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Title: Machine Learning for Cryptanalysis

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Abstract

Lightweight cryptography involves cryptography subject to constraints such as area and power consumption. In 2019, NIST organised a currently ongoing competition for lightweight authenticated encryption. This competition, currently in its final stage, has narrowed down the initial 57 submissions to 10 finalists, of which includes the cipher known as ASCON. Concurrent with this was a research paper published by Gohr in 2019. Here, it was shown that it was possible to apply deep learning to cryptanalysis. More specifically, it was possible to design a neural distinguisher for the Speck 32/64 cipher, where for a specified input difference, it was possible to distinguish between ciphertext pairs that had this input difference and a random one via classification.

In this study, we provide an amalgamation of these two advances. Here, we first attempt to apply Gohr’s neural network architecture to the round function of the ASCON cipher. Following this, we attempt to improve on the architecture in hopes of greater accuracy. The primary result found was that Gohr’s network architecture had the ability to learn well up to 3.5 rounds of the ASCON round function. Following this, we were able to provide modifications for marginal improvement in accuracy of the 4 round case.

Keywords - cryptanalysis, deep learning, lightweight cryptography

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1 Introduction

In 2017, the National Institute of Standards and Technology(NIST) organised the Competition for Authenticated Encryption: Security, Applicability, and Robustness (CAESAR). Among the submissions include the lightweight category, where cipher submissions are selected based on their suitability for devices with important constraints such as area and energy consumption (Gerault, Peyrin, & Tan, 2021). Also, in 2019, NIST organised the currently ongoing NIST Lightweight Cryptography competition. The ASCON cipher was chosen as the primary choice in the lightweight category of CAESAR and is currently one of the finalists for the Lightweight Cryptography competition, among 57 submissions. It consists of multiple variants such as ASCON-128, ASCON-HASH and ASCON-128a. Having gone through multiple instances of public evaluation, ASCON-128 and ASCON-128a both show no indication of weakness (Dobraunig, Eichlseder, Mendel, & Schl  ffer, 2019).

In recent years, deep learning has also progressed significantly with a multitude of applications in areas such as image recognition, speech processing and signal processing (Goodfellow, Bengio, & Courville, 2016). Among the progress includes work directed towards cryptographic applications (Breier et al., 2018). In 2019, Gohr used deep learning to aid in cryptanalysis of the Speck32/64 cipher (Gohr, 2019). Here, Gohr proposed a network architecture involving a residual tower of two-layer convolutional networks. With the use of this, it was possible to develop a neural distinguisher for the Speck32/64 cipher. Ciphertext pairs with fixed input differences were able to be distinguished from those of random differences. This also had provided an improvement in classification results compared to previously used purely differential distinguishers.

In this study, we adapt Gohr’s network architecture to the ASCON cipher, specifically the ASCON-128 variant. Here, we use the architecture to create a neural distinguisher for the ASCON round function. For a fixed input difference, we attempt to classify ciphertext outputs with the fixed input difference apart from those with random input difference. This was conducted for multiple rounds of the ASCON round function. We then attempt to apply variants of the architecture, in hopes of better accuracy.

2 ASCON

We first provide a brief description of the ASCON cipher (Dobraunig et al., 2019). It is to be noted that the ASCON-128 variant has been coded in the appendix. This will include terminology, the overall algorithm and descriptions of the initialisation, processing associated data, processing plaintext and ciphertext and the round function itself.

2.1 Terminology

Table 1 is a list of terminology used for the description of the components of ASCON later as well as the ASCON algorithm itself.

Notation	
Term	Definition
K, k	Secret key K , where size of $K \leq 160$ bits, keysize is denoted as k
N	128 bit nonce
T	128 bit tag
P, C, A	Plaintext P , Ciphertext C and Associated data A (also expressed in r -bit blocks P_i, C_i, A_i)
M, H	Message M and hash value H ((also expressed in r -bit blocks M_i, H_i)
\perp	Error in verifying authenticated ciphertext
S, S_r, S_c	320 bit state S of the sponge construction, r -bit rate of S and c -bit capacity of S where $S = S_r S_c$ i.e. $c = 320 - r$
p, p^a, p^b	Permutation p , where p^a, p^b represent a and b rounds of permutation
$x \in \{0, 1\}^k$	Bit string x of length k , if $k = *$ then x has variable length
0^k	Bit string of length k consisting of 0-bits, if $k = *$ then is of variable length
$ x $	Bit-length of x
$\lfloor x \rfloor^k, \lceil x \rceil^k$	Bitstring x truncated to most and least significant k bits respectively
$x y$	Bitstring x concatenated with bitstring y
$x \oplus y$	Bitstring x XORed with bitstring y
$x \odot y$	Bitstring y ANDed with bitstring y
p_c, p_s, p_l	Constant addition, substitution and linear layers of the permutation p
$x \gg i$	Circular shift/ rightwards rotation of bitstring x by i bits
$\mathcal{E}_{k,r,a,b}(K, N, A, P) = (C, T)$	Encryption with parameters k, r, a, b applied to K, N, A, P to output ciphertext C and tag T
$\mathcal{D}_{k,r,a,b}(K, N, A, C, T) = \{P, \perp\}$	Decryption with parameters k, r, a, b applied to K, N, A, C, T to output plaintext P and errorcheck \perp

Table 1: Terminology List

2.2 ASCON Specifications

Here in Table 2 we present a list of specifications for the some of the variants of ASCON. It is to be noted that for this study, we focus on the ASCON-128 variant.

ASCON Variant	Key size $k = K $	Nonce size $ N $	Tag size $ T $	Data block size	Permutation rounds a (p^a)	Permutation rounds b (p^b)
ASCON-128, $\mathcal{E}, \mathcal{D}_{128,64,12,6}$	128	128	128	64	12	6
ASCON-128a, $\mathcal{E}, \mathcal{D}_{128,128,12,8}$	128	128	128	128	12	8

Table 2: Specifications

2.3 ASCON Algorithm

2.3.1 Outline

Here, we provide the algorithm for ASCON as well as a diagram for visualisation.

Algorithm 1 Authenticated Encryption ($\mathcal{E}_{k,r,a,b}(K, N, A, P) = (C, T)$)

Inputs: K, N, A, P
Outputs: $C \in \{0, 1\}^{|P|}, T$
Initialisation:
 $S \leftarrow IV_{k,r,a,b} || K || N$
 $S \leftarrow p^a(S) \oplus (0^{320-k} || K)$
Processing Associated Data:
if $|A| > 0$ **then:**
 $A_1, A_2, \dots, A_s \leftarrow r\text{-bit blocks of } A || 1 || 0^*$
for i in range 1 to s **do:**
 $S \leftarrow p^b((S_r \oplus A_i) || S_c)$
end for
 $S \leftarrow S \oplus (0^{319} || 1)$
end if
Processing Plaintext:
 $P_1, P_2, \dots, P_t \leftarrow r\text{-bit blocks of } P || 1 || 0^*$
for i in range 1 to $t - 1$ **do:**
 $S_r \leftarrow S_r \oplus P_i$
 $C_i \leftarrow S_r$
 $S \leftarrow p^b(S)$
end for
 $S_r \leftarrow S_r \oplus P_t$
 $C'_t \leftarrow \lfloor S_r \rfloor_{|P| \bmod r}$
Finalization:
 $S \leftarrow p^a(S \oplus (0^r || K || 0^{320-r-k}))$
 $T \leftarrow [S]^{128} \oplus [K]^{128}$
return $C = C_1 || C_2 || \dots || C_{t-1} || C'_t, T$

Algorithm 2 Verified Decryption ($\mathcal{D}_{k,r,a,b}(K, N, A, C, T) = \{P, \perp\}$)

Inputs: K, N, A, C, T

Outputs: P or \perp

Initialisation:

$S \leftarrow IV_{k,r,a,b} || K || N$

$S \leftarrow p^a(S) \oplus (0^{320-k} || K)$

Processing Associated Data:

if $|A| > 0$ **then:**

$A_1, A_2, \dots, A_s \leftarrow r\text{-bit blocks of } A || 1 || 0^*$

for i **in range** 1 **to** s **do:**

$S \leftarrow p^b((S_r \oplus A_i) || S_c)$

end for

$S \leftarrow S \oplus (0^{319} || 1)$

end if

Processing Ciphertext:

$C_1, C_2, \dots, C_{t-1}, C'_t \leftarrow r\text{-bit blocks of } C, \text{ where } 0 \leq |C'_t| \leq r$

for i **in range** 1 **to** $t - 1$ **do:**

$P_i \leftarrow S_r \oplus C_i$

$S \leftarrow C_i || S_c$

$S \leftarrow p^b(S)$

end for

$P'_t \leftarrow \lfloor S_r \rfloor_{|C'_t|} \oplus C'_t$

$S_r \leftarrow S_r \oplus (P'_t || 1 || 0^*)$

Finalization:

$S \leftarrow p^a(S \oplus (0^r || K || 0^{320-r-k}))$

$T^* \leftarrow \lceil S \rceil^{128} \oplus \lceil K \rceil^{128}$

if $T^* = T$ **then**

return $P_1 || P_2 || \dots || P_{t-1} || P'_t$

else

return \perp

end if

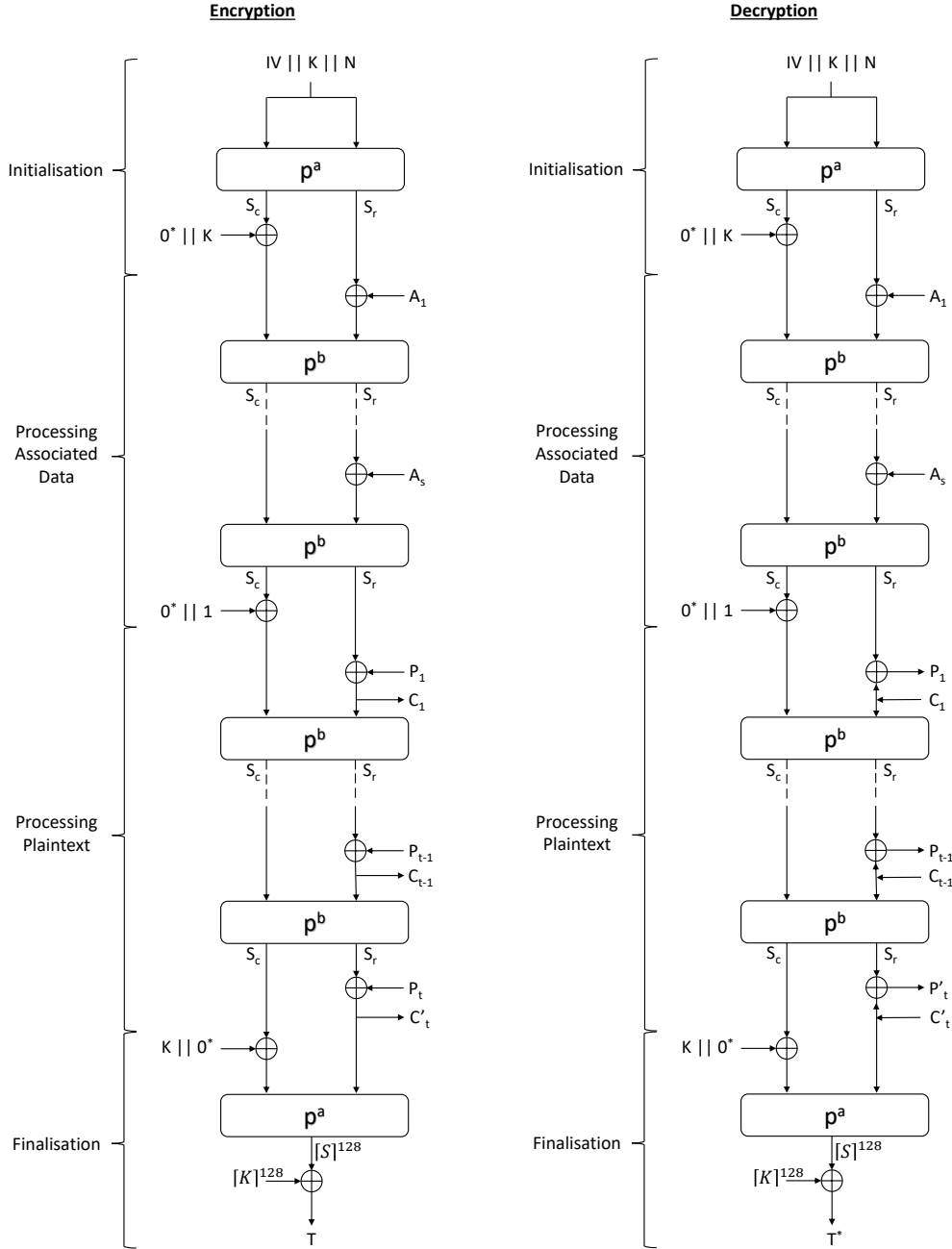


Figure 1: ASCON Algorithm Diagram

2.3.2 Initialisation

In the initialisation phase, an IV is first formed. To do so, secret key K of length k bits and a rate r is chosen. Values a and b for the permutation rounds are also chosen. We then assign the IV as follows.

$$IV \leftarrow k || r || a || b || 0^{160-k} \quad (1)$$

In the case of ASCON-128, with reference to the specifications in section 2.2, $k = 128$, $a = 12$ and $b = 6$. Also, r is set to 64. Expressing each term k, r, a, b as 8 bit integers, we have the IV for ASCON-128 as follows.

$$IV = 0x80400c0600000000 \quad (2)$$

From here, the 320-bit state S assigned, permuted with a rounds of the round function p and XORed with secret key K .

$$\begin{aligned} S &\leftarrow IV || K || N \\ S &\leftarrow p^a(S) \oplus (0^{320-k} || K) \end{aligned} \quad (3)$$

It is to be noted that the state S can be represented as follows, $S = S_r || S_c = x_0 || x_1 || x_2 || x_3 || x_4$. Here, S_r and S_c represent the outer r and inner c bits of S , where $c = 320 - r$. Also, each x_i is a 64 bit block which is a partition of state S .

2.3.3 Processing Associated Data, Plaintext, Ciphertext

When the length of the associated data A is non-zero, we proceed to pad it with a 1-bit and 0-bits to attain a total length which would be a multiple of r . This is then split into r -bit blocks A_1, A_2, \dots, A_s . The same is done for the plaintext. More precisely,

$$\begin{aligned} A_1, A_2, \dots, A_s &\leftarrow A || 1 || 0^{r-1-(|A| \bmod r)} \text{ split into } r\text{-bit blocks} \\ P_1, P_2, \dots, P_t &\leftarrow P || 1 || 0^{r-1-(|P| \bmod r)} \text{ split into } r\text{-bit blocks} \end{aligned} \quad (4)$$

For the ciphertext, padding is only used in the last assignment of S_r in the decryption process. That is,

$$S_r \leftarrow S_r \oplus (P'_t || 1 || 0^{r-1-|C'_t|}) \quad (5)$$

The rest of the details for processing and finalisation can be obtained directly from Algorithms 1 and 2.

2.3.4 Round function

The round function consists of three layers, constant addition p_c , substitution p_s and linear diffusion p_l such that round function $p = p_l \circ p_s \circ p_c$. We describe a single round of p . To begin, 320-bit state S is expressed as $x_0 || x_1 || x_2 || x_3 || x_4$ and constant addition is first applied.

	p^{12}	p^8	p^6
Index	Constant		
0	0xf0	0xb4	0x96
1	0xe1	0xa5	0x87
2	0xd2	0x96	0x78
3	0xc3	0x87	0x69
4	0xb4	0x78	0x5a
5	0xa5	0x69	0x4b
6	0x96	0x5a	
7	0x87	0x4b	
8	0x78		
9	0x69		
10	0x5a		
11	0x4b		

Table 3: Constant Addition Table

Depending on the round (indexed starting from 0) of permutation being run and the number of permutation rounds to be scheduled, we XOR the hexadecimal constant specified in Table 3 with x_2 . For instance, if p^{12} were to be run and it was currently undergoing round 4 of the 12 permutation rounds, we have,

$$x_2 \leftarrow x_2 \oplus 0xc3 \quad (6)$$

From here, substitution is then applied. The five registers x_i are grouped into 5-bit blocks where if $x_i[j]$ were to represent the j^{th} bit in x_i , the j^{th} 5-bit slice would be $x_0[j]||x_1[j]||x_2[j]||x_3[j]||x_4[j]$. From here, each 5-bit slice denoted x is entered into the 5-bit substitution box. The substitution values can be observed from Table 4.

S-box																																	
x		0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f	10	11	12	13	14	15	16	17	18	19	$1a$	$1b$	$1c$	$1d$	$1e$	$1f$
$s(x)$		4	b	$1f$	14	$1a$	15	9	2	$1b$	5	8	12	$1d$	3	6	$1c$	$1e$	13	7	e	0	d	11	18	10	c	1	19	16	a	f	17

Table 4: S-box lookup table (hexadecimal)

Lastly, the linear diffusion layer is applied as follows,

$$\begin{aligned}
x_0 &\leftarrow x_0 \oplus (x_0 \ggg 19) \oplus (x_0 \ggg 28) \\
x_1 &\leftarrow x_1 \oplus (x_1 \ggg 61) \oplus (x_1 \ggg 39) \\
x_2 &\leftarrow x_2 \oplus (x_2 \ggg 1) \oplus (x_2 \ggg 6) \\
x_3 &\leftarrow x_3 \oplus (x_3 \ggg 10) \oplus (x_3 \ggg 17) \\
x_4 &\leftarrow x_4 \oplus (x_4 \ggg 7) \oplus (x_4 \ggg 41)
\end{aligned} \quad (7)$$

3 Deep Learning Preliminaries

We first provide a background for the concepts and terminologies to be used in the network architecture.

