

DaisySP

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Chapter 1

libdaisy

Multi-layer hardware abstraction library for Daisy Product family

On STM32H7 MCUs

Lower-levels use STM32 HAL (local copy w/ modifications in Drivers/)

Prefixes and their meanings:

- sys - System level configuration (clocks, dma, etc.)
- per - Peripheral level, internal to MCU (i2c, spi, etc.)
- dev - External device support (external flash chips, DACs, codecs, etc.)
- hid - User level interface elements (encoders, switches, audio, etc.)
- util - library level elements used within the library (not included via [daisy.h](#))
- daisy - core API files (specific boards, platforms have extended user APIs that configure libdaisy more below).

Also included is a core/ folder containing:

- a generic Makefile that can be included in a project Makefile to simplify getting started
- a linker script for defining the sections of memory used by the firmware
- core files for starting the hardware ([system_stm32h7xx.c](#), [startup_stm32h750xx.s](#), etc.)

1.1 Using libdaisy

Due to the amount of hardware configuration and flexibility of the daisy platform, (in the present, and the future), a user can use libdaisy to define their own custom hardware, or include one of our supported board files to jumpstart the creativity, and hack on an existing piece of hardware.

If you are getting started, and have one of the Daisy Family Products, you can skip ahead to that section below.

1.1.1 daisy.h

The base-level include file. This is all you need to include to create your own custom hardware that uses libdaisy.

[daisy_seed.h](#) is an example of a board level file that utilizes libdaisy to define some hardware, and provide flexible access.

1.1.2 daisy_seed.h

The SOM-level include file. This can be used with any boards that use the Daisy Seed hardware.

Additional configuration files, with more specific hardware access are provided below for our supported hardware platforms.

1.1.3 daisy_platform.h

Several other pairs of files exist in the repo for each of the supported hardware platforms that work with Daisy Seed.

These are:

- `daisy_field`
- `daisy_patch`
- `daisy_petal`
- `daisy_pod`

With these files a number of additional initialization, and configuration is done by the library.

This allows a user to jump right into their new product with a simple api to do things without having a full understanding of what's going on under the hood.

With this flexible approach to the hardware configuration, we hope to promote a lot of fantastic hardware along with code to go with it.

Chapter 2

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2.1 Modules

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Chapter 3

Namespace Index

3.1 Namespace List

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Chapter 4

Class Index

4.1 Class List

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Chapter 6

Module Documentation

6.1 USBDCDCIFPrivateTypesDefinitions

Private types.

Private types.

6.2 USB_D_CDC_IF_Private_Defines

Private defines.

Macros

- `#define APP_RX_DATA_SIZE 2048`
- `#define APP_TX_DATA_SIZE 2048`

6.2.1 Detailed Description

Private defines.

6.3 USBD_CDC_IF_Private_Macros

Private macros.

Private macros.

6.4 USB_DCD_IF_Private_Variables

Private variables.

Functions

- void **dummy_rx_callback** (uint8_t *buf, uint32_t *len)

Variables

- uint8_t [UserRxBufferFS](#) [2048]
- uint8_t [UserTxBufferFS](#) [2048]
- uint8_t [UserRxBufferHS](#) [2048]
- uint8_t [UserTxBufferHS](#) [2048]
- CDC_ReceiveCallback **rx_callback_fs**

6.4.1 Detailed Description

Private variables.

6.4.2 Variable Documentation

6.4.2.1 UserRxBufferFS

```
uint8_t UserRxBufferFS[2048]
```

Received data over USB are stored in this buffer

6.4.2.2 UserRxBufferHS

```
uint8_t UserRxBufferHS[2048]
```

Received data over USB are stored in this buffer

6.4.2.3 UserTxBufferFS

```
uint8_t UserTxBufferFS[2048]
```

Data to send over USB CDC are stored in this buffer

6.4.2.4 UserTxBufferHS

```
uint8_t UserTxBufferHS[2048]
```

Data to send over USB CDC are stored in this buffer

6.5 USB_D_CDC_IF_Exported_Variables

Public variables.

Variables

- USBD_HandleTypeDef **hUsbDeviceFS**
- USBD_HandleTypeDef **hUsbDeviceHS**
- USBD_CDC_ItfTypeDef [USB_D_Interface_fops_FS](#)
- USBD_CDC_ItfTypeDef [USB_D_Interface_fops_HS](#)

6.5.1 Detailed Description

Public variables.

6.5.2 Variable Documentation

6.5.2.1 USB_D_Interface_fops_FS

USB_D_CDC_ItfTypeDef USB_D_Interface_fops_FS

CDC Interface callback.

6.5.2.2 USB_D_Interface_fops_HS

USB_D_CDC_ItfTypeDef USB_D_Interface_fops_HS

CDC Interface callback.

6.6 USB_D_CDC_IF_Private_FunctionPrototypes

Private functions declaration.

6.6.1 Detailed Description

Private functions declaration.

6.7 USB_D_CDC_IF

Usb VCP device module.

Modules

- [USB_D_CDC_IF_Private_TypesDefinitions](#)
Private types.
- [USB_D_CDC_IF_Private_Defines](#)
Private defines.
- [USB_D_CDC_IF_Private_Macros](#)
Private macros.
- [USB_D_CDC_IF_Private_Variables](#)
Private variables.
- [USB_D_CDC_IF_Exported_Variables](#)
Public variables.
- [USB_D_CDC_IF_Private_FunctionPrototypes](#)
Private functions declaration.
- [USB_D_CDC_IF_Exported_Defines](#)
Defines.
- [USB_D_CDC_IF_Exported_Types](#)
Types.
- [USB_D_CDC_IF_Exported_Macros](#)
Aliases.
- [USB_D_CDC_IF_Exported_FunctionsPrototype](#)
Public functions declaration.

Functions

- [uint8_t CDC_Transmit_FS](#) (uint8_t *Buf, uint16_t Len)
CDC_Transmit_FS Data to send over USB IN endpoint are sent over CDC interface through this function.
- [uint8_t CDC_Transmit_HS](#) (uint8_t *Buf, uint16_t Len)
Data to send over USB IN endpoint are sent over CDC interface through this function.
- [void CDC_Set_Rx_Callback_FS](#) (CDC_ReceiveCallback cb)

Variables

- [USB_D_CDC_ItfTypeDef USB_Interface_fops_FS](#) = {CDC_Init_FS, CDC_DeInit_FS, CDC_Control_FS, CDC_Receive_FS}
- [USB_D_CDC_ItfTypeDef USB_Interface_fops_HS](#) = {CDC_Init_HS, CDC_DeInit_HS, CDC_Control_HS, CDC_Receive_HS}

6.7.1 Detailed Description

Usb VCP device module.

6.7.2 Function Documentation

6.7.2.1 CDC_Transmit_FS()

```
uint8_t CDC_Transmit_FS (
    uint8_t * Buf,
    uint16_t Len )
```

CDC_Transmit_FS Data to send over USB IN endpoint are sent over CDC interface through this function.

Note

Parameters

<i>Buf</i>	Buffer of data to be sent
<i>Len</i>	Number of data to be sent (in bytes)

Return values

<i>USBD_OK</i>	if all operations are OK else USBD_FAIL or USBD_BUSY
----------------	--

6.7.2.2 CDC_Transmit_HS()

```
uint8_t CDC_Transmit_HS (
    uint8_t * Buf,
    uint16_t Len )
```

Data to send over USB IN endpoint are sent over CDC interface through this function.

Parameters

<i>Buf</i>	Buffer of data to be sent
<i>Len</i>	Number of data to be sent (in bytes)

Return values

<i>Result</i>	of the operation: USBD_OK if all operations are OK else USBD_FAIL or USBD_BUSY
---------------	--

6.7.3 Variable Documentation

6.7.3.1 USBD_Interface_fops_FS

```
USBDCDC_ItfTypeDef USBD_Interface_fops_FS = {CDC_Init_FS, CDC_DeInit_FS, CDC_Control_FS, CD←  
C_Receive_FS}
```

CDC Interface callback.

6.7.3.2 USBD_Interface_fops_HS

```
USBDCDC_ItfTypeDef USBD_Interface_fops_HS = {CDC_Init_HS, CDC_DeInit_HS, CDC_Control_HS, CD←  
C_Receive_HS}
```

CDC Interface callback.

6.8 USB_D_CDC_IF_Exported_Defines

Defines.

Defines.

6.9 USB_D_CDC_IF_Exported_Types

Types.

Typedefs

- typedef void(* **CDC_ReceiveCallback**) (uint8_t *buf, uint32_t *size)

6.9.1 Detailed Description

Types.

6.10 USB_D_CDC_IF_Exported_Macros

Aliases.

Aliases.

6.11 USBD_CDC_IF_Exported_FunctionsPrototype

Public functions declaration.

Functions

- void **CDC_Set_Rx_Callback_FS** (CDC_ReceiveCallback cb)
- uint8_t **CDC_Transmit_FS** (uint8_t *Buf, uint16_t Len)
CDC_Transmit_FS Data to send over USB IN endpoint are sent over CDC interface through this function.
- uint8_t **CDC_Transmit_HS** (uint8_t *Buf, uint16_t Len)
Data to send over USB IN endpoint are sent over CDC interface through this function.

6.11.1 Detailed Description

Public functions declaration.

6.11.2 Function Documentation

6.11.2.1 CDC_Transmit_FS()

```
uint8_t CDC_Transmit_FS (  
    uint8_t * Buf,  
    uint16_t Len )
```

CDC_Transmit_FS Data to send over USB IN endpoint are sent over CDC interface through this function.

Note

Parameters

<i>Buf</i>	Buffer of data to be sent
<i>Len</i>	Number of data to be sent (in bytes)

Return values

<i>USBD_OK</i>	if all operations are OK else USBD_FAIL or USBD_BUSY
----------------	--

6.11.2.2 CDC_Transmit_HS()

```
uint8_t CDC_Transmit_HS (
    uint8_t * Buf,
    uint16_t Len )
```

Data to send over USB IN endpoint are sent over CDC interface through this function.

Parameters

<i>Buf</i>	Buffer of data to be sent
<i>Len</i>	Number of data to be sent (in bytes)

Return values

<i>Result</i>	of the operation: USBD_OK if all operations are OK else USBD_FAIL or USBD_BUSY
---------------	--

6.12 USBD_CONF

Configuration file for Usb otg low level driver.

Modules

- [USB_CONF_Exported_Variables](#)
Public variables.
- [USB_CONF_Exported_Defines](#)
Defines for configuration of the Usb device.
- [USB_CONF_Exported_Macros](#)
Aliases.
- [USB_CONF_Exported_Types](#)
Types.
- [USB_CONF_Exported_FunctionsPrototype](#)
Declaration of public functions for Usb device.

6.12.1 Detailed Description

Configuration file for Usb otg low level driver.

6.13 USBD_CONF_Exported_Variables

Public variables.

Public variables.

6.14 USBD_CONF_Exported_Defines

Defines for configuration of the Usb device.

Macros

- `#define USBD_MAX_NUM_INTERFACES 1U`
- `#define USBD_MAX_NUM_CONFIGURATION 1U`
- `#define USBD_MAX_STR_DESC_SIZ 512U`
- `#define USBD_SUPPORT_USER_STRING 0U`
- `#define USBD_DEBUG_LEVEL 3U`
- `#define USBD_LPM_ENABLED 0U`
- `#define USBD_SELF_POWERED 1U`
- `#define DEVICE_FS 0`
- `#define DEVICE_HS 1`

6.14.1 Detailed Description

Defines for configuration of the Usb device.

6.15 USBD_CONF_Exported_Macros

Aliases.

Macros

- #define `USBD_malloc` `malloc`
- #define `USBD_free` `free`
- #define `USBD_memset` `memset`
- #define `USBD_memcpy` `memcpy`
- #define `USBD_Delay` `HAL_Delay`
- #define `USBD_UsrLog(...)`
- #define `USBD_ErrLog(...)`
- #define `USBD_DbgLog(...)`

6.15.1 Detailed Description

Aliases.

6.15.2 Macro Definition Documentation

6.15.2.1 USBD_DbgLog

```
#define USBD_DbgLog(  
    ... )
```

Value:

```
printf("DEBUG : ") ;\n\nprintf(__VA_ARGS__);\  
printf("\n");
```

6.15.2.2 USBD_Delay

```
#define USBD_Delay HAL_Delay
```

Alias for delay.

6.15.2.3 USBD_ErrLog

```
#define USBD_ErrLog(  
    ... )
```

Value:

```
printf("ERROR: ") ;\n\nprintf(__VA_ARGS__);\nprintf("\n");
```

6.15.2.4 USBD_free

```
#define USBD_free free
```

Alias for memory release.

6.15.2.5 USBD_malloc

```
#define USBD_malloc malloc
```

Alias for memory allocation.

6.15.2.6 USBD_memcpy

```
#define USBD_memcpy memcpy
```

Alias for memory copy.

6.15.2.7 USBD_memset

```
#define USBD_memset memset
```

Alias for memory set.

6.15.2.8 USBD_UsrLog

```
#define USBD_UsrLog(  
    ... )
```

Value:

```
printf(__VA_ARGS__);\n\nprintf("\n");
```

6.16 USBD_CONF_Exported_Types

Types.

Types.

6.17 USBD_CONF_Exported_FunctionsPrototype

Declaration of public functions for Usb device.

Declaration of public functions for Usb device.

6.18 USBD_DESC_Private_TypesDefinitions

Private types.

Private types.

6.19 USBD_DESC_Private_Defines

Private defines.

Macros

- `#define USBD_VID 1155`
- `#define USBD_LANGID_STRING 1033`
- `#define USBD_MANUFACTURER_STRING "Electrosmith"`
- `#define USBD_PID_HS 22336`
- `#define USBD_PRODUCT_STRING_HS "Daisy Seed External"`
- `#define USBD_CONFIGURATION_STRING_HS "CDC Config"`
- `#define USBD_INTERFACE_STRING_HS "CDC Interface"`
- `#define USBD_PID_FS 22336`
- `#define USBD_PRODUCT_STRING_FS "Daisy Seed Built In"`
- `#define USBD_CONFIGURATION_STRING_FS "CDC Config"`
- `#define USBD_INTERFACE_STRING_FS "CDC Interface"`

6.19.1 Detailed Description

Private defines.

6.20 USBD_DESC_Private_Macros

Private macros.

Private macros.

6.21 USBD_DESC_Private_FunctionPrototypes

Private functions declaration.

6.21.1 Detailed Description

Private functions declaration.

Private functions declaration for HS.

Private functions declaration for FS.

6.22 USBD_DESC_Private_Variables

Private variables.

