```
descriptor base
+ ~descriptor base()
+ descriptor type()
+ descriptor index()
+ field count()
+ field()
+ localized description()
+ acquire entity flags()
+ acquire entity owner
_entity_id()
+ lock entity flags()
+ lock entity locked
 _entity_id()
그리고 7개 더...
 audio unit descriptor
```

+ get_audio_unit_response()
+ get_audio_unit_get
_sampling_rate_response()
+ send_set_sampling_rate_cmd()
+ send_get_sampling_rate_cmd()