

Linux Firewall Exploration Lab

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Instruction: https://seedsecuritylabs.org/Labs_16.04/PDF/Firewall.pdf

Set up 2 VMs: - A: 10.0.2.15 - B: 10.0.2.4.

Task 1

All commands run on the VM 10.0.2.15, and modify Line 11 in its `/etc/default/ufw` with root privilege (e.g. `sudo vi/sudo gedit/sudo nano+filename` or whatever method you like) as:

```
1 DEFAULT_INPUT_POLICY="ACCEPT"
```

Or simply use the command:

```
1 sudo ufw default allow incoming
```

Ref to the manual and tutorial of `ufw`

At first, enable it:

```
1 sudo ufw enable
```

After configuration, reset it to the installed status and remove added rules:

```
1 sudo ufw reset
```

Prevent A from doing `telnet` to Machine B

```
1 sudo ufw deny out from 10.0.2.15 to 10.0.2.4 port 23
```

Prevent B from doing `telnet` to Machine A

```
1 sudo ufw deny in from 10.0.2.4 to 10.0.2.15 port 23
```

Prevent A from visiting an external web site

Use `ping` or `traceroute` to get one of the host IP address and block the corresponding HTTP/HTTPS connections:

```

1 sudo ufw deny out from 10.0.2.15 to host_ip port 80
2 sudo ufw deny out from 10.0.2.15 to host_ip port 443

```

Note: As this answer explains, It is impossible to stop the accessing to a domain.

Task 2

From the programming manual of `netfilter` module, I can implement a simplified firewall program as `packet_filter.c`

For each rule, a callback function is defined to filter packets meeting some specified conditions.

For example, the function for task 1.1 can be defined as `telnetFilter_1()`

```

1 unsigned int telnetFilter_1(void *priv, struct sk_buff *skb,
2                             const struct nf_hook_state *state)
3 // rule for task 1.1: Prevent A from doing `telnet` to Machine B
4 {
5     struct iphdr *iph;
6     struct tcphdr *tcph;
7
8     iph = ip_hdr(skb);
9     tcph = (void *)iph + iph->ihl * 4;
10
11     if (iph->protocol == IPPROTO_TCP && tcph->dest == htons(23)
12         && eq_daddr(iph, "10.0.2.4") && eq_saddr(iph,
13             "10.0.2.15"))
14     {
15         printk(KERN_INFO "Dropping telnet from %pI4 packet to
16             %pI4\n", &iph->saddr, &iph->daddr);
17         return NF_DROP;
18     }
19     else
20     {
21         return NF_ACCEPT;
22     }
23 }

```

Similarly, the `if` statement can be replaced by other rules to construct more filters.

The ifcondition in `telnetFilter_2()` for task 1.2:

```

1 if (iph->protocol == IPPROTO_TCP && tcph->dest == htons(23) &&
2     eq_daddr(iph, "10.0.2.15") && eq_saddr(iph, "10.0.2.4"))

```

Assume that we intend to block machine A from opening the website: <http://notebook.xyli.me/>. Before constructing the rule, we utilize Wireshark to get its 2 host IP address: 104.18.21.226 and 103.235.46.191.

Based on the knowledge, the `if` condition in 'block_xyli_me' for task 1.3 should be:

```
1 if ((tcph->dest == htons(80) || tcph->dest == htons(443))
2 && (eq_daddr(ip, "104.18.21.226") ||
   eq_daddr(ip, "103.235.46.191"))
3 && eq_saddr(ip, "10.0.2.15"))
```

To make it scalable for at least 5 filter rules, a `nf_hook_ops` array should be declared with a large size and `regist_num` is maintained to track the actual amount of filters used in the firewall:

```
1 #define MAX_RULE_NUM 10
2
3 static struct nf_hook_ops FilterHookRule[MAX_RULE_NUM];
4 static int regist_num = 0;
```

