Discrete Structures :: CS 207 :: Autumn 2021

Problem Set 3a

Released: August 24, 2021

- 1. How many zeros does the integer 100! end with (when written in decimal)?
- 2. Prove or disprove that $n^2 79n + 1601$ is prime whenever n is a positive integer.
- 3. Prove or disprove that for every two positive integers a, b, if an integer linear combination of a and b^2 equals 1, then so does an integer linear combination of a^2 and b.
- 4. Show that if $2^m + 1$ is an odd prime, then $m = 2^n$ for some non negative integer n.

Hint: If m is not a power of 2, then it has an odd factor k > 1. Can you factorize $2^{tk} + 1$? You can use the fact that for any integers a, b and positive integer k, it holds that $(a - b)|(a^k - b^k)$. You could prove this fact using strong induction by noting that $a^{k+1} - b^{k+1} = (a^k - b^k)(a + b) - (a^{k-1} - b^{k-1})ab$.

5. Recall the *Skippy Clock* from the lecture: It has numbers 0, 1, ..., m-1 on its dial, and the needle, starting at 0, moves a steps at a time (i.e., hits numbers 0, a, 2a, ...). Show that needle will hit exactly all the multiples of gcd(a, m) that are on the dial.

Hint: You can use the fact that the "one-dimensional lattice" $L(a,m) \triangleq \{au + mv | u,v \in \mathbb{Z}\}$ consists of exactly all the multiples of gcd(a,m). However, note that in defining L(a,m), u and v can be negative, whereas the clock's needle moves only clockwise.

6. Here is a game you can analyze with what you have learnt in class and always beat me. We start with two positive integers, a, b, written on a blackboard such that a > b and gcd(a, b) = 1. Now we take turns. I'll let you decide who goes first after seeing a, b. At each turn, the player must write a *new* positive integer on the board that is the difference of two numbers that are already there. If a player cannot play, then they lose.

For example, suppose a = 5, b = 3 and you choose to make the first move. Then your first move must be to play 5 - 3 = 2. Then I can play 1 = 3 - 2 (I cannot play 5 - 2 = 3 as it is already on the board). You can play 5 - 1 = 4. At this point I cannot make a move, and I lose.

- (a) Show that the game must terminate, and when it terminates, every integer in the range [1, a] is on the board.
- (b) Describe a strategy that lets you win this game every time.
- 7. A number is said to be *perfect* if it is equal to the sum of its positive divisors, other than itself. The smallest perfect number is 6 (with 6 = 1 + 2 + 3, where 1, 2, 3 are its divisors, excluding itself). Around 300 B.C., Euclid proved that if $2^n 1$ is a prime number then $(2^n 1)2^{n-1}$ is a perfect number. Can you prove this result of Euclid?
- 8. Find all $m \in \mathbb{Z}^+$ such that, for all integers $a, b, a^2 \equiv b^2 \pmod{m}$ iff $a \equiv b \pmod{m}$.
- 9. Suppose $m \in \mathbb{Z}^+$. Show that every $a \in \mathbb{Z}_m$ has at most one multiplicative inverse in \mathbb{Z}_m .
- 10. Suppose $m \in \mathbb{Z}^+$ and $a, b \in \mathbb{Z}$. Show that there is an integer x such that $ax \equiv b \pmod{m}$ iff $\gcd(a, m)|b$. Describe an algorithm to find a solution when it exists. (You can use the algorithms covered in the lectures.)

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¹Such a prime number is called a Mersenne prime. To date, only 51 such numbers are known, the largest of which was discovered in December 2018. The last 17 such discoveries were made by *The Great Internet Mersenne Prime Search* (GIMPS), a project that started in 1996.