

Tuesday

Automata

Date: 29/10/24

Design CFG (context free grammar)

Notes:

Assignment question

Q1

$$L = a^n b^m \mid 2n \leq m \leq 3n$$

whether the given solution works for $n=0$

$$L = \underline{a}, \underline{abb}, \underline{aabbb}, \underline{aabb}, \underline{aabb}, \dots$$

$$\text{if } n=1, m=2 \text{ or } 3 \rightarrow \underline{abb}, \underline{aabbb}$$

$$\text{if } n=2, m=4, 5, 6$$

$$\text{if } n=3, m=6, 7, 8, 9$$

$$S = A \mid aSabb \mid aSbbb$$

Q2Design CFG $L = \{ w \in (0,1)^* \mid w = w^R \}$

$$L = 010, 0110, 1001 \dots$$

$$S = 0S0 \mid 1S1 \mid 0'1'1$$

Independent

Q3Design CFG $a^nb^nc^md^ne^pf^pg^qh^r \mid n, m, p, q > 0$
 $abcde\bar{fgh}, aabbcccccddde\bar{fgh}$

we have 4 independent variable

$$S \rightarrow XYZW$$

$$X = a^n b^n \quad Y = c^m d^m$$

$$X \rightarrow aXb \mid \underline{ab}$$

$$Z = e^p f^p \quad W = g^q h^q$$

$$Y \rightarrow cYd \mid cd$$

$$Z \rightarrow eZf \mid ef$$

$$W \rightarrow gWh \mid gh$$

Date: 29/10/24 Tuesday

Design CFG $a^n b^m c^p d^q e^r f^s g^t h^u$ → interleaved.

$$S = aSd \mid aXd \mid aSd$$

$$X = bYc \mid bYc \mid bXc$$

$$Y = eZf \mid eZf \mid eYf$$

$$Z = gZh \mid gZh \mid gZh$$

Session 2 till
Q1 CFG

practice CFG, some examples given in slides

Normalized form:

(i) Chomsky NF

(ii) Greibach NF

these are standard forms, production rules are given.

we can convert CNF, grammar to GNF. Grammar should be in 1 of these forms.

1 Chomsky Normal Form

if A should only come from 1st variable / starting variable

$$(i) S \rightarrow A$$

$$(ii) A \rightarrow AB$$

$$(iii) A \rightarrow a$$

if grammar is one of these rules then that is chomsky rule

Convert grammar into CNF

$S' \rightarrow S \leftarrow$ if s appears in right side of equation
then augment S

Date:
Rules to convert grammar into CNF

- (1) Augment the grammar $S' \rightarrow S$ $S^0 \rightarrow S$
 - (2) Remove null production \rightarrow those who directly points to λ
 - (3) Remove unit production Chain Rule
 - (4) Remove useless variable
 - (5) Remove non-reachable variables
 - (6) CNF (finally) \rightarrow (~~the~~ grammar should follow 1 of those 3 rules)
- : ~~most~~ best grammar

NULL Production Rules

Ex:

consider CFG

$$S \rightarrow a \mid Xb \mid aYa$$

$$X \rightarrow Y \mid \lambda$$

X is nullable

$$Y \rightarrow b \mid X$$

Y is nullable.

$X \rightarrow \lambda$ is null production, $Y \rightarrow X$ is nullable

X, Y are nullable variables.

\rightarrow now put λ instead of X, Y one time and 2n time
use X and Y as it is.

$$G' \quad S \rightarrow a \mid Xb \mid a \mid aYa \mid b \mid aa$$

$$X \rightarrow Y$$

$$Y \rightarrow b \mid \lambda$$

G' is after removing null production.

New examples $S \rightarrow Xa$ $X \rightarrow aX | bX | \lambda$

X is nullable

X is nullable variable

 $S \rightarrow Xa | \lambda$ $X \rightarrow aX | bX | a | b$ $S \rightarrow XY$ $X \rightarrow Zb$

A, B, Z, W are nullable

 $X \rightarrow bW$ $Z \rightarrow AB$ $W \rightarrow Z$ $A \rightarrow aA | bA | \lambda$ $B \rightarrow Ba | Bb | \lambda$ $S \rightarrow XY$ $X \rightarrow Zb | b$ $Y \rightarrow bW | b$ $Z \rightarrow AB | A | B$ $W \rightarrow Z$ $A \rightarrow aA | bA | a | b$ $B \rightarrow Ba | Bb | a | b$

Unit Production Rules

$S \rightarrow A$ this is unit production.

Consider CFG $S \rightarrow A \mid bb$

$A \rightarrow B \mid b$

$B \rightarrow S \mid a$

$S \rightarrow bb$ $A \rightarrow b$ $B \rightarrow a$ are non-unit
 $S \rightarrow A$ $A \rightarrow B$ $B \rightarrow S$ are mit production

$S \rightarrow A \mid bb$

$S \rightarrow b \mid B \mid bb$

$\hookrightarrow b \mid a \mid bb \checkmark$

$A \rightarrow B \mid b$

$A \rightarrow a \mid S \mid b$

$\hookrightarrow a \mid bb \mid b$

$B \rightarrow S \mid a$

$B \rightarrow A \mid bb \mid a$

$\hookrightarrow B \mid b \mid bb \mid a$

$B \rightarrow S \mid a$

$\hookrightarrow b \mid a \mid bb$

$\hookrightarrow a \cdot b \mid bb \mid a$

$S \rightarrow b \mid a \mid bb$

$A \rightarrow a \mid bb \mid b$

$B \rightarrow b \mid bb \mid a$

all are same, to remove redundancy, we will keep 1.

Date:
How to go to Chomsky

(2) Greibach Normal Form. Grammatical Format

$$(1) S \rightarrow A \quad \text{CNF}$$

$$(2) A \rightarrow AB$$

$$(3) A \rightarrow a$$

$$S \rightarrow ABA$$

$$A \rightarrow aab$$

$$B \rightarrow AC$$

$$(1) S \rightarrow ABA \quad |V_2| \rightarrow Ba$$

$S \rightarrow AV_2 \rightarrow$ now in CNF ✓

$$\boxed{T_a} \rightarrow a \quad \text{so} \quad \textcircled{2}.$$

$$V_2 \rightarrow BT_a \rightarrow \text{CNF} \checkmark$$

$$(2) A \rightarrow aab \quad |V_1| \rightarrow ab$$

$A \rightarrow aV_1 \quad A \rightarrow TaV_1 \quad$ now in CNF

$$\boxed{T_b} \rightarrow b$$

$$V_1 \rightarrow TaT_b \quad \text{now in CNF}$$

by adding new variable we can convert it
into CNF.

$$S \rightarrow AV_2$$

$$V_2 \rightarrow BT_a$$

$$T_a \rightarrow a$$

$$T_b \rightarrow b$$

$$V_1 \rightarrow TaT_b$$

Convert the following in CFG to CNF

$S \rightarrow ASA | BSB | a | b | aa | bb$

$A \rightarrow a$

$B \rightarrow b$

$S \rightarrow ASA | BSB | A | B | AA | BB$

$C \rightarrow SA$

$D \rightarrow SB$

$S \rightarrow AC | BD | A | B | AA | BB$

Thursday

Date: 31/10/24

Chomsky's Normal Form: (CNF)

all production rules should be in one of these forms:

1. $S \rightarrow \lambda$ lambda from starting variable
2. $A \rightarrow AB$ right side pc 2 variable
3. $A \rightarrow a$ right side pc terminal

Greibach Normal Form: (GNF)

1. $S \rightarrow \lambda$
2. $A \rightarrow aA_1A_2A_3A_4$
3. $A \rightarrow a$

Rules to convert grammar into CNF

- (i) augment grammar
- (ii) remove null, useless, unit, non-reachable variables.
- (iii) finally convert it into CNF

$$\textcircled{1} \quad (a+b)^* \quad S \rightarrow a \mid L \mid \lambda \mid SS \quad \text{or} \quad aS \mid bS \mid \lambda$$

$$\textcircled{2} \quad a^nb^ma^n, \quad n > 0, \quad m > 0$$

~~$S \rightarrow aSa \mid aXa$~~ ~~$X \rightarrow bX \mid b$~~

$$S \rightarrow aSa \mid aXa$$

$$X \rightarrow bX \mid b$$

$$S \rightarrow a \xrightarrow{a} a \quad \begin{matrix} aS \\ \downarrow \\ b \end{matrix} \quad \begin{matrix} a \\ \downarrow \\ X \end{matrix} \quad \begin{matrix} aXa \\ \downarrow \\ aba \end{matrix}$$

$$aS \quad \begin{matrix} a \\ \downarrow \\ a \end{matrix} \quad \begin{matrix} aXa \\ \downarrow \\ aaxaa \end{matrix}$$

$$aaxaa \quad \begin{matrix} a \\ \downarrow \\ a \end{matrix} \quad \begin{matrix} aab \\ \downarrow \\ aabac \end{matrix}$$

Theory of automata (TOA)

Date: 7/11/24 Thursday.

