

# Number Theory

Coding Club

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# Introduction

- ▶ **Number Theory?** Study of integers, especially positive integers
- ▶ **Format?** You'll see the following:
  - ▶ Mathematical definitions with examples
  - ▶ Some interesting algorithms
  - ▶ Applications to cryptography
- ▶ **Why Math?** You can make more sophisticated things if you know some math.
- ▶ **These Slides?** See our GitHub repository.
- ▶ **If you don't know coding:** Check appendix in main document on GitHub, or find a guide online. (We won't do much in this presentation.)

Any questions?



# Outline

## 1 Divisibility

- Division Algorithm
- Caesar Cipher
- GCD
- Prime Numbers

## 2 Modular Arithmetic

- Affine Cipher
- Chinese Remainder Theorem
- RSA



# Divisibility

## Definition (Divisibility)

A nonzero integer  $a$  is a **divisor** of an integer  $b$  if  $b = ak$  for some integer  $k$ .

- ▶ When  $a$  divides  $b$ , we write “ $a \mid b$ ”.
- ▶ When  $a$  does not divide  $b$ , we write “ $a \nmid b$ ”.

## Example

- ▶  $5 \mid 15$  because  $15 = 5 \cdot 3$ , and 3 is an integer.
- ▶  $6 \nmid 15$  because  $15 = 6 \cdot 2.5$ , and 2.5 is not an integer.
- ▶ For all  $n$ ,  $n \mid 0$ . (Why?)



# Division Algorithm

## Theorem (The Division Algorithm)

For integers  $a$  and  $m$  with  $m > 0$ , there exist **unique** integers  $q$  and  $r$  such that

$$a = mq + r,$$

where  $0 \leq r < m$ . We may write  $a \bmod m$  to refer to this unique  $r$ .

## Example

- ▶ If  $a = 17$  and  $m = 5$ ,  $17 = 5 \cdot 3 + 2$ . Note that  $0 \leq 2 < 5$ .
- ▶ If  $a = -17$  and  $m = 5$ ,  $-17 = 5 \cdot -4 + 3$ . Also,  $-17 \bmod 5 = 3$ .



# Division Algorithm (Cont.)

In the C programming language, % gives the remainder.

```
int a = 17, m = 5;  
int r = a % m;  
printf("%d",r);
```

This outputs 2.

**Note!** This isn't the same as  $a \bmod m$ . See this example:

```
int a = -17, m = 5;  
int r = a % m;  
printf("%d",r);
```

This prints  $-2$ , instead of  $3 = -17 \bmod 5$ .



# Caesar Cipher

- ▶ **Encryption:** Transforming a **plain text** message into **cipher text** to hide its content.
- ▶ **Decryption:** Reverting the cipher text to plain text.
- ▶ **Key:** Determines “parameters” for the encryption and decryption.
  - ▶ Usually agreed upon by sender and receiver.
- ▶ **Caesar Cipher:** “Shift” alphabet by the key number.



# Caesar Cipher (Cont.)

## Example

Alphabet shifted by key  $k = 3$ .

|   |   |   |   |   |     |   |   |   |   |
|---|---|---|---|---|-----|---|---|---|---|
| A | B | C | D | E | ... | W | X | Y | Z |
| D | E | F | G | H | ... | Z | A | B | C |

Message:

I HAVE INVENTED A NEW SALAD, TELL THE GREEKS.

Replace each letter with its correspondent:

L KDYH LQYHQWHG D QHZ VDODG, WHOO WKH JUHHNV.





# GCD

## Definition (Greatest Common Divisor)

Let  $a, b, c$  be integers. If  $c \mid a$  and  $c \mid b$ , then  $c$  is a *common divisor* of  $a$  and  $b$ . The largest such  $c$  is the **greatest common divisor** of  $a$  and  $b$ , and is denoted  $\gcd(a, b)$ .

## Theorem (Bézout's Identity)

Let  $a, b, d$  be integers with  $d = \gcd(a, b)$ . For each multiple of  $d$ , there exists a pair of integers  $x, y$  such that  $ax + by$  is equal to this multiple.



# The Euclidean Algorithm

## Algorithm (Euclidean Algorithm)

Given two integers  $m$  and  $n$ , find  $\gcd(m, n)$ .

- 1 [Find remainder.] Divide  $m$  by  $n$  and let  $r$  be the remainder.
- 2 [Is it zero?] If  $r$  is 0, the algorithm terminates;  $n$  is the answer.
- 3 [Reduce.] Set  $m$  to  $n$ , then  $n$  to  $r$ , and go back to Step 1.



