

# Sprint 2 Retrospective

## Back-end

### Attendees:

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### What did we do well:

- Our team is working at a good pace to complete all user stories on time due to good team communication and smooth progress.
- According to explore the APIs on Eratos' server in the last sprint, we are familiar with the APIs provided by Eratos that helps us to use them easily.

### What went wrong in the sprint:

- Some bugs emerged when we try to deploy to Azure, it was because of some team members' lack of familiarity with collaboration tools such as GitHub that cause the project dependency conflicts.
- The significantly less time allocated for the sprint caused by the postponed Sprint 1 deadline and the dense assignment deadlines from other subjects for some team members at the beginning of Sprint 2 gives the team much more pressure than ever before considering the much heavier workload due to the delayed tasks from Sprint 1.

### What did we learn in the sprint:

- Created the database based on two front-end teams needed.
- Integrated the Eratos APIs to our functions and then created new APIs for two front-end teams.
- Learned how to deploy all our functions run on the Azure server successfully.

### What should we do differently for the next sprint:

- (If we were to do another sprint) Better coordination on setting meeting schedule, as some meetings are done impromptu and some members are missing.