Variables

- USBD_DescriptorsTypeDef [FS_Desc](#)
- `__ALIGN_BEGIN uint8_t USBD_FS_DeviceDesc [USB_LEN_DEV_DESC] __ALIGN_END`
- USBD_DescriptorsTypeDef [HS_Desc](#)

6.22.1 Detailed Description

Private variables.

6.22.2 Variable Documentation

6.22.2.1 __ALIGN_END

```
__ALIGN_BEGIN uint8_t USBD_StringSerial [ 0x1A ] __ALIGN_END
```

Initial value:

```
=
{
    0x12,
    USB_DESC_TYPE_DEVICE,
    0x00,
    0x02,
    0x02,
    0x02,
    0x00,
    USB_MAX_EP0_SIZE,
    LOBYTE( 1155 ),
    HIBYTE( 1155 ),
    LOBYTE( 22336 ),
    HIBYTE( 22336 ),
    0x00,
    0x02,
    USBD_IDX_MFC_STR,
    USBD_IDX_PRODUCT_STR,
    USBD_IDX_SERIAL_STR,
    1U
}
```

USB standard device descriptor.

USB lang indentifier descriptor.

IAR Compiler

6.22.2.2 FS_Desc

USBD_DescriptorsTypeDef FS_Desc

Initial value:

```
=
{
    USBD_FS_DeviceDescriptor
,   USBD_FS_LangIDStrDescriptor
,   USBD_FS_ManufacturerStrDescriptor
,   USBD_FS_ProductStrDescriptor
,   USBD_FS_SerialStrDescriptor
,   USBD_FS_ConfigStrDescriptor
,   USBD_FS_InterfaceStrDescriptor
}
```

Descriptor for the Usb device.

6.22.2.3 HS_Desc

USBD_DescriptorsTypeDef HS_Desc

Initial value:

```
=
{
    USBD_HS_DeviceDescriptor
,   USBD_HS_LangIDStrDescriptor
,   USBD_HS_ManufacturerStrDescriptor
,   USBD_HS_ProductStrDescriptor
,   USBD_HS_SerialStrDescriptor
,   USBD_HS_ConfigStrDescriptor
,   USBD_HS_InterfaceStrDescriptor
}
```

Descriptor for the Usb device.

6.23 USBD_DESC_Private_Functions

Private functions.

Functions

- `uint8_t * USBD_HS_DeviceDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the device descriptor.
- `uint8_t * USBD_HS_LangIDStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the LangID string descriptor.
- `uint8_t * USBD_HS_ProductStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the product string descriptor.
- `uint8_t * USBD_HS_ManufacturerStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the manufacturer string descriptor.
- `uint8_t * USBD_HS_SerialStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the serial number string descriptor.
- `uint8_t * USBD_HS_ConfigStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the configuration string descriptor.
- `uint8_t * USBD_HS_InterfaceStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the interface string descriptor.
- `uint8_t * USBD_FS_DeviceDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the device descriptor.
- `uint8_t * USBD_FS_LangIDStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the LangID string descriptor.
- `uint8_t * USBD_FS_ProductStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the product string descriptor.
- `uint8_t * USBD_FS_ManufacturerStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the manufacturer string descriptor.
- `uint8_t * USBD_FS_SerialStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the serial number string descriptor.
- `uint8_t * USBD_FS_ConfigStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the configuration string descriptor.
- `uint8_t * USBD_FS_InterfaceStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the interface string descriptor.

6.23.1 Detailed Description

Private functions.

6.23.2 Function Documentation

6.23.2.1 USBD_FS_ConfigStrDescriptor()

```
uint8_t * USBD_FS_ConfigStrDescriptor (
    USB_SpeedTypeDef speed,
    uint16_t * length )
```

Return the configuration string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.2 USBD_FS_DeviceDescriptor()

```
uint8_t * USBD_FS_DeviceDescriptor (
    USB_SpeedTypeDef speed,
    uint16_t * length )
```

Return the device descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.3 USBD_FS_InterfaceStrDescriptor()

```
uint8_t * USBD_FS_InterfaceStrDescriptor (
    USB_SpeedTypeDef speed,
    uint16_t * length )
```

Return the interface string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.4 USBF_FS_LangIDStrDescriptor()

```
uint8_t * USBF_FS_LangIDStrDescriptor (
    USBF_SpeedTypeDef speed,
    uint16_t * length )
```

Return the LangID string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.5 USBF_FS_ManufacturerStrDescriptor()

```
uint8_t * USBF_FS_ManufacturerStrDescriptor (
    USBF_SpeedTypeDef speed,
    uint16_t * length )
```

Return the manufacturer string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.6 USBF_FS_ProductStrDescriptor()

```
uint8_t * USBF_FS_ProductStrDescriptor (
    USBF_SpeedTypeDef speed,
    uint16_t * length )
```

Return the product string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.7 USBD_FS_SerialStrDescriptor()

```
uint8_t * USBD_FS_SerialStrDescriptor (
    USB_SpeedTypeDef speed,
    uint16_t * length )
```

Return the serial number string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.8 USBD_HS_ConfigStrDescriptor()

```
uint8_t * USBD_HS_ConfigStrDescriptor (
    USB_SpeedTypeDef speed,
    uint16_t * length )
```

Return the configuration string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.9 USB_D_HS_DeviceDescriptor()

```
uint8_t * USB_D_HS_DeviceDescriptor (
    USB_D_SpeedTypeDef speed,
    uint16_t * length )
```

Return the device descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.10 USB_D_HS_InterfaceStrDescriptor()

```
uint8_t * USB_D_HS_InterfaceStrDescriptor (
    USB_D_SpeedTypeDef speed,
    uint16_t * length )
```

Return the interface string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.11 USB_D_HS_LangIDStrDescriptor()

```
uint8_t * USB_D_HS_LangIDStrDescriptor (
    USB_D_SpeedTypeDef speed,
    uint16_t * length )
```

Return the LangID string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.12 USBD_HS_ManufacturerStrDescriptor()

```
uint8_t * USBD_HS_ManufacturerStrDescriptor (
    USB_SpeedTypeDef speed,
    uint16_t * length )
```

Return the manufacturer string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.13 USBD_HS_ProductStrDescriptor()

```
uint8_t * USBD_HS_ProductStrDescriptor (
    USB_SpeedTypeDef speed,
    uint16_t * length )
```

Return the product string descriptor.

Parameters

<i>speed</i>	: current device speed
<i>length</i>	: pointer to data length variable

Return values

<i>pointer</i>	to descriptor buffer
----------------	----------------------

6.23.2.14 USBD_HS_SerialStrDescriptor()

```
uint8_t * USBD_HS_SerialStrDescriptor (
    USB_SpeedTypeDef speed,
    uint16_t * length )
```

Return the serial number string descriptor.

Parameters

<i>speed</i>	: Current device speed
<i>length</i>	: Pointer to data length variable

Return values

<i>Pointer</i>	to descriptor buffer
----------------	----------------------

6.24 USBD_DESC

Usb device descriptors module.

Modules

- [USB_DDESC_Private_TypesDefinitions](#)
Private types.
- [USB_DDESC_Private_Defines](#)
Private defines.
- [USB_DDESC_Private_Macros](#)
Private macros.
- [USB_DDESC_Private_FunctionPrototypes](#)
Private functions declaration.
- [USB_DDESC_Private_Variables](#)
Private variables.
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- [USB_DDESC_Exported_Constants](#)
Constants.
- [USB_DDESC_Exported_Defines](#)
Defines.
- [USB_DDESC_Exported_TypesDefinitions](#)
Types.
- [USB_DDESC_Exported_Macros](#)
Aliases.
- [USB_DDESC_Exported_Variables](#)
Public variables.
- [USB_DDESC_Exported_FunctionsPrototype](#)
Public functions declaration.

6.24.1 Detailed Description

Usb device descriptors module.

6.25 USBD_DESC_Exported_Constants

Constants.

Macros

- `#define DEVICE_ID1 (UID_BASE)`
- `#define DEVICE_ID2 (UID_BASE + 0x4)`
- `#define DEVICE_ID3 (UID_BASE + 0x8)`
- `#define USB_SIZ_STRING_SERIAL 0x1A`

6.25.1 Detailed Description

Constants.

6.26 USBD_DESC_Exported_Defines

Defines.

Defines.

6.27 USBD_DESC_Exported_TypesDefinitions

Types.

Types.

6.28 USBD_DESC_Exported_Macros

Aliases.

Aliases.

6.29 USBD_DESC_Exported_Variables

Public variables.

Variables

- USBD_DescriptorsTypeDef [HS_Desc](#)
- USBD_DescriptorsTypeDef [FS_Desc](#)

6.29.1 Detailed Description

Public variables.

6.29.2 Variable Documentation

6.29.2.1 FS_Desc

```
USB_DescriptorsTypeDef FS_Desc
```

Descriptor for the Usb device.

6.29.2.2 HS_Desc

```
USB_DescriptorsTypeDef HS_Desc
```

Descriptor for the Usb device.

6.30 USBD_DESC_Exported_FunctionsPrototype

Public functions declaration.

Public functions declaration.

6.31 CMSIS

Modules

- [Stm32h7xx_system](#)

6.31.1 Detailed Description

6.32 Stm32h7xx_system

Modules

- [STM32H7xx_System_Private_Includes](#)
- [STM32H7xx_System_Private_TypesDefinitions](#)
- [STM32H7xx_System_Private_Defines](#)
- [STM32H7xx_System_Private_Macros](#)
- [STM32H7xx_System_Private_Variables](#)
- [STM32H7xx_System_Private_FunctionPrototypes](#)
- [STM32H7xx_System_Private_Functions](#)

6.32.1 Detailed Description

6.33 STM32H7xx_System_Private_Includes

Macros

- `#define HSE_VALUE ((uint32_t)25000000)`
- `#define CSI_VALUE ((uint32_t)4000000)`
- `#define HSI_VALUE ((uint32_t)64000000)`

6.33.1 Detailed Description

6.33.2 Macro Definition Documentation

6.33.2.1 CSI_VALUE

```
#define CSI_VALUE ((uint32_t)4000000)
```

Value of the Internal oscillator in Hz

6.33.2.2 HSE_VALUE

```
#define HSE_VALUE ((uint32_t)25000000)
```

Value of the External oscillator in Hz

6.33.2.3 HSI_VALUE

```
#define HSI_VALUE ((uint32_t)64000000)
```

Value of the Internal oscillator in Hz

6.34 STM32H7xx_System_Private_TypesDefinitions

6.35 STM32H7xx_System_Private_Defines

Macros

- #define [VECT_TAB_OFFSET](#) 0x00000000UL

6.35.1 Detailed Description

6.35.2 Macro Definition Documentation

6.35.2.1 VECT_TAB_OFFSET

```
#define VECT_TAB_OFFSET 0x00000000UL
```

< Uncomment the following line if you need to use initialized data in D2 domain SRAM (AHB SRAM)

< Uncomment the following line if you need to relocate your vector Table in Internal SRAM. Vector Table base offset field. This value must be a multiple of 0x200.

6.36 STM32H7xx_System_Private_Macros

6.37 STM32H7xx_System_Private_Variables

Variables

- uint32_t **SystemCoreClock** = 64000000
- uint32_t **SystemD2Clock** = 64000000
- const uint8_t **D1CorePrescTable** [16] = {0, 0, 0, 0, 1, 2, 3, 4, 1, 2, 3, 4, 6, 7, 8, 9}

6.37.1 Detailed Description

6.38 STM32H7xx_System_Private_FunctionPrototypes

6.39 STM32H7xx_System_Private_Functions

Functions

- void [SystemInit](#) (void)
Setup the microcontroller system Initialize the FPU setting and vector table location configuration.
- void [SystemCoreClockUpdate](#) (void)
Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock , it can be used by the user application to setup the SysTick timer or configure other parameters.

6.39.1 Detailed Description

6.39.2 Function Documentation

6.39.2.1 SystemCoreClockUpdate()

```
void SystemCoreClockUpdate (
    void )
```

Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock , it can be used by the user application to setup the SysTick timer or configure other parameters.

Note

Each time the core clock changes, this function must be called to update SystemCoreClock variable value. Otherwise, any configuration based on this variable will be incorrect.

- The system frequency computed by this function is not the real frequency in the chip. It is calculated based on the predefined constant and the selected clock source:

- If SYSCLK source is CSI, SystemCoreClock will contain the [CSI_VALUE\(*\)](#)
- If SYSCLK source is HSI, SystemCoreClock will contain the [HSI_VALUE\(**\)](#)
- If SYSCLK source is HSE, SystemCoreClock will contain the [HSE_VALUE\(***\)](#)
- If SYSCLK source is PLL, SystemCoreClock will contain the [CSI_VALUE\(*\)](#), [HSI_VALUE\(**\)](#) or [HSE_VALUE\(***\)](#) multiplied/divided by the PLL factors.

(*) CSI_VALUE is a constant defined in stm32h7xx_hal.h file (default value 4 MHz) but the real value may vary depending on the variations in voltage and temperature. (**) HSI_VALUE is a constant defined in stm32h7xx_hal.h file (default value 64 MHz) but the real value may vary depending on the variations in voltage and temperature.

(***)HSE_VALUE is a constant defined in stm32h7xx_hal.h file (default value 25 MHz), user has to ensure that HSE_VALUE is same as the real frequency of the crystal used. Otherwise, this function may have wrong result.

- The result of this function could be not correct when using fractional value for HSE crystal.

Parameters

None	
------	--

Return values

None	
------	--

< Value of the Internal oscillator in Hz

< Value of the Internal oscillator in Hz

< Value of the External oscillator in Hz

< Value of the Internal oscillator in Hz

< Value of the Internal oscillator in Hz

< Value of the External oscillator in Hz

< Value of the Internal oscillator in Hz

< Value of the Internal oscillator in Hz

6.39.2.2 SystemInit()

```
void SystemInit (
    void )
```

Setup the microcontroller system Initialize the FPU setting and vector table location configuration.

Parameters

None	
------	--

Return values

None	
------	--

< Vector Table base offset field. This value must be a multiple of 0x200.

6.40 STM32_USB_OTG_DEVICE_LIBRARY

Usb device library.

Modules

- [USBD_CDC_IF](#)
Usb VCP device module.
- [USBD_DESC](#)
Usb device descriptors module.

6.40.1 Detailed Description

Usb device library.

For Usb device.

6.41 USBD_OTG_DRIVER

Modules

- [USBD_CONF](#)

Configuration file for Usb otg low level driver.