Normalized forms →

- (1) Chomsky normal form (CNF)
- (2) Greibach normal form (GNF)

CNF:

- i) $S \rightarrow \lambda$
- ii) $A \rightarrow AB$
- iii) $A \rightarrow a$

GNF:

- i) $S \rightarrow \lambda$
- ii) $A \rightarrow aA_1A_2A_3\dots$
- iii) $A \rightarrow a$

CFG → CNF

- ① augment the grammar ($S' \rightarrow S$ to make starting var unique)
- ② Remove null words
- ③ Remove unit / chain rules
- ④ Remove useless vars / unreachable variable
- ⑤ conversion to CNF

to convert any grammar into GNF, it should be in CNF first.

~~Exp~~Grammar: $S \rightarrow ACA$ $A \rightarrow aAa \mid B \mid C$ $B \rightarrow bB \mid b$ $C \rightarrow cC \mid \lambda$

remove null variables

nullable variables → S, A, C

Date:

$$S \rightarrow ACA | CA | AA | AC | A | C | \lambda$$

$$A \rightarrow aAa | aa | B | c$$

only S can give
1.

$$B \rightarrow bB | b$$

$$C \rightarrow CC | c$$

hafsa → ♀

Eliminate chain Rule:

Chain Rules → no need in B and C

↳ apply on S and A

$$A \rightarrow aAa | aa | B | C$$

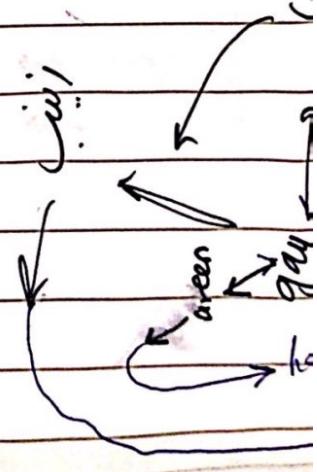
$$A \rightarrow aAa | aa | bB | b | cC | c$$

$$\underline{S \rightarrow ACA | CA | AA | AC | aAa | aa | bB | b | cC | c | \lambda}$$

$$S \rightarrow ACA | CA | AA | AC | aAa | aa | bB | b | cC | c | \lambda$$

$$A \rightarrow aAa | aa | bB | b | cC | c$$

Remove useless variable

 ~~$S \rightarrow AC | BS | B$~~
~~A~~


Date: _____

Remove Useless Variables

$$\checkmark S \rightarrow AC | BS | B$$

we have to identify

$$\checkmark A \rightarrow aA | aF$$

who is giving
terminal directly

$$\ast B \rightarrow cF | b$$

like B and F

$$\cancel{C} \rightarrow CC | D$$

and then identify by

$$\checkmark E \rightarrow aA | \underline{BSA}$$

getting value of B and
F whose is giving
terminal

$$\ast F \rightarrow bB | b$$

useful variables $\rightarrow B, F, S, A, E$

useless $\rightarrow C, D$

directly cut the production rules of useless variables.

$$S \rightarrow BS | B$$

remove those productions
which has useless variables

$$A \rightarrow aA | aF$$

$$B \rightarrow b$$

$$E \rightarrow aA | BSA$$

$$F \rightarrow bB | b$$

Question pochni ky farzay.

\rightarrow Convert CFG to CNF

\rightarrow remove chain rules / useless variables

Date:

G: $S \rightarrow AA | a$

$A \rightarrow aA | B | \lambda$

convert the grammar into CNF

$B \rightarrow bB$

$C \rightarrow SD | DB | a$

$D \rightarrow aD | DD$

1. → Augment the grammar

$S' \rightarrow S | A$

$S \rightarrow AA | a | A$

$A \rightarrow aA | B | \lambda$

$B \rightarrow bB$

$C \rightarrow SD | DB | a$

$D \rightarrow aD | DD$

2. Remove the null words

nullable variables $\rightarrow A, S, S'$

~~$A \rightarrow aA | B | \lambda$~~

~~$S \rightarrow A$~~

$A \rightarrow aA | B | a$

$B \rightarrow bB$

$S \rightarrow AA | a | A$

$D \rightarrow aD | DD$

$S' \rightarrow S | A$

$C \rightarrow SD | DB | D | a$

3. Remove chain / unit rules $\{S' \rightarrow S, S \rightarrow A, A \rightarrow B, C \rightarrow D\}$

$S' \rightarrow AA | a | A | aA | bB |$

$C \rightarrow SD | DB | aD | DD | a$

$S \rightarrow AA | a | aA | bB$

$D \rightarrow aD | DD$

$A \rightarrow aA | bB | a$

$B \rightarrow bB$

Date: _____

4/- Remove Useless Variable

useful variable - A, S, S', C

useless variables \rightarrow B, D

$$S' \rightarrow AA | aA | \cancel{B} | a | A$$

$$S \rightarrow AA | aA | a$$

$$A \rightarrow aA | a$$

$$C \rightarrow a$$

S non-reachable variables \rightarrow C, S

$$S' \rightarrow AA | aA | a | A$$

$$A \rightarrow aA | a$$

$$\cancel{X} \rightarrow a$$

now

$$S' \rightarrow AA | XA | a | A$$

$$A \rightarrow XA | a$$

$$X \rightarrow a$$

CNF

Theory of automataGNF :

- (i) $S \rightarrow A$
- (ii) $A \rightarrow aAA_1A_2A_3 \dots$
- (iii) $A \rightarrow a$

conversion of grammar into GNF

first convert into CNF then GNF

(1) Removing of left recursion:

(1) $A \rightarrow Aa \mid b$ (A apne aap ko call kije ja raha hai)

 $A \rightarrow bZ \mid b$ $Z \rightarrow aZ \mid b$

(one time write that production rule that does not have recursion with new variable and 1 time as it is)

→ same is with recursion part remove A and write Z 1 time and 1 time as if it is

 $(2) A \rightarrow Aa \mid Ab \mid b \mid c$ $A \rightarrow bZ \mid cZ \mid b \mid c$ $Z \rightarrow aZ \mid a \mid bZ \mid b$

Date:

$$A \rightarrow AB / BA / a$$

$$B \rightarrow b / c$$

$$\begin{aligned} A &\rightarrow BAZ / BA / aZ / a \\ Z &\rightarrow BZ / B \\ B &\rightarrow b / c \end{aligned}$$

Complete example of GNF

$$1 S \xrightarrow{1} {}^2AB / {}^1A \quad \checkmark$$

$$2 A^2 \xrightarrow{2} {}^3AB / {}^1CB / {}^1a \quad \text{equal} \rightarrow \text{left recursion}$$

$$3 B^3 \xrightarrow{3} {}^2AB / {}^2b \rightarrow \text{less} \rightarrow \text{put value of } A$$

$$4 C \xrightarrow{4} AC / {}^1c$$

grammar is already in CNF
 → assign sequence number to production Rules

Right side pe jo 1st variable hai uska sequence no should be greater than left side wala variable

$$1S \rightarrow {}^2AB \quad 2 > 1 \quad \checkmark$$

if value is less than left variable → put value of A.

equal value → left recursion ka case

Date: _____

$$\text{S1} :- S \rightarrow AB | A$$

$$A \rightarrow CBR_1 | aR_1 | CB | a$$

$$^3B \rightarrow ^2AB | L$$

$$^4C \rightarrow ^2AC | c$$

$$R_1 \rightarrow BR_1 | B$$

→ A has left recursion we solved that

$$\text{S2} :- S \rightarrow AB | A$$

$$A \rightarrow CBR_1 | aR_1 | CB | a$$

$$B \rightarrow CBR_1 B | aR_1 B | CB B | aB | b$$

$$C \rightarrow CBR_1 C | aR_1 C | CBC | aC | c$$

$$R_1 \rightarrow BR_1 | B$$

now this has left recursion.

$$\text{S3} :- S \rightarrow AB | A$$

$$A \rightarrow \dots \quad \} \text{ as it is}$$

$$B \rightarrow \dots$$

$$C \rightarrow aR_1 CR_2 | aCR_2 | CR_2 | aR_1 C | aC | c$$

$$R_2 \rightarrow BR_1 CR_2 | BC R_2 | BR_1 C | BC -$$

left recursion now removed.

now C is in GNF

we put / use rules until 1 variable is in GNF

Now look at B

$$B \rightarrow CBR_1 B \quad | \quad aR_1 B \quad | \quad CBC \quad | \quad aB \quad | \quad b$$

These 3 with ticks are in GNF
But value of C

$$\begin{aligned} B \rightarrow & (aR_1 CR_2) BR_1 B \quad | \quad (aCR_2) BR_1 B \quad | \quad (CR_2) BR_1 B \quad | \quad (R_1 C) BR_1 B \\ & (aC) BR_1 B \quad | \quad (aC) BR_1 B \quad | \quad c BR_1 B \quad | \quad aR_1 B \\ & aR_1 B \quad | \quad aB \quad | \quad b \quad \xrightarrow{\text{as it is}} \quad aR_1 C BR_1 B \\ & (aR_1 CR_2) BC \quad | \quad (aCR_2) BC \quad | \quad (CR_2) BC \quad | \quad (R_1 C) BC \quad | \quad aC BC \\ & aC BB \quad | \quad CBC \end{aligned}$$

