2\ 1\ 3]);
 swap x z = @(vec) vec([3\ 2\ 1]);
 swap\_y\_z = @(vec) \ vec([1\ 3\ 2]);
 rotate\_z\_to\_x = @(vec) [vec(3); vec(2); -vec(1)];
                                                                 % Ry(90)
 rotate_x_to_z = @(vec)[-vec(3); vec(2); vec(1)];
                                                                 % Ry(-90)
 rotate\_y\_to\_z = @(vec) [vec(1); -vec(3); vec(2)];
                                                                 % Rx(90)
 rotate\_z\_to\_y = @(vec) [vec(1); vec(3); -vec(2)];
                                                                 % Rx(-90)
 rotate_x_to_y = @(vec)[-vec(2); vec(1); vec(3)];
                                                                 % Rz(90)
 rotate\_y\_to\_x = @(vec) [vec(2); -vec(1); vec(3)];
                                                                 % Rz(-90)
 size1\_x = swap\_x\_z(size1);
 size2\_x = swap\_x\_z(size2);
  J1_x = rotate_x_to_z(J1);
 J2\_x = rotate\_x\_to\_z(J2);
 size1_y = swap_y_z(size1);
 size2_y = swap_y_z(size2);
  J1\_y = rotate\_y\_to\_z(J1);
  J2\underline{y} = rotate\underline{y}\underline{to}\underline{z}(J2);
```

This code is used in section 4.

30. And the rotated displacement vectors are calculated once per loop:

```
\langle Precompute displacement rotations 30 \rangle \equiv
```

```
d_x = rotate_x_to_z(displ);

d_y = rotate_y_to_z(displ);
```

This code is used in sections 10 and 11.

31. The equations contain two singularities. Specifically, the equations contain terms of the form $x \log(y)$, which becomes NaN when both x and y are zero since $\log(0)$ is negative infinity.

This function computes $x \log(y)$, special-casing the singularity to output zero, instead. (This is indeed the value of the limit.)

```
\langle Helper functions 31\rangle \equiv function out = multiply_x_log_y(x, y) out = x .* log(y); out(NOT isfinite(out)) = 0;
```

end
See also section 32.

This code is used in section 16.

32. Also, we're using atan instead of atan2 (otherwise the wrong results are calculated — I guess I don't totally understand that), which becomes a problem when trying to compute atan(0/0) since 0/0 is NaN.

This function computes atan but takes two arguments.

33. Let's print some information to the terminal to aid debugging. This is especially important (for me) when looking at the rotated coordinate systems.

```
⟨Print diagnostics 33⟩ ≡

debug_disp('⊔')

debug_disp('CALCULATING_THINGS')

debug_disp('=======')

debug_disp('Displacement:')

debug_disp(displ')

debug_disp('Magnetisations:')

debug_disp(J1')

debug_disp(J2')

This code is used in sections 10 and 11.
```

34. When users type help magnetforces this is what they see.

```
\langle \, {\rm Matlab \; help \; text \; (forces)} \quad {\rm 34} \, \rangle \equiv \\ \quad \text{%% MAGNETFORCES} \quad {\rm Calculate \; forces \; between \; two \; cuboid \; magnets} \\ \quad \text{%} \quad \text{% Finish \; this \; off \; later.} \quad {\rm Please \; read \; the \; PDF \; documentation \; instead \; for \; now.} \\ \quad \text{%} \quad \text{% Sinish \; this \; off \; later.} \quad {\rm Please \; read \; the \; PDF \; documentation \; instead \; for \; now.} \\ \quad \text{% } \quad \text{% }
```

This code is used in section 4.

35. Test files. The chunks that follow are designed to be saved into individual files and executed automatically to check for (a) correctness and (b) regression problems as the code evolves.

How do I know if the code produces the correct forces? Well, for many cases I can compare with published values in the literature. Beyond that, I'll be setting up some tests that I can logically infer should produce the same results (such as mirror-image displacements) and test that.

There are many Matlab unit test frameworks but I'll be using a fairly low-tech method. In time this test suite should be (somehow) useable for all implementations of magnetocode, not just Matlab. But I haven't thought about doing anything like that, yet.

36. Because I'm lazy, just run the tests manually for now. This script must be run twice if it updates itself.

```
⟨testall.m 36⟩ ≡
  clc;
  magforce_test001a
  magforce_test001b
  magforce_test001c
  magforce_test001d
See also section 75.
```

37. Force testing. This test checks that square magnets produce the same forces in the each direction when displaced in positive and negative x, y, and z directions, respectively. In other words, this tests the function forces_calc_z_y directly. Both positive and negative magnetisations are used.

```
\langle magforce\_test001a.m \quad 37 \rangle \equiv
  disp('======;')
  fprintf('TEST_001a:_'')
  magnet_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet_float.dim = magnet_fixed.dim;
  magnet\_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
  offset = 0.1;
  \langle \text{ Test } z - z \text{ magnetisations } 38 \rangle
  (Assert magnetisations tests 46)
  \langle \text{ Test } x - x \text{ magnetisations } 39 \rangle
  (Assert magnetisations tests 46)
  \langle \text{ Test } y - y \text{ magnetisations } 40 \rangle
  (Assert magnetisations tests 46)
  fprintf('passed\n')
  disp('========,')
```

```
38.
       Testing vertical forces.
\langle \text{ Test } z - z \text{ magnetisations } 38 \rangle \equiv
  f = [];
  for ii = [1, -1]
     magnet\_fixed.magdir = [0 ii*90];
                                                   % ±z
     for jj = [1, -1]
       magnet\_float.magdir = [0 jj*90];
       for kk = [1, -1]
          displ = kk*[0 \ 0 \ offset];
          f(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
     end
  end
  dirforces = chop(f(3, :), 8);
  otherforces = f([1\ 2],:);
This code is used in section 37.
       Testing horizontal x forces.
\langle \text{ Test } x - x \text{ magnetisations } 39 \rangle \equiv
  f = [];
  for ii = [1, -1]
     magnet\_fixed.magdir = [90 + ii*90 0];
                                                         % ±x
     for jj = [1, -1]
       magnet\_float.magdir = [90 + jj*90 \ 0];
       for kk = [1, -1]
          displ = kk*[offset 0 0];
          f(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
     end
  \quad \mathbf{end} \quad
  dirforces = chop(f(1, :), 8);
  otherforces = f([2\ 3],:);
This code is used in section 37.
```

```
40.
       Testing horizontal y forces.
\langle \text{Test } y - y \text{ magnetisations } 40 \rangle \equiv
  f = [];
  for ii = [1, -1]
                                                  % ±y
     magnet\_fixed.magdir = [ii*90\ 0];
     for jj = [1, -1]
       magnet\_float.magdir = [jj*90\ 0];
       for kk = [1, -1]
          displ = kk*[0 offset 0];
          f(:, end + 1) = magnetforces(magnet_fixed, magnet_float, displ);
       end
     end
  end
  dirforces = chop(f(2, :), 8);
  otherforces = f([1\ 3],:);
This code is used in section 37.
       This test does the same thing but for orthogonally magnetised magnets.
\langle magforce\_test001b.m | 41 \rangle \equiv
  disp('======;')
  fprintf('TEST_001b:_'')
  magnet\_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet_float.dim = magnet_fixed.dim;
  magnet\_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
  \langle \text{ Test ZYZ } 42 \rangle
  ⟨ Assert magnetisations tests 46⟩
  \langle \text{ Test ZXZ } 43 \rangle
  \langle Assert magnetisations tests 46\rangle
  \langle \text{ Test ZXX } 45 \rangle
  ⟨ Assert magnetisations tests 46⟩
  \langle \text{ Test ZYY } 44 \rangle
  (Assert magnetisations tests 46)
  fprintf('passed\n')
  disp('======;')
```