6.41.1 Detailed Description

Chapter 7

Namespace Documentation

7.1 daisy Namespace Reference

Classes

- struct [AdcChannelConfig](#)
- class [AdcHandle](#)
- class [AnalogControl](#)
- class [Color](#)
- struct [ControlChangeEvent](#)
- struct [daisy_field](#)
- class [DaisyPatch](#)
- class [DaisyPetal](#)
- class [DaisyPod](#)
- class [DaisySeed](#)
- class [Encoder](#)
- class [GateIn](#)
- class [Led](#)
- struct [MidiEvent](#)
- class [MidiHandler](#)
- struct [NoteOnEvent](#)
- class [OledDisplay](#)
- class [Parameter](#)
- class [RgbLed](#)
- class [RingBuffer](#)
- class [RingBuffer< T, 0 >](#)
- class [SdmmcHandler](#)
- struct [SdmmcHandlerInit](#)
- class [SpiHandle](#)
- class [Switch](#)
- class [UartHandler](#)
- class [UsbHandle](#)
- struct [WavFileInfo](#)
- class [WavPlayer](#)

Enumerations

- enum { **SW_2**, **SW_1**, **SW_3**, **SW_LAST** }
- enum { **KNOB_1**, **KNOB_3**, **KNOB_5**, **KNOB_2**, **KNOB_4**, **KNOB_6**, **KNOB_7**, **KNOB_8**, **KNOB_LAST** }
- enum { **CV_1**, **CV_2**, **CV_3**, **CV_4**, **CV_LAST** }
- enum { **LED_KEY_A8**, **LED_KEY_A7**, **LED_KEY_A6**, **LED_KEY_A5**, **LED_KEY_A4**, **LED_KEY_A3**, **LED_KEY_A2**, **LED_KEY_A1**, **LED_KEY_B1**, **LED_KEY_B2**, **LED_KEY_B3**, **LED_KEY_B4**, **LED_KEY_B5**, **LED_KEY_B6**, **LED_KEY_B7**, **LED_KEY_B8**, **LED_KNOB_1**, **LED_KNOB_2**, **LED_KNOB_3**, **LED_KNOB_4**, **LED_KNOB_5**, **LED_KNOB_6**, **LED_KNOB_7**, **LED_KNOB_8**, **LED_SW_1**, **LED_SW_2**, **LED_LAST** }
- enum [MidiMessageType](#) { **NoteOff**, **NoteOn**, **PolyphonicKeyPressure**, **ControlChange**, **ProgramChange**, **ChannelPressure**, **PitchBend**, **MessageLast** }
- enum [SdmmcMode](#) { **SDMMC_MODE_FATFS** }
- enum [SdmmcBitWidth](#) { **SDMMC_BITS_1**, **SDMMC_BITS_4** }
- enum [SdmmcSpeed](#) { **SDMMC_SPEED_400KHZ**, **SDMMC_SPEED_12MHZ** }
- enum [SpiPeriph](#) { **SPI_PERIPH_1**, **SPI_PERIPH_3**, **SPI_PERIPH_6** }
- enum [SpiPin](#) { **SPI_PIN_CS**, **SPI_PIN_SCK**, **SPI_PIN_MOSI**, **SPI_PIN_MISO** }

Functions

- **FORCE_INLINE** void [daisy_field_init](#) ([daisy_field](#) *p)

Variables

- const size_t **kUartMaxBufferSize** = 32

7.1.1 Detailed Description

- Get this set up to work with the dev_leddriver stuff as well

Setup Hardware PWM for pins that have it

Simple parameter mapping tool that takes a 0-1 input from an hid_ctrl.

TODO:

- Add documentation
- Add configuration
- Add reception
- Add IT
- Add DMA

7.1.2 Enumeration Type Documentation

7.1.2.1 anonymous enum

anonymous enum

enums for controls, etc.

7.1.2.2 anonymous enum

anonymous enum

All knobs connect to ADC1_INP10 via CD4051 mux

7.1.2.3 MidiMessageType

enum `daisy::MidiMessageType`

Parsed from the Status Byte, these are the common Midi Messages that can be handled. At this time only 3-byte messages are correctly parsed into MidiEvents.

7.1.2.4 SdmmcBitWidth

enum `daisy::SdmmcBitWidth`

Sets whether 4-bit mode or 1-bit mode is used for the SDMMC

7.1.2.5 SdmmcMode

enum `daisy::SdmmcMode`

Operating ModeCurrently only FatFS is supported.

7.1.2.6 SdmmcSpeed

enum `daisy::SdmmcSpeed`

Sets the desired clock speed of the SD card bus. Initialization is always done at or below 400kHz, and then the user speed is set.

7.1.3 Function Documentation

7.1.3.1 daisy_field_init()

```
FORCE_INLINE void daisy::daisy_field_init (
    daisy_field * p )
```

Init Daisy Seed

Init Switches

Init Gate Input

Init Gate Output

Init LED Driver 2x PCA9685 addresses 0x00, and 0x01 TODO: add multidriver support

Init Keyboard Switches TODO: add cd4021 with parallel data support

Init ADC (currently in daisy_seed).

Set up mux pin

Set up CV inputs

Init all 5 channels

Setup Knob/CV Analog Controls Mapped to ADCs

Start timer

Chapter 8

Class Documentation

8.1 daisy::AdcChannelConfig Struct Reference

```
#include <per_adc.h>
```

Public Types

- enum **MuxPin** { **MUX_SEL_0**, **MUX_SEL_1**, **MUX_SEL_2**, **MUX_SEL_LAST** }

Public Member Functions

- void **InitSingle** ([dsy_gpio_pin](#) pin)
- void **InitMux** ([dsy_gpio_pin](#) adc_pin, [dsy_gpio_pin](#) mux_0, [dsy_gpio_pin](#) mux_1, [dsy_gpio_pin](#) mux_2, [size_t](#) channels)

Public Attributes

- [dsy_gpio_pin](#) **pin_**
- [dsy_gpio_mux_pin](#) **pin_** [**MUX_SEL_LAST**]
- [uint8_t](#) **mux_channels_**

8.1.1 Detailed Description

Configuration Structure for a given channel While there may not be many configuration options here, using a struct like this allows us to add more configuration later without breaking existing functionality.

8.1.2 Member Function Documentation

8.1.2.1 InitMux()

```
void AdcChannelConfig::InitMux (
    dsy_gpio_pin adc_pin,
    dsy_gpio_pin mux_0,
    dsy_gpio_pin mux_1,
    dsy_gpio_pin mux_2,
    size_t channels )
```

Initializes a single ADC pin as a Multiplexed ADC. Requires a CD4051 Multiplexor connected to the pin. Internal Callbacks handle the pin addressing. channels must be 1-8

8.1.2.2 InitSingle()

```
void AdcChannelConfig::InitSingle (
    dsy_gpio_pin pin )
```

Initializes a single ADC pin as an ADC.

The documentation for this struct was generated from the following files:

- src/per_adc.h
- src/per_adc.cpp

8.2 daisy::AdcHandle Class Reference

Public Types

- enum **OverSampling** {
OVS_NONE, **OVS_4**, **OVS_8**, **OVS_16**,
OVS_32, **OVS_64**, **OVS_128**, **OVS_256**,
OVS_512, **OVS_1024**, **OVS_LAST** }

Public Member Functions

- void **Init** ([AdcChannelConfig](#) *cfg, size_t num_channels, OverSampling ovs=OVS_32)
- void **Start** ()
- void **Stop** ()
- uint16_t **Get** (uint8_t chn)
- uint16_t * **GetPtr** (uint8_t chn)
- float **GetFloat** (uint8_t chn)
- uint16_t **GetMux** (uint8_t chn, uint8_t idx)
- uint16_t * **GetMuxPtr** (uint8_t chn, uint8_t idx)
- float **GetMuxFloat** (uint8_t chn, uint8_t idx)

8.2.1 Member Function Documentation

8.2.1.1 Get()

```
uint16_t AdcHandle::Get (
    uint8_t chn )
```

These are getters for a single channel

8.2.1.2 GetMux()

```
uint16_t AdcHandle::GetMux (
    uint8_t chn,
    uint8_t idx )
```

These are getters for multiplexed inputs on a single channel (up to 8 per ADC input).

8.2.1.3 Init()

```
void AdcHandle::Init (
    AdcChannelConfig * cfg,
    size_t num_channels,
    OverSampling ovs = OVS_32 )
```

Initializes the ADC with the pins passed in. * *cfg: an array of [AdcChannelConfig](#) of the desired channel num_↵
channels: number of ADC channels to initialize ovs: Oversampling amount - Defaults to OVS_32

8.2.1.4 Start()

```
void AdcHandle::Start ( )
```

Starts reading from the ADC

8.2.1.5 Stop()

```
void AdcHandle::Stop ( )
```

Stops reading from the ADC

The documentation for this class was generated from the following files:

- src/per_adc.h
- src/per_adc.cpp

8.3 daisy::AnalogControl Class Reference

Public Member Functions

- void [Init](#) (uint16_t *adcptr, float sr, bool flip=false, bool invert=false, float slew_seconds=0.002f)
- void [InitBipolarCv](#) (uint16_t *adcptr, float sr)
- float [Process](#) ()
- float [Value](#) () const

8.3.1 Member Function Documentation

8.3.1.1 Init()

```
void AnalogControl::Init (
    uint16_t * adcptr,
    float sr,
    bool flip = false,
    bool invert = false,
    float slew_seconds = 0.002f )
```

Initializes the control adcptr is a pointer to the raw adc read value – This can acquired with dsy_adc_get_rawptr(), or dsy_adc_get_mux_rawptr() sr is the samplerate in Hz that the Process function will be called at. slew_seconds is the slow time in seconds that it takes for the control to change to a new value. flip determines whether the input is flipped (i.e. 1.f - input) or not before being processed. invert determines whether the input is inverted (i.e. -1.f * input) or not before being processed.

8.3.1.2 InitBipolarCv()

```
void AnalogControl::InitBipolarCv (
    uint16_t * adcptr,
    float sr )
```

This Initializes the [AnalogControl](#) for a -5V to 5V inverted input All of the Init details are the same otherwise

8.3.1.3 Process()

```
float AnalogControl::Process ( )
```

filters, and transforms a raw ADC read into a normalized range. this should be called at the rate of specified by samplerate at Init time. Default Initializations will return 0.0 -> 1.0 Bi-polar CV inputs will return -1.0 -> 1.0

8.3.1.4 Value()

```
float daisy::AnalogControl::Value ( ) const [inline]
```

Returns the current stored value, without reprocessing

The documentation for this class was generated from the following files:

- src/hid_ctrl.h
- src/hid_ctrl.cpp

8.4 codec_frame_t Struct Reference

Public Attributes

- short **l**
- short **r**

The documentation for this struct was generated from the following file:

- src/dev_codec_wm8731_frame.h

8.5 color Struct Reference

```
#include <dev_leddriver.h>
```

Public Attributes

- uint16_t **red**
- uint16_t **green**
- uint16_t **blue**

8.5.1 Detailed Description

Simple color struct Different from util_color only in type (0-4095 vs 0-1) This could easily be migrated to work with those instead.

The documentation for this struct was generated from the following file:

- src/dev_leddriver.h

8.6 daisy::Color Class Reference

Public Types

- enum **PresetColor** {
 RED, GREEN, BLUE, WHITE,
 PURPLE, CYAN, GOLD, OFF,
 LAST }

Public Member Functions

- void **Init** (**PresetColor** c)
- void **Init** (float red, float green, float blue)
- float **Red** () const
- float **Green** () const
- float **Blue** () const

8.6.1 Member Enumeration Documentation

8.6.1.1 PresetColor

```
enum daisy::Color::PresetColor
```

List of colors that have a preset RGB value

8.6.2 Member Function Documentation

8.6.2.1 Init() [1/2]

```
void Color::Init (
    PresetColor c )
```

Initializes the [Color](#) with a given preset.

8.6.2.2 Init() [2/2]

```
void Color::Init (
    float red,
    float green,
    float blue )
```

Initializes the [Color](#) with a specific RGB value

red, green, and blue should be floats between 0 and 1

8.6.2.3 Red()

```
float daisy::Color::Red ( ) const [inline]
```

Returns the 0-1 value for the given color

The documentation for this class was generated from the following files:

- src/util_color.h
- src/util_color.cpp

8.7 daisy::ControlChangeEvent Struct Reference

```
#include <hid_midi.h>
```

Public Attributes

- int **channel**
- uint8_t **control_number**
- uint8_t **value**

8.7.1 Detailed Description

Struct containing control number, and value for a given channel. Can be made from [MidiEvent](#)

The documentation for this struct was generated from the following file:

- src/hid_midi.h

8.8 daisy::daisy_field Struct Reference

Public Attributes

- [daisy::DaisySeed](#) **seed**
- [daisy::Switch](#) **switches** [SW_LAST]
- [dsy_gpio](#) **gate_in**
- [dsy_gpio](#) **gate_out**
- [dsy_sr_4021_handle](#) **keyboard_sr**
- [AnalogControl](#) **knobs** [KNOB_LAST]
- [AnalogControl](#) **cvs** [CV_LAST]

The documentation for this struct was generated from the following file:

- src/daisy_field.h

8.9 daisy::DaisyPatch Class Reference

Public Types

- enum [Ctrl](#) {
 CTRL_1, **CTRL_2**, **CTRL_3**, **CTRL_4**,
 CTRL_LAST }
- enum **GateInput** { **GATE_IN_1**, **GATE_IN_2**, **GATE_IN_LAST** }

Public Member Functions

- void [Init](#) ()
- void **DelayMs** (size_t del)
- void [SetAudioBlockSize](#) (size_t size)
- void **StartAudio** (dsy_audio_mc_callback cb)
- void **ChangeAudioCallback** (dsy_audio_callback cb)
- void **StartAdc** ()
- float [AudioSampleRate](#) ()
- size_t **AudioBlockSize** ()
- float **AudioCallbackRate** ()
- void **UpdateAnalogControls** ()
- float **GetCtrlValue** ([Ctrl](#) k)
- void **DebounceControls** ()
- void **DisplayControls** (bool invert=true)

Public Attributes

- [DaisySeed](#) **seed**
- [Encoder](#) **encoder**
- [AnalogControl](#) **controls** [CTRL_LAST]
- [GateIn](#) **gate_input** [GATE_IN_LAST]
- [MidiHandler](#) **midi**
- [OledDisplay](#) **display**
- [dsy_gpio](#) **gate_output**

8.9.1 Member Enumeration Documentation

8.9.1.1 Ctrl

```
enum daisy::DaisyPatch::Ctrl
```

Enum of Ctrls to represent the four CV/Knob combos on the Patch

8.9.2 Member Function Documentation

8.9.2.1 AudioSampleRate()

```
float DaisyPatch::AudioSampleRate ( )
```

Hardware Accessors

8.9.2.2 Init()

```
void DaisyPatch::Init ( )
```

Initializes the daisy seed, and patch hardware.

