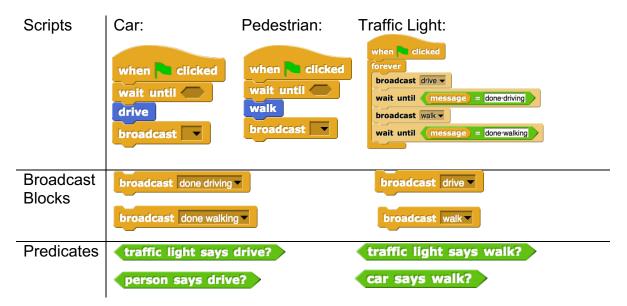
## **Discussion 6: Concurrency**

## **Mutability Review**

- What does it mean for data to be mutable?
   Data that is mutable can be changed outside of its own scope.
- 2. What kind of data in Snap! is mutable? Lists

## **Concurrency**

1. For the following two subparts, suppose we have the three scripts, four broadcast blocks, and four predicates below:



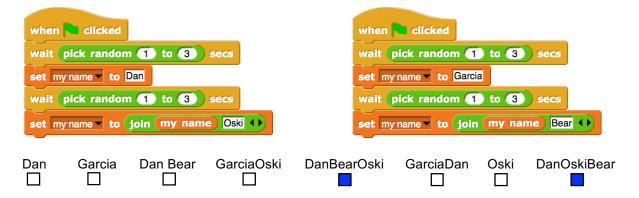
a. Fill in the code for the car and the pedestrian such that there will be a deadlock.

	car	pedestrian
waits until	person says drive?	car says walk?
broadcasts	broadcast walk v	broadcast drive

b. Fill in the code for the car and the pedestrian such that there will not be a deadlock (i.e. the car and the person move without conflicting with each other).

	car	pedestrian
waits until	traffic light says drive?	traffic light says walk?
broadcasts	broadcast done driving ▼	broadcast done walking ▼

2. Which of the following could be the value of my name after the green flag is clicked?

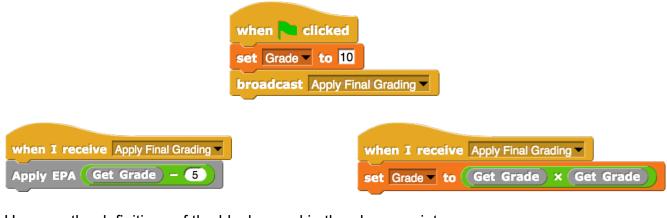


To solve this question, we want to find account for all possible orderings of the above blocks. To do this, we can make a table where we account for different orders:



## Challenge

1. List all possible values of grade after the green flag is clicked.



Here are the definitions of the blocks used in the above scripts:

```
+Apply+EPA+ points +

wait pick random 1 to 10 secs

change Grade ▼ by points

+Get+Grade+

wait pick random 1 to 5 secs

report Grade
```

Using a similar strategy as above, the possible values are: 225, 150, 105, and 195.