

avdecc-lib/controller  
/lib/src/osx/system\_message  
\_queue.h

```
graph BT; A["avdecc-lib/controller  
/lib/src/osx/system_layer2  
_multithreaded_callback.cpp"] --> C["avdecc-lib/controller  
/lib/src/osx/system_message  
_queue.h"]; B["avdecc-lib/controller  
/lib/src/osx/system_message  
_queue.cpp"] --> C;
```

This diagram illustrates the relationship between three source files in the avdecc-lib/controller directory. At the top is a header file, system\_message\_queue.h, which is included by two other files below it: system\_layer2\_multithreaded\_callback.cpp and system\_message\_queue.cpp. The header file is highlighted with a gray background, while the source files have white backgrounds. Blue arrows point from each source file to the header file, indicating the inclusion relationship.

avdecc-lib/controller  
/lib/src/osx/system\_layer2  
\_multithreaded\_callback.cpp

avdecc-lib/controller  
/lib/src/osx/system\_message  
\_queue.cpp