```
42.
       z-y magnetisations, z displacement.
\langle \text{ Test ZYZ } 42 \rangle \equiv
  fzyz = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
         magnet\_fixed.magdir = ii*[0 90];
                                                     \% \pm z
         magnet\_float.magdir = jj*[90\ 0];
                                                     % ±y
         displ = kk*[0 \ 0 \ 0.1];
                                     % ±z
         fzyz(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
       end
    end
  end
  dirforces = chop(fzyz(2, :), 8);
  otherforces = fzyz([1 \ 3], :);
This code is used in section 41.
43.
       z-x magnetisations, z displacement.
\langle \text{ Test ZXZ } 43 \rangle \equiv
  fzxz = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
         magnet\_fixed.magdir = ii*[0 90];
         magnet\_float.magdir = [90 + jj*90 \ 0];
                                                           % ±x
         displ = kk*[0.1 \ 0 \ 0];
         fzxz(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
               displ);
       end
    end
  end
  dirforces = chop(fzxz(3, :), 8);
  otherforces = fzxz([1\ 2],:);
This code is used in section 41.
```

```
z-y magnetisations, y displacement.
\langle \text{ Test ZYY } 44 \rangle \equiv
  fzyy = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
         magnet\_fixed.magdir = ii*[0 90];
                                                     \% \pm z
         magnet\_float.magdir = jj*[90\ 0];
                                                     % ±y
         displ = kk*[0 \ 0.1 \ 0];
                                     % ±y
         fzyy(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
       end
    end
  end
  dirforces = chop(fzyy(3, :), 8);
  otherforces = fzyy([1\ 2],:);
This code is used in section 41.
45.
       z-x magnetisations, x displacement.
\langle \text{ Test ZXX } 45 \rangle \equiv
  fzxx = [];
  for ii = [1, -1]
    for jj = [1, -1]
       for kk = [1, -1]
         magnet\_fixed.magdir = ii*[0 90];
         magnet\_float.magdir = [90 + jj*90 \ 0];
                                                          % ±x
         displ = kk*[0\ 0\ 0.1];
                                      \% \pm z
         fzxx(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
              displ);
       end
    end
  end
  dirforces = chop(fzxx(1, :), 8);
  otherforces = fzxx([2\ 3],:);
This code is used in section 41.
```

```
46.
       The assertions, common between directions.
\langle Assert magnetisations tests 46 \rangle \equiv
  assert(...
     all(abs(otherforces(:)) < 1 \cdot 10^{-11}), \dots
     \verb|'Orthogonal| | forces | should | be | zero' ...
     )
  assert(...
     all(abs(dirforces) \equiv abs(dirforces(1))), \dots
     'Force_magnitudes_should_be_equal'...
  assert(...
     all(dirforces(1:4) \equiv -dirforces(5:8)), \dots
     \verb|'Forces_{\sqcup}should_{\sqcup}be_{\sqcup}opposite_{\sqcup}with_{\sqcup}reversed_{\sqcup}fixed_{\sqcup}magnet_{\sqcup}magnetisation'...
     )
  assert(...
     all(dirforces([1 \ 3 \ 5 \ 7]) \equiv -dirforces([2 \ 4 \ 6 \ 8])), \dots
     \verb|'Forces_{\sqcup} should_{\sqcup} be_{\sqcup} opposite_{\sqcup} with_{\sqcup} reversed_{\sqcup} float_{\sqcup} magnet_{\sqcup} magnetisation'...
This code is used in sections 37 and 41.
       Now try combinations of displacements.
\langle magforce\_test001c.m | 47 \rangle \equiv
  disp('======;')
  fprintf('TEST_001c:_')
  magnet_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet\_float.dim = magnet\_fixed.dim;
  magnet_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
   ⟨ Test combinations ZZ 48⟩
   ⟨ Assert combinations tests 50⟩
   ⟨ Test combinations ZY 49⟩
   \langle Assert combinations tests 50\rangle
  fprintf('passed\n')
  disp('=======,')
```

```
48.
        Tests.
\langle Test combinations ZZ | 48\rangle \equiv
  f = [];
  for ii = [-1 \ 1]
     for jj = [-1 \ 1]
        for xx = 0.12*[-1, 1]
           for yy = 0.12*[-1, 1]
             for zz = 0.12*[-1, 1]
                magnet\_fixed.magdir = [0 ii*90];
                                                                 \% z
                magnet\_float.magdir = [0 jj*90];
                                                                % z
                displ = [xx yy zz];
                f(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
                     displ);
             \mathbf{end}
           end
        end
     \quad \text{end} \quad
  \quad \mathbf{end} \quad
  f = \operatorname{chop}(f, 8);
  uniquedir = f(3, :);
  otherdir = f([1 \ 2], :);
This code is used in section 47.
```

```
49.
       Tests.
\langle Test combinations ZY | 49\rangle \equiv
  f = [];
  for ii = [-1 \ 1]
     for jj = [-1 \ 1]
       for xx = 0.12*[-1, 1]
          for yy = 0.12*[-1, 1]
             for zz = 0.12*[-1, 1]
               magnet\_fixed.magdir = [0 ii*90];
                                                               % ±z
               magnet\_float.magdir = [jj*90\ 0];
                                                              % ±y
                displ = [xx yy zz];
                f(:, end + 1) = magnetforces(magnet_fixed, magnet_float,
             end
          \mathbf{end}
       end
     end
  end
  f = \operatorname{chop}(f, 8);
  uniquedir = f(1, :);
  otherdir = f([2\ 3],:);
This code is used in section 47.
       Shared tests, again.
\langle Assert combinations tests 50 \rangle \equiv
  test1 = abs(diff(abs(f(1,:)))) < 1 · 10<sup>-10</sup>;
  test2 = abs(diff(abs(f(2,:)))) < 1 \cdot 10^{-10};
  test3 = abs(diff(abs(f(3,:)))) < 1 · 10<sup>-10</sup>;
  assert(all(test1) \land \land all(test2) \land \land all(test3), ...
     'All_forces_in_a_single_direction_should_be_equal')
  \textit{test} = \texttt{abs}(\texttt{diff}(\texttt{abs}(\textit{otherdir}))) < 1 \cdot 10^{-11};
  assert(all(test), 'Orthogonal forces should be equal')
  test1 = f(:, 1:8) \equiv f(:, 25:32);
  test2 = f(:, 9:16) \equiv f(:, 17:24);
  assert(all(test1(:)) \land \land all(test2(:)), ...
     'Reverse_magnetisation_shouldn''t_make_a_difference')
This code is used in section 47.
```

