

```

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2  *
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39 *
40 */
41
42 /**
43 *  @file    can_cfg.h
44 *  @author  foxBMS Team
45 *  @date    12.07.2015 (date of creation)
46 *  @ingroup DRIVERS_CONF
47 *  @prefix  CAN
48 *
49 *  @brief   Headers for the configuration for the CAN module
50 *
51 *  The activation and the length of the message buffers as well as the number of
52 *  the messages that are received are to be configured here

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53      *
54      */
55
56      #ifndef CAN_CFG_H_
57      #define CAN_CFG_H_
58
59      /*===== Includes =====*/
60      #include "general.h"
61
62      #include "cpu_cfg.h"
63      #include "io.h"
64
65      /*===== Macros and Definitions =====*/
66
67      #define CAN_0_TRANS_STANDBY_CONTROL      IO_PIN_CAN_0_TRANS_STANDBY_CONTROL
68      #define CAN_1_TRANS_STANDBY_CONTROL      IO_PIN_CAN_1_TRANS_STANDBY_CONTROL
69
70      /* *****
71      *   CAN BUFFER OPTIONS
72      *****
73      /**
74      *   @ingroup CONFIG_CAN
75      *   CAN0 bus baudrate. CAN peripheral prescaler and time quantum on microcontroller
76      *   will be configured accordingly. See STM32 Reference Manual p. 1097 for more
77      *
78      *   \par Type:
79      *   select(4)
80      *   \par Default:
81      *   1
82      */
83
84      /**
85      *   defines the BAUD rate of the CAN0
86      */
87      /* #define CAN0_BAUDRATE (1000000U) */
88      #define CAN0_BAUDRATE (500000U)
89      /* #define CAN0_BAUDRATE (250000U) */
90      /* #define CAN0_BAUDRATE (125000U) */
91
92      /**
93      *   @ingroup CONFIG_CAN
94      *   CAN1 bus baudrate. CAN peripheral prescaler and time quantum on microcontroller
95      *   will be configured accordingly. See STM32 Reference Manual p. 1097 for more
96      *
97      *   \par Type:
98      *   select(4)
99      *   \par Default:
100     *   1
101     */
102
103     /**
104     *   defines the BAUD rate of the CAN1

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```

105     */
106     /* #define CAN1_BAUDRATE (1000000U) */
107     #define CAN1_BAUDRATE (500000U)
108     /* #define CAN1_BAUDRATE (250000U) */
109     /* #define CAN1_BAUDRATE (125000U) */
110
111
112
113     /* CAN enabling */
114     /**
115     * @ingroup CONFIG_CAN
116     * Enables or disables CAN0
117     * \par Type:
118     * int
119     * \par Range:
120     * x == 0 or x == 1
121     * \par Default:
122     * 1
123     */
124     #define CAN_USE_CAN_NODE0 (1U)
125
126     /**
127     * @ingroup CONFIG_CAN
128     * Enables or disables CAN1
129     * \par Type:
130     * int
131     * \par Range:
132     * x == 0 or x == 1
133     * \par Default:
134     * 1
135     */
136     #define CAN_USE_CAN_NODE1 (1U) CAN 1 is enabled.
137
138     /**
139     * @ingroup CONFIG_CAN
140     * Enables or disables transmitter standby control
141     * \par Type:
142     * int
143     * \par Range:
144     * x == 0 or x == 1
145     * \par Default:
146     * 1
147     */
148     #define CAN_USE_STANDBY_CONTROL (1U)
149
150     /* transmit buffer */
151     /**
152     * @ingroup CONFIG_CAN
153     * Enables or disables CAN0 transmit buffer
154     * \par Type:
155     * int
156     * \par Range:

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157     * x == 0 or x == 1
158     * \par Default:
159     * 1
160 */
161 #define CAN0_USE_TRANSMIT_BUFFER          (1U)
162 /**
163  * @ingroup CONFIG_CAN
164  * Defines CAN0 transmit buffer length
165  * \par Type:
166  * int
167  * \par Range:
168  * 0 < x
169  * \par Default:
170  * 16
171 */
172 #define CAN0_TRANSMIT_BUFFER_LENGTH      (24U)
173
174 /**
175  * @ingroup CONFIG_CAN
176  * Enables or disables CAN1 transmit buffer
177  * \par Type:
178  * int
179  * \par Range:
180  * x == 0 or x == 1
181  * \par Default:
182  * 1
183 */
184 #define CAN1_USE_TRANSMIT_BUFFER          (1U)
185 /**
186  * @ingroup CONFIG_CAN
187  * Defines CAN1 transmit buffer length
188  * \par Type:
189  * int
190  * \par Range:
191  * 0 < x
192  * \par Default:
193  * 16
194 */
195 #define CAN1_TRANSMIT_BUFFER_LENGTH      (16U)
196
197 /* receive buffer */
198 /**
199  * @ingroup CONFIG_CAN
200  * Enables or disables CAN0 receive buffer
201  * \par Type:
202  * int
203  * \par Range:
204  * x == 0 or x == 1
205  * \par Default:
206  * 1
207 */
208 #define CAN0_USE_RECEIVE_BUFFER          (1U)
```

```

209  /**
210   * @ingroup CONFIG_CAN
211   * Defines CAN0 receive buffer length
212   * \par Type:
213   * int
214   * \par Range:
215   * 0 < x
216   * \par Default:
217   * 16
218  */
219  #define CAN0_RECEIVE_BUFFER_LENGTH          (16U)
220
221  /**
222   * @ingroup CONFIG_CAN
223   * Enables or disables CAN1 receive buffer
224   * \par Type:
225   * int
226   * \par Range:
227   * x == 0 or x == 1
228   * \par Default:
229   * 1
230  */
231  #define CAN1_USE_RECEIVE_BUFFER             (1U)
232
233  /**
234   * @ingroup CONFIG_CAN
235   * Defines CAN1 receive buffer length
236   * \par Type:
237   * int
238   * \par Range:
239   * 0 < x
240   * \par Default:
241   * 16
242  */
243  #define CAN1_RECEIVE_BUFFER_LENGTH          (16U)
244
245  /* Number of messages that will bypass the receive buffer and will be interpreted right on reception.
246   * Set the respective IDs and implement the wished functionality either in individual callback
247   * function or in default STD_RETURN_TYPE_e CAN_BufferBypass(CAN_NodeTypeDef_e canNode, uint32_t msgID,
248   * uint8_t* data, uint8_t DLC, uint8_t RTR) function in the can.c file. Use bypassing only for
249   * important messages because of handling during ISR */
250  /**
251   * @ingroup CONFIG_CAN
252   * Defines number of RX messages that bypass receive buffer on CAN0 bus
253   * \par Type:
254   * int
255   * \par Range:
256   * 0 <= x
257   * \par Default:
258   * 0
259  */
260  #define CAN0_BUFFER_BYPASS_NUMBER_OF_IDS    (1U)