3.1 Loss functions

In deep learning, learning algorithms can often be framed in terms of the minimisation or maximisation of some objective function. By minimising or maximising the objective function, in some sense, the optimal parameters for prediction can be obtained. In the case of minimization, this is referred to as a loss function. An instance of a loss function used in this study would be the Mean Squared Error(MSE) (Goodfellow et al., 2016).

Letting \hat{y}_i be the output predicted by the model and y_i the true value of the target variable of n samples, MSE is defined as follows,

$$MSE = \frac{1}{n} \sum_{i=1}^n (\hat{y}_i - y_i)^2 \quad (8)$$

More generally, a loss function J is expressed as

$$J(\theta) = \mathbb{E}_{(x,y) \sim \hat{p}_{data}} L(f(x; \theta), y) \quad (9)$$

where L is the per-example loss function, f is the predicted output from data x and parameter θ , y the target output and \hat{p}_{data} the empirical distribution.

3.2 Optimisation

To minimise the aforementioned loss function, there exists a myriad of optimisation algorithms suited to the task. As analytic methods for solving optimisation problems tend to be costly, iterative methods are usually preferred. Majority of the optimisation methods performed are often referred to as minibatch stochastic methods, where more than one but less than the whole training set is used at once in the optimisation process (Goodfellow et al., 2016).

We first present the concept of momentum, followed by its usage in the Adam optimisation algorithm. Let v be unit velocity and $\alpha \in [0, 1)$, ϵ be parameters chosen by the user. Then, the update process using momentum is as follows,

$$\begin{aligned} v &\leftarrow \alpha v - \epsilon \nabla_{\theta} \left(\frac{1}{m} \sum_{i=1}^m L(f(x^{(i)}; \theta), y^{(i)}) \right) \\ \theta &\leftarrow \theta + v \end{aligned} \quad (10)$$

Here, v accumulates the gradient elements $\nabla_{\theta}(\frac{1}{m} \sum_{i=1}^m L(f(x^{(i)}; \theta), y^{(i)}))$ and then updates the parameter θ accordingly. A larger value of α relative to ϵ increases the effects of previous gradients on the current direction. From this, the Adam algorithm is described in Algorithm 3.

Algorithm 3 Adam Optimiser

Fixed parameters (default value):Step size $\epsilon(0.001)$ Exponential decay rates for moment estimates $\rho_1(0.9), \rho_2(0.999) \in [0, 1)$ Constant $\delta(10^{-8})$ for numerical stabilisation**Initial Parameter:** θ **Initialisation:**Set first and second moment variables, $s, r = 0$ Set time step $t = 0$ **while** stopping criterion not attained **do**Sample minibatch of size m from training set $x^{(1)}, \dots, x^{(m)}$ (Includes target variables $y^{(i)}$.)Compute gradient $g \leftarrow \frac{1}{m} \nabla_{\theta} \sum_{i=1}^m L(f(x^{(i)}; \theta), y^{(i)})$ Update biased moments $s \leftarrow \rho_1 s + (1 - \rho_1)g, r \leftarrow \rho_2 r + (1 - \rho_2)g \odot g$ (\odot represents the Hadamard product)Update time step $t \leftarrow t + 1$ Correcting bias in moments $\hat{s} \leftarrow \frac{s}{1 - \rho_1^t}, \hat{r} \leftarrow \frac{r}{1 - \rho_2^t}$ Update $\theta \leftarrow \theta - \epsilon \frac{\hat{s}}{\sqrt{\hat{r} + \delta}}$ **end while**

3.3 Convolutional Neural Networks

Convolutional Neural Networks are most often used in image recognition tasks (Sultana, Sufian, & Dutta, 2018). They typically consist of three stages. First, multiple convolutions are performed in parallel using the convolution function. This produces a set of linear activations. From here, these activations are run through a non-linear activation function. Finally, a pooling function is used (Goodfellow et al., 2016).

The convolution function s can be interpreted as a weighted averaging of several measurements. More formally, in the case of a single variable t , it is denoted as

$$s(t) = (x * w)(t) = \sum_{a=-\infty}^{\infty} x(a)w(t-a) \quad (11)$$

Here, x is the input function and w the weight function. Intuitively, in the case of a two-dimensional input array, one may visualise it as the dragging of a grid/filter, known as the kernel, containing weights through the array. At each step, the weights contained in the grid have the dot product computed with the weights in the array and then passed through an activation function, resulting in a new two-dimensional array. From here, a final array is obtained via a pooling function. It is to be noted that the size of each step is defined as the stride. Figure 2 provides a visualisation for the kernel.

Pooling can be regarded as an attempt to provide summary statistics for the data. For instance, in the case of max pooling, a new grid of dimensions 2×2 may be dragged through the array, which would output a new array with

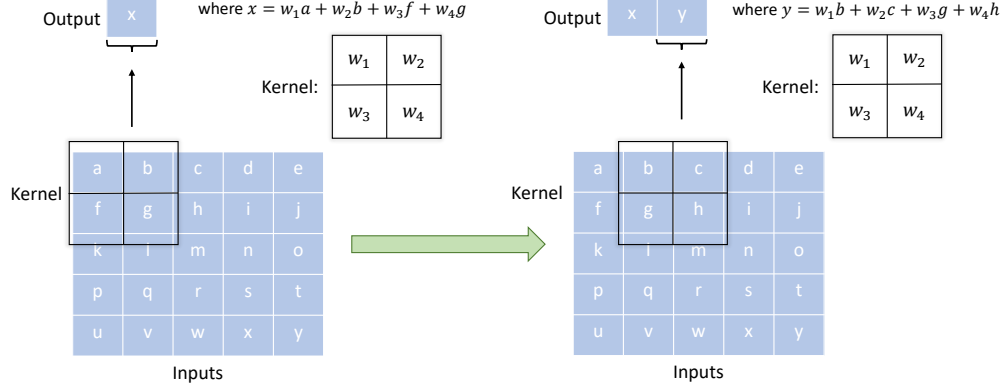


Figure 2: Convolution Diagram

entries being the maximum values of the 2x2 grid at each step.

3.4 Residual Learning

The primary goal of residual neural networks (ResNets) was to correct the degradation problem of neural networks (He, Zhang, Ren, & Sun, 2016). With more layers added into a neural network, the increased depth causes a saturation of accuracy (does not improve) and eventually, a rapid decrease of accuracy. This had not stemmed from overfitting but rather from the increase in the number of layers and is known as the degradation problem.

The solution presented by ResNets was to introduce shortcut connections between layers. For the purposes of this paper, shortcut connections perform the identity mapping and skip one or more layers. These add the inputs x to the output of a set number of layers $F(x)$. A block consisting of layers and a shortcut is defined to be a residual block. A visualisation of the features mentioned is provided in Figure 3.

3.5 Cyclical Learning Rates

Learning rates form a fundamental component of deep neural networks. In the case where stochastic gradient descent is used for parameter optimisation, the parameters are updated as follows,

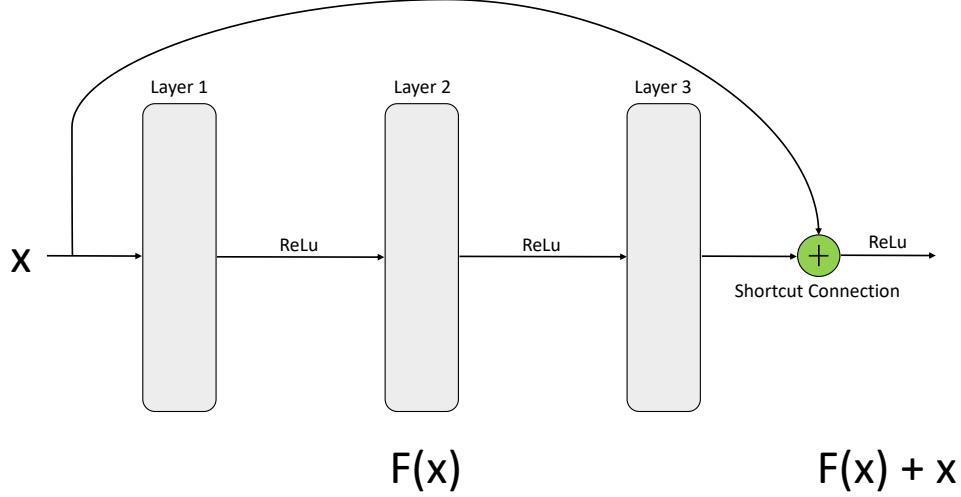


Figure 3: ResNet Block Diagram

$$\theta^t = \theta^{t-1} - \epsilon_t \frac{dL}{d\theta} \quad (12)$$

where t is the time step, L the loss function and ϵ_t the learning rate. The learning rate ϵ_t is typically a single value which decreases during training. Cyclical learning rates (CLR) represent a variant of learning rates and have been used extensively with ResNets (Smith, 2017). Here, the primary advantage that CLR offers would be that little to no additional computation cost is required for its implementation. This is in contrast to adaptive learning rates.

Conceptually, CLR allows for the learning rate to vary between a set range of values. Maximum and minimum values are chosen, with a corresponding step size. The learning rate then varies between the two values depending on the cycle length. Here, cycle length is defined as the number of iterations/batches until the learning rate returns to the initial value and step size, the number of iterations per half cycle. An illustration of this can be observed from Figure 4.

For the selection of the optimal cycle length, it is recommended to have $stepsize = n * numberofepochs$ where n is an integer between 2 and 10.

For the selection of minimum and maximum boundary values for the learning rate, the LR range test is employed. Here, the model is run for several epochs whilst the learning rate is incremented linearly between low and high values. Accuracy is plotted against learning rate and the plot is analysed. The learning rate value where accuracy begins to increase is set as the minimum value. The learning rate value where accuracy decreases, slows, or exhibits ragged behaviour

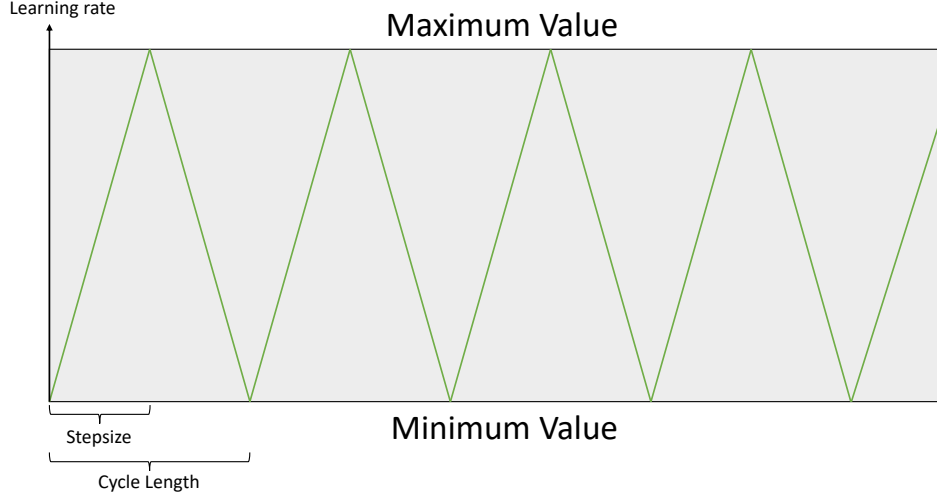


Figure 4: Cyclical Learning Rate (triangular learning rate policy) Diagram

is set as the maximum value. It is to be noted that this could also be done with a loss against learning rate plot.

3.6 Activation Functions

Here, we provide a brief listing of the activation functions to be used later on.

$$\text{Rectified Linear Unit (ReLU): } g(z) = \max\{0, z\} \quad (13)$$

$$\text{Sigmoid: } \sigma(x) = \frac{1}{1 + \exp(-x)} \quad (14)$$

4 Adaptation of the Neural Distinguisher

4.1 Overall Structure

A set of 10^6 320-bit plaintexts is first generated at random. From here, for a specified fixed difference, each of the plaintexts are XORed with the fixed difference with probability 0.5 to obtain a second 320-bit plaintext. Those that are not XORed with the difference have the corresponding second 320-bit plaintext randomly generated. The status of whether the plaintext was XORed is noted down. This way, 10^6 plaintext pairs $(plain_1, plain_2)$ are obtained.

From here, each plaintext is run through the round function p of the ASCON cipher for a specified number of rounds n , i.e. p^n . From this, corresponding

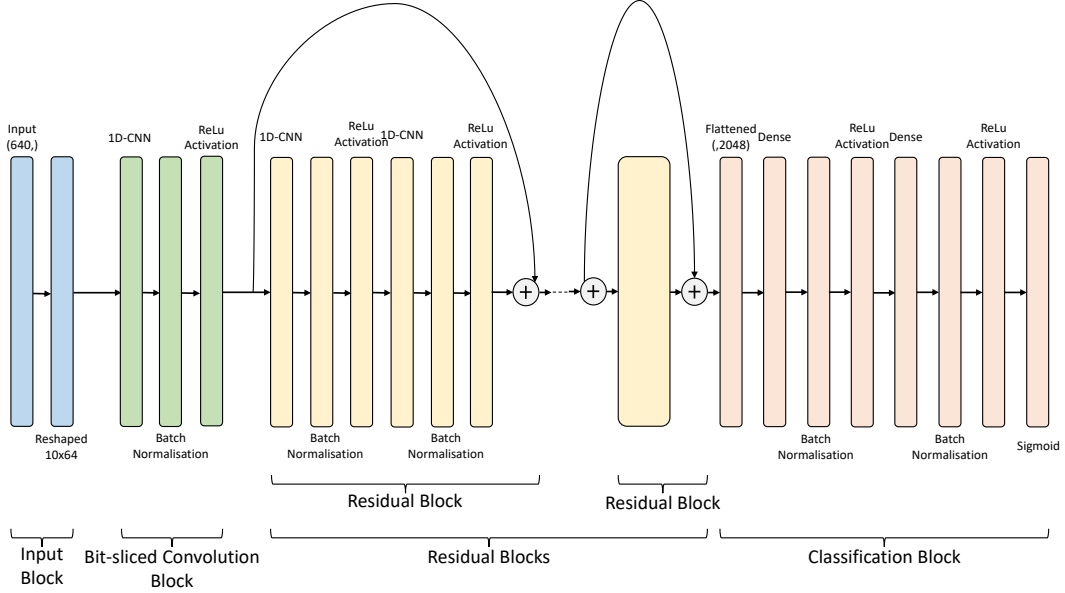


Figure 5: Neural Distinguisher Diagram

320-bit outputs (out_1, out_2) for 10^6 samples are obtained. We attempt to train the network to classify these outputs, separating the output pairs with the fixed difference from those with a random one. It is noted that the coded implementation is available in the appendix.

4.2 Network Architecture

We adopt a similar variant of the base network architecture presented in Gohr’s paper. That is, the neural network first begins with a single bit-sliced convolution. It then takes the form of a residual tower of two-layer convolutional neural network and ends with a densely connected prediction head. Similar to the original architecture, the main parameter to be varied in the tuning of the network would be the depth of the residual tower. The Adam optimiser is used in the compilation. An overall illustration of the network architecture is provided in Figure 5.

4.2.1 Input

The network first takes as input an array of shape $(640,)$. This array is obtained from concatenating the two 320-bit outputs out_1 and out_2 . From here, the input is reshaped into shape 10×64 and connected channels-first mode(transposed) into the bit-sliced convolution block. The 10×64 shape reflects an attempt to emulate the 64-bit partition of the state $S = x_0 || x_1 || x_2 || x_3 || x_4$, similar to how the original architecture mirrored the word-oriented structure of Speck32/64.

4.2.2 Bit-sliced Convolution Block

The bit-sliced convolution block starts with a 1 dimensional convolution (1D-CNN) consisting of 32 filters, no padding, kernel size 1, stride 1 and has output shape 64×32 . After the filters of the 1D CNN are processed, a batch normalisation layer is then applied. Following this, the ReLu activation layer is used to obtain the output. The output of this block is then fed into a collection of residual blocks and is also connected via a shortcut to each residual block's output.

4.2.3 Residual Blocks

Each residual block first begins with a 1D-CNN with 32 filters, padding size 1, stride 1 and kernel size 3. From here, a batch normalisation layer followed by a ReLu activation function layer is applied. This is then repeated, continuing with another 1D-CNN with same specifications, batch normalisation and a ReLu activation function. Finally, the output is connected to the initial input of the residual block via a shortcut connection. The output and initial inputs are added, resulting in the final 64×32 output of the residual block. This is then passed into the subsequent residual block (assuming it is not the last) and the process repeats for the chosen depth/number of residual layers.

4.2.4 Classification Block

Finally, the classification block takes the 64×32 output of the residual block and flattens it into shape $(, 2048)$. This is fed into a dense layer with 64 units, followed by a batch normalisation layer and a ReLu activation function layer. The dense layer, batch normalisation and ReLu is then repeated again. The classification block then ends off with a final dense layer with a sigmoid activation function for the classification output.