```
51.
      Now we want to try non-orthogonal magnetisation.
\langle magforce\_test001d.m 51 \rangle \equiv
  disp('======,')
  fprintf('TEST_{\sqcup}001d:_{\sqcup}')
  magnet_fixed.dim = [0.04 \ 0.04 \ 0.04];
  magnet_float.dim = magnet_fixed.dim;
       % Fixed parameters:
  magnet\_fixed.magn = 1.3;
  magnet\_float.magn = 1.3;
  magnet\_fixed.magdir = [0 \ 90];
                                          % z
  displ = 0.12*[1 \ 1 \ 1];
  ⟨ Test XY superposition 52⟩
  (Assert superposition 55)
  ⟨ Test XZ superposition 53⟩
  (Assert superposition 55)
  ⟨ Test planar superposition 54⟩
  (Assert superposition 55)
  fprintf('passed\n')
  disp('======;')
52.
      Test with a magnetisation unit vector of (1, 1, 0).
\langle \text{ Test XY superposition } 52 \rangle \equiv
  magnet\_float.magdir = [45 \ 0];
                                         \vec{e}_x + \vec{e}_y
  f1 = magnetforces(magnet\_fixed, magnet\_float, displ);
       % Components:
  magnet\_float.magdir = [0 \ 0];
                                        % \vec{e}_x
  fc1 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [90 \ 0];
                                          \% \vec{e}_y
  fc2 = magnetforces(magnet\_fixed, magnet\_float, displ);
  f2 = (fc1 + fc2)/sqrt(2);
This code is used in section 51.
```

```
53.
       Test with a magnetisation unit vector of (1,0,1).
\langle \text{ Test XZ superposition } 53 \rangle \equiv
  magnet\_float.magdir = [0 \ 45];
                                                \% \vec{e}_y + \vec{e}_z
  f1 = magnetforces(magnet_fixed, magnet_float, displ);
        % Components:
  magnet\_float.magdir = [0 \ 0];
                                              \% \vec{e}_x
  fc1 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [0 \ 90];
                                                \% \vec{e}_z
  fc2 = magnetforces(magnet_fixed, magnet_float, displ);
  f2 = (fc1 + fc2)/sqrt(2);
This code is used in section 51.
        Test with a magnetisation unit vector of (1, 1, 1). This is about as much
as I can be bothered testing for now. Things seem to be working.
\langle \text{ Test planar superposition } 54 \rangle \equiv
  [t \ p \ r] = \operatorname{cart2sph}(1/\operatorname{sqrt}(3), 1/\operatorname{sqrt}(3), 1/\operatorname{sqrt}(3));
  magnet_float.magdir = [t \ p]*180/\pi;
                                                      \% \vec{e}_y + \vec{e}_z + \vec{e}_z
  f1 = magnetforces(magnet_fixed, magnet_float, displ);
        % Components:
  magnet\_float.magdir = [0 \ 0];
                                              \% \vec{e}_x
  fc1 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [90 \ 0];
                                                \% \vec{e}_y
  fc2 = magnetforces(magnet_fixed, magnet_float, displ);
  magnet\_float.magdir = [0 \ 90];
                                                \% \vec{e}_z
  fc3 = magnetforces(magnet_fixed, magnet_float, displ);
  f2 = (fc1 + fc2 + fc3)/sqrt(3);
This code is used in section 51.
       The assertion is the same each time.
\langle Assert superposition 55 \rangle \equiv
  assert(...
     isequal(chop(f1, 4), chop(f2, 4)), \dots
     \verb|'Components_{\square}| should_{\square} sum_{\square} due_{\square} to_{\square} superposition'...
This code is used in section 51.
```

56. Now check that components are calculated correctly.

```
disp('======;')
 fprintf('TEST_001e:_'')
 magnet\_fixed.dim = [0.03 \ 0.04 \ 0.05];
 magnet\_float.dim = [0.055 \ 0.045 \ 0.035];
 magnet\_fixed.magn = 1;
 magnet\_float.magn = 1;
 magnet\_fixed.magdir = [30 50];
 magnet\_fixed.magdir = [60 \ 45];
 displ = [0.1 \ 0.09 \ 0.11];
 f_all = magnetforces(magnet_fixed, magnet_float, displ);
 f_x = magnetforces(magnet_fixed, magnet_float, displ, 'x');
 f_y = magnetforces(magnet_fixed, magnet_float, displ, 'y');
 f_z = magnetforces(magnet_fixed, magnet_float, displ, 'z');
 assert(all(f_all \equiv [f_x(1); f_y(2); f_z(3)]), \dots
    \verb|'Forces|| components|| calculated|| separately|| shouldn''t|| change.')
 k_all = magnetforces(magnet_fixed, magnet_float, displ, 'stiffness');
 k_x = magnetforces(magnet_fixed, magnet_float, displ, 'stiffness',
     'x');
 k_y = magnetforces(magnet_fixed, magnet_float, displ, 'stiffness',
     'y');
 k_z = magnetforces(magnet_fixed, magnet_float, displ, 'stiffness',
 assert(all(k_all \equiv [k_x(1); k_y(2); k_z(3)]), ...
    'Stiffness_components_calculated_separately_shouldn''t_change.')
 fprintf('passed\n')
 disp('=======,')
```

57. Forces between (multipole) magnet arrays. This function uses magnetforces.m to compute the forces between two multipole magnet arrays. As before, we can calculate either force and/or stiffness in all three directions.

The structure of the function itself should look fairly straightforward. Some of the code is repeated from *magnetforces* (an advantage of the literate programming approach) for parsing the inputs for which calculations to perform and return.

```
\langle \text{multipoleforces.m } 57 \rangle \equiv
  function [varargout] = multipoleforces(fixed_array, float_array, displ, varargin)
     ⟨Matlab help text (multipole) 74⟩
     ⟨ Parse calculation args 7⟩
     ⟨Organise input displacements 6⟩
     (Initialise multipole variables 61)
     (Calculate array forces 60)
     ⟨Return all results 8⟩
     (Multipole sub-functions 58)
     end
58.
       And nested sub-functions.
\langle Multipole sub-functions 58 \rangle \equiv
  ⟨ Create arrays from input variables 62⟩
  ⟨Extrapolate variables from input 73⟩
This code is used in section 57.
```

59. Although the input to these functions is described in the user guide, there's a quick summary in Tables 1 and 2.

Table 1: Description of multipoleforces data structures.

Inputs:	fixed_array float_array displ [what to calculate]	structure describing first magnet array structure describing the second magnet array displacement between first magnet of each array 'force' and/or 'stiffness'
Outputs:	forces stiffnesses	forces on the second array stiffnesses on the second array
Arrays:	type align face mcount msize mgap magn magdir_fn	See Table 2 See Table 3 See Table 4 $[i\ j\ k]$ magnets in each direction size of each magnet gap between successive magnets magnetisation magnitude function to calculate the magnetisation direction

Table 2: Possibilities for the type of a multipole array.

	V1 1 V		
generic	Magnetisation directions &c. are defined manually		
linear	Linear Halbach array		
planar	Planar Halbach array		
quasi-Halbach	Quasi-Halbach planar array		
patchwork	'Patchwork' planar array		

Table 3: Axes or plane with which to align the array, set with align.

Table 4: Facing direction for the strong side of the array, set with face.

+x, -x	Horizontal
+y, -y	Horizontal
+z, -z, up, down	Vertical

60. Actual calculation of the forces. To calculate these forces, let's assume that we have two large arrays enumerating the positions and magnetisations of each individual magnet in each magnet array.

Required fields for each magnet array:

```
total M total number of magnets in the array
```

 $\dim (M \times 3)$ size of each magnet

magloc $(M \times 3)$ location of each magnet from the local coordinate system of the array

magn $(M \times 1)$ magnetisation magnitude of each magnet

magdir $(M \times 2)$ magnetisation direction of each magnet in spherical coordinates size $(M \times 3)$ total actual dimensions of the array

Then it's just a matter of actually calculating each force and summing them together, as shown below. We'll discuss how to actually populate these data structures later.