8.9.2.3 SetAudioBlockSize()

```
void DaisyPatch::SetAudioBlockSize (
    size_t size )
```

Audio Block size defaults to 48. Change it using this function before StartingAudio

8.9.3 Member Data Documentation

8.9.3.1 gate_output

`dsy_gpio` `daisy::DaisyPatch::gate_output`

TODO: Add class for Gate output

8.9.3.2 seed

`DaisySeed` `daisy::DaisyPatch::seed`

These are exposed for the user to access and manipulate directly. Helper functions above provide easier access to much of what they are capable of.

The documentation for this class was generated from the following files:

- `src/daisy_patch.h`
- `src/daisy_patch.cpp`

8.10 daisy::DaisyPetal Class Reference

Public Types

- enum **Sw** {
 SW_1, **SW_2**, **SW_3**, **SW_4**,
 SW_5, **SW_6**, **SW_7**, **SW_LAST**}
- enum **Knob** {
 KNOB_1, **KNOB_2**, **KNOB_3**, **KNOB_4**,
 KNOB_5, **KNOB_6**, **KNOB_LAST**}
- enum **RingLed** {
 RING_LED_1, **RING_LED_2**, **RING_LED_3**, **RING_LED_4**,
 RING_LED_5, **RING_LED_6**, **RING_LED_7**, **RING_LED_8**,
 RING_LED_LAST}
- enum **FootswitchLed** {
 FOOTSWITCH_LED_1, **FOOTSWITCH_LED_2**, **FOOTSWITCH_LED_3**, **FOOTSWITCH_LED_4**,
 FOOTSWITCH_LED_LAST}

Public Member Functions

- void **Init** ()
- void **DelayMs** (size_t del)
- void **SetAudioBlockSize** (size_t size)
- void **StartAudio** (dsy_audio_callback cb)
- void **ChangeAudioCallback** (dsy_audio_callback cb)
- void **StartAdc** ()
- float **AudioSampleRate** ()
- size_t **AudioBlockSize** ()
- float **AudioCallbackRate** ()
- void **UpdateAnalogControls** ()
- float **GetKnobValue** (Knob k)
- float **GetExpression** ()
- void **DebounceControls** ()
- void **ClearLeds** ()
- void **UpdateLeds** ()
- void **SetRingLed** (RingLed idx, float r, float g, float b)
- void **SetFootswitchLed** (FootswitchLed idx, float bright)

Public Attributes

- [DaisySeed](#) **seed**
- [Encoder](#) **encoder**
- [AnalogControl](#) **knob** [KNOB_LAST]
- [AnalogControl](#) **expression**
- [Switch](#) **switches** [SW_LAST]
- [RgbLed](#) **ring_led** [8]
- [Led](#) **footswitch_led** [4]

The documentation for this class was generated from the following files:

- src/daisy_petal.h
- src/daisy_petal.cpp

8.11 daisy::DaisyPod Class Reference

Public Types

- enum **Sw** { **BUTTON_1**, **BUTTON_2**, **BUTTON_LAST** }
- enum **Knob** { **KNOB_1**, **KNOB_2**, **KNOB_LAST** }

Public Member Functions

- void [Init](#) ()
- void **DelayMs** (size_t del)
- void [SetAudioBlockSize](#) (size_t size)
- void **StartAudio** (dsy_audio_callback cb)
- void **ChangeAudioCallback** (dsy_audio_callback cb)
- void **StartAdc** ()
- float [AudioSampleRate](#) ()
- size_t **AudioBlockSize** ()
- float **AudioCallbackRate** ()
- void **UpdateAnalogControls** ()
- float **GetKnobValue** (Knob k)
- void **DebounceControls** ()
- void **ClearLeds** ()
- void **UpdateLeds** ()

Public Attributes

- [DaisySeed](#) **seed**
- [Encoder](#) **encoder**
- [AnalogControl](#) **knob1**
- [AnalogControl](#) **knob2**
- [AnalogControl](#) * **knobs** [KNOB_LAST]
- [Switch](#) **button1**
- [Switch](#) **button2**
- [Switch](#) * **buttons** [BUTTON_LAST]
- [RgbLed](#) **led1**
- [RgbLed](#) **led2**

8.11.1 Member Function Documentation

8.11.1.1 AudioSampleRate()

```
float DaisyPod::AudioSampleRate ( )
```

Hardware Accessors

8.11.1.2 Init()

```
void DaisyPod::Init ( )
```

Functions Init related stuff.

8.11.1.3 SetAudioBlockSize()

```
void DaisyPod::SetAudioBlockSize (
    size_t size )
```

Audio Block size defaults to 48. Change it using this function before StartingAudio

8.11.2 Member Data Documentation

8.11.2.1 seed

```
DaisySeed daisy::DaisyPod::seed
```

Public Members.

The documentation for this class was generated from the following files:

- src/daisy_pod.h
- src/daisy_pod.cpp

8.12 daisy::DaisySeed Class Reference

Public Member Functions

- void [Configure](#) ()
- void [Init](#) ()
- [dsy_gpio_pin GetPin](#) (uint8_t pin_idx)
- void [StartAudio](#) (dsy_audio_callback cb)
- void [SetLed](#) (bool state)
- void [SetTestPoint](#) (bool state)
- float [AudioSampleRate](#) ()
- void [SetAudioBlockSize](#) (size_t blocksize)

Public Attributes

- `dsy_sdram_handle` [sdram_handle](#)
- `dsy_qspi_handle` [qspi_handle](#)
- `dsy_audio_handle` [audio_handle](#)
- `dsy_sai_handle` [sai_handle](#)
- `dsy_i2c_handle` [i2c1_handle](#)
- `dsy_i2c_handle` [i2c2_handle](#)
- `AdcHandle` [adc](#)
- `dsy_dac_handle` [dac_handle](#)
- `UsbHandle` [usb_handle](#)

8.12.1 Member Function Documentation

8.12.1.1 AudioSampleRate()

```
float DaisySeed::AudioSampleRate ( )
```

Returns the audio sample rate in Hz as a floating point number.

8.12.1.2 Configure()

```
void DaisySeed::Configure ( )
```

configures the settings for all internal peripherals, but does not initialize them. This allows for modification of the configuration handles prior to initialization. Defaults listed below: TODO: Add defaults

8.12.1.3 GetPin()

```
dsy_gpio_pin DaisySeed::GetPin (
    uint8_t pin_idx )
```

Returns the gpio_pin corresponding to the index 0-31. For the given GPIO on the Daisy Seed (labeled 1-32 in docs).

8.12.1.4 Init()

```
void DaisySeed::Init ( )
```

Initializes the Daisy Seed and the following peripherals: SDRAM, QSPI, 24-bit 48kHz Audio via AK4556, Internal USB, as well as the built-in LED and Testpoint. ADCs, DACs, and other special peripherals (such as I2C, SPI, etc.) can be initialized using their specific initializers within libdaisy for a specific application.

8.12.1.5 SetAudioBlockSize()

```
void DaisySeed::SetAudioBlockSize (
    size_t blocksize )
```

Sets the number of samples processed per channel by the audio callback.

8.12.1.6 SetLed()

```
void DaisySeed::SetLed (
    bool state )
```

Sets the state of the built in LED

8.12.1.7 SetTestPoint()

```
void DaisySeed::SetTestPoint (
    bool state )
```

Sets the state of the test point near pin 10

8.12.1.8 StartAudio()

```
void DaisySeed::StartAudio (
    dsy_audio_callback cb )
```

Begins the audio for the seeds builtin audio. the specified callback will get called whenever new data is ready to be prepared.

8.12.2 Member Data Documentation

8.12.2.1 sdram_handle

```
dsy_sdram_handle daisy::DaisySeed::sdram_handle
```

While the library is still in heavy development, most of the configuration handles will remain public.

The documentation for this class was generated from the following files:

- src/daisy_seed.h
- src/daisy_seed.cpp

8.13 dsy_adc Struct Reference

Public Attributes

- [AdcChannelConfig](#) **pin_cfg** [14]
- uint8_t **channels**
- uint8_t **mux_channels** [14]
- uint16_t **mux_index** [14]
- uint16_t * **dma_buffer**
- uint16_t(* **mux_cache**)[14][8]
- ADC_HandleTypeDef **hadc1**
- DMA_HandleTypeDef **hdma_adc1**

The documentation for this struct was generated from the following file:

- src/per_adc.cpp

8.14 dsy_audio Struct Reference

Public Attributes

- dsy_audio_callback **callback**
- dsy_audio_mc_callback **mc_callback**
- int32_t * **dma_buffer_rx**
- int32_t * **dma_buffer_tx**
- float **in** [128 *2]
- float **out** [128 *2]
- size_t **block_size**
- size_t **offset**
- size_t **dma_size**
- uint8_t **bitdepth**
- uint8_t **device**
- uint8_t **channels**
- [dsy_i2c_handle](#) * **device_control_hi2c**
- [dsy_audio_handle](#) * **config_handle**

The documentation for this struct was generated from the following file:

- src/hid_audio.c

8.15 dsy_audio_handle Struct Reference

```
#include <hid_audio.h>
```

Public Attributes

- `size_t` **block_size**
- `dsy_sai_handle` * **sai**
- `dsy_i2c_handle` * **dev0_i2c**
- `dsy_i2c_handle` * **dev1_i2c**

8.15.1 Detailed Description

Simple config struct that holds peripheral drivers.

The documentation for this struct was generated from the following file:

- `src/hid_audio.h`

8.16 dsy_dac_handle Struct Reference

```
#include <per_dac.h>
```

Public Attributes

- `dsy_dac_mode` **mode**
- `dsy_dac_bitdepth` **bitdepth**
- `dsy_gpio_pin` **pin_config** [DSY_DAC_CHN_LAST]

8.16.1 Detailed Description

Configuration structure for DAC initialization and settings.

`pin_config` must be filled out. However, the DACs are pretty

The documentation for this struct was generated from the following file:

- `src/per_dac.h`

8.17 dsy_dac_t Struct Reference

Public Attributes

- `DAC_HandleTypeDef` **hdac1**
- `dsy_dac_handle` * **dsy_hdac**
- `uint8_t` **initialized**
- `dsy_dac_channel` **active_channels**

The documentation for this struct was generated from the following file:

- `src/per_dac.c`

8.18 dsy_gpio Struct Reference

```
#include <per_gpio.h>
```

Public Attributes

- [dsy_gpio_pin](#) **pin**
- [dsy_gpio_mode](#) **mode**
- [dsy_gpio_pull](#) **pull**

8.18.1 Detailed Description

Struct for holding the pin, and configuration

The documentation for this struct was generated from the following file:

- `src/per_gpio.h`

8.19 dsy_gpio_pin Struct Reference

Public Attributes

- [dsy_gpio_port](#) **port**
- [uint8_t](#) **pin**

The documentation for this struct was generated from the following file:

- `src/daisy_core.h`

8.20 dsy_i2c_handle Struct Reference

```
#include <per_i2c.h>
```

Public Attributes

- [dsy_i2c_periph](#) **periph**
- [dsy_gpio_pin](#) **pin_config** [DSY_I2C_PIN_LAST]
- [dsy_i2c_speed](#) **speed**

8.20.1 Detailed Description

this object will be used to initialize the I2C interface, and can be passed to dev_ drivers that require I2C.

The documentation for this struct was generated from the following file:

- `src/per_i2c.h`

8.21 dsy_led_driver_t Struct Reference

Public Attributes

- [led](#) **leds** [16 *8]
- uint16_t * **sorted_bright** [8][16]
- uint16_t **dummy_bright**
- float **master_dim**
- uint8_t **temp_buff** [((16 *4)+1)]
- uint8_t **current_drv**
- [color](#) **standard_colors** [LED_COLOR_LAST]
- uint8_t **num_drivers**
- uint8_t **driver_addr** [8]
- I2C_HandleTypeDef * **i2c**
- [dsy_i2c_handle](#) * **dsy_i2c**

The documentation for this struct was generated from the following file:

- src/dev_leddriver.c

8.22 dsy_qspi Struct Reference

Public Attributes

- QSPI_HandleTypeDef **hqspi**
- uint8_t **board**
- [dsy_qspi_handle](#) * **dsy_hqspi**

The documentation for this struct was generated from the following file:

- src/per_qspi.c

8.23 dsy_qspi_handle Struct Reference

```
#include <per_qspi.h>
```

Public Attributes

- dsy_qspi_mode **mode**
- dsy_qspi_device **device**
- [dsy_gpio_pin](#) **pin_config** [DSY_QSPI_PIN_LAST]

8.23.1 Detailed Description

Configuration structure for interfacing with QSPI Driver.

The documentation for this struct was generated from the following file:

- `src/per_qspi.h`

8.24 `dsy_sai_handle` Struct Reference

```
#include <per_sai.h>
```

Public Attributes

- `dsy_audio_sai` **init**
- `dsy_audio_samplerate` **samplerate** [DSY_SAI_LAST]
- `dsy_audio_bitdepth` **bitdepth** [DSY_SAI_LAST]
- `dsy_audio_dir` **a_direction** [DSY_SAI_LAST]
- `dsy_audio_dir` **b_direction** [DSY_SAI_LAST]
- `dsy_audio_sync` **sync_config** [DSY_SAI_LAST]
- `dsy_audio_device` **device** [DSY_SAI_LAST]
- [dsy_gpio_pin](#) **sai1_pin_config** [DSY_SAI_PIN_LAST]
- [dsy_gpio_pin](#) **sai2_pin_config** [DSY_SAI_PIN_LAST]

8.24.1 Detailed Description

Configuration structure for SAI contains all above settings, and passes them to internal structure for hardware initialization.

The documentation for this struct was generated from the following file:

- `src/per_sai.h`

8.25 `DSY_SD_CardInfoTypeDef` Struct Reference

```
#include <util_bsp_sd_diskio.h>
```

Public Attributes

- `uint32_t` [CardType](#)
- `uint32_t` [CardVersion](#)
- `uint32_t` [Class](#)
- `uint32_t` [RelCardAdd](#)
- `uint32_t` [BlockNbr](#)
- `uint32_t` [BlockSize](#)
- `uint32_t` [LogBlockNbr](#)
- `uint32_t` [LogBlockSize](#)
- `uint32_t` [CardSpeed](#)

8.25.1 Detailed Description

This struct is identical to the struct provided as "HAL_SD_CardInfoTypeDef" I'm using this to allow users to link to the fatfs middleware without having to then link in the entire HAL to their project.