```

```

261
262 /**
263  * @ingroup CONFIG_CAN
264  * Defines number of RX messages that bypass receive buffer on CAN1 bus
265  * \par Type:
266  * int
267  * \par Range:
268  * 0 <= x
269  * \par Default:
270  * 0
271 */
272 #define CAN1_BUFFER_BYPASS_NUMBER_OF_IDS (0U)
273
274 /**
275  * @ingroup CONFIG_CAN
276  * Defines CAN message ID to perform a software reset
277  * \par Type:
278  * int
279  * \par Default:
280  * 351
281 */
282 #define CAN_ID_SOFTWARE_RESET_MSG (0x95U)
283
284 /**
285  * @ingroup CONFIG_CAN
286  * When enabled unique device ID is need as can data to perform SW reset
287  * \par Type:
288  * int
289  * \par Range:
290  * [0,1]
291  * \par Default:
292  * 0
293 */
294 /* #define CAN_SW_RESET_WITH_DEVICE_ID (01) */
295 #define CAN_SW_RESET_WITH_DEVICE_ID (0U) Any device can reset foxBMS.
296
297 typedef struct CAN_MSG_RX_TYPE {
298     uint32_t ID; /*!< message ID */
299     uint32_t mask; /*!< mask or 0x0000 to select list mode */
300     uint8_t DLC; /*!< data length */
301     uint8_t RTR; /*!< rtr bit */
302     uint32_t fifo; /*!< selected CAN hardware (CAN_FILTER_FIFO0 or CAN_FILTER_FIFO1) */
303     STD_RETURN_TYPE_e (*func)(uint32_t ID, uint8_t*, uint8_t, uint8_t); /*!< callback function */
304 } CAN_MSG_RX_TYPE_s;
305
306
307 typedef uint32_t (*can_callback_funcPtr)(uint32_t idx, void * value);
308
309 /**
310  * type definition for structure of a CAN message with its
311  * ID,
312  * data length code,

```

Remote transmission
request (RTR) (blue)

1

Must be dominant (0) for data frames and recessive (1) for remote
request frames (see [Remote Frame](#), below)

```

313 * repetition rate (stated in number of calls of CANS mainfunction = ticks),
314 * the initial phase,
315 * a callback function if transfer of TX message to CAN module is successful
316 */
317 typedef struct {
318     uint32_t ID;                /*!< CAN message id */
319     uint8_t DLC;                /*!< CAN message data length code */
320     uint32_t repetition_time;   /*!< CAN message cycle time */
321     uint32_t repetition_phase;  /*!< CAN message startup (first send) offset */
322     can_callback_funcPtr cbk_func; /*!< CAN message callback after message is sent or received */
323 } CAN_MSG_TX_TYPE_s;
324
325 typedef struct CanPdu {          PDU stands for Protocol Data Unit (i.e. Message Format).
326     uint8_t sdu[8];             SDU stands for Service Data Unit
327     uint32_t id;
328     uint8_t dlc;
329 } Can_PduType;
330
331
332 /*===== Constant and Variable Definitions =====*/
333 extern CAN_HandleTypeDef hcan0;
334 extern CAN_HandleTypeDef hcan1;
335 extern CAN_MSG_RX_TYPE_s can0_RxMsgs[];
336 extern CAN_MSG_RX_TYPE_s can1_RxMsgs[];
337 extern uint32_t can0_bufferBypass_RxMsgs[CAN0_BUFFER_BYPASS_NUMBER_OF_IDS];
338 extern uint32_t can1_bufferBypass_RxMsgs[CAN1_BUFFER_BYPASS_NUMBER_OF_IDS];
339 extern const CAN_MSG_TX_TYPE_s can_CAN0_messages_tx[];
340 extern const CAN_MSG_TX_TYPE_s can_CAN1_messages_tx[];
341
342
343 /**
344  * array length for receiving CAN0 message definition
345  */
346 extern const uint8_t can_CAN0_rx_length;
347
348 /**
349  * array length for receiving CAN1 message definition
350  */
351 extern const uint8_t can_CAN1_rx_length;
352
353 /**
354  * array length for transmission CAN0 message definition
355  */
356 extern const uint8_t can_CAN0_tx_length;
357
358 /**
359  * array length for transmission CAN1 message definition
360  */
361 extern const uint8_t can_CAN1_tx_length;
362
363 /*===== Function Prototypes =====*/
364

```

```
365
366  /*===== Function Implementations =====*/
367
368  #endif /* CAN_CFG_H_ */
369
```