4.3 Initial results

With the aid of the secrets module in python, we generated the 10^6 samples. Each sample consisted of an "x" value which was an array consisting of 640 bits from concatenating the outputs of the round function as well as a "y" value which had value 1 if the specified input difference was used and 0 if the input difference was random. These were then fed into the neural network, with a 10/90 split in validation and training data. That is, 10^5 samples were used for validation and 9×10^5 were used for training. Batch sizes of 5000 were fed into the neural network.

Following this, fixed input differences $2^{63} + 2^{127}$ and 2^{63} were used. These had been chosen as they correspond to probability 1 truncated differentials for 4 and 3.5 rounds respectively (Tezcan, 2016). From here, for input difference $2^{63} + 2^{127}$, the neural network was run for 10 epochs with depth of the residual layer ranging from 1, 3, 5, 8 and 10 blocks. This was also conducted with a cyclical learning rate schedule where for epoch i , the corresponding learning

rate was $\alpha + \frac{(n-i) \bmod (n+1)}{n} \times (\beta - \alpha)$, where $\beta = 0.002$, $\alpha = 0.0001$. Here, β and α are the maximum and minimum values chosen respectively, as described in subsection 3.5.

It was found that for data that had undergone 1 to 3 rounds of permutation in the round function, a classification accuracy close to value 1 was attained. However, for data that had undergone 4 to 6 rounds of permutation in the round function, classification accuracy was closer to 0.5 in value.

Similarly, for input difference 2^{63} , 10 epochs were run with a neural network whose residual layer had depth 1. It was also found that the data that underwent rounds 1 to 3 of permutation had high classification accuracy close to value 1 while data that underwent rounds 4 to 6 of permutation had accuracy close to 0.5.

Listed in Table 5 are the best results for each specified input difference and specified number of permutation rounds. In the event that multiple values of residual layer depth attain the same accuracy, the lowest depth is recorded.

Best Results			
Input difference	Permutation Rounds	Depth	Validation Accuracy
$2^{63} + 2^{127}$	1	1	1
$2^{63} + 2^{127}$	2	1	1
$2^{63} + 2^{127}$	3	1	0.999899983406066
$2^{63} + 2^{127}$	4	5	0.503260016441345
$2^{63} + 2^{127}$	5	8	0.503979980945587
$2^{63} + 2^{127}$	6	8	0.503419995307922
2^{63}	1	1	1
2^{63}	2	1	1
2^{63}	3	1	0.999490022659301
2^{63}	4	1	0.504610002040863
2^{63}	5	1	0.501489996910095
2^{63}	6	1	0.502149999141693

Table 5: Classification Results

4.4 Improved results

We attempted to improve upon the baseline results in 5 by varying both parameters and architecture of the network. The primary focus of this was to allow the network to learn for permutation rounds 4 and above. The parameters - learning rate, number of epochs from 10 to 200, residual layer kernel size from 1 to 8, batch sizes 500 and 5000, filter number 32, 64 and 128, activation function stochastic gradient descent(SGD), the number of convolutional blocks in the residual layer(depth) and input shapes 10x64, 64x10, 5x128, 128x5, with and without channels-first mode, were tested individually. Of these, it was found that only changing learning rate had an improvement on the validation accuracy.

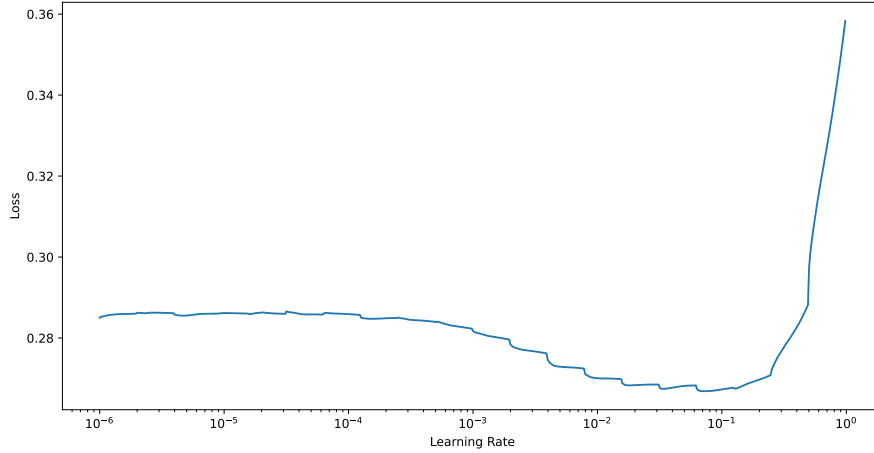


Figure 6: Learning Rate Diagram

As observed from the Figure 6 where the LR range test is performed, the maximum and minimum values lie around 10^{-1} and 10^{-3} respectively. Upon experimentally varying the boundaries, it was found that having the maximum and minimum values set to 0.02 and 0.0001 yielded the best results in validation accuracy. This was run for 50 epochs with the configurations specified in Table 6.

Best Results			
Input difference	Permutation Rounds	Depth	Validation Accuracy
$2^{63} + 2^{127}$	3	1	0.999989986
$2^{63} + 2^{127}$	4	1	0.519309997558593

Table 6: Classification Results

From Figures 7 and 8, it can be observed that the accuracy saturates and is marginally higher than that observed in Table 5.

5 Further Architectures

From here, further attempts at adjusting the network architecture were made. It is noted that the code for each variant is included in the appendix.

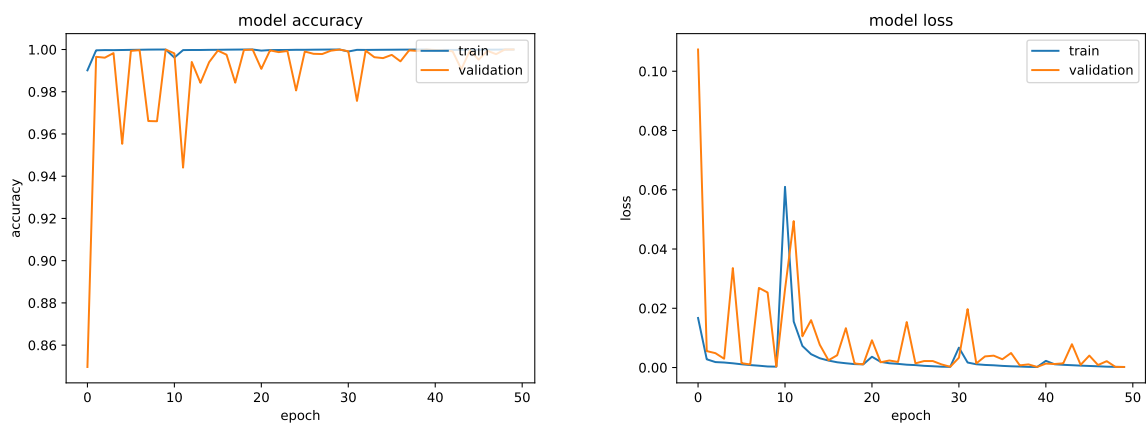


Figure 7: Accuracy and Loss plots of 3 permutation rounds with depth 1

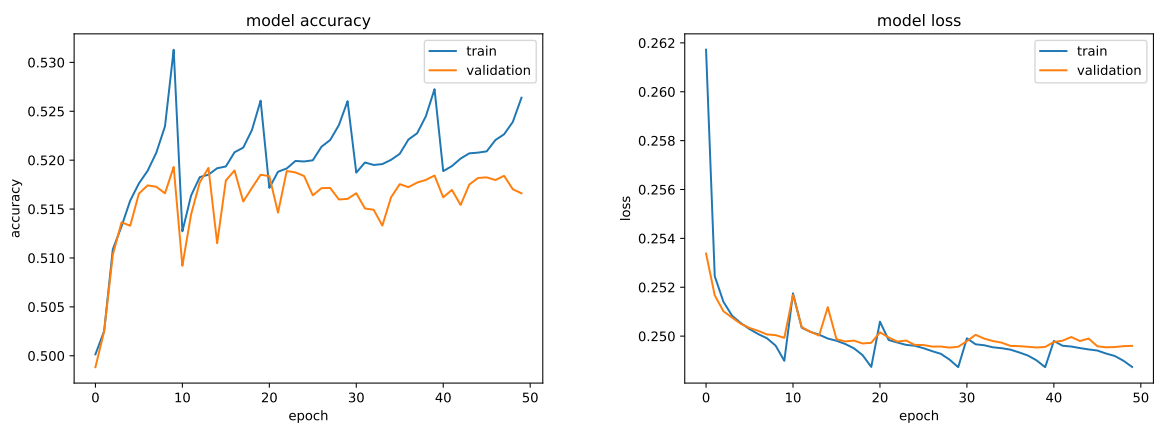


Figure 8: Accuracy and Loss plots of 4 permutation rounds with depth 1

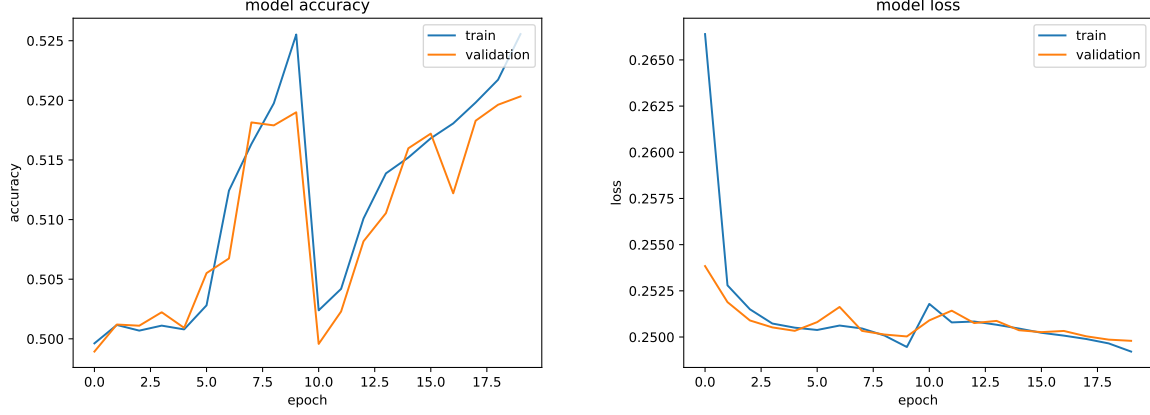


Figure 9: Accuracy and Loss plots of Reshaped inputs with kernel size 9

5.1 Input reshaping for rotations

5.1.1 Motivation and specifications

As will be discussed in later sections, training the network for 3.5 rounds of the round function had yielded high validation accuracy that was close to 1. That is, 3 rounds of the round function followed by only the constant addition and substitution layers. This, coupled with the accuracy dropping significantly once applied to the 4 round case, suggests that the difficulty faced by the network would lie in learning the linear diffusion layer. As an attempt to account for this, we proposed and tested the following input structure which was then fed into the bit-sliced convolution block of the network. The remainder of the network its specifications followed that of the results in Figure 6.

Here, we structured the inputs to have shape 10x128. For each row i of the 10x128 data, it will be of form $(x_{i,out_1}, x_{i,out_2})$, where the first 5 rows are for out_1 and the next 5 for out_2 . An illustration of this is provided in Figure 10.

The motivation for this structure was to allow the network to capture the rotations of the linear diffusion layer, as the convolutions moved across each row. Different kernel sizes would be tested in capturing different degrees of rotation.

5.1.2 Results

After running for 20 epochs with a depth 1 residual layer and kernel sizes from 3 to 32 (note that only up to 32 is required to account for rotations), it was found that the highest validation accuracy of 0.520319998 was attained at kernel size 4, providing only marginal improvement of approximately 0.001. An instance of these experiments is provided in Figure 9.

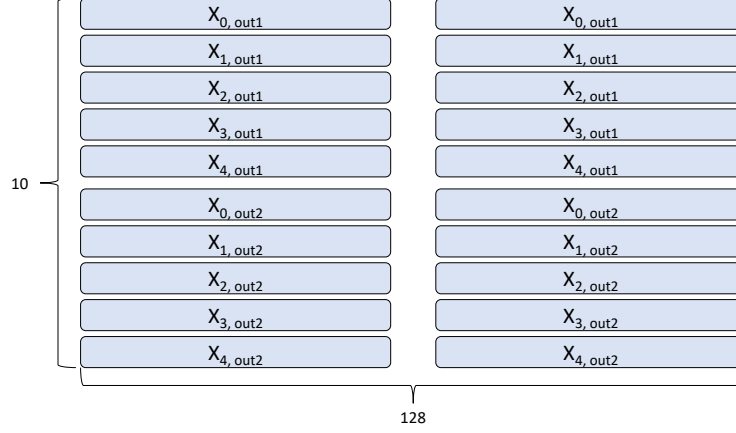


Figure 10: Reshaped Inputs

5.1.3 Adjustments

Following this, we further adjusted the kernel sizes of the residual layer to account for the rotations. To be precise, the depth of the residual layer was set to 7, having 7 residual blocks. The kernel sizes were chosen to be 3, 6, 7, 10, 17, 19, 28 from the various degrees of rotation for each block respectively. This was conducted in with the motivation that each residual block could perhaps individually capture aspects of each rotation.

This was run for 10 epochs. However, the highest validation accuracy attained was only 0.50119.

5.2 Multiple Differential

5.2.1 Background

The second variant involved attempting to make use of multiple differentials. For background, differential cryptanalysis involves the use of input and output differences to obtain key values of a cipher (Biham & Shamir, 1991). In brief, it starts by considering the highest probability input and output differences (α, β) to a round function. From here, inputs (x_1, x_2) that have difference α , are fixed, with round function outputs (y_1, y_2) and ciphertexts (c_1, c_2) obtained. Following this, different key values are brute-forced to map the ciphertexts (c_1, c_2) to the round function outputs and the key value which returns output difference β most frequently will likely be the correct value. An illustration is provided in Figure 11. Multiple differential cryptanalysis seeks to expand upon this by allowing for a set of input differences to be considered together, where their output differences can be different (Blondeau & Gérard, 2011).

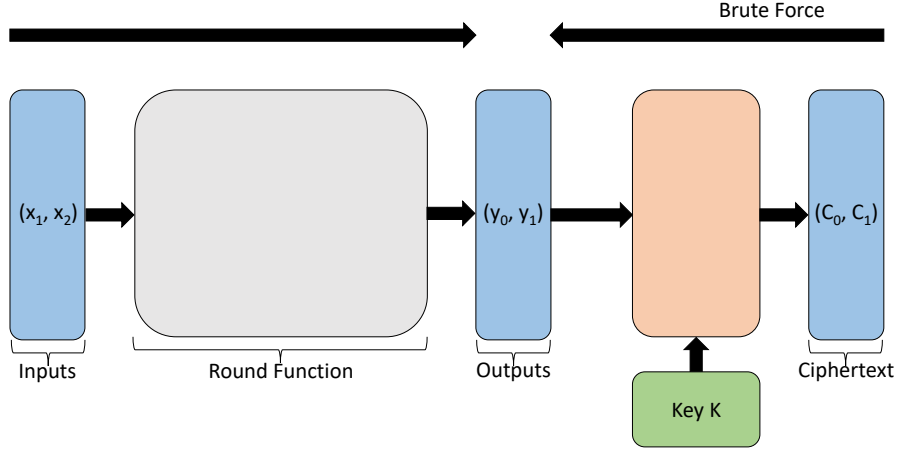


Figure 11: An illustration of differential cryptanalysis

5.2.2 Specifications

With this as motivation, we attempted to adapt a similar structure to this. To emulate this, we considered inputs (x_0, x_1, x_2, x_3) , with each x_i being a 320-bit input to the round function. They were also chosen such that either both pairs, x_0, x_1 and x_2, x_3 , have a fixed input difference or that both have random differences. Intuitively, the idea behind this was to increase the likelihood of the network detecting randomness by having multiple pairs which were related to each other. The remainder of the network followed the initial structure. We then attempted to observe if such a structure would improve the results of the 4 round case.

From here, all combinations of the following specifications were used. Input shapes of 10x128 and 20x64 were tested. The kernel size of the convolutional layers in the residual block was kept to 3 and the number of filters 32. The depth of the residual layer was set to either 1 or 5. Batch size was set to 5000 and the data generated was of size 10^6 , used with a 10/90 split for validation and training. The difference was set to $2^{64} + 2^{127}$ for both differences and this was run for 20 epochs.

5.2.3 Results

Upon running, it was found that the validation accuracy was lower than that of the best observed in Table 6. The highest validation accuracy obtained was only approximately 0.502.

5.3 Biased Inputs

5.3.1 Bias Computation

To further gauge the viability of the experimental set up, we computed the biases of the data. The bias was computed as the probability that two bits, that are inputs for the network, would not share the same bitwise value. Specifically, for the 640-bit input data, the bias for entry i out of 320 was computed by taking XOR of entry i of the two 320-bit inputs. This XOR value was then counted if the value was 1 and the total count was averaged over the size of the dataset. Generally, it was observed that there was a significant drop in bias from the 3.5 rounds to 4 rounds of ASCON round function applied.