B is in GNF

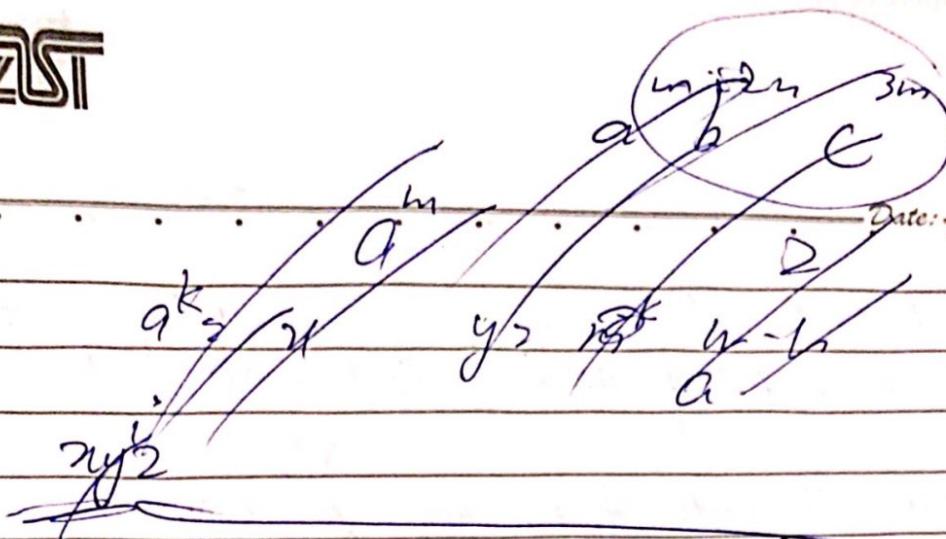
$$A \rightarrow CBR_1 \quad | \quad aR_1 \quad | \quad CB \quad | \quad ?$$

$$\begin{aligned} A \rightarrow & aR_1 \quad | \quad a \quad | \quad (aR_1 CR_2) BR_1 \quad | \quad aCR_2 BR_1 \quad | \quad CR_2 BR_1 \quad | \quad aR_1 C BR_1 \\ & aCBR_1 \quad | \quad c BR_1 \quad | \quad aR_1 CR_2 B \quad | \quad aCR_2 B \quad | \quad CR_2 B \quad | \quad aR_1 CB \\ & aCB \quad | \quad cB \end{aligned}$$

S → AB / λ

$$\begin{aligned} S \rightarrow & (aR_1) B \quad | \quad aB \quad | \quad aR_1 CR_2 BR_1 B \quad | \quad aCR_2 BR_1 B \quad | \quad CR_2 BR_1 B \quad | \quad aR_1 CBR_1 B \\ & aCBR_1 B \quad | \quad CBR_1 B \quad | \quad aR_1 CR_2 BB \quad | \quad aCR_2 BB \quad | \quad CR_2 BB \quad | \quad aR_1 CBB \\ & aCBB \quad | \quad cBB \end{aligned}$$

Now do it for R₁ and R₂



Convert it into GNF

- 1 $S^1 \rightarrow XA \mid BB \quad \checkmark$
- 2 $B^2 \rightarrow b \mid S^1 B \quad \rightarrow$
- 3 $X \rightarrow b \cdot$
- 4 $A \rightarrow a$

grammar / is / already in CNF
Now convert it into GNF

grammar is not in CNF

Augment the language.

- $S' \rightarrow S$
- 1 $S^1 \rightarrow XA \mid B^2 B \quad \checkmark$
- 2 $B^2 \rightarrow b \mid S^1 B \quad \times$
- 3 $X \rightarrow b$
- 4 $A \rightarrow a$

- ~~S^1 :~~
- 2 $B \rightarrow b \mid XAB \mid B^2 B$
 - 3 $X \rightarrow b$
 - 4 $A \rightarrow a$

FAST

S2: $\begin{array}{c} \overset{1}{S} \rightarrow \overset{3}{XA} \mid \overset{2}{BB} \\ \overset{2}{B} \rightarrow \overset{3}{bR_1} \mid \overset{3}{XABR_1} \mid b \mid \overset{3}{XAB} \\ X \rightarrow L \\ A \rightarrow a \\ R_1 \rightarrow BBR_1 \mid BB \end{array}$

S3: $B \rightarrow \overset{\checkmark}{bR_1} \mid \overset{\checkmark}{b} \mid XABR_1 \mid XAB$

$B \rightarrow bR_1 \mid b \mid bABR_1 \mid bAB$ (put value of x)
now B is in GNF



14/11/2024 ; Thursday

Date: 14/11/24. Thursday

Topic: Theory of Automata.

Ch#14'Pushdown Automata' (PDA)★ 1st Part of the Course:

→ Simple Machines: FA, DFA, NFA, TG } Regular
 ↑ for simple problems. Languages }

★ 2nd Part of the Course:-

→ Context Free Grammar (CFG)

↙ Normalized Form: CNF, GNF

→ Compiler Processing: Parsing + lexical Analysis.

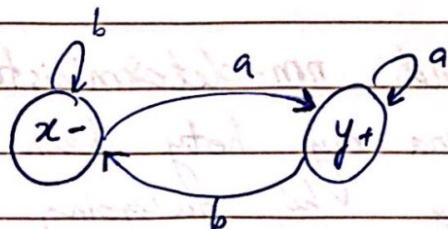
★ 3rd Part of the Course:-

→ PDA → Stack Memory

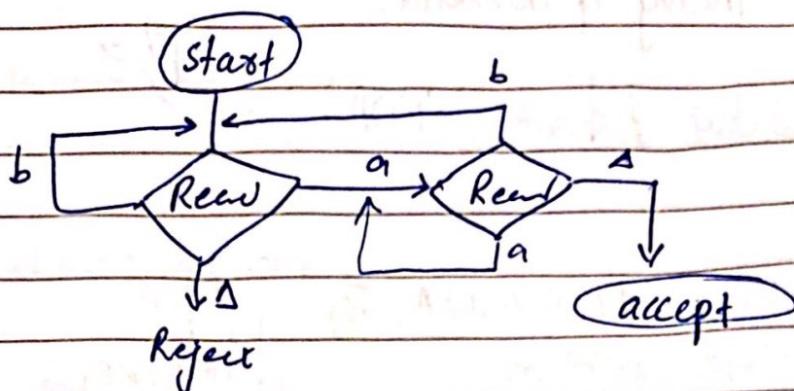
→ Turing Machine → Tape Memory

→ PM (Post Machine; uses Queue) → maybe in case

→ Computable Functions



Date: _____



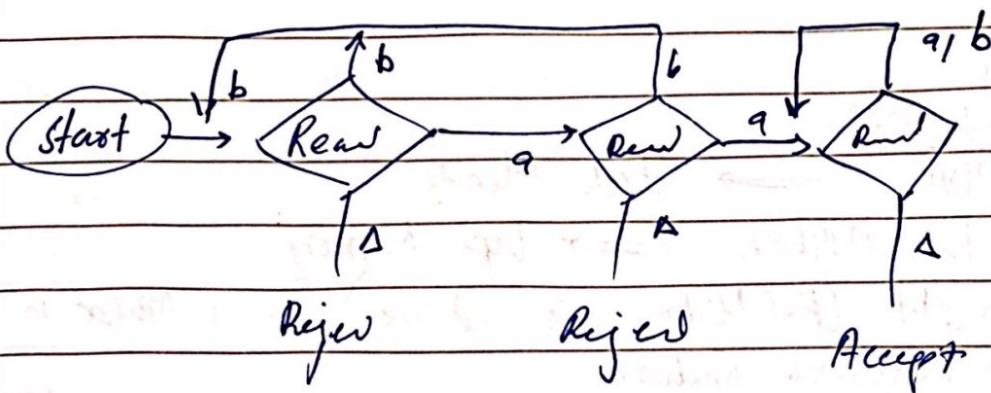
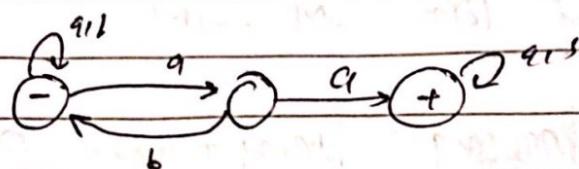
* Practice Practice
Practice

1 a | D | 0 | ...

| a | b | b | a | D | 0 |

blank

Convert this FA to an PDA

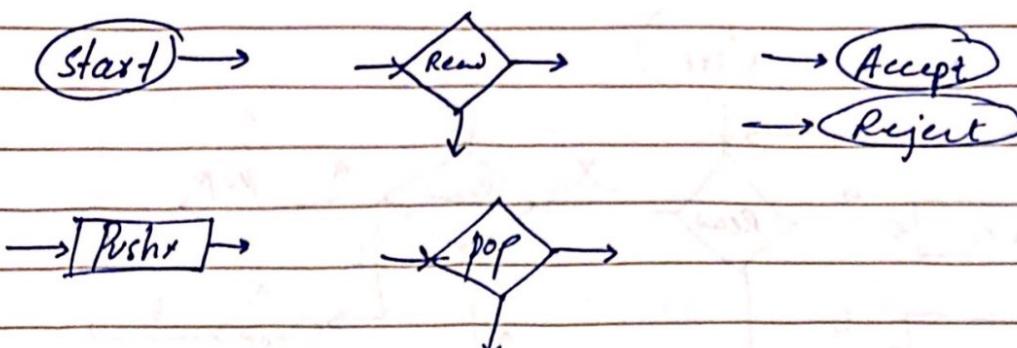


It can be deterministic and non-deterministic.