8.25.2 Member Data Documentation

8.25.2.1 BlockNbr

```
uint32_t DSY_SD_CardInfoTypeDef::BlockNbr
```

Specifies the Card Capacity in blocks

8.25.2.2 BlockSize

```
uint32_t DSY_SD_CardInfoTypeDef::BlockSize
```

Specifies one block size in bytes

8.25.2.3 CardSpeed

```
uint32_t DSY_SD_CardInfoTypeDef::CardSpeed
```

Specifies the card Speed

8.25.2.4 CardType

```
uint32_t DSY_SD_CardInfoTypeDef::CardType
```

Specifies the card Type

8.25.2.5 CardVersion

```
uint32_t DSY_SD_CardInfoTypeDef::CardVersion
```

Specifies the card version

8.25.2.6 Class

```
uint32_t DSY_SD_CardInfoTypeDef::Class
```

Specifies the class of the card class

8.25.2.7 LogBlockNbr

```
uint32_t DSY_SD_CardInfoTypeDef::LogBlockNbr
```

Specifies the Card logical Capacity in blocks

8.25.2.8 LogBlockSize

```
uint32_t DSY_SD_CardInfoTypeDef::LogBlockSize
```

Specifies logical block size in bytes

8.25.2.9 RelCardAdd

```
uint32_t DSY_SD_CardInfoTypeDef::RelCardAdd
```

Specifies the Relative Card Address

The documentation for this struct was generated from the following file:

- src/util_bsp_sd_diskio.h

8.26 dsy_sdram_t Struct Reference

Public Attributes

- uint8_t **board**
- SDRAM_HandleTypeDef **hsdram**
- dsy_sdram_handle * **dsy_hsdram**

The documentation for this struct was generated from the following file:

- src/dev_sdram.c

8.27 dsy_sr_4021_handle Struct Reference

```
#include <dev_sr_4021.h>
```

Public Attributes

- [dsy_gpio_pin](#) **pin_config** [DSY_SR_4021_PIN_LAST]
- uint8_t **num_parallel**
- uint8_t **num_daisychained**
- [dsy_gpio](#) **cs**
- [dsy_gpio](#) **clk**
- [dsy_gpio](#) **data** [2]
- uint8_t **states** [8 *1 *2]

8.27.1 Detailed Description

configuration strucutre for 4021

pin config is used to initialize the [dsy_gpio](#) num_parallel is the number of devices connected that share the same clk/cs, etc. but have independent data num_daisy chained is the number of devices in a daisy-chain configuration

The documentation for this struct was generated from the following file:

- src/dev_sr_4021.h

8.28 dsy_tim Struct Reference

Public Attributes

- uint32_t **scale** [SCALE_LAST]
- TIM_HandleTypeDef **htim2**

The documentation for this struct was generated from the following file:

- src/per_tim.c

8.29 dsy_wm8731_handle_t Struct Reference

Public Attributes

- uint8_t **mcu_is_master**
- uint8_t **bitdepth**
- int32_t **sample_rate**
- size_t **block_size**
- size_t **stride**
- I2C_HandleTypeDef * **i2c**

The documentation for this struct was generated from the following file:

- src/dev_codec_wm8731.c

8.30 daisy::Encoder Class Reference

Public Member Functions

- void [Init](#) ([dsy_gpio_pin](#) a, [dsy_gpio_pin](#) b, [dsy_gpio_pin](#) click, float update_rate)
- void [Debounce](#) ()
- int32_t [Increment](#) () const
- bool [RisingEdge](#) () const
- bool [FallingEdge](#) () const
- bool [Pressed](#) () const
- float [TimeHeldMs](#) () const

8.30.1 Member Function Documentation

8.30.1.1 Debounce()

```
void Encoder::Debounce ( )
```

Called at `update_rate` to debounce and handle timing for the switch. In order for events not to be missed, its important that the Edge/Pressed checks be made at the same rate as the debounce function is being called.

8.30.1.2 FallingEdge()

```
bool daisy::Encoder::FallingEdge ( ) const [inline]
```

Returns true if the encoder was just released.

8.30.1.3 Increment()

```
int32_t daisy::Encoder::Increment ( ) const [inline]
```

Returns +1 if the encoder was turned clockwise, -1 if it was turned counter-clockwise, or 0 if it was not just turned.

8.30.1.4 Init()

```
void Encoder::Init (
    dsy_gpio_pin a,
    dsy_gpio_pin b,
    dsy_gpio_pin click,
    float update_rate )
```

Initializes the encoder with the specified hardware pins. Update rate should be the rate at which [Debounce\(\)](#) gets called in Hertz.

8.30.1.5 Pressed()

```
bool daisy::Encoder::Pressed ( ) const [inline]
```

Returns true while the encoder is held down.

8.30.1.6 RisingEdge()

```
bool daisy::Encoder::RisingEdge ( ) const [inline]
```

Returns true if the encoder was just pressed.

8.30.1.7 TimeHeldMs()

```
float daisy::Encoder::TimeHeldMs ( ) const [inline]
```

Returns the time in milliseconds that the encoder has been held down.

The documentation for this class was generated from the following files:

- src/hid_encoder.h
- src/hid_encoder.cpp

8.31 FontDef Struct Reference

Public Attributes

- const uint8_t [FontWidth](#)
- uint8_t [FontHeight](#)
- const uint16_t * [data](#)

8.31.1 Member Data Documentation

8.31.1.1 data

```
const uint16_t* FontDef::data
```

Pointer to data font data array

8.31.1.2 FontHeight

```
uint8_t FontDef::FontHeight
```

Font height in pixels

8.31.1.3 FontWidth

```
const uint8_t FontDef::FontWidth
```

Font width in pixels

The documentation for this struct was generated from the following file:

- src/util_oled_fonts.h

8.32 daisy::GateIn Class Reference

Public Member Functions

- void [Init](#) ([dsy_gpio_pin](#) *pin_cfg)
- bool [Trig](#) ()

8.32.1 Member Function Documentation

8.32.1.1 Init()

```
void GateIn::Init (
    dsy\_gpio\_pin * pin_cfg )
```

Initializes the gate input with specified hardware pin

8.32.1.2 Trig()

```
bool GateIn::Trig ( )
```

Checks current state of gate input. Returns FALSE if pin is low, and TRUE if high

The documentation for this class was generated from the following files:

- src/hid_gatein.h
- src/hid_gatein.cpp

8.33 led Struct Reference

Public Attributes

- uint16_t **bright**
- uint16_t **addr**
- uint16_t **drv**

The documentation for this struct was generated from the following file:

- src/dev_leddriver.c

8.34 daisy::Led Class Reference

Public Member Functions

- void [Init](#) ([dsy_gpio_pin](#) pin, bool invert, float samplerate=1000.0f)
- void [Set](#) (float val)
- void [Update](#) ()

8.34.1 Member Function Documentation

8.34.1.1 Init()

```
void Led::Init (
    dsy\_gpio\_pin pin,
    bool invert,
    float samplerate = 1000.0f )
```

Initializes an LED using the specified hardware pin. invert will set whether to internally invert the brightness due to hardware config. samplerate sets the rate at which '[Update\(\)](#)' will be called (used for software PWM)

8.34.1.2 Set()

```
void Led::Set (
    float val )
```

Sets the brightness of the Led. val will be cubed for gamma correction, and then quantized to 8-bit values for Software PWM. 8-bit is for more flexible update rate options, as 12-bit or more would require faster update rates.

8.34.1.3 Update()

```
void Led::Update ( )
```

This processes the pwm of the LED sets the hardware accordingly.

The documentation for this class was generated from the following files:

- src/hid_led.h
- src/hid_led.cpp

8.35 daisy::MidiEvent Struct Reference

```
#include <hid_midi.h>
```

Public Member Functions

- [NoteOnEvent AsNoteOn](#) ()
- [ControlChangeEvent AsControlChange](#) ()

Public Attributes

- [MidiMessageType](#) **type**
- int **channel**
- uint8_t **data** [2]

8.35.1 Detailed Description

Simple [MidiEvent](#) with message type, channel, and data[2] members.

8.35.2 Member Function Documentation

8.35.2.1 AsControlChange()

```
ControlChangeEvent daisy::MidiEvent::AsControlChange ( ) [inline]
```

Returns the data within the [MidiEvent](#) as a [NoteOnEvent](#) struct.

8.35.2.2 AsNoteOn()

```
NoteOnEvent daisy::MidiEvent::AsNoteOn ( ) [inline]
```

Returns the data within the [MidiEvent](#) as a [NoteOnEvent](#) struct.

8.35.3 Member Data Documentation

8.35.3.1 type

```
MidiMessageType daisy::MidiEvent::type
```

Newer ish.

The documentation for this struct was generated from the following file:

- src/hid_midi.h

8.36 daisy::MidiHandler Class Reference

Public Types

- enum [MidiInputMode](#) { **INPUT_MODE_NONE** = 0x00, **INPUT_MODE_UART1** = 0x01, **INPUT_MODE_USB_INT** = 0x02, **INPUT_MODE_USB_EXT** = 0x04 }
- enum **MidiOutputMode** { **OUTPUT_MODE_NONE** = 0x00, **OUTPUT_MODE_UART1** = 0x01, **OUTPUT_MODE_USB_INT** = 0x02, **OUTPUT_MODE_USB_EXT** = 0x04 }

Public Member Functions

- void [Init](#) ([MidiInputMode](#) in_mode, [MidiOutputMode](#) out_mode)
- void [StartReceive](#) ()
- void **Listen** ()
- void [Parse](#) (uint8_t byte)
- bool [HasEvents](#) () const
- [MidiEvent](#) [PopEvent](#) ()

8.36.1 Member Enumeration Documentation

8.36.1.1 MidiInputMode

```
enum daisy::MidiHandler::MidiInputMode
```

Input and Output can be configured separately Multiple Input modes can be selected by OR'ing the values.

8.36.2 Member Function Documentation

8.36.2.1 HasEvents()

```
bool daisy::MidiHandler::HasEvents ( ) const [inline]
```

Checks if there are unhandled messages in the queue

8.36.2.2 Init()

```
void MidiHandler::Init (
    MidiInputMode in_mode,
    MidiOutputMode out_mode )
```

Initializes the [MidiHandler](#)

8.36.2.3 Parse()

```
void MidiHandler::Parse (
    uint8_t byte )
```

Feed in bytes to state machine from a queue. Populates internal FIFO queue with MIDI Messages For example with
uart: midi.Parse(uart.PopRx());

8.36.2.4 PopEvent()

```
MidiEvent daisy::MidiHandler::PopEvent ( ) [inline]
```

Pops the oldest unhandled [MidiEvent](#) from the internal queue

8.36.2.5 StartReceive()

```
void MidiHandler::StartReceive ( )
```

Starts listening on the selected input mode(s). [MidiEvent](#) Queue will begin to fill, and can be checked with

The documentation for this class was generated from the following files:

- src/hid_midi.h
- src/hid_midi.cpp

8.37 daisy::NoteOnEvent Struct Reference

```
#include <hid_midi.h>
```

Public Attributes

- int **channel**
- uint8_t **note**
- uint8_t **velocity**

8.37.1 Detailed Description

Struct containing note, and velocity data for a given channel. Can be made from [MidiEvent](#)

The documentation for this struct was generated from the following file:

- src/hid_midi.h

8.38 NVIC_TypeDef Struct Reference

Public Attributes

- volatile uint32_t **ISER** [2]
- uint32_t **RESERVED0** [30]
- volatile uint32_t **ICER** [2]
- uint32_t **RSERVED1** [30]
- volatile uint32_t **ISPR** [2]
- uint32_t **RESERVED2** [30]
- volatile uint32_t **ICPR** [2]
- uint32_t **RESERVED3** [30]
- volatile uint32_t **IABR** [2]
- uint32_t **RESERVED4** [62]
- volatile uint32_t **IPR** [15]

The documentation for this struct was generated from the following file:

- src/sys_system.c

8.39 daisy::OledDisplay Class Reference

Public Types

- enum Pins { **DATA_COMMAND**, **RESET**, **NUM_PINS** }

Public Member Functions

- void **Init** (dsy_gpio_pin *pin_cfg)
- void **Fill** (bool on)
- void **DrawPixel** (uint8_t x, uint8_t y, bool on)
- char **WriteChar** (char ch, FontDef font, bool on)
- char **WriteString** (char *str, FontDef font, bool on)
- void **SetCursor** (uint8_t x, uint8_t y)
- void **Update** ()

8.39.1 Member Enumeration Documentation

8.39.1.1 Pins

```
enum daisy::OledDisplay::Pins
```

GPIO Pins that need to be used independent of peripheral used.

8.39.2 Member Function Documentation

8.39.2.1 DrawPixel()

```
void OledDisplay::DrawPixel (
    uint8_t x,
    uint8_t y,
    bool on )
```

Sets the pixel at the specified coordinate to be on/off.

8.39.2.2 Fill()

```
void OledDisplay::Fill (
    bool on )
```

Fills the entire display with either on/off.

8.39.2.3 Init()

```
void OledDisplay::Init (
    dsy_gpio_pin * pin_cfg )
```

TODO: - add I2C Support.

- add configuration for specific spi/i2c peripherals (currently only uses SPI1, w/ hardware controlled chip select.
- re-add support for SSD1306 displays Takes an argument for the pin cfg pin_cfg should be a pointer to an array of OledDisplay::NUM_PINS dsy_gpio_pins

8.39.2.4 SetCursor()

```
void OledDisplay::SetCursor (
    uint8_t x,
    uint8_t y )
```

Moves the 'Cursor' position used for WriteChar, and WriteStr to the specified coordinate.

8.39.2.5 Update()

```
void OledDisplay::Update (
    void )
```

Writes the current display buffer to the OLED device using SPI or I2C depending on how the object was initialized.

8.39.2.6 WriteChar()

```
char OledDisplay::WriteChar (
    char ch,
    FontDef font,
    bool on )
```

Writes the character with the specific [FontDef](#) to the display buffer at the current Cursor position.

8.39.2.7 WriteString()

```
char OledDisplay::WriteString (
    char * str,
    FontDef font,
    bool on )
```

Similar to WriteChar, except it will handle an entire String. Wrapping does not happen automatically, so the width of the string must be kept within the dimensions of the screen.

The documentation for this class was generated from the following files:

- src/hid_oled_display.h
- src/hid_oled_display.cpp

8.40 daisy::Parameter Class Reference

Public Types

- enum [Curve](#) {
 LINEAR, **EXPONENTIAL**, **LOGARITHMIC**, **CUBE**,
 LAST }

Public Member Functions

- void [Init](#) ([AnalogControl](#) input, float min, float max, [Curve](#) curve)
- float [Process](#) ()
- float [Value](#) ()

8.40.1 Member Enumeration Documentation

8.40.1.1 Curve

```
enum daisy::Parameter::Curve
```

Curves are applied to the output signal

8.40.2 Member Function Documentation

8.40.2.1 Init()

```
void Parameter::Init (
    AnalogControl input,
    float min,
    float max,
    Curve curve )
```

initialize a parameter using an hid_ctrl object. hid_ctrl input - object containing the direct link to a hardware control source. min - bottom of range. (when input is 0.0) max - top of range (when input is 1.0) curve - the scaling curve for the input->output transformation.

