

---

**Algorithm 1** Parallel Partition

---

**Input:** test

```
1: if  $g < 2$  then
2:   serialPartition A
3: else
4:   for  $i \in \{0, 1, \dots, s-1\}$  do
5:      $X[i] \leftarrow$  a random integer from  $[0, g-1]$ 
6:   end for
7:   for all  $y \in \{0, 1, \dots, g\}$  in parallel do
8:     – Now we perform a serial partition on  $U_y$ 
9:     – Initialize ALowIdx to be the index of the first element in  $U_y$ 
10:     $ALowIdx \leftarrow ((X[0] + y) \bmod g) \cdot b$ 
11:    – Initialize AHighIdx to be the index of the last element in  $U_y$ 
12:     $AHighIdx \leftarrow n - g \cdot b + ((X[s-1] + y) \bmod g) \cdot b + b - 1$ 
13:    while  $ALowIdx < AHighIdx$  do
14:      while  $A[ALowIdx] \leq \text{pivotValue}$  do
15:         $ALowIdx \leftarrow ALowIdx + 1$ 
16:        if ALowIdx on block boundary then
17:          – We perform a block increment
18:           $i \leftarrow$  # of block increments so far (including this one)
19:          – Increase ALowIdx to start of block  $i$  of  $G_y$ 
20:           $ALowIdx \leftarrow ((X[i] + y) \bmod g) \cdot b + i \cdot b \cdot g$ 
21:        end if
22:      end while
23:      while  $A[AHighIdx] > \text{pivotValue}$  do
24:         $AHighIdx \leftarrow AHighIdx - 1$ 
25:        if AHighIdx on block boundary then
26:          – We perform a block decrement
27:           $i \leftarrow$  # of block decrements so far (including this one)
28:          – Decrease AHighIdx to end of block  $s-1-i$  of  $G_y$ 
29:           $AHighIdx \leftarrow ((X[s-1-i] + y) \bmod g) \cdot b + i \cdot b \cdot g + b - 1$ 
30:        end if
31:      end while
32:      Swap  $A[ALowIdx]$  and  $A[AHighIdx]$ 
33:    end while
34:    Store  $v_i$ : the index of the first successor in  $U_y$ 
35:  end for
36:  Compute  $v_{min} = \min v_i, v_{max} = \max v_i$ 
37:  Recurse on  $A[v_{min}], \dots, A[v_{max} - 1]$ 
38: end if
```

---