5.3.2 Input Modification

From here, we restricted the 640 bit input of the neural network to the bitwise entries with the highest bias values. Specifically, only the entries with bias deviating from 0.5 by at least 0.001 (≤ 0.499 and ≥ 0.501) had their inputs included. The bitwise entries that did not satisfy this criterion had their values set to 0. Intuitively, this was done to reduce the “random noise” induced by input bits whose difference was essentially random. At the same time, this would allow the network to better focus on the bits which carried more information.

This was conducted for data which had undergone 4 rounds of the round function and had input difference $2^{64} + 2^{127}$ used. The table of biases is included as Figure 12. Here, the bitwise entries with the highest deviation from 0.5 in bias are highlighted in yellow. These are the bitwise entries included in each 320 bit neural network input which would make up the 640 bit input.

5.3.3 Results

The network was run on this input with specifications as per the results in Table 6. The highest validation accuracy obtained was 0.5216. The accuracy and loss diagrams are included in Figure 13. This was also rerun with the same specifications but with depth 3 for the residual layer, which yielded highest validation accuracy of 0.5223.

It is to be noted that, while the results produced are similar to those of the reshaped inputs, this had improvement in terms of network learning efficiency compared to that of the reshaped inputs. Each epoch had only taken approximately 80 seconds to run, while the reshaped inputs modification required anywhere from approximately 180 seconds to 590 seconds depending on kernel size, for each epoch.

5.4 Transfer Learning

5.4.1 3.5 rounds

The fourth variant we attempted involved attempting to apply transfer learning. Informally, transfer learning involves training a network in one setting, to have

[illegible]

Figure 12: Bitwise Bias Values for XORed Differences

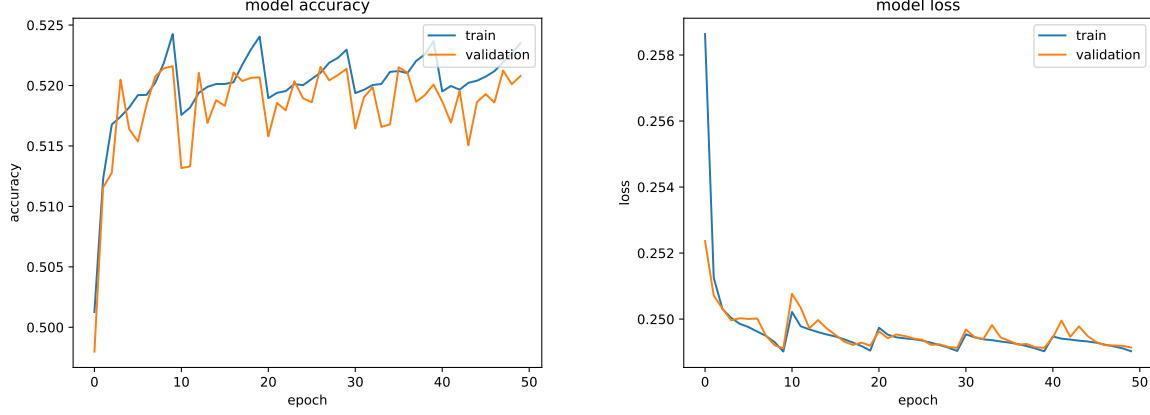


Figure 13: Accuracy and Loss plots of Biased Inputs (Depth 1)

it generalise to another setting (Goodfellow et al., 2016). To do so, we trained the network on data passed through 3.5 rounds of the round function. That is, 3 rounds of the round function followed by only the constant addition and substitution layers. This was done to have the data as “close” to the 4 round case as possible while still attaining good accuracy, so that a higher degree of transference could be attained.

This training for 3.5 rounds was conducted with the same architecture and specifications as per the results in Table 6 and was run for 20 epochs. The highest validation accuracy for 3.5 rounds attained was 0.999279976.

5.4.2 Basic Modifications

From here, the following four modification of the architecture to the already trained 3.5 round network were experimented with - replacing prediction head while freezing weights of everything else, replacing classification block with a new one while freezing weights of everything else, removing classification block and adding new residual and classification blocks while freezing weights of everything else, and removing prediction head and adding an additional duplicate classification block to the end while freezing weights of everything else.

Each of these were then run for 100 epochs on the 4 round case with specifications as per the results in Table 6. However, it was found that there was no improvement to the validation accuracy.

5.4.3 Inverse XOR Modification

The previous results suggest that these models are insufficient for generalisation to the 4 round case. Furthermore, coupled with the evidence that the accuracy is extremely close to 1 for the 3.5 round case, it suggests that the fundamental

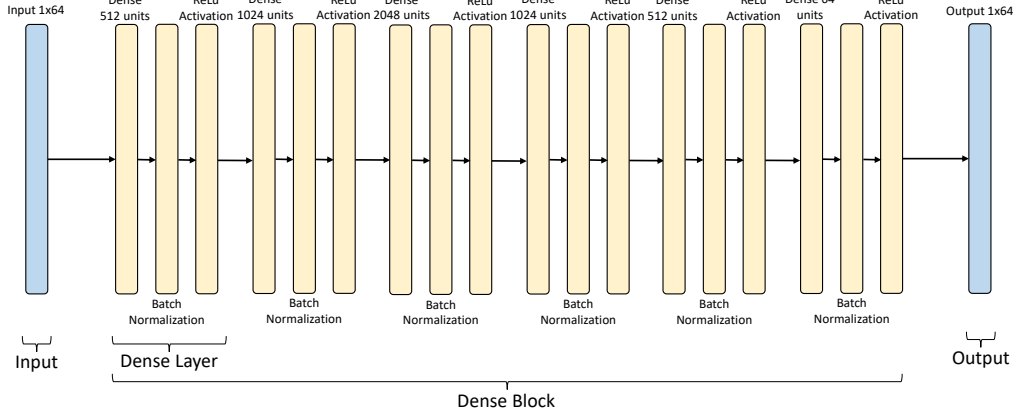


Figure 14: Inverse XOR Architecture

issue at hand would be resolving the inverse XOR problem as per the linear diffusion layer.

To overcome the inverse XOR problem, we proceeded with the following architecture in Figure 14 to first be trained. Here, a dataset of size 10^6 was generated and applied in a 90/10 training-validation split. Each data entry x , of shape 1×320 , was passed through only the linear diffusion layer. From here, the first 64-bits of outputs y were fed as inputs to the network, with the first 64 bits of x values to be predicted. That is, x_0 and its corresponding output were used. This was chosen over applying it to the 320 bits itself due to feasibility constraints. This was conducted with batch size 500, Adam optimiser with learning rate 0.1, MSE loss and for 50 epochs. The size of the network in terms of the number of neurons was chosen based off the fact that each 64 bit partition, x_i , requires approximately 30-34 XORs to be conducted for inversion of the linear layer. Specifically for x_0 , 31 XORs are required. This was computed via code in the appendix. Therefore, $31 \log(31) \approx 154$ neurons was used as a baseline as per a binary tree to evaluate 31 XORs.

It was found that the MSE had hovered around approximately 0.25 as seen from Figure 15. From here, to evaluate the ability of the network to solve the inverse XOR problem, the hamming distance between predicted and actual data was computed for the validation dataset. It was found that the average hamming distance was 32.00547. This implies that there were approximately 32 bits different when comparing the predicted and actual outputs, essentially being random. This would imply that it failed to learn the inverse XOR problem.

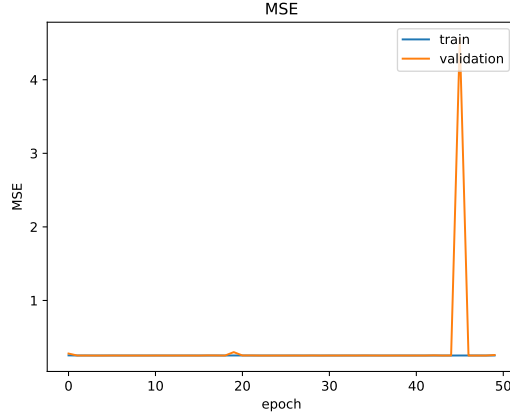


Figure 15: Loss Plot of Inverse XOR Network

This was further verified by the transfer learning. Here, the network began with an input layer of shape 1×640 followed by a dense layer of 64 units with batch normalisation and ReLu activation. From here, the dense block of the Inverse XOR network was connected, followed by another dense layer of 640 units with batch normalisation and ReLu activation. Following this, everything from the bit-sliced convolution block onwards of the initial network was appended. All weights except the those of the last layer of the initial network were frozen. This was then run for 50 epochs with the specifications as per the results in Table 6. The highest accuracy obtained was only 0.502, pointing to it failing to learn the inverse XOR.

Expanding upon this, a variant of the architecture in Figure 14 was attempted. It is illustrated in Figure 16. Here, the dense block was used for transfer learning as per the paragraph above. This was run for 50 epochs and with learning rate varied between upper and lower bounds 0.05, 0.01 respectively. The learning rate was decided from conducting the learning rate test and the remaining specifications were as per the results in Table 6. Similar to the paragraph above, the highest accuracy obtained was only 0.502.

5.5 Summary of Results

Of the experiments conducted on the variants, only the reshaped inputs and biased inputs variants outperformed Gohr’s architecture, marginally. In addition, the biased input variant required significantly less time per epoch over the reshaped input variant, being more efficient.

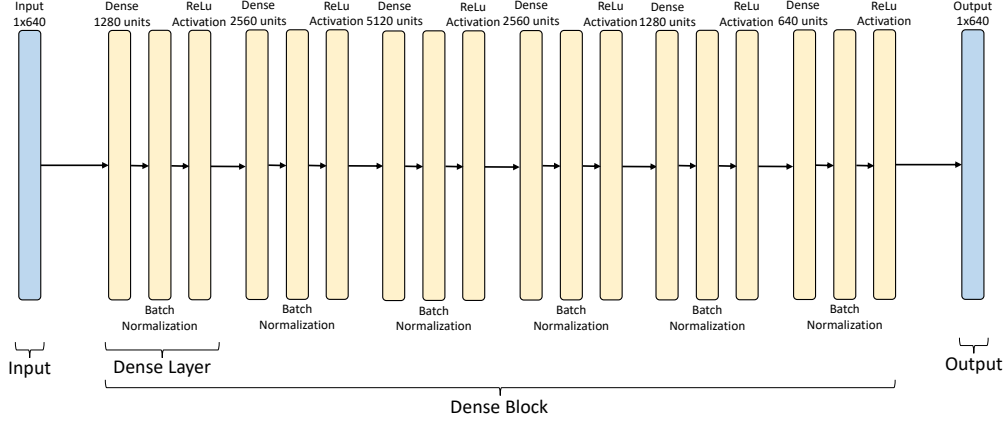


Figure 16: Inverse XOR Architecture

6 Conclusion

In summary, we were able to successfully adapt Gohr’s network architecture for up to 3.5 rounds of the ASCON round function, having attained validation accuracies close to 1. The specifications were then further tuned for greater accuracy too. Following this, we proposed and tested a multitude of different architectures. This included variants which attempted to account for rotations, variants which took motivation from multiple differential cryptanalysis, variants which restricted inputs to biased inputs and variants which involved transfer learning and linear diffusion inversion. Of these, only reshaping and biased inputs had provided marginally improved results to Gohr’s architecture, with the rest performing worse than it.

From these results, there are several further directions that could be explored. One would be to improve upon the inverse XOR attempt at transfer learning. Larger dataset sizes and larger model capacity could be applied to improve on the accuracy of the inverse XOR layer. Different architectures could also be attempted for the inverse XOR. This may then provide improved results when concatenated with the initial layer. Another direction would be to re-run the experiments that had been conducted with larger parameters. That is, larger dataset sizes, larger network depth and more epochs. This would require more computing power but may potentially yield better results. Finally, a third direction would be to combine the variants with the biased inputs variant. That is, restrict the inputs of the variants to those biased.

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A Appendix

A.1 ASCON

A.1.1 Round Function

```
1 import math
2
3 def split(s): #split s into 5 64 bit blocks
4     y = []
5     for i in range(5):
6         y.insert(0,((s >> (i*64)) & 0xFFFFFFFFFFFFFFFF)) #shift s
7         #by a mult. of 64 then AND with 64 1s.
8     return y
9
10 def merge(s): #merge 5 64 bit blocks into 1
11     y=0
12     for i in range(5):
13         y = y ^ (s[4-i] << (i * 64)) #starting from last block of s
14         #, shift left by mult of 64 then XOR iteratively
15     return y
16
17 def addConstant(y, r, power): #power is a or b, y here is a list
18     #containing xis
19     p12 = [0xf0, 0xe1, 0xd2, 0xc3, 0xb4, 0xa5, 0x96, 0x87, 0x78, 0x69, 0x5a, 0x4b]
20     p8 = [0xb4, 0xa5, 0x96, 0x87, 0x78, 0x69, 0x5a, 0x4b]
21     p6 = [0x96, 0x87, 0x78, 0x69, 0x5a, 0x4b]
22     if power == 12: cr = p12[r]
23     elif power == 8: cr = p8[r]
24     else:
25         cr = p6[r]
26     y[2] = y[2]^cr
27     return y
28
29 def sub(y):
30     sbbox = [0x4, 0xb, 0x1f, 0x14, 0x1a, 0x15, 0x9, 0x2, 0x1b, 0x5,
31             0x8, 0x12, 0x1d, 0x3, 0x6, 0x1c, 0x1e, 0x13, 0x7, 0xe,
32             0x0, 0xd, 0x11, 0x18, 0x10, 0xc, 0x1, 0x19, 0x16, 0xa,
33             0xf, 0x17]
34     x = []
35
36     for i in range(64): #splitting into 5 bit blocks and
37         #substituting
38         temp = 0b0
39         for j in range(5):
40             temp ^= (((y[4-j] & (0b1 << i)) >> i) << j) #note, sbbox
41             #counts from bottom up.
42         x.insert(0, temp)
43         x[0] = sbbox[x[0]]
44
45     for j in range(5): #merging back into 5 64 bit blocks.
46         temp = 0b0
47         for i in range(64):
48             temp ^= (((x[i] & (0b1 << j)) >> j) << (63-i))
49         y[4-j] = temp
```

```

44     return y #return as list of 5 64 bit blocks
45
46
47 def lindiff(y): #y here is a list containing xis
48     def circ_shift(s,r):
49         temp = 0
50         for i in range(r): #create 11111s
51             temp += 2**(i)
52         return ((s>>r)^((s & temp) << (64-r)))
53     temp = y
54     y[0] = temp[0] ^ circ_shift(temp[0],19) ^ circ_shift(temp
55     [0],28)
56     y[1] = temp[1] ^ circ_shift(temp[1],61) ^ circ_shift(temp
57     [1],39)
58     y[2] = temp[2] ^ circ_shift(temp[2],1) ^ circ_shift(temp[2],6)
59     y[3] = temp[3] ^ circ_shift(temp[3],10) ^ circ_shift(temp
60     [3],17)
61     y[4] = temp[4] ^ circ_shift(temp[4],7) ^ circ_shift(temp[4],41)
62
63     return y
64
65 def perm(s,power): #s is data, a/b is power i.e number of rounds
66     if power - math.floor(power) > 0: #for when there is a 3.5
67         round component in power
68         s = split(s)
69         power = math.floor(power)
70         for i in range(power):
71             s = addConstant(s, i, power) # note this used p^6 if
72             <= 6 power used
73             s = sub(s)
74             s = lindiff(s)
75
76         s = addConstant(s, power, power+1) # note this used p^6 if
77         <= 6 power used
78         s = sub(s)
79         return merge(s)
80
81     else:
82         s = split(s)
83
84         for i in range(power):
85             s = addConstant(s, i, power)
86             s = sub(s)
87             s = lindiff(s)
88
89         return merge(s)

```

A.1.2 Main ASCON file

```

1 from Perm import perm
2 import math
3
4 def s_split(s,r): #splits state S in sr and sc
5     sr = (s >> (320 - r))
6     temp = 0
7     for i in range(320-r): # create 11111s

```

```

8     temp += 2 ** (i)
9     sc = s & temp
10    return sr, sc
11
12 def s_merge(sr,sc,r):#merges sr and sc into s
13     s = (sr << (320-r)) ^ sc
14     return s
15
16 def c_merge(c,r): #merges everything but the last ciphertext block,
17     used for plaintext in decryption too
18     y = 0
19     for i in range(len(c)-1):
20         y = y ^ (c[len(c) - i - 2] << (i * r))
21     return y
22
23 def int_to_bytes(x: int) -> bytes:
24     return x.to_bytes((x.bit_length() + 7) // 8, 'big')
25
26 def int_from_bytes(xbytes: bytes) -> int:
27     return int.from_bytes(xbytes, 'big')
28
29 def get_random_bytes(num):
30     import os
31     return bytes(bytearray(os.urandom(num)))
32
33 def enc(K,N,A,P):
34     #Initialisation
35     K = int.from_bytes(K, "big")
36     N = int.from_bytes(N, "big")
37     iv = 0x80400c0600000000
38     a = 0x0c
39     b = 0x06
40     r = 0x40
41     k = 0x80
42     s = (((iv << k) ^ K) << 128) ^ N #K.bit_length() ^ K #had set
43     size to 128 based off test code.
44     s = (perm(s, a) ^ ((0 << 320) ^ K))
45
46     #Processing Associated data
47     Asplit = []
48     if A != 0 and A != b'':
49         count = 0 #computing number of 0s to append
50         temp = len(A)*8
51         while temp > 0:
52             temp-=r
53             count+=1
54             number_of_zeros = r*count - len(A)*8
55             if number_of_zeros != 0: number_of_zeros -= 1
56             else: number_of_zeros = 63
57
58             A = int.from_bytes(A, "big")
59             temp = ((A << 1) ^ 1) << (number_of_zeros) #note that 0s in
60             front of bit string are not to be removed
61
62             for i in range(math.ceil(temp.bit_length()/r)): #splitting
63                 A padded into blocks

