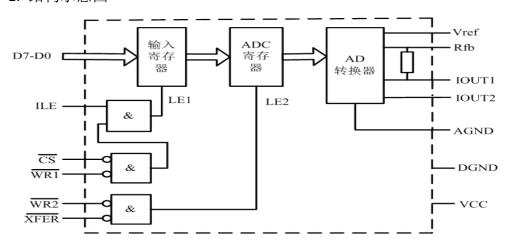
0832 实验

一、实验内容

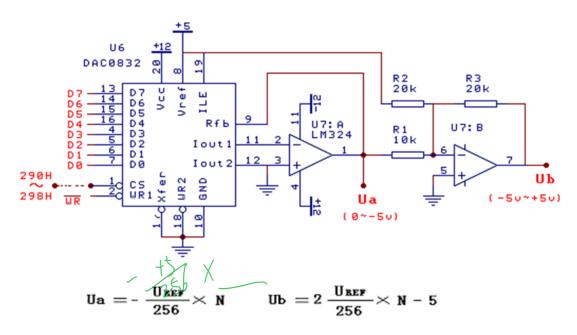
- 1、使用软件延时方法实现锯齿波、方波、三角波、梯形波。
- 2、使用 8253 产生 1ms 脉冲重新实现上述要求

二、0832 知识

1. 结构示意图



2.8 位 D/A 转换器 DAC0832 输入数据与输出电压的关系参考实验原理图:



(UREF表示参考电压,N表示数数据),这里的参考电压为PC机的+5V电源。

产生锯齿波只须将输出到 DAC0832 的数据由 0 循环递增即可

三、参考程序

```
1. 延时法, 16 次产生锯齿波, 最高点-5V
DATA SEGMENT
DATA ENDS
STACK1 SEGMENT PARA STACK
      DW 20H DUP(0)
STACK1 ENDS
CODE SEGMENT
     ASSUME CS: CODE, DS:DATA, SS:STACK1
START:
     MOV AX, DATA
     MOV DS, AX
     MOV AL, 00H
AGAIN:
     MOV DX, 280H
     OUT DX, AL
     CALL DELAY
     ADD AL, 10H
     JMP AGAIN
     MOV AH, 4CH; 退出到 DOS, 即结束程序运行
     INT 21H
DELAY PROC NEAR
     PUSH CX
     MOV CX, OFFFFH
L1: LOOP L1
    MOV CX, OFFFFH
L2: LOOP L2
     POP CX
     RET
DELAY ENDP
CODE ENDS
     END START
2. 延时法, 32 次产生锯齿波, 最高点-5V
```

DATA SEGMENT

DATA ENDS

CODE SEGMENT

ASSUME CS: CODE, DS:DATA

START:

MOV AX, DATA

MOV DS, AX

MOV AL, 00H

AGAIN:

MOV DX, 280H

OUT DX, AL

CALL DELAY

ADD AL, 08H

JMP AGAIN

MOV AH, 4CH

INT 21H

DELAY PROC NEAR

PUSH CX

MOV CX, OFFFFH

L1: LOOP L1

MOV CX, OFFFFH

L2: LOOP L2

POP CX

RET

DELAY ENDP

CODE ENDS

END START

3. 延时法, 16 次产生三角波, 最高点-2.5V

DATA SEGMENT

DATA ENDS

CODE SEGMENT

```
ASSUME CS: CODE, DS:DATA
START:
     MOV AX, DATA
     MOV DS, AX
     MOV AL, 0H
DRAW_ASCEND_LINE: ;画上升的边
     MOV DX, 280H
     OUT DX, AL
     CALL DELAY
     CMP AL, 80H
     JZ
         DRAW_DESCEND_LINE;跳转到画下降的边
     ADD AL, 08H
     JMP DRAW_ASCEND_LINE:
DRAW_DESCEND_LINE: ;画下降的边
     SUB AL, 08H
     MOV DX, 280H
     OUT DX, AL
     CALL DELAY
     CMP AL, 00H
         DRAW_ASCEND_LINE;跳转到画上升的边
     JZ
     JMP DRAW_DESCEND_LINE
     MOV AH,4CH ;退出到 DOS, 即程序运行结束
     INT 21H
DELAY PROC
              NEAR
     PUSH CX
     MOV CX, 200H
L1: LOOP L1
     POP CX
     RET
DELAY ENDP
CODE ENDS
END START
4. //延时法, 16 次产生梯形波, 最高点-2.5V
DATA SEGMENT
DATA ENDS
```

CODE SEGMENT

```
ASSUME CS: CODE, DS:DATA
START:
     MOV AX, DATA
     MOV DS, AX
     MOV AL, 00H
DRAW_ASCEND_LINE: ;画上升的腰
     MOV DX, 280H
     OUT DX, AL
     CALL DELAY
    CMP AL, 80H
    JZ DRAW_HORIZON_LINE;跳转到画梯形上底
     ADD AL, 08H
     JMP DRAW_ASCEND_LINE
DRAW_HORIZON_LINE: ;画梯形上底
     MOV CX, 10H
AGAIN:
     OUT DX, AL
     CALL DELAY
     LOOP AGAIN
DRAW_DESCEND_LINE: ;画下降的腰
     SUB AL, 08H
     MOV DX, 280H
     OUT DX, AL
     CALL DELAY
     CMP AL, 00H
    JZ DRAW_ASCEND_LINE: ;跳转到画上升的腰
     JMP DRAW_DESCEND_ LINE
     MOV AH, 4CH ;退出到 DOS, 即程序结束
     INT 21H
DELAY PROC NEAR
     PUSH CX
    MOV CX, 200H
L1: LOOP L1
    POP CX
     RET
DELAY ENDP
```

CODE ENDS

END START