

Figure 1: Parallel Partition

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1: if  $g < 2$  then
2:   serialPartition A
3: else
4:   for  $i \in \{0, 1, \dots, s-1\}$  do
5:      $X[i] \leftarrow$  a random integer from  $[0, g-1]$ 
6:   end for
7:   – We implement this parallel for-loop with a sequence of recursive
   spawns, and which facilitates computing  $v_{min}, v_{max}$  without storing  $v_y$ s
8:   for all  $y \in \{0, 1, \dots, g-1\}$  in parallel do
9:     – Now we perform a serial partition on  $U_y$ 
10:    – Initialize ALowIdx to be the index of the first element in  $U_y$ 
11:    ALowIdx  $\leftarrow ((X[0] + y) \bmod g) \cdot b$ 
12:    – Initialize AHighIdx to be the index of the last element in  $U_y$ 
13:    AHighIdx  $\leftarrow n - g \cdot b + ((X[s-1] + y) \bmod g) \cdot b + b - 1$ 
14:    while ALowIdx < AHighIdx do
15:      while A[ALowIdx]  $\leq$  pivotValue do
16:        ALowIdx  $\leftarrow$  ALowIdx+1
17:        if ALowIdx on block boundary then
18:          – We perform a block increment
19:           $i \leftarrow$  # of block increments so far (including this one)
20:          – Increase ALowIdx to start of block  $i$  of  $G_y$ 
21:          ALowIdx  $\leftarrow ((X[i] + y) \bmod g) \cdot b + i \cdot b \cdot g$ 
22:        end if
23:      end while
24:      while A[high] > pivotValue do
25:        AHighIdx  $\leftarrow$  AHighIdx-1
26:        if AHighIdx on block boundary then
27:          – We perform a block decrement
28:           $i \leftarrow$  # of block decrements so far (including this one)
29:          – Decrease AHighIdx to end of block  $s-1-i$  of  $G_y$ 
30:          AHighIdx  $\leftarrow ((X[s-1-i] + y) \bmod g) \cdot b + i \cdot b \cdot g + b - 1$ 
31:        end if
32:      end while
33:      Swap A[ALowIdx] and A[AHighIdx]
34:    end while
35:  end for
36:  Recurse on  $A[v_{min}], \dots, A[v_{max}-1]$ 
37: end if

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