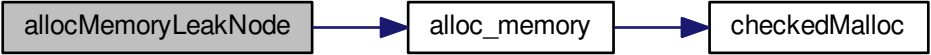


allocMemoryLeakNode



```
graph LR; A[allocMemoryLeakNode] --> B[alloc_memory]; B --> C[checkedMalloc];
```

alloc_memory

checkedMalloc