```
avb counters response
  + ~avb counters response()
  + get counter valid()
  + get counter by name()
  avb counters response imp
- m counters valid
- m counters block
- m frame
- m size
- m position
+ avb counters response imp()
+ ~avb counters response imp()
+ get_counter_valid()
+ get counter by name()
```