Data Mining: Concepts and Techniques

(3rd ed.)

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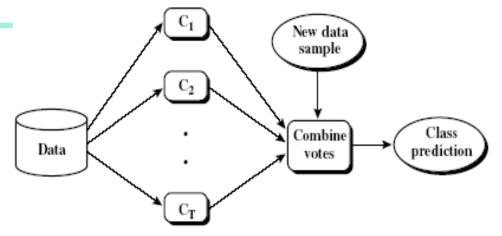
Chapter 8. Classification: Basic Concepts

- Classification: Basic Concepts
- Decision Tree Induction
- Bayes Classification Methods
- Model Evaluation and Selection
- Techniques to Improve Classification Accuracy:
 Ensemble Methods



Summary

Ensemble Methods: Increasing the Accuracy



- Ensemble methods
 - Use a combination of models to increase accuracy
 - Combine a series of k learned models, M₁, M₂, ..., M_k, with the aim of creating an improved model M*
- Popular ensemble methods
 - Bagging: averaging the prediction over a collection of classifiers
 - Boosting: weighted vote with a collection of classifiers
 - Ensemble: combining a set of heterogeneous classifiers

Bagging: Boostrap Aggregation

- Analogy: Diagnosis based on multiple doctors' majority vote
- Training
 - Given a set D of d tuples, at each iteration i, a training set D_i of d tuples is sampled with replacement from D (i.e., bootstrap)
 - A classifier model M_i is learned for each training set D_i
- Classification: classify an unknown sample X
 - Each classifier M_i returns its class prediction
 - The bagged classifier M* counts the votes and assigns the class with the most votes to X
- Prediction: can be applied to the prediction of continuous values by taking the average value of each prediction for a given test tuple
- Accuracy
 - Often significantly better than a single classifier derived from D
 - For noise data: not considerably worse, more robust
 - Proved improved accuracy in prediction

Boosting

- Analogy: Consult several doctors, based on a combination of weighted diagnoses—weight assigned based on the previous diagnosis accuracy
- How boosting works?
 - Weights are assigned to each training tuple
 - A series of k classifiers is iteratively learned
 - After a classifier M_i is learned, the weights are updated to allow the subsequent classifier, M_{i+1}, to pay more attention to the training tuples that were misclassified by M_i
 - The final M* combines the votes of each individual classifier, where the weight of each classifier's vote is a function of its accuracy
- Boosting algorithm can be extended for numeric prediction
- Comparing with bagging: Boosting tends to have greater accuracy, but it also risks overfitting the model to misclassified data

Adaboost (Freund and Schapire, 1997)

- Given a set of d class-labeled tuples, $(\mathbf{X_1}, \mathbf{y_1}), ..., (\mathbf{X_d}, \mathbf{y_d})$
- Initially, all the weights of tuples are set the same (1/d)
- Generate k classifiers in k rounds. At round i,
 - Tuples from D are sampled (with replacement) to form a training set
 D_i of the same size
 - Each tuple's chance of being selected is based on its weight
 - A classification model M_i is derived from D_i
 - Its error rate is calculated using D_i as a test set
 - If a tuple is misclassified, its weight is increased, o.w. it is decreased
- Error rate: $err(X_j)$ is the misclassification error of tuple X_j . Classifier M_i error rate is the sum of the weights of the misclassified tuples:

error
$$(M_i) = \sum_{j=1}^{d} w_j \times err(\mathbf{X_j})$$

The weight of classifier M_i's vote is

$$\log \frac{1 - error(M_i)}{error(M_i)}$$

Random Forest (Breiman 2001)

Random Forest:

- Each classifier in the ensemble is a decision tree classifier and is generated using a random selection of attributes at each node to determine the split
- During classification, each tree votes and the most popular class is returned
- Two Methods to construct Random Forest:
 - Forest-RI (random input selection): Randomly select, at each node, F
 attributes as candidates for the split at the node. The CART methodology
 is used to grow the trees to maximum size
 - Forest-RC (random linear combinations): Creates new attributes (or features) that are a linear combination of the existing attributes (reduces the correlation between individual classifiers)
- Comparable in accuracy to Adaboost, but more robust to errors and outliers
- Insensitive to the number of attributes selected for consideration at each split, and faster than bagging or boosting

Classification of Class-Imbalanced Data Sets

- Class-imbalance problem: Rare positive example but numerous negative ones, e.g., medical diagnosis, fraud, oil-spill, fault, etc.
- Traditional methods assume a balanced distribution of classes and equal error costs: not suitable for class-imbalanced data
- Typical methods for imbalance data in 2-class classification:
 - Oversampling: re-sampling of data from positive class
 - Under-sampling: randomly eliminate tuples from negative class
 - Threshold-moving: moves the decision threshold, t, so that the rare class tuples are easier to classify, and hence, less chance of costly false negative errors
 - Ensemble techniques: Ensemble multiple classifiers introduced above
- Still difficult for class imbalance problem on multiclass tasks

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Summary (I)

- Classification is a form of data analysis that extracts models describing important data classes.
- Effective and scalable methods have been developed for decision tree induction, Naive Bayesian classification, and many other classification methods.
- **Evaluation metrics** include: accuracy, sensitivity, specificity, precision, recall, F measure, and $F_{\mathcal{B}}$ measure.
- Stratified k-fold cross-validation is recommended for accuracy estimation. Bagging and boosting can be used to increase overall accuracy by learning and combining a series of individual models.

Summary (II)

- Significance tests and ROC curves are useful for model selection.
- There have been numerous comparisons of the different classification methods; the matter remains a research topic
- No single method has been found to be superior over all others for all data sets
- Issues such as accuracy, training time, robustness, scalability, and interpretability must be considered and can involve tradeoffs, further complicating the quest for an overall superior method

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