Register those hooks with functions above in `functionsetUpFilter()`:

```
1 int setUpFilter(void)
2 {
3     int i;
4     printk(KERN_INFO "Registering filters.\n");
5     FilterHookRule[0] = (struct nf_hook_ops){.hook =
        telnetFilter_1, .hooknum = NF_INET_LOCAL_OUT, .pf =
        PF_INET, .priority = NF_IP_PRI_FIRST};
6     FilterHookRule[1] = (struct nf_hook_ops){.hook =
        telnetFilter_2, .hooknum = NF_INET_LOCAL_IN, .pf =
        PF_INET, .priority = NF_IP_PRI_FIRST};
7     FilterHookRule[2] = (struct nf_hook_ops){.hook =
        block_xyli_me, .hooknum = NF_INET_LOCAL_OUT, .pf =
        PF_INET, .priority = NF_IP_PRI_FIRST};
8
9     // set the amount of filter rules
10    regist_num = 3;
11
12    for (i = 0; i < regist_num; i++)
13        nf_register_hook(&FilterHookRule[i]);
14    return 0;
15 }
```

When extending the module with more rules, just focus to fill out `hooknum` and `hook`(i.e. function definition) fields like this.

Note: `hooknum` field, namely hook type, is not consistent with the identifiers in the book. Please read their actual definition (alias `enum`) in `linux/netfilter.h`.

Define an `unregist` function as well and associate those functions in the module.

```
1 void removeFilter(void)
2 {
3     int i;
4     printk(KERN_INFO "Filters are being removed.\n");
5     //unregist hooks one by one
6     for (i = 0; i < regist_num; i++)
7         nf_unregister_hook(&FilterHookRule[i]);
8     regist_num = 0;
9 }
10
11 module_init(setUpFilter);
12 module_exit(removeFilter);
13
14 MODULE_LICENSE("GPL");
```

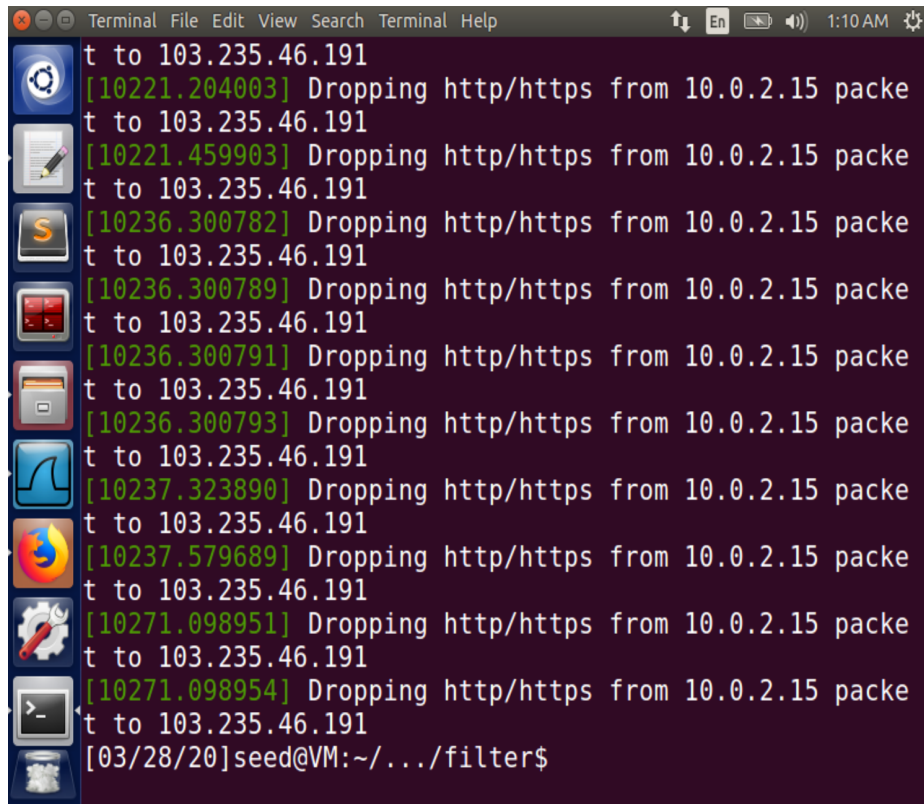
Finally, write a `makefile` and type `make` to compile:

```
1 obj-m += packet_filter.o
2 all:
3     make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
4
5 clean:
6     make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

Install the output module `packet_filter.ko` into the kernel:

```
1 sudo insmod packet_filter.ko
```

Now, you can observe the firewall works, and log can be viewed with command `dmseg`:

A terminal window with a dark background and light text. The window title is "Terminal" with menu options "File", "Edit", "View", "Search", "Terminal", and "Help". The status bar at the top right shows "En", a battery icon, a speaker icon, and the time "1:10 AM". The terminal content shows a series of log messages: "t to 103.235.46.191" followed by "[10221.204003] Dropping http/https from 10.0.2.15 packet to 103.235.46.191", and then another identical pair. This is followed by a series of green-colored log messages: "[10221.459903] Dropping http/https from 10.0.2.15 packet to 103.235.46.191", "[10236.300782] Dropping http/https from 10.0.2.15 packet to 103.235.46.191", "[10236.300789] Dropping http/https from 10.0.2.15 packet to 103.235.46.191", "[10236.300791] Dropping http/https from 10.0.2.15 packet to 103.235.46.191", "[10236.300793] Dropping http/https from 10.0.2.15 packet to 103.235.46.191", "[10237.323890] Dropping http/https from 10.0.2.15 packet to 103.235.46.191", "[10237.579689] Dropping http/https from 10.0.2.15 packet to 103.235.46.191", "[10271.098951] Dropping http/https from 10.0.2.15 packet to 103.235.46.191", and "[10271.098954] Dropping http/https from 10.0.2.15 packet to 103.235.46.191". The prompt at the bottom is "[03/28/20]seed@VM:~/.../filter\$".

```
Terminal File Edit View Search Terminal Help
t to 103.235.46.191
[10221.204003] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
t to 103.235.46.191
[10221.459903] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
[10236.300782] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
[10236.300789] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
[10236.300791] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
[10236.300793] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
[10237.323890] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
[10237.579689] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
[10271.098951] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
[10271.098954] Dropping http/https from 10.0.2.15 packet to 103.235.46.191
[03/28/20]seed@VM:~/.../filter$
```

Don't forget to uninstall the firewall after the lab:

```
1 sudo rmmod packet_filter
```

Task 3

Block all the outgoing traffic to external telnet servers.

Set up another VM C: 10.0.2.5.

On machine A:

```
1 sudo ufw deny out from 10.0.2.15 to any port 23
2 sudo ufw enable
```

Block all the outgoing traffic to www.facebook.com

It's difficult because the domain has many dynamic IP addresses as hosts. For example, ping it at different time:

```
1 $ping www.facebook.com
```

```

2 PING star-mini.c10r.facebook.com (157.240.2.35) 56(84) bytes of
  data.
3 64 bytes from edge-star-mini-shv-01-ort2.facebook.com
  (157.240.2.35): icmp_seq=1 ttl=52 time=18.7 ms

```

```

1 $ ping www.facebook.com
2 PING star-mini.c10r.facebook.com (157.240.18.35) 56(84) bytes of
  data.
3 64 bytes from edge-star-mini-shv-02-ort2.facebook.com
  (157.240.18.35): icmp_seq=1 ttl=52 time=19.3 ms

```

To ensure the blocking, you can use the subnet instead of a specified IP address:

```

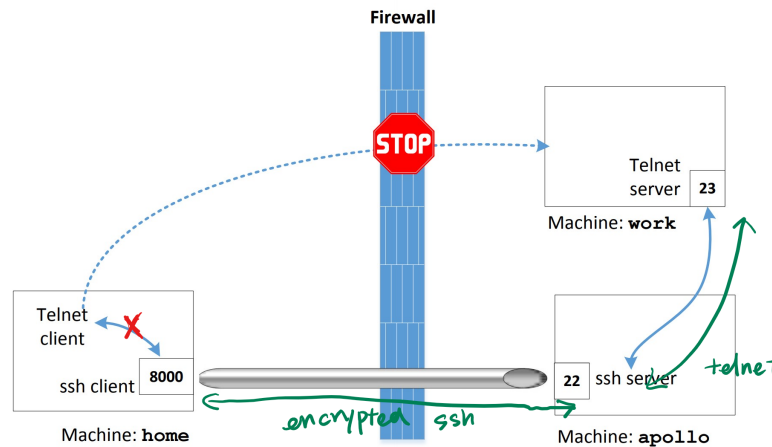
1 sudo ufw deny out from 10.0.2.15 to 157.240.2.35/16

```

Task 3.a: Telnet to Machine B through the firewall

Note: The solution given by the instruction may not work. Perhaps because **telnet** usually fails on ports other than a few certain ports (see <https://aplawrence.com/DirkHart/telnet2023.html> and <https://superuser.com/questions/790782/using-telnet-port-number>)

Here is a simple alternative method:



Don't do any extra port mappings. use the most naive way to **ssh** machine B

```

1 ssh seed@10.0.2.4

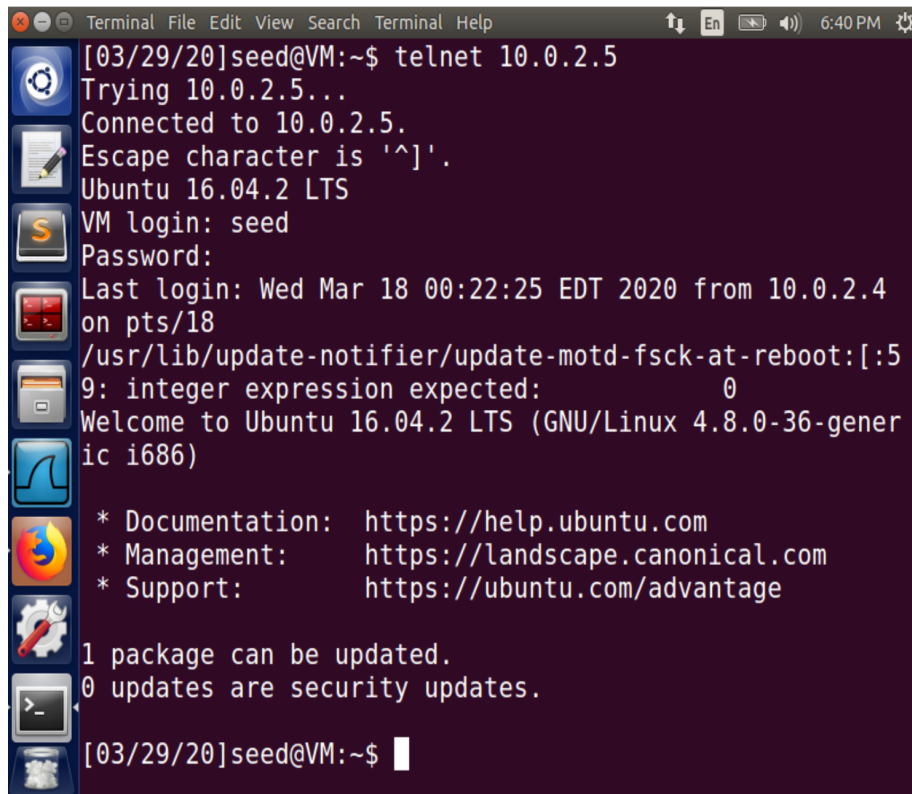
```

type the password and directly **telnet** machine C

```

1 telnet 10.0.2.5

```

A terminal window titled 'Terminal' with a menu bar (File, Edit, View, Search, Terminal, Help) and a status bar (6:40 PM). The terminal shows a telnet session to 10.0.2.5. The output includes: 'Trying 10.0.2.5...', 'Connected to 10.0.2.5.', 'Escape character is '^]'.', 'Ubuntu 16.04.2 LTS', 'VM login: seed', 'Password:', 'Last login: Wed Mar 18 00:22:25 EDT 2020 from 10.0.2.4 on pts/18', '/usr/lib/update-notifier/update-motd-fsck-at-reboot:[:59: integer expression expected: 0', 'Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)', a list of links for documentation, management, and support, and update information: '1 package can be updated.' and '0 updates are security updates.' The prompt is '[03/29/20]seed@VM:~\$' with a cursor.