```
\langle \text{ Calculate array forces } 60 \rangle \equiv
 for ii = 1: fixed array.total
    fixed\_magnet = struct(...
      'dim', fixed_array.dim(ii,:),...
      'magn', fixed_array.magn(ii), ...
      'magdir', fixed_array.magdir(ii,:)...
      );
    for jj = 1: float_array.total
      float magnet = struct(...
         'dim', float_array.dim(jj,:),...
         'magn', float_array.magn(jj), ...
         'magdir', float_array.magdir(jj,:)...
         );
      mag_displ = displ_from_array_corners . . .
      -repmat(fixed\_array.magloc(ii, :)', [1 Ndispl])...
      +repmat(float\_array.magloc(jj, :)', [1 Ndispl]);
      if \quad calc\_force\_bool \ \land \ \land \ \texttt{NOT} \ calc\_stiffness\_bool
      array\_forces(:,:,ii,jj) = \dots
      magnetforces(fixed_magnet, float_magnet, mag_displ, varargin{:});
      elseif calc stiffness bool \land \land \texttt{NOT} calc force bool
      array\_stiffnesses(:,:,ii,jj) = ...
      magnetforces(fixed_magnet, float_magnet, mag_displ, varargin{:});
      else
      [array\_forces(:,:,ii,jj) array\_stiffnesses(:,:,ii,jj)] = ...
      magnetforces(fixed_magnet, float_magnet, mag_displ, varargin{:});
      end
      end
      end
      if calc force bool
         forces out = sum(sum(array forces, 4), 3);
```

```
\label{eq:calc_stiffness_bool} \begin{split} & \textbf{if } \textit{calc\_stiffness\_bool} \\ & \textit{stiffnesses\_out} = \text{sum}(\text{sum}(\text{array\_stiffnesses}, 4), 3); \\ & \textbf{end} \end{split}
```

61. This is where it begins. This is basically just initialisation, but note the important <code>complete_array_from_input</code> function. This is what takes the high-level Halbach array (or whatever array) descriptions and translates them into a more direct (if tedious) form.

```
 \langle \text{Initialise multipole variables} \quad \mathbf{61} \rangle \equiv \\ \text{part} = @(x,y) \; x(y); \\ \text{fixed\_array} = \text{complete\_array\_from\_input}(\text{fixed\_array}); \\ \text{float\_array} = \text{complete\_array\_from\_input}(\text{float\_array}); \\ \text{if } \text{calc\_force\_bool} \\ \text{array\_forces} = \text{repmat}(\text{NaN}, \\ [3 \; Ndispl \; \text{fixed\_array}.total \; \text{float\_array}.total]); \\ \text{end} \\ \text{if } \text{calc\_stiffness\_bool} \\ \text{array\_stiffnesses} = \text{repmat}(\text{NaN}, \\ [3 \; Ndispl \; \text{fixed\_array}.total \; \text{float\_array}.total]); \\ \text{end} \\ \text{displ\_from\_array\_corners} = \text{displ} \dots \\ + \text{repmat}(\text{fixed\_array}.\text{size}/2, [1 \; Ndispl]) \dots \\ - \text{repmat}(\text{float\_array}.\text{size}/2, [1 \; Ndispl]); \\ \end{cases}
```

62. From user input to array generation. We separate the force calculation from transforming the inputs into an intermediate form used for that purpose. This will hopefully allow us a little more flexibility.

This is the magic abstraction behind <code>complete_array_from_input</code> that allows us to write readable input code describing multipole arrays in as little detail as possible.

As input variables for a linear multipole array, we want to use some combination of the following:

- w wavelength of magnetisation
- l length of the array without magnet gaps
- N number of wavelengths
- d magnet length
- T total number of magnets
- M number of magnets per wavelength
- ϕ rotation between successive magnets

These are related via the following equations of constraint:

$$w = Md \hspace{1cm} l = Td \hspace{1cm} N = T/M \hspace{1cm} M = 360^{\circ}/\phi \hspace{1cm} (1)$$

Taking logarithms and writing in matrix form yields

$$\begin{bmatrix} 1 & 0 & 0 & -1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \end{bmatrix} \log \begin{bmatrix} w \\ l \\ N \\ d \\ T \\ M \\ \phi \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \log(360^{\circ}) \end{bmatrix}$$
 (2)

We can use this matrix to compute whichever variables we need given enough inputs.

However, we generally do not want an integer number of wavelengths of magnetisation in the magnet arrays; if T=MN then we get small lateral forces that are undesirable for stability. We prefer instead to have T=MN+1, but this cannot be represented by our linear (after taking logarithms) algebra above. Therefore, if the user requests a total number of wavelengths of magnetisation, we automatically add one end magnet to restore the symmetry of the forces.

More variables that can be set are:

- ϕ_0 magnetisation direction of the first magnet
- g additional gap between adjacent magnet faces (optional)
- e array height (or magnet height)
- f array width (or magnet width)

For both technical reasons and reasons of convenience, the length of the array l does not take into account any specified magnet gap g. In other words, l is actually the length of the possibly discontiguous magnetic material; the length of the array will be l + (N-1)g.

```
\langle Create arrays from input variables 62\rangle \equiv
  function array = complete_array_from_input(array)
       if NOT isfield(array, 'type')
         array.type = 'generic';
       \quad \mathbf{end} \quad
       (Set alignment/facing directions 64)
       switch array.type
       case 'linear'
         ⟨Infer linear array variables 65⟩
       case 'linear-quasi'
         \langle Infer linear-quasi array variables 66 \rangle
       case 'planar'
         (Infer planar array variables 67)
       case 'quasi-halbach'
         ⟨Infer quasi-Halbach array variables 68⟩
       case 'patchwork'
         ⟨Infer patchwork array variables 69⟩
       end
       ⟨Array sizes 70⟩
       \langle Array magnetisation strengths 71\rangle
       ⟨Array magnetisation directions 72⟩
       ⟨Fill in array structures 63⟩
       end
```

63. This is the part where those big data structures are filled up based on the user input data. I guess you could consider the process to consist of three stages. User input is the most abstract, from which the code above infers the other variables that have only been implied. Then the following code uses all that to construct a most basic description of the arrays, literally a listing of each magnet, its dimensions and position, and its magnetisation vector.

```
\langle Fill in array structures 63 \rangle \equiv
  array.magloc = repmat(NaN, [array.total 3]);
 array.magdir = array.magloc;
 arrat.magloc array = repmat(NaN,
      [array.mcount(1) array.mcount(2) array.mcount(3) 3]);
 nn = 0:
 for iii = 1: array.mcount (1)
    for jjj = 1: array.mcount (2)
      for kkk = 1: array.mcount (3)
        nn = nn + 1:
        array.magdir(nn, :) = array.magdir_fn(iii, jjj, kkk);
      end
    end
 end
 magsep\_x = zeros(size(array.mcount(1)));
 magsep_y = zeros(size(array.mcount(2)));
 magsep\_z = zeros(size(array.mcount(3)));
 magsep_x(1) = array.msize_array(1, 1, 1, 1)/2;
 magsep_y(1) = array.msize_array(1, 1, 1, 2)/2;
 magsep\_z(1) = array.msize\_array(1, 1, 1, 3)/2;
 for iii = 2: array.mcount (1)
    magsep_x(iii) = array.msize_array(iii - 1, 1, 1, 1)/2...
    +array.msize\_array(iii, 1, 1, 1)/2;
 for jjj = 2: array.mcount (2)
    magsep\_y(jjj) = array.msize\_array(1, jjj - 1, 1, 2)/2...
    +array.msize\_array(1, jjj, 1, 2)/2;
 end
 for kkk = 2: array.mcount (3)
    magsep_z(kkk) = array.msize_array(1, 1, kkk - 1, 3)/2...
    +array.msize\_array(1, 1, kkk, 3)/2;
 end
 magloc_x = cumsum(magsep_x);
 magloc_y = cumsum(magsep_y);
 magloc z = cumsum(magsep z);
 for iii = 1: array.mcount (1)
    for jjj = 1: array.mcount (2)
      for kkk = 1: array.mcount (3)
```

