

# EFFICIENT CALCULATION OF POLYNOMIAL FEATURES ON SPARSE MATRICES

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## ABSTRACT

We provide an algorithm for polynomial feature expansion that operates directly on a sparse matrix. For a vector of dimension  $D$  and density  $d$ , the algorithm has time and space complexity  $O(d^k D^k)$  where  $k$  is the polynomial order.

## 1 INTRODUCTION

Polynomial feature expansion has long been used in statistics to approximate nonlinear functions Gergonne (1974); Smith (1918). Despite this, we are unaware of any efforts to optimize calculating them. Here we provide an algorithm for calculating polynomial features for a vector of dimension  $D$  and density  $d$  with time and space complexity  $O(d^k D^k)$  where  $k$  is the polynomial order, and  $0 \leq d \leq 1$  is the fraction of elements that are nonzero. The standard algorithm has time and space complexity  $O(D^k)$ , so the added factor of  $d^k$  represents a significant complexity reduction. The algorithm avoids densification of the vector, i.e. the vector remains in compressed sparse row form, so the space complexity is also  $O(d^k D^k)$  as opposed to  $O(D^k)$ .

## 2 ALGORITHM

In the naive computation of polynomial features for a vector  $\vec{x}$ , we create a new feature for each product (with repetition) of  $k$  features in  $\vec{x}$  (or without repetition, for “interaction features”). This ignores data sparsity and will yield a product of zero any time one of the features involved in the product is zero. In a sparse matrix, such zero-products are common. If we store vectors in a sparse matrix format, these zero-products need not be computed or stored.

The main idea behind our algorithm is to leverage sparsity by only computing products that do not involve zeros. In a compressed sparse row matrix, the columns containing nonzero data are the only columns that are stored. We can therefore iterate over products of combinations with repetition of order  $k$  of *only these columns* for each row to calculate  $k$ -degree polynomial features.

While the idea is straightforward, there is yet an unaddressed challenge: Given a multiset of column indices whose corresponding nonzero components were multiplied to produce a polynomial feature, where in the augmented polynomial vector does the result of the product belong? To address this, we give a bijective mapping from the set of possible column index combinations-with-repetition of order  $k$  onto the column index space of the polynomial feature matrix. Thus the map has the form

$$(i_0, i_1, \dots, i_{k-1}) \mapsto p_{i_0 i_1 \dots i_{k-1}} \in \{0, 1, \dots, \binom{D}{k}\} \quad (1)$$

such that  $0 \leq i_0 \leq i_1 \leq \dots \leq i_{k-1} < D$  where  $(i_0, i_1, \dots, i_{k-1})$  are column indices of a row vector  $\vec{x}$  of an  $N \times D$  input matrix, and  $p_{i_0 i_1 \dots i_{k-1}}$  is a column index into the polynomial expansion vector for  $\vec{x}$  where the product of elements corresponding to indices  $i_0, i_1, \dots, i_{k-1}$  will be stored.

## 2.1 CONSTRUCTION OF MAPPINGS

For the second degree case, we seek a map from matrix indices  $(i, j)$  (with  $0 \leq i < j < D$ ) to numbers  $f(i, j)$  with  $0 \leq f(i, j) < \frac{D(D-1)}{2}$ , one that follows the pattern indicated by

$$\begin{bmatrix} x & 0 & 1 & 3 \\ x & x & 2 & 4 \\ x & x & x & 5 \\ x & x & x & x \end{bmatrix} \quad (2)$$

where the entry in row  $i$ , column  $j$ , displays the value  $f(i, j)$ . We let  $T_2(n) = \frac{1}{2}n(n+1)$  be the  $n$ th triangular number; then in Equation 2, column  $j$  (for  $j > 0$ ) contains entries with  $T_2(j-1) \leq e < T_2(j)$ ; the entry in the  $i$ th row is just  $i + T_2(j-1)$ . Thus we have  $f(i, j) = i + T_2(j-1) = \frac{1}{2}(2i + j^2 - j)$ . For instance, in column  $j = 2$  in our example (the *third* column), the entry in row  $i = 1$  is  $i + T_2(j-1) = 1 + 1 = 2$ .

With one-based indexing in both the domain and codomain, the formula above becomes  $f_1(i, j) = \frac{1}{2}(2i + j^2 - 3j + 2)$ .

For *polynomial* features, we seek a similar map  $g$ , one that also handles the case  $i = j$ . In this case, a similar analysis yields  $g(i, j) = i + T_2(j) = \frac{1}{2}(2i + j^2 + j + 1)$ .

To handle *three-way interactions*, we need to map triples of indices in a 3-index array to a flat list, and similarly for higher-order interactions. For this, we'll need the tetrahedral numbers  $T_3(n) = \sum_{i=1}^n T_2(n) = \frac{1}{6}(n^3 + 3n^2 + 2n)$ .

For three indices,  $i, j, k$ , with  $0 \leq i < j < k < D$ , we have a similar recurrence. Calling the mapping  $h$ , we have

$$h(i, j, k) = i + T_2(j-1) + T_3(k-2); \quad (3)$$

if we define  $T_1(i) = i$ , then this has the very regular form

$$h(i, j, k) = T_1(i) + T_2(j-1) + T_3(k-2); \quad (4)$$

and from this the generalization to higher dimensions is straightforward. The formulas for "higher triangular numbers", i.e., those defined by

$$T_k(n) = \sum_{i=1}^n T_{k-1}(n) \quad (5)$$

for  $k > 1$  can be determined inductively.

The explicit formula for 3-way interactions, with zero-based indexing, is

$$h(i, j, k) = 1 + (i-1) + \frac{(j-1)j}{2} + \quad (6)$$

$$\frac{(k-2)^3 + 3(k-2)^2 + 2(k-2)}{6}. \quad (7)$$

## 3 COMPLEXITY ANALYSIS

Calculating  $k$ -degree polynomial features via our method for a vector of dimensionality  $D$  and density  $d$  requires  $\binom{dD}{k}$  (with repetition) products. The complexity of the algorithm, for fixed  $k \ll dD$ , is therefore

$$O\left(\binom{dD+k-1}{k}\right) = O\left(\frac{(dD+k-1)!}{k!(dD-1)!}\right) \quad (8)$$

$$= O\left(\frac{(dD+k-1)(dD+k-2)\dots(dD)}{k!}\right) \quad (9)$$

$$= O((dD+k-1)(dD+k-2)\dots(dD)) \text{ for } k \ll dD \quad (10)$$

$$= O(d^k D^k) \quad (11)$$

## REFERENCES

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