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Q1:

- 1.A class is a user defined blueprint or prototype from which objects are created. It represents the set of properties or methods that are common to all objects of one type.
- 2. A **function is** a piece of code that **is** called by name. ... A **method is** a piece of code that **is** called by a name that **is** associated with an object. In most respects it **is** identical to a **function** except for two key **differences**: A **method is** implicitly passed the object on which it was called.
- 3. The access modifiers in Java specifies the accessibility or scope of a field, method, constructor, or class. We can change the access level of fields, constructors, methods, and class by applying the access modifier on it.

There are four types of Java access modifiers:

- 1. **Private**: The access level of a private modifier is only within the class. It cannot be accessed from outside the class.
- 2. **Default**: The access level of a default modifier is only within the package. It cannot be accessed from outside the package. If you do not specify any access level, it will be the default.
- 3. **Protected**: The access level of a protected modifier is within the package and outside the package through child class. If you do not make the child class, it cannot be accessed from outside the package.
- 4. **Public**: The access level of a public modifier is everywhere. It can be accessed from within the class, outside the class, within the package and outside the package

There are many non-access modifiers, such as static, abstract, synchronized, native, volatile, transient, etc. Here, we are going to learn the access modifiers only.

1. false. //The access level of a protected modifier is within the package
2. true.
3. true.
4. true.
5. false. //primitive data type of decimal numbers are double
6. true. // Java is statically-typed, so it expects its variables to be declared before they can be assigned values.

Q2:

7. true.

```
package com.company;
* this method uses something like merge sort and sort array from highest number to
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class Main
   static int part(int[] arr, int low, int high)
        int pivot = arr[high], i = low;
            for (; low < high; low++) {</pre>
                if (arr[i] > pivot) {
                    int temp = arr[i];
                    arr[i] = arr[low];
                    arr[low] = temp;
                    i++;
            int temp = arr[i];
            arr[i] = arr[high];
            arr[high] = temp;
   static void sort(int[] arr, int low, int high)
        if (low < high)</pre>
            int p = part(arr, low, high);
            sort(arr, low, p-1);
            sort(arr, p+1, high);
   static void print(int... arr)
        for (int i : arr)
            System.out.print(i + " ");
        System.out.println();
   public static void main(String args[])
        int[] a = {10, 7, 8, 9, 1, 5};
        int n = a.length;
        sort(a, 0, n-1);
       print(a);
```

this function uses recursive sort and it is very similar to merge sort.