# Prime Numbers

## Definition (Prime Number)

A prime number  $p$  is a positive integer that has no divisors apart from 1 and  $p$ .

2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, ...



# The Sieve of Eratosthenes

## Algorithm (Sieve of Eratosthenes)

Generate a list of all prime numbers less than or equal to a positive integer  $n$ .

- 1 [Initialize.] Create a list of consecutive integers from 2 to  $n$ . Let  $p = 2$ .
- 2 [Mark composites.] Mark all multiples of  $p$  up to  $n$ , except  $p$  itself.
- 3 [Iterate.] If there is an unmarked integer greater than  $p$  in the list, set  $p$  to be the smallest such integer, and go to Step 2. Otherwise, terminate; unmarked values are prime, and marked values are composite.



# Theorems About Primes

## Theorem (Euclid's Lemma)

If a prime number  $p$  divides the product  $ab$  of two integers  $a$  and  $b$ , then  $p$  must divide at least one of  $a$  or  $b$ .

## Theorem (Fundamental Theorem of Arithmetic)

Every integer greater than 1 can be represented uniquely as a product of prime powers.



# Relatively Prime Numbers

## Definition (Relatively Prime Numbers)

Let  $a$  and  $b$  be integers. If  $\gcd(a, b) = 1$ , then  $a$  and  $b$  are said to be **relatively prime**.

## Definition (Euler's Totient Function)

Let  $n$  be an integer.  $\phi(n)$  counts how many of the positive integers up to  $n$  are relatively prime to  $n$ .

## Proposition

- ▶ Whenever  $n$  is prime,  $\phi(n) = n - 1$ .
- ▶ For any two relatively prime numbers  $m$  and  $n$ ,  $\phi(mn) = \phi(m)\phi(n)$ .



# Recap

- ▶ We defined divisibility and went over the division algorithm.
- ▶ Caesar Cipher: Shifting the alphabet.
- ▶ Greatest Common Divisor, Bézout's Identity, and the Euclidean Algorithm.
- ▶ Prime numbers and the Sieve of Eratosthenes.



# Modular Arithmetic

## Definition (Congruence Modulo $m$ )

For integers  $a, b, m$ , if  $m \mid (a - b)$ , then we say that  $a$  is congruent to  $b$  modulo  $m$ , and write  $a \equiv b \pmod{m}$ .

## Example

►  $9 \equiv 21 \pmod{6}$  because  $6 \mid (21 - 9)$ .

According to the Division Algorithm,  $21 = 6 \cdot 3 + 3$  and  $9 = 6 \cdot 1 + 3$ .

Remainders are the same!

►  $-17 \equiv 4 \pmod{7}$  because  $7 \mid (4 - (-17))$ .





# Properties

## Proposition (Modular Arithmetic)

Suppose that  $a \equiv b \pmod{m}$ . Then, the following is true for all integers  $k$ .

- ▶  $a + k \equiv b + k \pmod{m}$ .
- ▶ If  $c \equiv d \pmod{m}$ , then  $ac \equiv bd \pmod{m}$ .
- ▶  $a^k \equiv b^k \pmod{m}$ .

## Definition (Modular Multiplicative Inverse)

Given relatively prime integers  $a, m$ , there exists an integer  $a^{-1}$  such that  $a^{-1}a \equiv 1 \pmod{m}$ . We call  $a^{-1}$  the **modular multiplicative inverse** of  $a$ .



# Affine Cipher

- ▶ Generalization of the Caesar Cipher.
- ▶ First multiply modulo 26, then shift (add modulo 26).

## Algorithm (Affine Cipher Encryption)

- 1 [Choose key.] Choose an integer  $0 < a < 26$  relatively prime to 26, and any integer  $0 \leq b < 26$ .
- 2 [Encrypt.] For each letter, take its numerical value  $x$ . Find the integer  $0 \leq y < 26$  such that  $y \equiv ax + b \pmod{26}$ . Replace by the letter corresponding to  $y$ .



# Affine Cipher Decryption

Assume  $b = 0$ . We know  $y \equiv ax \pmod{26}$ .