```
\begin{split} & \operatorname{array.magloc\_array}(iii,jjj,kkk,:) = \dots \\ & [\operatorname{magloc\_x}(iii); \ \operatorname{magloc\_y}(jjj); \ \operatorname{magloc\_z}(kkk)] \dots \\ & + [iii-1; \ jjj-1; \ kkk-1] .* \operatorname{array.mgap}; \\ & \operatorname{end} \\ & \operatorname{end} \\ & \operatorname{end} \\ & \operatorname{end} \\ & \operatorname{array.magloc} = \operatorname{reshape}(\operatorname{array.magloc\_array}, [\operatorname{array.total}\ 3]); \\ & \operatorname{array.size} = \operatorname{squeeze}(\ \operatorname{array}\ . \ \operatorname{magloc\_array}(\ \operatorname{end}\ ,\ \operatorname{end}\ ,\ \operatorname{end}\ ,\ \operatorname{end}\ ,\ \cdot\ ) \dots \\ & - \operatorname{array.magloc\_array}(1,1,1,:)\dots \\ & + \operatorname{array}.\operatorname{msize\_array}(1,1,1,:)/2\dots \\ & + \operatorname{array}\ . \ \operatorname{msize\_array}(\ \operatorname{end}\ ,\ \operatorname{end}\ ,\ \operatorname{end}\ ,\ \cdot\ ) \ /\ 2\ )\ ; \\ & \operatorname{debug\_disp}(\ '\operatorname{Magnet}_{\square}\operatorname{locations:'}) \\ & \operatorname{debug\_disp}(\ '\operatorname{Magnet}_{\square}\operatorname{locations:'}) \\ & \operatorname{debug\_disp}(\operatorname{array.magloc}) \end{split}
```

64. For all arrays that aren't *generic*, an alignment direction(s) and facing direction can be specified. By default, arrays face upwards and are aligned along x for linear arrays and on the x-y plane for planar.

```
\langle \text{ Set alignment/facing directions } 64 \rangle \equiv
  if NOT isfield(array, 'face')
    array.face = 'undefined';
  \quad \mathbf{end} \quad
  linear index = 0;
  planar\_index = [0 \ 0];
  switch array.type
  case 'generic'
  case 'linear', linear_index = 1;
  case 'linear-quasi', linear_index = 1;
  case 'planar', planar_index = [1 \ 2];
  case 'quasi-halbach', planar\_index = [1 \ 2];
  case 'patchwork', planar_index = [1 \ 2];
  otherwise
    error(['Unknown_array_type_''', array.type, '''.'])
  end
  if NOT isequal(array.type, 'generic')
    if linear index \equiv 1
      if NOT isfield(array, 'align')
         array.align = 'x';
      end
      switch array.align
      case 'x', linear\_index = 1;
      case 'y', linear\_index = 2;
      case 'z', linear\_index = 3;
      otherwise
        error('Alignment_for_linear_array_must_be_''x'', 'y'', or_''z''.')
      end
    else
      if NOT isfield(array, 'align')
        array.align = 'xy';
      end
      switch array.align
      case 'xy', planar_index = [1 \ 2];
      case 'yz', planar_index = [2 \ 3];
      case 'xz', planar_index = [1 \ 3];
      otherwise
         error('Alignment_for_planar_array_must_be_''xy'', ''yz'', or_''xz''.')
      end
    end
  end
  switch array.face
```

```
case {'+x', '-x'}, facing_index = 1;
case {'+y', '-y'}, facing_index = 2;
case {'up', 'down'}, facing_index = 3;
case {'+z', '-z'}, facing_index = 3;
case 'undefined', facing_index = 0;
end

if linear_index \(\neq 0\)
    if linear_index \(\neq \frac{1}{2} \)
    error('Arrays_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toprocalcanot_\toproca
```

65. We need to finish off infering those variables that weren't specified but are implicit. This will be different for each type of multipole array, as you would have picked up on by now.

```
⟨Infer linear array variables 65⟩ ≡
array = extrapolate_variables(array);
array.mcount = ones(1, 3);
array.mcount(linear_index) = array.Nmag;
```

66. The *linear* - *quasi* array is like the linear Halbach array but always has (except in the degenerate case) four magnets per wavelength. The magnet sizes are not equal.

```
\langle \text{Infer linear-quasi array variables } 66 \rangle \equiv
    if isfield(array, 'ratio') \( \lambda \) isfield(array, 'mlength')
    error('Cannot_specify_both_''ratio''_and_''mlength''.')
    elseif NOT isfield(array, 'ratio') \land \land NOT isfield(array, 'mlength')
    error('Must_specify_either_''ratio''_or_''mlength''.')
    end
    array.Nmag\_per\_wave = 4;
    array.magdir rotate = 90;
    if isfield(array, 'Nwaves')
          array.Nmag = array.Nmag per wave*array.Nwaves + 1;
    else
          error("'Nwaves", must, be, specified.")
    end
    if isfield(array, 'mlength')
          if numel(array.mlength) \neq 2
               error(""mlength"_must_have_length_two_for_linear-quasi_arrays.")
          array.ratio = array.mlength(2)/array.mlength(1);
    else
          if isfield(array, 'length')
               array.mlength(1) = 2*array.length/(array.Nmag*(1 + array.ratio) + array.mlength(1) = 2*array.length(1) =
                           1 - array.ratio);
               array.mlength(2) = array.mlength(1)*array.ratio;
          else
               error('''length''|must||be||specified.')
          end
    end
    array.mcount = ones(1, 3);
    array.mcount(linear\_index) = array.Nmag;
    array.msize = repmat(NaN, [array.mcount 3]);
    [sindex\_x sindex\_y sindex\_z] = \dots
    meshgrid(1: array.mcount(1), 1: array.mcount(2), 1: array.mcount(3));
               %also.
    all\_indices = [1 \ 1 \ 1];
    all\_indices(linear\_index) = 0;
    all\_indices(facing\_index) = 0;
    width\_index = find(all\_indices);
    for ii = 1: array.Nmag
          array.msize(sindex_x(ii), sindex_y(ii), sindex_z(ii),
                     linear index) = \dots
```

