

The easy, fun, and *active* way to learn computer science!

This book contains lesson plans from CS Fundamentals, Code.org's introduction to computer science for elementary school students and beyond. We have provided lesson plans, worksheets and classroom assessments for each of our courses. We suggest that you follow these lessons in the order presented, but feel free to adapt this plan as needed. You know your classroom best!

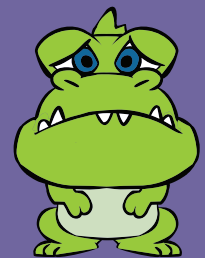
- **Course 1** - Intended for early-readers who have little or no previous computer science experience.
- **Course 2** - Intended for readers who have little or no previous computer science experience.
- **Course 3** - Intended for readers who have done Course 2.
- **Course 4** - Intended for readers who have done Course 3.

Teachers are saying:

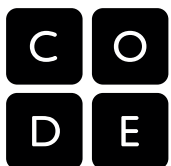
"I took a year of Pascal in college and learned nothing. I have actually been doing this course with my students, and I have been learning so much."

"I love trying new things! Oh, I should also mention, I am a 57 year old grandmother!"

"After my daughter (who was never particularly interested in math/coding) finished she said, 'Maybe I could be a computer scientist one day.' "



To view the most updated version of these lesson plans and to view the online activities associated with these lesson plans, please visit <http://studio.code.org>.



It's thanks to our generous donors that we can offer our high quality curriculum resources at no cost to schools, teachers, or students. To view a list of our sponsors, please visit: <http://code.org/about/donors>

