

# An Introduction to “Dimensionality” Some Warping Required

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## Contents

<b>0</b>	<b>Introduction</b>	<b>1</b>
<b>1</b>	<b>A Brief Summary of Linear Algebra</b>	<b>1</b>
1.1	Dimension of Vector Spaces . . . . .	2
<b>2</b>	<b>Manifolds</b>	<b>3</b>
2.1	What is a manifold? . . . . .	3
2.2	Atlases and Charts . . . . .	3
2.2.1	Open Mapping Condition . . . . .	3
<b>3</b>	<b>Box Covering Dimension</b>	<b>4</b>
3.1	Looking at the Coast of Britain and Fractals . . . . .	4
<b>4</b>	<b>Hausdorff Covering Dimension</b>	<b>4</b>
4.1	Infinite “Area”; Zero Area . . . . .	4

## 0 Introduction

This paper is about the ideas of dimensionality, both in the relatively physical sense of Linear Algebra as well as into the non-standard way of thinking for fractals.

## 1 A Brief Summary of Linear Algebra

First we begin by reviewing some general axioms and definitions from linear algebra.

**Definition 1.** (*Vector Space Axioms*) We say that a space  $X$  with scalars in a field  $\mathbb{F}$  is said to be a vector space if the following conditions are satisfied:

- (*Associativity*) For any  $u, v$ , and  $w$  in the space  $X$ , we have that

$$u + (v + w) = (u + v) + w.$$

- (Commutativity) For any  $u, v \in X$  we have that

$$u + v = v + u.$$

- (Identity Element) There exists a vector  $e \in X$  such that for any  $v \in X$ ,  $ev = ve = v$ .
- (Zero Vector) There exists a vector  $0 \in X$  such that for any  $v \in X$ ,  $0 + v = v + 0 = v$ .
- (Inverse Element) For any  $v \in X$ , there exists another vector – denoted as the element  $-v$  – such that

$$v + (-v) = 0.$$

- (Associativity of Scalars) For any two scalars  $a, b \in \mathbb{F}$  and  $v \in X$ ,

$$a(bv) = b(av).$$

- (Identity scalar) There exists a  $1 \in \mathbb{F}$  such that for any  $v \in X$ ,

$$1v = v.$$

**Remark:** If we have a subset,  $Y$ , of a vector space,  $X$ , that satisfies the vector space axioms, we call  $Y$  a *subspace* of  $X$ .

When we consider any vector space, we need some way to refer to an arbitrary point in space. In  $\mathbb{R}^2$ , we would say that a point in the space is described as  $(x, y)$  where  $x$  and  $y$  are real numbers, denoting how far they are from the origin with respect to the  $x$  and  $y$  axes. Now within that description, there was a fundamental choice between the “building blocks” of the vector space. Those blocks being  $(1, 0)$  and  $(0, 1)$  respectively. How can we determine what we can choose as those blocks?

**Definition 2.** (Linear Combination) For any two vectors,  $u$  and  $v$ , we call the linear combination of the two the collection of vectors such that we have vectors of the form

$$au + bv,$$

where  $a$  and  $b$  are scalars.

**Definition 3.** (Span) We say that a collection of vectors  $\{v_1, v_2, \dots, v_n\}$  span a vector space  $V$  when:

- Every vector in space can be represented as a linear combination of our basis vectors.

**Remark:** We call the collection of vectors that span the vector space a *basis* for the space  $V$ .

## 1.1 Dimension of Vector Spaces

We say that a vector space has a finite dimension if there are a finite number of vectors in the basis. Otherwise we say that the vector space is *infinite dimensional*.

So, if a vector space  $\mathcal{V}$  has 3 vectors in its basis, then we say that  $\mathcal{V}$  has a dimension of 3.

## 2 Manifolds

### 2.1 What is a manifold?

**Example to strive towards:** An example of a manifold would be the Earth, as when we “zoom” in, the surface of the object appears to look like  $\mathbb{R}^2$ .

### 2.2 Atlases and Charts

A **homeomorphism** is a concept in topology that describes a strong form of equivalence between topological spaces, meaning that they are structurally the same space.

**Definition 4.** Given two topological spaces  $X$  and  $Y$ , we say a function  $f : X \rightarrow Y$  is called a **homeomorphism** if the following are true:

- *Bijjective:*  $f$  is a one-to-one (injective) and onto (surjective) function.
- *Continuous:* The function  $f$  is continuous, meaning that the preimage of any open set in  $Y$  is open in  $X$ .
- *Continuous inverse:* The inverse function  $f^{-1} : Y \rightarrow X$  is also continuous.

If such a function  $f$  exists, then the spaces  $X$  and  $Y$  are said to be **homeomorphic**.

Said in another way, if these two spaces are homeomorphic, we can treat the spaces like Play-Doh, where we can stretch and warp  $X$  into a space that looks like  $Y$ .

In topology, an atlas on a manifold  $M$  is a collection of charts that together describe the structure of the manifold.

**Definition 5.** An atlas for a topological space  $M$  is a collection of pairs

$$\{(U_i, \phi_i)\}_{i \in I},$$

where:

- $\{U_i\}$  is an open cover of  $M$ , meaning that  $M = \bigcup_{i \in I} U_i$  and each  $U_i$  is an open subset of  $M$ .
- Each  $\phi_i : U_i \rightarrow V_i \subset \mathbb{R}^n$  is a **homeomorphism** from  $U_i$  onto an open subset  $V_i$  of  $\mathbb{R}^n$ .

The maps  $\phi_i$  are known as **coordinate charts**. An atlas thus provides a way of covering the manifold with coordinate systems that describe its local geometry. When the transition maps between overlapping charts  $\phi_i$  and  $\phi_j$  are differentiable (or satisfy other specified conditions), the atlas is said to be differentiable, giving rise to a **differentiable manifold** or **smooth manifold**.

#### 2.2.1 Open Mapping Condition

### **3 Box Covering Dimension**

#### **3.1 Looking at the Coast of Britain and Fractals**

### **4 Hausdorff Covering Dimension**

#### **4.1 Infinite “Area”; Zero Area**