usually non-deterministic bana rhy hoty hain hum.

for deterministic \rightarrow vny hi outgoing edges
jne sigma mein letters

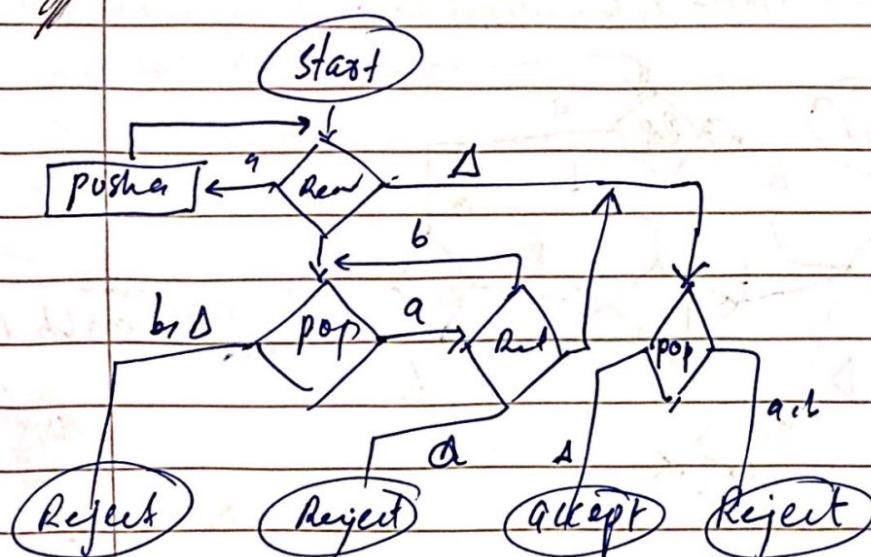
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output characters → Tailor & T

The language accepted or recognized by a pushdown automaton is the set of word whose paths ends in

~~Ex: [a|a|a|b|b|b|Δ]... L = aⁿbⁿ~~



when read a push
on start, when
read b pop a.

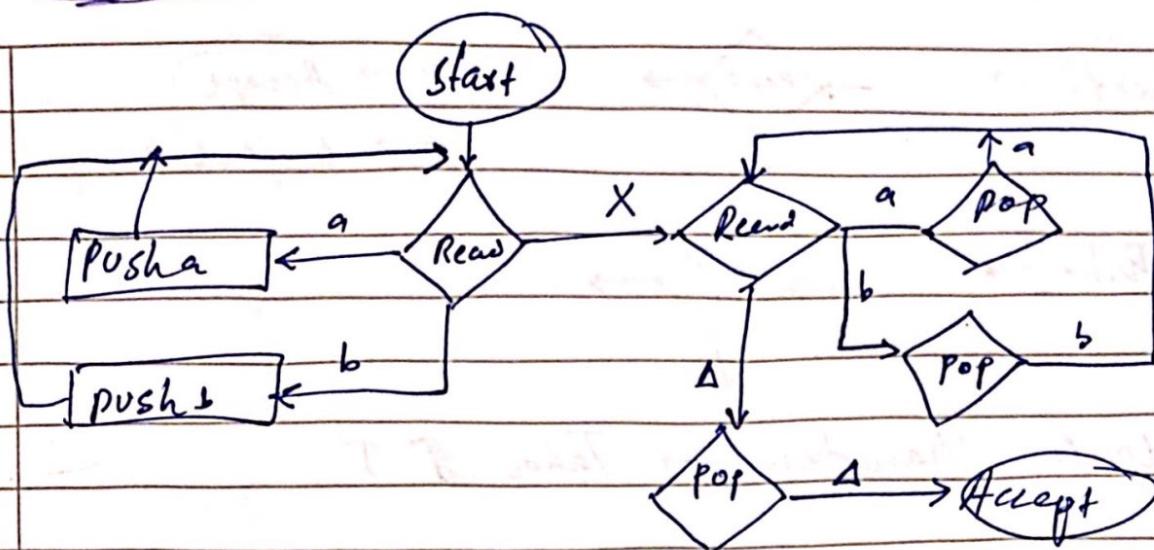
If we read
 $aabb \rightarrow$ machine
will crash

introduction to computing theory → Book.

ODD Palindrome

→ deterministic

Date:

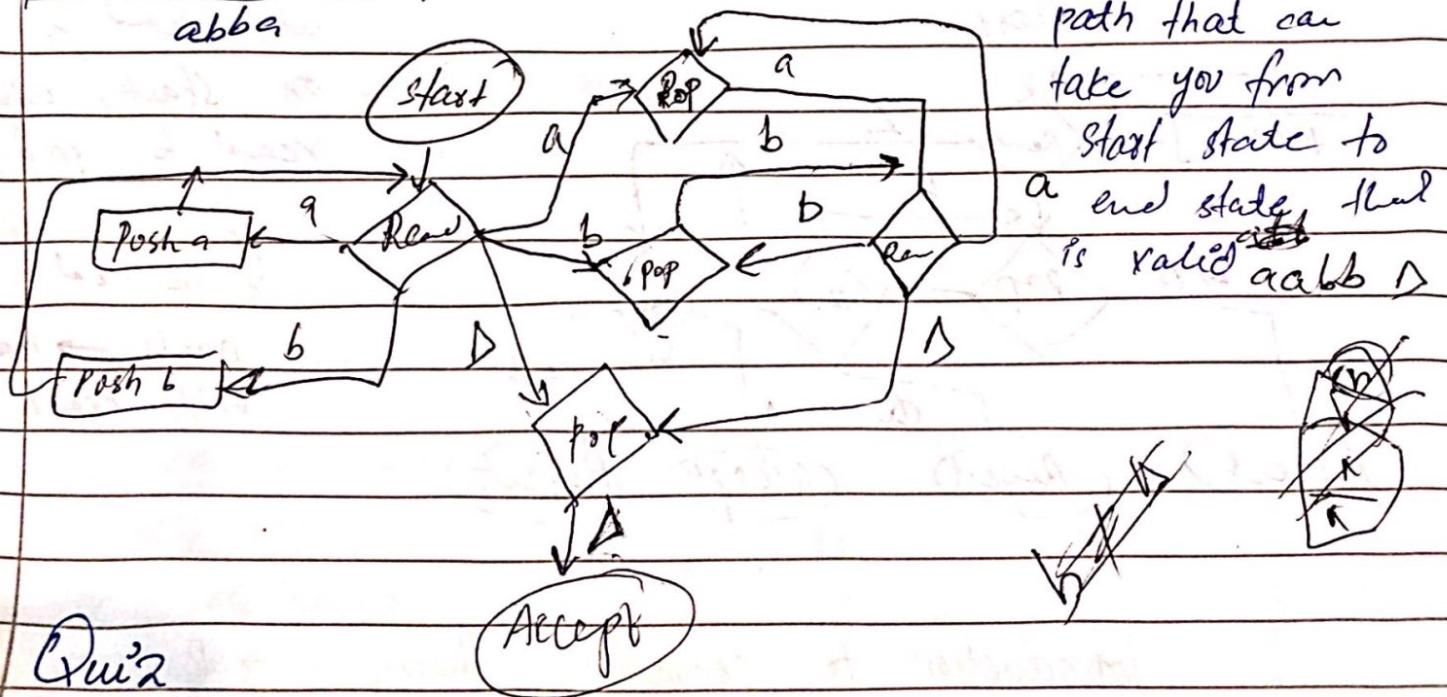


$x \rightarrow$ is marker to represent the centre of PDA.
 this is deterministic PDA → there should be

[abb x bba] ✓ odd palindrome

Even Palindrome

abba



Quiz

on tuesday → CNF and GNF

Theory of automata

Date: 19/11/24 Tuesday

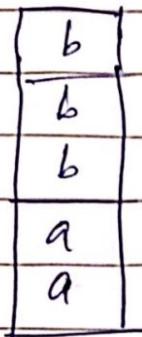
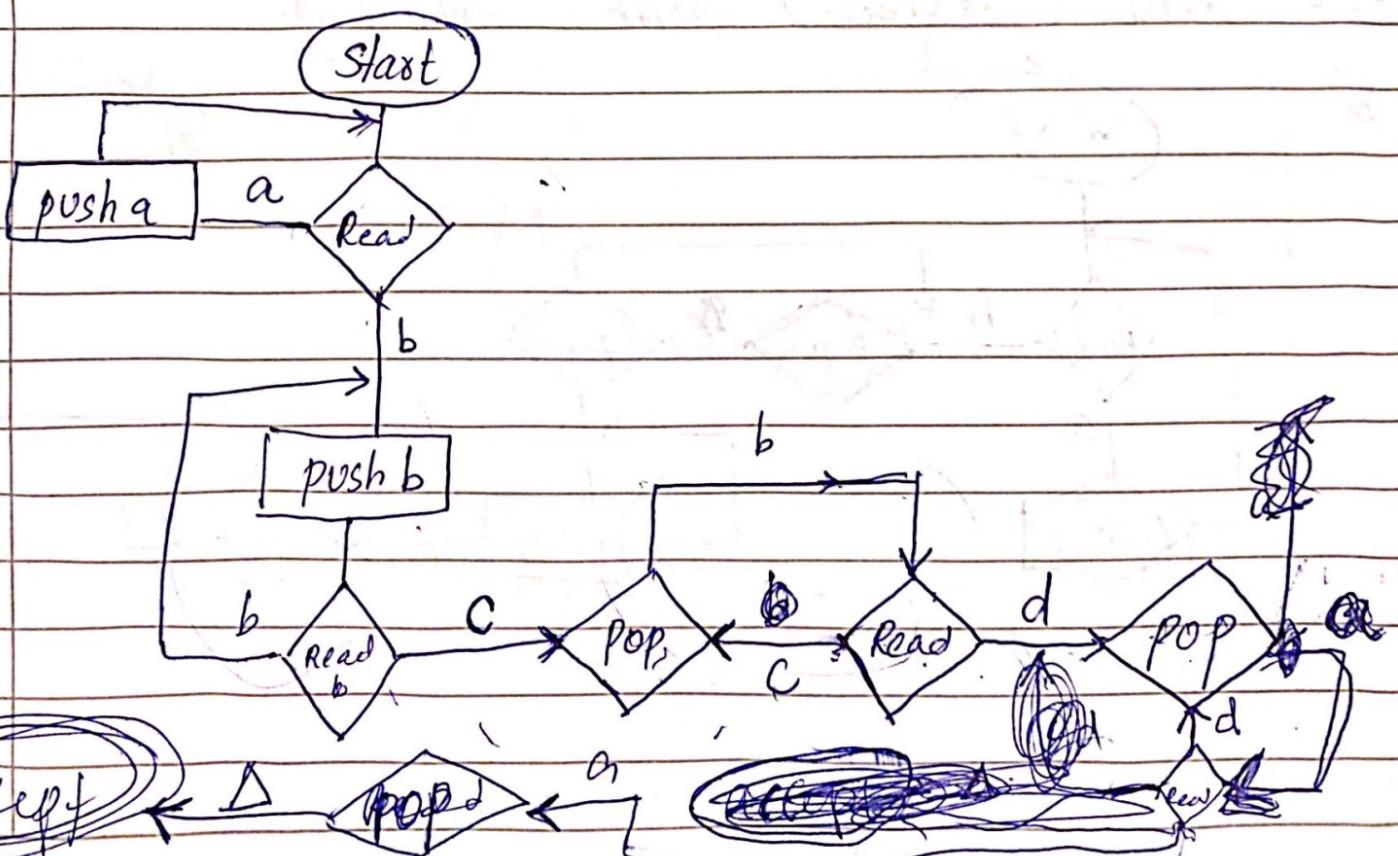
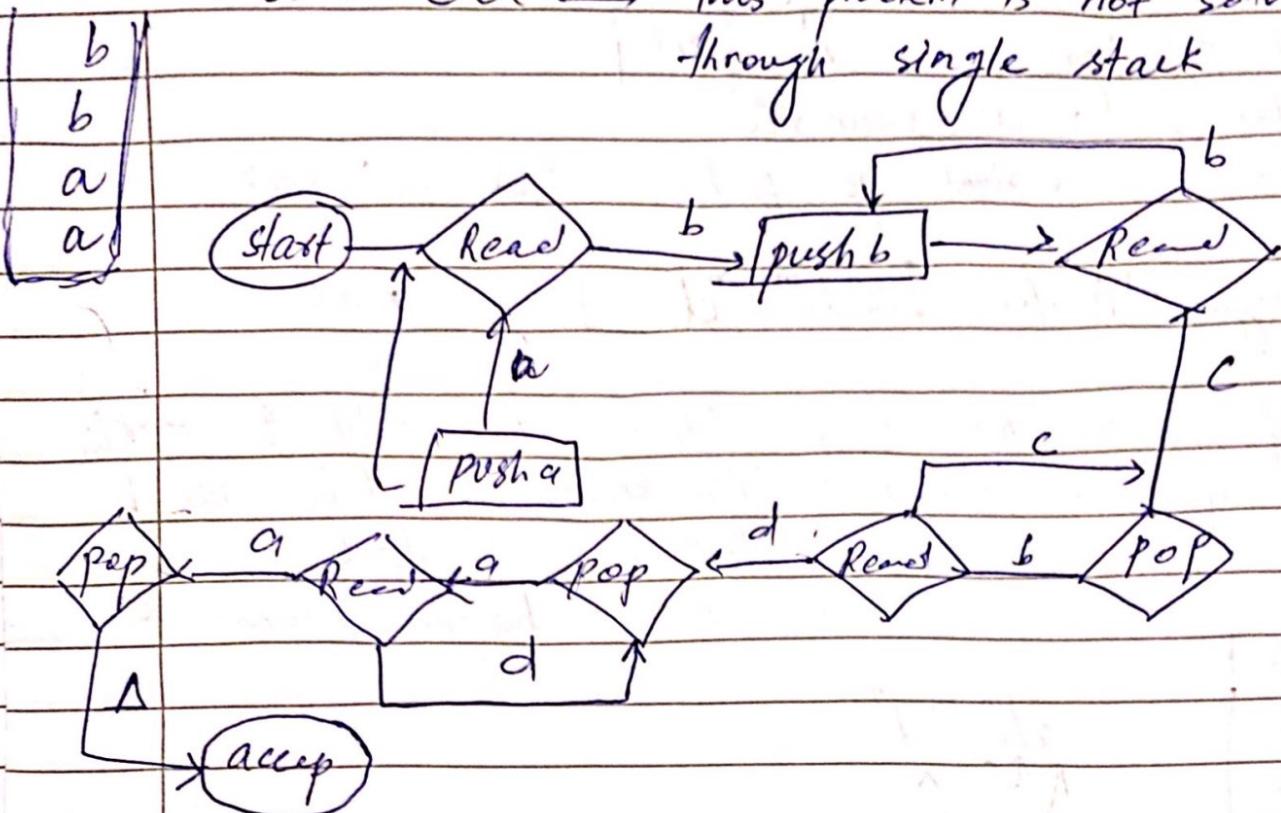
Odd palindrome: $\Sigma = \{a, b\}$ aba, \hookrightarrow deterministic.aabaa \rightarrow right ^{left} pe push, right pe pop.Design PDA for $[a^n b^m c^m d^n]$ $n > 0$ \rightarrow if question has design PDA \rightarrow use only 1 stackif question has design 2PDA, \hookrightarrow use 2 stacks
3PDA \rightarrow 3 stackn-PDA \rightarrow hamari mazai ke
 $a^n b^m c^m d^n$

Diagram illustrating the string $a^n b^m c^m d^n$ with arrows indicating reading direction from left to right.

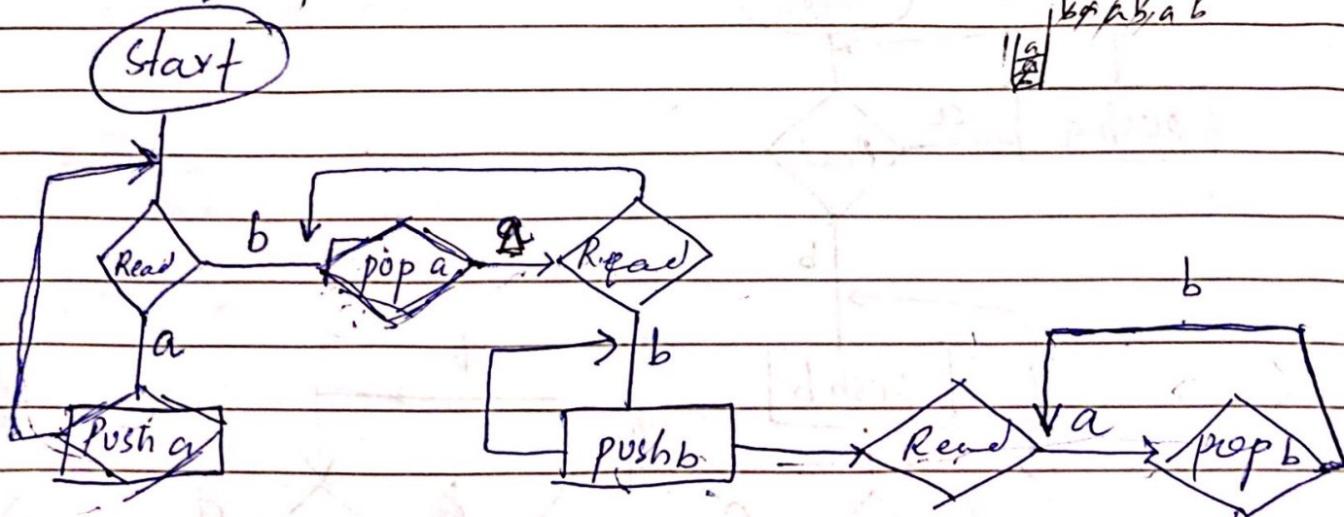


$a^n b^m c^n d^m \rightarrow$ this problem is not solvable
through single stack

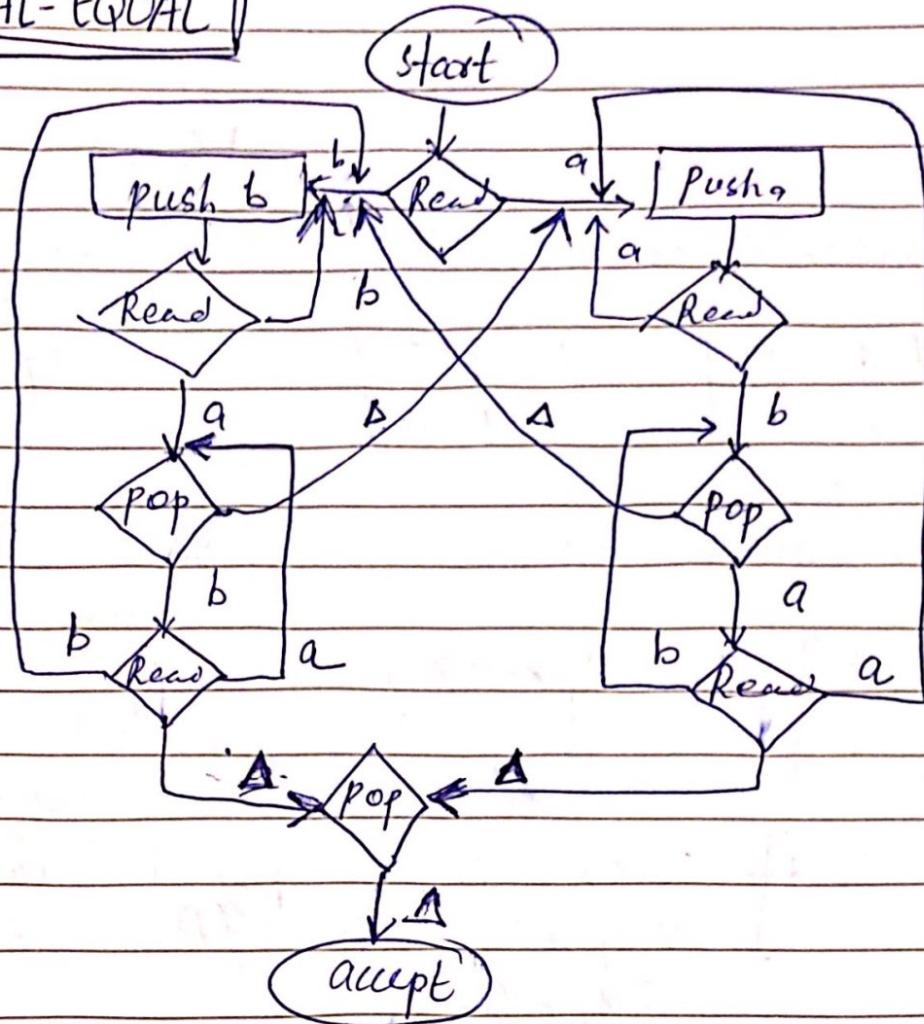


Design a PDA for EQUAL-EQUAL

abba, ~~babbab~~, aaabbb, abbaabab



Date: _____

EQUAL-EQUAL

if language is in CNF you can directly convert it into PDA.

- ① Start
- ② Push
- ③ Pop
- ④ Read
- ⑤ Accept

$CFG = PDA \rightarrow$ next class sy pehle kar by ana ha

abab

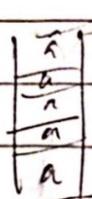
abab
ababab

ababab

Automater C203B → office no.

Date: 21/11/24 Thursday

Turing Machines → non-deterministic

Pda - for $a^n b^n$ PDA for $a^n b^n a^n$ 

aaabbbbaaa

→ read 1 a pop 2

push 2 a in stack

 $a^3 b^2 a^4$ 

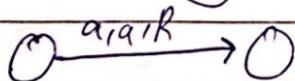
This will also be accepted by PDA

Turing Machines

e.g. $a^n b^n a^n$, prime number, ww → (double word)

non-context free languages → these are solved by turing

Tapehead



(a, a/R) → (input, output, direction)

Memory will be in form of Tape.

abbbbaa →

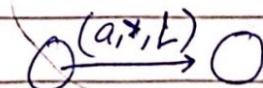
you can access any location through tapehead.

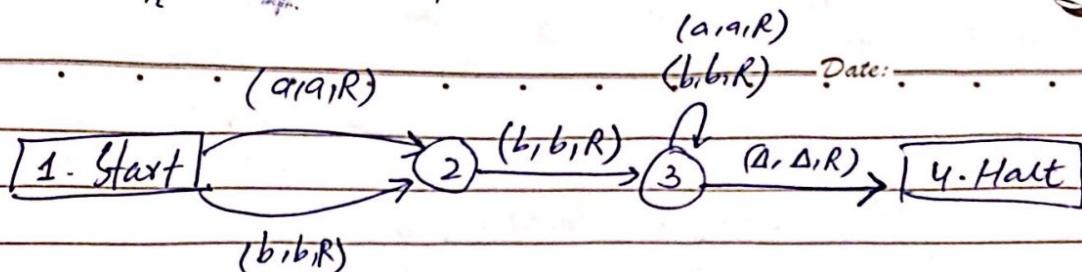
FA → Accept

TM → Halt

Transition is shown by this →

(q, *, L) → read a *, print * move left.

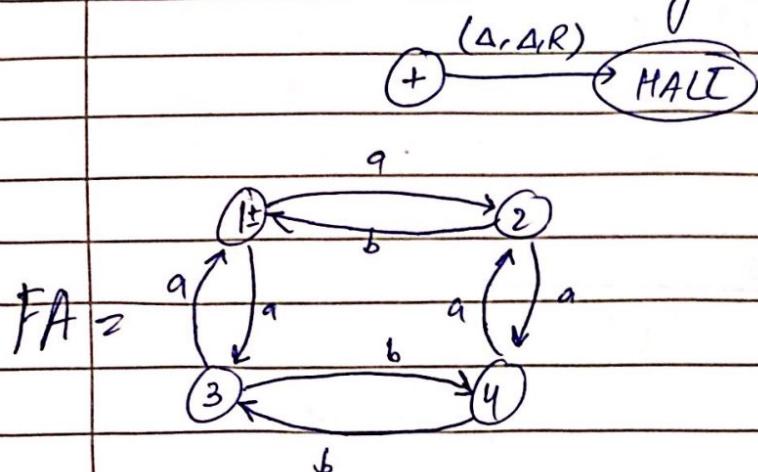




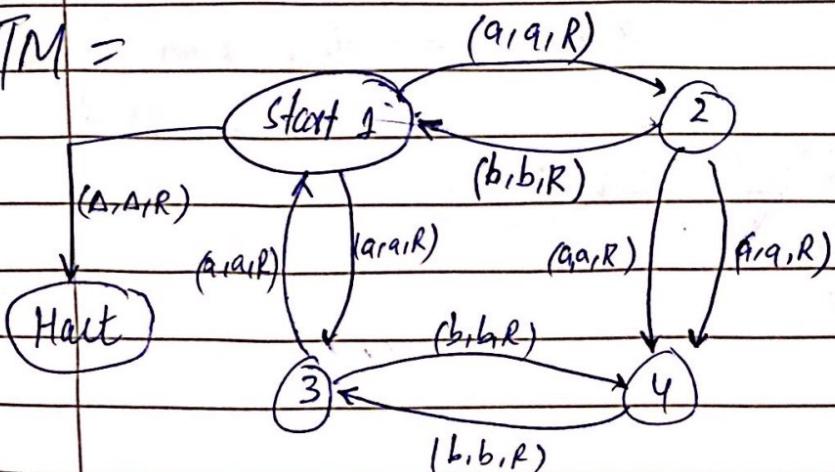
this turing machine is accepting all words where and letter is b. aabb → won't be accepted
 ↗ will give error index out of bound