```

```

61         Asplit.insert(0, ((temp >> (i * r)) & 0
xXXXXXXXXXXXXXXXXX))
62
63         for i in range(len(Asplit)):
64             sr,sc = s_split(s,r)
65             s = perm(((sr^Asplit[i])<<(320-r))^sc,b)
66         s = s ^ 1
67         # Processing Plaintext
68         count = 0 # computing number of 0s to append
69         plaintextlen = len(P)
70         temp = len(P) * 8
71         while temp > 0:
72             temp -= r
73             count += 1
74         number_of_zeros = r * count - len(P) * 8
75         if P == b'': number_of_zeros = 63
76         elif number_of_zeros != 0:
77             number_of_zeros -= 1 # if length isnt a mult of 64, -1 for
the extra 1 to append
78         else:
79             number_of_zeros = 63 # if its a mult of 64
80         P = int.from_bytes(P, "big")
81         Psplit = []
82         temp = ((P << 1) ^ 1) << (number_of_zeros) # padded P
83         for i in range(math.ceil(temp.bit_length() / r)):
84             Psplit.insert(0, ((temp >> (i * r)) & 0xFFFFFFFFFFFFFFFF))
85         Csplitted = []
86         for i in range(len(Psplit) - 1): # preparing all but last
ciphertext, algo
87             sr, sc = s_split(s, r)
88             sr = sr ^ Psplit[i]
89             Csplitted.append(sr)
90             s = s_merge(sr, sc, r)
91             s = perm(s, b)
92         sr, sc = s_split(s, r)
93         sr = sr ^ Psplit[-1] # the last Ci
94         s = s_merge(sr, sc, r)
95         Csplitted.append(sr >> (number_of_zeros + 1))
96         ciphertext = (c_merge(Csplitted, r) << (r - number_of_zeros - 1))
^ Csplitted[-1]
97
98
99         #Finalisation
100         s = perm(s ^ (K << (320-r-k)),a)
101         temp = 0
102         for i in range(128): # create 11111s to take ceiling
103             temp += 2 ** (i)
104         T = (s & temp) ^ (K & temp)
105         print("Ciphertext: " + hex(ciphertext), "Tag:" + hex(T))
106         if len(int_to_bytes(ciphertext))!=plaintextlen: cipher = (
plaintextlen - len(int_to_bytes(ciphertext))*b'\00' +
int_to_bytes(ciphertext) #adding 0s in front to match byte
format
107         else: cipher = int_to_bytes(ciphertext)
108         return [cipher, int_to_bytes(T)]
109
110

```

```

111
112 def dec(K,N,A,C,T):
113
114     #Initialisation
115     K = int.from_bytes(K, "big")
116     N = int.from_bytes(N, "big")
117     iv = 0x80400c0600000000
118     a = 0x0c
119     b = 0x06
120     r = 0x40
121     k = 0x80
122     s = (((iv << k) ^ K) << 128) ^ N #K.bit_length() ^ K #had set
        size to 128 based off test code.
123     s = (perm(s, a) ^ ((0 << 320) ^ K))
124
125     #Processing Associated data
126     Asplit = []
127     if A != 0 and A!=b'':
128         count = 0 #computing number of 0s to append
129         temp = len(A)*8
130         while temp > 0:
131             temp-=r
132             count+=1
133             number_of_zeros = r*count - len(A)*8
134             if number_of_zeros != 0:number_of_zeros -= 1 #if len A isnt
                a mult of 64
135             else:number_of_zeros = 63 #if len A is a mult of 64
136
137             A = int.from_bytes(A, "big")
138             temp = ((A << 1) ^ 1) << (number_of_zeros) #note that 0s in
                front of bit string are not to be removed
139             for i in range(math.ceil(temp.bit_length()/r)): #splitting
                A padded into blocks, +1 is to take up
140                 Asplit.insert(0, ((temp >> (i * r)) & 0
                    xFFFFFFFFFFFFFFFF))
141
142             for i in range(len(Asplit)):
143                 sr,sc = s_split(s,r)
144                 s = perm(((sr^Asplit[i])<<(320-r))^sc,b)
145             s = s ^ 1
146
147     # Processing Ciphertext
148     cipherlen = len(C)
149     lastlen = (len(C) * 8)%64 #last ciphertext block length
150     if (int.from_bytes(C, "big") == 0) and (C!=b''): lastlen = 8 #
        for when its b'\x00' instead of b''
151     temp = 0
152     for i in range(lastlen): # create 11111s
153         temp += 2 ** (i)
154     C = int.from_bytes(C, "big")
155     Csplit = []
156     Csplit.insert(0,C & temp) #insert last block
157     temp = C >> lastlen #removing last block to split the rest
158     for i in range(math.ceil(temp.bit_length() / r)): #splitting
        into 64 bit blocks
159         Csplit.insert(0, ((temp >> (i * r)) & 0xFFFFFFFFFFFFFFFF))
160     Psplit = []

```

```

161     for i in range(len(Cspllit)-1): #applying algo to everything but
162         last plaintext
163         sr, sc = s_split(s, r)
164         pi = sr ^ Cspllit[i]
165         Pspllit.append(pi)
166         s = s_merge(Cspllit[i],sc,r)
167         s = perm(s,b)
168     sr, sc = s_split(s, r)
169
170     pi = (sr>>(r-lastlen)) ^ Cspllit[-1] #applying algo to last
171     plaintext block
172     Pspllit.append(pi)
173     sr = sr ^ (((pi << 1) ^ 1) << (64-1-lastlen))
174     s = s_merge(sr,sc,r)
175     plaintext = (c_merge(Pspllit, r) << (lastlen)) ^ Pspllit[-1] #
176     combining Pspllit list to plaintext integer
177
178     #Finalisation
179     s = perm(s ^ (K << (320-r-k)),a)
180     temp = 0
181     for i in range(128): # create 11111s
182         temp += 2 ** (i)
183     T_new = (s & temp) ^ (K & temp)
184     if T_new == int_from_bytes(T):
185         print("Plaintext: "+hex(plaintext))
186         if len(int_to_bytes(plaintext)) != cipherlen: #adding 0s in
187             front to match byte format
188             plaintext = (cipherlen - len(int_to_bytes(plaintext)))
189             * b'\00' + int_to_bytes(plaintext)
190         else:
191             plaintext = int_to_bytes(plaintext)
192         return plaintext
193     else:
194         print("Different Tag")
195     return None

```

A.2 Adapted Neural Network

```

1 from Perm import perm
2 import secrets
3 import numpy as np
4 from sklearn.model_selection import train_test_split
5 import tensorflow as tf
6 from keras.callbacks import ModelCheckpoint, LearningRateScheduler,
7 CSVLogger
8 from keras.models import Model, load_model
9 from keras.layers import Dense, Conv1D, Input, Reshape, Permute,
10 Add, Flatten, BatchNormalization, Activation
11 from keras.regularizers import l2
12 from LRFinder.keras_callback import LRFinder
13 import math
14 import matplotlib.pyplot as plt
15
16 def gen_inputs(data_size,input_diff, rounds):
17     data = []
18     diff = []

```

```

17     for i in range(data_size):
18         x1 = secrets.randbits(320) #generate random input
19         temp = secrets.randbits(1) #1 or 0 i.e fixed or random
20         input_diff
21         if temp == 1: x2 = x1 ^ input_diff #generate second input
22         with inputdiff
23         elif temp == 0: x2 = secrets.randbits(320) #generate second
24         input randomly
25         entry1 = []
26         entry2 = []
27         y1 = perm(x1,rounds) #perm outputs
28         y2 = perm(x2,rounds) #perm outputs
29
30         for j in range(0,320): #converting yis to bitwise entries
31         in string
32             entry1.insert(0,((y1 >> j) & 1))
33             entry2.insert(0,((y2 >> j) & 1))
34
35             entry1 = np.asarray(entry1).astype(np.uint8)
36             entry2 = np.asarray(entry2).astype(np.uint8)
37             entry = np.concatenate((entry1, entry2)) #(320 bit output
38             ,320 bit output) i.e 640 bit list with bitwise entries
39             if temp == 1: diff+=[1]
40             elif temp == 0: diff+=[0] #if random input diff
41             data.append(entry) #add entry to dataset
42
43         data = np.array(data)
44         diff = np.array(diff)
45
46         return data, diff
47
48 def neural_net(num_filters=32, num_outputs=1, d1=64, d2=64, ks=3,
49               depth=5, reg_param=0.0001, final_activation='sigmoid'):
50     #Input and preprocessing layers
51     inp = Input(shape=(640,))
52     rs = Reshape((10,64))(inp)
53     perm = Permute((2, 1))(rs)
54
55     #single residual layer(bit sliced)(block 1)
56     conv0 = Conv1D(num_filters, kernel_size=1, padding='same',
57                   kernel_regularizer=l2(reg_param))(perm)
58     conv0 = BatchNormalization()(conv0)
59     conv0 = Activation('relu')(conv0)
60
61     #add residual blocks(blocks 2-i)
62     shortcut = conv0
63     for i in range(depth):
64         conv1 = Conv1D(num_filters, kernel_size=ks, padding='same',
65                       kernel_regularizer=l2(reg_param))(shortcut)
66         conv1 = BatchNormalization()(conv1)
67         conv1 = Activation('relu')(conv1)
68         conv2 = Conv1D(num_filters, kernel_size=ks, padding='same',
69                       kernel_regularizer=l2(reg_param))(conv1)
70         conv2 = BatchNormalization()(conv2)
71         conv2 = Activation('relu')(conv2)
72         shortcut = Add()([shortcut, conv2])

```



```

65 #add classification block
66 flat1 = Flatten()(shortcut)
67 dense1 = Dense(d1,kernel_regularizer=l2(reg_param))(flat1)
68 dense1 = BatchNormalization()(dense1)
69 dense1 = Activation('relu')(dense1)
70 dense2 = Dense(d2, kernel_regularizer=l2(reg_param))(dense1)
71 dense2 = BatchNormalization()(dense2)
72 dense2 = Activation('relu')(dense2)
73 out = Dense(num_outputs, activation=final_activation,
74             kernel_regularizer=l2(reg_param))(dense2)
75 model = Model(inputs=inp, outputs=out)
76 return(model)
77
78 def cyclic_lr(n, beta, alpha): #learning rate function
79     to_return = lambda i: alpha + (n - i % (n+1))/n * (beta - alpha)
80     return(to_return)
81
82 #Data Prep
83 differences = [2**63+2**127, 2**63, 2**319] #only state[3][0] = 1 &
84         state[4][0] = 1, only state[4][0] = 1, some random state
85 round = [1,2,3,"3_5",4,5,6]
86
87 #for input_diff in differences: #to generate data size 10**7
88 #     for rounds in round:
89 #         print("Rounds = "+str(rounds)+" Input diff = "+str(hex(
90 #             input_diff)))
91 #         df_X, df_y = gen_inputs(data_size=10 ** 7, input_diff=
92 #             input_diff, rounds=rounds)
93 #         np.save("10p7_data_X_rounds=" + str(rounds) + "_input_diff=
94 #             " + str(hex(input_diff)) + ".numpy", df_X)
95 #         np.save("10p7_data_y_rounds=" + str(rounds) + "_input_diff
96 #             =" + str(hex(input_diff)) + ".numpy", df_y)
97
98 for input_diff in differences: #to generate data size 10**6
99     for rounds in round:
100         print("Rounds = "+str(rounds)+" Input diff = "+str(hex(
101             input_diff)))
102         df_X, df_y = gen_inputs(data_size=10 ** 6, input_diff=
103             input_diff, rounds=rounds)
104         np.save("data_X_rounds=" + str(rounds) + "_input_diff=" +
105             str(hex(input_diff)) + ".numpy", df_X)
106         np.save("data_y_rounds=" + str(rounds) + "_input_diff=" +
107             str(hex(input_diff)) + ".numpy", df_y)
108
109 rounds = round[4] #rounds of round function used
110 input_diff = differences[0] #input diff
111 folder = "./Models/rounds=" + str(rounds) + "_input_diff=" + str(
112     hex(input_diff)) + "/" #folder link
113
114 #df_X = np.load(folder + "10p7_data_X_rounds=" + str(rounds) + "
115 #     _input_diff=" + str(hex(input_diff)) + ".numpy",allow_pickle=True
116 # )
117 #df_y = np.load(folder + "10p7_data_y_rounds=" + str(rounds) + "
118 #     _input_diff=" + str(hex(input_diff)) + ".numpy",allow_pickle=True
119 # )
120
121 df_X = np.load(folder + "data_X_rounds=" + str(rounds) + "

```

```

        _input_diff=" + str(hex(input_diff)) + ".npz",allow_pickle=True
    )
107 df_y = np.load(folder + "data_y_rounds=" + str(rounds) + "
        _input_diff=" + str(hex(input_diff)) + ".npz",allow_pickle=True
    )
108
109 #folder = "./Models/rounds=" + str(rounds) + "_input_diff=" + str(
    hex(input_diff)) + "/" + "testing_" #temp link to save test
    files
110
111 #Neural Network Parameters
112 num_epochs = 1000
113 depth = 10
114 batch_size = 5000
115
116 tuning of learning rate(minmax)
117 start_lr = 1e-6
118 end_lr = 1e0
119 lr_finder = LRFinder(min_lr=start_lr, max_lr=end_lr)
120
121 net = neural_net(depth=depth, reg_param=10**-5, ks=3, num_filters
    =32, d1 = 64, d2=64) #generate network
122 net.compile(optimizer='Adam',loss='mse',metrics=['acc'])
123
124 X_train, X_test, y_train, y_test = train_test_split(df_X, df_y,
    test_size=0.1, random_state=42)
125
126 #set up model checkpoint
127 checkpoint = ModelCheckpoint(folder + 'bestmodel_depth='+str(depth)
    + '.h5', monitor='val_loss', save_best_only = True)
128 #CSV_Logger
129 log_csv = CSVLogger(folder + 'log_depth='+str(depth)+' .csv',
    separator=',', append=True)
130 #cyclic learnrate scheduler
131 lr = LearningRateScheduler(cyclic_lr(9, 0.02, 0.0001))#0.002,
    0.0001))
132 #fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
    batch_size,validation_data=(X_test, y_test), callbacks=[
    lr_finder])
133 fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
    batch_size,validation_data=(X_test, y_test), callbacks=[lr,
    checkpoint, log_csv])
134 #print(net.summary())
135 print("Best validation accuracy: ", np.max(fitted.history['val_acc'
    ]))
136
137 #Accuracy Plot
138 plt.plot(fitted.history['acc'])
139 plt.plot(fitted.history['val_acc'])
140 plt.title('model accuracy')
141 plt.ylabel('accuracy')
142 plt.xlabel('epoch')
143 plt.legend(['train', 'validation'], loc='upper right')
144 plt.show()
145
146 #Loss Plot
147 plt.plot(fitted.history['loss'])

```

```

148 plt.plot(fitted.history['val_loss'])
149 plt.title('model loss')
150 plt.ylabel('loss')
151 plt.xlabel('epoch')
152 plt.legend(['train', 'validation'], loc='upper right')
153 plt.show()

```

A.3 Reshaped Input Neural Network

```

1
2 from Perm import perm
3 import secrets
4 import numpy as np
5 from sklearn.model_selection import train_test_split
6 import tensorflow as tf
7 from keras.callbacks import ModelCheckpoint, LearningRateScheduler,
  CSVLogger
8 from keras.models import Model, load_model
9 from keras.layers import Dense, Conv1D, Input, Reshape, Permute,
  Add, Flatten, BatchNormalization, Activation
10 from keras.regularizers import l2
11 from LRFinder.keras_callback import LRFinder
12 import math
13 import matplotlib.pyplot as plt
14
15
16 def gen_inputs(data_size, input_diff, rounds, reshape):
17     data = []
18     diff = []
19     for i in range(data_size):
20         x1 = secrets.randbits(320) # generate random input
21         temp = secrets.randbits(1) # 1 or 0 i.e fixed or random
22         input_diff
23         if temp == 1:
24             x2 = x1 ^ input_diff # generate second input with
25             inputdiff
26             elif temp == 0:
27                 x2 = secrets.randbits(320) # generate second input
28                 randomly
29                 entry1 = []
30                 entry2 = []
31                 y1 = perm(x1, rounds) # perm outputs
32                 y2 = perm(x2, rounds) # perm outputs
33
34                 for j in range(0, 320): # converting yis to bitwise
35                     entries in string
36                     entry1.insert(0, ((y1 >> j) & 1))
37                     entry2.insert(0, ((y2 >> j) & 1))
38
39                 entry1 = np.asarray(entry1).astype(np.uint8)
40                 entry2 = np.asarray(entry2).astype(np.uint8)
41
42                 if reshape == True:
43                     entry = np.concatenate((entry1, entry2)) #joining (c0,
44                     c1)