```
[03/29/20]seed@VM:~$ telnet 10.0.2.5
Trying 10.0.2.5...
Connected to 10.0.2.5.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: seed
Password:
Last login: Wed Mar 18 00:22:25 EDT 2020 from 10.0.2.4
on pts/18
/usr/lib/update-notifier/update-motd-fsck-at-reboot:[:5
9: integer expression expected: 0
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-gener
ic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.

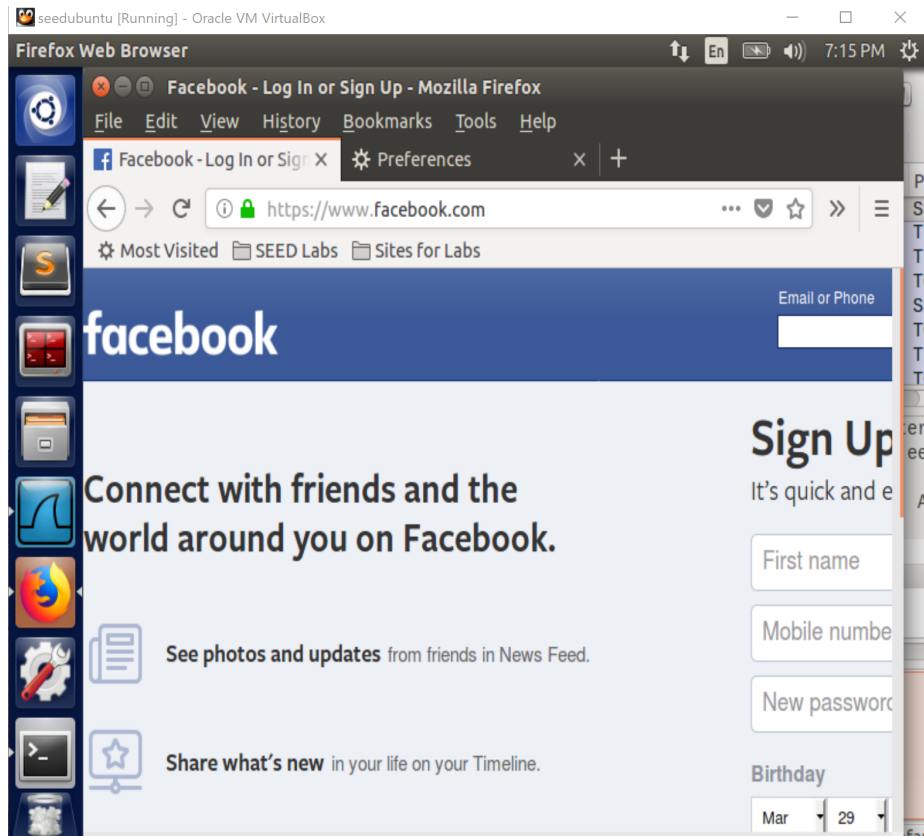
[03/29/20]seed@VM:~$
```

Task 3.b: Connect to Facebook using SSH Tunnel

```
1 ssh -D 500 -C seed@10.0.2.4
```

Then configure on Firefox, change the network proxy as manual proxy mode with SOCKS host: 127.0.0.1:9000

1. Now, I can open `www.facebook.com`



2. When the `ssh` connection is broken, clean the history data in the browser, the website `www.facebook.com` cannot be accessed any more.
3. re-connect to machine B with `ssh` command above, the website `www.facebook.com` can be opened now.
4. And using Wireshark, it shows that the actual HTTP packet is communicated between the external host of `facebook` and machine B, then our local machine A communicate with machine B by `SSH` to request the data from `facebook`:

