ADDITIONAL INFORMATION



Summary

3rd year Design and IT student at QUT with fantastic team communication and time-management skills, looking to work passionately in a casual position.

Availability

Monday: All day

Tuesday:All day

Wednesday: All day

Thursday: All day

Friday: All day

Saturday: All day

Sunday: All day

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Note:

These hours are subject to change depending on university class times.

References

BRAD NIELSEN, IT TEACHER MARIST COLLEGE ASHGROVE

Contact Information: Mobile: 0410136039 Email: Nielsenb@marash.qld.edu.au

Alexander Ward

93 Armfield St, Stafford | Alexward103@gmail.com | 0419009366

Education

Queensland University of Technology, Bachelor of Design (Interaction) / Bachelor of Information Technology (Information Systems) 2nd year. CURRENT GPA: 6.75

Marist College Ashgrove, 142 Frasers rd, Ashgrove QLD Graduated 2019 GPA: 12.71 (B+) OP: 4

2021 AWARDS:

- Dean's List Award Semester 1 Science and Engineering
- Dean's List Award Semester 2 Science and Engineering

2020 AWARDS:

Dean's List Award - Semester 1 - Science and Engineering

2019 AWARDS:

- Bronze Optimus award (2019) for a minimum of 4A's and 3B's.
- Champagnat Award for conspicuous efforts in the Arts Music

Skills & Hobbies

- Excellent computer and technology skills .
- Coding experience (Html, CSS, C#, Python, JavaScript, SQL).
- Extensive knowledge of wire framing and UX principles
- Experince using Adobe suite of products
- Creating digital art for 7 years (using popular software and drawing tablets).
- 10 years playing bass guitar 7 years playing double bass.
- Rockclimbing & bouldering.

Experience

Casual Store Cleaner

2020 - current

TMP Organics

1yr

- Responsible for cleaning machines, dishes and floors for the day.
- Using organizational and time-management skills to close store on time
- Frequently communicating with coworkers to keep on track with tasks.
- Helping with customer orders and window items.

Other experience:

Tournament of the Minds competitor:

 Co-curricular activity involving team based problem solving strategies, improvisational skills and time management skills. Team was a runner up in the Australasian Finals, 2018, in Adelaide.

School Ensembles:

Liturgy Choir, Big Band 1, Chamber Strings and Symphony Orchestra.

Talkin' Jazz youth Big Band member:

Extra-curricular activity which promoted initiative and independent learning within an ensemble.

Member of six-piece rock band:

Winning the St Rita's and Gap State High School Battle of the Bands.

2019 Cultural House Captain at Marist College Ashgrove:

Co-ordinated and lead house theatre Sports, house choir and house meetings.



Academic History

Both "on plan" and "off plan" units are displayed in the Academic History. Credit points for "off plan" units **DO NOT** count towards the "Total credit points achieved" for course completion. Please refer to your <u>study plan</u> or seek advice from your <u>school or faculty</u> to find out which units contribute to course completion.

ALEXANDER HENRY WARD (10753010)

ID15 BACHELOR OF DESIGN / BACHELOR OF INFORMATION TECHNOLOGY

Course version 1, Course attempt 1

Course status: ADMITTED

Course grade point average (GPA): 6.643

Study area(s): Information Systems Major, Interaction Design Major

Total credit points achieved: 192

Unit results

2020/SEM-1

Unit		Credit Points	Result	
DYB101.2	IMPACT LAB 1: PLACE	12	S	SATISFACTORY
DYB121.1	INTRODUCING DESIGN FABRICATION	12	7	HIGH DISTINCTION
IFB102.2	INTRODUCTION TO COMPUTER SYSTEMS	12	7	HIGH DISTINCTION 85%
IFB103.2	IT SYSTEMS DESIGN	12	7	HIGH DISTINCTION 86%

2020/SEM-2

Unit		Credit Points	Result		
DYB102.2	IMPACT LAB 2: PEOPLE	12	S	SATISFACTORY	
DYB123.1	EMERGING DESIGN TECHNOLOGY	12	7	HIGH DISTINCTION	
IFB104.2	BUILDING IT SYSTEMS	12	6	DISTINCTION	79%
IFB105.1	DATABASE MANAGEMENT	12	5	CREDIT	69%

2021/SEM-1

	Credit Points	Result		
PROGRAMMING PRINCIPLES	12	7	HIGH DISTINCTION	85%
PRINCIPLES OF INTERACTION DESIGN	12	7	HIGH DISTINCTION	
DESIGN VISUALISATIONS	12	6	DISTINCTION	
SOCIAL TECHNOLOGIES	12	6	DISTINCTION	82%
	PRINCIPLES OF INTERACTION DESIGN DESIGN VISUALISATIONS	PROGRAMMING PRINCIPLES 12 PRINCIPLES OF INTERACTION DESIGN 12 DESIGN VISUALISATIONS 12	PROGRAMMING PRINCIPLES 12 7 PRINCIPLES OF INTERACTION DESIGN 12 7 DESIGN VISUALISATIONS 12 6	PROGRAMMING PRINCIPLES 12 7 HIGH DISTINCTION PRINCIPLES OF INTERACTION DESIGN 12 7 HIGH DISTINCTION DESIGN VISUALISATIONS 12 6 DISTINCTION

2021/SEM-2

Unit		Credit Points	Result		
DXB111.2	INTRODUCTION TO WEB DESIGN	12	7	HIGH DISTINCTION	
DYB124.1	DESIGN CONSEQUENCES	12	7	HIGH DISTINCTION	
IAB201.2	MODELLING TECHNIQUES FOR INFORMATION SYSTEMS	12	7	HIGH DISTINCTION	88%
IAB207.1	RAPID WEB APPLICATION DEVELOPMENT	12	7	HIGH DISTINCTION	87%

Important: This is not an official academic record. At QUT, the medium of instruction is English.