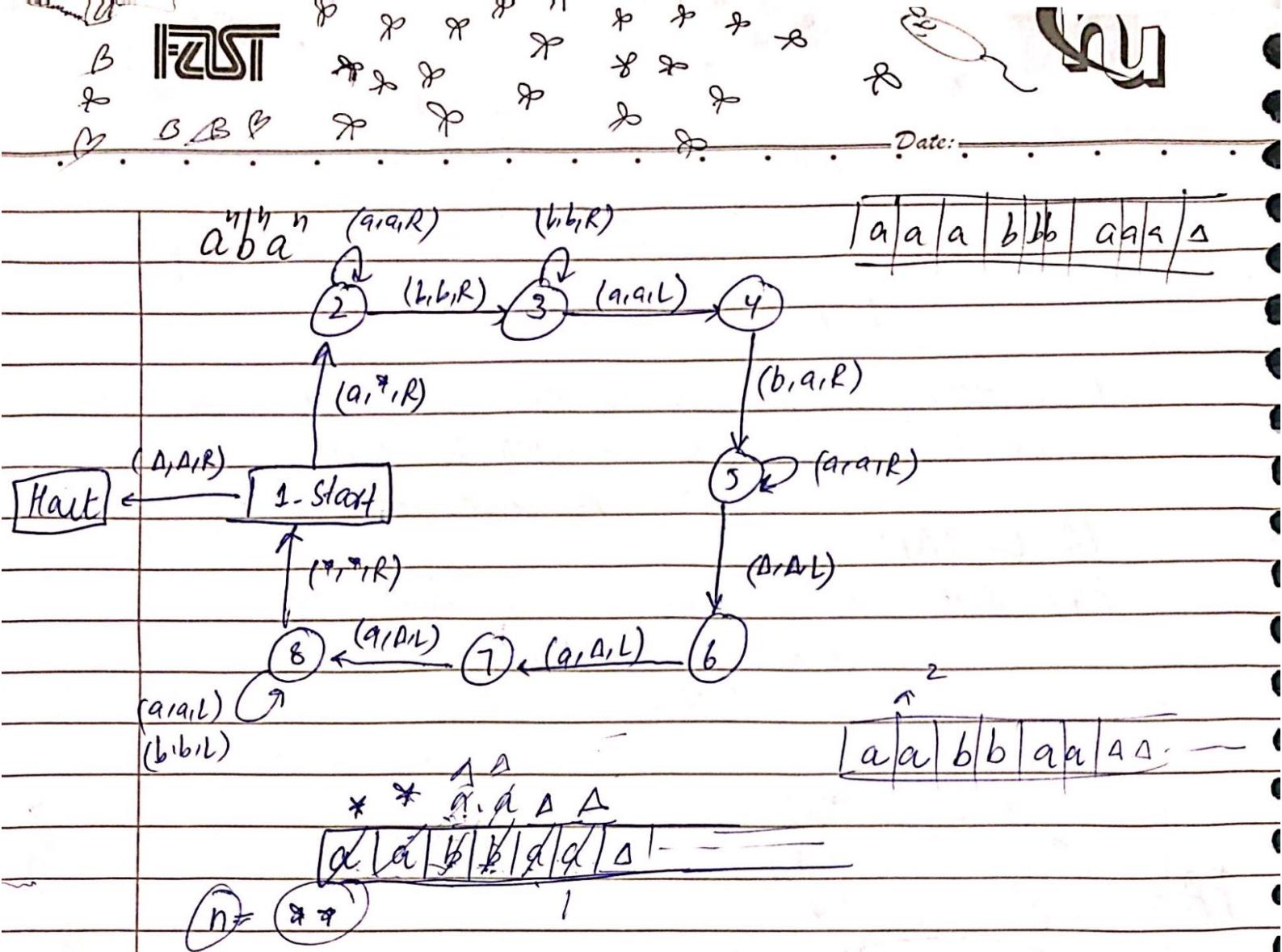
FA to TM:

FA's start state is turing Machine's start state

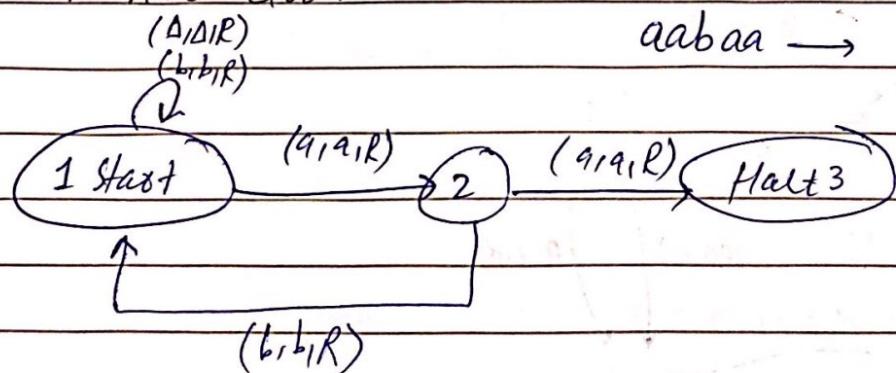


TM =



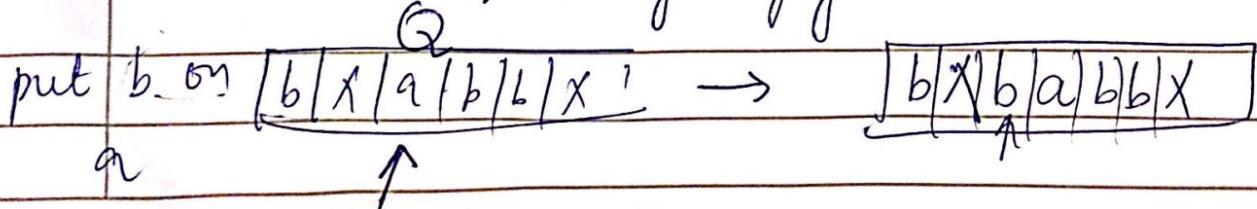


Must have at least aa



Insert character:

use a marker 'Q' where you want to insert letter
and move back string again forward



DELETE any character from Tape:

a b c / a / b / b / c input delete a

B

b / c / b / b / c output

↑

b
a
b
c
a

b / c / a / b / b / c

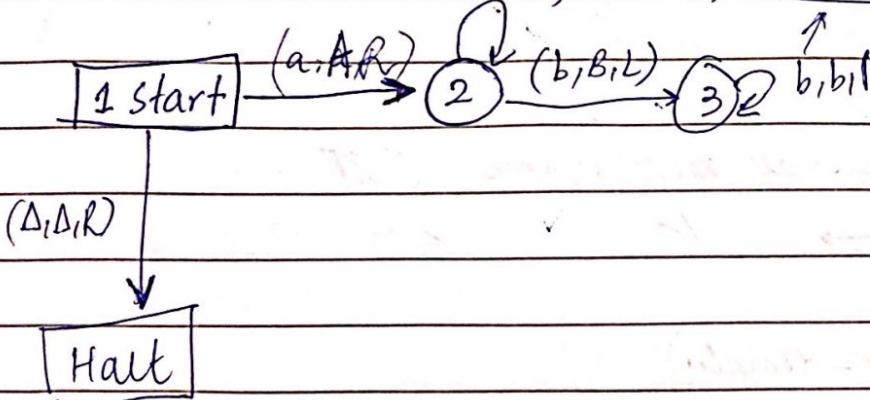
↑
a
b
c
a

Question → Design Turing machine for any language

Design TM for $a^n b^n$

aaa bbb (a, A, R)

a a a a b / b / b /

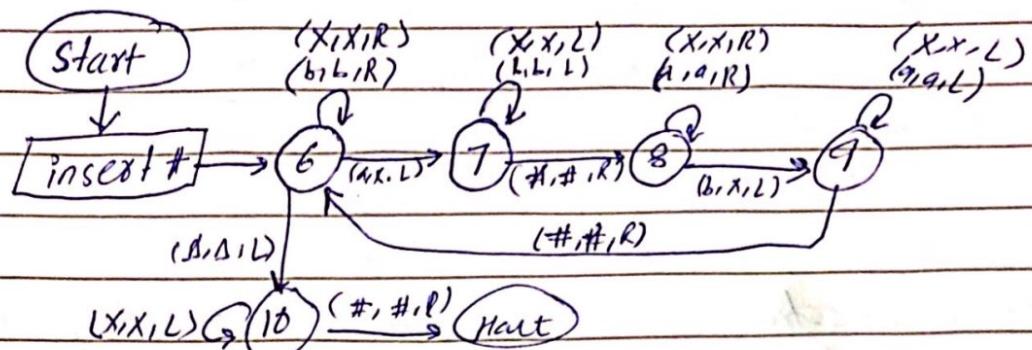


Book → exercise questions solve, Past Papers.