```

```

40     entry = np.reshape(entry,(10,64)) #having shape (c0x0,
    c0x1,...,c1x0,c1x1...) in 10x64
41     entry = np.concatenate((entry, entry), axis=1)
42
43     else: entry = np.concatenate((entry1, entry2)) # (320 bit
    output,320 bit output) i.e 640 bit list with bitwise entries
44
45     if temp == 1:
46         diff += [1]
47     elif temp == 0:
48         diff += [0] # if random input diff
49     data.append(entry) # add entry to dataset
50
51     data = np.array(data)
52     diff = np.array(diff)
53
54     return data, diff
55
56
57 def neural_net(num_filters=32, num_outputs=1, d1=64, d2=64, ks=3,
    depth=5, reg_param=0.0001,
58     final_activation='sigmoid'):
59     # Input and preprocessing layers
60     inp = Input(shape=(10,128))
61     perm = Permute((2, 1))(inp)
62     #perm = inp
63
64     # single residual layer(bit sliced)(block 1)
65     conv0 = Conv1D(num_filters, kernel_size=1, padding='same',
    kernel_regularizer=l2(reg_param))(perm)
66     conv0 = BatchNormalization()(conv0)
67     conv0 = Activation('relu')(conv0)
68
69     # add residual blocks(blocks 2-i)
70     shortcut = conv0
71     for i in range(depth):
72         conv1 = Conv1D(num_filters, kernel_size=ks, padding='same',
    kernel_regularizer=l2(reg_param))(shortcut)
73         conv1 = BatchNormalization()(conv1)
74         conv1 = Activation('relu')(conv1)
75         conv2 = Conv1D(num_filters, kernel_size=ks, padding='same',
    kernel_regularizer=l2(reg_param))(conv1)
76         conv2 = BatchNormalization()(conv2)
77         conv2 = Activation('relu')(conv2)
78         shortcut = Add()(shortcut, conv2)
79
80 #Uncomment portion below and comment out for loop above for
    adjusted architecture
81
82     #conv1 = Conv1D(num_filters, kernel_size=3, padding='same',
    kernel_regularizer=l2(reg_param))(shortcut)
83     #conv1 = BatchNormalization()(conv1)
84     #conv1 = Activation('relu')(conv1)
85     #conv2 = Conv1D(num_filters, kernel_size=3, padding='same',
    kernel_regularizer=l2(reg_param))(conv1)
86     #conv2 = BatchNormalization()(conv2)
87     #conv2 = Activation('relu')(conv2)

```

```

88     #shortcut = Add()([shortcut, conv2])
89
90     #conv1 = Conv1D(num_filters, kernel_size=6, padding='same',
91     kernel_regularizer=l2(reg_param))(shortcut)
92     #conv1 = BatchNormalization()(conv1)
93     #conv1 = Activation('relu')(conv1)
94     #conv2 = Conv1D(num_filters, kernel_size=6, padding='same',
95     kernel_regularizer=l2(reg_param))(conv1)
96     #conv2 = BatchNormalization()(conv2)
97     #conv2 = Activation('relu')(conv2)
98     #shortcut = Add()([shortcut, conv2])
99
100    #conv1 = Conv1D(num_filters, kernel_size=7, padding='same',
101    kernel_regularizer=l2(reg_param))(shortcut)
102    #conv1 = BatchNormalization()(conv1)
103    #conv1 = Activation('relu')(conv1)
104    #conv2 = Conv1D(num_filters, kernel_size=7, padding='same',
105    kernel_regularizer=l2(reg_param))(conv1)
106    #conv2 = BatchNormalization()(conv2)
107    #conv2 = Activation('relu')(conv2)
108    #shortcut = Add()([shortcut, conv2])
109
110    #conv1 = Conv1D(num_filters, kernel_size=10, padding='same',
111    kernel_regularizer=l2(reg_param))(shortcut)
112    #conv1 = BatchNormalization()(conv1)
113    #conv1 = Activation('relu')(conv1)
114    #conv2 = Conv1D(num_filters, kernel_size=10, padding='same',
115    kernel_regularizer=l2(reg_param))(conv1)
116    #conv2 = BatchNormalization()(conv2)
117    #conv2 = Activation('relu')(conv2)
118    #shortcut = Add()([shortcut, conv2])
119
120    #conv1 = Conv1D(num_filters, kernel_size=17, padding='same',
121    kernel_regularizer=l2(reg_param))(shortcut)
122    #conv1 = BatchNormalization()(conv1)
123    #conv1 = Activation('relu')(conv1)
124    #conv2 = Conv1D(num_filters, kernel_size=17, padding='same',
125    kernel_regularizer=l2(reg_param))(conv1)
126    #conv2 = BatchNormalization()(conv2)
127    #conv2 = Activation('relu')(conv2)
128    #shortcut = Add()([shortcut, conv2])
129
130    #conv1 = Conv1D(num_filters, kernel_size=19, padding='same',
131    kernel_regularizer=l2(reg_param))(shortcut)
132    #conv1 = BatchNormalization()(conv1)
133    #conv1 = Activation('relu')(conv1)
134    #conv2 = Conv1D(num_filters, kernel_size=19, padding='same',
135    kernel_regularizer=l2(reg_param))(conv1)
136    #conv2 = BatchNormalization()(conv2)
137    #conv2 = Activation('relu')(conv2)
138    #shortcut = Add()([shortcut, conv2])
139
140    #conv1 = Conv1D(num_filters, kernel_size=28, padding='same',
141    kernel_regularizer=l2(reg_param))(shortcut)
142    #conv1 = BatchNormalization()(conv1)
143    #conv1 = Activation('relu')(conv1)
144    #conv2 = Conv1D(num_filters, kernel_size=28, padding='same',
145    kernel_regularizer=l2(reg_param))(conv1)
146    #conv2 = BatchNormalization()(conv2)
147    #conv2 = Activation('relu')(conv2)
148    #shortcut = Add()([shortcut, conv2])

```

```

134     kernel_regularizer=l2(reg_param))(conv1)
135     #conv2 = BatchNormalization()(conv2)
136     #conv2 = Activation('relu')(conv2)
137     #shortcut = Add()([shortcut, conv2])
138
139     # add classification block
140     flat1 = Flatten()(shortcut)
141     dense1 = Dense(d1, kernel_regularizer=l2(reg_param))(flat1)
142     dense1 = BatchNormalization()(dense1)
143     dense1 = Activation('relu')(dense1)
144     dense2 = Dense(d2, kernel_regularizer=l2(reg_param))(dense1)
145     dense2 = BatchNormalization()(dense2)
146     dense2 = Activation('relu')(dense2)
147     out = Dense(num_outputs, activation=final_activation,
148                 kernel_regularizer=l2(reg_param))(dense2)
149     model = Model(inputs=inp, outputs=out)
150     return (model)
151
152 def cyclic_lr(n, beta, alpha): # learning rate function
153     to_return = lambda i: alpha + (n - i % (n + 1)) / n * (beta -
154         alpha)
155     return (to_return)
156
157 # Data Prep
158 differences = [2 ** 63 + 2 ** 127, 2 ** 63] # only state[3][0] = 1
159         & state[4][0] = 1, only state[4][0] = 1
160 round = [3, 4, 5]
161
162 for input_diff in differences:
163     for rounds in round:
164         print("Rounds = "+str(rounds)+" Input diff = "+str(hex(
165             input_diff)))
166         df_X, df_y = gen_inputs(data_size=10 ** 6, input_diff=
167             input_diff, rounds=rounds, reshape = True)
168         np.save("data_X_resaped_rounds="+ str(rounds) + "
169             _input_diff="+ str(hex(input_diff)) + ".numpy", df_X)
170         np.save("data_y_resaped_rounds="+ str(rounds) + "
171             _input_diff="+ str(hex(input_diff)) + ".numpy", df_y)
172
173 rounds = round[1] # rounds of round function used
174 input_diff = differences[0] # input diff
175 folder = "./Models/reshaped_rounds="+ str(rounds) + "_input_diff="
176         + str(hex(input_diff)) + "/" # folder link
177 df_X = np.load(folder + "data_X_resaped_rounds="+ str(rounds) + "
178     _input_diff="+ str(hex(input_diff)) + ".numpy",
179         allow_pickle=True)
180 df_y = np.load(folder + "data_y_resaped_rounds="+ str(rounds) + "
181     _input_diff="+ str(hex(input_diff)) + ".numpy",
182         allow_pickle=True)
183 # folder = "./Models/rounds="+ str(rounds) + "_input_diff="+ str(
184     hex(input_diff)) + "/" + "testing_" #temp link to save test
185     files
186
187 # Neural Network Parameters
188 num_epochs = 20

```

```

178 depth = 1
179 batch_size = 5000
180
181 # tuning of learning rate(minmax)
182 # start_lr = 1e-6
183 # end_lr = 1e0
184 # lr_finder = LRFinder(min_lr=start_lr, max_lr=end_lr)
185
186 net = neural_net(depth=depth, reg_param=10 ** -5, ks=12,
187                  num_filters=32) # generate network
188 net.compile(optimizer='Adam', loss='mse', metrics=['acc'])
189
190 X_train, X_test, y_train, y_test = train_test_split(df_X, df_y,
191                                                    test_size=0.1, random_state=42)
192
193 # set up model checkpoint
194 checkpoint = ModelCheckpoint(folder + 'bestmodel_depth=' + str(
195     depth) + '.h5', monitor='val_loss', save_best_only=True)
196 # CSV_Logger
197 log_csv = CSVLogger(folder + 'log_depth=' + str(depth) + '.csv',
198                    separator=',', append=True)
199 # cyclic learnrate scheduler
200 lr = LearningRateScheduler(cyclic_lr(9, 0.02, 0.0001)) # 0.002,
201                    0.0001))
202 # fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
203     batch_size,validation_data=(X_test, y_test), callbacks=[
204     lr_finder])
205 fitted = net.fit(X_train, y_train, epochs=num_epochs, batch_size=
206     batch_size, validation_data=(X_test, y_test),
207     callbacks=[lr, checkpoint, log_csv])
208 # print(net.summary())
209 print("Best validation accuracy: ", np.max(fitted.history['val_acc',
210     ]))
211
212 # Accuracy Plot
213 plt.plot(fitted.history['acc'])
214 plt.plot(fitted.history['val_acc'])
215 plt.title('model accuracy')
216 plt.ylabel('accuracy')
217 plt.xlabel('epoch')
218 plt.legend(['train', 'validation'], loc='upper right')
219 plt.show()
220
221 # Loss Plot
222 plt.plot(fitted.history['loss'])
223 plt.plot(fitted.history['val_loss'])
224 plt.title('model loss')
225 plt.ylabel('loss')
226 plt.xlabel('epoch')
227 plt.legend(['train', 'validation'], loc='upper right')
228 plt.show()

```

A.4 Multiple Differential Network

```

1 from Perm import perm
2 import secrets

```

```

3 import numpy as np
4 from sklearn.model_selection import train_test_split
5 import tensorflow as tf
6 from keras.callbacks import ModelCheckpoint, LearningRateScheduler,
  CSVLogger
7 from keras.models import Model, load_model
8 from keras.layers import Dense, Conv1D, Input, Reshape, Permute,
  Add, Flatten, BatchNormalization, Activation
9 from keras.regularizers import l2
10 from CLR.clr_callback import CyclicLR
11 from LRFinder.keras_callback import LRFinder
12 import math
13 import matplotlib.pyplot as plt
14 from pickle import dump
15
16
17 def gen_inputs(data_size, input_diff_1, input_diff_2, rounds):
18     data = []
19     diff = []
20     for i in range(data_size):
21         x0 = secrets.randbits(320) # generate random input
22         x2 = secrets.randbits(320) # generate random input
23         temp = secrets.randbits(1) # 1 or 0 i.e either both fixed
24         or both random input diff
25         if temp == 1:
26             x1 = x0 ^ input_diff_1 # generate second input with
inputdiff
27             x3 = x2 ^ input_diff_2 # generate second input with
inputdiff
28         elif temp == 0:
29             x1 = secrets.randbits(320) # generate second input
randomly
30             x3 = secrets.randbits(320) # generate second input
randomly
31
32     entry0 = []
33     entry1 = []
34     entry2 = []
35     entry3 = []
36     y0 = perm(x0, rounds) # perm outputs
37     y1 = perm(x1, rounds)
38     y2 = perm(x2, rounds)
39     y3 = perm(x3, rounds)
40
41     for j in range(0, 320): # converting yis to bitwise
entries in string
42         entry0.insert(0, ((y0 >> j) & 1))
43         entry1.insert(0, ((y1 >> j) & 1))
44         entry2.insert(0, ((y2 >> j) & 1))
45         entry3.insert(0, ((y3 >> j) & 1))
46
47     entry0 = np.asarray(entry0).astype(np.uint8)
48     entry1 = np.asarray(entry1).astype(np.uint8)
49     entry2 = np.asarray(entry2).astype(np.uint8)
50     entry3 = np.asarray(entry3).astype(np.uint8)
51
52     entry = np.concatenate((entry0, entry1, entry2, entry3)) #

```



```

(320 bit output,320 bit output,...) i.e 1280 bit list with
bitwise entries
52
53     if temp == 1:
54         diff += [1]
55     elif temp == 0:
56         diff += [0] # if random input diff
57     data.append(entry) # add entry to dataset
58
59     data = np.array(data)
60     diff = np.array(diff)
61
62     return data, diff
63
64
65 def neural_net(num_filters=32, num_outputs=1, d1=64, d2=64, ks=3,
66               depth=5, reg_param=0.0001, final_activation='sigmoid'):
67     #Input and preprocessing layers
68     inp = Input(shape=(1280,))
69     rs = Reshape((10,128))(inp)
70     perm = Permute((2, 1))(rs)
71
72     #single residual layer(bit sliced)(block 1)
73     conv0 = Conv1D(num_filters, kernel_size=1, padding='same',
74                   kernel_regularizer=l2(reg_param))(perm)
75     conv0 = BatchNormalization()(conv0)
76     conv0 = Activation('relu')(conv0)
77
78     #add residual blocks(blocks 2-i)
79     shortcut = conv0
80     for i in range(depth):
81         conv1 = Conv1D(num_filters, kernel_size=ks, padding='same',
82                       kernel_regularizer=l2(reg_param))(shortcut)
83         conv1 = BatchNormalization()(conv1)
84         conv1 = Activation('relu')(conv1)
85         conv2 = Conv1D(num_filters, kernel_size=ks, padding='same',
86                       kernel_regularizer=l2(reg_param))(conv1)
87         conv2 = BatchNormalization()(conv2)
88         conv2 = Activation('relu')(conv2)
89         shortcut = Add()([shortcut, conv2])
90
91     #add classification block
92     flat1 = Flatten()(shortcut)
93     dense1 = Dense(d1, kernel_regularizer=l2(reg_param))(flat1)
94     dense1 = BatchNormalization()(dense1)
95     dense1 = Activation('relu')(dense1)
96     dense2 = Dense(d2, kernel_regularizer=l2(reg_param))(dense1)
97     dense2 = BatchNormalization()(dense2)
98     dense2 = Activation('relu')(dense2)
99     out = Dense(num_outputs, activation=final_activation,
100               kernel_regularizer=l2(reg_param))(dense2)
101     model = Model(inputs=inp, outputs=out)
102     return(model)
103
104 def cyclic_lr(n, beta, alpha): # learning rate function
105     to_return = lambda i: alpha + (n - i % (n + 1)) / n * (beta -

```

```

102     alpha)
103     return (to_return)
104
105 # Data Prep
106 differences = [2 ** 63 + 2 ** 127, 2 ** 63] # only state[3][0] = 1
107         & state[4][0] = 1, only state[4][0] = 1
108 round = [3, 4, 5]
109 differences = [2 ** 63 + 2 ** 127]
110 round = [4]
111 input_diff1 = 2 ** 63 + 2 ** 127
112 input_diff2 = 2 ** 63
113
114 #for input_diff in differences:
115 #    for rounds in round:
116 #        print("Rounds = "+str(rounds)+" Input diff = "+str(hex(
117 #            input_diff)))
118 #        df_X, df_y = gen_inputs(data_size=10 ** 6, input_diff_1=
119 #            input_diff, input_diff_2=input_diff, rounds=rounds)
120 #        np.save("multi_data_X_rounds=" + str(rounds) + "
121 #            _input_diff=" + str(hex(input_diff1)) + "_" + str(hex(
122 #                input_diff2)) + ".np", df_X)
123 #        np.save("multi_data_y_rounds=" + str(rounds) + "
124 #            _input_diff=" + str(hex(input_diff1)) + "_" + str(hex(
125 #                input_diff2)) + ".np", df_y)
126
127 rounds = round[0] # rounds of round function used
128 input_diff = differences[0] # input diff
129 folder = "./Models/reshaped_rounds=" + str(rounds) + "_input_diff="
130         + str(hex(input_diff)) + "/" # folder link
131 df_X = np.load("multi_data_X_rounds=" + str(rounds) + "_input_diff="
132         + str(hex(input_diff1)) + "_" + str(hex(input_diff2)) + ".np",
133         allow_pickle=True)
134 df_y = np.load("multi_data_y_rounds=" + str(rounds) + "_input_diff="
135         + str(hex(input_diff1)) + "_" + str(hex(input_diff2)) + ".np",
136         allow_pickle=True)
137 # folder = "./Models/rounds=" + str(rounds) + "_input_diff=" + str(
138 #     hex(input_diff)) + "/" + "testing_" #temp link to save test
139 #     files
140
141 # Neural Network Parameters
142 num_epochs = 20
143 depth = 1
144 batch_size = 5000
145
146 # tuning of learning rate(minmax)
147 # start_lr = 1e-6
148 # end_lr = 1e0
149 # lr_finder = LRFinder(min_lr=start_lr, max_lr=end_lr)
150
151 net = neural_net(depth=depth, reg_param=10 ** -5, ks=3, num_filters
152     =32) # generate network
153 net.compile(optimizer='Adam', loss='mse', metrics=['acc'])
154
155 X_train, X_test, y_train, y_test = train_test_split(df_X, df_y,
156     test_size=0.1, random_state=42)

