

# ONNX Pre-processing WG

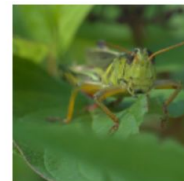
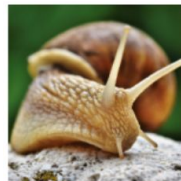
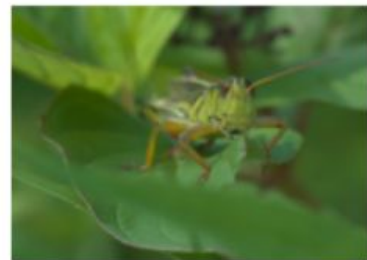
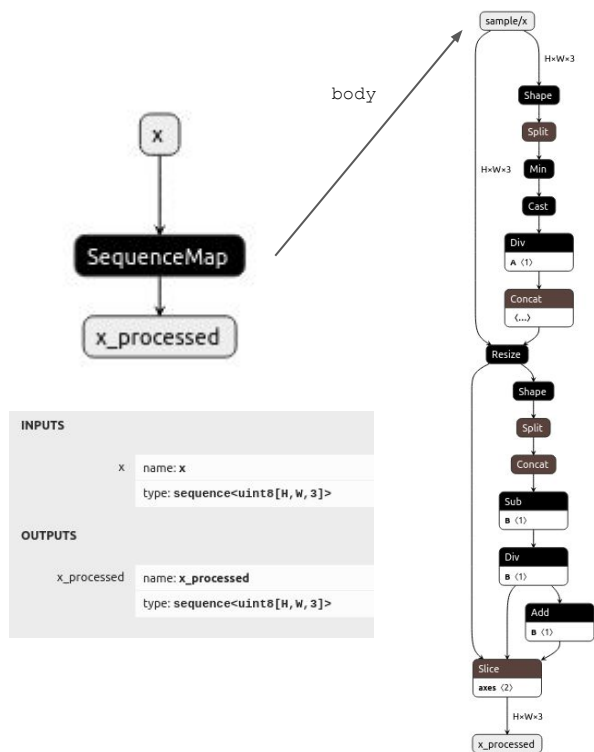
Monthly meeting - Mar 9, 2022

# Agenda

- SequenceMap function - status update
- Using model local functions
- Sequence support in ONNX parser
- Resize and keep aspect ratio semantics
- Open floor

# SequenceMap function - status update

<https://github.com/onnx/onnx/pull/3892>



# Using model local functions

```
1 m = parser.parse_model('''
2 <
3   ir_version: 8,
4   opset_import: [ "" : 14, "local" : 1],
5   producer_name: "test",
6   producer_version: "1.0",
7   model_version: 1,
8   doc_string: "Test preprocessing model",
9   metadata_props: [ "preprocessing_fn" : "local.sample_preprocess" ]
10 >
11 graph (uint8[H, W, C] x) => (uint8[H, W, C] y)
12 {
13   x_processed = local.sample_preprocess(x)
14   y = Identity(x_processed)
15 }
16
17 <
18   opset_import: [ "" : 14 ],
19   domain: "local",
20   doc_string: "sample preprocessing function"
21 >
22 sample_preprocess (x) => (x_processed)
23 {
24   k256f = Constant <value = float[1] {256.0}> ()
25   k1f = Constant <value = float[1] {1.0}> ()
26   x_shape = Shape (x)
27   h, w, c = Split <axis = 0> (x_shape)
28   min_extent = Min (h, w)
29   min_extent_f = Cast <to = 1> (min_extent)
30   ratio_resize = Div (k256f, min_extent_f)
31   scales_resize = Concat <axis = 0> (ratio_resize, ratio_resize, k1f)
32   roi = Constant <value = float[6] {0.0, 0.0, 0.0, 1.0, 1.0, 1.0}> ()
33   x_resized = Resize <mode = "linear"> (x, roi, scales_resize)
34
35   k224 = Constant <value = int64[1] {224}> ()
36   k2 = Constant <value = int64[1] {2}> ()
37   axes = Constant <value = int64[2] {0, 1}> ()
38   x_shape2 = Shape (x_resized)
39   h2, w2, c2 = Split <axis = 0> (x_shape2)
40   hw = Concat <axis = 0> (h2, w2)
41   hw_diff = Sub (hw, k224)
42   start_xy = Div (hw_diff, k2)
43   end_xy = Add (start_xy, k224)
44   x_processed = Slice (x_resized, start_xy, end_xy, axes)
45 }
46 '''
47
```

Tagging a single model local function as the preprocessing function.

```
metadata_props: [ "preprocessing_fn" : "local.sample_preprocess" ]
```

Found several issues working with model local functions and onnxruntime and onnx:

Nesting model local functions

<https://github.com/microsoft/onnxruntime/issues/10250>

Optional inputs within model local function:

<https://github.com/microsoft/onnxruntime/issues/10249>

Local functions with subgraphs: GraphProto attribute inferencing error

<https://github.com/microsoft/onnxruntime/issues/10698>

**[Solved]** Submodel extraction with model local functions

<https://github.com/onnx/onnx/issues/3938>

# Sequence support in ONNX parser

<https://github.com/onnx/onnx/issues/4043>

How to support sequence inputs/outputs in ONNX parser?

# Resize and keep aspect ratio semantics

Example:

Input shape: (853, 1280, 3)

Target size: (200, 200)

**resize\_not\_larger**

Output shape: (200, 300, 3)

**resize\_not\_larger**

Output shape: (133, 200, 3)

Notes:

- Should we standardize this?
- Would be good to mark dimensions as non-resizable (channels?)

```
resize_not_larger (uint8[H, W, C] x, int64[2] target_size) => (uint8[H, W, C] x_processed)
{
    x_shape = Shape (x)
    h, w, c = Split <axis = 0> (x_shape)
    hw = Concat <axis = 0> (h, w)
    hw_f = Cast <to = 1> (hw)
    target_size_f = Cast <to = 1> (target_size)
    ratios = Div(target_size_f, hw_f)
    ratio_resize = ReduceMin(ratios)

    k1f = Constant <value = float[1] {1.0}> ()
    scales_resize = Concat <axis = 0> (ratio_resize, ratio_resize, k1f)
    x_processed = Resize <mode = \"linear\"> (x, , scales_resize)
}
```

```
resize_not_smaller (uint8[H, W, C] x, int64[2] target_size) => (uint8[H, W, C] x_processed)
{
    x_shape = Shape (x)
    h, w, c = Split <axis = 0> (x_shape)
    hw = Concat <axis = 0> (h, w)
    hw_f = Cast <to = 1> (hw)
    target_size_f = Cast <to = 1> (target_size)
    ratios = Div(target_size_f, hw_f)
    ratio_resize = ReduceMax(ratios)

    k1f = Constant <value = float[1] {1.0}> ()
    scales_resize = Concat <axis = 0> (ratio_resize, ratio_resize, k1f)
    x_processed = Resize <mode = \"linear\"> (x, , scales_resize)
}
```

Open floor