

- + ~OSTimerQueue()
- # init() # OSTimerQueue()



- timerQueueMap
- key
- stop
- private
- lock
- + ~LinuxTimerQueue()
- + addEvent()
- + cancelEvent()
- # LinuxTimerQueue()
- # init()
- LinuxTimerQueueAction()

WindowsTimerQueue

- timerQueueMap
- retiredTimers
- retiredTimersLock
- + addEvent()
- + cancelEvent()
- # WindowsTimerQueue()
- cleanupRetiredTimers()