```

```

142 # Cyclic learning rate
143 # clr_step_size = int(4 * (len(X_train)/batch_size))
144 # max_lr = 1e-1
145 # base_lr = max_lr * 0.3#1e-4
146 # mode='triangular'
147 # clr = CyclicLR(base_lr=base_lr, max_lr=max_lr, step_size=
        clr_step_size, mode=mode)
148
149 # set up model checkpoint
150 checkpoint = ModelCheckpoint(folder + 'bestmodel_depth=' + str(
    depth) + '.h5', monitor='val_loss', save_best_only=True)
151 # CSV_Logger
152 log_csv = CSVLogger(folder + 'log_depth=' + str(depth) + '.csv',
    separator=',', append=True)
153 # cyclic learnrate scheduler
154 lr = LearningRateScheduler(cyclic_lr(9, 0.02, 0.001)) # 0.002,
    0.0001))
155 #fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
    batch_size,validation_data=(X_test, y_test), callbacks=[
    lr_finder])
156 fitted = net.fit(X_train, y_train, epochs=num_epochs, batch_size=
    batch_size, validation_data=(X_test, y_test),
    callbacks=[lr, checkpoint, log_csv])
157 # print(net.summary())
158 print("Best validation accuracy: ", np.max(fitted.history['val_acc'
    ]))
159
160
161 # Accuracy Plot
162 plt.plot(fitted.history['acc'])
163 plt.plot(fitted.history['val_acc'])
164 plt.title('model accuracy')
165 plt.ylabel('accuracy')
166 plt.xlabel('epoch')
167 plt.legend(['train', 'validation'], loc='upper right')
168 plt.show()
169
170 # Loss Plot
171 plt.plot(fitted.history['loss'])
172 plt.plot(fitted.history['val_loss'])
173 plt.title('model loss')
174 plt.ylabel('loss')
175 plt.xlabel('epoch')
176 plt.legend(['train', 'validation'], loc='upper right')
177 plt.show()

```

A.5 Biased Inputs

A.5.1 Bias Computation

```

1 import numpy as np
2
3 #Computing Bias on difference for 640bit input. i.e. computing
    probability that for a given entry in 320bits, the two
    corresponding points are diff.
4 #Data Prep

```

```

5 differences = [2**63+2**127, 2**63, 2**319] #only state[3][0] = 1 &
   state[4][0] = 1, only state[4][0] = 1, some random state
6 round = [1,2,3,"3_5",4,5,6]
7 bias = []
8 f = open("Bias.csv","a",newline = "")
9 for d in range(2):
10     for r in range(2,5):
11         bias = []
12         rounds = round[r] # rounds of round function used
13         input_diff = differences[d] # input diff
14         folder = "./Models/rounds=" + str(rounds) + "_input_diff="
   + str(hex(input_diff)) + "/" # folder link
15         df_X = np.load(folder + "data_X_rounds=" + str(rounds) + "
   _input_diff=" + str(hex(input_diff)) + ".npz", allow_pickle=
   True)

16
17         for j in range(320): #index
18             ones = 0
19             zeros = 0
20             for i in range(len(df_X)): #sample
21                 if df_X[i][j] ^ df_X[i][j + 320] == 1:
22                     ones += 1
23                 else:
24                     zeros += 1
25             bias += [ones / len(df_X)]
26         bias = np.reshape(bias, (5, 64))
27         print(bias)
28         f = open("Bias.csv","a",newline = "")
29         writer = csv.writer(f)
30         writer.writerow(["rounds=" + str(rounds) + "_input_diff=" +
   str(hex(input_diff))])
31         writer.writerows(bias)
32         f.close()

```

A.5.2 Network with Biased Inputs

```

1 from Perm import perm
2 import secrets
3 import numpy as np
4 from sklearn.model_selection import train_test_split
5 import tensorflow as tf
6 from keras.callbacks import ModelCheckpoint, LearningRateScheduler,
   CSVLogger
7 from keras.models import Model, load_model
8 from keras.layers import Dense, Conv1D, Input, Reshape, Permute,
   Add, Flatten, BatchNormalization, Activation
9 from keras.regularizers import l2
10 from LRFinder.keras_callback import LRFinder
11 import math
12 import matplotlib.pyplot as plt
13
14 def onlyBias(df_X): #to remove unbiased bits from 4 round input of
   diff 2**63+2**127
15     indexes = [1, 5, 18, 27, 36, 37, 40, 46, 49, 50, 52, 73, 91,
   98, 117, 122, 123,

```

```

16         128, 146, 155, 160, 170, 179, 181, 188, 191, 197,
205, 207, 224, 229, 230, 233, 238, 239, 243, 252, 254,
17         256, 259, 264, 265, 267, 273, 274, 276, 283, 286,
292, 293, 300, 303, 305, 306, 308, 315, 318, 319]
18     output = []
19     for j in range(len(df_X)):
20         temp1 = []
21         temp2 = []
22
23         for i in range(320):
24             if i in indexes:
25                 temp1 += [df_X[j][i]]
26                 temp2 += [df_X[j][i + 320]]
27             else:
28                 temp1 += [0]
29                 temp2 += [0]
30         temp1 = np.asarray(temp1).astype(np.uint8)
31         temp2 = np.asarray(temp2).astype(np.uint8)
32
33         temp = np.concatenate((temp1, temp2))
34         output.append(temp)
35
36     output = np.array(output)
37     return output
38
39 def neural_net(num_filters=32, num_outputs=1, d1=64, d2=64, ks=3,
depth=5, reg_param=0.0001, final_activation='sigmoid'):
40     #Input and preprocessing layers
41     inp = Input(shape=(640,))
42     rs = Reshape((10,64))(inp)
43     perm = Permute((2, 1))(rs)
44
45     #single residual layer(bit sliced)(block 1)
46     conv0 = Conv1D(num_filters, kernel_size=1, padding='same',
kernel_regularizer=l2(reg_param))(perm)
47     conv0 = BatchNormalization()(conv0)
48     conv0 = Activation('relu')(conv0)
49
50     #add residual blocks(blocks 2-i)
51     shortcut = conv0
52     for i in range(depth):
53         conv1 = Conv1D(num_filters, kernel_size=ks, padding='same',
kernel_regularizer=l2(reg_param))(shortcut)
54         conv1 = BatchNormalization()(conv1)
55         conv1 = Activation('relu')(conv1)
56         conv2 = Conv1D(num_filters, kernel_size=ks, padding='same',
kernel_regularizer=l2(reg_param))(conv1)
57         conv2 = BatchNormalization()(conv2)
58         conv2 = Activation('relu')(conv2)
59         shortcut = Add()([shortcut, conv2])
60
61     #add classification block
62     flat1 = Flatten()(shortcut)
63     dense1 = Dense(d1, kernel_regularizer=l2(reg_param))(flat1)
64     dense1 = BatchNormalization()(dense1)
65     dense1 = Activation('relu')(dense1)
66     dense2 = Dense(d2, kernel_regularizer=l2(reg_param))(dense1)

```

```

67     dense2 = BatchNormalization()(dense2)
68     dense2 = Activation('relu')(dense2)
69     out = Dense(num_outputs, activation=final_activation,
70                 kernel_regularizer=l2(reg_param))(dense2)
71     model = Model(inputs=inp, outputs=out)
72     return(model)
73
74 def cyclic_lr(n, beta, alpha): #learning rate function
75     to_return = lambda i: alpha + (n - i % (n+1))/n * (beta - alpha)
76     return(to_return)
77
78 folder = "./Models/rounds=" + str(4) + "_input_diff=" + str(hex
79         (2**63+2**127)) + "/" # folder link
80 #df_X = np.load(folder + "data_X_rounds=" + str(4) + "_input_diff="
81         + str(hex(2**63+2**127)) + ".npz", allow_pickle=True)
82 #df_X = onlyBias(df_X) #including only biased bits, with unbiased
83         all set to 0
84 #np.save("Biased_data_X_rounds=" + str(4) + "_input_diff=" + str(
85         hex(2**63+2**127)) + ".npz", df_X)
86 df_X = np.load(folder + "Biased_data_X_rounds=" + str(4) + "
87         _input_diff=" + str(hex(2**63+2**127)) + ".npz", allow_pickle=
88         True)
89 df_y = np.load(folder + "data_y_rounds=" + str(4) + "_input_diff="
90         + str(hex(2**63+2**127)) + ".npz",allow_pickle=True)
91
92 #Neural Network Parameters
93 num_epochs = 50
94 depth = 1
95 batch_size = 5000
96
97 #tuning of learning rate(minmax)
98 #start_lr = 1e-6
99 #end_lr = 1e0
100 #lr_finder = LRFinder(min_lr=start_lr, max_lr=end_lr)
101
102 opt = tf.keras.optimizers.Adam(learning_rate=0.01)
103
104 net = neural_net(depth=depth, reg_param=10**-5, ks=3, num_filters
105         =32, d1 = 64, d2=64) #generate network
106 net.compile(optimizer='Adam',loss='mse',metrics=['acc'])
107
108 X_train, X_test, y_train, y_test = train_test_split(df_X, df_y,
109         test_size=0.1, random_state=42)
110
111 #set up model checkpoint
112 checkpoint = ModelCheckpoint(folder + 'bestmodel_depth='+str(depth)
113         + '.h5', monitor='val_loss', save_best_only = True)
114 #CSV_Logger
115 log_csv = CSVLogger(folder + 'log_depth='+str(depth)+''.csv',
116         separator=',', append=True)
117 #cyclic learnrate scheduler
118 lr = LearningRateScheduler(cyclic_lr(9, 0.02, 0.0001))#0.002,
119         0.0001))
120 #fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
121         batch_size,validation_data=(X_test, y_test), callbacks=[
122         lr_finder])
123 fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=

```

```

        batch_size, validation_data=(X_test, y_test), callbacks=[lr,
        checkpoint, log_csv])
109 #fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
        batch_size, validation_data=(X_test, y_test), callbacks=[
        checkpoint, log_csv])
110 #print(net.summary())
111 print("Best validation accuracy: ", np.max(fitted.history['val_acc',
        ]))
112
113 #Accuracy Plot
114 plt.plot(fitted.history['acc'])
115 plt.plot(fitted.history['val_acc'])
116 plt.title('model accuracy')
117 plt.ylabel('accuracy')
118 plt.xlabel('epoch')
119 plt.legend(['train', 'validation'], loc='upper right')
120 plt.show()
121
122 #Loss Plot
123 plt.plot(fitted.history['loss'])
124 plt.plot(fitted.history['val_loss'])
125 plt.title('model loss')
126 plt.ylabel('loss')
127 plt.xlabel('epoch')
128 plt.legend(['train', 'validation'], loc='upper right')
129 plt.show()

```

A.6 Transfer Learning

A.6.1 Neural Network with Basic Modifications

```

1 from Perm import perm
2 import secrets
3 import numpy as np
4 from sklearn.model_selection import train_test_split
5 import tensorflow as tf
6 from keras.callbacks import ModelCheckpoint, LearningRateScheduler,
    CSVLogger
7 from keras.models import Model, load_model
8 from keras.layers import Dense, Conv1D, Input, Reshape, Permute,
    Add, Flatten, BatchNormalization, Activation
9 from keras.regularizers import l2
10 from keras import layers
11 from LRFinder.keras_callback import LRFinder
12 import math
13 import matplotlib.pyplot as plt
14
15 def gen_inputs(data_size,input_diff, rounds):
16     data = []
17     diff = []
18     for i in range(data_size):
19         x1 = secrets.randbits(320) #generate random input
20         temp = secrets.randbits(1) #1 or 0 i.e fixed or random
21         input_diff
22         if temp == 1: x2 = x1 ^ input_diff #generate second input
23         with inputdiff

```

```

22     elif temp == 0: x2 = secrets.randbits(320) #generate second
    input randomly
23     entry1 = []
24     entry2 = []
25     y1 = perm(x1, rounds) #perm outputs
26     y2 = perm(x2, rounds) #perm outputs
27
28     for j in range(0, 320): #converting yis to bitwise entries
    in string
29         entry1.insert(0, ((y1 >> j) & 1))
30         entry2.insert(0, ((y2 >> j) & 1))
31
32         entry1 = np.asarray(entry1).astype(np.uint8)
33         entry2 = np.asarray(entry2).astype(np.uint8)
34         entry = np.concatenate((entry1, entry2)) #(320 bit output
    , 320 bit output) i.e 640 bit list with bitwise entries
35         if temp == 1: diff += [1]
36         elif temp == 0: diff += [0] #if random input diff
37         data.append(entry) #add entry to dataset
38
39     data = np.array(data)
40     diff = np.array(diff)
41
42     return data, diff
43
44 def neural_net(num_filters=32, num_outputs=1, d1=64, d2=64, ks=3,
    depth=5, reg_param=0.0001, final_activation='sigmoid'):
45     #Input and preprocessing layers
46     inp = Input(shape=(640,))
47     rs = Reshape((10, 64))(inp)
48     perm = Permute((2, 1))(rs)
49
50     #single residual layer(bit sliced)(block 1)
51     conv0 = Conv1D(num_filters, kernel_size=1, padding='same',
        kernel_regularizer=l2(reg_param))(perm)
52     conv0 = BatchNormalization()(conv0)
53     conv0 = Activation('relu')(conv0)
54
55     #add residual blocks(blocks 2-i)
56     shortcut = conv0
57     for i in range(depth):
58         conv1 = Conv1D(num_filters, kernel_size=ks, padding='same',
            kernel_regularizer=l2(reg_param))(shortcut)
59         conv1 = BatchNormalization()(conv1)
60         conv1 = Activation('relu')(conv1)
61         conv2 = Conv1D(num_filters, kernel_size=ks, padding='same',
            kernel_regularizer=l2(reg_param))(conv1)
62         conv2 = BatchNormalization()(conv2)
63         conv2 = Activation('relu')(conv2)
64         shortcut = Add()([shortcut, conv2])
65
66     #add classification block
67     flat1 = Flatten()(shortcut)
68     dense1 = Dense(d1, kernel_regularizer=l2(reg_param))(flat1)
69     dense1 = BatchNormalization()(dense1)
70     dense1 = Activation('relu')(dense1)
71     dense2 = Dense(d2, kernel_regularizer=l2(reg_param))(dense1)

```



```

72 dense2 = BatchNormalization()(dense2)
73 dense2 = Activation('relu')(dense2)
74 out = Dense(num_outputs, activation=final_activation,
75             kernel_regularizer=l2(reg_param))(dense2)
76 model = Model(inputs=inp, outputs=out)
77 return(model)
78
79 def cyclic_lr(n, beta, alpha): #learning rate function
80     to_return = lambda i: alpha + (n - i % (n+1))/n * (beta - alpha)
81     return(to_return)
82
83 #Data Prep
84 differences = [2**63+2**127, 2**63, 2**319] #only state[3][0] = 1 &
85         state[4][0] = 1, only state[4][0] = 1, some random state
86 round = [1,2,3,"3_5",4,5,6]
87 for input_diff in differences:
88     for rounds in round:
89         print("Rounds = "+str(rounds)+" Input diff = "+str(hex(
90             input_diff)))
91         df_X, df_y = gen_inputs(data_size=10 ** 6, input_diff=
92             input_diff, rounds=rounds)
93         np.save("data_X_rounds=" + str(rounds) + "_input_diff=" +
94             str(hex(input_diff)) + ".numpy", df_X)
95         np.save("data_y_rounds=" + str(rounds) + "_input_diff=" +
96             str(hex(input_diff)) + ".numpy", df_y)
97
98 rounds = round[4] #rounds of round function used
99 input_diff = differences[0] #input diff
100 folder = "./Models/rounds=" + str(rounds) + "_input_diff=" + str(
101     hex(input_diff)) + "/" #folder link
102 df_X1 = np.load(folder + "data_X_rounds=" + str(rounds) + "
103     _input_diff=" + str(hex(input_diff)) + ".numpy",allow_pickle=True
104 )
105 df_y1 = np.load(folder + "data_y_rounds=" + str(rounds) + "
106     _input_diff=" + str(hex(input_diff)) + ".numpy",allow_pickle=True
107 )
108 #folder = "./Models/rounds=" + str(rounds) + "_input_diff=" + str(
109     hex(input_diff)) + "/" + "testing_" #temp link to save test
110     files
111
112 rounds = round[3] #rounds of round function used
113 input_diff = differences[0] #input diff
114 folder = "./Models/rounds=" + str(rounds) + "_input_diff=" + str(
115     hex(input_diff)) + "/" #folder link
116 df_X2 = np.load(folder + "data_X_rounds=" + str(rounds) + "
117     _input_diff=" + str(hex(input_diff)) + ".numpy",allow_pickle=True
118 )
119 df_y2 = np.load(folder + "data_y_rounds=" + str(rounds) + "
120     _input_diff=" + str(hex(input_diff)) + ".numpy",allow_pickle=True
121 )
122
123 #Neural Network Parameters
124 num_epochs = 20
125 depth = 1
126 batch_size = 5000
127
128 #tuning of learning rate(minmax)
129 #start_lr = 1e-6

```

```

111 #end_lr = 1e0
112 #lr_finder = LRFinder(min_lr=start_lr, max_lr=end_lr)
113
114 net = neural_net(depth=depth, reg_param=10**-5, ks=3, num_filters
115                 =32) #generate network
116 ##net.compile(optimizer='Adam',loss='mse',metrics=['acc'])
117 X_train, X_test, y_train, y_test = train_test_split(df_X2, df_y2,
118                                                     test_size=0.1, random_state=42)
119
120 #set up model checkpoint
121 checkpoint = ModelCheckpoint(folder + 'bestmodel_depth='+str(depth)
122                             +'.h5', monitor='val_loss', save_best_only = True)
123 #CSV_Logger
124 log_csv = CSVLogger(folder + 'log_depth='+str(depth)+'.csv',
125                    separator=',', append=True)
126 #cyclic learnrate scheduler
127 lr = LearningRateScheduler(cyclic_lr(9, 0.02, 0.0001))#0.002,
128                                0.0001))
129 #fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
130                 batch_size,validation_data=(X_test, y_test), callbacks=[
131                 lr_finder])
132 fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
133                 batch_size,validation_data=(X_test, y_test), callbacks=[lr,
134                 checkpoint, log_csv])
135
136 print("Best validation accuracy: ", np.max(fitted.history['val_acc'
137                                           ]))
138 net.save("myModel.h5")
139 net = load_model("myModel.h5")
140
141 for i in range(13): #freezing first 13 layers
142     net.layers[i].trainable = False
143
144 for i in range(13,20): #allows classification block to be trained
145     (21 layers in total)
146     net.layers[i].trainable = True
147
148 shortcut = net.layers[19].output #replaces classification layer
149 flat1 = Flatten()(shortcut)
150 dense1 = Dense(64,kernel_regularizer=l2(0.0001))(flat1)
151 dense1 = BatchNormalization()(dense1)
152 dense1 = Activation('relu')(dense1)
153 dense2 = Dense(64, kernel_regularizer=l2(0.0001))(dense1)
154 dense2 = BatchNormalization()(dense2)
155 dense2 = Activation('relu')(dense2)
156 out = Dense(1, activation='sigmoid', kernel_regularizer=l2(0.0001))
157      (dense2)
158 net = Model(inputs=net.input, outputs=out)
159 net.compile(optimizer='Adam',loss='mse',metrics=['acc'])
160
161 num_epochs = 20
162 X_train, X_test, y_train, y_test = train_test_split(df_X1, df_y1,
163                                                     test_size=0.1, random_state=42)
164 #set up model checkpoint
165 checkpoint = ModelCheckpoint(folder + 'bestmodel_depth='+str(depth)

```

```

+ '.h5', monitor='val_loss', save_best_only = True)
155 #CSV_Logger
156 log_csv = CSVLogger(folder + 'log_depth='+str(depth)+''.csv',
    separator=',', append=True)
157 #cyclic learnrate scheduler
158 lr = LearningRateScheduler(cyclic_lr(9, 0.02, 0.0001))#0.002,
    0.0001))
159 #fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
    batch_size,validation_data=(X_test, y_test), callbacks=[
    lr_finder])
160 fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
    batch_size,validation_data=(X_test, y_test), callbacks=[lr,
    checkpoint, log_csv])
161 #print(net.layers)
162 #print(len(net.layers))
163 print("Best validation accuracy: ", np.max(fitted.history['val_acc'
    ]))
164
165 #Accuracy Plot
166 plt.plot(fitted.history['acc'])
167 plt.plot(fitted.history['val_acc'])
168 plt.title('model accuracy')
169 plt.ylabel('accuracy')
170 plt.xlabel('epoch')
171 plt.legend(['train', 'validation'], loc='upper right')
172 plt.show()
173
174 #Loss Plot
175 plt.plot(fitted.history['loss'])
176 plt.plot(fitted.history['val_loss'])
177 plt.title('model loss')
178 plt.ylabel('loss')
179 plt.xlabel('epoch')
180 plt.legend(['train', 'validation'], loc='upper right')
181 plt.show()

```

A.6.2 XOR Count to Invert Linear Diffusion layer

```

1 import numpy as np
2
3 m1 = np.zeros((64, 64),dtype = np.uint8) #expressing the lin diff
    of first 64 bits i.e. x0, y = mx where y is the output of the
    lindiff layer.
4 firstrot = -19
5 secondrot = -28
6 for i in range(64):
7     m1[i][i] = 1
8     m1[i][firstrot] = 1
9     m1[i][secondrot] = 1
10
11     firstrot += 1
12     secondrot += 1
13
14 m2 = np.zeros((64, 64),dtype = np.uint8) #generate id matrix to
    concatenate to find inverse.
15 for i in range(64): m2[i][i] = 1

```

```

16 m = np.concatenate((m1,m2),axis=1)
17
18 #Binary Gaussian Elimination
19 def GJElim(m):
20     a,b = m.shape
21     i=0
22     j=0
23
24     while True:
25         k = np.argmax(m[i:, j]) + i #to have the largest element in
            the remaining portion of col j, and get index
26
27         temp = np.copy(m[k]) #row swap
28         m[k] = m[i]
29         m[i] = temp
30         temp2 = m[i, j:]
31
32         col = np.copy(m[:, j])
33
34         col[i] = 0 #to prevent pivot from XORing itself
35
36         flipped = np.outer(col, temp2) #computing tensor prod.
37
38         m[:, j:] = m[:, j:] ^ flipped
39         j = j + 1
40         i = i + 1
41
42         if (i >= a) or (j >= b): break
43
44     return m
45
46 m = GJElim(m)
47 m = np.hsplitt(m,2)[1]
48 print(m)
49 #Checking that it works
50 #folder = "./Models/InvXor/" # folder link
51 #df_X = np.load(folder+"InvXor_data_Xs.npy",allow_pickle=True)
52 #df_y = np.load(folder+"InvXor_data_ys.npy",allow_pickle=True)
53 #for i in range(10000):
54 #     for j in range(64):
55 #         temp = np.matmul(m, df_X[i])%2
56 #         if temp[j] != df_y[i][j]: print("Error")
57
58
59 for i in range(64): print(m[i]) #printing rows of matrix
60
61 for j in range(64): #counting number of nonzero entries in each row
    . i.e. number of XORs
62     count = 0
63     for i in range(len(m[j])):
64         if m[j][i] == 1:
65             count += 1
66     print(count)

```

A.6.3 Inverse XOR Transfer Learning

```

1 import math
2 import secrets
3 import keras
4 import numpy as np
5 from sklearn.model_selection import train_test_split
6 import tensorflow as tf
7 from keras.backend import round
8 from keras.callbacks import ModelCheckpoint, LearningRateScheduler,
   CSVLogger
9 from keras.models import Model, load_model
10 from keras.layers import Dense, Conv1D, Input, Reshape, Permute,
   Add, Flatten, BatchNormalization, Activation
11 from keras.regularizers import l2
12 import matplotlib.pyplot as plt
13 from scipy.spatial.distance import hamming
14 from LRFinder.keras_callback import LRFinder
15
16 def split(s): #split s into 5 64 bit blocks
17     y = []
18     for i in range(5):
19         y.insert(0,((s >> (i*64)) & 0xFFFFFFFFFFFFFFFF)) #shift s
   by a mult. of 64 then AND with 64 ls.
20     return y
21
22 def cyclic_lr(n, beta, alpha): #learning rate function
23     to_return = lambda i: alpha + (n - i % (n+1))/n * (beta - alpha)
24     return(to_return)
25
26 def merge(s): #merge 5 64 bit blocks into 1
27     y=0
28     for i in range(5):
29         y = y ^ (s[4-i] << (i * 64)) #starting from last block of s
   , shift left by mult of 64 then XOR iteratively
30     return y
31
32 def lindiff(y): #y here is a list containing xis
33     def circ_shift(s,r):
34         temp = 0
35         for i in range(r): #create 1111s
36             temp += 2**(i)
37         return ((s>>r)^((s & temp) << (64-r)))
38     temp = y
39     y[0] = temp[0] ^ circ_shift(temp[0],19) ^ circ_shift(temp
   [0],28)
40     y[1] = temp[1] ^ circ_shift(temp[1],61) ^ circ_shift(temp
   [1],39)
41     y[2] = temp[2] ^ circ_shift(temp[2],1) ^ circ_shift(temp[2],6)
42     y[3] = temp[3] ^ circ_shift(temp[3],10) ^ circ_shift(temp
   [3],17)
43     y[4] = temp[4] ^ circ_shift(temp[4],7) ^ circ_shift(temp[4],41)
44
45     return y
46
47 def applyXOR(s):
48     s = split(s)
49     s = lindiff(s)
50     return merge(s)

```

```

51
52 def gen_inputs(data_size,temp):
53     input = []
54     output = []
55     for i in range(data_size):
56         x = secrets.randbits(320) #generate random input
57         y = applyXOR(x) #perm outputs
58         entry1 = []
59         entry2 = []
60
61         for j in range(0,320): #converting yis to bitwise entries
62             in string
63                 entry1.insert(0,((x >> j) & 1))
64                 entry2.insert(0,((y >> j) & 1))
65
66         entry1 = entry1[0:64]
67         entry2 = entry2[0:64]
68         entry1 = np.asarray(entry1).astype(np.uint8)
69         entry2 = np.asarray(entry2).astype(np.uint8)
70
71         input.append(entry1) #add entry to dataset
72         output.append(entry2)
73
74     input = np.array(input)
75     output = np.array(output)
76
77     return input, output
78
79 def neural_net():
80     #Input and preprocessing layers
81     inp = Input(shape=(64,))
82     rs = Reshape((64,1))(inp)
83     perm = Permute((2, 1))(rs)
84
85     dense1 = Dense(512)(perm)
86     dense1 = BatchNormalization()(dense1)
87     dense1 = Activation('relu')(dense1)
88
89     dense2 = Dense(1024)(dense1)
90     dense2 = BatchNormalization()(dense2)
91     dense2 = Activation('relu')(dense2)
92
93     dense3 = Dense(2048)(dense2)
94     dense3 = BatchNormalization()(dense3)
95     dense3 = Activation('relu')(dense3)
96
97     dense4 = Dense(1024)(dense3)
98     dense4 = BatchNormalization()(dense4)
99     dense4 = Activation('relu')(dense4)
100
101     dense5 = Dense(512)(dense4)
102     dense5 = BatchNormalization()(dense5)
103     dense5 = Activation('relu')(dense5)
104
105     dense6 = Dense(64)(dense5)
106     dense6 = BatchNormalization()(dense6)
107     out = Activation('relu')(dense6)

```

```

107     out = Permute((2, 1))(out)
108     out = Reshape((64,))(out)
109
110     model = Model(inputs=inp, outputs=out)
111     return(model)
112
113 folder = "./Models/InvXor/" # folder link
114
115 #Data prep
116 print("Generating inputs")
117 #df_y, df_X = gen_inputs(data_size=10 ** 6)
118 #np.save(folder+"InvXor_data_X.npy", df_X)
119 #np.save(folder+"InvXor_data_y.npy", df_y)
120 df_X = np.load(folder+"InvXor_data_Xs.npy", allow_pickle=True)
121 df_y = np.load(folder+"InvXor_data_ys.npy", allow_pickle=True)
122
123 #Neural Network Parameters
124 num_epochs = 50
125 batch_size = 500
126
127 net = neural_net()#generate network
128 opt = tf.keras.optimizers.Adam(learning_rate=0.1)
129 net.compile(optimizer=opt, loss='mse', metrics=['mse'])
130 X_train, X_test, y_train, y_test = train_test_split(df_X, df_y,
131                                                     test_size=0.1, random_state=42)
132
133 #set up model checkpoint
134 checkpoint = ModelCheckpoint(folder + 'bestmodel'+'.h5', monitor='
135                             val_loss', save_best_only = True)
136 #CSV_Logger
137 log_csv = CSVLogger(folder + 'log.csv', separator=',', append=True)
138 #fitted = net.fit(X_train,y_train,epochs=num_epochs,batch_size=
139                 batch_size,validation_data=(X_test, y_test), callbacks=[
140                 checkpoint, log_csv])
141 ##net.save(folder+"InvXorModel.h5")
142
143 net = load_model(folder+"InvXorModel.h5")
144
145 #Computing hamming distance
146 #pred = round(net.predict(X_test))
147 #count = 0
148 #for i in range(100000):
149 #    count += hamming(pred[i],y_test[i]) * 64
150 #print(count)
151 #print(count/(100000))
152
153 #Concatenation of Network for Transfer Learning
154 net2 = load_model("myModel.h5")
155 inp = Input(shape=(640,)) #Adjusting inputs of inverse XOR network
156 x = Reshape((1,640))(inp)
157 temp = 640
158 for i in range(1,4):
159     temp = temp*2
160     x = Dense(temp)(x)
161     x = BatchNormalization()(x)
162     x = Activation('relu')(x)
163 #x = Dense(round(temp*1.5))(x)

```

```

160 #x = BatchNormalization()(x)
161 #x = Activation('relu')(x)
162 for i in range(1,4):
163     temp = temp/2
164     x = Dense(temp)(x)
165     x = BatchNormalization()(x)
166     x = Activation('relu')(x)
167 #for layer in net.layers[3:-2]: x = layer(x)
168 #x = Dense(640,kernel_regularizer=l2(0.0001))(x)
169 #x = BatchNormalization()(x)
170 #x = Activation('relu')(x)
171 model = Model(inputs=inp, outputs=x)
172
173
174 x = model.layers[-1].output
175
176 count = 0
177 shortcut = 0
178 for layer in net2.layers[1:]: #joining the two networks
179     layer.trainable = False
180     layer._name = layer.name + str("_new")
181     count+=1
182     if count == 5:
183         x = layer(x)
184         shortcut = x
185     elif count == 12: x = layer([shortcut,x])
186     elif count == 20:
187         layer.trainable = True
188         x = layer(x)
189     else: x = layer(x)
190 model = Model(inputs=model.input, outputs=x)
191 print(model.summary())
192 #opt = tf.keras.optimizers.Adam(learning_rate=0.1)
193 model.compile(optimizer='Adam',loss='mse',metrics=['acc'])
194
195 #Data Prep
196 differences = [2**63+2**127, 2**63, 2**319] #only state[3][0] = 1 &
197         state[4][0] = 1, only state[4][0] = 1, some random state
198 round = [1,2,3,"3_5",4,5,6]
199 rounds = round[4] #rounds of round function used
200 input_diff = differences[0] #input diff
201 folder = "./Models/rounds=" + str(rounds) + "_input_diff=" + str(
202         hex(input_diff)) + "/" #folder link
203 df_X1 = np.load(folder + "data_X_rounds=" + str(rounds) + "
204         _input_diff=" + str(hex(input_diff)) + ".npy",allow_pickle=True
205 )
206 df_y1 = np.load(folder + "data_y_rounds=" + str(rounds) + "
207         _input_diff=" + str(hex(input_diff)) + ".npy",allow_pickle=True
208 )
209 X_train, X_test, y_train, y_test = train_test_split(df_X1, df_y1,
210         test_size=0.1, random_state=42)
211
212
213 num_epochs = 50
214 depth = 1
215 batch_size = 5000
216 #CSV_Logger
217 log_csv = CSVLogger(folder + 'log_depth='+str(depth)+'_csv',

```



```

        separator=',', append=True)
210 #cyclic learnrate scheduler
211 lr = LearningRateScheduler(cyclic_lr(9,0.05, 0.01))#0.002, 0.0001))
212
213 #tuning of learning rate(minmax)
214 start_lr = 1e-6
215 end_lr = 1e0
216 lr_finder = LRFinder(min_lr=start_lr, max_lr=end_lr)
217 #fitted = model.fit(X_train,y_train,epochs=num_epochs,batch_size=
        batch_size,validation_data=(X_test, y_test), callbacks=[
        lr_finder])
218
219 fitted = model.fit(X_train,y_train,epochs=num_epochs,batch_size=
        batch_size,validation_data=(X_test, y_test), callbacks=[lr,
        log_csv])
220 #fitted = model.fit(X_train,y_train,epochs=num_epochs,batch_size=
        batch_size,validation_data=(X_test, y_test), callbacks=[log_csv
        ])
221
222 #Loss Plot
223 plt.plot(fitted.history['loss'])
224 plt.plot(fitted.history['val_loss'])
225 plt.title('model loss')
226 plt.ylabel('loss')
227 plt.xlabel('epoch')
228 plt.legend(['train', 'validation'], loc='upper right')
229 plt.show()
230
231 #Accuracy Plot
232 plt.plot(fitted.history['acc'])
233 plt.plot(fitted.history['val_acc'])
234 plt.title('model accuracy')
235 plt.ylabel('accuracy')
236 plt.xlabel('epoch')
237 plt.legend(['train', 'validation'], loc='upper right')
238 plt.show()

```