8.40.2.2 Process()

```
float Parameter::Process ( )
```

processes the input signal, this should be called at the samplerate of the hid_ctrl passed in. returns a float with the specified transformation applied.

8.40.2.3 Value()

```
float daisy::Parameter::Value ( ) [inline]
```

returns the current value from the parameter without processing another sample. this is useful if you need to use the value multiple times, and don't store the output of process in a local variable.

The documentation for this class was generated from the following files:

- src/hid_parameter.h
- src/hid_parameter.cpp

8.41 rgb_led Struct Reference

Public Attributes

- color **c**
- uint16_t **addr_r**
- uint16_t **addr_g**
- uint16_t **addr_b**
- uint16_t **drv_r**
- uint16_t **drv_g**
- uint16_t **drv_b**

The documentation for this struct was generated from the following file:

- src/dev_leddriver.c

8.42 daisy::RgbLed Class Reference

Public Member Functions

- void [Init](#) ([dsy_gpio_pin](#) red, [dsy_gpio_pin](#) green, [dsy_gpio_pin](#) blue, bool invert)
- void [Set](#) (float r, float g, float b)
- void [SetColor](#) ([Color](#) c)
- void [Update](#) ()

8.42.1 Member Function Documentation

8.42.1.1 Init()

```
void RgbLed::Init (
    dsy\_gpio\_pin red,
    dsy\_gpio\_pin green,
    dsy\_gpio\_pin blue,
    bool invert )
```

Initializes 3x GPIO Pins as red, green, and blue elements of an RGB LED

Invert will flip polarity of LED.

8.42.1.2 Set()

```
void RgbLed::Set (
    float r,
    float g,
    float b )
```

Sets each element of the LED with a floating point number 0-1

8.42.1.3 SetColor()

```
void RgbLed::SetColor (
    Color c )
```

Sets the RGB using a [Color](#) object.

8.42.1.4 Update()

```
void RgbLed::Update (
    void )
```

Updates the PWM of the LED based on the current values. Should be called at a regular interval. (i.e. 1kHz/1ms)

The documentation for this class was generated from the following files:

- [src/hid_rgb_led.h](#)
- [src/hid_rgb_led.cpp](#)

8.43 daisy::RingBuffer< T, size > Class Template Reference

Public Member Functions

- void [Init](#) ()
- size_t [capacity](#) () const
- size_t [writable](#) () const
- size_t [readable](#) () const
- void [Write](#) (T v)
- void [Overwrite](#) (T v)
- T [Read](#) ()
- T [ImmediateRead](#) ()
- void [Flush](#) ()
- void [Swallow](#) (size_t n)
- void [ImmediateRead](#) (T *destination, size_t num_elements)
- void [Overwrite](#) (const T *source, size_t num_elements)

8.43.1 Member Function Documentation

8.43.1.1 capacity()

```
template<typename T, size_t size>
size_t daisy::RingBuffer< T, size >::capacity ( ) const [inline]
```

Returns the total size of the ring buffer

8.43.1.2 Flush()

```
template<typename T, size_t size>
void daisy::RingBuffer< T, size >::Flush ( ) [inline]
```

Flushes unread elements from the ring buffer

8.43.1.3 ImmediateRead() [1/2]

```
template<typename T, size_t size>
T daisy::RingBuffer< T, size >::ImmediateRead ( ) [inline]
```

Reads next element from ring buffer immediately

8.43.1.4 ImmediateRead() [2/2]

```
template<typename T, size_t size>
void daisy::RingBuffer< T, size >::ImmediateRead (
    T * destination,
    size_t num_elements ) [inline]
```

Reads a number of elements into a buffer immediately

8.43.1.5 Init()

```
template<typename T, size_t size>
void daisy::RingBuffer< T, size >::Init ( ) [inline]
```

Initializes the Ring Buffer

8.43.1.6 Overwrite() [1/2]

```
template<typename T, size_t size>
void daisy::RingBuffer< T, size >::Overwrite (
    T v ) [inline]
```

Writes the new element to the ring buffer, overwriting unread data if necessary.

8.43.1.7 Overwrite() [2/2]

```
template<typename T, size_t size>
void daisy::RingBuffer< T, size >::Overwrite (
    const T * source,
    size_t num_elements ) [inline]
```

Overwrites a number of elements using the source buffer as input.

8.43.1.8 Read()

```
template<typename T, size_t size>
T daisy::RingBuffer< T, size >::Read ( ) [inline]
```

Reads the first available element from the ring buffer

8.43.1.9 readable()

```
template<typename T, size_t size>
size_t daisy::RingBuffer< T, size >::readable ( ) const [inline]
```

Returns number of unread elements in ring buffer

8.43.1.10 Swallow()

```
template<typename T, size_t size>
void daisy::RingBuffer< T, size >::Swallow (
    size_t n ) [inline]
```

Read enough samples to make it possible to read 1 sample.

8.43.1.11 writable()

```
template<typename T, size_t size>
size_t daisy::RingBuffer< T, size >::writable ( ) const [inline]
```

Returns the number of samples that can be written to ring buffer without overwriting unread data.

8.43.1.12 Write()

```
template<typename T, size_t size>
void daisy::RingBuffer< T, size >::Write (
    T v ) [inline]
```

Writes the value to the next available position in the ring buffer

The documentation for this class was generated from the following file:

- src/util_ringbuffer.h

8.44 daisy::RingBuffer< T, 0 > Class Template Reference

Public Member Functions

- void **Init** ()
- size_t **capacity** () const
- size_t **writable** () const
- size_t **readable** () const
- void **Write** (T v)
- void **Overwrite** (T v)
- T **Read** ()
- T **ImmediateRead** ()
- void **Flush** ()
- void **ImmediateRead** (T *destination, size_t num_elements)
- void **Overwrite** (const T *source, size_t num_elements)

The documentation for this class was generated from the following file:

- src/util_ringbuffer.h

8.45 daisy::SdmmcHandler Class Reference

Public Member Functions

- void **Init** ()

8.45.1 Member Function Documentation

8.45.1.1 Init()

```
void SdmmcHandler::Init ( )
```

Initializes the SD Card Interface For now all settings are fixed (See todo at top of section)

The documentation for this class was generated from the following files:

- `src/per_sdmmc.h`
- `src/per_sdmmc.cpp`

8.46 daisy::SdmmcHandlerInit Struct Reference

```
#include <per_sdmmc.h>
```

Public Attributes

- [SdmmcBitWidth](#) **bitdepth**
- [SdmmcSpeed](#) **speed**

8.46.1 Detailed Description

Structure for setting the options above.

Used to intiaillize [SdmmcHandler](#)

The documentation for this struct was generated from the following file:

- `src/per_sdmmc.h`

8.47 ShiftRegister595 Class Reference

Public Types

- enum [Pins](#) { **PIN_LATCH**, **PIN_CLK**, **PIN_DATA**, **NUM_PINS** }

Public Member Functions

- void [Init](#) ([dsy_gpio_pin](#) *pin_cfg, size_t num_daisy_chained=1)
- void [Set](#) (uint8_t idx, bool state)
- void [Write](#) ()

8.47.1 Member Enumeration Documentation

8.47.1.1 Pins

```
enum ShiftRegister595::Pins
```

The following pins correspond to the hardware connections to the 595.

LATCH corresponds to Pin 12 "RCLK" CLK corresponds to Pin 11 "SRCLK" DATA corresponds to Pin 14 "SER" *SRCLR* is not added here, but is tied to 3v3 on test hardware.

8.47.2 Member Function Documentation

8.47.2.1 Init()

```
void ShiftRegister595::Init (
    dsy_gpio_pin * pin_cfg,
    size_t num_daisy_chained = 1 )
```

Initializes the GPIO, and data for the ShiftRegister

Arguments:

*pin_cfg is an array of [dsy_gpio_pin](#) corresponding the the Pins enum above. num_daisy_chained (default = 1) is the number of 595 devices daisy chained together.

8.47.2.2 Set()

```
void ShiftRegister595::Set (
    uint8_t idx,
    bool state )
```

Sets the state of the specified output. The index starts with QA on the first device and ends with QH on the last device.

a true state will set the output HIGH, while a false state will set the output LOW.

8.47.2.3 Write()

```
void ShiftRegister595::Write ( )
```

Writes the states of shift register out to the connected devices.

The documentation for this class was generated from the following files:

- src/dev_sr_595.h
- src/dev_sr_595.cpp

8.48 daisy::SpiHandle Class Reference

Public Member Functions

- void **Init** ()
- void **BlockingTransmit** (uint8_t *buff, size_t size)

The documentation for this class was generated from the following files:

- src/per_spi.h
- src/per_spi.cpp

8.49 SSD1309_t Struct Reference

Public Attributes

- uint16_t **CurrentX**
- uint16_t **CurrentY**
- uint8_t **Inverted**
- uint8_t **Initialized**

The documentation for this struct was generated from the following file:

- src/hid_oled_display.cpp

8.50 daisy::Switch Class Reference

Public Types

- enum [Type](#) { **TYPE_TOGGLE**, **TYPE_MOMENTARY** }
- enum [Polarity](#) { **POLARITY_NORMAL**, **POLARITY_INVERTED** }
- enum [Pull](#) { **PULL_UP**, **PULL_DOWN**, **PULL_NONE** }

Public Member Functions

- void [Init](#) ([dsy_gpio_pin](#) pin, float update_rate, [Type](#) t, [Polarity](#) pol, [Pull](#) pu)
- void **Init** ([dsy_gpio_pin](#) pin, float update_rate)
- void [Debounce](#) ()
- bool [RisingEdge](#) () const
- bool [FallingEdge](#) () const
- bool [Pressed](#) () const
- float [TimeHeldMs](#) () const

8.50.1 Member Enumeration Documentation

8.50.1.1 Polarity

```
enum daisy::Switch::Polarity
```

Specifies whether the pressed is HIGH or LOW.

8.50.1.2 Pull

```
enum daisy::Switch::Pull
```

Specifies whether to use built-in Pull Up/Down resistors to hold button at a given state when not engaged.

8.50.1.3 Type

```
enum daisy::Switch::Type
```

Specifies the expected behavior of the switch

8.50.2 Member Function Documentation

8.50.2.1 Debounce()

```
void Switch::Debounce ( )
```

Called at `update_rate` to debounce and handle timing for the switch. In order for events not to be missed, its important that the Edge/Pressed checks be made at the same rate as the debounce function is being called.

8.50.2.2 FallingEdge()

```
bool daisy::Switch::FallingEdge ( ) const [inline]
```

Returns true if the button was just released

8.50.2.3 Init()

```
void Switch::Init (
    dsy_gpio_pin pin,
    float update_rate,
    Type t,
    Polarity pol,
    Pull pu )
```

Initializes the switch object with a given port/pin combo. Parameters: - pin: port/pin object to tell the switch which hardware pin to use.

- `update_rate`: the rate at which the [Debounce\(\)](#) function will be called. (used for timing).
- `t`: switch type – Default: `TYPE_MOMENTARY`
- `pol`: switch polarity – Default: `POLARITY_INVERTED`
- `pu`: switch pull up/down – Default: `PULL_UP`

8.50.2.4 `Pressed()`

```
bool daisy::Switch::Pressed ( ) const [inline]
```

Returns true if the button is held down (or if the toggle is on).

8.50.2.5 `RisingEdge()`

```
bool daisy::Switch::RisingEdge ( ) const [inline]
```

Returns true if a button was just pressed.

8.50.2.6 `TimeHeldMs()`

```
float daisy::Switch::TimeHeldMs ( ) const [inline]
```

Returns the time in milliseconds that the button has been held (or toggle has been on)

The documentation for this class was generated from the following files:

- `src/hid_switch.h`
- `src/hid_switch.cpp`

8.51 `uart_handle` Struct Reference

Public Attributes

- `UART_HandleTypeDef` **huart1**
- `DMA_HandleTypeDef` **hdma_usart1_rx**
- `uint8_t` * **dma_buffer_rx**
- `bool` **receiving**
- `size_t` **rx_size**
- `RingBuffer`< `uint8_t`, 64 > **queue_rx**
- `bool` **rx_active**
- `bool` **tx_active**

The documentation for this struct was generated from the following file:

- `src/per_uart.cpp`

8.52 `daisy::UartHandler` Class Reference

Public Member Functions

- `void` **Init** ()
- `int` **PollReceive** (`uint8_t` *buff, `size_t` size, `uint32_t` timeout)
- `int` **StartRx** (`size_t` size)
- `bool` **RxActive** ()
- `int` **FlushRx** ()
- `int` **PollTx** (`uint8_t` *buff, `size_t` size)
- `uint8_t` **PopRx** ()
- `size_t` **Readable** ()
- `int` **CheckError** ()

8.52.1 Member Function Documentation

8.52.1.1 CheckError()

```
int UartHandler::CheckError ( )
```

Returns the result of HAL_UART_GetError() to the user.

8.52.1.2 FlushRx()

```
int UartHandler::FlushRx ( )
```

Flushes the Receive Queue

8.52.1.3 Init()

```
void UartHandler::Init ( )
```

Initializes the UART Peripheral

8.52.1.4 PollReceive()

```
int UartHandler::PollReceive (
    uint8_t * buff,
    size_t size,
    uint32_t timeout )
```

Reads the amount of bytes in blocking mode with a 10ms timeout.

8.52.1.5 PollTx()

```
int UartHandler::PollTx (
    uint8_t * buff,
    size_t size )
```

Sends an amount of data in blocking mode.

8.52.1.6 PopRx()

```
uint8_t UartHandler::PopRx ( )
```

Pops the oldest byte from the FIFO.

8.52.1.7 Readable()

```
size_t UartHandler::Readable ( )
```

Checks if there are any unread bytes in the FIFO

8.52.1.8 RxActive()

```
bool UartHandler::RxActive ( )
```

Returns whether Rx DMA is listening or not.

8.52.1.9 StartRx()

```
int UartHandler::StartRx (
    size_t size )
```

Starts a DMA Receive callback to fill a buffer of specified size. Data is populated into a FIFO queue, and can be queried with the functions below. Maximum Buffer size is defined above. If a value outside of the maximum is specified, the size will be set to the maximum.

