descriptor_base + ~descriptor_base() + descriptor_type() + descriptor_index() + field count() + field() + localized_description() + acquire_entity_flags() + acquire_entity_owner _entity_id() + lock_entity_flags() + lock_entity_locked _entity_id() 그리고 7개 더... descriptor_base_imp configuration_descriptor # resp_base # get_name_resp # base_end_station_imp_ref + object name() # m fields + descriptor_counts_count() # resp_ref + get_desc_type_from # desc_type _config_by_index() # desc_index + get_desc_count from _config_by_index() + descriptor_base_imp() + ~descriptor_base_imp() + are_desc_type_and_index + descriptor_type() _in_config() + entity_desc_count() + descriptor_index() + audio_unit_desc_count() + localized_description() + stream input desc count() + field count() + stream_output_desc + field() _count() + replace_frame() + jack input desc count() + replace desc frame() 그리고 35개 더... + acquire_entity_flags() 그리고 25개 더... configuration descriptor imp - config_desc - desc_type_vec desc_count_vec - m_all_desc + configuration_descriptor_imp() + ~configuration_descriptor_imp() + descriptor_type() + descriptor_index() + object_name() + localized_description() + descriptor_counts_count() + descriptor_counts_offset() + store_entity_desc() + store_audio_unit_desc() 그리고 61개 더... desc_count() - update desc database() - desc_type_vec_init() - desc count vec init()