Since  $\gcd(a, 26) = 1$ , there must be  $a^{-1}$  such that

$$a^{-1}ax \equiv x \equiv a^{-1}y \pmod{26}.$$

Pairs:

|          |   |   |    |    |   |    |    |    |    |    |    |    |
|----------|---|---|----|----|---|----|----|----|----|----|----|----|
| $a$      | 1 | 3 | 5  | 7  | 9 | 11 | 15 | 17 | 19 | 21 | 23 | 25 |
| $a^{-1}$ | 1 | 9 | 21 | 15 | 3 | 19 | 7  | 23 | 11 | 5  | 17 | 25 |

What if  $b \neq 0$ , so that  $ax + b \equiv y \pmod{26}$ ? Then  $ax \equiv y - b \pmod{26}$ , so

$$x \equiv a^{-1}y - a^{-1}b \pmod{26}.$$



# Residues

- ▶ Suppose you have a set of moduli  $m_1, m_2, \dots, m_k$ , and an integer  $x$ .
- ▶ “Residues”  $u_1 = x \bmod m_1, u_2 = x \bmod m_2, \dots$
- ▶ **Modular representation** of  $x$  in this system is

$$(u_1, u_2, \dots, u_k).$$

## Example

Three moduli  $m_1 = 8, m_2 = 21, m_3 = 5$ . Let's choose  $x = 127$ . Then  $u_1 = 7, u_2 = 1, u_3 = 2$ . So  $x$  can be represented as  $(7, 1, 2)$ .



# Chinese Remainder Theorem

In above example, between 1 and  $m_1 m_2 m_3 = 840$  inclusive, 127 is the **only** number with representation  $(7, 1, 2)$ !

## Theorem (Chinese Remainder Theorem)

Let  $m_1, m_2, \dots, m_k$  be positive integers that are relatively prime in pairs. Let  $m = m_1 m_2 \cdots m_k$ , and let  $a, u_1, u_2, \dots, u_k$  be integers. Then there is exactly one  $x$  such that

$$a \leq x < a + m, \quad \text{and} \quad x \equiv u_i \pmod{m_i} \quad \text{for } 1 \leq i \leq k.$$

$a$  allows for an offset. We took  $a = 1$  above, but could choose any value.



- ▶ Asymmetric encryption (two keys)
  - ▶ Public key shared with anyone, used for encryption
  - ▶ Private key known only to receiver, used for decryption
- ▶ RSA's security relies on difficulty of factorizing large primes.



## Algorithm (RSA Encryption)

- 1 [Choose key.] Choose two primes  $p$  and  $q$ , and an integer  $e$  such that  $(p-1)(q-1)$  and  $e$  are relatively prime.
- 2 [Encrypt.] For each letter, take its numerical value  $x$ , and replace it with the letter corresponding to  $y = (x^e \bmod pq)$ .

Decryption: Find integer  $d$  for which  $ed \equiv 1 \pmod{(p-1)(q-1)}$ . Then take  $x = y^d \bmod pq$ . Yes, that's it.

But why does this work?



# Euler's Theorem

We need this theorem first.

## Theorem (Euler's Theorem)

For integers  $a$  and  $n$ , if they are relatively prime, then

$$a^{\phi(n)} \equiv 1 \pmod{n}, \quad \text{or equivalently } a^{\phi(n)+1} \equiv a \pmod{n}.$$

So  $x^{\phi(pq)} \equiv 1 \pmod{pq}$ , which implies that  $x^{k\phi(pq)+1} \equiv x \pmod{pq}$ .





# Correctness of RSA Decryption

Given  $ed \equiv 1 \pmod{(p-1)(q-1)}$ .

## Proof.

We know that  $x^{p-1} \equiv 1 \pmod{p}$  and  $x^{q-1} \equiv 1 \pmod{q}$ .

So  $x^{k(p-1)(q-1)+1} \equiv x \pmod{p}$  and  $x^{k(p-1)(q-1)+1} \equiv x \pmod{q}$ .

Since  $ed \equiv 1 \pmod{\phi(pq)}$ , there is  $k$  such that  $ed = k\phi(pq) + 1$ . That is,  $ed = k(p-1)(q-1) + 1$ .

Substitute:

$$x^{ed} \equiv x \pmod{p} \quad \text{and} \quad x^{ed} \equiv x \pmod{q}.$$

So  $x^{ed} \equiv x \pmod{pq}$ . ■



# That's All!

Most of this was based on the following:

- ▶ The Art of Computer Programming (Knuth) — Chapter 4, sections 4.3.2 and 4.5.4
- ▶ Concrete Mathematics (Graham, Knuth, Patashnik) — Chapter 4
- ▶ Number Theory (Andrews) — Chapters 1 through 4
- ▶ Proofs: A Long-Form Mathematics Textbook (Cummings) — Chapter 2
- ▶ Handbook of Applied Cryptography (Menezes, Oorschot, Vanstone) — Section 8.2