The documentation for this class was generated from the following files:

- src/per_uart.h
- src/per_uart.cpp

8.53 daisy::UsbHandle Class Reference

Public Types

- enum [UsbPeriph](#) { **FS_INTERNAL**, **FS_EXTERNAL**, **FS_BOTH** }
- typedef void(* [ReceiveCallback](#)) (uint8_t *buff, uint32_t *len)

Public Member Functions

- void [Init](#) ([UsbPeriph](#) dev)
- void [TransmitInternal](#) (uint8_t *buff, size_t size)
- void [TransmitExternal](#) (uint8_t *buff, size_t size)
- void [SetReceiveCallback](#) ([ReceiveCallback](#) cb)

8.53.1 Member Typedef Documentation

8.53.1.1 ReceiveCallback

```
typedef void(* daisy::UsbHandle::ReceiveCallback) (uint8_t *buff, uint32_t *len)
```

Function called upon reception of a buffer

8.53.2 Member Enumeration Documentation

8.53.2.1 UsbPeriph

```
enum daisy::UsbHandle::UsbPeriph
```

Specified which of the two USB Peripherals to initialize. FS External D- pin is Pin 37 (GPIO31) FS External D+ pin is Pin 38 (GPIO32)

8.53.3 Member Function Documentation

8.53.3.1 Init()

```
void UsbHandle::Init (
    UsbPeriph dev )
```

Initializes the specified peripheral(s) as USB CDC Devices

8.53.3.2 SetReceiveCallback()

```
void UsbHandle::SetReceiveCallback (
    ReceiveCallback cb )
```

sets the callback to be called upon reception of new data

8.53.3.3 TransmitExternal()

```
void UsbHandle::TransmitExternal (
    uint8_t * buff,
    size_t size )
```

Transmits a buffer of 'size' bytes from a USB port connected to the external USB Pins of the daisy seed.

8.53.3.4 TransmitInternal()

```
void UsbHandle::TransmitInternal (
    uint8_t * buff,
    size_t size )
```

Transmits a buffer of 'size' bytes from the on board USB FS port.

The documentation for this class was generated from the following files:

- src/hid_usb.h
- src/hid_usb.cpp

8.54 WAV_FormatTypeDef Struct Reference

Public Attributes

- uint32_t **ChunkId**
- uint32_t **FileSize**
- uint32_t **FileFormat**
- uint32_t **SubChunk1ID**
- uint32_t **SubChunk1Size**
- uint16_t **AudioFormat**
- uint16_t **NbrChannels**
- uint32_t **SampleRate**
- uint32_t **ByteRate**
- uint16_t **BlockAlign**
- uint16_t **BitPerSample**
- uint32_t **SubChunk2ID**
- uint32_t **SubCHunk2Size**

The documentation for this struct was generated from the following file:

- src/util_wav_format.h

8.55 daisy::WavFileInfo Struct Reference

```
#include <hid_wavplayer.h>
```

Public Attributes

- [WAV_FormatTypeDef](#) **raw_data**
- char **name** [256]

8.55.1 Detailed Description

Struct containing details of Wav File. TODO: add bitrate, samplerate, length, etc.

The documentation for this struct was generated from the following file:

- `src/hid_wavplayer.h`

8.56 daisy::WavPlayer Class Reference

```
#include <hid_wavplayer.h>
```

Public Member Functions

- void [Init](#) ()
- int [Open](#) (size_t sel)
- int [Close](#) ()
- int16_t [Stream](#) ()
- void [Prepare](#) ()
- void [Restart](#) ()
- void [SetLooping](#) (bool loop)
- bool [GetLooping](#) () const
- size_t [GetNumberFiles](#) () const
- size_t [GetCurrentFile](#) () const

8.56.1 Detailed Description

Class for handling playback of WAV files.

TODO:

- Make template-y to reduce memory usage.

8.56.2 Member Function Documentation

8.56.2.1 Close()

```
int WavPlayer::Close ( )
```

Closes whatever file is currently open.

8.56.2.2 GetCurrentFile()

```
size_t daisy::WavPlayer::GetCurrentFile ( ) const [inline]
```

Returns currently selected file.

8.56.2.3 GetLooping()

```
bool daisy::WavPlayer::GetLooping ( ) const [inline]
```

Returns whether the [WavPlayer](#) is looping or not.

8.56.2.4 GetNumberFiles()

```
size_t daisy::WavPlayer::GetNumberFiles ( ) const [inline]
```

Returns the number of files loaded by the [WavPlayer](#)

8.56.2.5 Init()

```
void WavPlayer::Init ( )
```

Initializes the [WavPlayer](#), loading up to max_files of wav files from an SD Card.

8.56.2.6 Open()

```
int WavPlayer::Open (
    size_t sel )
```

Opens the file at index sel for reading.

8.56.2.7 Prepare()

```
void WavPlayer::Prepare ( )
```

Collects buffer for playback when needed.

8.56.2.8 Restart()

```
void WavPlayer::Restart ( )
```

Resets the playback position to the beginning of the file immediately

8.56.2.9 SetLooping()

```
void daisy::WavPlayer::SetLooping (
    bool loop ) [inline]
```

Sets whether or not the current file will repeat after completing playback.

8.56.2.10 Stream()

```
int16_t WavPlayer::Stream ( )
```

Returns the next sample if playing, otherwise returns 0

The documentation for this class was generated from the following files:

- src/hid_wavplayer.h
- src/hid_wavplayer.cpp

Chapter 9

File Documentation

9.1 src/system_stm32h7xx.c File Reference

CMSIS Cortex-Mx Device Peripheral Access Layer System Source File.

```
#include "stm32h7xx.h"
#include <math.h>
```

Macros

- #define **HSE_VALUE** ((uint32_t)25000000)
- #define **CSI_VALUE** ((uint32_t)4000000)
- #define **HSI_VALUE** ((uint32_t)64000000)
- #define **VECT_TAB_OFFSET** 0x00000000UL

Functions

- void **SystemInit** (void)
Setup the microcontroller system Initialize the FPU setting and vector table location configuration.
- void **SystemCoreClockUpdate** (void)
Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock , it can be used by the user application to setup the SysTick timer or configure other parameters.

Variables

- uint32_t **SystemCoreClock** = 64000000
- uint32_t **SystemD2Clock** = 64000000
- const uint8_t **D1CorePrescTable** [16] = {0, 0, 0, 0, 1, 2, 3, 4, 1, 2, 3, 4, 6, 7, 8, 9}

9.1.1 Detailed Description

CMSIS Cortex-Mx Device Peripheral Access Layer System Source File.

Author

MCD Application Team This file provides two functions and one global variable to be called from user application:

- [SystemInit\(\)](#): This function is called at startup just after reset and before branch to main program. This call is made inside the "startup_stm32h7xx.s" file.
- `SystemCoreClock` variable: Contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.
- [SystemCoreClockUpdate\(\)](#): Updates the variable `SystemCoreClock` and must be called whenever the core clock is changed during program execution.

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9.2 src/usbd_cdc_if.c File Reference

: Usb device for Virtual Com Port.

```
#include "usbd_cdc_if.h"
```

Macros

- `#define APP_RX_DATA_SIZE 2048`
- `#define APP_TX_DATA_SIZE 2048`

Functions

- void **dummy_rx_callback** (uint8_t *buf, uint32_t *len)
- uint8_t **CDC_Transmit_FS** (uint8_t *Buf, uint16_t Len)
CDC_Transmit_FS Data to send over USB IN endpoint are sent over CDC interface through this function.
- uint8_t **CDC_Transmit_HS** (uint8_t *Buf, uint16_t Len)
Data to send over USB IN endpoint are sent over CDC interface through this function.
- void **CDC_Set_Rx_Callback_FS** (CDC_ReceiveCallback cb)

Variables

- uint8_t [UserRxBufferFS](#) [2048]
- uint8_t [UserTxBufferFS](#) [2048]
- uint8_t [UserRxBufferHS](#) [2048]
- uint8_t [UserTxBufferHS](#) [2048]
- CDC_ReceiveCallback **rx_callback_fs**
- USBD_HandleTypeDef **hUsbDeviceFS**
- USBD_HandleTypeDef **hUsbDeviceHS**
- USBD_CDC_ItfTypeDef [USBD_Interface_fops_FS](#) = {CDC_Init_FS, CDC_DeInit_FS, CDC_Control_FS, CDC_Receive_FS}
- USBD_CDC_ItfTypeDef [USBD_Interface_fops_HS](#) = {CDC_Init_HS, CDC_DeInit_HS, CDC_Control_HS, CDC_Receive_HS}

9.2.1 Detailed Description

: Usb device for Virtual Com Port.

Version

: v1.0_Cube

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9.3 src/usbd_cdc_if.h File Reference

: Header for [usbd_cdc_if.c](#) file.

```
#include "usbd_cdc.h"
```

Typedefs

- typedef void(* **CDC_ReceiveCallback**) (uint8_t *buf, uint32_t *size)

Functions

- void **CDC_Set_Rx_Callback_FS** (CDC_ReceiveCallback cb)
- uint8_t **CDC_Transmit_FS** (uint8_t *Buf, uint16_t Len)
CDC_Transmit_FS Data to send over USB IN endpoint are sent over CDC interface through this function.
- uint8_t **CDC_Transmit_HS** (uint8_t *Buf, uint16_t Len)
Data to send over USB IN endpoint are sent over CDC interface through this function.

Variables

- USB_D_CDC_ItfTypeDef [USB_D_Interface_fops_FS](#)
- USB_D_CDC_ItfTypeDef [USB_D_Interface_fops_HS](#)

9.3.1 Detailed Description

: Header for [usbd_cdc_if.c](#) file.

Version

: v1.0_Cube

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9.4 src/usbd_conf.c File Reference

: This file implements the board support package for the USB device library

```
#include "stm32h7xx.h"
#include "stm32h7xx_hal.h"
#include "usbd_def.h"
#include "usbd_core.h"
```

Functions

- void **Error_Handler** (void)
- USB_StatusTypeDef **USB_Get_USB_Status** (HAL_StatusTypeDef hal_status)
Returns the USB status depending on the HAL status:
- void **HAL_PCD_MspInit** (PCD_HandleTypeDef *pcdHandle)
- void **HAL_PCD_MspDeInit** (PCD_HandleTypeDef *pcdHandle)
- void **HAL_PCD_SetupStageCallback** (PCD_HandleTypeDef *hpcd)
Setup stage callback.
- void **HAL_PCD_DataOutStageCallback** (PCD_HandleTypeDef *hpcd, uint8_t epnum)
Data Out stage callback.
- void **HAL_PCD_DataInStageCallback** (PCD_HandleTypeDef *hpcd, uint8_t epnum)
Data In stage callback.
- void **HAL_PCD_SOFCallback** (PCD_HandleTypeDef *hpcd)
SOF callback.
- void **HAL_PCD_ResetCallback** (PCD_HandleTypeDef *hpcd)
Reset callback.
- void **HAL_PCD_SuspendCallback** (PCD_HandleTypeDef *hpcd)
Suspend callback. When Low power mode is enabled the debug cannot be used (IAR, Keil doesn't support it)
- void **HAL_PCD_ResumeCallback** (PCD_HandleTypeDef *hpcd)
Resume callback. When Low power mode is enabled the debug cannot be used (IAR, Keil doesn't support it)
- void **HAL_PCD_ISOOUTIncompleteCallback** (PCD_HandleTypeDef *hpcd, uint8_t epnum)
ISOOUTIncomplete callback.
- void **HAL_PCD_ISOINIncompleteCallback** (PCD_HandleTypeDef *hpcd, uint8_t epnum)
ISOINIncomplete callback.
- void **HAL_PCD_ConnectCallback** (PCD_HandleTypeDef *hpcd)
Connect callback.
- void **HAL_PCD_DisconnectCallback** (PCD_HandleTypeDef *hpcd)
Disconnect callback.
- USB_StatusTypeDef **USB_LL_Init** (USB_HandleTypeDef *pdev)
Initializes the low level portion of the device driver.
- USB_StatusTypeDef **USB_LL_DeInit** (USB_HandleTypeDef *pdev)
De-Initializes the low level portion of the device driver.
- USB_StatusTypeDef **USB_LL_Start** (USB_HandleTypeDef *pdev)
Starts the low level portion of the device driver.
- USB_StatusTypeDef **USB_LL_Stop** (USB_HandleTypeDef *pdev)
Stops the low level portion of the device driver.
- USB_StatusTypeDef **USB_LL_OpenEP** (USB_HandleTypeDef *pdev, uint8_t ep_addr, uint8_t ep_type, uint16_t ep_mps)
Opens an endpoint of the low level driver.
- USB_StatusTypeDef **USB_LL_CloseEP** (USB_HandleTypeDef *pdev, uint8_t ep_addr)
Closes an endpoint of the low level driver.
- USB_StatusTypeDef **USB_LL_FlushEP** (USB_HandleTypeDef *pdev, uint8_t ep_addr)
Flushes an endpoint of the Low Level Driver.
- USB_StatusTypeDef **USB_LL_StallEP** (USB_HandleTypeDef *pdev, uint8_t ep_addr)
Sets a Stall condition on an endpoint of the Low Level Driver.
- USB_StatusTypeDef **USB_LL_ClearStallEP** (USB_HandleTypeDef *pdev, uint8_t ep_addr)
Clears a Stall condition on an endpoint of the Low Level Driver.
- uint8_t **USB_LL_IsStallEP** (USB_HandleTypeDef *pdev, uint8_t ep_addr)
Returns Stall condition.
- USB_StatusTypeDef **USB_LL_SetUSBAddress** (USB_HandleTypeDef *pdev, uint8_t dev_addr)

Assigns a USB address to the device.

- USB_D_StatusTypeDef [USB_D_LL_Transmit](#) (USB_D_HandleTypeDef *pdev, uint8_t ep_addr, uint8_t *pbuf, uint16_t size)

Transmits data over an endpoint.

- USB_D_StatusTypeDef [USB_D_LL_PrepareReceive](#) (USB_D_HandleTypeDef *pdev, uint8_t ep_addr, uint8_t *pbuf, uint16_t size)

Prepares an endpoint for reception.

- uint32_t [USB_D_LL_GetRxDataSize](#) (USB_D_HandleTypeDef *pdev, uint8_t ep_addr)

Returns the last transferred packet size.

- void [USB_D_LL_Delay](#) (uint32_t Delay)

Delays routine for the USB device library.

Variables

- PCD_HandleTypeDef **hpcd_USB_OTG_FS**
- PCD_HandleTypeDef **hpcd_USB_OTG_HS**

9.4.1 Detailed Description

: This file implements the board support package for the USB device library

Version

: v1.0_Cube

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9.4.2 Function Documentation

9.4.2.1 HAL_PCD_ConnectCallback()

```
void HAL_PCD_ConnectCallback (
    PCD_HandleTypeDef * hpcd )
```

Connect callback.