26/11/24 (online) (Automata)

Date: _____

Turing machine for language EQUAL



Input → aabb →

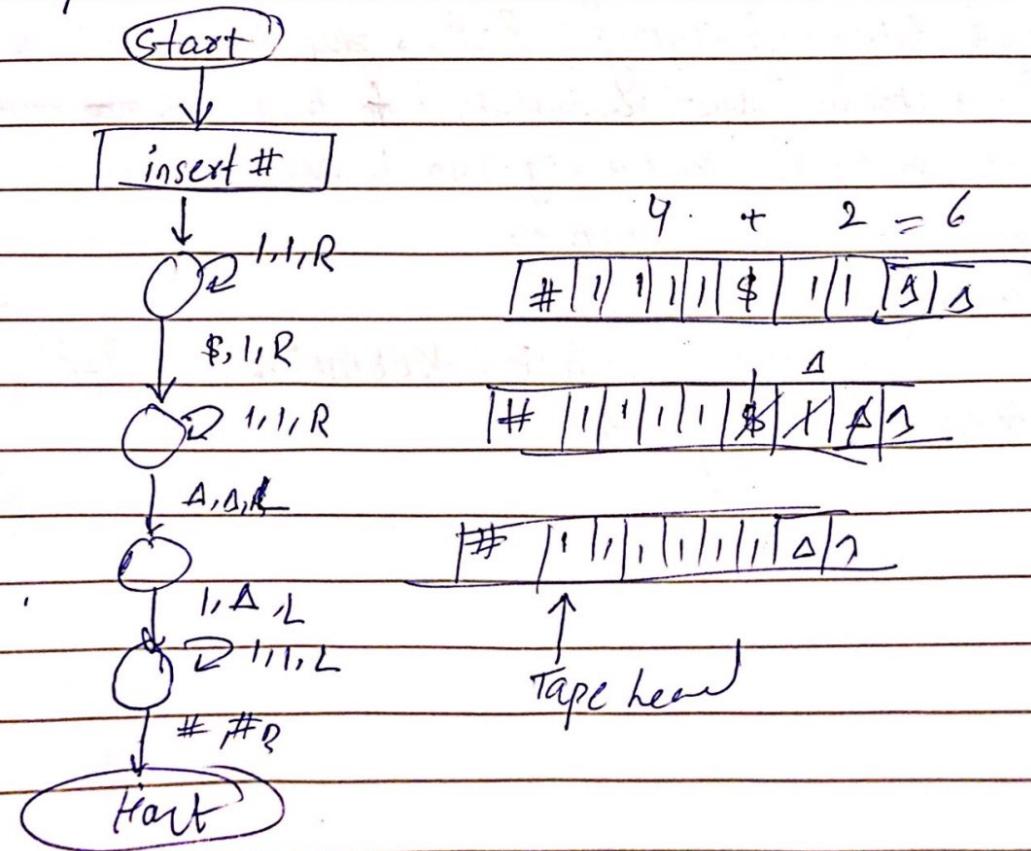
Turing machine → computing device
↳ define computable functions

Computable function:

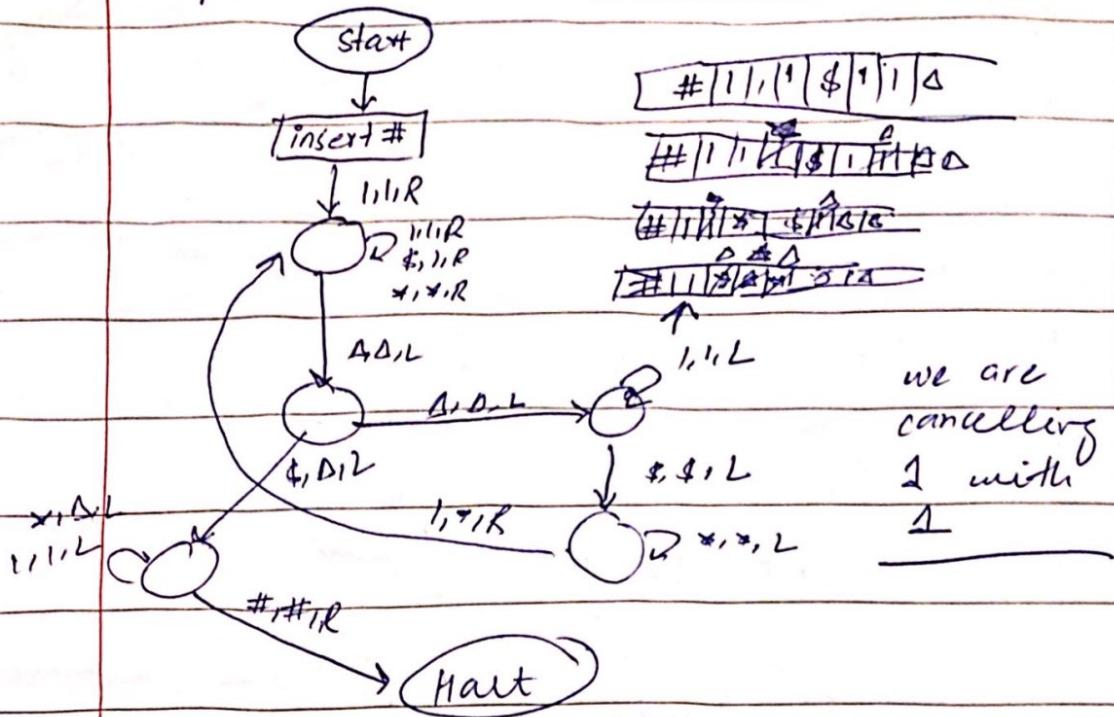
Unary input

\$ → separator

Computable function for addition



Computable function for Subtraction



1 1 1 \$ 1 1 Δ

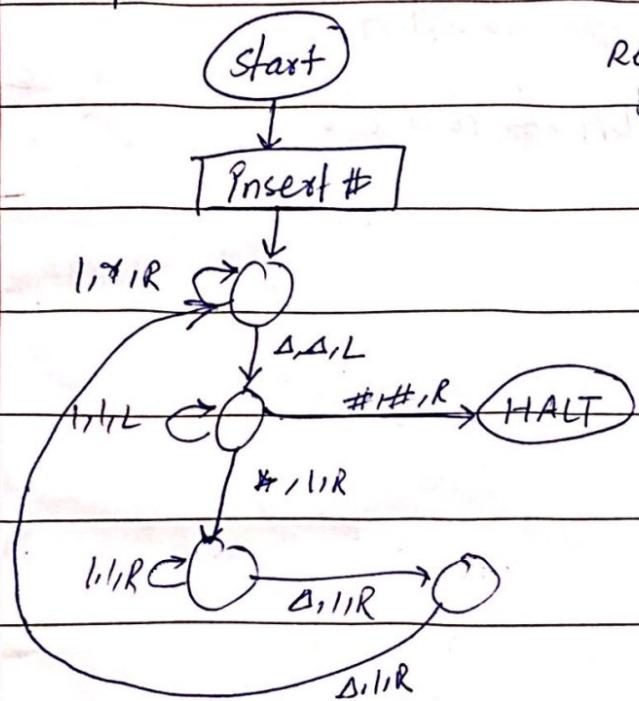
1 1 1 \$ 1 Δ Δ

1 1 1 \$ Δ Δ Δ

1 1 1 Δ Δ Δ

we are
cancelling
1 with
1

Computable function $f(n) = 3n$



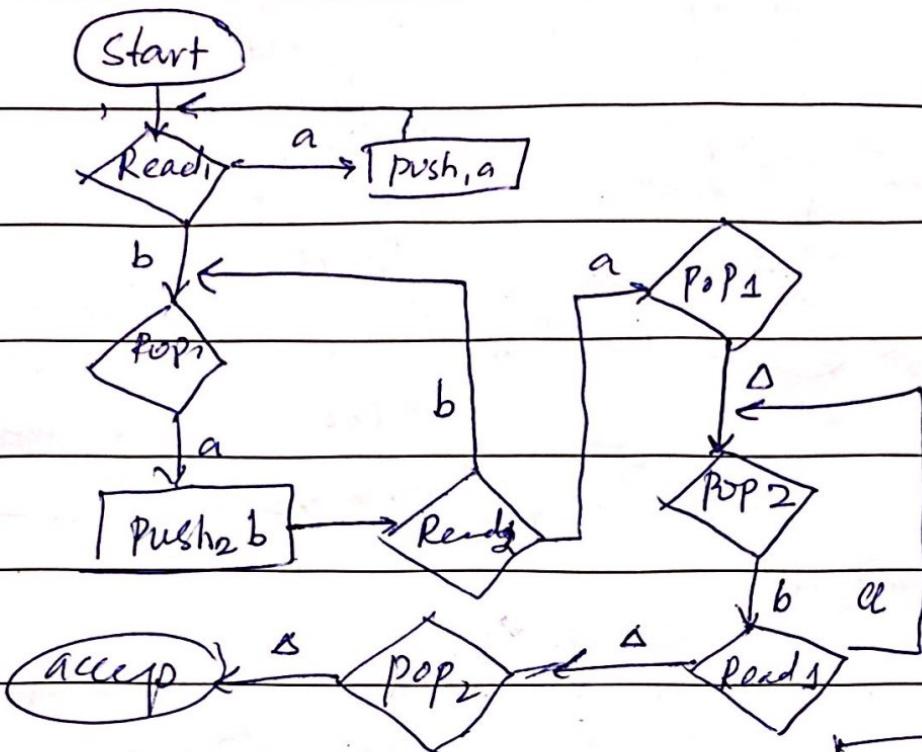
Read over 1 and print
3 1's

- (1) # 1 1 1 Δ Δ Δ
- (2) # 1 1 1 0 0 0
- (3) # 1 1 1 1 1 1
- (4) # 1 1 1 1 1 1
- (5) # 1 1 1 1 1 1 Δ Δ

2- PDA

Language $a^n b^n a^n$

e.g. $\rightarrow aaaa bbbb aaaa$



see book for ~~2~~ 2PDA

course completed

Quiz

HW → Design 2 PDA for $a^n b^m c^n d^m$