Figure 1: Parallel Partition

```
if q < 2 then
    serialPartition A
else
    for i \in \{0, 1, \dots, s-1\} do
        X[i] \leftarrow \text{a random integer from } [0, g-1]
    end for

    We implement this parallel for-loop with a sequence of recursive

spawns, and which facilitates computing v_{min}, v_{max} without storing v_ys
    for all y \in \{0, 1, \dots, g-1\} in parallel do
        - Now we perform a serial partition on U_{\nu}
       - Initialize ALowIdx to be the index of the first element in U_y
        ALowIdx \leftarrow ((X[0] + y) \bmod g) \cdot b
        – Initialize AHighIdx to be the index of the last element in U_y
        AHighIdx \leftarrow n - g \cdot b + ((X[s-1] + y) \bmod g) \cdot b + b - 1
        while ALowIdx < AHighIdx do
           while A[ALowIdx] \le pivotValue do
               ALowIdx \leftarrow ALowIdx+1
               if ALowIdx on block boundary then

    We perform a block increment

                   i \leftarrow \# of block increments so far (including this one)
                   - Increase ALowIdx to start of block i of G_y
                   ALowIdx \leftarrow ((X[i] + y) \bmod g) \cdot b + i \cdot b \cdot g
               end if
           end while
           while A[high] > pivotValue do
               AHighIdx \leftarrow AHighIdx-1
               if AHighIdx on block boundary then
                   - We perform a block decrement
                   i \leftarrow \# of block decrements so far (including this one)
                   - Decrease AHighIdx to end of block s-1-i of G_y
                   AHighIdx \leftarrow ((X[s-1-i]+y) \bmod g) \cdot b + i \cdot b \cdot g + b - 1
               end if
           end while
           Swap A[ALowIdx] and A[AHighIdx]
        end while
    end for
    Recurse on A[v_{min}], \ldots, A[v_{max} - 1]
end if
```