Parameters

<i>hpcd</i>	PCD handle
-------------	------------

Return values

<i>None</i>	
-------------	--

9.4.2.2 HAL_PCD_DataInStageCallback()

```
void HAL_PCD_DataInStageCallback (
    PCD_HandleTypeDef * hpcd,
    uint8_t epnum )
```

Data In stage callback.

Parameters

<i>hpcd</i>	PCD handle
<i>epnum</i>	Endpoint number

Return values

<i>None</i>	
-------------	--

9.4.2.3 HAL_PCD_DataOutStageCallback()

```
void HAL_PCD_DataOutStageCallback (
    PCD_HandleTypeDef * hpcd,
    uint8_t epnum )
```

Data Out stage callback.

Parameters

<i>hpcd</i>	PCD handle
<i>epnum</i>	Endpoint number

Return values

<i>None</i>	
-------------	--

9.4.2.4 HAL_PCD_DisconnectCallback()

```
void HAL_PCD_DisconnectCallback (
    PCD_HandleTypeDef * hpcd )
```

Disconnect callback.

Parameters

<i>hpcd</i>	PCD handle
-------------	------------

Return values

<i>None</i>	
-------------	--

9.4.2.5 HAL_PCD_ISOINIncompleteCallback()

```
void HAL_PCD_ISOINIncompleteCallback (
    PCD_HandleTypeDef * hpcd,
    uint8_t epnum )
```

ISOINIncomplete callback.

Parameters

<i>hpcd</i>	PCD handle
<i>epnum</i>	Endpoint number

Return values

<i>None</i>	
-------------	--

9.4.2.6 HAL_PCD_ISOOUTIncompleteCallback()

```
void HAL_PCD_ISOOUTIncompleteCallback (
    PCD_HandleTypeDef * hpcd,
    uint8_t epnum )
```

ISOOUTIncomplete callback.

Parameters

<i>hpcd</i>	PCD handle
<i>epnum</i>	Endpoint number

Return values

<i>None</i>	
-------------	--

9.4.2.7 HAL_PCD_MspDeInit()

```
void HAL_PCD_MspDeInit (
    PCD_HandleTypeDef * pcdHandle )
```

USB_OTG_FS GPIO Configuration PA12 —> USB_OTG_FS_DP PA11 —> USB_OTG_FS_DM PA9 —> USB_OTG_FS_VBUS

USB_OTG_HS GPIO Configuration PB14 —> USB_OTG_HS_DM PB15 —> USB_OTG_HS_DP

9.4.2.8 HAL_PCD_MspInit()

```
void HAL_PCD_MspInit (
    PCD_HandleTypeDef * pcdHandle )
```

USB_OTG_FS GPIO Configuration PA12 —> USB_OTG_FS_DP PA11 —> USB_OTG_FS_DM PA9 —> USB_OTG_FS_VBUS

USB_OTG_HS GPIO Configuration PB14 —> USB_OTG_HS_DM PB15 —> USB_OTG_HS_DP

9.4.2.9 HAL_PCD_ResetCallback()

```
void HAL_PCD_ResetCallback (
    PCD_HandleTypeDef * hpcd )
```

Reset callback.

Parameters

<i>hpcd</i>	PCD handle
-------------	------------

Return values

<i>None</i>	
-------------	--

9.4.2.10 HAL_PCD_ResumeCallback()

```
void HAL_PCD_ResumeCallback (
    PCD_HandleTypeDef * hpcd )
```

Resume callback. When Low power mode is enabled the debug cannot be used (IAR, Keil doesn't support it)

Parameters

<i>hpcd</i>	PCD handle
-------------	------------

Return values

<i>None</i>	
-------------	--

9.4.2.11 HAL_PCD_SetupStageCallback()

```
void HAL_PCD_SetupStageCallback (
    PCD_HandleTypeDef * hpcd )
```

Setup stage callback.

Parameters

<i>hpcd</i>	PCD handle
-------------	------------

Return values

<i>None</i>	
-------------	--

9.4.2.12 HAL_PCD_SOFCallback()

```
void HAL_PCD_SOFCallback (
    PCD_HandleTypeDef * hpcd )
```

SOF callback.

Parameters

<i>hpcd</i>	PCD handle
-------------	------------

Return values

<i>None</i>	
-------------	--

9.4.2.13 HAL_PCD_SuspendCallback()

```
void HAL_PCD_SuspendCallback (
```

```
PCD_HandleTypeDef * hpcd )
```

Suspend callback. When Low power mode is enabled the debug cannot be used (IAR, Keil doesn't support it)

Parameters

<i>hpcd</i>	PCD handle
-------------	------------

Return values

<i>None</i>	
-------------	--

9.4.2.14 USBD_Get_USB_Status()

```
USB_StatusTypeDef USBD_Get_USB_Status (
    HAL_StatusTypeDef hal_status )
```

Retuns the USB status depending on the HAL status:

Parameters

<i>hal_status</i>	HAL status
-------------------	------------

Return values

<i>USB</i>	status
------------	--------

9.4.2.15 USBD_LL_ClearStallEP()

```
USB_StatusTypeDef USBD_LL_ClearStallEP (
    USB_HandleTypeDef * pdev,
    uint8_t ep_addr )
```

Clears a Stall condition on an endpoint of the Low Level Driver.

Parameters

<i>pdev</i>	Device handle
<i>ep_addr</i>	Endpoint number

Return values

<i>USB</i>	status
------------	--------

9.4.2.16 USBD_LL_CloseEP()

```
USBD_StatusTypeDef USBD_LL_CloseEP (
    USBD_HandleTypeDef * pdev,
    uint8_t ep_addr )
```

Closes an endpoint of the low level driver.

Parameters

<i>pdev</i>	Device handle
<i>ep_addr</i>	Endpoint number

Return values

<i>USBD</i>	status
-------------	--------

9.4.2.17 USBD_LL_DeInit()

```
USBD_StatusTypeDef USBD_LL_DeInit (
    USBD_HandleTypeDef * pdev )
```

De-Initializes the low level portion of the device driver.

Parameters

<i>pdev</i>	Device handle
-------------	---------------

Return values

<i>USBD</i>	status
-------------	--------

9.4.2.18 USBD_LL_Delay()

```
void USBD_LL_Delay (
    uint32_t Delay )
```

Delays routine for the USB device library.

Parameters

<i>Delay</i>	Delay in ms
--------------	-------------

Return values

<i>None</i>	
-------------	--

9.4.2.19 USBD_LL_FlushEP()

```
USB_StatusTypeDef USBD_LL_FlushEP (
    USB_HandleTypeDef * pdev,
    uint8_t ep_addr )
```

Flushes an endpoint of the Low Level Driver.

Parameters

<i>pdev</i>	Device handle
<i>ep_addr</i>	Endpoint number

Return values

<i>USB</i>	status
------------	--------

9.4.2.20 USBD_LL_GetRxDataSize()

```
uint32_t USBD_LL_GetRxDataSize (
    USB_HandleTypeDef * pdev,
    uint8_t ep_addr )
```

Returns the last transfered packet size.

Parameters

<i>pdev</i>	Device handle
<i>ep_addr</i>	Endpoint number

Return values

<i>Recived</i>	Data Size
----------------	-----------

9.4.2.21 USBD_LL_Init()

```
USB_StatusTypeDef USBD_LL_Init (
    USB_HandleTypeDef * pdev )
```

Initializes the low level portion of the device driver.

Parameters

<i>pdev</i>	Device handle
-------------	---------------

Return values

<i>USB_D</i>	status
--------------	--------

9.4.2.22 USB_D_LL_IsStallEP()

```
uint8_t USB_D_LL_IsStallEP (
    USB_D_HandleTypeDef * pdev,
    uint8_t ep_addr )
```

Returns Stall condition.

Parameters

<i>pdev</i>	Device handle
<i>ep_addr</i>	Endpoint number

Return values

<i>Stall</i>	(1: Yes, 0: No)
--------------	-----------------

9.4.2.23 USB_D_LL_OpenEP()

```
USB_D_StatusTypeDef USB_D_LL_OpenEP (
    USB_D_HandleTypeDef * pdev,
    uint8_t ep_addr,
    uint8_t ep_type,
    uint16_t ep_mps )
```

Opens an endpoint of the low level driver.

Parameters

<i>pdev</i>	Device handle
<i>ep_addr</i>	Endpoint number
<i>ep_type</i>	Endpoint type
<i>ep_mps</i>	Endpoint max packet size

Return values

<i>USB</i>	status
------------	--------

9.4.2.24 USBD_LL_PrepareReceive()

```
USB_StatusTypeDef USBD_LL_PrepareReceive (
    USB_HandleTypeDef * pdev,
    uint8_t ep_addr,
    uint8_t * pbuf,
    uint16_t size )
```

Prepares an endpoint for reception.

Parameters

<i>pdev</i>	Device handle
<i>ep_addr</i>	Endpoint number
<i>pbuf</i>	Pointer to data to be received
<i>size</i>	Data size

Return values

<i>USB</i>	status
------------	--------

9.4.2.25 USBD_LL_SetUSBAddress()

```
USB_StatusTypeDef USBD_LL_SetUSBAddress (
    USB_HandleTypeDef * pdev,
    uint8_t dev_addr )
```

Assigns a USB address to the device.

Parameters

<i>pdev</i>	Device handle
<i>dev_addr</i>	Device address

Return values

<i>USB</i>	status
------------	--------

9.4.2.26 USBD_LL_StallEP()

```
USB_StatusTypeDef USBD_LL_StallEP (
    USB_HandleTypeDef * pdev,
    uint8_t ep_addr )
```

Sets a Stall condition on an endpoint of the Low Level Driver.

Parameters

<i>pdev</i>	Device handle
<i>ep_addr</i>	Endpoint number

Return values

<i>USB</i>	status
------------	--------

9.4.2.27 USBD_LL_Start()

```
USB_StatusTypeDef USBD_LL_Start (
    USB_HandleTypeDef * pdev )
```

Starts the low level portion of the device driver.

Parameters

<i>pdev</i>	Device handle
-------------	---------------

Return values

<i>USB</i>	status
------------	--------

9.4.2.28 USBD_LL_Stop()

```
USB_StatusTypeDef USBD_LL_Stop (
    USB_HandleTypeDef * pdev )
```

Stops the low level portion of the device driver.

Parameters

<i>pdev</i>	Device handle
-------------	---------------

Return values

<i>USB</i>	status
------------	--------

9.4.2.29 USB_LL_Transmit()

```

USB_StatusTypeDef USB_LL_Transmit (
    USB_HandleTypeDef * pdev,
    uint8_t ep_addr,
    uint8_t * pbuf,
    uint16_t size )

```

Transmits data over an endpoint.

Parameters

<i>pdev</i>	Device handle
<i>ep_addr</i>	Endpoint number
<i>pbuf</i>	Pointer to data to be sent
<i>size</i>	Data size

Return values

<i>USB</i>	status
------------	--------

9.5 src/usbd_conf.h File Reference

: Header for [usbd_conf.c](#) file.

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "stm32h7xx.h"
#include "stm32h7xx_hal.h"

```

Macros

- #define **USB_MAX_NUM_INTERFACES** 1U
- #define **USB_MAX_NUM_CONFIGURATION** 1U
- #define **USB_MAX_STR_DESC_SIZ** 512U
- #define **USB_SUPPORT_USER_STRING** 0U
- #define **USB_DEBUG_LEVEL** 3U
- #define **USB_LPM_ENABLED** 0U
- #define **USB_SELF_POWERED** 1U

- #define **DEVICE_FS** 0
- #define **DEVICE_HS** 1
- #define **USBD_malloc** malloc
- #define **USBD_free** free
- #define **USBD_memset** memset
- #define **USBD_memcpy** memcpy
- #define **USBD_Delay** HAL_Delay
- #define **USBD_UsrLog**(...)
- #define **USBD_ErrLog**(...)
- #define **USBD_DbgLog**(...)

9.5.1 Detailed Description

: Header for [usbd_conf.c](#) file.

Version

: v1.0_Cube

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9.6 src/usbd_desc.c File Reference

: This file implements the USB device descriptors.

```
#include "usbd_core.h"
#include "usbd_desc.h"
#include "usbd_conf.h"
```

Macros

- #define **USBD_VID** 1155
- #define **USBD_LANGID_STRING** 1033
- #define **USBD_MANUFACTURER_STRING** "Electrosmith"
- #define **USBD_PID_HS** 22336
- #define **USBD_PRODUCT_STRING_HS** "Daisy Seed External"
- #define **USBD_CONFIGURATION_STRING_HS** "CDC Config"
- #define **USBD_INTERFACE_STRING_HS** "CDC Interface"
- #define **USBD_PID_FS** 22336
- #define **USBD_PRODUCT_STRING_FS** "Daisy Seed Built In"
- #define **USBD_CONFIGURATION_STRING_FS** "CDC Config"
- #define **USBD_INTERFACE_STRING_FS** "CDC Interface"

Functions

- `uint8_t * USBD_FS_DeviceDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the device descriptor.
- `uint8_t * USBD_FS_LangIDStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the LangID string descriptor.
- `uint8_t * USBD_FS_ManufacturerStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the manufacturer string descriptor.
- `uint8_t * USBD_FS_ProductStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the product string descriptor.
- `uint8_t * USBD_FS_SerialStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the serial number string descriptor.
- `uint8_t * USBD_FS_ConfigStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the configuration string descriptor.
- `uint8_t * USBD_FS_InterfaceStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the interface string descriptor.
- `uint8_t * USBD_HS_DeviceDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the device descriptor.
- `uint8_t * USBD_HS_LangIDStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the LangID string descriptor.
- `uint8_t * USBD_HS_ManufacturerStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the manufacturer string descriptor.
- `uint8_t * USBD_HS_ProductStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the product string descriptor.
- `uint8_t * USBD_HS_SerialStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the serial number string descriptor.
- `uint8_t * USBD_HS_ConfigStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the configuration string descriptor.
- `uint8_t * USBD_HS_InterfaceStrDescriptor` (`USB_SpeedTypeDef speed`, `uint16_t *length`)
Return the interface string descriptor.

Variables

- `USB_DescriptorsTypeDef FS_Desc`
- `__ALIGN_BEGIN uint8_t USBD_FS_DeviceDesc [USB_LEN_DEV_DESC] __ALIGN_END`
- `USB_DescriptorsTypeDef HS_Desc`

9.6.1 Detailed Description

: This file implements the USB device descriptors.

: Header for `usb_conf.c` file.

Version

: v1.0_Cube

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