descriptor base + ~descriptor base() + descriptor type() + descriptor index() + field count() + field() + localized description() + acquire entity flags() + acquire entity owner entity id() + lock entity flags() + lock entity locked entity id() 그리고 7개 더... audio unit descriptor + get audio unit response() + get audio unit get sampling rate response() + send set sampling rate cmd() + send get sampling rate cmd() audio unit descriptor imp

- + resp
- + sampling_rate_resp
- + audio_unit_descriptor_imp() + ~audio_unit_descriptor_imp()
- + get audio_unit_descriptor_imp(
- + get audio unit get
- _sampling_rate_response()
- + send_set_sampling_rate_cmd()
 + proc set sampling rate resp()
- + send_get_sampling_rate_cmd()
- + proc_get_sampling_rate_resp()