TestMemoryAllocator # name # alloc name # free name # hasBeenDestroved + TestMemoryAllocator() + ~TestMemoryAllocator() + hasBeenDestroyed() + alloc memory() + free memory() + name() + alloc name() + free name() + isOfEqualType() + allocMemoryLeakNode() + freeMemoryLeakNode() -newAllocator

Temporary Default New Allocator

+ Temporary DefaultNew Allocator()

 $+ \sim$ TemporaryDefaultNewAllocator()