

select_interface_by_num



```
graph LR; A[select_interface_by_num] --> B[avdecc_lib::utility::convert_eui48_to_uint64]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'select_interface_by_num'. The right box is white with a black border and contains the text 'avdecc_lib::utility::convert_eui48_to_uint64'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

avdecc_lib::utility
::convert_eui48_to_uint64