

deleteEventTimer



```
graph LR; A[deleteEventTimer] --> B[deleteEventTimerLocked]
```

A diagram showing a call from the `deleteEventTimer` function to the `deleteEventTimerLocked` function. The `deleteEventTimer` box is shaded gray, and the `deleteEventTimerLocked` box is white. A blue arrow points from the right side of the gray box to the left side of the white box.

deleteEventTimerLocked