

Figure 1. Structure of the UI Component. The Class Diagram shows how the UI components interact with each other.

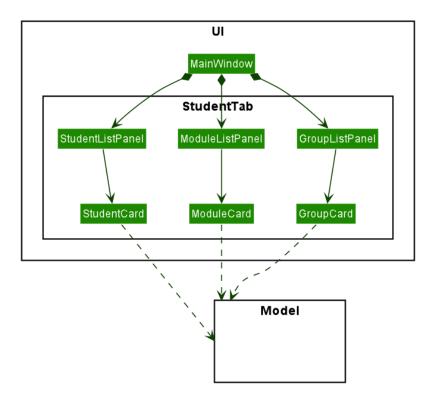


Figure 2. Structure of the Student Tab Component. The Class Diagram shows how the components in the Student Tab interact with each other.

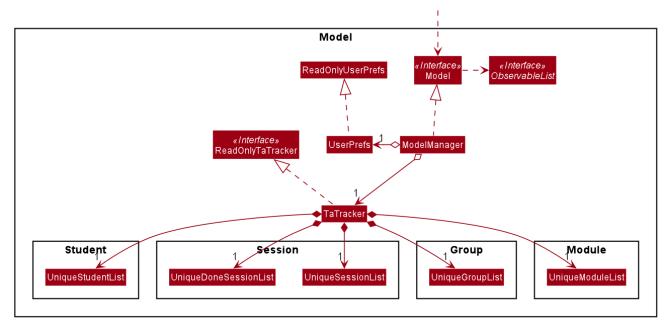


Figure 3. Structure of the Model Component. The Class Diagram shows how the different Model components interact with each other.

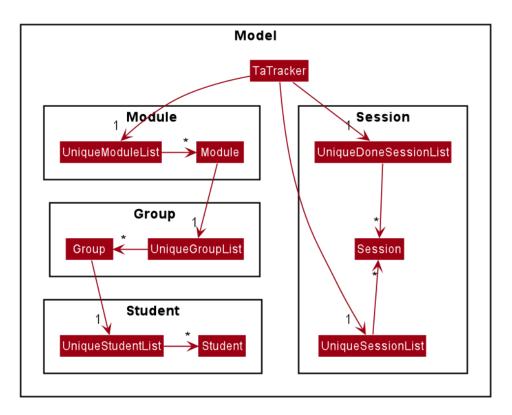


Figure 4. Model Components - Class Diagram. The Class Diagram shows the relationship between the different classes in the Model component.

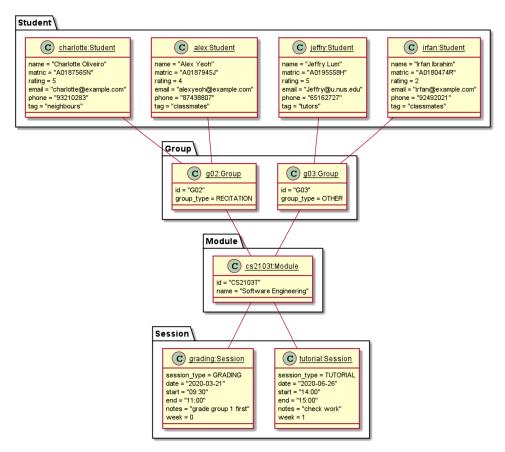


Figure 5. Model Components - Object Diagram. The Object Diagram shows an example of the relationship between the different Model objects. This example is based on the state of TA-Tracker when it is first run (without any user data).

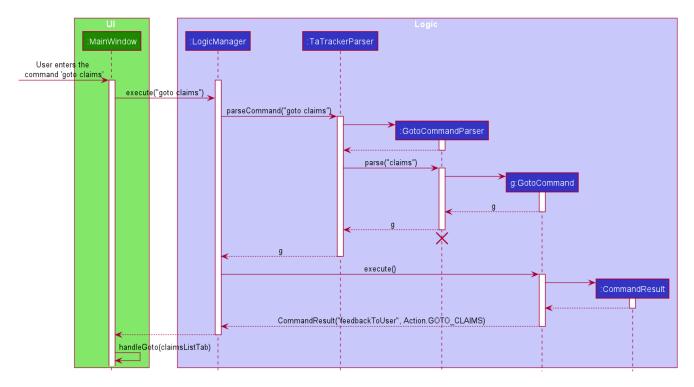
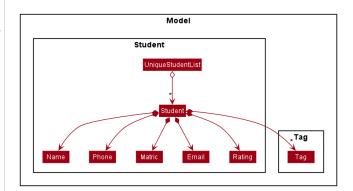


Figure 6. Sequence Diagram for Goto Claims Command. The Sequence Diagram shows the interactions between the Logic and UI components of the TA-Tracker when the user enters the command goto claims.

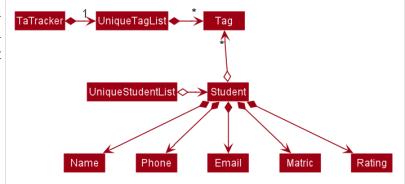
## **Description**

Structure of the Student Component. The *Class Diagram* shows how different classes are related in the functioning of a Student Object.

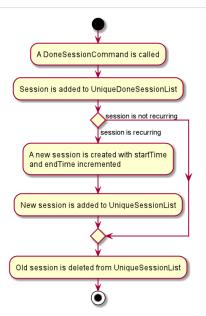
## Diagram



As a more 00P model, we can store a Tag list in TaTracker, which Student can reference. This is an example of what such a model may look like.



Session Done- Activity Diagram. The following *Activity Diagram* describes how TaTracker is updated when a SessionDone command is entered.



Claims View - Class Diagram. The following *Class Diagram* shows how different classes are related in the functioning of the **Claims View**.

