

## Game idea

A Puzzle game using typescript and the p5 library. Pictures are randomly picked and sliced that the player must stop within a frame.

You are greeted with a main menu where you have to type a username and pick an avatar.

Your name is later displayed besides the game and in a highscoretable when the game is over. The "slices" moves diagonally across the screen. On each level the number of slices increases, and so does the speed. You have 3 lives, if you lose all lives the game ends.

Stop the piece of the picture in the frame

