

# Motivational Model

## Versions

Version ID	Description	Date
1.0	First version based on an initial understanding of the project and the first client meeting	04 Apr 2021

## V1.0

### Who/Do/Be/Feel List

Who	Do	Be	Feel	Concern
Customer	see a full interface	<ul style="list-style-type: none"><li>• Easy-to-navigate</li><li>• Easy-to-use</li><li>• Easy-to-understand</li><li>• Clean</li><li>• Simple</li><li>• Intuitive</li><li>• Customisable</li><li>• Fine-tuned</li><li>• Pleasing</li><li>• Friendly</li><li>• Responsive</li><li>• Multi-functional</li><li>• Efficient</li></ul>	<ul style="list-style-type: none"><li>• Convenient</li><li>• Supported</li><li>• Connected</li><li>• Motivated</li><li>• Informed</li><li>• Welcomed</li><li>• Satisfied</li><li>• Assured</li><li>• Relieved</li></ul>	<ul style="list-style-type: none"><li>• Intractable</li><li>• Cluttered</li><li>• Overwhelmed</li><li>• Slow</li></ul>
	select a module			
	search for a defined location on the map interface			
	draw a polygon on the map interface			
	have several payment gateways			
	receive a notification			
	check the progress of my service			
	see results in models			
	filter and download results			
	have an account			
Admin	see modules			
	see module information			
	edit modules			
	see all users			
	see users details			
	view purchases history			
	view purchase information			
	search a certain purchase			
	have an account			
	see user analytics			
Back-end	have support section			
	provide user registration endpoint			
	provide user login endpoint			
	check user's privilege/permission			
	create aggregated analysis task			
	check whether a task has been completed or not			
	notify front-end on certain task's result			

Table 1. Who/Do/Be/Feel List V1.0

### Goal Model

