


addMemoryLeakFooter



```
graph LR; A[addMemoryLeakFooter] --> B[SimpleStringBuffer::add]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'addMemoryLeakFooter'. The right box is white with a black border and contains the text 'SimpleStringBuffer::add'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

SimpleStringBuffer::add