descriptor response base + ~descriptor response base() + object name() clock domain descriptor descriptor_response base imp response # buffer # position + ~clock domain descriptor # frame size response() + localized description() + descriptor response + clock_source index() base imp() + ~descriptor_response + clock sources count() + get clock source by base imp() + object name() index() clock domain descriptor response imp - clk src vec + clock domain descriptor response imp() + ~clock domain descriptor response imp() + object name() + localized description() + clock source index() + clock sources offset() + clock sources count() + get clock source by index() - store clock sources()