```
\begin{split} & \operatorname{array.mlength}(\operatorname{mod}(ii-1,2)+1); \\ & \operatorname{array.msize}(\operatorname{sindex\_x}(ii), \ \operatorname{sindex\_y}(ii), \ \operatorname{sindex\_z}(ii), \\ & \operatorname{facing\_index}) = \dots \\ & \operatorname{array.height}; \\ & \operatorname{array.msize}(\operatorname{sindex\_x}(ii), \ \operatorname{sindex\_y}(ii), \ \operatorname{sindex\_z}(ii), \\ & \operatorname{width\_index}) = \dots \\ & \operatorname{array.width}; \\ & \operatorname{end} \end{split}
```

67. For now it's a bit more messy to do the planar array variables. $\langle \text{Infer planar array variables } 67 \rangle \equiv$ if isfield(array, 'length') if $length(array.length) \equiv 1$ if isfield(array, 'width') array.length = [array.length array.width]; array.length = [array.length array.length]; end end end if isfield(array, 'mlength') if $length(array.mlength) \equiv 1$ if isfield(array.mwidth) array.mlength = [array.mlength array.mwidth]; else array.mlength = [array.mlength array.mlength]; end end end var_names = { 'length', 'mlength', 'wavelength', 'Nwaves', ... 'Nmag', 'Nmag_per_wave', 'magdir_rotate'}; tmp_array1 = struct(); $tmp_array2 = struct();$ var_index = zeros(size(var_names)); for iii = 1: length (var names) if isfield(array, var_names(iii)) $tmp_array1.(var_names\{iii\}) = array.(var_names\{iii\}) (1);$ tmp_array2.(var_names{iii}) = array.(var_names{iii}) (end); $var_index(iii) = 1;$ end end tmp_array1 = extrapolate_variables(tmp_array1); $tmp_array2 = extrapolate_variables(tmp_array2);$ for iii = find(var_index) array.(var_names{iii}) = $[tmp_array1.(var_names\{iii\})\ tmp_array2.(var_names\{iii\})];$ end array.width = array.length(2);array.length = array.length(1);array.mwidth = array.mlength(2);array.mlength = array.mlength(1);

```
array.mcount = ones(1, 3);

array.mcount(planar_index) = array.Nmag;
```

68. The other two planar arrays are less complicated than the planar Halbach array above. Still lots of annoying variable-wrangling, though.

```
\langle \text{Infer quasi-Halbach array variables } 68 \rangle \equiv
       if isfield(array, 'mcount')
               if numel(array.mcount) \neq 3
                        error(""mcount"umustualwaysuhaveuthreeuelements.")
                end
       elseif isfield(array, 'Nwaves')
                if numel(array.Nwaves) > 2
                        error(""Nwaves" umust uhave uone uor utwo uelements uonly.")
                array.mcount(facing\_index) = 1;
                 array.mcount(planar\_index) = 4*array.Nwaves + 1;
       elseif isfield(array, 'Nmag')
                if numel(array.Nmag) > 2
                        \verb|error|| (""Nmag" umust umu
                array.mcount(facing\_index) = 1;
                array.mcount(planar_index) = array.Nmag;
       else
                end
```

69. Basically the same for the patchwork array but without worrying about wavelengths.

```
Infer patchwork array variables 69⟩ ≡

if isfield(array, 'mcount')
   if numel(array.mcount) ≠ 3
        error(""mcount"∟must⊔always⊔have⊔three⊔elements.')
   end
elseif isfield(array, 'Nmag')
   if numel(array.Nmag) > 2
        error(""Nmag"∟must⊔have⊔one⊔or⊔two⊔elements⊔only.')
   end
   array.mcount(facing_index) = 1;
   array.mcount(planar_index) = array.Nmag;
else
   error('Must⊔specify⊔the⊔number⊔of⊔magnets⊔("mcount"⊔or⊔"Nmag")')
end
```

```
70.
       Sizes.
\langle \text{Array sizes } 70 \rangle \equiv
  array.total = prod(array.mcount);
  if NOT isfield(array, 'msize')
     array.msize = [NaN NaN NaN];
     if linear\_index \neq 0
       array.msize(linear\_index) = array.mlength;
       array.msize(facing_index) = array.height;
       array.msize(isnan(array.msize)) = array.width;
     elseif NOT isequal(planar_index, [0 0])
       array.msize(planar_index) = [array.mlength array.mwidth];
       array.msize(facing_index) = array.height;
     else
       error('The \_ array \_ property \_ 'msize'' \_ is \_ not \_ defined \_ and \_ I \_ have \_ no \_ way \_ to \_ infer \_ it.')
     end
  elseif numel(array.msize) \equiv 1
     array.msize = repmat(array.msize, [3 1]);
  end
  if numel(array.msize) \equiv 3
     array.msize_array = ...
     repmat(reshape(array.msize, [1 1 1 3]), array.mcount);
  else
     if isequal([array.mcount 3], size(array.msize))
       array.msize_array = array.msize;
     else
       error('Magnet_{\sqcup}size_{\sqcup}''msize''_{\sqcup}must_{\sqcup}have_{\sqcup}three_{\sqcup}elements_{\sqcup}(or_{\sqcup}one_{\sqcup}element_{\sqcup}for_{\sqcup}a_{\sqcup}cube_{\sqcup}magnet).
     end
  end
  array.dim = reshape(array.msize_array, [array.total 3]);
  if NOT isfield(array, 'mgap')
     array.mgap = [0; 0; 0];
  elseif length(array.mgap) \equiv 1
     array.mgap = repmat(array.mgap, [3 1]);
```

71. Magnetisation strength of each magnet.

```
⟨ Array magnetisation strengths 71⟩ ≡

if NOT isfield(array, 'magn')
    array.magn = 1;
end

if length(array.magn) ≡ 1
    array.magn = repmat(array.magn, [array.total 1]);
else
    error('Magnetisation_magnitude_''magn''_must_be_a_single_value.')
end
```

```
72. Magnetisation direction of each magnet.
```

```
\langle Array magnetisation directions 72 \rangle \equiv
 if NOT isfield(array, 'magdir_fn')
    if NOT isfield(array, 'face')
      array.face = '+z';
    end
    switch array.face
    case {'up', '+z', '+y', '+x'}, magdir_rotate_sign = 1;
    case {'down', '-z', '-y', '-x'}, magdir rotate sign = -1;
    end
    if NOT isfield(array, 'magdir_first')
      array.magdir_first = magdir_rotate_sign*90;
    end
    magdir fn comp\{1\} = @(ii, jj, kk) 0;
    magdir\_fn\_comp\{2\} = @(ii, jj, kk) 0;
    magdir\_fn\_comp{3} = @(ii, jj, kk) 0;
    switch array.type
    case 'linear'
      magdir\_theta = @(nn) \dots
      array.magdir\_first + magdir\_rotate\_sign*array.magdir\_rotate*(nn - magdir\_rotate)
          1);
      magdir\_fn\_comp\{linear\_index\} = @(ii, jj, kk) \dots
      cosd(magdir_theta(part([ii, jj, kk], linear_index)));
      magdir fn comp{facing index} = @(ii, jj, kk) \dots
      sind(magdir_theta(part([ii, jj, kk], linear_index)));
    case 'linear-quasi'
      magdir theta = @(nn) \dots
      array.magdir\_first + magdir\_rotate\_sign*90*(nn - 1);
      magdir_fn_comp{linear_index} = @(ii, jj, kk) ...
      cosd(magdir_theta(part([ii, jj, kk], linear_index)));
      magdir\_fn\_comp\{facing\_index\} = @(ii, jj, kk) \dots
      sind(magdir_theta(part([ii, jj, kk], linear_index)));
    case 'planar'
      magdir\_theta = @(nn) \dots
      array.magdir_first(1) +
          magdir\_rotate\_sign*array.magdir\_rotate(1)*(nn - 1);
      magdir phi = @ (nn) ...
      array . magdir_first( end ) +magdir_rotate_sign*array .
          magdir rotate(end) * (nn-1);
      magdir_fn_comp\{planar_index(1)\} = @(ii, jj, kk) \dots
      cosd(magdir_theta(part([ii, jj, kk], planar_index(2))));
      magdir fn comp{planar index(2)} = @(ii, jj, kk) \dots
      cosd(magdir_phi(part([ii, jj, kk], planar_index(1))));
```

```
magdir\_fn\_comp\{facing\_index\} = @(ii, jj, kk) \dots
sind(magdir\_theta(part([ii, jj, kk], planar\_index(1))))...
+sind(magdir\_phi(part([ii, jj, kk], planar\_index(2))));
case 'patchwork'
magdir\_fn\_comp\{planar\_index(1)\} = @(ii, jj, kk) 0;
magdir\_fn\_comp\{planar\_index(2)\} = @(ii, jj, kk) 0;
magdir_fn_comp{facing_index} = @(ii, jj, kk) ...
magdir\_rotate\_sign*(-1) ^ (...
  part([ii, jj, kk], planar\_index(1))...
  +part([ii, jj, kk], planar\_index(2))...
  +1\dots
  );
case 'quasi-halbach'
magdir_fn_comp\{planar_index(1)\} = @(ii, jj, kk) \dots
sind(90*part([ii, jj, kk], planar_index(1)))...
*cosd(90*part([ii, jj, kk], planar_index(2)));
magdir\_fn\_comp\{planar\_index(2)\} = @(ii, jj, kk) ...
cosd(90*part([ii, jj, kk], planar\_index(1)))...
*sind(90*part([ii, jj, kk], planar_index(2)));
magdir\_fn\_comp\{facing\_index\} = @(ii, jj, kk) \dots
magdir_rotate_sign . . .
*sind(90*part([ii, jj, kk], planar_index(1)))...
*sind(90*part([ii, jj, kk], planar_index(2)));
otherwise
error('Array_property_''magdir_fn''unot_defined_and_I_have_no_way_to_infer_it.')
end
array.magdir_fn = @(ii, jj, kk) ...
[magdir\_fn\_comp{1} (ii, jj, kk) ...
  magdir\_fn\_comp{2} (ii, jj, kk) \dots
  magdir\_fn\_comp{3}{(ii, jj, kk)};
end
```

73. Sub-functions.

```
\langle \text{Extrapolate variables from input } 73 \rangle \equiv
 function array_out = extrapolate_variables(array)
      var_names = {'wavelength', 'length', 'Nwaves', 'mlength', ...
        'Nmag', 'Nmag_per_wave', 'magdir_rotate'};
      if isfield(array, 'Nwaves')
        mcount extra = 1;
      else
        mcount extra = 0;
      end
      if isfield(array, 'mlength')
        mlength\_adjust = false;
      else
        mlength\_adjust = true;
      end
      variables = repmat(NaN, [7 1]);
      for iii = 1:length (var_names);
        if isfield(array, var_names(iii))
           variables(iii) = array.(var_names{iii});
        end
      end
      var matrix = ...
      [1, 0, 0, -1, 0, -1, 0;
         0, 1, 0, -1, -1, 0, 0;
         0, 0, 1, 0, -1, 1, 0;
         0, 0, 0, 0, 0, 1, 1;
      var\_results = [0 \ 0 \ 0 \ log(360)]';
      variables = log(variables);
      idx = NOT isnan(variables);
      var\_known = var\_matrix(:, idx)*variables(idx);
      var\_calc = var\_matrix(:, NOT idx) \setminus (var\_results - var\_known);
      variables(NOT idx) = var\_calc;
      variables = exp(variables);
      for iii = 1:length (var_names);
        array.(var\_names\{iii\}) = variables(iii);
      array.Nmag = round(array.Nmag) + mcount_extra;
      array.Nmag\_per\_wave = round(array.Nmag\_per\_wave);
      if mlength_adjust
        array.mlength = array.mlength*(array.Nmag -
             mcount_extra)/array.Nmag;
      end
      array\_out = array;
```

end

This code is used in section 58.

74. When users type help multipoleforces this is what they see.

%% MULTIPOLEFORCES Calculate forces between two multipole arrays of magnets

% Finish this off later. Please read the PDF documentation instead for now. .

```
75.
       Test files for multipole arrays.
                                              Not much here yet.
\langle \text{testall.m } 36 \rangle + \equiv
  multiforce_test002a
  multiforce_test002b
  multiforce\_test002c
  multiforce\_test002d
  multiforce_test003a
76.
      First test just to check the numbers aren't changing.
\langle multiforce\_test002a.m \quad 76 \rangle \equiv
  disp('=======,')
  fprintf('TEST_002a:_')
  fixed\_array = \dots
  struct(...
    'type', 'linear', ...
    'align', 'x', ...
    'face', 'up', ...
    'length', 0.01, ...
    'width', 0.01, ...
    'height', 0.01, \ldots
    'Nmag_per_wave', 4, \ldots
    'Nwaves', 1, ...
    'magn', 1, ...
    'magdir_first', 90...
    );
  float_array = fixed_array;
  float_array.face = 'down';
  float\_array.magdir\_first = -90;
  displ = [0 \ 0 \ 0.02];
  f_total = multipoleforces(fixed_array, float_array, displ);
  assert(chop(f\_total(3), 5) \equiv 0.13909, 'Regression_shouldn''t_fail');
  fprintf('passed\n')
  disp('======;')
```

```
77.
       Test against single magnet.
\langle multiforce\_test002b.m \quad 77 \rangle \equiv
  disp('======,')
  fprintf('TEST<sub>□</sub>002b:<sub>□</sub>')
  fixed\_array = \dots
  struct(...
     'type', 'linear', ...
     'align', 'x', ...
     'face', 'up', ...
     'length', 0.01, ...
     'width', 0.01, ...
     'height', 0.01, ...
     'Nmag_per_wave', 1, ...
     'Nwaves', 1, \dots
     'magn', 1, ...
     'magdir_first', 90...
     );
  float_array = fixed_array;
  float_array.face = 'down';
  float\_array.magdir\_first = -90;
  displ = [0 \ 0 \ 0.02];
  {\tt f\_total} = {\tt multipoleforces}({\tt fixed\_array}, {\tt float\_array}, {\tt displ});
  fixed_mag = struct('dim', [0.01 0.01 0.01], 'magn', 1, 'magdir', [0 90]);
  \textit{float\_mag} = \texttt{struct('dim'}, [0.01\ 0.01\ 0.01], \textit{'magn'}, 1, \textit{'magdir'}, [0-90]);
  f_mag = magnetforces(fixed_mag, float_mag, displ);
  assert(chop(f\_total(3), 6) \equiv chop(f\_mag(3), 6));
  fprintf('passed\n')
  disp('======;')
```

78. Test that linear arrays give consistent results regardless of orientation.

```
\langle multiforce\_test002c.m 78 \rangle \equiv
 disp('======,')
 fprintf('TEST<sub>□</sub>002c:<sub>□</sub>')
      % Fixed parameters
 fixed\_array = \dots
 struct(...
    'length', 0.10, ...
    'width', 0.01, ...
    'height', 0.01, \ldots
    'Nmag_per_wave', 4, \ldots
    'Nwaves', 1, ...
    'magn', 1, ...
    'magdir_first', 90...
    );
 float_array = fixed_array;
 float\_array.magdir\_first = -90;
 f = \text{repmat}(\text{NaN}, [3\ 0]);
      % The varying calculations
 fixed_array.type = 'linear';
 float_array.type = fixed_array.type;
 fixed_array.align = 'x';
 float\_array.align = fixed\_array.align;
 fixed_array.face = 'up';
 float_array.face = 'down';
 displ = [0 \ 0 \ 0.02];
  f(:, end +1) = multipoleforces(fixed_array, float_array, displ);
 fixed_array.type = 'linear';
 float_array.type = fixed_array.type;
 fixed_array.align = 'x';
 float\_array.align = fixed\_array.align;
 fixed_array.face = '+y';
 float_array.face = '-y';
 displ = [0 \ 0.02 \ 0];
 f(:, end +1) = multipoleforces(fixed_array, float_array, displ);
 fixed_array.type = 'linear';
 float_array.type = fixed_array.type;
 fixed_array.align = 'y';
 float_array.align = fixed_array.align;
 fixed_array.face = 'up';
 float_array.face = 'down';
 displ = [0 \ 0 \ 0.02];
  f(:, end +1) = multipoleforces(fixed_array, float_array, displ);
```

```
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'y';
float\_array.align = fixed\_array.align;
fixed_array.face = '+x';
float_array.face = '-x';
displ = [0.02 \ 0 \ 0];
f(:, end +1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
float_array.type = fixed_array.type;
fixed_array.align = 'z';
float_array.align = fixed_array.align;
fixed_array.face = '+x';
float_array.face = '-x';
displ = [0.02 \ 0 \ 0];
f(:, end +1) = multipoleforces(fixed_array, float_array, displ);
fixed_array.type = 'linear';
{\it float\_array.type} = {\it fixed\_array.type};
fixed_array.align = 'z';
float\_array.align = fixed\_array.align;
fixed_array.face = '+y';
float_array.face = '-y';
displ = [0 \ 0.02 \ 0];
f(:, end +1) = multipoleforces(fixed_array, float_array, displ);
assert(all(chop(sum(f), 4) \equiv 37.31), \dots
  \verb|`Arrays_\square| a ligned_\square in_\square different_\square directions_\square should_\square produce_\square consistent_\square results.')|;
fprintf('passed\n')
disp('=======,')
```

79. Test that planar arrays give consistent results regardless of orientation.

```
\langle \text{multiforce\_test002d.m} \quad 79 \rangle \equiv
 disp('======;')
 fprintf('TEST_002d:_'')
      % Fixed parameters
 fixed\_array = \dots
 struct(...
    'length', [0.10 \ 0.10], \ldots
    'width', 0.10, ...
    'height', 0.01, \ldots
    'Nmag_per_wave', [4 4], ...
    'Nwaves', [1 1], ...
    'magn', 1, ...
    'magdir_first', [90 90]...
    );
 float_array = fixed_array;
 float_array.magdir_first = [-90 - 90];
 f = \text{repmat}(\text{NaN}, [3\ 0]);
      % The varying calculations
 fixed_array.type = 'planar';
 float array.type = fixed array.type;
 fixed_array.align = 'xy';
 float_array.align = fixed_array.align;
 fixed_array.face = 'up';
 float_array.face = 'down';
 displ = [0 \ 0 \ 0.02];
 f(:, end +1) = multipoleforces(fixed_array, float_array, displ);
 fixed_array.type = 'planar';
 float_array.type = fixed_array.type;
 fixed_array.align = 'yz';
 float_array.align = fixed_array.align;
 fixed_array.face = '+x';
 float_array.face = '-x';
 displ = [0.02 \ 0 \ 0];
 f(:, end +1) = multipoleforces(fixed_array, float_array, displ);
 fixed_array.type = 'planar';
 float_array.type = fixed_array.type;
 fixed_array.align = 'xz';
 float_array.align = fixed_array.align;
 fixed_array.face = '+y';
 float_array.face = '-y';
 displ = [0 \ 0.02 \ 0];
 f(:, end +1) = multipoleforces(fixed_array, float_array, displ);
 ind = [3 \ 4 \ 8];
```

```
\begin{split} & \texttt{assert}(\texttt{all}(\texttt{round}(f(ind)*100)/100 \equiv 589.05), \dots \\ & \texttt{`Arrays}_{\square} \texttt{aligned}_{\square} \texttt{in}_{\square} \texttt{different}_{\square} \texttt{directions}_{\square} \texttt{should}_{\square} \texttt{produce}_{\square} \texttt{consistent}_{\square} \texttt{results.'}); \\ & \texttt{assert}(\texttt{all}(f(\texttt{NOT}\ ind) < 1 \cdot 10^{-10}), \dots \\ & \texttt{`These}_{\square} \texttt{forces}_{\square} \texttt{should}_{\square} \texttt{all}_{\square} \texttt{be}_{\square} \texttt{(essentially)}_{\square} \texttt{zero.'}); \\ & \texttt{fprintf('passed\n')} \\ & \texttt{disp('=======')} \end{split}
```

80. Check that the linear - quasi array gives same output as linear array for equivalent parameters.

```
\langle multiforce\_test003a.m 80 \rangle \equiv
 disp('======,')
 fprintf('TEST_003a:_')
 displ = [0.02 \ 0.02 \ 0.02];
      % Test against Halbach array with four magnets per wavelength
 fixed\_array = struct(...
    'type', 'linear', ...
    'align', 'x', ...
    'face', 'up', ...
    'length', 0.05, ...
    'width', 0.01, ...
    'height', 0.01, \ldots
    'Nmag_per_wave', 4, \ldots
    'Nwaves', 1...
    );
 float_array = fixed_array;
 float_array.face = 'down';
 f1 = multipoleforces(fixed_array, float_array, displ);
 fixed array = struct(...
    'type', 'linear-quasi', ...
    'align', 'x', ...
    'face', 'up', ...
    'length', 0.05, ...
    'width', 0.01, ...
    'height', 0.01, ...
    'Nwaves', 1, ...
    'ratio', 1...
    );
 float_array = fixed_array;
 float_array.face = 'down';
 f2 = multipoleforces(fixed_array, float_array, displ);
 assert(all(chop(f1, 6) \equiv chop(f2, 6)), \dots
    'linear (4mag) and linear - quasi should be equivalent');
      % Test against Halbach array with two magnets per wavelength
 fixed\_array = struct(...
    'type', 'linear', ...
    'align', 'x', ...
    'face', 'up', ...
    'length', 0.03, \ldots
    'width', 0.01, ...
    'height', 0.01, \ldots
```

```
'Nmag_per_wave', 2, \ldots
  'Nwaves', 1 \dots
  );
float_array = fixed_array;
float_array.face = 'down';
f3 = multipoleforces(fixed_array, float_array, displ);
fixed\_array = struct(...
  'type', 'linear-quasi', ...
  'align', 'x', ...
  'face', 'up',...
  'length', 0.03, ...
  'width', 0.01, ...
  'height', 0.01, \ldots
  'Nwaves', 1, ...
  ratio', 0...
  );
float_array = fixed_array;
float_array.face = 'down';
f4 = multipoleforces(fixed_array, float_array, displ);
assert(all(chop(f3, 6) \equiv chop(f4, 6)), \dots
  'linear_{\sqcup}(2mag)_{\sqcup}and_{\sqcup}linear_{-}quasi_{\sqcup}should_{\sqcup}be_{\sqcup}equivalent');
fprintf('passed\n')
disp('=======,')
```

81. These are MATLABWEB declarations to improve the formatting of this document. Ignore unless you're editing magnetforces.web.

```
define end \equiv end format END TeX
```

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